

Mechanized Reasoning for
Binding Constructs in
Typed Assembly Language
Using Coq

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Overview

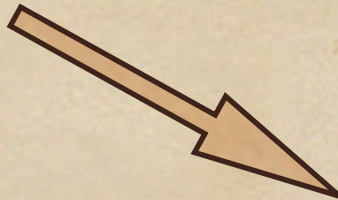
- ◆ Background
 - ◆ Motivation
 - ◆ Nature of TAL encoding
- ◆ What didn't work
- ◆ What did work
- ◆ Conclusion

Motivation

- ◆ Proof-carrying code (“Syntactic approach”)

HLL with type system

$\vdash P : \tau$



Machine code
with safety proof

$\text{safe}(M, SP)$

Syntactic Approach: PCC

- ◆ Three pieces

$$\forall P, \tau, M. (\vdash P : \tau \text{ and } P \Rightarrow M) \rightarrow \text{safe}(M, SP)$$
$$\forall P, \tau, M. (\vdash P : \tau \text{ and } P \Rightarrow M) \\ \rightarrow (\exists \tau', M'. \vdash \text{step}(P) : \tau' \text{ and } \text{step}(P) \Rightarrow M')$$
$$P_0 : \tau_0 \text{ and } P_0 \Rightarrow M_0$$

Need for Soundness Proof

$$\forall P, \tau, M. (\vdash P : \tau \text{ and } P \Rightarrow M) \\ \rightarrow \underline{(\exists \tau', M'. \vdash \text{step}(P) : \tau' \text{ and } \text{step}(P) \Rightarrow M')}$$

- ◆ Given P , need to know that $\text{step}(P)$ exists, and that $\text{step}(P) : \tau'$

(Standard 'Progress' and 'Preservation' lemmas of soundness proof)

Typed Assembly Language

- ◆ No term level variables
- ◆ Several prototypes:
 - ◆ Recursive types
 - ◆ Simple polymorphism
 - ◆ Polymorphism with regions, capabilities

TAL Example

(types) $\tau ::= \alpha \mid \top \mid \text{int} \mid \forall\sigma$

(code types) $\sigma ::= \Gamma \mid [\alpha]\sigma$

(register file type) $\Gamma ::= \{r0:\tau_0, \dots, r7:\tau_7\}$

(type context) $\Delta ::= \alpha_0, \alpha_1, \dots, \alpha_k$

(type list) $\vec{\tau} ::= \tau_0, \tau_1, \dots, \tau_k$

(instructions) $\iota ::= \text{add } r_d, r_s, r_t \mid \text{addi } r_d, r_s, i \mid \text{sub } r_d, r_s, r_t \mid \text{subi } r_d, r_s, i$
 $\mid \text{mov } r_d, r_s \mid \text{movi } r_d, i \mid \text{movf } r_d, f \mid \text{bgfi } r_s, i, f[\vec{\tau}] \mid \text{tapp } r_d[\tau]$

(instr sequences) $I ::= \iota; I \mid \text{jd } f[\vec{\tau}] \mid \text{jmp } r$

(code values) $c ::= \text{code } \sigma. I$

(code heap) $\mathcal{C} ::= \{f_0 \mapsto c_0, \dots, f_k \mapsto c_k\}$

(program) $\mathcal{P} ::= (\mathcal{C}, R, I)$

(registers) $r ::= r0 \mid r1 \mid \dots \mid r7$

(ints, addresses) $i, f ::= 0 \mid 1 \mid 2 \mid \dots$

(word values) $v ::= i \mid f \mid v[\tau]$

(register file) $R ::= \{r0 \mapsto v_0, \dots, r7 \mapsto v_7\}$

What didn't work

- ◆ In Coq, of course, full HOAS
- ◆ Impredicative inductive definition
(definitions go through, but can't reason on it)

Inductive $\Omega : \text{Kind} :=$

snat	: Nat \rightarrow Ω
sbool	: Bool \rightarrow Ω
\rightarrow	: $\Omega \rightarrow \Omega \rightarrow \Omega$
tup	: Nat \rightarrow (Nat $\rightarrow \Omega$) \rightarrow Ω
\forall_{Kind}	: $\Pi k : \text{Kind}. (k \rightarrow \Omega) \rightarrow \Omega$
\exists_{Kind}	: $\Pi k : \text{Kind}. (k \rightarrow \Omega) \rightarrow \Omega$

Shao, et al. Type System for Certified Binaries

- ◆ Didn't want any axioms, so no weak HOAS

What did work

- ◆ Lazy hack...
- ◆ 'Locally-nameless' first order encoding
 - ◆ Closed terms use de Bruijn encoding
 - ◆ Free variables => metalevel variables
- ◆ Neat substitution definition (thanks to Valery Trifonov)

Results

- ☑ No variable contexts, 'var' terms
- ☑ No reasoning on substitution itself
 - ◆ For either type soundness, or any PCC proofs
 - ◆ Working with proofs, generating terms messy

Example

$$\tau := \alpha \mid \top \mid \tau_1 \rightarrow \tau_2 \mid \forall \alpha. \tau$$

- ◆ Encode with two inductive definitions
 - ◆ One representing terms with free variables as de Bruijn indices
 - ◆ One with no explicit variables

Example: Syntax Encoding

Inductive type : Set :=

| top : type

| arrow : type -> type -> type

| bind : ttype 1 -> type.

$\tau := \alpha \mid \top \mid \tau_1 \rightarrow \tau_2 \mid \forall \alpha. \tau$

Inductive ttype : nat -> Set :=

| tvar : forall i, ttype (S i)

| tlift : forall i, ttype i -> ttype (S i)

| ttop : ttype 0

| tarrow : forall i, ttype i -> ttype i -> ttype i

| tbind : forall i, ttype (S i) -> ttype i.

Substitution

```
Fixpoint subst_aux (i:nat) (t:ttype i) {struct t}
: forall j, i=(S j) -> ttype j -> ttype j :=
  match t in (ttype i)
  return (forall j, i=S j -> ttype j -> ttype j) with
  | tvar n      => fun j _ e => e
  | tlift n t'  => fun j (D:S n=S j) _
    => eq_rec n _ t' j (myeqaddS n j D)
  | ttop        => fun j (D:0=S j) _ => 0_S_set _ j D
  | tarrow n t1 t2 => fun j (D:n=S j) e
    => tarrow j (subst_aux n t1 j D e)
    (subst_aux n t2 j D e)
  | tbind n t' => fun j (D:n=S j) e
    => tbind j (subst_aux (S n) t' (S j) (eq_S _ _ D)
    (tlift j e))
end.
```


Notes on Substitution

- ◆ Substitution only defined for outermost variable... it's all we needed in practice
- ◆ Dependent parameter tracks number of free variables
 - ◆ Maybe not useful other than as an exercise
 - ◆ Would complicate any reasoning

Between Representations

```
Fixpoint unlift_aux i (t:ttype i) {struct t} : 0=i -> type :=
  match t in (ttype i) return (0=i -> type) with
  | tvar n      => fun D => 0_S_set _ n D
  | tlift n _   => fun D => 0_S_set _ n D
  | ttop       => fun _ => top
  | tarrow n t1 t2 => fun D => arrow (unlift_aux n t1 D) (unlift_aux n t2 D)
  | tbind n t' => fun D => bind (eq_rec n (fun n => ttype (S n)) t' 0 (sy
end.
```

```
Definition unlift : ttype 0 -> type
:= fun t => unlift_aux 0 t (refl_equal 0).
```

```
Fixpoint lift (t:type) : ttype 0 :=
  match t with
  | top => ttop
  | arrow t1 t2 => tarrow 0 (lift t1) (lift t2)
  | bind t' => tbind 0 t'
end.
```


Top-level Substitution

```
Definition subst : ttype 1 -> type -> type :=  
  fun t e => unlift (subst_aux _ t _ (refl_equal 1) (lift e)).
```


Typing Rules

$$\frac{\Delta, \alpha \vdash e : \tau}{\Delta \vdash \text{all } \alpha.e : \forall \alpha.\tau}$$

$$\frac{\Delta \vdash \text{all } \alpha.e : \forall \alpha.\tau}{\Delta \vdash (\text{all } \alpha.e)[\tau'] : \tau[\tau'/\alpha]}$$

Encoding Typing Rules

```
Inductive typeof : exp -> type -> Prop :=  
  | wf_all   : forall (e:exp) (t:ttype 1),  
                (forall a, typeof e (subst t a)) ->  
                typeof (all e) (bind t)  
  | ...  
  | wf_tapp  : forall (e:exp) (t':type) (t:ttype 1),  
                typeof (all e) (bind t) ->  
                typeof (tapp (all e) t') (subst t t')
```

in evaluation rules:

```
tapp (all e) t' ==> e
```

Ties together for Preservation lemma...

Notes: Typing Rules

- ◆ Locally-nameless does not eliminate environments from encoding, in general
- ◆ In TAL, because there are no term level variables, there is nothing in the rules like:
$$\Delta, x : \tau \vdash \dots$$
- ◆ More complex type level would not be as clean? (e.g. substitution under binders)

More Complex TAL

(kinds)	$\kappa ::= \text{Type} \mid \text{Rgn} \mid \text{Cap}$
(constructors)	$c ::= \tau \mid g \mid A$
(types)	$\tau ::= \alpha \mid \text{int} \mid g \text{ handle} \mid \langle \tau_1 \times \tau_2 \rangle \text{ at } g \mid \forall[\Delta](A, \Gamma) \mid \mu\alpha.\tau$
(regions)	$g ::= \rho \mid \nu$
(capabilities)	$A ::= \epsilon \mid \emptyset \mid \{g^1\} \mid \{g^+\} \mid A_1 \oplus A_2 \mid \bar{A}$
(con. contexts)	$\Delta ::= \cdot \mid \Delta, \alpha : \kappa \mid \Delta, \epsilon \leq A$
(register file types)	$\Gamma ::= \{r0 : \tau_0, \dots, r7 : \tau_7\}$
(region types)	$\Upsilon ::= \{l_0 : \tau_0, \dots, l_n : \tau_n\}$
(memory types)	$\Psi ::= \{\nu_0 : \Upsilon_0, \dots, \nu_n : \Upsilon_n\}$

RgnTAL Term Level

(labels)	$l, f ::= \mathbf{0} \mid \mathbf{1} \mid \dots$
(user registers)	$r ::= r0 \mid r1 \mid \dots \mid r7$
(word values)	$v ::= i \mid \nu.l \mid f \mid \text{handle } (\nu) \mid v[c] \mid \text{fold } v \text{ as } \tau$
(register file)	$R ::= \{r0 \mapsto v_0, \dots, r7 \mapsto v_7\}$
(data heap values)	$h ::= (v_1, v_2)$
(heap region)	$H ::= \{l_0 \mapsto h_0, \dots, l_n \mapsto h_n\}$
(data memory)	$\mathcal{D} ::= \{\nu_0 \mapsto H_0, \dots, \nu_n \mapsto H_n\}$
(instructions)	$\iota ::= \text{add } r_d, r_s, r_t \mid \text{addi } r_d, r_s, i \mid \text{sub } r_d, r_s, r_t \mid \text{subi } r_d, r_s, i$ $\mid \text{mov } r_d, r_s \mid \text{movi } r_d, i \mid \text{movf } r_d, f \mid \text{ld } r_d, r_s(i)$ $\mid \text{st } r_d(i), r_s \mid \text{bgt } r_s, r_t, f \mid \text{bgti } r_s, i, f \mid \text{tapp } r[c]$ $\mid \text{fold } r[\tau] \mid \text{unfold } r$
(instr. sequences)	$I ::= \iota; I \mid \text{jd } f \mid \text{jmp } r$
(code heap values)	$\bar{h} ::= \text{code } [\Delta](A, \Gamma).I \mid \text{stub } [\Delta](A, \Gamma).\emptyset$
(code memory)	$\mathcal{C} ::= \{f_0 \mapsto \bar{h}_0, \dots, f_n \mapsto \bar{h}_n\}$
(program)	$\mathcal{P} ::= (\mathcal{D}, R, I)$

Caveat

- ◆ No reasoning needed about substitution for proofs, but actually producing typing derivation requires equality reasoning
 - ◆ Can't mix encoding styles

Inductive type : Set :=

tint	: type	(* int *)
thandle	: rgn -> type	(* p handle *)
tpair	: type -> type -> rgn -> type	(* t1 x t2 at p *)
tabsr	: (rgn -> type) -> type	(* ∨ p:Rgn. t *)
tabst	: (ttype 1) -> type	(* ∨ t:Type. t' *)
...		

Conclusion

- ◆ Locally-nameless (independently discovered) provides 'non-intrusive' treatment of binding constructs
- ◆ Much boilerplate code
- ◆ Parameterized definition of de Bruijn terms fun but complicate reasoning if it were needed

Thank you!

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