

Theory of Computation

Final recitation (solutions/ideas)

- Sipser 4.2

The language can be expressed as this set

$\{ \langle D, R \rangle \mid D \text{ is a dfa and } R \text{ is a regex where } L(D) = L(R) \}$

The algorithm for deciding this language is

1. Convert the input regular expression R to an NFA N .
2. Convert N to a DFA D' .
3. Use the fact that the equivalence of two DFAs is a decidable problem. Feed D and D' to a Turing Machine M that decides whether or not they are equal
 - (a) If M says that D and D' are equivalent then return *accept*
 - (b) If M says D and D' are not equivalent then return *reject*.

- Sipser 4.3

There are several possible solutions for this question. One of them was discussed in the recitation where we used EQ_{DFA} as the subroutine. Here is a different solution where we will use E_{DFA} as a subroutine. Remember that E_{DFA} is the one that tells you whether the input DFA has an empty language. In other words, the question ‘does a DFA accept anything at all’ is decidable.

On input $\langle A \rangle$, where A is a DFA, do the following

1. Convert A to A^c , the DFA that accepts the complement of the language being accepted by A .
2. Using E_{DFA} as a subroutine, check and see if $L(A^c) = \phi$ or not.
3. If $L(A^c) = \phi$ return *accept* else return *reject*.

- Sipser 4.4

Again, there are a few different ways to do this question. Honglin described one solution using the idea of ‘marking’.

Another solution is to the following

1. Convert G to Chomsky Normal Form. Let the collection of rules after this conversion process be represented by R_{CNF} .

2. Loop over the rules in R_{CNF} . If you find a rule $S \rightarrow \varepsilon$, then the grammar does generate ε so return *accept*. Otherwise return *reject*.

- Sipser 4.5 is solved in the book. Please read that and ask us if you have any trouble understanding.

- Sipser 4.12

Several possible ways to do this. We will rely on three things here. That we can make a DFA that only accepts strings containing odd number of 1s. We can 'intersect' two DFAs and finally that checking the 'emptiness' of a DFA is a decidable thing.

Formally speaking here are the steps

1. Make D_{odd} which is a DFA that accepts only strings that have an odd number of 1s.
2. Use the input DFA M to create a DFA D_{inter} which accepts the intersection of $L(D_{odd})$ and $L(M)$.
3. Use E_{DFA} as a subroutine to check and see if D_{inter} accepts any string at all. If D_{inter} accepts a string then return *reject*. Else return *accept*.

- Sipser 4.13

We know how to convert regular expressions to DFAs. Note that $A \cap B = A$ iff $A \subseteq B$. So we use this idea in the following steps

1. Convert R to D_R and S to D_S .
2. Use the intersection construction to make D_{inter} , a DFA that accepts $D_R \cap D_S$.
3. Use E_{DFA} as a subroutine to check equivalence of D_{inter} and D_R . So feed $\langle D_{inter}, D_R \rangle$ to E_{DFA} .
 - If E_{DFA} returns *accept* then return *accept*.
 - If E_{DFA} return *reject* then return *reject*.