

# Programming Languages and Techniques (CIS120)

Bonus Lecture

April 17, 2015

*"Code is Data"*

## Code is Data

Note: most images have been removed from this  
version of the presentation

M.C. Escher, Drawing Hands, 1948

## Code is Data

- A Java source file is just a sequence of characters.
- We can represent programs with Strings!

```
String p_0 = "class C { public static void  
main(String args[]) {...}}"
```

```
String p_1 = "class D { public static void  
main(String args[]) {...}}"
```

```
...
```

```
String p_12312398445 = "... // solution to HW09
```

```
...
```

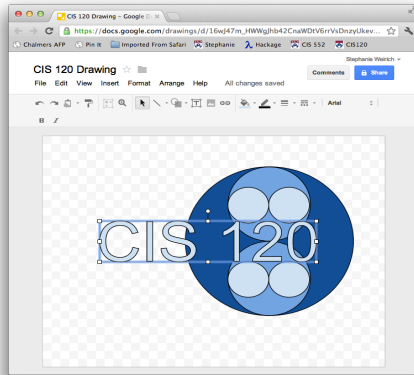
```
String p_93919113414 = "... // code for Eclipse
```

```
...
```

## Consequence 1: Programs that manipulate programs

## Interpreters

- We can create *programs* that manipulate *programs*
- An *interpreter* is a program that executes other programs
- interpret ("3 + 4") → 7
- Example 1: javascript



## Tools and Compilers

- Example 2: Eclipse
  - Note that Eclipse manipulates a representation of Java programs
  - Eclipse itself is written in Java
  - So you could use Eclipse to edit the code for Eclipse... ?!
- Example 3: Compiler
  - The Java compiler takes a representation of a Java program
  - It outputs a “low-level” representation of the program as a .class file (i.e. Java byte code)
  - Can also compile to other representations, e.g. x86 “machine code”

## Example Compilation: Java to X86

```
class Point {
  int x;
  int y;
  Point move(int dx,
             int dy) {
    x = x + dx;
    y = y + dy;
    return this;
  }
}
```

```
.globl __fun__Point.move
__fun__Point.move:
  pushl %ebp
  movl %esp, %ebp
  subl $4, %esp
  .L5:
  movl 8(%ebp), %eax
  movl 4(%eax), %eax
  movl %eax, -4(%ebp)
  movl 12(%ebp), %ecx
  addl %ecx, -4(%ebp)
  movl -4(%ebp), %ecx
  movl 8(%ebp), %eax
  movl %ecx, 4(%eax)
  movl 8(%ebp), %eax
  movl 0(%eax), %eax
  movl %eax, -4(%ebp)
  movl 16(%ebp), %ecx
  addl %ecx, -4(%ebp)
  movl -4(%ebp), %ecx
  movl 8(%ebp), %eax
  movl %ecx, 0(%eax)
  movl 8(%ebp), %eax
  movl %ebp, %esp
  popl %ebp
  ret
```

## Consequence 2: Malware

## Consequence 2: Malware

- Why does Java do array bounds checking?
- *Unsafe* language like C and C++ don't do that checking;
  - They will happily let you write a program that “writes past” the end of an array.
- Result:
  - viruses, worms, “jailbreaking” mobile phones, Spam, botnets, ...
- Fundamental issue:
  - Code is data.
  - Why?

## Abstract Stack Machine

“Stack Smashing Attack”

## Consider this C Program

```
void m() {
    char[10] buffer;

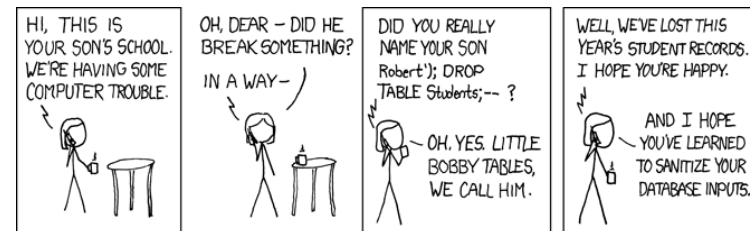
    char c = read();
    int i = 0;
    while (c != -1) {
        buffer[i] = c;
        c = read();
        i++;
    }
    process(buffer);
}

void main() {
    m();
    // do some more stuff
}
```

- Notes:
- C doesn't check array bounds
  - Unlike Java, it stores arrays directly on the stack
  - What could possibly go wrong?

## Code Injection Attacks

```
void registerStudent() {
    print("Welcome to student registration.");
    print("Please enter your name:");
    String name = readLine();
    evalSQL("INSERT INTO Students(' " + name + "')" );
}
```



## Consequence 3: Undecidability

## Undecidability Theorem

*Theorem:* It is impossible to write a method

```
boolean halts(String prog)
```

such that, for any valid Java program  $P$  represented as a string  $p\_P$ ,

```
halts(p_P)
```

returns true exactly when the program  $P$  halts, and false otherwise.

Alonzo Church, April 1936      Alan Turing, May 1936

## Halt Detector

- Suppose we could write such a program:

```
class HaltDetector {
  public static boolean halts(String javaProgram) {
    // ...do some super-clever analysis...
    // return true if javaProgram halts
    // return false if javaProgram does not
  }
}
```

- A correct implementation of `HaltDetector.halts(p)` always returns either true or false
  - i.e., it never raises an exception or loops
- `HaltDetector.halts(p) ⇒ true` means “ $p$  halts”
- `HaltDetector.halts(p) ⇒ false` means “ $p$  loops forever”

## Do these methods halt?

```
“boolean m(){ return false; }”
```

⇒ YES

```
“boolean m(){ return m(); }”
```

⇒ NO

```
“boolean m(){
  if (“abc”.length() == 3) return true;
  else return m(); }”
```

⇒ YES

```
“boolean m(){
  String x = “”;
  while (true) {
    if (x.length() == 3) return true;
    x = x + “a”;
  }
  return false;
}”
```

⇒ YES

## Consider this Program called Q:

```
class HaltDetector {
    public static boolean halts(String javaProgram) {
        // ...do some super-clever analysis...
        // return true if javaProgram halts
        // return false if javaProgram does not
    }
}

class Main {
    public static void Q() {
        String p_Q = ???; // string representing method Q
        if (HaltDetector.halts(p_Q)) {
            while (true) {} // infinite loop!
        }
    }
}
```

## What happens when we run Q?

```
public static void Q() {
    String p_Q = ???; // string representing method Q
    if (HaltDetector.halts(p_Q)) {
        while (true) {} // infinite loop!
    }
}
```

if `HaltDetector.halts(p_Q) ⇒ true` then `Q ⇒ infinite loop`

if `HaltDetector.halts(p_Q) ⇒ false` then `Q ⇒ halts`

**Contradiction!**

- Russell's Paradox (1901)
- Gödel's Incompleteness Theorem (1931)
- Both rely on *self reference*

Bertrand Russell, 1901

## Potential Hole in the Proof

- What about the ??? in the program Q?
- It is supposed to be a String representing the program Q itself.
- How can that be possible?
- Answer: code is data!

- See Quine.java



## Profound Consequences

- The “halting problem” is *undecidable*
  - *There are problems that cannot be solved by a computer program!*
- Rice's Theorem:
  - Every “interesting” property about computer programs is undecidable!
- You can't write a perfect virus detector!
  1. virus detector might go into an infinite loop
  2. it gives you false positives (i.e. says something is a virus when it isn't)
  3. it gives you false negatives (i.e. it says a program is not a virus when it is)
- Also: You can't write a perfect autograder!

## Recommended Courses

- Programs that manipulate Programs
  - CIS 341: Compilers and interpreters
- Malware
  - CIS 331: Intro to Networks and Security
- Undecidability
  - CIS 262: Automata, Computability and Complexity

## Recommended Reading

