• The conjugate prior to a Bernoulli is

A) BernoulliB) GaussianC) BetaD) none of the above



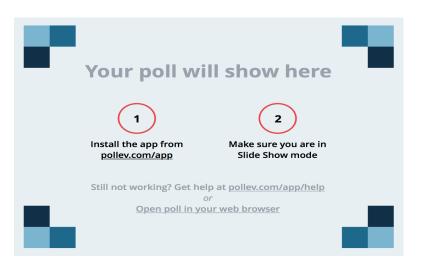
• The conjugate prior to a Gaussian is

A) BernoulliB) GaussianC) BetaD) none of the above



MAP estimates

A) $\operatorname{argmax}_{\theta} p(\theta|\mathbf{D})$ B) $\operatorname{argmax}_{\theta} p(\mathbf{D}|\theta)$ C) $\operatorname{argmax}_{\theta} p(\mathbf{D}|\theta)p(\theta)$ D) None of the above



MLE estimates

A) $\operatorname{argmax}_{\theta} p(\theta|\mathbf{D})$ B) $\operatorname{argmax}_{\theta} p(\mathbf{D}|\theta)$ C) $\operatorname{argmax}_{\theta} p(\mathbf{D}|\theta)p(\theta)$ D) None of the above



Consistent estimator

A consistent estimator (or asymptotically consistent estimator) is an estimator — a rule for computing estimates of a parameter θ — having the property that as the number of data points used increases indefinitely, the resulting sequence of estimates converges in probability to the true parameter θ.

https://en.wikipedia.org/wiki/Consistent_estimator

Which is consistent for our coinflipping example? A) MLE B) MAP C) Both D) Neither

 $P(D|\theta)$ $P(\theta|D) \sim P(D|\theta)P(\theta)$

Slide 6

Covariance

- Given random variables X and Y with joint density
 p(x, y) and means E(X) = μ₁, E(Y) = μ₂
- The covariance of X and Y is
 - $cov(X,Y) = E[(X \mu_1)(Y \mu_2)]$
- cov(X, Y) = E(XY) E(X) E(Y)
 Proof follows easily from the definition

cov(X, X) = var(X)

Covariance

- If X and Y are *independent* then cov(X, Y) = 0.
 - A) True b) False Still not working? Get help at pallex.com/app/help Copen poll in your web browser
- If cov(X, Y) = 0 then X and Y are *independent*.
 A) True
 B) False

Covariance

- If X and Y are *independent* then **cov(X, Y) = 0**
- Proof: Independence of X and Y implies that E(XY) = E(X)E(Y).
- *Remark:* The converse if NOT true in general. It can happen that the covariance is 0 but **X** and **Y** are highly dependent. (Try to think of an example.)
- For the bivariate normal case the converse does hold.

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source repository of Andrew's nutorials: <u>http://www.cs.cm.edu/~wm/uprols</u> Comments and conjections gratering. FOCUCTION to regression received.

Mostly by Andrew W. Moore But with modifications by Lyle Ungar

Two interpretations of regression

- Linear regression

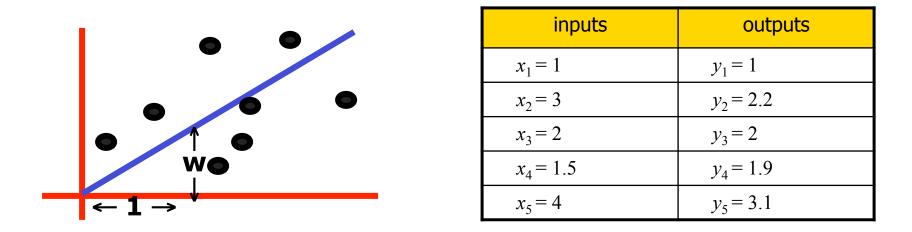
• Probabilistic/Bayesian (MLE and MAP)

- $y \sim N(\mathbf{w} \cdot \mathbf{x}, \sigma^2)$
- $\operatorname{argmax}_{\mathbf{w}} p(\mathbf{D}|\mathbf{w})$
- argmax_w p(**D**|w)p(w)
- Error minimization
 - $|\mathbf{y} \mathbf{w} \cdot \mathbf{X}|_{p}^{p} + \lambda |\mathbf{w}|_{q}^{q}$

here: argmax_w p(y|w,X)

But first, we'll look at Gaussians

Single-Parameter Linear Regression



Linear regression assumes that the expected value of the output given an input, E[y|x], is linear.

Simplest case: Out(x) = wx for some unknown w.

Given the data, we can estimate w.

1-parameter linear regression

Assume that the data is formed by

 $y_i = wx_i + noise_i$

where...

- · the noise signals are independent
- the noise has a normal distribution with mean 0 and unknown variance σ^2

p(y|w,x) has a normal distribution with

- mean wx
- variance σ^2

Bayesian Linear Regression

 $p(y|w,x) = Normal (mean: wx, variance: \sigma^2)$ $y \sim N(wx, \sigma^2)$

We have a set of data $(x_1, y_1) (x_2, y_2) ... (x_n, y_n)$

We want to infer *w* from the data.

 $p(w|x_1, x_2, x_3, ..., x_n, y_1, y_2..., y_n) = P(w|D)$

•You can use BAYES rule to work out a posterior distribution for *w* given the data.

•Or you could do Maximum Likelihood Estimation

Maximum likelihood estimation of w

MLE asks :

"For which value of w is this data most likely to have happened?"

<=>

For what w is

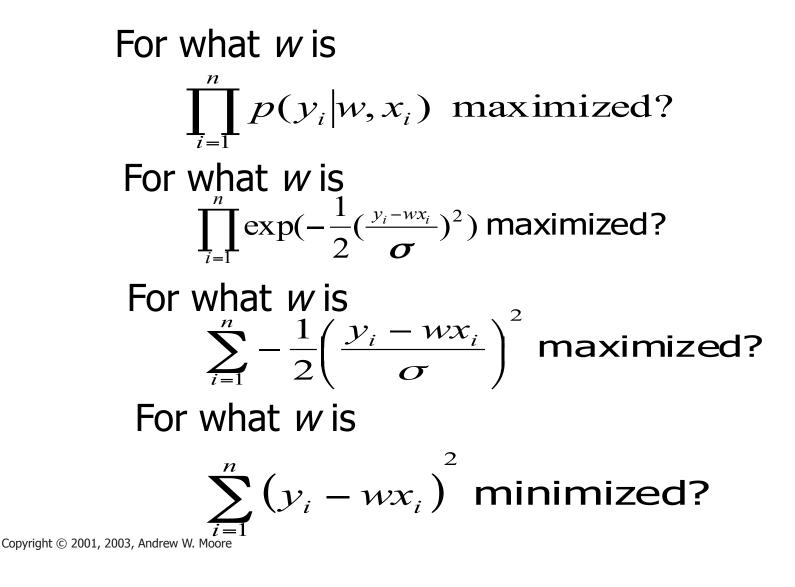
 $p(y_1, y_2...y_n | w, x_1, x_2, x_3,...x_n)$ maximized?

For what w is

$$\prod_{i=1}^{n} p(y_i | w, x_i) \text{ maximized}?$$

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<=>



First result

• MLE with Gaussian noise is the same as minimizing the L₂ error

$$\operatorname{argmin}\sum_{i=1}^{n} (y_i - w x_i)^2$$

The maximum likelihood *w* is the one that minimizes sum-of-squares of <u>residuals</u>

$$E = \sum_{i}^{k} (y_i - wx_i)^2$$

 $= \sum_{i} y_{i}^{2} - \left(2\sum_{i} x_{i} y_{i}\right)w + \left(\sum_{i} x_{i}^{2}\right)w^{2}$

We want to minimize a quadratic function of *w*.

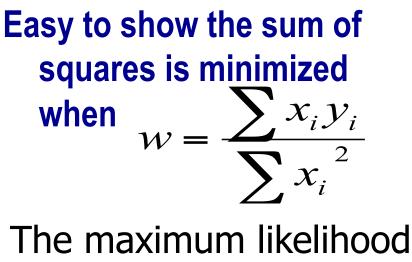
Easy to show the sum of squares is minimized when $w = \frac{\sum x_i y_i}{\sum x_i^2}$

The maximum likelihood model is

$$\operatorname{Out}(x) = wx$$

We can use it for prediction

p(w



The maximum likelihood model is

$$\operatorname{Out}(x) = wx$$

We can use it for prediction

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Note: In Bayesian stats you'd have ended up with a prob distribution of w

W

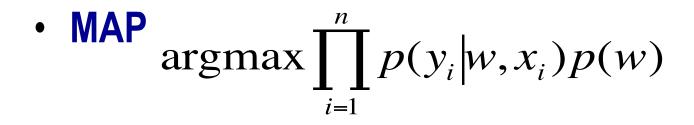
And predictions would have given a prob disribution of expected output

Often useful to know your confidence. Max likelihood can give some kinds of confidence too.

But what about MAP?



$$\arg\max\prod_{i=1}^n p(y_i|w,x_i)$$



But what about MAP?

• MAP

$$\operatorname{argmax} \prod_{i=1}^{n} p(y_i | w, x_i) p(w)$$

- We assumed
 - $y_i \sim N(w x_i, \sigma^2)$
- Now add a prior that assumption that
 - w ~ N(0, γ^2)

For what *w* is $\prod_{i=1}^{n} p(y_i | w, x_i) p(w) \text{ maximized}?$

2

For what *w* is

$$\prod_{i=1}^{n} \exp(-\frac{1}{2}(\frac{y_{i}-wx_{i}}{\sigma})^{2}) \exp(-\frac{1}{2}(\frac{w}{\gamma})^{2}) \text{maximized}?$$

For what *w* is
$$\sum_{i=1}^{n} -\frac{1}{2}\left(\frac{y_{i}-wx_{i}}{\sigma}\right)^{2} -\frac{1}{2}(\frac{w}{\gamma})^{2} \text{maximized}?$$

For what *w* is

$$\sum_{i=1}^{n} (y_i - wx_i) + (\frac{\sigma w}{\gamma})^2 \text{ minimized}?$$

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Second result

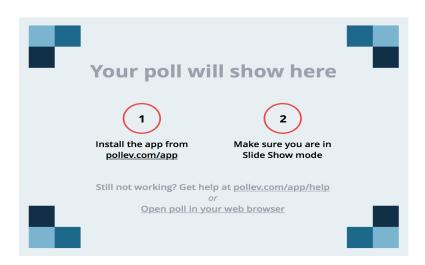
• MAP with a Gaussian prior on *w* is the same as minimizing the L₂ error plus an L₂ penalty on w

$$\operatorname{argmin}\sum_{i=1}^{n} (y_i - wx_i)^2 + \lambda w^2$$

- This is called
 - Ridge regression
 - Shrinkage
 - Regularization

• The speed of lectures is

- A) too slow
- B) good
- C) too fast

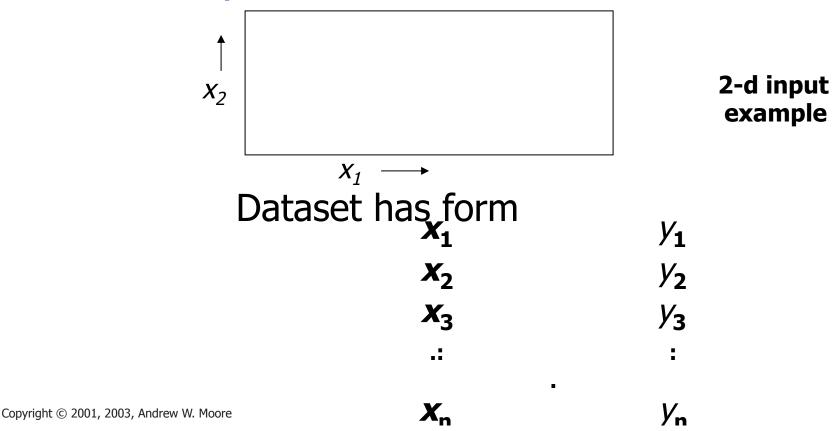


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Multivariate Linear Regression

Multivariate Regression

What if the inputs are vectors?



Multivariate Regression

Write matrix X and Y thus:

$$\mathbf{x} = \begin{bmatrix} \dots \mathbf{x}_{1} \dots \mathbf{x}_{2} \dots \\ \dots \mathbf{x}_{2} \dots \\ \vdots \\ \dots \mathbf{x}_{n} \dots \end{bmatrix} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1p} \\ x_{21} & x_{22} & \dots & x_{2p} \\ & \vdots \\ x_{n1} & x_{n2} & \dots & x_{np} \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} y_{1} \\ y_{2} \\ \vdots \\ y_{n} \end{bmatrix}$$

(There are *R* data points. Each input has *m* components) The linear regression model assumes a vector **w** such that $Out(\mathbf{x}) = \mathbf{x} \cdot \mathbf{w} = w_1 x [1] + w_2 x [2] + \dots w_p x [p]$ Copyright © 2001, 2003, The max. likelihood **w** is $\mathbf{w} = (X^T X)^{-1} (X^T y)$

Multivariate Regression

Write matrix X and Y thus:

 $\mathbf{x} = \begin{bmatrix} \dots & \mathbf{x}_{1} \dots & \mathbf{x}_{2} \dots \\ \dots & \mathbf{x}_{2} \dots & \mathbf{x}_{2} \\ \vdots \\ \dots & \mathbf{x}_{R} \dots \end{bmatrix} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1m} \\ x_{21} & x_{22} & \dots & x_{2m} \\ \vdots \\ x_{R1} & x_{R2} & \dots & x_{Rm} \end{bmatrix} \mathbf{y} = \begin{bmatrix} y_{1} \\ y_{2} \\ \vdots \\ y_{R} \end{bmatrix}$

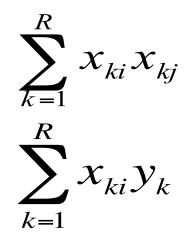
(There are *R* datapoints. Each input The linear regression model assumes a vector \boldsymbol{w} such that $Out(\boldsymbol{x}) = \boldsymbol{w}^{T}\boldsymbol{x} = w_{1}x[1] + w_{2}x[2] + \dots + w_{m}x[D]$ Copyright © 2001, 2003, There max. likelihood \boldsymbol{w} is $\boldsymbol{w} = (X^{T}X)^{-1}(X^{T}Y)$

Multivariate Regression (con't)

The max. likelihood w is $w = (X^T X)^{-1} (X^T y)$

 $X^T X$ is an $m \ge m$ matrix: i,jth element is

X^TY is an *m*-element vector: i^{'th} element



Constant Term in Linear Regression

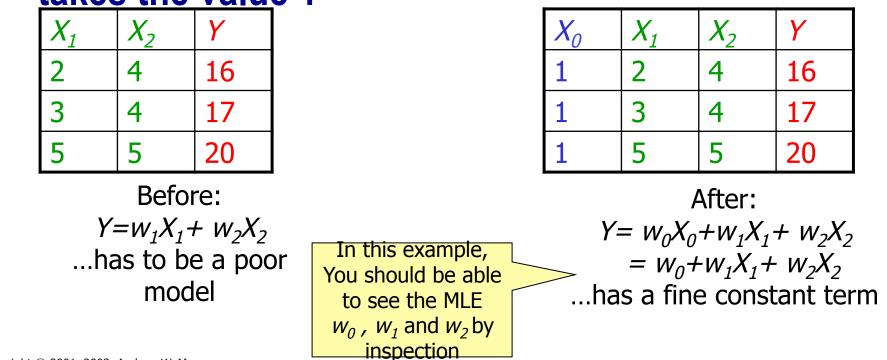
What about a constant term?

We may expect linear data that does not go through the origin.

Statisticians and Neural Net Folks all agree on a simple obvious hack. Can you guess?? height 73 71 69 67 67 65 63 61 1 2.5 4 5.5 7 years_at_cmu

The constant term

The trick is to create a fake input "X₀" that always takes the value 1

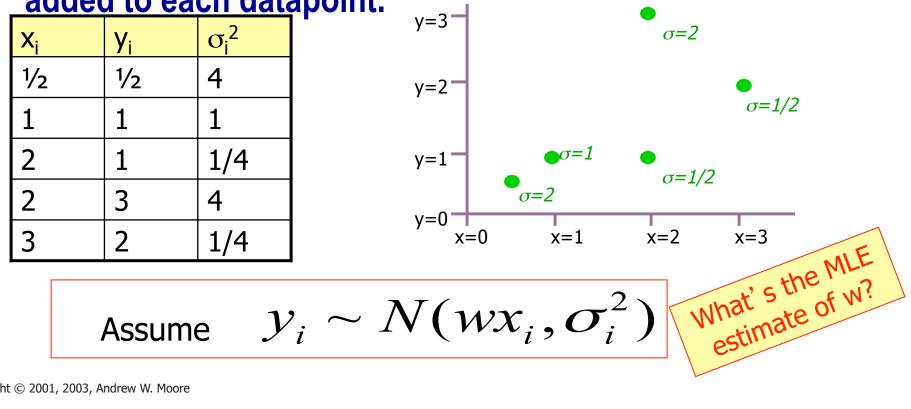


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Heteroscedasticity… Linear Regression with varying noise

Regression with varying noise

Suppose you know the variance of the noise that was added to each datapoint.



MLE estimation with varying noise

$$\operatorname{argmax} \log p(y_1, y_2, ..., y_R | x_1, x_2, ..., x_R, \sigma_1^2, \sigma_2^2, ..., \sigma_R^2, w) =$$

$$\operatorname{w}$$

$$\operatorname{argmin}_{W} \sum_{i=1}^{R} \frac{(y_i - wx_i)^2}{\sigma_i^2} = \operatorname{Assuming independence}_{among noise and then plugging in equation for Gaussian and simplifying.}$$

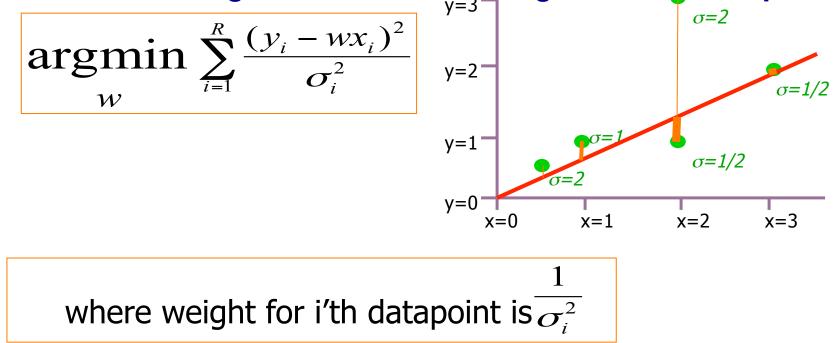
$$\left(w \operatorname{such that} \sum_{i=1}^{R} \frac{x_i(y_i - wx_i)}{\sigma_i^2} = 0\right) = \operatorname{Setting dLL/dw}_{equal to zero}$$

$$\operatorname{Irivial algebra}$$

$$\operatorname{Irivial algebra}$$

This is Weighted Regression

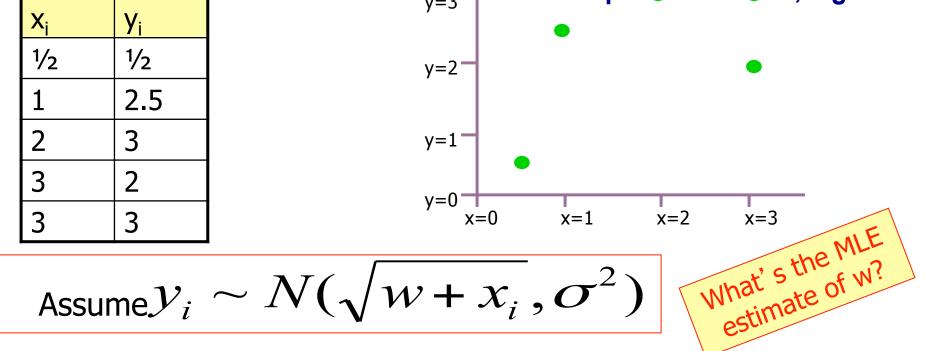
• We are asking to minimize the weighted sum of squares



Non-linear Regression

Non-linear Regression

 Suppose you know that y is related to a function of x in such a way that the predicted values have a non-linear dependence on w, e.g.



Non-linear MLE estimation

argmax log $p(y_1, y_2, ..., y_R | x_1, x_2, ..., x_R, \sigma, w) =$

W
argmin
$$\sum_{i=1}^{R} (y_i - \sqrt{w + x_i})^2 =$$
Assuming i.i.d. and then plugging in equation for Gaussian and simplifying.
(w such that $\sum_{i=1}^{R} \frac{y_i - \sqrt{w + x_i}}{\sqrt{w + x_i}} = 0$) = Setting dLL/dw equal to zero

Non-linear MLE estimation

argmax log $p(y_1, y_2, ..., y_R | x_1, x_2, ..., x_R, \sigma, w) =$

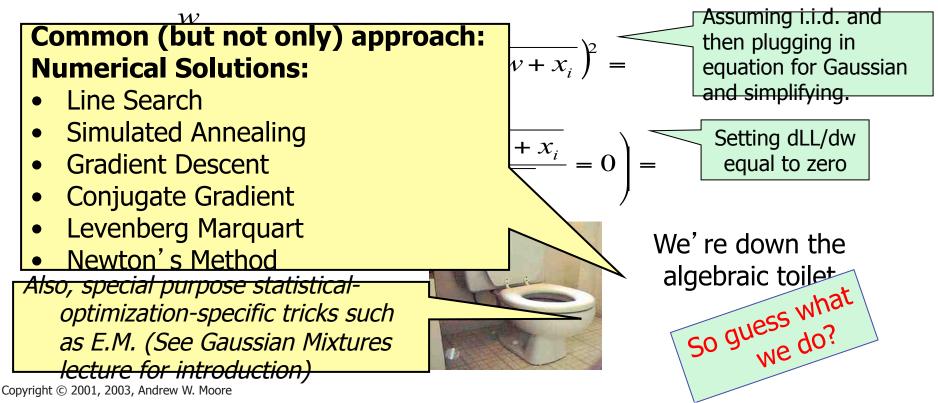
W
argmin
$$\sum_{i=1}^{R} (y_i - \sqrt{w + x_i})^2 =$$
Assuming i.i.d. and then plugging in equation for Gaussian and simplifying.
(w such that $\sum_{i=1}^{R} \frac{y_i - \sqrt{w + x_i}}{\sqrt{w + x_i}} = 0$) = Setting dLL/dw equal to zero
We're down the



We're down the algebraic toilet So guess What We do?

Non-linear MLE estimation

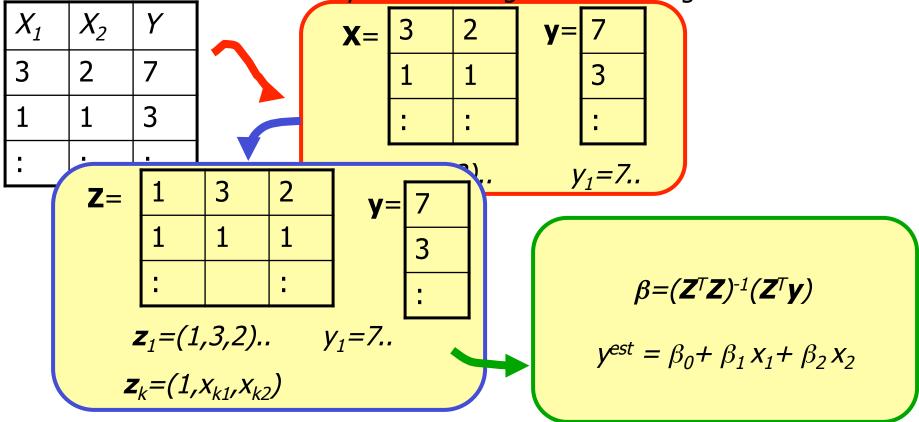
argmax log $p(y_1, y_2, ..., y_R | x_1, x_2, ..., x_R, \sigma, w) =$



Polynomial Regression

Polynomial Regression

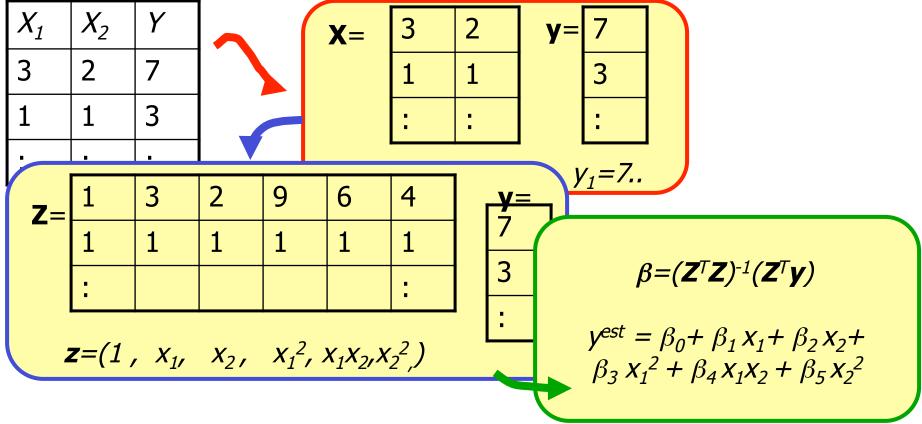
So far we've mainly been dealing with linear regression



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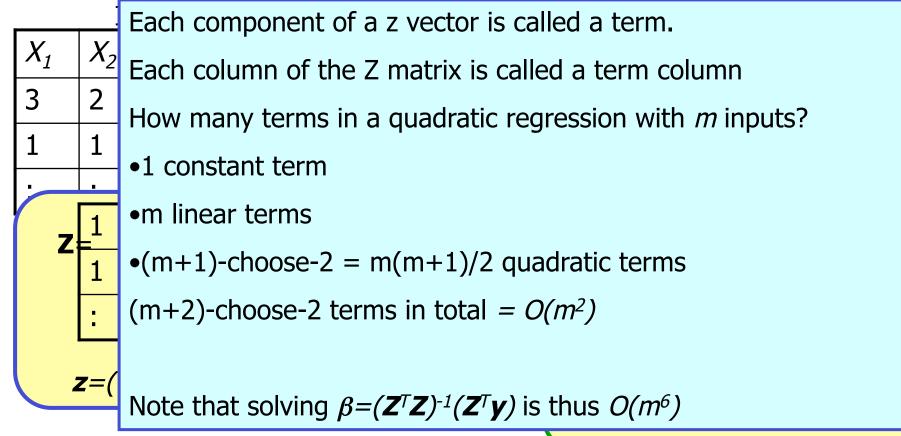
Quadratic Regression

It's trivial to do linear fits of fixed nonlinear basis functions

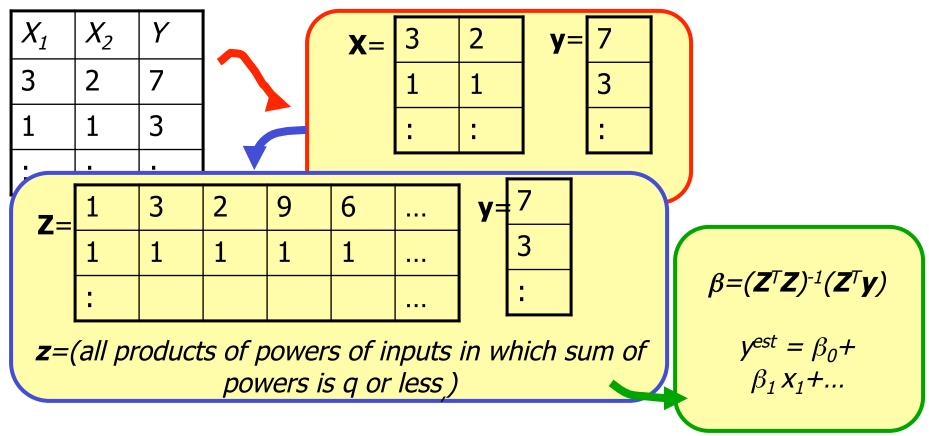


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<u>Auadratia Dagraccian</u>



Qth-degree polynomial Regression



m inputs, degree Q: how many terms?

= the number of unique terms of the form $x_1^{q_1} x_2^{q_2} \dots x_m^{q_m}$ where $\sum_{i=1}^{m} q_i \le Q$ = the number of unique terms of the form $1^{q_0} x_1^{q_1} x_2^{q_2} \dots x_m^{q_m}$ where $\sum_{i=0}^{m} q_i = Q$

= the number of lists of non-negative integers $[q_0, q_1, q_2, ..., q_m]$ in which $\sum q_i = Q$

= the number of ways of placing Q red disks on a row of squares of length Q+m = (Q+m)-choose-Q Q=11, m=4 $q_0=2$ $q_1=2$ $q_2=0$ $q_3=4$ $q_4=3$

What we have seen

- MLE with Gaussian noise is the same as minimizing the L₂ error
 - Other noise models will give other loss functions
- MLE with a Gaussian prior adds a penalty to the L₂ error, giving Ridge regression
 - Other priors will give different penalties
- One can make nonlinear relations linear by transforming the features
 - Polynomial regression
 - Radial Basis Functions (RRF) will be covered later