what's your favorite programming language?

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A) Yes B) No



Norms

Norms

For all $a \in R$ and all $u, v \in V$,

- $L_p(av) = |a| L_p(v)$
- $L_{\rho}(\boldsymbol{u} + \boldsymbol{v}) \leq L_{\rho}(\boldsymbol{u}) + L_{\rho}(\boldsymbol{v})$
 - triangle inequality or subadditivity
- If $L_{\rho}(\mathbf{v}) = 0$ then \mathbf{v} is the zero vector
 - implies /v/ = 0 iff v is the zero vector

L_p **norm:** $(\Sigma_j |\mathbf{x}_j|^p)^{1/p}$

|(1,2,3)|₁ ? A) 1 B) 3 C) sqrt(14) D) sqrt(14/3) E) none of the above



|(1,2,3)|₂ ? A) 1 B) 3 C) sqrt(14) D) sqrt(14/3) E) none of the above



|(1,2,3)|_{1/2} ? A) 1 B) 3 C) sqrt(14) D) sqrt(14/3) E) none of the above



|(1,2,3)|₀ ? A) 1 B) 3 C) sqrt(14) D) sqrt(14/3) E) none of the above



L₀ pseudo-norm

 $|\mathbf{x}|_0$ = number of $x_j \neq 0$

How is this not a real norm?

Norms

Is |x|_{1/2} convex?

 Yes or no?

 Yes

 Yes

 No

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Distance

How do norms relate to distance?

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 $d_{p}(\mathbf{x},\mathbf{y}) = |\mathbf{x}-\mathbf{y}|_{p}$

Kernel

A symmetric function $K: X \times X \rightarrow \mathbb{R}$ is a positive semi-definite (psd) kernel on X if $\sum_{i,j} c_i c_j K(\mathbf{x}_i, \mathbf{x}_j) \ge 0$

 $\boldsymbol{\Sigma}_{j} ~~ \boldsymbol{x}_{j} ~~$ - the sum of the elements of x

Technically, that doesn't make it a norm, since the criteria should hold over a full vector space



 $\Sigma_j \mathbf{j} \mathbf{x}_j$ - the sum of the elements of x, each weighted by it's index, j







length(x) - number of the elements of x



d(x,y) - the Euclidean distance between x and some other (arbitrary, but fixed, vector y, also non-negative)



True or False: The only important thing you need to pick which doing k-nearest neighbors is k

