

CIS 580 Spring 2012 - Lecture 2

January 23, 2012

Last lecture's main result: linear shift-invariant (LSI) systems can be represented as a convolution.

The Fourier Transform

Definition of the Fourier Transform:

$$f(t) \xrightarrow{\mathcal{F}} F(\omega) = \mathcal{F}\{f(t)\}$$
$$F : \mathbb{R} \rightarrow \mathbb{C}$$
$$F(\omega) = \int_{-\infty}^{\infty} f(t)e^{-j\omega t} dt,$$

where ω denotes the frequency. This definition is sometimes called non-unitary Fourier transform, with angular frequency (ω is referred to as angular frequency, and s such that $\omega = 2\pi s$ is the ordinary frequency).

Inverse Fourier transform:

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega)e^{j\omega t} d\omega$$

Domains:

- $f(t)$ defined in time (or space for x, y) domain
- $F(\omega)$ defined in frequency (or spatial frequency) domain

The Fourier transform can be defined as a function of s , the frequency, where $\omega = 2\pi s$, in which case the definitions can be rewritten as follows:

$$F(s) = \int_{-\infty}^{\infty} f(t)e^{-j2\pi st} dt$$
$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(s)e^{j2\pi st} ds$$

Function symmetry and Fourier

Definitions:

- A function f_e is said *even* when $f_e(-t) = f_e(t)$
- A function f_o is said *odd* when $f_o(-t) = -f_o(t)$

Any function $f(t)$ can be decomposed into an odd and an even part:

$$f(t) = f_e(t) + f_o(t)$$

$$\text{where } f_e(t) = \frac{1}{2}(f(t) + f(-t)) \text{ is even}$$

$$f_o(t) = \frac{1}{2}(f(t) - f(-t)) \text{ is odd}$$

Notes and figures by Matthieu Lécécé.

Quick reminder on complex numbers:

- $a + jb \in \mathbb{C}$, $j^2 = -1$
- $e^{j\omega t} = \cos(\omega t) + j \sin(\omega t)$.

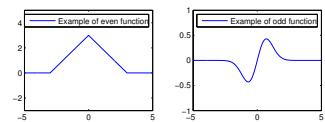


Figure 1: Even and odd functions.

If we apply the Fourier transform to this decomposition, we obtain the following:

$$\int_{-\infty}^{\infty} (f_e(t) + f_o(t))(\cos \omega t - j \sin \omega t) dt$$

$$= \int_{-\infty}^{\infty} f_e(t) \cos(\omega t) dt - j \int_{-\infty}^{\infty} (f_o \sin \omega t) dt$$

The even part maps to the real part of the Fourier transform and the odd part to the imaginary part (and vice versa).

Observe that $\int_{-\infty}^{\infty} g_e(t)g_o(t)dt = 0$

Theorems

Shift theorem

$$f(t - t_0) \circ \bullet F(\omega)e^{-j\omega t_0}$$

Example: for $f(t)$ even, $f(t - \frac{T}{2}) \circ \bullet F(\omega)e^{-j\omega \frac{T}{2}}$, where $F(\omega)$ is real.

Modulation theorem

$$f(t)e^{j\omega_0 t} \circ \bullet F(\omega - \omega_0)$$

Multiplying by a complex exponential causes a shift in the frequency domain.

Similarity theorem

$$f(at) \circ \bullet \frac{1}{|a|} F\left(\frac{\omega}{a}\right)$$

Convolution This theorem is extensively used in image processing:

$$f(t) \rightarrow \boxed{h(t)} \rightarrow g(t) = \int_{-\infty}^{\infty} g(t')h(t-t')dt' = f(t) * h(t)$$

$$\begin{matrix} \downarrow & \downarrow & \downarrow \\ F(\omega) & H(\omega) & G(\omega)? \end{matrix}$$

What happens in the Fourier domain?

$$G(\omega) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(t')h(t-t')dt' e^{-j\omega t} dt$$

$$= \int_{t'=-\infty}^{\infty} f(t') \left\{ \int_{t=-\infty}^{\infty} h(t-t')e^{-j\omega t} dt \right\} dt'$$

$$= \int_{t'=-\infty}^{\infty} f(t')H(\omega)e^{-j\omega t'} dt' \text{ (shift theorem)}$$

$$= H(\omega)F(\omega)$$

$H(\omega)$ is call the transition function (as opposed to impulse response).

Inverse convolution

$$f(t)h(t) \circ \bullet \frac{1}{2\pi} F(\omega) * H(\omega)$$

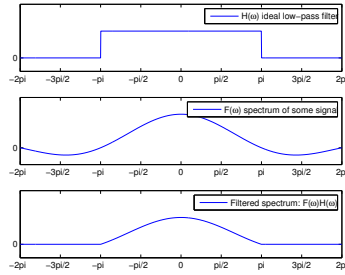


Figure 2: Low pass filtering by taking the product $H(\omega)F(\omega)$.

Fourier of some interesting functions

1. Recall the absorption property

$$\int_{-\infty}^{\infty} \delta(t - t_0) f(t) dt = f(t_0)$$

Then we have:

$$\int_{-\infty}^{\infty} \delta(t) e^{-j\omega t} dt = 1$$

We will remember the two following results:

$$\begin{aligned} \delta(t) &\longleftrightarrow 1 \\ 1 &\longleftrightarrow 2\pi\delta(\omega) \quad (\text{DC-component}) \end{aligned}$$

2. Fourier of a harmonic exponential $e^{j\omega_0 t}$:

$$\begin{aligned} e^{j\omega_0 t} &\underbrace{\longleftrightarrow}_{\text{modulation}} 2\pi\delta(\omega - \omega_0) \\ \cos(\omega_0 t) &\longleftrightarrow 2\pi \cdot \frac{1}{2} (\delta(\omega - \omega_0) + \delta(\omega + \omega_0)) \\ \sin(\omega_0 t) &\longleftrightarrow 2\pi \cdot \frac{1}{2j} (\delta(\omega - \omega_0) - \delta(\omega + \omega_0)) \end{aligned}$$

Note: using the similarity theorem, we can derive simpler expressions using the ordinary frequency s instead of ω , for example:

$$\cos(2\pi s_0 t) \longleftrightarrow \frac{1}{2} \delta(s + s_0) + \delta(s - s_0)$$

3. Fourier of the comb function $\text{III}(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT)$:

$$\sum_{n=-\infty}^{\infty} \delta(t - nT) \longleftrightarrow \frac{1}{|T|} \sum_{n=-\infty}^{\infty} \delta(s - \frac{n}{T})$$

(or $\frac{2\pi}{|T|} \sum_{n=-\infty}^{\infty} \delta(\omega - \frac{2\pi n}{T})$ when using the non-unitary Fourier Transform with angular frequency).

4. Fourier of a 1D Gaussian The 1D Gaussian distribution is defined as follows:

$$f(t) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{t^2}{2\sigma^2}}$$

When trying to integrate an exponential that contains the variable to the power 2, we will always try to boil it down to the famous *Gaussian integral*:

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

Here is a loose proof of the Gaussian integral:

$$\begin{aligned} I &= \int_{-\infty}^{\infty} e^{-x^2} dx \\ I^2 &= \int_{-\infty}^{\infty} e^{-x^2} dx \int_{-\infty}^{\infty} e^{-y^2} dy \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-(x^2+y^2)} dx dy \end{aligned}$$

We perform a substitution to use polar coordinates, the integral I^2 now takes the following form:

$$\begin{aligned} I^2 &= \int_{r=0}^{\infty} \int_{\theta=0}^{2\pi} e^{-r^2} r dr d\theta \\ &= 2\pi \int_{r=0}^{\infty} r e^{-r^2} dr \\ &= 2\pi \left(\frac{1}{-2} \right) \left[e^{-r^2} \right]_0^{\infty} \quad ((e^{-r^2})' = -2r e^{-r^2}) \\ &= \pi \end{aligned}$$

$$\begin{aligned} x &= r \cos \theta \\ y &= r \sin \theta \\ dx dy &= r dr d\theta \end{aligned}$$

NOW LET'S COMPUTE the Fourier transform of a Gaussian distribution:

$$\begin{aligned} \mathcal{F}\{f(t)\} &= \frac{1}{\sigma \sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-\frac{t^2}{2\sigma^2}} e^{-2\pi s t} dt \\ &= \frac{1}{\sigma \sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-\frac{t^2}{2\sigma^2} - 2\pi s \frac{t}{\sigma \sqrt{2}}} \sigma \sqrt{2} e^{-\pi^2 s^2 \sigma^2} dt \\ &= \frac{1}{\sigma \sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-(t + j\pi \sigma s \sqrt{2})^2} dt \\ &= \frac{1}{\sigma \sqrt{2\pi}} e^{-2\pi^2 \sigma^2 s^2} \sqrt{2\pi} \end{aligned}$$

Therefore the Fourier Transform of a Gaussian is a Gaussian in terms of s !

Sampling

Definition and problem

Sampling is a multiplication of the signal by the comb function $\text{III}_T(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT)$. T is the sampling interval:

$$f_S(t) = f(t) \sum_{n=-\infty}^{\infty} \delta(t - nT)$$

(S for “sampled”) After sampling, we forget about the T : we just obtain a sequence of numbers, that we note $f_S[k]$.

Examples:

- (a) Video of a rotating wheel. Depending on T , no motion is perceived, or even worse, a backward motion is perceived. (We will cover this example in HW2)
- (b) Sinusoidal signal: appearant frequency of sampled signal is different
- (c) Same for a checker pattern (Sequence of step functions)

Problem: we want to find the lowest possible sampling frequency, such that the sampled signal is not corrupted. **Solution:** Let's use the frequency domain to analyze the action of the comb (sampling) function.

Sampling in the frequency domain

Let's compute the Fourier transform of the comb function:

$$\sum_{n=-\infty}^{\infty} \delta(t - nT) \xrightarrow{\text{FT}} \sum_{n=-\infty}^{\infty} \delta(\omega - \frac{2\pi n}{T}) = \sum_{n=-\infty}^{\infty} \delta(s - \frac{n}{T})$$

Sampling in the time domain is a **multiplication** with the comb function $\text{III}(t)$, therefore in the frequency domain it is a **convolution** with the Fourier of the comb, which is a sum of impulses $\delta(\omega - \omega_0)$.

The convolution with one impulse $\delta(\omega - \omega_0)$ corresponds to shifting the spectrum such that it is centered around ω_0 instead of 0.

While in the time domain sampling is very simple, in the Fourier domain it is a complete mess: it is equivalent to "xeroxing" the signal (making several shifted copies of it) in the frequency domain:

Remember we defined the frequency s where $\omega = 2\pi s$

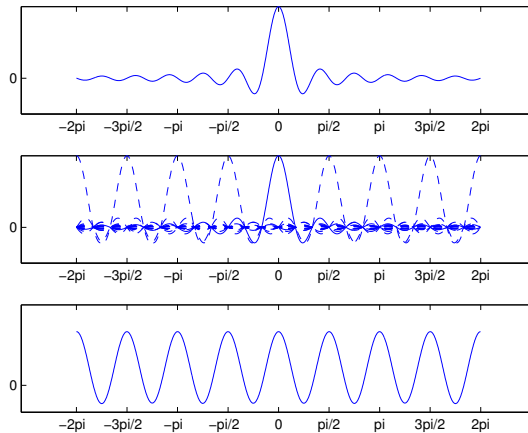


Figure 3: Sampling in the time domain corresponds to xeroxing in the Fourier domain. Plot 1: spectrum of a rectangle (sinc function). Plot 2: spectrum and replicas after convolving with impulses. Plot3: result of convolution with comb function (sum of spectrum and replicas).

Fourier transform of a discrete signal To recover the signal, we need to be able to *isolate* the spectrum from its replicas: generally this is done by applying a low-pass filter $\text{rect}(T_s)$ (like in figure 2). Even if the signal is

band-limited, i.e. with maximum frequency ω_{\max} , we need to have:

$$\underbrace{\omega_{\text{sampling}}}_{= \frac{2\pi}{T_s}} \geq 2\omega_{\max}, \quad \text{i.e.} \quad \omega_{\max} \leq \frac{\pi}{T_s}$$

This result is known as the **sampling theorem**.