**Motivation**

- Kids have the impression that Computer Science is too hard.
- Most have not been exposed to anything CS related until High School or College.
- Most foundational learning games on the internet focus on math, science, or history.

**Goals**

- Expose Middle School aged kids to Computer Science, through skill building games and discovery activities.
- Create engaging games that kids will want to play.
- Spark an interest in learning more about Computer Science.

**Evaluation**

- Kids say they would want to play this game at school.
- Most liked the fun look of the website and games.
- Many expressed greater interest in learning more about and pursuing Computer Science in the future.