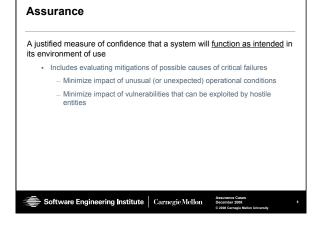
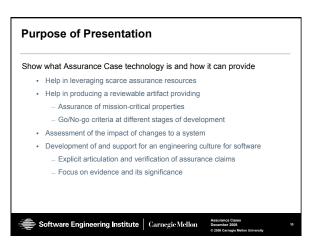


# **Assurance** A justified measure of confidence that a system will function as intended in its environment of use · "as intended" by the system's users as they are actually using it - Different usage patterns possible by different sets of users

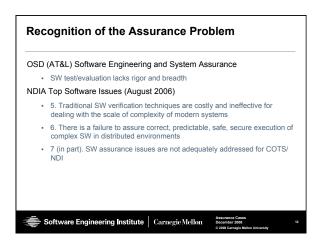
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## **Assurance Cases** A means of increasing well-founded confidence that a system will behave as intended · Augments testing where testing by itself is infeasible or too costly Cannot demonstrate system safety/security/performance solely by Can reduce the number of tests needed to assure a desired system. capability because analysis results can complement testing results · Typically used for safety cases (in Europe) · Increasing interest in US - ISO 15026-2 "Assurance Case" [under development] - NRC Report: "Software for Dependable Systems: Sufficient Evidence?" Software Engineering Institute | Carnegie Mellon







## **NDIA 5: Ineffective SW Verification**

Over-reliance on testing rather than robust software verification techniques applied across the life cycle

Current testing techniques scale poorly

Compliance-based testing is inadequate

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#### NDIA 6: Distributed Systems

Assurance of systems of systems cannot be easily inferred from component level assurance

Current techniques for specifying, building, demonstrating, and verifying assured components are inadequate

Exhaustive testing to rule out vulnerabilities is not feasible

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#### **NRC Report on SW Dependability**

Software for Dependable Systems: Sufficient Evidence?

- · Experts from industry and academia assessed current practices for developing and evaluating mission-critical software
- - Identify the kinds of system properties for which certification is desired
  - Identify how certification is obtained today
  - Address system certification, examining a few different application domains (e.g., medical devices and aviation systems) and their approaches to software evaluation and assurance
  - Identify design and development methods, including methods for establishing evidence of trustworthiness

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#### **NRC: Dependability Definition**

"Dependability: the ability to deliver service that can justifiably be trusted"

- Safety
- · Reliability/Availability
- Security

"Dependability is not a local property of software that can be determined module by module

• [It] has to be articulated and evaluated from a systems perspective that [includes] the context of usage

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#### NRC: Testing Alone Is Insufficient

Testing is indispensable  $\underline{\textbf{BUT}}$ 

- "A rigorous development process in which testing and code review are the only verification techniques [cannot] justify claims of extraordinarily high levels of dependability"
  - "Rigorous process is essential for preserving the chain of dependability evidence but is not per se evidence of dependability.
- "Execution of even a large set of end-to-end tests, even [with] high levels of code coverage, in itself says little about the dependability of the system as a whole.
- "Credible claims of dependability are usually impossible or impractically expensive to demonstrate after design and development [are complete]"

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#### NRC: Analysis Gives Meaning to Testing

"For testing to be a credible component of a [case for dependability], the relation between testing and properties claimed will need to be explicitly iustified"

- · Well-reasoned argument
- · Formal proofs
- · Static code checkers
- · Known properties of system internals
- · Operational profile
- · Quality of the development staff

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#### **NRC Recommendation**

Assurance that a system is dependable requires the construction and evaluation of a "dependability case"

- Claims
- Arguments
- Evidence
- Expertise



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#### SW Impact on System Dependability

#### Positive

- · Software can sometimes be used to compensate for hardware failures by switching out hardware that's failing
- · SW can also detect impending HW failures, signaling the need for preventive maintenance
- · Neither of these contributions to overall system dependability is related to detected SW defect rates

· SW failure rates for complex systems are usually underestimated



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#### SW Failure: Random or Deterministic?

All software failures are deterministic in the sense that they occur every time certain conditions are met but

· After egregious software faults have been removed, failure occurrences become a function of usage patterns and history, neither of which is deterministic

Dependence on history
 Vulnerability exploitation

- Race conditions
- Accumulation of error
- Memory leaks
- Capacity limits
- For complex systems, the software is never perfect

· A system needs to be designed to recover from (currently unknown) critical faults whose effects are encountered only rarely



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#### NRC: Reliability Analysis - SW vs. HW

#### Feasibility of testing

- · HW: continuity of physical phenomena
  - allows inferences to be drawn from a few sample points (tests)
- · SW: discontinuous
  - Limited SW testing can rarely provide compelling evidence of behavior under all conditions

#### Process/product correlation

- · HW statistical process control
  - Product samples give evidence of process quality, which determines quality of unsampled items
- · SW: process/product quality correlation is generally weak





#### **Dependability Improvement Programs**

[Dependability] growth is the improvement in a [dependability] parameter over a period of time due to changes in product design or the manufacturing process. It occurs by surfacing failure modes and implementing effective corrective actions [AMSAA Reliability Growth Guide, TR-652]

- · HW reliability improvement activities include the identification of unexpected failure modes and the identification of stress points that are likely points of failure
- · For SW, funding is allocated to find and remove code faults, but often there is no software FMEA followed by design modifications to ensure that even when critical software components fail, the likelihood of a critical failure is

Where are the SW Dependability Improvement Programs?



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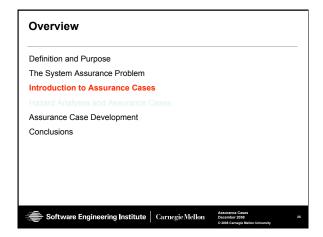
#### **Deficiencies in SW Dependability Approaches**

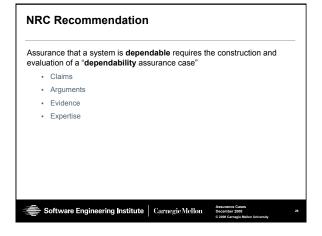
Dependability modeling and analysis is hardly ever done prior to code development

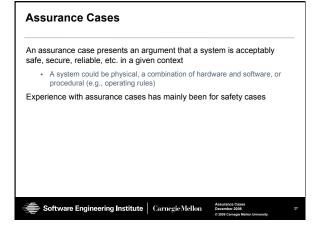
Work focused on improving the robustness of a design, when done, is hardly ever considered a part of product improvement activities

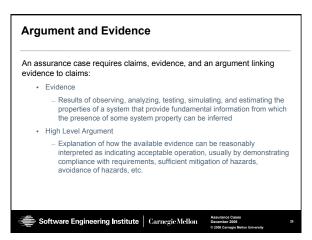
More can be done now than simply developing software dependability goals or making plans about how to use collected defect data to predict field dependability

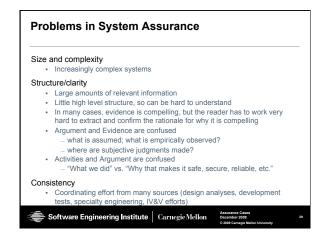
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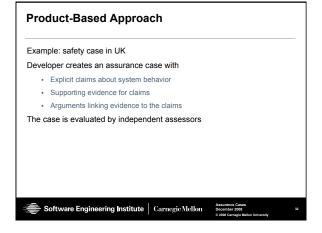


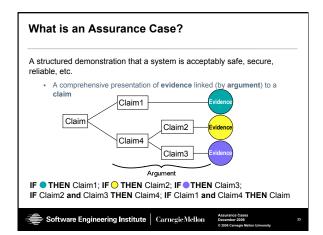


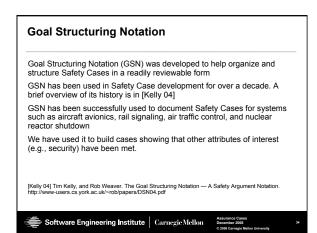


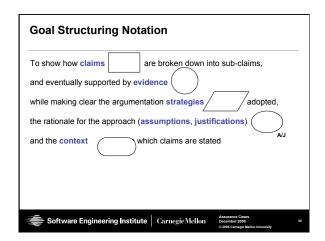


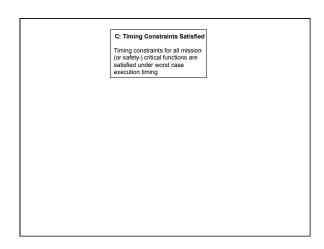
# Standards-Based Assurance Approach Examples: DO-178B for avionics safety; Common Criteria for security Development processes are evaluated against a standard · Adherence to good development processes is evidence of ability to produce Product X has been developed using good development practices • Therefore Product X is sufficiently safe, secure, reliable, etc. Software Engineering Institute | Carnegie Mellon

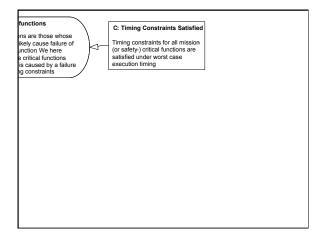


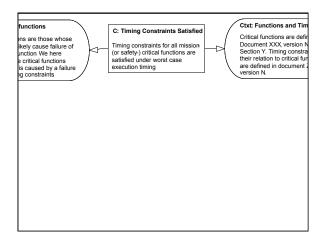


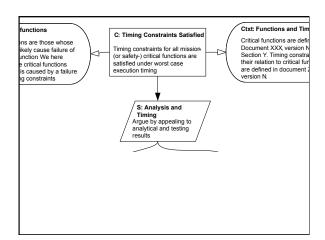


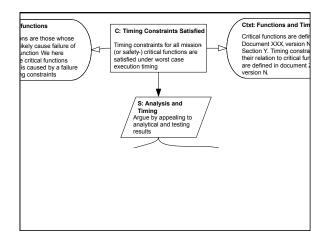




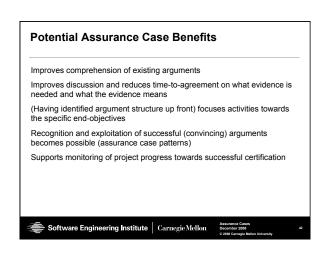




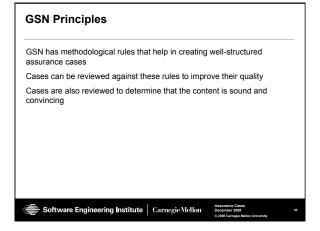


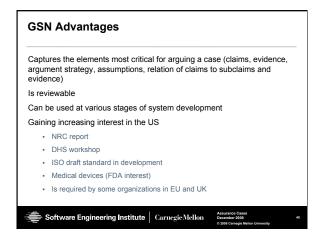


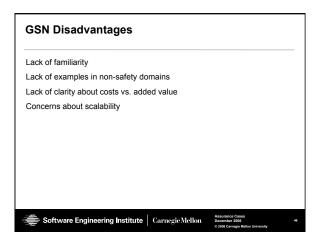
## **Presenting Clear Cases** Basic structure · Claim: what we want to show - A proposition: either true or false · Argument: why we believe the claim is met, based on Evidence: test results, analysis results, etc. In general, arguments are structured hierarchically · Claim, argument, sub-claims, sub-arguments, evidence • Easy to show graphically, although can be done in a document or tabular Software Engineering Institute | Carnegie Mellon

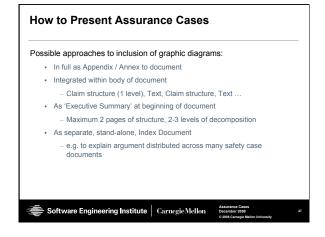


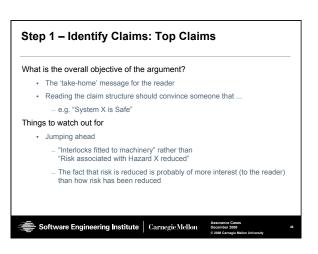






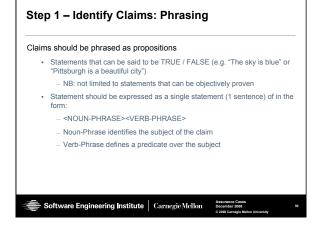


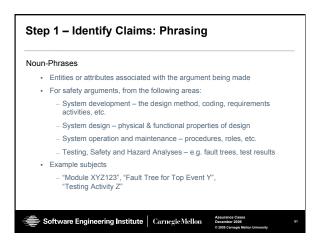


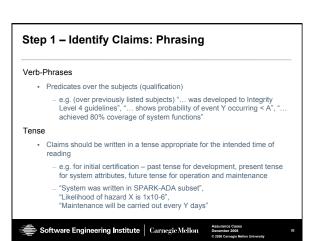


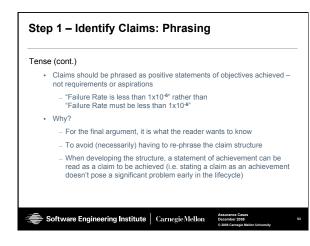
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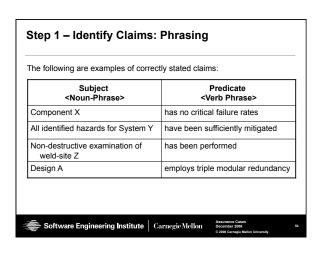
## Step 1 - Identify Claims: Top Claims Things to watch out for (cont.) · Over-simplification "System X is safe" vs. "System X is acceptably safe to operate in operating context Y" The top claim is the seed from which the argument can develop · If it doesn't contain the right concepts (e.g. acceptability) or jumps-ahead the scope & usefulness of the argument presented can be limited Not always appropriate to start from 1st principles (depends on audience) Software Engineering Institute | Carnegie Mellon











#### Step 1 - Identify Claims: Phrasing

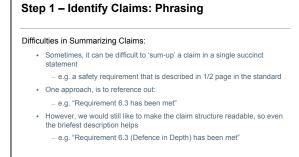
The following are examples of incorrectly stated claims:

| Claim:  | Reason:  |
|---|--|
| "Hazard Log for System Y"                       | Noun Phrase — describes an entity<br>— not a statement |
| "Fault Tree for Hazard H-1"                     | As above   |
| "Perform Fault Tree Analysis of<br>Hazard H-1"  | Verb Phrase — an action — not a statement              |
| "How many failure modes does component X have?" | Question — not a statement                             |

Test: can we say claim is TRUE/FALSE?



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## Step 2 - Define basis for claims: Context

Having presented a claim, make clear (unambiguous) the basis on which that claim is stated

When a claim talks of hazards, components, requirements, fault trees, acceptability, sufficiency ... is it clear what is being referred to?

Claims are rarely objective 'context-free' statements (especially when terms such as tolerable and negligible are used)

The aim is to ensure that both writer and reader have same understanding

For example, it is not helpful to state the claim...

· "Requirement 6.3 has been met"

... if it is unclear to the reader what "Requirement 6.3" refers to



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#### Step 3 - Identify strategy

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Next step is to work out how to substantiate the stated claim

- "What reasons are there for saying the claim is TRUE?"
- "What statements would convince the reader that the claim is TRUE?"

Aiming for statements that are easier to support than the larger claim

- · Breaking into a number of smaller claims i.e. Divide-and-Conquer
- · Relating claim more closely to specific application in question (e.g. for a generic requirement)

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#### Step 3 - Identify strategy: Phrasing

The role of a strategy node is to clearly explain the relationship between a claim and a set of sub-claims

An analogy:

#### Strategy

$$3xy^3 + 2x^2y^2 + 5xy = 17y$$
 (Divide both sides by y)  
 $3xy^2 + 2x^2y + 5x = 17$ 

Strategy statement should succinctly describe the argument approach adopted, ideally in the form:

• "Argument by ... <approach>"

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#### Step 3 - Identify strategy

Where do strategies come from?

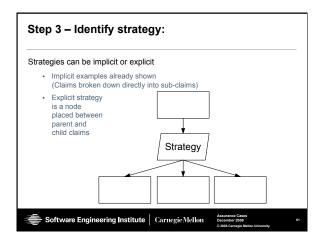
For a safety argument, sources of information are:

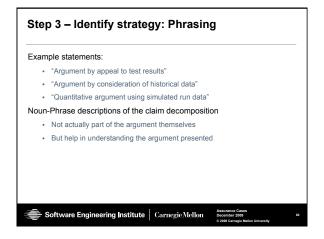
- · The design itself
- · Analysis and Testing results
- · NB: not just supporting claims, but also structuring argument

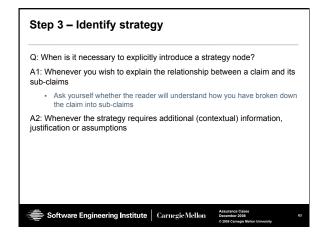
However, can also simply be a question of presentation

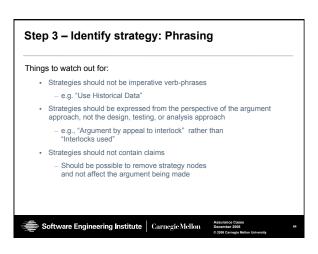
- · Especially true at the high levels
- (Analogous with Fault Trees many different trees produce the same
- - Look within the argument (claims, context) already outlined
  - Bottom line: aiming for a clear breakdown

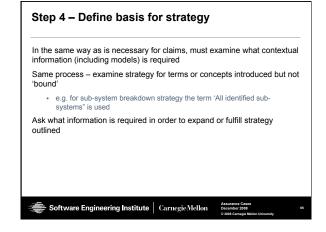
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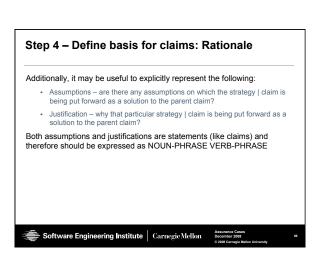






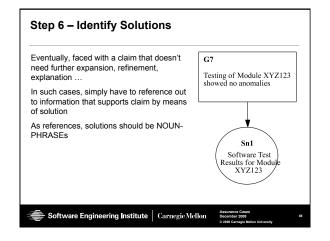


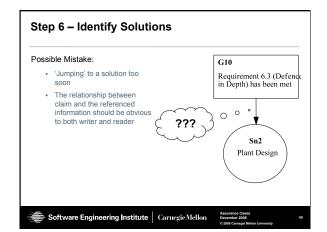




## Step 5 - Elaborate strategy Having identified an approach, it is necessary to lay out the claims that fulfill that approach, e.g. for strategy ranging over all sub-systems – expand for claims over each individual sub-system • for quantitative results strategy – provide quantitative claim statements In elaborating the strategy, define claims If strategy, and basis of strategy, are clear - this step can be

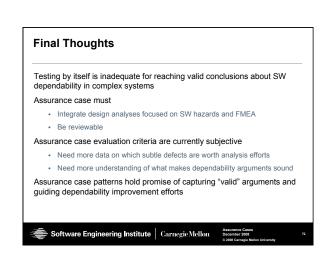
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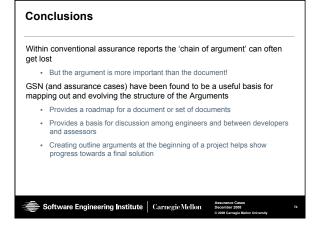


### The System Assurance Problem Systems are getting more complex and more dependent on software · Reaching sound conclusions about dependability is getting harder Traditional methods for evaluating dependable behavior are increasingly inadequate · Too costly (in time and money) to test complex systems well Testing is not the best way of showing impact of subtle, but <u>critical</u> errors · Constraining interactions among system components can make it easier to increase dependability but may be hard to find constraints consistent with required functionality We need better ways of integrating a variety of analyses (evidence) into assurance cases, i.e., · We need better means of showing how certain evidence supports conclusions about system properties Software Engineering Institute | Carnegie Mellon

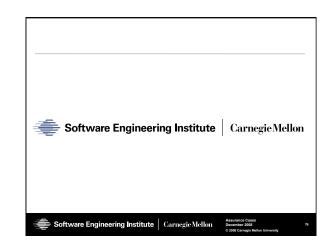


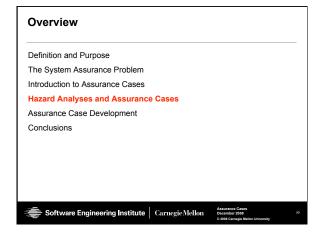
### **Purpose of Presentation** Show what Assurance Case technology is and how it can provide · help in leveraging scarce assurance resources – what part of case is most important to gaining assurance? where can work be leveraged (e.g., aspects of requirements analysis) · help in producing a reviewable artifact providing assurance of mission-critical properties (the claims) go/no-go criteria at different stages of development · assessment of the impact of changes to a system - which part of the case is affected · development of and support for an engineering culture for software explicit articulation and verification of assurance claims focus on evidence and its significance

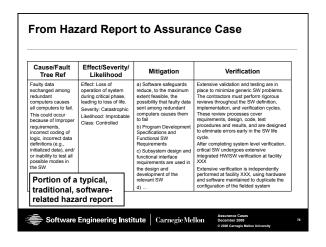
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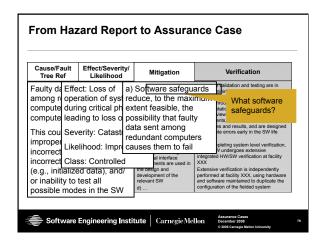


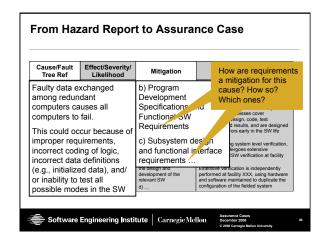


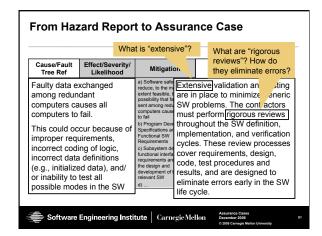


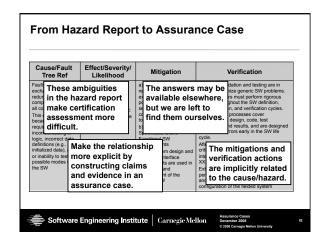


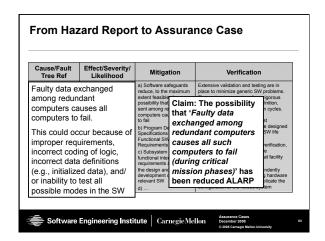


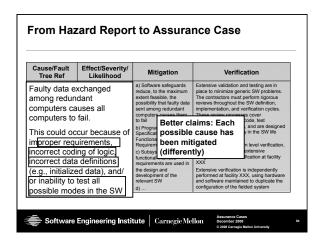


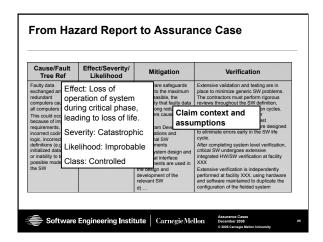


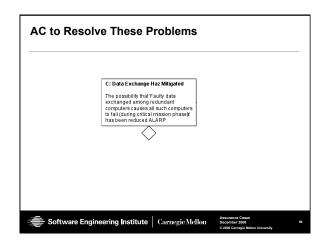


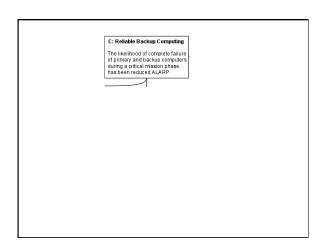


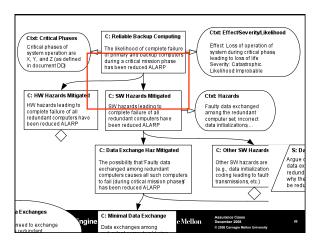


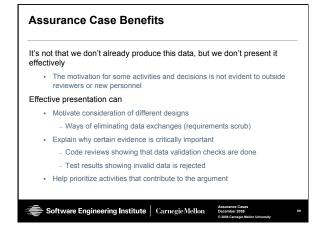


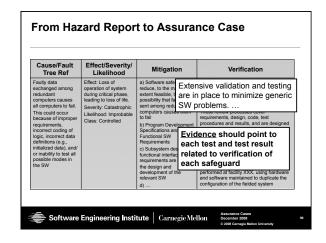












2/3/10 **Presentation Title** 

#### When to Visualize the Argument?

Q: At what stage in a project is it worth visualizing the argument?

- Early on (high level) to get a clear picture (and gain agreement) of
  - Useful as a scoping exercise and effort allocation
- As project is progressing, in order to monitor status towards completion of an acceptable argument
- At end of project in order to present the final argument and evidence that



