

Verification: Local Resource Reasoning

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Separation Logic

Hoare logic: cannot do modular reasoning about C-programs: e.g.

$$\text{list}(x) \wedge \text{list}(y)$$

Separation logic: provides **local reasoning** about C-programs by viewing partial heaps as **resource**: e.g. $x \neq y$

$$\text{list}(x) * \text{list}(y)$$

O'Hearn, Reynolds, Yang: CSL 2001; POPL tutorial, O'Hearn

Origins: The assertion language came directly from category theory.

Applications: Used to verify e.g. device drivers and Linux code.

Local Reasoning about Heaps

Heap model: $h : \text{Loc} \rightarrow_{\text{fin}} \text{Val}$, with $\text{Loc} \subseteq \text{Val}$

Cell assertions:

$x \mapsto y$, the cell at location x has value y , and the thread has the right to modify it.

Other assertions:

emp , empty heap

$P * Q$, separating conjunction

Local Reasoning about Heaps

Small Hoare axiom:

$$\{x \mapsto y\} \text{dispose}(x) \{\text{emp}\}$$

Frame rule:

$$\frac{\{x \mapsto y\} \text{dispose}(x) \{\text{emp}\}}{\{P * x \mapsto y\} \text{dispose}(x) \{P * \text{emp}\}} \quad x \notin P$$

Local Reasoning about Sets

Set model: $s : \text{Values} \rightarrow_{\text{fin}} \{0, 1\}$

Value assertions:

$\text{in}(v)$, value v is in the set and the thread has the right to modify it.

$\text{out}(v)$, value v is not in the set and the thread has the right to modify it.

Assertion axiom: e.g.

$\text{in}(v) * \text{in}(v) \Rightarrow \text{false}$

Local Reasoning about Sets

Small Hoare axiom:

$$\{\text{in}(v)\} \text{remove}(v) \{\text{out}(v)\}$$

Frame rule:

$$\frac{\{\text{in}(v)\} \text{remove}(v) \{\text{out}(v)\}}{\{P * \text{in}(v)\} \text{remove}(v) \{P * \text{out}(v)\}} \quad v \notin P$$

Fiction of Separation

Abstract set specification:

$$\{\text{in}(v)\} \text{ remove}(v) \{\text{out}(v)\}$$

Concrete linked-list implementation:

$$\{v \in \text{list}(h)\} \text{ code_for_remove}(v) \{v \notin \text{list}(h)\}$$

Fiction of separation: elements not separated in list implementation

Disjoint Concurrency

Value assertions enough for disjoint concurrency: e.g., $v_1 \neq v_2$

$$\begin{array}{c} \{ \text{in}(v_1) * \text{in}(v_2) \} \\ \{ \text{in}(v_1) \} \quad \parallel \quad \{ \text{in}(v_2) \} \\ \text{remove}(v_1) \quad \parallel \quad \text{remove}(v_2) \\ \{ \text{out}(v_1) \} \quad \parallel \quad \{ \text{out}(v_2) \} \\ \{ \text{out}(v_1) * \text{out}(v_2) \} \end{array}$$

Shared Concurrency

Value assertions need adapting for shared concurrency:

Value assertion:

$\text{in}_{\text{def}}(v)_i$, permission $i \in (0, 1]$

- **def**: the value v is definitely in the set
- $0 < i \leq 1$: no other thread has the right to modify v
- $i = 1$: this thread has the right to modify v

$\text{out}_{\text{def}}(v)_i$ is analogous.

Shared Concurrency

Value assertions need adapting for shared concurrency:

Value assertion:

$$\text{in}_{\text{rem}}(v)_i, \text{ for } i \in (0, 1]$$

- **rem**: the value v is in the set, but might be removed
- $0 < i \leq 1$: all threads have the right to modify v

$\text{out}_{\text{rem}}(v)_i$ is analogous.

Shared Concurrency

Assertion Axioms

$$\text{in}_{\text{def}}(v)_1 \Leftrightarrow \text{in}_{\text{rem}}(v)_1$$

$$\text{in}_{\text{rem}}(v)_i * \text{in}_{\text{rem}}(v)_j \Leftrightarrow \text{in}_{\text{rem}}(v)_{i+j}, \text{ if } i + j \leq 1$$

$$\text{in}_{\text{rem}}(v)_i * \text{in}_{\text{rem}}(v)_j \Rightarrow \text{false}, \text{ if } i + j > 1$$

⋮

Shared Concurrency

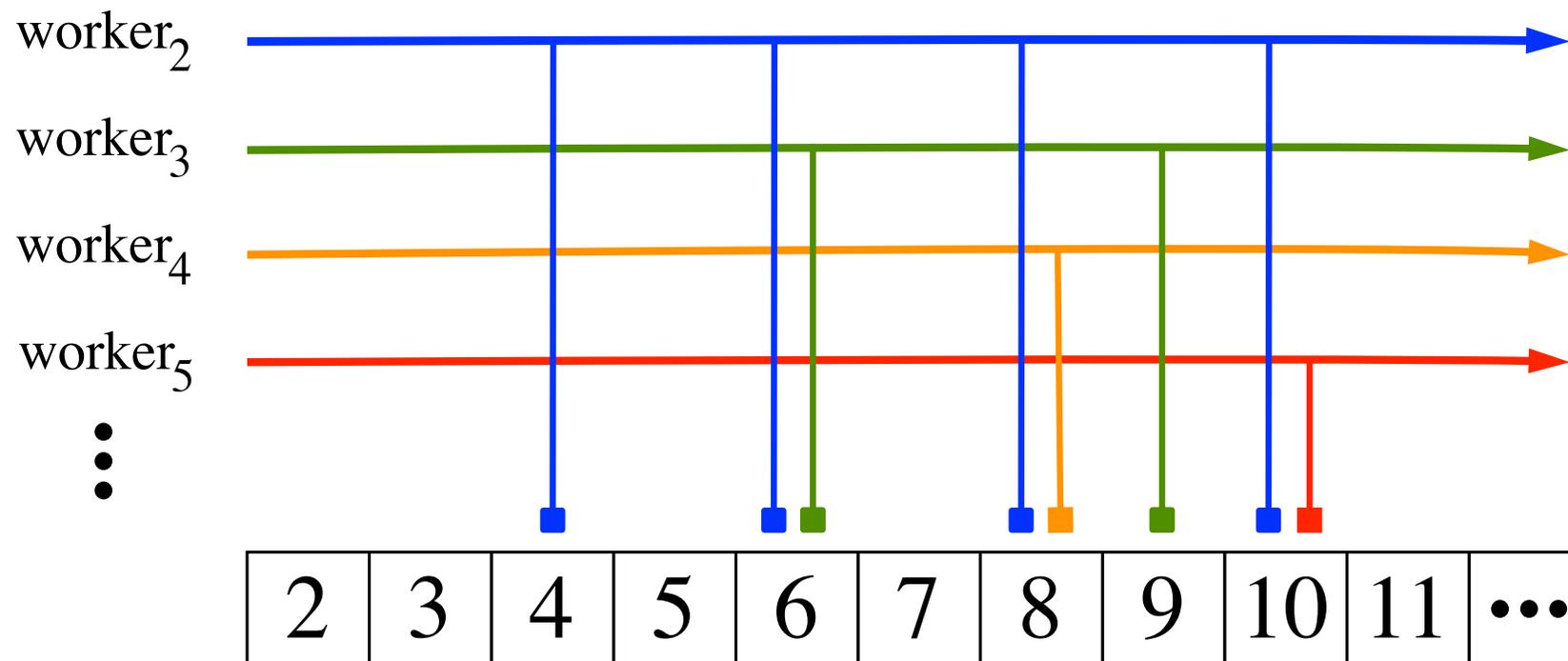
Small Hoare axioms:

$$\begin{array}{l} \left\{ \text{in}_{\text{def}}(v)_1 \right\} \text{remove}(v) \left\{ \text{out}_{\text{def}}(v)_1 \right\} \\ \left\{ \text{in}_{\text{rem}}(v)_i \right\} \text{remove}(v) \left\{ \text{out}_{\text{rem}}(v)_i \right\} \\ \vdots \end{array}$$

Shared Concurrency

$$\begin{array}{c}
 \{\text{in}_{\text{def}}(v)_1\} \\
 \{\text{in}_{\text{rem}}(v)_1\} \\
 \{\text{in}_{\text{rem}}(v)_{\frac{1}{2}} * \text{in}_{\text{rem}}(v)_{\frac{1}{2}}\} \\
 \left\{ \begin{array}{c} \{\text{in}_{\text{rem}}(v)_{\frac{1}{2}}\} \\ \text{remove}(v) \\ \{\text{out}_{\text{rem}}(v)_{\frac{1}{2}}\} \end{array} \right\} \parallel \left\{ \begin{array}{c} \{\text{in}_{\text{rem}}(v)_{\frac{1}{2}}\} \\ \text{remove}(v) \\ \{\text{out}_{\text{rem}}(v)_{\frac{1}{2}}\} \end{array} \right\} \\
 \{\text{out}_{\text{rem}}(v)_{\frac{1}{2}} * \text{out}_{\text{rem}}(v)_{\frac{1}{2}}\} \\
 \{\text{out}_{\text{def}}(v)_1\}
 \end{array}$$

Parallel Sieve of Eratosthenes



Parallel Sieve of Eratosthenes

Sieve Specification

$$\left\{ \begin{array}{l} \textcircled{*} \text{ }_{2 \leq n \leq \max} \text{in}_{\text{def}}(n)_1 \wedge \max > 1 \\ \textcircled{*} \text{ }_{2 \leq n \leq \max} \text{in}_{\text{rem}}(n)_1 \wedge \max > 1 \end{array} \right\}$$

`worker(2, max) || worker(3, max) || ... || worker(m, max)`

where $m = \lfloor \sqrt{\max} \rfloor$

Parallel Sieve of Eratosthenes

Worker thread \otimes is iterated separating conjunction.

$$\left\{ 2 \leq v \wedge \otimes_{2 \leq n \leq \max} \text{in}_{\text{rem}}(n)_i \right\}$$

worker(v, max) {

 c := v + v;

 while(c ≤ max) {

 remove(c);

 c := c + v;

 }}

$$\left\{ \otimes_{2 \leq n \leq \max} \begin{array}{l} \text{fac}(n, v) \implies \text{out}_{\text{rem}}(n)_i \wedge \\ \neg \text{fac}(n, v) \implies \text{in}_{\text{rem}}(n)_i \end{array} \right\}$$

Another assertion axiom:

$$\text{in}_{\text{rem}}(v)_i * \text{out}_{\text{rem}}(v)_j \Rightarrow \text{out}_{\text{rem}}(v)_{i+j}, \text{ if } i + j \leq 1$$

Parallel Sieve of Eratosthenes

Sieve Specification

$$\left\{ \bigotimes_{2 \leq n \leq \max} \text{in}_{\text{def}}(n)_1 \wedge \max > 1 \right\}$$

`worker(2, max) || worker(3, max) || ... || worker(m, max)`

$$\left\{ \bigotimes_{2 \leq n \leq \max} \begin{array}{l} \text{isPrime}(n) \implies \text{in}_{\text{def}}(n)_1 \wedge \\ \neg \text{isPrime}(n) \implies \text{out}_{\text{def}}(n)_1 \end{array} \right\}$$

where $m = \lfloor \sqrt{\max} \rfloor$

Application: concurrent indexes, verified concurrent B-tree implementation

Local Resource Reasoning at POPL

Life-time achievement award, [Hoare](#)

Parallization of sequential programs, [Dodds](#)

Syntactic control of interference for separation logic, [Reddy](#)

Towards a program logic for JavaScript [Smith](#)

Separation logic: [O'Hearn](#), [POPL tutorial](#)

Termination: [Cook](#), [POPL mentoring tutorial](#) and [POPL tutorial](#)

Long-term Questions

What do you know?

How much are you learning?

What is your research voice?

Who is your intended audience?