

# CIS 110

Introduction to Computer Programming  
University of Pennsylvania  
Fall 2012

Benedict Brown

[www.seas.upenn.edu/~cis110](http://www.seas.upenn.edu/~cis110)

## Overview

What is CIS 110? Introduction to programming and computer science

### Goals.

- Demystify computer systems: what can computer do?
- Demystify computer science: what are the intellectual underpinnings?
- Demystify computer scientists: how do we think?

### Topics.

- **Programming** in Java.
- Computer organization and assembly language
- **Applications** to science, engineering, and commercial computing.

"Computers are incredibly fast, accurate, and stupid; humans are incredibly slow, inaccurate, and brilliant; together they are powerful beyond imagination." — Albert Einstein



## The Basics

### Lectures [Benedict Brown]

- Monday, Wednesday, Friday, Wu & Chen, 12 and 1
- Office hours: **MW 3-4pm, W 10-11am** in GRW 258
- This week only: **W 3-5pm, Th 3-5pm** *and by appointment*
- Email: [bjbrown@cis.upenn.edu](mailto:bjbrown@cis.upenn.edu)

### Recitations

- Wednesday or Thursday
- Two TAs per recitation: twice the fun!
- Clarify lecture material, tips on assignments, group activities

### TA Office Hours (TBD)

- Questions about material
- Help with debugging
- Bring your laptop or use lab computers

Full details and office hours. See [www.cis.upenn.edu/~cis110](http://www.cis.upenn.edu/~cis110)

## Grades

**Course grades** No preset curve or quota. Typically about half of students receive A- or higher. Many have no prior experience.

~9 programming assignments 40%

Recitation attendance and participation 10%

2 exams 50%

**Extra credit and staff discretion** Adjust borderline cases

**Check grades** Course web site



## Course Materials

### Course website [[www.cis.upenn.edu/~cis110](http://www.cis.upenn.edu/~cis110)]

- Programming assignments and checklists
- Submit assignments
- Lecture slides *usually posted after lecture*
- Lecture videos *don't always record properly, and don't record everything!*
- Discussion board

**Required text:** Sedgewick and Wayne. *Intro to Programming in Java: An Interdisciplinary Approach.* *skim before lecture; read thoroughly afterwards*



## Programming Assignments

### Desiderata

- Address an important scientific or commercial problem
- Illustrate the importance of a fundamental CS concept
- You solve problem from scratch!

**Due** Thursdays 9pm on due date via Web submission

- 3 hour grace period (no extra credit, won't get questions answered)
- **Four late days. Up to two per assignment.**

### Computing equipment.

- Your laptop [OS X, Windows, Linux, ...]
- Moore computer labs

### Advice.

- Start early; plan multiple sessions
- Seek help when needed *our job is to help you!*

## What's Ahead?

### Lecture 2 Intro to Java

**First recitation** Meets next week on Wednesday/Thursday

**Not registered?** Go to any recitation now; sign up for wait list

**Change your recitation?** Fill out recitation change form

see course web page for links

**Homework 0** Due Thursday, Thursday 13 September, 9pm

- Read Sections 1.1 and 1.2 in textbook
- Install Java programming environment + a few exercises
- Register for Piazza [<http://piazza.com/upenn/fall12012/cis110>]
- Lots of help available, don't be bashful

END OF ADMINISTRATIVE STUFF

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## Languages

**Machine languages** Tedious and error-prone

**Natural languages** Ambiguous and hard for computer to parse

*Kids Make Nutritious Snacks*

*Red Tape Holds Up New Bridge*

*Police Squad Helps Dog Bite Victim*

*Local High School Dropouts Cut in Half*

[real newspaper headlines, compiled by Rich Pattis]

*'At Last' Singer Etta James Terminally Ill*

[New York Time Online, 16 December 2011]

*"Santorum is an Unpleasant By-Product of Sex"*

[derechocthebe, 6 January 2012]

**High-level programming languages** Acceptable tradeoff

*"Instead of imagining that our main task is to instruct a computer what to do, let us concentrate rather on explaining to human beings what we want a computer to do."* – Donald Knuth



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## Hello, World

