Programming Languages and Techniques (CIS120)

Lecture 4

September 2, 2015

Lists and Tuples

Announcements

- Please bring your clickers to class every day
 - Clicker-based attendance starts friday
- Read Chapters 3 and 4 of the lecture notes
- HW#1 due Tuesday at midnight
- HW#2 will be available Friday
 - Due: following Tuesday: 9/15

Interactive Interlude

email.ml

Tuples and Tuple Patterns

Forms of Structured Data

OCaml provides two ways of packaging multiple values together into a single compound value:

Lists:

- arbitrary-length sequence of values of a single, fixed type
- example: a list of email addresses

Tuples:

- fixed-length sequence of values of arbitrary types
- example: tuple of name, phone #, and email

Tuples

 In OCaml, tuples are created by writing the values, separated by commas, in parentheses:

```
let my_pair = (3, true)
let my_triple = ("Hello", 5, false)
let my_quaduple = (1,2,"three",false)
```

- Tuple types are written using '*'
 - e.g. my_triple has type:

```
string * int * bool
```

Pattern Matching Tuples

Tuples can be inspected by pattern matching:

```
let first (x: string * int) : string =
  begin match x with
  | (left, right) -> left
  end

first ("b", 10)
  ⇒
  "b"
```

- As with lists, the pattern follows the syntax of the corresponding values
 - The patterns simply name the subcomponents

Mixing Tuples and Lists

Tuples and lists can mix freely:

```
[(1,"a"); (2,"b"); (3,"c")]
: (int * string) list
```

```
([1;2;3], ["a"; "b"; "c"])
: (int list) * (string list)
```

What is the type of this expression?

```
(1, [1], [[1]])
```

- 1. int
- 2. int list
- 3. int list list
- 4. (int * int list) list
- 5. int * (int list) * (int list list)
- 6. (int * int * int) list
- 7. none (expression is ill typed)

What is the type of this expression?

```
[ (1,true); (0, false) ]
```

- 1. int * bool
- 2. int list * bool list
- 3. (int * bool) list
- 4. (int * bool) list list
- 5. none (expression is ill typed)

What is the type of this expression?

```
(1 :: [], 2 :: [], 3 :: [])
```

- 1. int
- 2. int list
- 3. int list list
- 4. int list * int list * int list
- 5. int * int list * int list list
- 6. (int * int * int) list
- 7. none (expression is ill typed)

Nested Patterns

• So far, we've seen simple patterns:

```
[] matches empty list
x::tl matches nonempty list
(a,b) matches pairs
(a,b,c) matches triples
```

• Like expressions, patterns can *nest*:

```
x::[] matches lists with 1 element
[x] matches lists with 1 element
x::(y::tl) matches lists of length at least 2
(x::xs, y::ys) matches pairs of non-empty lists
```

Wildcard Pattern

- A wildcard pattern indicates that the value of the corresponding subcomponent is irrelevant.
 - And hence needs no name.

```
let l = [1; 2] <u>in</u>
begin match 1 with
  l x :: y :: t -> 1
  | x :: [] -> 2
| x :: t -> 3
   -> 4
end
         let l = 1 :: 2 :: [] <u>in</u>
         begin match 1 with
           | x :: y :: t -> 1
           | x :: [] -> 2
           | x :: t -> 3
               -> 4
         end
                 begin match 1::2::[] with
                   | x :: y :: t -> 1
                   | x :: [] -> 2
                   | x :: t -> 3
                               -> 4
                 end
                           1
```

What is the value of this expression?

What is the value of this expression?

Unused Branches

- The branches in a match expression are considered in order from top to bottom.
- If you have "redundant" matches, then some later branches might not be reachable.
 - OCaml will give you a warning

Exhaustive Matches

- Pattern matching is exhaustive if there is a pattern for every possible value
- Example of a *non-exhaustive* match:

```
let sum_two (l : int list) : int =
  begin match l with
  | x::y::_ -> x+y
  | _ -> failwith "l must have >= 2 elts"
  end
```

- OCaml will give you a warning and show an example of what isn't covered by your cases
- The wildcard pattern and failwith are useful tools for ensuring match coverage

More List Programming

see lists.ml