

CIS 500

Software Foundations

Fall 2002

16 October

Administrivia

- ◆ Exams will be graded over the weekend
- ◆ HW5??

Simply typed lambda-calculus with booleans

$\text{true} : \text{Bool}$ (T-TRUE)

$\text{false} : \text{Bool}$ (T-FALSE)

$$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$$
 (T-IF)

$$\frac{x:T \in \Gamma}{\Gamma \vdash x : T}$$
 (T-VAR)

$$\frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2}$$
 (T-ABS)

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}}$$
 (T-APP)

The Substitution Lemma

[board]

Intro vs. elim forms

An **introduction form** for a given type gives us a way of **constructing** elements of this type.

An **elimination form** for a type gives us a way of **using** elements of this type.

The Curry-Howard Correspondence

In **constructive logics**, a proof of **P** must provide **evidence** for **P**.

◆ “law of the excluded middle” — $P \vee \neg P$ — not recognized.

A proof of $P \wedge Q$ is a **pair** of evidence for **P** and evidence for **Q**.

A proof of $P \supset Q$ is a **procedure** for transforming evidence for **P** into evidence for **Q**.

Propositions as Types

LOGIC

PROGRAMMING LANGUAGES

propositions

types

proposition $P \supset Q$

type $P \rightarrow Q$

proposition $P \wedge Q$

type $P \times Q$

proof of proposition P

term t of type P

proposition P is provable

type P is inhabited (by some term)

Propositions as Types

LOGIC

propositions

proposition $P \supset Q$

proposition $P \wedge Q$

proof of proposition P

proposition P is provable

PROGRAMMING LANGUAGES

types

type $P \rightarrow Q$

type $P \times Q$

term t of type P

type P is inhabited (by some term)

evaluation

Propositions as Types

LOGIC

propositions

proposition $P \supset Q$

proposition $P \wedge Q$

proof of proposition P

proposition P is provable

proof simplification

(cut elimination)

PROGRAMMING LANGUAGES

types

type $P \rightarrow Q$

type $P \times Q$

term t of type P

type P is inhabited (by some term)

evaluation

Erasure

$$\text{erase}(x) = x$$

$$\text{erase}(\lambda x:T_1. t_2) = \lambda x. \text{erase}(t_2)$$

$$\text{erase}(t_1 t_2) = \text{erase}(t_1) \text{erase}(t_2)$$

Typability

An untyped λ -term m is said to be **typable** if there is some term t in the simply typed lambda-calculus, some type T , and some context Γ such that $\text{erase}(t) = m$ and $\Gamma \vdash t : T$.

Cf. **type reconstruction** in OCaml.

On to real programming languages...

Base types

Up to now, we've formulated “base types” (e.g. `Nat`) by adding them to the syntax of types, extending the syntax of terms with associated constants (`zero`) and operators (`succ`, etc.) and adding appropriate typing and evaluation rules. We can do this for as many base types as we like.

For more theoretical discussions (as opposed to programming) we can often ignore the term-level inhabitants of base types, and just treat these types as uninterpreted constants.

E.g., suppose `B` and `C` are some base types. Then we can ask (without knowing anything more about `B` or `C`) whether there are any types `S` and `T` such that the term

$$(\lambda f:S. \lambda g:T. f g) (\lambda x:B. x)$$

is well typed.

The Unit type

$t ::= \dots$
 unit

terms

constant unit

$v ::= \dots$
 unit

values

constant unit

$T ::= \dots$
 Unit

types

unit type

New typing rules

$\Gamma \vdash t : T$

$\Gamma \vdash \text{unit} : \text{Unit}$

(T-UNIT)

Sequencing

$t ::= \dots$
 $t_1 ; t_2$

terms

Sequencing

$t ::= \dots$

terms

$t_1; t_2$

$$\frac{t_1 \longrightarrow t'_1}{t_1; t_2 \longrightarrow t'_1; t_2}$$

(E-SEQ)

$$\text{unit}; t_2 \longrightarrow t_2$$

(E-SEQNEXT)

$$\frac{\Gamma \vdash t_1 : \text{Unit} \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash t_1; t_2 : T_2}$$

(T-SEQ)

Derived forms

- ◆ Syntactic sugar
- ◆ Internal language vs. external (surface) language

Sequencing as a derived form

$$t_1 ; t_2 \stackrel{\text{def}}{=} (\lambda x:\text{Unit}.t_2) t_1$$

where $x \notin \text{FV}(t_2)$

Equivalence of the two definitions

[board]

Ascription

New syntactic forms

$t ::= \dots$
 $t \text{ as } T$

New evaluation rules

$v_1 \text{ as } T \longrightarrow v_1$

$t_1 \longrightarrow t'_1$

$t_1 \text{ as } T \longrightarrow t'_1 \text{ as } T$

New typing rules

$\Gamma \vdash t_1 : T$

$\Gamma \vdash t_1 \text{ as } T : T$

terms

ascription

$t \longrightarrow t'$

(E-ASCRIBE)

(E-ASCRIBE1)

$\Gamma \vdash t : T$

(T-ASCRIBE)

Ascription as a derived form

$$t \text{ as } T \stackrel{\text{def}}{=} (\lambda x:T. x) t$$

Let-bindings

New syntactic forms

$t ::= \dots$

$\text{let } x=t \text{ in } t$

New evaluation rules

$\text{let } x=v_1 \text{ in } t_2 \longrightarrow [x \mapsto v_1]t_2$

$t_1 \longrightarrow t'_1$

$\text{let } x=t_1 \text{ in } t_2 \longrightarrow \text{let } x=t'_1 \text{ in } t_2$

New typing rules

$\Gamma \vdash t_1 : T_1 \quad \Gamma, x:T_1 \vdash t_2 : T_2$

$\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2$

terms

let binding

$t \longrightarrow t'$

(E-LETV)

(E-LET)

$\Gamma \vdash t : T$

(T-LET)

Pairs

t	$::=$...	terms
		$\{t, t\}$	pair
		$t.1$	first projection
		$t.2$	second projection
v	$::=$...	values
		$\{v, v\}$	pair value
T	$::=$...	types
		$T_1 \times T_2$	product type

Evaluation rules for pairs

$\{v_1, v_2\}.1 \longrightarrow v_1$ (E-PAIRBETA1)

$\{v_1, v_2\}.2 \longrightarrow v_2$ (E-PAIRBETA2)

$$\frac{t_1 \longrightarrow t'_1}{t_1.1 \longrightarrow t'_1.1}$$
 (E-PROJ1)

$$\frac{t_1 \longrightarrow t'_1}{t_1.2 \longrightarrow t'_1.2}$$
 (E-PROJ2)

$$\frac{t_1 \longrightarrow t'_1}{\{t_1, t_2\} \longrightarrow \{t'_1, t_2\}}$$
 (E-PAIR1)

$$\frac{t_2 \longrightarrow t'_2}{\{v_1, t_2\} \longrightarrow \{v_1, t'_2\}}$$
 (E-PAIR2)

Typing rules for pairs

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : T_2}{\Gamma \vdash \{t_1, t_2\} : T_1 \times T_2} \quad (\text{T-PAIR})$$

$$\frac{\Gamma \vdash t_1 : T_{11} \times T_{12}}{\Gamma \vdash t_1 . 1 : T_{11}} \quad (\text{T-PROJ1})$$

$$\frac{\Gamma \vdash t_1 : T_{11} \times T_{12}}{\Gamma \vdash t_1 . 2 : T_{12}} \quad (\text{T-PROJ2})$$

Tuples

t	$::=$...	terms
		$\{t_i \mid i \in 1..n\}$	tuple
		$t.i$	projection
v	$::=$...	values
		$\{v_i \mid i \in 1..n\}$	tuple value
T	$::=$...	types
		$\{T_i \mid i \in 1..n\}$	tuple type

Evaluation rules for tuples

$$\{v_i \mid i \in 1..n\}.j \longrightarrow v_j$$

(E-PROJTUPLE)

$$\frac{t_1 \longrightarrow t'_1}{t_1.i \longrightarrow t'_1.i}$$

(E-PROJ)

$$\frac{t_j \longrightarrow t'_j}{\{v_i \mid i \in 1..j-1, t_j, t_k \mid k \in j+1..n\} \longrightarrow \{v_i \mid i \in 1..j-1, t'_j, t_k \mid k \in j+1..n\}}$$

(E-TUPLE)

Typing rules for tuples

$$\frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{t_i\}_{i \in 1..n} : \{T_i\}_{i \in 1..n}} \quad (\text{T-TUPLE})$$

$$\frac{\Gamma \vdash t_1 : \{T_i\}_{i \in 1..n}}{\Gamma \vdash t_1.j : T_j} \quad (\text{T-PROJ})$$

Records

t	$::=$...	terms
		$\{l_i = t_i \mid i \in 1..n\}$	record
		$t.l$	projection
v	$::=$...	values
		$\{l_i = v_i \mid i \in 1..n\}$	record value
T	$::=$...	types
		$\{l_i : T_i \mid i \in 1..n\}$	type of records

Evaluation rules for records

$$\{l_i = v_i \mid i \in 1..n\}.l_j \longrightarrow v_j \quad (\text{E-PROJRCD})$$

$$\frac{t_1 \longrightarrow t'_1}{t_1.l \longrightarrow t'_1.l} \quad (\text{E-PROJ})$$

$$\frac{t_j \longrightarrow t'_j}{\{l_i = v_i \mid i \in 1..j-1, l_j = t_j, l_k = t_k \mid k \in j+1..n\} \longrightarrow \{l_i = v_i \mid i \in 1..j-1, l_j = t'_j, l_k = t_k \mid k \in j+1..n\}} \quad (\text{E-RCD})$$

Typing rules for records

$$\frac{\text{for each } i \quad \Gamma \vdash t_i : T_i}{\Gamma \vdash \{l_i = t_i \mid i \in 1..n\} : \{l_i : T_i \mid i \in 1..n\}} \quad (\text{T-RCD})$$

$$\frac{\Gamma \vdash t_1 : \{l_i : T_i \mid i \in 1..n\}}{\Gamma \vdash t_1.l_j : T_j} \quad (\text{T-PROJ})$$