

CIS 500

Software Foundations

Fall 2002

30 October

Administrivia

- ◆ Prof. Pierce out of town Nov. 5 - 14
 - ◆ No office hours Nov 5, 7, 12, or 14
 - ◆ Next Wednesday: guest lecturer (on Chapter 16)
 - ◆ Following Monday: review session (led by Anne and Jim)
 - ◆ 3PM recitation cancelled on Nov 11 - go to Max's in Towne 307 instead
 - ◆ Following Wednesday: Midterm II
- ◆ There **will** be class on the Wednesday before Thanksgiving (Nov. 27)

Review

Subtyping

Intuitions: $S <: T$ means...

- ◆ “An element of S may safely be used wherever an element of T is expected.” (Official.)
- ◆ S is “better than” T .
- ◆ S is a subset of T .
- ◆ S is more informative / richer than T .

Subtype relation

$$S <: S \quad \text{(S-REFL)}$$

$$\frac{S <: U \quad U <: T}{S <: T} \quad \text{(S-TRANS)}$$

$$\{l_i : T_i \mid i \in 1..n+k\} <: \{l_i : T_i \mid i \in 1..n\} \quad \text{(S-RCDWIDTH)}$$

$$\frac{\text{for each } i \quad S_i <: T_i}{\{l_i : S_i \mid i \in 1..n\} <: \{l_i : T_i \mid i \in 1..n\}} \quad \text{(S-RCDDEPTH)}$$

$$\frac{\{k_j : S_j \mid j \in 1..n\} \text{ is a permutation of } \{l_i : T_i \mid i \in 1..n\}}{\{k_j : S_j \mid j \in 1..n\} <: \{l_i : T_i \mid i \in 1..n\}} \quad \text{(S-RCDPERM)}$$

$$\frac{T_1 \prec S_1 \quad S_2 \prec T_2}{S_1 \rightarrow S_2 \prec T_1 \rightarrow T_2}$$

(S-ARROW)

$$S \prec \text{Top}$$

(S-TOP)

Subsumption Rule

$$\frac{\Gamma \vdash t : S \quad S <: T}{\Gamma \vdash t : T}$$

(T-SUB)

Properties

Safety

Statements of progress and preservation theorems are unchanged.

Proofs become a bit more involved, because the typing relation is no longer **syntax directed**.

Preservation

Theorem: If $\Gamma \vdash t : T$ and $t \longrightarrow t'$, then $\Gamma \vdash t' : T$.

Proof: By induction on typing derivations.

(Which cases are hard?)

Subsumption case

Case T-SUB: $t : S$ $S <: T$

By the induction hypothesis, $\Gamma \vdash t' : S$. By T-SUB, $\Gamma \vdash t : T$.

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Not hard!

Application case

Case T-APP:

$$t = t_1 \ t_2 \quad \Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11} \quad T = T_{12}$$

From the evaluation rules (i.e., strictly speaking, from the inversion lemma for evaluation), there are three rules by which $t \longrightarrow t'$ can be derived: E-APP1, E-APP2, and E-APPABS. Proceed by cases.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \quad (\text{T-APP})$$

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Subcase E-APP1: $t_1 \longrightarrow t'_1 \quad t' = t'_1 \ t_2$

The result follows from the induction hypothesis and T-APP.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \quad \text{(T-APP)}$$

$$\frac{t_1 \longrightarrow t'_1}{t_1 \ t_2 \longrightarrow t'_1 \ t_2} \quad \text{(E-APP1)}$$

Case T-APP (CONTINUED):

$$t = t_1 t_2 \quad \Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11} \quad T = T_{12}$$

Subcase E-APP2: $t_1 = v_1 \quad t_2 \longrightarrow t'_2 \quad t' = v_1 t'_2$

Similar.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad \text{(T-APP)}$$

$$\frac{t_2 \longrightarrow t'_2}{v_1 t_2 \longrightarrow v_1 t'_2} \quad \text{(E-APP2)}$$

Case T-APP (CONTINUED):

$$t = t_1 \ t_2 \quad \Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11} \quad T = T_{12}$$

$$\text{Subcase E-APPABS:} \quad t_1 = \lambda x:S_{11}. t_{12} \quad t_2 = v_2 \quad t' = [x \mapsto v_2]t_{12}$$

By the inversion lemma for the typing relation...

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \quad (\text{T-APP})$$

$$(\lambda x:T_{11}. t_{12}) \ v_2 \longrightarrow [x \mapsto v_2]t_{12} \quad (\text{E-APPABS})$$

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By the inversion lemma for the typing relation... $T_{11} <: S_{11}$ and $\Gamma, x:S_{11} \vdash t_{12} : T_{12}$.

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By T-SUB, $\Gamma \vdash t_2 : S_{11}$.

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By T-SUB, $\Gamma \vdash t_2 : S_{11}$.

By the substitution lemma, $\Gamma \vdash t' : T_{12}$, and we are done.

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Inversion Lemma

Lemma: If $\Gamma \vdash \lambda x:S_1. s_2 : T_1 \rightarrow T_2$, then $T_1 <: S_1$ and $\Gamma, x:S_1 \vdash s_2 : T_2$.

Proof: Induction on typing derivations.

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Case T-SUB: $\lambda x:S_1 . s_2 : U \quad U <: T_1 \rightarrow T_2$

We want to say “By the induction hypothesis...”, but the IH does not apply (we do not know that S is an arrow type).

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Lemma: If $U <: T_1 \rightarrow T_2$, then U has the form $U_1 \rightarrow U_2$, with $T_1 <: U_1$ and $U_2 <: T_2$. (Proof: by induction on subtyping derivations.)

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The IH now applies, yielding $U_1 <: S_1$ and $\Gamma, x:S_1 \vdash s_2 : U_2$.

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From $U_1 <: S_1$ and $T_1 <: U_1$, rule S-TRANS gives $T_1 <: S_1$.

Inversion Lemma

Lemma: If $\Gamma \vdash \lambda x:S_1. s_2 : T_1 \rightarrow T_2$, then $T_1 <: S_1$ and $\Gamma, x:S_1 \vdash s_2 : T_2$.

Proof: Induction on typing derivations.

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Lemma: If $U <: T_1 \rightarrow T_2$, then U has the form $U_1 \rightarrow U_2$, with $T_1 <: U_1$ and $U_2 <: T_2$. (Proof: by induction on subtyping derivations.)

By this lemma, we know $U = U_1 \rightarrow U_2$, with $T_1 <: U_1$ and $U_2 <: T_2$.

The IH now applies, yielding $U_1 <: S_1$ and $\Gamma, x:S_1 \vdash s_2 : U_2$.

From $U_1 <: S_1$ and $T_1 <: U_1$, rule S-TRANS gives $T_1 <: S_1$.

From $\Gamma, x:S_1 \vdash s_2 : U_2$ and $U_2 <: T_2$, rule T-SUB gives $\Gamma, x:S_1 \vdash s_2 : T_2$, and we are done.

Subtyping and Other Features

Ascription and Casting

Ordinary ascription:

$$\frac{\Gamma \vdash t_1 : T}{\Gamma \vdash t_1 \text{ as } T : T} \quad (\text{T-ASCRIIBE})$$

$$v_1 \text{ as } T \longrightarrow v_1 \quad (\text{E-ASCRIIBE})$$

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$$\frac{\Gamma \vdash t_1 : T}{\Gamma \vdash t_1 \text{ as } T : T} \quad (\text{T-ASCRIIBE})$$

$$v_1 \text{ as } T \longrightarrow v_1 \quad (\text{E-ASCRIIBE})$$

Casting (cf. Java):

$$\frac{\Gamma \vdash t_1 : S}{\Gamma \vdash t_1 \text{ as } T : T} \quad (\text{T-CAST})$$

$$\frac{\vdash v_1 : T}{v_1 \text{ as } T \longrightarrow v_1} \quad (\text{E-CAST})$$

Subtyping and Variants

$$\langle l_i : T_i \text{ }^{i \in 1..n} \rangle <: \langle l_i : T_i \text{ }^{i \in 1..n+k} \rangle \quad \text{(S-VARIANTWIDTH)}$$

$$\frac{\text{for each } i \quad S_i <: T_i}{\langle l_i : S_i \text{ }^{i \in 1..n} \rangle <: \langle l_i : T_i \text{ }^{i \in 1..n} \rangle} \quad \text{(S-VARIANTDEPTH)}$$

$$\frac{\langle k_j : S_j \text{ }^{j \in 1..n} \rangle \text{ is a permutation of } \langle l_i : T_i \text{ }^{i \in 1..n} \rangle}{\langle k_j : S_j \text{ }^{j \in 1..n} \rangle <: \langle l_i : T_i \text{ }^{i \in 1..n} \rangle} \quad \text{(S-VARIANTPERM)}$$

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \langle l_1 = t_1 \rangle : \langle l_1 : T_1 \rangle} \quad \text{(T-VARIANT)}$$

Subtyping and Lists

$$\frac{S_1 <: T_1}{\text{List } S_1 <: \text{List } T_1} \quad (\text{S-LIST})$$

i.e., `List` is a covariant type constructor.

Subtyping and References

$$\frac{S_1 <: T_1 \quad T_1 <: S_1}{\text{Ref } S_1 <: \text{Ref } T_1} \quad (\text{S-REF})$$

I.e., `Ref` is **not** a covariant (nor a contravariant) type constructor.

Subtyping and Arrays

Similarly...

$$\frac{S_1 <: T_1 \quad T_1 <: S_1}{\text{Array } S_1 <: \text{Array } T_1}$$

(S-ARRAY)

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$$\frac{S_1 <: T_1 \quad T_1 <: S_1}{\text{Array } S_1 <: \text{Array } T_1} \quad (\text{S-ARRAY})$$

$$\frac{S_1 <: T_1}{\text{Array } S_1 <: \text{Array } T_1} \quad (\text{S-ARRAYJAVA})$$

This is regarded (even by the Java designers) as a mistake in the design.

References again

Observation: a value of type `Ref T` can be used in two different ways: as a **source** for values of type `T` and as a **sink** for values of type `T`.

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Idea: Split `Ref T` into three parts:

- ◆ `Source T`: reference cell with “read capability”
- ◆ `Sink T`: reference cell with “write capability”
- ◆ `Ref T`: cell with both capabilities

Modified Typing Rules

$$\frac{\Gamma \mid \Sigma \vdash t_1 : \text{Source } T_{11}}{\Gamma \mid \Sigma \vdash !t_1 : T_{11}}$$

(T-DEREF)

$$\frac{\Gamma \mid \Sigma \vdash t_1 : \text{Sink } T_{11} \quad \Gamma \mid \Sigma \vdash t_2 : T_{11}}{\Gamma \mid \Sigma \vdash t_1 := t_2 : \text{Unit}}$$

(T-ASSIGN)

Subtyping rules

$$\frac{S_1 <: T_1}{\text{Source } S_1 <: \text{Source } T_1} \quad (\text{S-SOURCE})$$
$$\frac{T_1 <: S_1}{\text{Sink } S_1 <: \text{Sink } T_1} \quad (\text{S-SINK})$$
$$\text{Ref } T_1 <: \text{Source } T_1 \quad (\text{S-REFSOURCE})$$
$$\text{Ref } T_1 <: \text{Sink } T_1 \quad (\text{S-REFSINK})$$

Capabilities

Other kinds of capabilities (e.g., send and receive capabilities on communication channels, encrypt/decrypt capabilities of cryptographic keys, ...) can be treated similarly.

Coercion semantics

[skip]

Intersection Types

The inhabitants of $T_1 \wedge T_2$ are terms belonging to **both** S and T —i.e., $T_1 \wedge T_2$ is an order-theoretic **meet** (greatest lower bound) of T_1 and T_2 .

$$T_1 \wedge T_2 <: T_1 \quad (\text{S-INTER1})$$

$$T_1 \wedge T_2 <: T_2 \quad (\text{S-INTER2})$$

$$\frac{S <: T_1 \quad S <: T_2}{S <: T_1 \wedge T_2} \quad (\text{S-INTER3})$$

$$S \rightarrow T_1 \wedge S \rightarrow T_2 <: S \rightarrow (T_1 \wedge T_2) \quad (\text{S-INTER4})$$

Intersection Types

Intersection types permit a very flexible form of **finitary overloading**.

$+ : (\text{Nat} \rightarrow \text{Nat} \rightarrow \text{Nat}) \wedge (\text{Float} \rightarrow \text{Float} \rightarrow \text{Float})$

This form of overloading is **extremely powerful**.

Every strongly normalizing untyped lambda-term can be typed in the simply typed lambda-calculus with intersection types.

→ type reconstruction problem is undecidable

Intersection types have not been used much in language designs (too powerful!), but are being intensively investigated as type systems for **intermediate languages** in highly optimizing compilers (cf. Church project).

Union types

Union types are also useful.

$T_1 \vee T_2$ is an **untagged** (non-disjoint) union of T_1 and T_2

→ no **case** construct. The only operations we can safely perform on elements of $T_1 \vee T_2$ are ones that make sense for **both** T_1 and T_2 .

N.b.: untagged **union** types in C are a source of type safety violations precisely because they ignores this restriction, allowing any operation on an element of $T_1 \vee T_2$ that makes sense for **either** T_1 or T_2 .

Union types are being used recently in type systems for XML processing languages (cf. XDuce, Xtatic).