

CIS 500
Software Foundations
Fall 2003

20-22 October

Sums

Sums - motivating example

```
PhysicalAddr = {firstlast:String, addr:String}
VirtualAddr  = {name:String, email:String}
Addr         = PhysicalAddr + VirtualAddr

inl : "PhysicalAddr → PhysicalAddr+VirtualAddr"
inr : "VirtualAddr → PhysicalAddr+VirtualAddr"
```

```
getName = λa:Addr.
  case a of
    inl x ⇒ x.firstlast
  | inr y ⇒ y.name;
```

New syntactic forms

```
t ::= ...
    inl t
    inr t
    case t of inl x⇒t | inr x⇒t

v ::= ...
    inl v
    inr v

T ::= ...
    T+T
```

terms

tagging (left)
tagging (right)
case

values

tagged value (left)
tagged value (right)

types

sum type

New typing rules

$$\boxed{\Gamma \vdash t : T}$$

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{inl } t_1 : T_1 + T_2} \quad (\text{T-INL})$$

$$\frac{\Gamma \vdash t_1 : T_2}{\Gamma \vdash \text{inr } t_1 : T_1 + T_2} \quad (\text{T-INR})$$

$$\frac{\Gamma \vdash t_0 : T_1 + T_2 \quad \Gamma, x_1 : T_1 \vdash t_1 : T \quad \Gamma, x_2 : T_2 \vdash t_2 : T}{\Gamma \vdash \text{case } t_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 : T} \quad (\text{T-CASE})$$

New evaluation rules

$$\boxed{t \longrightarrow t'}$$

$$\frac{\text{case (inl } v_0) \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2}{\longrightarrow [x_1 \mapsto v_0]t_1} \quad (\text{E-CASEINL})$$

$$\frac{\text{case (inr } v_0) \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2}{\longrightarrow [x_2 \mapsto v_0]t_2} \quad (\text{E-CASEINR})$$

$$\frac{t_0 \longrightarrow t'_0}{\text{case } t_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \longrightarrow \text{case } t'_0 \text{ of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2} \quad (\text{E-CASE})$$

$$\frac{t_1 \longrightarrow t'_1}{\text{inl } t_1 \longrightarrow \text{inl } t'_1} \quad (\text{E-INL})$$

$$\frac{t_1 \longrightarrow t'_1}{\text{inr } t_1 \longrightarrow \text{inr } t'_1} \quad (\text{E-INR})$$

Sums and Uniqueness of Types

Problem:

If t has type T , then $\text{inl } t$ has type $T+U$ for every U .

i.e., we've lost uniqueness of types.

Possible solutions:

- ◆ “Infer” U as needed during typechecking
- ◆ Give constructors different names and only allow each name to appear in one sum type (requires generalization to “variants,” which we’ll see next) — OCaml’s solution
- ◆ Annotate each inl and inr with the intended sum type.

For simplicity, let’s choose the third.

New syntactic forms

$t ::= \dots$
 $\text{inl } t \text{ as } T$
 $\text{inr } t \text{ as } T$

$v ::= \dots$
 $\text{inl } v \text{ as } T$
 $\text{inr } v \text{ as } T$

terms
tagging (left)
tagging (right)

values
tagged value (left)
tagged value (right)

New typing rules

$\Gamma \vdash t : T$

$$\frac{\Gamma \vdash t_1 : T_1}{\Gamma \vdash \text{inl } t_1 \text{ as } T_1+T_2 : T_1+T_2} \quad (\text{T-INL})$$

$$\frac{\Gamma \vdash t_1 : T_2}{\Gamma \vdash \text{inr } t_1 \text{ as } T_1+T_2 : T_1+T_2} \quad (\text{T-INR})$$

Evaluation rules ignore annotations:

$t \rightarrow t'$

$$\begin{array}{l} \text{case (inl } v_0 \text{ as } T_0) \\ \text{of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \\ \rightarrow [x_1 \mapsto v_0]t_1 \end{array} \quad (\text{E-CASEINL})$$

$$\begin{array}{l} \text{case (inr } v_0 \text{ as } T_0) \\ \text{of inl } x_1 \Rightarrow t_1 \mid \text{inr } x_2 \Rightarrow t_2 \\ \rightarrow [x_2 \mapsto v_0]t_2 \end{array} \quad (\text{E-CASEINR})$$

$$\frac{t_1 \rightarrow t'_1}{\text{inl } t_1 \text{ as } T_2 \rightarrow \text{inl } t'_1 \text{ as } T_2} \quad (\text{E-INL})$$

$$\frac{t_1 \rightarrow t'_1}{\text{inr } t_1 \text{ as } T_2 \rightarrow \text{inr } t'_1 \text{ as } T_2} \quad (\text{E-INR})$$

Variants

Just as we generalized binary products to labeled records, we can generalize binary sums to labeled **variants**.

New syntactic forms

$t ::= \dots$

$\langle l=t \rangle \text{ as } T$
 $\text{case } t \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i \quad i \in 1..n$

terms

tagging
 case

$T ::= \dots$

$\langle l_i:T_i \quad i \in 1..n \rangle$

types

type of variants

New evaluation rules

$t \rightarrow t'$

$\text{case } (\langle l_j=v_j \rangle \text{ as } T) \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i \quad i \in 1..n$
 $\rightarrow [x_j \mapsto v_j]t_j$ (E-CASEVARIANT)

$\frac{t_0 \rightarrow t'_0}{\text{case } t_0 \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i \quad i \in 1..n}$
 $\rightarrow \text{case } t'_0 \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i \quad i \in 1..n$ (E-CASE)

$\frac{t_i \rightarrow t'_i}{\langle l_i=t_i \rangle \text{ as } T \rightarrow \langle l_i=t'_i \rangle \text{ as } T}$ (E-VARIANT)

New typing rules

$\Gamma \vdash t : T$

$\frac{\Gamma \vdash t_j : T_j}{\Gamma \vdash \langle l_j=t_j \rangle \text{ as } \langle l_i:T_i \quad i \in 1..n \rangle : \langle l_i:T_i \quad i \in 1..n \rangle}$ (T-VARIANT)

$\frac{\Gamma \vdash t_0 : \langle l_i:T_i \quad i \in 1..n \rangle$
 for each $i \quad \Gamma, x_i:T_i \vdash t_i : T}{\Gamma \vdash \text{case } t_0 \text{ of } \langle l_i=x_i \rangle \Rightarrow t_i \quad i \in 1..n : T}$ (T-CASE)

Example

`Addr = <physical:PhysicalAddr, virtual:VirtualAddr>;`

`a = <physical=pa> as Addr;`

`getName = λa:Addr.`

`case a of`

`<physical=x> ⇒ x.firstlast`

`| <virtual=y> ⇒ y.name;`

Options

Just like in OCaml...

```
OptionalNat = <none:Unit, some:Nat>;  
  
Table = Nat → OptionalNat;  
  
emptyTable = λn:Nat. <none=unit> as OptionalNat;  
  
extendTable =  
  λt:Table. λm:Nat. λv:Nat.  
    λn:Nat.  
      if equal n m then <some=v> as OptionalNat  
      else t n;  
  
x = case t(5) of  
  <none=u> ⇒ 999  
  | <some=v> ⇒ v;
```

Enumerations

```
Weekday = <monday:Unit, tuesday:Unit, wednesday:Unit,  
          thursday:Unit, friday:Unit>;
```

```
nextBusinessDay = λw:Weekday.  
  case w of <monday=x> ⇒ <tuesday=unit> as Weekday  
  | <tuesday=x> ⇒ <wednesday=unit> as Weekday  
  | <wednesday=x> ⇒ <thursday=unit> as Weekday  
  | <thursday=x> ⇒ <friday=unit> as Weekday  
  | <friday=x> ⇒ <monday=unit> as Weekday;
```

Terminology: “Union Types”

$T_1 + T_2$ is a **disjoint union** of T_1 and T_2 (the tags `inl` and `inr` ensure disjointness)

(We could also consider a **non-disjoint** union $T_1 \vee T_2$, but its properties are substantially more complex, because it induces an interesting **subtype** relation. We’ll come back to subtyping later.)

Recursion

Recursion in λ_{\rightarrow}

- ◆ In λ_{\rightarrow} , all programs terminate. (Cf. Chapter 12.)
- ◆ Hence, untyped terms like `omega` and `fix` are not typable.
- ◆ But we can **extend** the system with a (typed) fixed-point operator...

Example

```
ff =  $\lambda$ ie:Nat $\rightarrow$ Bool.  
     $\lambda$ x:Nat.  
      if iszero x then true  
      else if iszero (pred x) then false  
      else ie (pred (pred x));  
  
iseven = fix ff;  
  
iseven 7;
```

New syntactic forms

$t ::= \dots$

`fix t`

terms

fixed point of t

New evaluation rules

$t \rightarrow t'$

$$\frac{\text{fix } (\lambda x:T_1.t_2)}{\rightarrow [x \mapsto (\text{fix } (\lambda x:T_1.t_2))]t_2} \quad (\text{E-FIXBETA})$$

$$\frac{t_1 \rightarrow t'_1}{\text{fix } t_1 \rightarrow \text{fix } t'_1} \quad (\text{E-FIX})$$

New typing rules

$\Gamma \vdash t : T$

$$\frac{\Gamma \vdash t_1 : T_1 \rightarrow T_1}{\Gamma \vdash \text{fix } t_1 : T_1} \quad (\text{T-FIX})$$

A more convenient form

```
letrec x:T1=t1 in t2 def = let x = fix (λx:T1.t1) in t2

letrec iseven : Nat→Bool =
  λx:Nat.
    if iszero x then true
    else if iszero (pred x) then false
    else iseven (pred (pred x))
in
  iseven 7;
```

Lists

Lists — syntax

$t ::= \dots$	terms
$\text{nil}[T]$	empty list
$\text{cons}[T] \ t \ t$	list constructor
$\text{isnil}[T] \ t$	test for empty list
$\text{head}[T] \ t$	head of a list
$\text{tail}[T] \ t$	tail of a list
$v ::= \dots$	values
$\text{nil}[T]$	empty list
$\text{cons}[T] \ v \ v$	list constructor
$T ::= \dots$	types
$\text{List } T$	type of lists

Lists — evaluation

$\frac{t_1 \rightarrow t'_1}{\text{cons}[T] \ t_1 \ t_2 \rightarrow \text{cons}[T] \ t'_1 \ t_2}$	(E-CONS1)
$\frac{t_2 \rightarrow t'_2}{\text{cons}[T] \ v_1 \ t_2 \rightarrow \text{cons}[T] \ v_1 \ t'_2}$	(E-CONS2)
$\text{isnil}[S] \ (\text{nil}[T]) \rightarrow \text{true}$	(E-ISNILNIL)
$\text{isnil}[S] \ (\text{cons}[T] \ v_1 \ v_2) \rightarrow \text{false}$	(E-ISNILCONS)
$\frac{t_1 \rightarrow t'_1}{\text{isnil}[T] \ t_1 \rightarrow \text{isnil}[T] \ t'_1}$	(E-ISNIL)

$\text{head}[S] (\text{cons}[T] v_1 v_2) \longrightarrow v_1$ (E-HEADCONS)

$$\frac{t_1 \longrightarrow t'_1}{\text{head}[T] t_1 \longrightarrow \text{head}[T] t'_1}$$
 (E-HEAD)

$\text{tail}[S] (\text{cons}[T] v_1 v_2) \longrightarrow v_2$ (E-TAILCONS)

$$\frac{t_1 \longrightarrow t'_1}{\text{tail}[T] t_1 \longrightarrow \text{tail}[T] t'_1}$$
 (E-TAIL)

Note that evaluation rules do not look at type annotations!

Lists — typing

$\Gamma \vdash \text{nil}[T_1] : \text{List } T_1$ (T-NIL)

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash t_2 : \text{List } T_1}{\Gamma \vdash \text{cons}[T_1] t_1 t_2 : \text{List } T_1}$$
 (T-CONS)

$$\frac{\Gamma \vdash t_1 : \text{List } T_{11}}{\Gamma \vdash \text{isnil}[T_{11}] t_1 : \text{Bool}}$$
 (T-ISNIL)

$$\frac{\Gamma \vdash t_1 : \text{List } T_{11}}{\Gamma \vdash \text{head}[T_{11}] t_1 : T_{11}}$$
 (T-HEAD)

$$\frac{\Gamma \vdash t_1 : \text{List } T_{11}}{\Gamma \vdash \text{tail}[T_{11}] t_1 : \text{List } T_{11}}$$
 (T-TAIL)