

CIS 500
Software Foundations
Fall 2003

29 October

Exceptions (Chapter 14)

Motivation

Most programming languages provide some mechanism for interrupting the normal flow of control in a program to signal some exceptional condition.

Note that it is always **possible** to program without exceptions — instead of raising an exception, we return `None`; instead of returning result `x` normally, we return $\exists(x)$. But now we need to wrap every function application in a `case` to find out whether it returned a result or an exception.

→ much more convenient to build this mechanism into the language.

Varieties of non-local control

There are **many** ways of adding “non-local control flow”

- ◆ `exit(1)`
- ◆ `goto`
- ◆ `setjmp/longjmp`
- ◆ `raise/try` (or `catch/throw`) in many variations
- ◆ `callcc` / continuations
- ◆ more esoteric variants (cf. many Scheme papers)

Varieties of non-local control

There are **many** ways of adding “non-local control flow”

- ◆ `exit(1)`
- ◆ `goto`
- ◆ `setjmp/longjmp`
- ◆ `raise/try` (or `catch/throw`) in many variations
- ◆ `callcc` / continuations
- ◆ more esoteric variants (cf. many Scheme papers)

Let's begin with the simplest of these.

An “abort” primitive

First step: raising exceptions (but not catching them).

$t ::= \dots$ terms
`error` run-time error

Evaluation

$\text{error } t_2 \longrightarrow \text{error}$ (E-APPERR1)

$v_1 \text{ error} \longrightarrow \text{error}$ (E-APPERR2)

Typing

$\Gamma \vdash \text{error} : T$ (T-ERROR)

Typing errors

Note that the typing rule for `error` allows us to give it **any** type T .

$\Gamma \vdash \text{error} : T$ (T-ERROR)

This means that both

`if x>0 then 5 else error`

and

`if x>0 then true else error`

will typecheck.

Aside: Syntax-directedness

Note that this rule

$\Gamma \vdash \text{error} : T$ (T-ERROR)

has a problem from the point of view of implementation: it is *not* syntax-directed!

This will cause the Uniqueness of Types theorem to fail.

For purposes of defining the language and proving its type safety, this is *not* a problem — Uniqueness of Types is *not* critical.

Let's think a little, though, about how the rule might be fixed...

An alternative

Can't we just decorate the `error` keyword with its intended type, as we have done to fix related problems with other constructs?

$$\Gamma \vdash (\text{error as } T) : T \quad (\text{T-ERROR})$$

An alternative

Can't we just decorate the `error` keyword with its intended type, as we have done to fix related problems with other constructs?

$$\Gamma \vdash (\text{error as } T) : T \quad (\text{T-ERROR})$$

No, this doesn't work!

E.g. (assuming our language also has numbers and booleans):

```
succ (if (error as Bool) then 5 else 7)
→ succ (error as Bool)
```

Exercise: Come up with a similar example using just functions and `error`.

Another alternative

In a system with universal polymorphism (like OCaml), the variability of typing for `error` can be dealt with by assigning it a variable type!

$$\Gamma \vdash \text{error} : 'a \quad (\text{T-ERROR})$$

In effect, we are replacing the **uniqueness of typing** property by a weaker (but still useful) property called **most general typing**.

I.e., although a term may have many types, we always have a compact way of **representing** the set of all of its possible types.

Yet another alternative

Alternatively, in a system with subtyping (which we'll discuss in the next lecture) and a minimal `Bot` type, we **can** give `error` a unique type:

$$\Gamma \vdash \text{error} : \text{Bot} \quad (\text{T-ERROR})$$

(Of course, what we've really done is just pushed the complexity of the old `error` rule onto the `Bot` type! We'll return to this point later.)

For now...

Let's stick with the original rule

$$\Gamma \vdash \text{error} : T \quad (\text{T-ERROR})$$

and live with the resulting nondeterminism of the typing relation.

Type safety

The **preservation** theorem requires no changes when we add **error**: if a term of type **T** reduces to **error**, that's fine, since **error** has every type **T**.

Type safety

The **preservation** theorem requires no changes when we add **error**: if a term of type **T** reduces to **error**, that's fine, since **error** has every type **T**.

Progress, though, requires a little more care.

Progress

First, note that we do **not** want to extend the set of values to include **error**, since this would make our new rule for propagating errors through applications.

$$v_1 \text{ error} \longrightarrow \text{error} \quad (\text{E-APPERR2})$$

overlap with our existing computation rule for applications:

$$(\lambda x:T_1. t_1) v_2 \longrightarrow [x \mapsto v_2] t_1 \quad (\text{E-APPABS})$$

e.g., the term

$$(\lambda x:\text{Nat}. 0) \text{ error}$$

could evaluate to either **0** (which would be wrong) or **error** (which is what we intend).

Progress

Instead, we keep `error` as a non-value normal form, and refine the statement of progress to explicitly mention the possibility that terms may evaluate to `error` instead of to a value.

THEOREM [PROGRESS]: Suppose `t` is a closed, well-typed normal form. Then either `t` is a value or `t = error`.

Catching exceptions

<code>t ::= ...</code>	terms	
<code>try t with t</code>	trap errors	
Evaluation		
<code>try v₁ with t₂ → v₁</code>		(E-TRYV)
<code>try error with t₂ → t₂</code>		(E-TRYERROR)
$\frac{t_1 \rightarrow t'_1}{\text{try } t_1 \text{ with } t_2 \rightarrow \text{try } t'_1 \text{ with } t_2}$		(E-TRY)
Typing		
$\frac{\Gamma \vdash t_1 : T \quad \Gamma \vdash t_2 : T}{\Gamma \vdash \text{try } t_1 \text{ with } t_2 : T}$		(T-TRY)

Exceptions carrying values

<code>t ::= ...</code>	terms	
<code>raise t</code>	raise exception	
Evaluation		
<code>(raise v₁₁) t₂ → raise v₁₁</code>		(E-APPRAISE1)
<code>v₁ (raise v₂₁) → raise v₂₁</code>		(E-APPRAISE2)
$\frac{t_1 \rightarrow t'_1}{\text{raise } t_1 \rightarrow \text{raise } t'_1}$		(E-RAISE)
<code>raise (raise v₁₁) → raise v₁₁</code>		(E-RAISERAISE)

<code>try v₁ with t₂ → v₁</code>	(E-TRYV)
<code>try raise v₁₁ with t₂ → t₂ v₁₁</code>	(E-TRYRAISE)
$\frac{t_1 \rightarrow t'_1}{\text{try } t_1 \text{ with } t_2 \rightarrow \text{try } t'_1 \text{ with } t_2}$	(E-TRY)

Typing

$$\frac{\Gamma \vdash t_1 : T_{\text{exn}}}{\Gamma \vdash \text{raise } t_1 : T} \quad (\text{T-EXN})$$

$$\frac{\Gamma \vdash t_1 : T \quad \Gamma \vdash t_2 : T_{\text{exn}} \rightarrow T}{\Gamma \vdash \text{try } t_1 \text{ with } t_2 : T} \quad (\text{T-TRY})$$