

CIS 500

Software Foundations

Fall 2004

22 November

Administrivia

◆ Homework 9 assigned today, due Dec 1.

◆ Class on Wednesday, but no recitations due to Thanksgiving.

◆ No office hours on Wednesday and Thursday.

Subtyping (Review)

Subtype relation

$$S <: S$$

(S-REFL)

$$\frac{S <: U \quad U <: T}{S <: T}$$

(S-TRANS)

$$\{l_1 : T_1 \mid l_1 : T_1 \in l_{1..n+k}\} <: \{l_1 : T_1 \mid l_1 : T_1 \in l_{1..n}\}$$

(S-RCDWIDTH)

$$\text{for each } i \quad S_i <: T_i \quad \frac{\{l_1 : S_i \mid l_1 : T_i \in l_{1..n}\}}{\{l_1 : S_i \mid l_1 : T_i \in l_{1..n}\} \text{ is a permutation of } \{l_1 : T_i \mid l_1 : T_i \in l_{1..n}\}}$$

(S-RCDDEPTH)

$$\frac{\{k_j : S_j \mid l_1 : T_i \in l_{1..n}\} <: \{l_1 : T_i \mid l_1 : T_i \in l_{1..n}\}}{\{k_j : S_j \mid l_1 : T_i \in l_{1..n}\} \text{ is a permutation of } \{l_1 : T_i \mid l_1 : T_i \in l_{1..n}\}}$$

(S-RCDPERM)

Subtyping references

I.e., **Ref** is **not** a covariant (nor a contravariant) type constructor.
Why?

$$\frac{S_1 <: T_1 \quad \text{Ref } S_1 <: \text{Ref } T_1}{\text{(S-REF)}}$$

Subtyping and References

$$\frac{T_1 <: S_1 \quad S_2 <: T_2 \quad S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}{S <: \text{Top}}$$

(S-ARROW)
(S-TOP)

Other typing rules as in $\lambda \rightarrow$

$$\frac{T \vdash t : T}{T \vdash t : S \quad S <: T} \quad \text{(T-SUB)}$$

Subsumption Rule

Subtyping and Arrays

Similarly...

$$\frac{S_1 <: T_1 \quad T_1 <: S_1 \quad \text{Array } S_1 <: \text{Array } T_1}{\text{(S-ARRAY)}}$$

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$$\frac{S_1 <: T_1 \quad T_1 <: S_1 \quad \text{Array } S_1 <: \text{Array } T_1}{\text{(S-ARRAY)}}$$

$$\frac{S_1 <: T_1 \quad \text{Array } S_1 <: \text{Array } T_1}{\text{(S-ARRAYJAVA)}}$$

This is regarded (even by the Java designers) as a mistake in the design.

Subtyping and References

Why?

I.e., **Ref** is **not** a covariant (nor a contravariant) type constructor.

- ◆ When a reference is **read**, the context expects a T_1 , so if $S_1 <: T_1$ then an S_1 is ok.

$$\frac{S_1 <: T_1 \quad T_1 <: S_1 \quad \text{Ref } S_1 <: \text{Ref } T_1}{\text{(S-REF)}}$$

Why?

I.e., **Ref** is **not** a covariant (nor a contravariant) type constructor.

- ◆ When a reference is **read**, the context expects a T_1 , so if $S_1 <: T_1$ then an S_1 is ok.
- ◆ When a reference is **written**, the context provides a T_1 and if the actual type of the reference is **Ref** S_1 , someone else may use the T_1 as an S_1 . So we need $T_1 <: S_1$.

$$\frac{S_1 <: T_1 \quad T_1 <: S_1 \quad \text{Ref } S_1 <: \text{Ref } T_1}{\text{(S-REF)}}$$

Subtyping and References

Modified Typing Rules

$$\begin{array}{c} \text{(T-DEREF)} \\ \frac{\Gamma \mid \Sigma \vdash t_1 : \text{Source } T_1 \quad \Gamma \mid \Sigma \vdash !t_1 : T_1}{\Gamma \mid \Sigma \vdash t_1 : \text{Sink } T_1} \\ \text{(T-ASSIGN)} \\ \frac{\Gamma \mid \Sigma \vdash t_1 : \text{Sink } T_1 \quad \Gamma \mid \Sigma \vdash t_2 : T_1}{\Gamma \mid \Sigma \vdash t_1 := t_2 : \text{Unit}} \end{array}$$

Subtyping rules

$$\begin{array}{c} \text{(S-SOURCE)} \\ \frac{S_1 <: T_1 \quad \text{Source } S_1 <: \text{Source } T_1}{S_1 <: T_1} \\ \text{(S-SINK)} \\ \frac{T_1 <: S_1 \quad \text{Sink } S_1 <: \text{Sink } T_1}{T_1 <: S_1} \\ \text{(S-REFSOURCE)} \\ \text{Ref } T_1 <: \text{Source } T_1 \\ \text{(S-REFSINK)} \\ \text{Ref } T_1 <: \text{Sink } T_1 \end{array}$$

References again

Observation: a value of type **Ref T** can be used in two different ways: as a **source** for values of type **T** and as a **sink** for values of type **T**.

- Idea: Split **Ref T** into three parts:
- ◆ **Source T**: reference cell with “read capability”
 - ◆ **Sink T**: reference cell with “write capability”
 - ◆ **Ref T**: cell with both capabilities

References again

Observation: a value of type **Ref T** can be used in two different ways: as a **source** for values of type **T** and as a **sink** for values of type **T**.

Technically, the reason this works is that we can divide the “positions” of the typing relation into **input positions** (Γ and t) and **output positions** (T).

- ◆ For the input positions, all metavariables appearing in the premises also appear in the conclusion (so we can calculate inputs to the “subgoals” from the subexpressions of inputs to the main goal)
- ◆ For the output positions, all metavariables appearing in the conclusions also appear in the premises (so we can calculate outputs from the main goal from the outputs of the subgoals)

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{12}}{\Gamma \vdash t_1 \ t_2 : T_{12}}$$

(T-App)

Syntax-directed sets of rules

The second important point about the simply typed lambda-calculus is that the **set** of typing rules is syntax-directed, in the sense that, for every “input” Γ and t , there one rule that can be used to derive typing statements involving t . E.g., if t is an application, then we must proceed by trying to use T-App. If we succeed, then we have found a type (indeed, the unique type) for t . If it fails, then we know that t is not typable.

→ no backtracking!

Metatheory of Subtyping

Syntax-directed rules

In the simply typed lambda-calculus (without subtyping), each rule can be “read from bottom to top” in a straightforward way.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{12}}{\Gamma \vdash t_1 \ t_2 : T_{12}}$$

(T-App)

If we are given some Γ and some t of the form $t_1 \ t_2$, we can try to find a type for t by

1. finding (recursively) a type for t_1
2. checking that it has the form $T_{11} \rightarrow T_{12}$
3. finding (recursively) a type for t_2
4. checking that it is the same as T_{12}

Non-syntax-directedness of typing

When we extend the system with subtyping, both aspects of syntax-directedness get broken.

1. The set of typing rules now includes **two** rules that can be used to give a type to terms of a given shape (the old one plus T-SUB)

$$\frac{\Gamma \vdash t : S \quad S <: T}{\Gamma \vdash t : T} \text{ (T-SUB)}$$

2. Worse yet, the new rule T-SUB itself is not syntax directed: the inputs to the left-hand subgoal are exactly the same as the inputs to the main goal! (Hence, if we translated the typing rules naively into a typechecking function, the case corresponding to T-SUB would cause divergence.)

Non-syntax-directedness of subtyping

- Moreover, the subtyping relation is not syntax directed either.
1. There are **lots** of ways to derive a given subtyping statement.

2. The transitivity rule

$$\frac{S <: U \quad U <: T}{S <: T} \text{ (S-TRANS)}$$

is badly non-syntax-directed: the premises contain a metavariable (in an “input position”) that does not appear at all in the conclusion. To implement this rule naively, we’d have to **guess** a value for **U**!

What to do?

1. Observation: We don't **need** 1000 ways to prove a given typing or subtyping statement — one is enough.
- Think more carefully about the typing and subtyping systems to see where we can get rid of excess flexibility
2. Use the resulting intuitions to formulate new “algorithmic” (i.e., syntax-directed) typing and subtyping relations
3. Prove that the algorithmic relations are “the same as” the original ones in an appropriate sense.

Developing an algorithmic subtyping relation

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$$\frac{T_1 <: S_1 \quad S_2 <: T_2 \quad S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}{S <: \text{Top}}$$

(S-Top)

(S-Arrow)

Subtype relation

$$\begin{array}{l} \text{(S-REFL)} \quad S <: S \\ \text{(S-TRANS)} \quad \frac{S <: U \quad U <: T}{S <: T} \\ \text{(S-RCDWIDTH)} \quad \{l_1 : T_1\}_{i \in I..n+k} <: \{l_1 : T_i\}_{i \in I..n} \\ \text{(S-RCDDEPTH)} \quad \frac{\text{for each } i \quad S_i <: T_i \quad \{l_1 : S_i\}_{i \in I..n} <: \{l_1 : T_i\}_{i \in I..n}}{\{k_j : S_j\}_{j \in I..n} \text{ is a permutation of } \{l_1 : T_i\}_{i \in I..n}} \\ \text{(S-RCDPERM)} \quad \frac{\{k_j : S_j\}_{j \in I..n} <: \{l_1 : T_i\}_{i \in I..n}}{\{k_j : S_j\}_{j \in I..n} \text{ is a permutation of } \{l_1 : T_i\}_{i \in I..n}} \end{array}$$

Issues

- For a given subtyping statement, there are multiple rules that could be used last in a derivation.
1. S-RCD-WIDTH, S-RCD-DEPTH, and S-RCD-PERM overlap with each other
 2. S-REFL and S-TRANS overlap with everything

Step 2: Get rid of reflexivity

Observation: S-REFL is unnecessary.

Lemma: $S <: S$ can be derived for every type without using S-REFL.

Even simpler subtype relation

$$\begin{array}{l}
 \text{(S-TRANS)} \quad \frac{S <: T}{S <: U \quad U <: T} \\
 \text{(S-RCD)} \quad \frac{\{l_i : S_j\}_{j \in I \dots m} <: \{l_i : T_i\}_{i \in I \dots n}}{\{l_i : T_i\}_{i \in I \dots n} \subseteq \{k_j : T_j\}_{j \in I \dots m} \quad k_j = l_i \text{ implies } S_j <: T_i} \\
 \text{(S-ARROW)} \quad \frac{T_1 <: S_1 \quad S_2 <: T_2 \quad S_1 \multimap S_2 <: T_1 \multimap T_2}{S <: \text{Top}} \\
 \text{(S-TOP)} \quad S <: \text{Top}
 \end{array}$$

Step 1: simplify record subtyping

Idea: combine all three record subtyping rules into one “macro rule” that captures all of their effects

$$\text{(S-RCD)} \quad \frac{\{l_i : T_i\}_{i \in I \dots n} \subseteq \{k_j : T_j\}_{j \in I \dots m} \quad k_j = l_i \text{ implies } S_j <: T_i}{\{k_j : S_j\}_{j \in I \dots m} <: \{l_i : T_i\}_{i \in I \dots n}}$$

Simpler subtype relation

$$\begin{array}{l}
 \text{(S-REFL)} \quad S <: S \\
 \text{(S-TRANS)} \quad \frac{S <: T}{S <: U \quad U <: T} \\
 \text{(S-RCD)} \quad \frac{\{l_i : S_j\}_{j \in I \dots m} <: \{l_i : T_i\}_{i \in I \dots n}}{\{l_i : T_i\}_{i \in I \dots n} \subseteq \{k_j : T_j\}_{j \in I \dots m} \quad k_j = l_i \text{ implies } S_j <: T_i} \\
 \text{(S-ARROW)} \quad \frac{T_1 <: S_1 \quad S_2 <: T_2 \quad S_1 \multimap S_2 <: T_1 \multimap T_2}{S <: \text{Top}} \\
 \text{(S-TOP)} \quad S <: \text{Top}
 \end{array}$$

Step 3: Get rid of transitivity

Observation: S-TRANS is unnecessary.

Lemma: If $S < T$ can be derived, then there is a derivation that does not use S-TRANS.

Soundness and completeness

Theorem: $S < T$ iff $\vdash S < T$.

Proof: ...

Terminology:

- ♦ The algorithmic presentation of subtyping is **sound** with respect to the original if $\vdash S < T$ implies $S < T$.
 - ♦ The algorithmic presentation of subtyping is **complete** with respect to the original if $S < T$ implies $\vdash S < T$.
- (Everything validated by the algorithm is actually true.)
- (Everything true is validated by the algorithm.)

“Algorithmic” subtype relation

$$\begin{array}{l}
 \text{(SA-Top)} \quad \vdash S < \text{Top} \\
 \text{(SA-ARROW)} \quad \frac{\vdash T_1 < S_1 \quad \vdash S_2 < T_2}{\vdash S_1 \rightarrow S_2 < T_1 \rightarrow T_2} \\
 \text{(SA-RCD)} \quad \frac{\vdash \{k_j : S_j\}_{j \in I \dots n} < \{L_1 : T_1\}_{j \in I \dots n}}{\text{for each } k_j = L_1, \vdash S_j < T_1}
 \end{array}$$

Subtyping Algorithm (pseudo-code)

The algorithmic rules can be translated directly into code:

subtype(S, T) = if T = Top, then true

else if S = S₁ → S₂ and T = T₁ → T₂

then subtype(T₁, S₁) ∧ subtype(S₂, T₂)

else if S = {k_j : S_j }_{j ∈ I … n} and T = {L₁ : T₁ }_{i ∈ I … n}

then {L_i }_{i ∈ I … n} ⊆ {k_j }_{j ∈ I … n}

∧ for all i there is some j ∈ 1..m with k_j = L_i

and subtype(S_j, T_i)

else false.

Decision Procedures

A **decision procedure** for a relation $R \subseteq U$ is a total function p from U to $\{true, false\}$ such that $p(u) = true$ iff $u \in R$.

Is our *subtype* function a decision procedure?

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Since *subtype* is just an implementation of the algorithmic subtyping rules, we have

1. if $subtype(S, T) = true$, then $\vdash S <: T$
- (hence, by soundness of the algorithmic rules, $S <: T$)
2. if $subtype(S, T) = false$, then not $\vdash S <: T$

(hence, by completeness of the algorithmic rules, not $S <: T$)

Q: What's missing?

1. if $subtype(S, T) = true$, then $\vdash S <: T$
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Decision Procedures

Metatheory of Typing

Issue

For the typing relation, we have just one problematic rule to deal with: subsumption.

$$\frac{\Gamma \vdash t : T}{\Gamma \vdash t : S \quad S <: T}$$

(T-SUB)

Where is this rule needed?

A: How do we know that *subtype* is a **total** function?

Q: What's missing?

- (hence, by soundness of the algorithmic rules, $S <: T$)
1. if $\text{subtype}(S, T) = \text{true}$, then $\vdash S <: T$
 2. if $\text{subtype}(S, T) = \text{false}$, then not $\vdash S <: T$
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Is our *subtype* function a decision procedure?

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- (hence, by completeness of the algorithmic rules, not $S <: T$)

Q: What's missing?

A: How do we know that *subtype* is a **total** function?

Prove it!

interesting ones.

Nowhere else! Uses of subsumption to help typecheck applications are the only

Where else??

is not typable without using subsumption.

$(\lambda r:\{x:\text{Nat}\}. r.x) \{x=0,y=1\}$

For applications. E.g., the term

Where is this rule really needed?

$$\frac{\Gamma \vdash t : S \quad S <: T}{\Gamma \vdash t : T}$$

(T-Sub)

subsumption.

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Issue

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(T-Sub)

subsumption.

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Issue

$$\frac{\frac{\frac{\Gamma, x:s_1 \vdash s_2 : s_2 \quad s_2 <: T_2}{\Gamma, x:s_1 \vdash s_2 : T_2} \quad \vdots}{\Gamma \vdash \lambda x:s_1.s_2 : T_2} \quad \vdots}{\Gamma \vdash \lambda x:s_1.s_2 : s_2 \rightarrow T_2} \quad \vdots$$

(T-Sub)

(T-Abs)

Example

Where else??

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For applications. E.g., the term

Where is this rule really needed?

$$\frac{\Gamma \vdash t : T}{\Gamma \vdash t : S \quad S <: T}$$

(T-Sub)

subsumption.

For the typing relation, we have just one problematic rule to deal with:

Issue

Example

$\frac{\vdots}{\begin{array}{c} \vdots \\ \vdots \\ \vdots \end{array}} \quad (\text{T-Sub})$	$\frac{\vdots}{\vdots} \quad (\text{S-Arrow})$
$\frac{\vdots}{\vdots} \quad (\text{T-App})$	$\frac{\vdots}{\vdots}$

Example

$$\begin{array}{c}
 \vdots \\
 \frac{\Gamma, x:s_1 \vdash s_2 : s_2 \quad s_2 <: \tau_2}{\Gamma, x:s_1 \vdash s_2 : \tau_2} \text{(T-SUB)} \\
 \frac{\Gamma \vdash \lambda x:s_1.s_2 : s_1 \multimap \tau_2}{\Gamma \vdash \lambda x:s_1.s_2 : s_1 \multimap \tau_2} \text{(T-ABS)}
 \end{array}
 \quad
 \text{becomes}
 \quad
 \begin{array}{c}
 \vdots \\
 \frac{\Gamma, x:s_1 \vdash s_2 : \tau_2}{\Gamma \vdash \lambda x:s_1.s_2 : s_1 \multimap \tau_2} \text{(T-ABS)} \\
 \frac{\Gamma \vdash \lambda x:s_1.s_2 : s_1 \multimap \tau_2 \quad s_1 \multimap s_2 <: \tau_2}{\Gamma \vdash \lambda x:s_1.s_2 : s_1 \multimap \tau_2} \text{(T-SUB)}
 \end{array}$$

Example

[illegible]

becomes

Example

becomes

Example

Example