

Structural Induction

1. $\{true, false\} \subseteq B$;
2. if $t_1 \in B$, then $\{not\ t_1\} \subseteq B$;
3. if $t_1 \in B$, $t_2 \in B$, and $t_3 \in B$, then if t_1 then t_2 else $t_3 \in B$.

This was a short hand notation for the definition of the set B . The set B of **boolean terms** is the smallest set such that

```
t ::= true
    not t
    if t then t else t
```

Recall the definition of the language B :

Boolean terms: Syntax

CIS 500

Software Foundations

Fall 2005

Induction; Operational Semantics

Review recitations start this week. You may go to any recitation section that you wish. You do not need to register for the section, nor do you need to attend the same section the entire semester. If you need help finding a study group, we will match people up in recitation sections this week.

Wed 3:30-5:00 PM	Levine 315	Bohannon	
Thurs 10:30-12 PM	Levine 612	Aydemir	
Thurs 1:30-3 PM	Levine 512	Bohannon	
Fri 9:30-11 AM	Levine 512	Aydemir	

First homework assignment is due one week from today.

Announcements

Structural Induction

We can use **induction** for boolean terms. The way we have defined terms gives us an induction principle:

For all $t \in \mathcal{B}$, $P(t)$ is true if and only if

- ◆ $P(\text{true})$ and $P(\text{false})$ hold
- ◆ for all $t_1 \in \mathcal{B}$, if $P(t_1)$ holds, then $P(\text{not } t_1)$ hold.
- ◆ for all $t_1, t_2, t_3 \in \mathcal{B}$, if $P(t_1)$, $P(t_2)$ and $P(t_3)$ holds, then $P(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)$ holds.

Proofs by induction

We'll prove that evaluation is deterministic. In other words: For all t there exists **at most** one t' such that $(t, t') \in \text{Eval}$.

This gives us the property:

$P(t) =$ exists at most one t' such that $(t, t') \in \text{Eval}$.

So we want to show:

- ◆ $P(\text{true})$ (i.e. exists at most one t' such that $(\text{true}, t') \in \text{Eval}$)
- ◆ $P(\text{false})$
- ◆ $P(\text{not } t_1)$ given that $P(t_1)$ holds.
- ◆ $P(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)$ given that $P(t_1)$, $P(t_2)$ and $P(t_3)$ all hold.

Boolean terms: Semantics

We defined the semantics of \mathcal{B} using the relation Eval . If $(t_1, t_2) \in \text{Eval}$ then t_2 is the meaning of t_1 . Recall that Eval is the smallest set closed under the following rules:

1. $(\text{true}, \text{true}) \in \text{Eval}$
2. $(\text{false}, \text{false}) \in \text{Eval}$
3. $(\text{not } t, \text{true}) \in \text{Eval}$ when $(t, \text{false}) \in \text{Eval}$
4. $(\text{not } t, \text{false}) \in \text{Eval}$ when $(t, \text{true}) \in \text{Eval}$
5. $(\text{if } t_1 \text{ then } t_2 \text{ else } t_3, t) \in \text{Eval}$ when either:
 - ◆ $(t_1, \text{true}) \in \text{Eval}$ and $(t_2, t) \in \text{Eval}$
 - ◆ $(t_1, \text{false}) \in \text{Eval}$ and $(t_3, t) \in \text{Eval}$

Proving properties of programming languages

Suppose we want to prove that evaluation is deterministic. In other words: For all t there exists **at most** one t' such that $(t, t') \in \text{Eval}$.

Boolean terms: Semantics

We defined the semantics of \mathcal{B} using the relation $Eval$. If $(t_1, t_2) \in Eval$ then t_2 is the meaning of t_1 . Recall that $Eval$ is the smallest set closed under the following rules:

1. $(true, true) \in Eval$
2. $(false, false) \in Eval$
3. $(not\ t, true) \in Eval$ when $(t, false) \in Eval$
4. $(not\ t, false) \in Eval$ when $(t, true) \in Eval$
5. $(if\ t_1\ then\ t_2\ else\ t_3, t) \in Eval$ when either:
 - ◆ $(t_1, true) \in Eval$ and $(t_2, t) \in Eval$
 - ◆ $(t_1, false) \in Eval$ and $(t_3, t) \in Eval$

Alternate notation: Inference rules

We can also define $Eval$ using a shorthand notation. An alternate notation for the same definition:

$$\frac{(true, true) \in Eval}{(true, true) \in Eval}$$

$$\frac{(not\ t_1, false) \in Eval}{(not\ t_1, true) \in Eval}$$

$$\frac{(not\ t_1, true) \in Eval}{(not\ t_1, false) \in Eval}$$

$$\frac{(t_1, true) \in Eval \quad (t_2, t) \in Eval}{(if\ t_1\ then\ t_2\ else\ t_3, t) \in Eval}$$

$$\frac{(t_1, false) \in Eval \quad (t_3, t) \in Eval}{(if\ t_1\ then\ t_2\ else\ t_3, t) \in Eval}$$

Note that, just in the BNF notation, "the smallest set closed under..." is implied (but often not stated explicitly).

Terminology:
 ◆ axiom vs. rule
 ◆ concrete rule vs. rule scheme

Proof on chalkboard

If we abbreviate $(t, t') \in Eval$ as $t \Downarrow t'$ we can write these rules even more succinctly:

$$\frac{}{true \Downarrow true}$$

$$\frac{}{false \Downarrow false}$$

$$\frac{t_1 \Downarrow true}{not\ t_1 \Downarrow false}$$

$$\frac{t_1 \Downarrow false}{not\ t_1 \Downarrow true}$$

$$\frac{t_1 \Downarrow true \quad t_2 \Downarrow t}{if\ t_1\ then\ t_2\ else\ t_3 \Downarrow t}$$

$$\frac{t_1 \Downarrow false \quad t_3 \Downarrow t}{if\ t_1\ then\ t_2\ else\ t_3 \Downarrow t}$$

The notation $t \Downarrow t'$ is read as "t evaluates to t'".
 We will often abbreviate relations using symbols such as $\Downarrow, \rightarrow, \vdash, \vdash,$ etc.

Last time we showed that the evaluation relation was a function.
 i.e. for all t there is **at most** one t' such that $t \Downarrow t'$.
 Today we will show a related property: that evaluation is total.
 i.e. for all t there is **at least** one t' such that $t \Downarrow t'$.

How to prove this property?

Proving properties about evaluation

Again we will use the structural induction principle for terms in \mathcal{B} :
 For all t in \mathcal{B} , $P(t)$ is true, if and only if

- ◆ $P(\text{true})$ and $P(\text{false})$ hold
- ◆ for all $t_1 \in \mathcal{B}$, if $P(t_1)$ holds, then $P(\text{not } t_1)$ hold.
- ◆ for all $t_1, t_2, t_3 \in \mathcal{B}$, if $P(t_1)$, $P(t_2)$ and $P(t_3)$ holds, then $P(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)$ holds.

To show that evaluation is total, we need $P(t)$ to be “there exists a t' such that $t \Downarrow t'$ ”.

Use structural induction

It is also useful to give names to each rule, so that we can refer to them later.

B-True	$\text{true} \Downarrow \text{true}$
B-False	$\text{false} \Downarrow \text{false}$
B-NotTrue	$\frac{t_1 \Downarrow \text{true}}{\text{not } t_1 \Downarrow \text{false}}$
B-NotFalse	$\frac{t_1 \Downarrow \text{false}}{\text{not } t_1 \Downarrow \text{true}}$
B-IfTrue	$\frac{t_1 \Downarrow \text{true} \quad t_2 \Downarrow t}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \Downarrow t}$
B-IfFalse	$\frac{t_1 \Downarrow \text{false} \quad t_3 \Downarrow t}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \Downarrow t}$

Naming the rules

The inference rule notation leads to a convenient notation for showing why a pair of terms is in the evaluation relation.
 Say someone asked you to prove that

$$\text{if true then(not false) else (not true)} \Downarrow \text{true}$$

Derivations

A larger language

Strengthening the induction principle

We can not show that $P(\text{not } t_1)$, given $P(t_1)$.

$P(t_1)$ tells us that t_1 evaluates to some t' , but $\text{not } t_1$ only evaluates if t' is true or false , and we don't know that.

What to do now? Are we stuck?

Strengthening the induction principle

The solution is to prove a property that **implies** the property that we want. Instead of showing

" t there exists a t' such that $t \Downarrow t'$ "

we will show

"for all t either $t \Downarrow \text{true}$ or $t \Downarrow \text{false}$ "

Proving the second property implies that the first one is also true.

To show the second property we need $P(t)$ to be "either $t \Downarrow \text{true}$ or

$t \Downarrow \text{false}$ ".

Growing a language

The boolean language is an **extremely** simple language. There is not a lot that you can say with it.

At the same time, it is pretty easy to prove properties about it.

As we add to the expressiveness of a language, it usually becomes more

difficult to show that the same properties are true.

In fact, some properties that are true for simple languages are not true for more expressive languages.

Semantics of Arith

To define the semantics of Arith, we will first define a subset of the terms of Arith that will be the result of evaluation.

These are called the **values**.

```
v ::= bv
    nv
bv ::= true
    false
nv ::= 0
    succ nv
```

We use the metavariable **v** to indicate terms that are also values.

Semantics of Arith

Note: we are **overloading** the symbol \Downarrow to refer to two different relations.

B-True $\text{true} \Downarrow \text{true}$

B-False $\text{false} \Downarrow \text{false}$

B-IFTrue $\frac{t_1 \Downarrow \text{true} \quad t_2 \Downarrow v}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \Downarrow v}$

B-IFFalse $\frac{t_1 \Downarrow \text{false} \quad t_3 \Downarrow v}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \Downarrow v}$

The language Arith

Consider a larger language, called Arith, that includes both booleans and natural numbers:

```
t ::= true
    false
    if t then t else t
    0
    succ t
    pred t
    iszero t
```

What is the structural induction principle for this language?

Language definability (informally)

This language does not include the term form **not t**.

However, all is not lost. Whenever we want to say **not t**, we can write:

if t then false else true.

Because **not t** is **definable**, many of the same properties are true about Arith with **not t** as are true for Arith without **not t**.

Leaving out **not t** means that our induction principle (and therefore our proofs)

are shorter.

Properties of Arith

- ◆ We showed that two properties were true of B , are these same properties true of Arith?
- ◆ Evaluation is deterministic: for all t , there is at most one t' such that $t \Downarrow t'$.
- ◆ Evaluation is total: for all t , either $t \Downarrow \text{true}$ or $t \Downarrow \text{false}$.
- ◆ The second is obviously false. What if we rephrase it as: Evaluation is total: for all t , $t \Downarrow v$.

Evaluation is not total

- ◆ Evaluation is total: for all t , $t \Downarrow v$.
- There is a counterexample to this theorem. What does `succ false` evaluate to? If we try to use induction to show this theorem, where does the proof break? Some terms, like `succ false`, are “meaningless” in our semantics.

New rules:

- B-Zero $0 \Downarrow 0$
- B-Succ $\frac{t_1 \Downarrow nv}{\text{succ } t_1 \Downarrow \text{succ } nv}$
- B-PredZero $\frac{t_1 \Downarrow 0}{\text{pred } t_1 \Downarrow 0}$
- B-PredSucc $\frac{t_1 \Downarrow \text{succ } nv}{\text{pred } t_1 \Downarrow nv}$
- B-IsZeroZero $\frac{t_1 \Downarrow 0}{\text{iszero } t_1 \Downarrow \text{true}}$
- B-IsZeroSucc $\frac{t_1 \Downarrow \text{succ } nv}{\text{iszero } t_1 \Downarrow \text{false}}$

Metavariables are useful

- We can replace three rules:
- B-True $\text{true} \Downarrow \text{true}$
 - B-False $\text{false} \Downarrow \text{false}$
 - B-Zero $0 \Downarrow 0$
- With one rule:
- B-Value $v \Downarrow v$

- ◆ Most of the semantics we will define in this course will be in a style called **small-step** operational semantics.
- ◆ Core idea: describe the “intermediate” steps of evaluation of an abstract machine.
- ◆ An abstract machine consists of:
 - ◆ a set of states
 - ◆ a transition relation on states, written \rightarrow

Small-step semantics

- ◆ Based on **two** relations between terms of Arith:
 - ◆ small-step evaluation: $t \rightarrow t'$
 - ◆ multi-step evaluation: $t \rightarrow^* t'$
- ◆ Small-step evaluation is the one step execution of the abstract machine. The states of the machine are terms.
- ◆ Multi-step evaluation is the reflexive, transitive closure of small-step evaluation. It describes execution sequences of the abstract machine.
- ◆ $t \rightarrow^* t'$ is total (because of reflexivity).
- ◆ $t \rightarrow t'$ may not be total (when the machine gets “stuck”).

Small-step semantics

- It's a little unsettling that evaluation is not total.
- ◆ We want to give meanings to all terms.
 - ◆ We want to (abstractly) describe the execution of a computer.
 - ◆ Later: some languages contain infinite loops.
 - ◆ Those terms won't have meanings with this style of semantics either.
 - ◆ Want to distinguish loops from errors like **succ false**.

Stuck terms

Small-step semantics

Small-step semantics

Booleans:
$$\frac{}{\text{if true then } t_2 \text{ else } t_3 \rightarrow t_2} \quad \frac{}{\text{if false then } t_2 \text{ else } t_3 \rightarrow t_3}$$

Natural numbers:
$$\frac{t_1 \rightarrow t'_1}{\text{succ } t_1 \rightarrow \text{succ } t'_1} \quad \text{pred } 0 \rightarrow 0 \quad \text{pred } (\text{succ } nV_1) \rightarrow nV_1$$

Both:
$$\frac{}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3} \quad \frac{}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3}$$

What do all non-axiom rules in common?

$$\frac{}{\text{iszero } 0 \rightarrow \text{true}} \quad \frac{}{\text{iszero } (\text{succ } nV_1) \rightarrow \text{false}} \quad \frac{t_1 \rightarrow t'_1}{\text{iszero } t_1 \rightarrow \text{iszero } t'_1}$$

Terminology

Computation rules:
$$\text{if true then } t_2 \text{ else } t_3 \rightarrow t_2 \quad \text{if false then } t_2 \text{ else } t_3 \rightarrow t_3$$

Congruence rules:
$$\frac{t_1 \rightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3}$$

Computation rules perform “real” computation steps.

Congruence rules determine where computation rules can be applied next.

What about the other rules?

Normal forms

- ◆ A **normal form** is a term that cannot be evaluated any further – i.e. a term t is a normal form (or “is in normal form”) if there is no t' such that $t \rightarrow t'$

- ◆ A normal form is a state where the abstract machine is halted – it can be regarded as a “result” of evaluation.

- ◆ The meaning of a term t with small-step semantics is a term t' , such that $t \rightarrow^* t'$ and t' is a normal form.

We say that t' “is the normal form of” t .

Normal forms

- ◆ For Arith, not all normal forms are values, but every value is a normal form.
- ◆ A term like **succ false** that is a normal form, but is not a value, is “stuck”.

Suppose we wanted to change our evaluation strategy so that the **then** and **else** branches of an **if** get evaluated (in that order) before the guard. How would we need to change the rules?

Suppose, moreover that if the evaluation of the **then** and **else** branches leads to the same value, we want to immediately produce that value (“short-circuiting” the evaluation of the guard). How would we need to change the rules?

Of the rules we just invented, which are computation rules and which are congruence rules?

Digression

- ◆ (Homework): This small-step semantics “agrees” with the large-step semantics for terms that do not get stuck. In other words, $t \Downarrow v$ if and only if $t \rightarrow^* v$.
- ◆ The \rightarrow relation is deterministic. If $t \rightarrow t'$ and $t \rightarrow t''$ then $t' = t''$.
- ◆ Evaluation is deterministic: There is at most one normal form for a term t . (Easy to prove: Follows because the \rightarrow relation is deterministic).
- ◆ Evaluation is total: There is at least one normal form for a term t . (More difficult to prove: Must show that there are no infinite sequences of small-step evaluation.)

Properties of this semantics

Suppose we wanted to change our evaluation strategy so that the **then** and **else** branches of an **if** get evaluated (in that order) before the guard. How would we need to change the rules?

Digression

Suppose we wanted to change our evaluation strategy so that the **then** and **else** branches of an **if** get evaluated (in that order) before the guard. How would we need to change the rules?

Suppose, moreover that if the evaluation of the **then** and **else** branches leads to the same value, we want to immediately produce that value (“short-circuiting” the evaluation of the guard). How would we need to change the rules?

Digression

However, these are not the **only** sets that we've defined so far.
 We defined the semantics of these languages using relations, and relations are just sets.
 These sets also have induction principles.

More induction principles

What is the induction principle for this relation?

$$\frac{t_1 \rightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3}$$
 E-IF

$$\text{if true then } t_2 \text{ else } t_3 \rightarrow t_2$$
 E-IFTRUE

$$\text{if false then } t_2 \text{ else } t_3 \rightarrow t_3$$
 E-IFFALSE

We can define an induction principle for small-step evaluation. Recall the definition (just for booleans, for now):

Induction on evaluation

Reasoning about evaluation

What is the structural induction principle for this language?

$$t ::= \text{brillig} \mid \text{love} \mid \text{snickers} \mid \text{gyre } t \text{ gimble } t$$

For example:

Given a set defined with BNF, it is not too hard to describe the structural induction principle for that set.

- ◆ Natural numbers
- ◆ Boolean terms
- ◆ Arithmetic terms

We've seen three definitions of sets and their associated induction principles:

Induction principles

Lemma: Suppose we are given a derivation \mathcal{D} witnessing the pair (t, t') in the \rightarrow relation. Then either:

1. the final rule used in \mathcal{D} is E-IfTrue and we have $t = \text{if true then } t_2 \text{ else } t_3$ and $t' = t_2$ for some t_2 and t_3 , or
2. the final rule used in \mathcal{D} is E-IfFalse and we have $t = \text{if false then } t_2 \text{ else } t_3$ and $t' = t_3$ for some t_2 and t_3 , or
3. the final rule used in \mathcal{D} is E-If and we have $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$ and $t' = \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$, for some t_1, t'_1, t_2 and t_3 ; moreover the immediate subderivation of \mathcal{D} witnesses $t_1 \rightarrow t'_1$.

Observation

We can now write proofs about evaluation “by induction on derivation trees.” Given an arbitrary derivation \mathcal{D} with conclusion $t \rightarrow t'$, we assume the desired result for its immediate sub-derivation (if any) and proceed by a case analysis (using the previous lemma) of the final evaluation rule used in constructing the derivation tree.

Induction on Derivations

For all $t, t', P(t \rightarrow t')$ if

- ◆ $P(\text{if true then } t_2 \text{ else } t_3 \rightarrow t_2)$ and
- ◆ $P(\text{if false then } t_2 \text{ else } t_3 \rightarrow t_3)$ and
- ◆ $P(\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3)$ given that $P(t_1 \rightarrow t'_1)$

What does it mean to say $P(\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3)$?

Using this induction principle

Another way to look at it is in terms of derivations.

A derivation records the “justification” for a particular pair of terms that are in the evaluation relation, in the form of a tree. We’ve all ready seen one example: (example on the board)

Terminology:

- ◆ These trees are called **derivation trees** (or just derivations)
- ◆ The final statement in a derivation is the conclusion
- ◆ We say that a derivation is a witness for its conclusion (or a proof of its conclusion) – it records the reasoning steps to justify the conclusion
- ◆ When we reason about the conclusions, we are reasoning about derivations

Derivations

Induction on small-step evaluation

For example, we can show that small-step evaluation is deterministic.

Theorem: If $t \rightarrow t'$ then if $t \rightarrow t''$ then $t' = t''$.

Proof: By induction on a derivation \mathcal{D} of $t \rightarrow t'$.

1. Suppose the final rule used in \mathcal{D} is E-IFTrue, with $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$ and $t_1 = \text{true}$ and $t' = t_2$. Therefore, the last rule of the derivation of $t \rightarrow t'$ cannot be E-IFFalse, because t_1 is not false. Furthermore, the last rule cannot be E-IF, because this rule requires that $t_1 \rightarrow t'_1$, and true does not step to anything. So the last rule can only be E-IFTrue.

2. Suppose the final rule used in \mathcal{D} is E-IFFalse, with $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$ and $t' = t_3$. This case is similar to the previous.

3. Suppose the final rule used in \mathcal{D} is E-IF, with $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$ and $t' = \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$, where $t_1 \rightarrow t'_1$ is witnessed by a derivation

What principle to use?

We've proven the same theorem using two different induction principles.

Q: Which one is the best one to use?

A: The one that works.

For these simple languages, anything you can prove by induction on $t \rightarrow t'$, you can prove by structural induction on t . But that will not be the case for every language.

Well-founded induction

\mathcal{D}_1 . The last rule in the derivation of $t \rightarrow t''$ can only be E-IF, so it must be that $t_1 \rightarrow t'_1$. By induction $t'_1 = t''_1$ so $t' = t''$.

$$\forall a \in \mathcal{N}. P(a) \text{ iff } P(0) \wedge \forall i \in \mathcal{N}. P(i) \Rightarrow P(i+1)$$

Simplify to:

$$[\forall b \prec 0. P(b)] \Rightarrow P(0) \wedge$$

$$\forall i \in \mathcal{N}. [\forall b \prec i+1. P(b)] \Rightarrow P(i+1)$$

$$\forall a \in \mathcal{N}. P(a) \text{ iff}$$

Now, by definition a is either 0 or $i+1$ for some i :

$$\forall a \in \mathcal{N}. ([\forall b \prec a. P(b)] \Rightarrow P(a))$$

$$\forall a \in \mathcal{N}. P(a) \text{ iff}$$

rewrite previous principle as:

For example, we let $A = \mathcal{N}$ and $n \prec m \stackrel{\text{def}}{=} m = n + 1$. In this case, we can

Well-founded induction

$$\forall a \in \mathcal{N}. ([\forall b \prec a. P(b)] \Rightarrow P(a))$$

$$\forall a \in \mathcal{N}. P(a) \text{ iff}$$

induction.

If \prec is the “strictly less than” relation \prec , then the principle we get is strong

Strong induction

that employs one?

Why are any of these induction principles true? Why should I believe a proof

A Question

$$\forall a \in A. ([\forall b \prec a. P(b)] \Rightarrow P(a))$$

$$\forall a \in A. P(a) \text{ iff}$$

Let \prec be a well-founded relation on a set A . Let P be a property. Then

Well-founded induction is a generalized form of all of these induction principles.

Well-founded induction

Choosing the right set A and relation \prec determines the induction principle.

Well-founded relation

The induction principle holds **only** when the relation \prec is well-founded.
Definition: A **well-founded** relation is a binary relation \prec on a set A such that there are no infinite descending chains $\dots \prec a_i \prec \dots \prec a_1 \prec a_0$.
 Are the successor and \prec relations well-founded?

Well-founded induction also generalizes structural induction.
 If \prec is the “immediate subterm” relation for an inductively defined set, then the principle we get is structural induction.
 For example, in Arith, the term t_1 is an immediate subterm of the term $\text{succ } t_1$.
 Is the immediate subterm relation well-founded?
 Yes, if all terms of Arith are finite.

Proof of well-founded induction

We'd like to show that:
Theorem: Let \prec is a well-founded relation on a set A . Let P be a property.
 Then $\forall a \in A. P(a)$ iff $\forall a \in A. [\forall b \prec a. P(b)] \Rightarrow P(a)$
 The (\Rightarrow) direction is trivial. We'll show the (\Leftarrow) direction.
 First, observe that any nonempty subset Q of A has a minimal element, even if Q is infinite.
 Now, suppose $\neg P(a)$ for some a in A . There must be a minimal element m of the set $\{a \in A \mid \neg P(a)\}$. But then, $\neg P(m)$, yet $[\forall b \prec m. P(b)]$ which is a contradiction.

Termination of evaluation

Theorem: If $t \rightarrow t'$ — i.e., if $(t, t') \in \rightarrow$ — then $size(t) > size(t')$.

Proof: By induction on a derivation \mathcal{D} of $t \rightarrow t'$.

1. Suppose the final rule used in \mathcal{D} is E-IFTRUE, with $t = \text{if true then } t_2 \text{ else } t_3$ and $t' = t_2$. Then the result is immediate from the definition of *size*.
2. Suppose the final rule used in \mathcal{D} is E-IFFALSE, with $t = \text{if false then } t_2 \text{ else } t_3$ and $t' = t_3$. Then the result is again immediate from the definition of *size*.
3. Suppose the final rule used in \mathcal{D} is E-IF, with $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$ and $t' = \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$, where $(t_1, t'_1) \in \rightarrow$ is witnessed by a derivation \mathcal{D}_1 . By the induction hypothesis, $size(t_1) > size(t'_1)$. But then, by the definition of *size*, we have $size(t) > size(t')$.

Induction on Derivations — Another Example

Theorem: For every t there is some normal form t' such that $t \rightarrow^* t'$.

Proof:

Termination of evaluation

Theorem: For every t there is some normal form t' such that $t \rightarrow^* t'$.

Termination of evaluation

Note: this is yet more shorthand. How would we write this definition with inference rules?

$$\begin{aligned}
 size(true) &= 1 \\
 size(false) &= 1 \\
 size(0) &= 1 \\
 size(succ\ t_1) &= size(t_1) + 1 \\
 size(pred\ t_1) &= size(t_1) + 1 \\
 size(iszero\ t_1) &= size(t_1) + 1 \\
 size(\text{if } t_1 \text{ then } t_2 \text{ else } t_3) &= size(t_1) + size(t_2) + size(t_3) + 1
 \end{aligned}$$

We can define the *size* of a term with the following relation:

An Inductive Definition

Termination of evaluation

Theorem: For every t there is some normal form t' such that $t \rightarrow^* t'$.

Proof:

◆ First, recall that single-step evaluation strictly reduces the size of the term:

if $t \rightarrow t'$, then $size(t) > size(t')$

◆ Now, assume (for a contradiction) that

$t_0, t_1, t_2, t_3, t_4, \dots$

is an infinite-length sequence such that

$t_0, \rightarrow t_1, \rightarrow t_2, \rightarrow t_3, \rightarrow t_4 \rightarrow \dots$,

◆ Then

$size(t_0), size(t_1), size(t_2), size(t_3), size(t_4), \dots$

is an infinite, strictly decreasing, sequence of natural numbers.

◆ But such a sequence cannot exist — contradiction!

Termination Proofs

Most termination proofs have the same basic form:

Theorem: The relation $R \subseteq X \times X$ is terminating — i.e., there are no

infinite sequences x_0, x_1, x_2 , etc. such that $(x_i, x_{i+1}) \in R$ for each i .

Proof:

1. Choose

◆ a well-founded set $(W, >)$ — i.e., a set W with a partial order $>$

such that there are no infinite descending chains

$w_0 > w_1 > w_2 > \dots$ in W

◆ a function f from X to W

2. Show $f(x) > f(y)$ for all $(x, y) \in R$

3. Conclude that there are no infinite sequences x_0, x_1, x_2 , etc. such

that $(x_i, x_{i+1}) \in R$ for each i , since, if there were, we could

construct an infinite descending chain in W .