

References

```

BoolArray = Ref (Nat→Bool);

newarray = λ_.Unit.ref (λn:Nat.false);
lookup = λa:BoolArray.λn:Nat.(!a) n;
update = λa:BoolArray.λm:Nat.λv:Bool.
  let oldf = !a in
  a := (λn:Nat.if equal m n then v else oldf n);
: BoolArray → Nat → Bool → Unit

Lookup a 3
update a 3 true;
print (Lookup a 3);
Let a = newarray () in
  
```

Another example

CIS 500
 Software Foundations
 Fall 2005
 7 November

- ◆ Midterm II is one week from Wednesday (November 16).
- ◆ It will cover TAPL chapters 8-14 (except 12).
- ◆ Recitations this week will be review for midterm.
- ◆ No in class review.
- ◆ Homework 6 due today.
- ◆ Homework 7 out today, due November 14.

Announcements

A term of the form $\mathit{ref}\ t_1$ first evaluates inside t_1 until it becomes a value...

(E-RBF)

$$\frac{t_1 \mid \mu \rightarrow t'_1 \mid \mu'}{\mathit{ref}\ t_1 \mid \mu \rightarrow \mathit{ref}\ t'_1 \mid \mu'}$$

... and then chooses (allocates) a fresh location l , augments the store with a binding from l to v_1 , and returns l :

(E-RFV)

$$\frac{l \notin \mathit{dom}(\mu)}{\mathit{ref}\ v_1 \mid \mu \rightarrow l \mid (\mu, l \mapsto v_1)}$$

Syntax

| | | | |
|---------|-------------------|----------|--------------------|
| $t ::=$ | unit | x | variable |
| | $\lambda x:T.t$ | t | abstraction |
| | $\mathit{ref}\ t$ | t | reference creation |
| | it | $t := t$ | dereference |
| | l | | store location |
| $v ::=$ | unit | | unit constant |
| | $\lambda x:T.t$ | | abstraction value |
| | l | | store location |

A term $\mathit{it}\ t_1$ first evaluates in t_1 until it becomes a value...

(E-DEREF)

$$\frac{t_1 \mid \mu \rightarrow t'_1 \mid \mu'}{t_1 \mid \mu \rightarrow \mathit{it}\ t'_1 \mid \mu'}$$

... and then looks up this value (which must be a location, if the original term was well typed) and returns its contents in the current store:

(E-DEREFLOC)

$$\frac{\mathit{it}\ l \mid \mu \rightarrow v \mid \mu}{\mu(l) = v}$$

Evaluation

An assignment $t_1 := t_2$ first evaluates t_1 and t_2 until they become values...

(E-ASSIGN1)

$$\frac{t_1 \mid \mu \rightarrow t'_1 \mid \mu'}{t_1 := t_2 \mid \mu \rightarrow t'_1 := t_2 \mid \mu'}$$

(E-ASSIGN2)

$$\frac{t_2 \mid \mu \rightarrow t'_2 \mid \mu' \quad v_1 := t_2 \mid \mu \rightarrow v_1 := t'_2 \mid \mu'}{l := v_2 \mid \mu \rightarrow \mathit{unit}\ l \mid l \mapsto v_2 \mid \mu}$$

... and then returns $\mathit{unit}\ l$ and updates the store:

(E-ASSIGN)

Q: What is the **type** of a **location**?

Typing Locations

A: It depends on the store!

E.g., in the store $(l_1 \mapsto \text{unit}, l_2 \mapsto \text{unit})$, the term $!l_2$ has type **Unit**.
 But in the store $(l_1 \mapsto \text{unit}, l_2 \mapsto \lambda x:\text{Unit}.x)$, the term $!l_2$ has type **Unit \rightarrow Unit**.

Evaluation rules for function abstraction and application are augmented with stores, but don't do anything with them directly.

$$\frac{t_1 \mid \mu \rightarrow t'_1 \mid \mu'}{t_1 \mid t_2 \mid \mu \rightarrow t'_1 \mid t_2 \mid \mu'} \text{(E-App1)}$$

$$\frac{t_2 \mid \mu \rightarrow t'_2 \mid \mu' \quad v_1 \mid t_2 \mid \mu \rightarrow v_1 \mid t'_2 \mid \mu'}{t_2 \mid \mu \rightarrow t'_2 \mid \mu'} \text{(E-App2)}$$

$$(\lambda x:T_{11}.t_{12}) \ v_2 \mid \mu \rightarrow [x \mapsto v_2]t_{12} \mid \mu \quad \text{(E-AppAbs)}$$

Store Typings

However, this rule is not completely satisfactory. For one thing, it can make typing derivations very large!
 E.g., if

$$\mu = \lambda x:\text{Nat}. 999,$$

$$\begin{aligned} l_1 &\mapsto \lambda x:\text{Nat}. i_1 (i_1 x), \\ l_2 &\mapsto \lambda x:\text{Nat}. i_2 (i_2 x), \\ l_3 &\mapsto \lambda x:\text{Nat}. i_3 (i_3 x), \\ l_4 &\mapsto \lambda x:\text{Nat}. i_4 (i_4 x), \\ l_5 &\mapsto \lambda x:\text{Nat}. i_5 (i_5 x), \end{aligned}$$

then how big is the typing derivation for i_5 ?

Problem

$$\frac{\Gamma \vdash l : \text{Ref } T_1}{\Gamma \vdash \mu(l) : T_1}$$

Roughly:

Typing Locations — first try

But wait... it gets worse. Suppose

$$\mu = \lambda x:\text{Nat}. i_2 x,$$

$$l_2 \mapsto \lambda x:\text{Nat}. i_1 x,$$

Now how big is the typing derivation for i_2 ?

Problem!

$$\frac{\Gamma \vdash l : \text{Ref } T_1}{\Gamma \vdash \mu(l) : T_1}$$

Roughly:

Typing Locations — first try

I.e., typing is now a **four**-place relation (between contexts, **stores**, terms, and types).

$$\frac{\Gamma \mid \mu \vdash l : \text{Ref } T_1}{\Gamma \mid \mu \vdash \mu(l) : T_1}$$

More precisely:

Now, suppose we are given a store typing Σ describing the store μ in which we intend to evaluate some term t . Then we can use Σ to look up the types of locations in t instead of calculating them from the values in μ .

$$\text{(T-LOC)} \quad \frac{\Gamma \mid \Sigma \vdash l : \text{Ref } T_l}{\Sigma(l) = T_l}$$

I.e., typing is now a four-place relation between contexts, **store**, **typings**, terms, and types.

Final typing rules

$$\begin{aligned} \text{(T-LOC)} \quad & \frac{\Gamma \mid \Sigma \vdash l : \text{Ref } T_l}{\Sigma(l) = T_l} \\ \text{(T-REF)} \quad & \frac{\Gamma \mid \Sigma \vdash t_1 : T_1 \quad \Gamma \mid \Sigma \vdash \text{ref } t_1 : \text{Ref } T_1}{\Gamma \mid \Sigma \vdash t_1 : \text{Ref } T_1} \\ \text{(T-DEREF)} \quad & \frac{\Gamma \mid \Sigma \vdash i t_1 : T_{11}}{\Gamma \mid \Sigma \vdash t_1 : \text{Ref } T_{11}} \\ \text{(T-ASSIGN)} \quad & \frac{\Gamma \mid \Sigma \vdash t_1 := t_2 : \text{Unit} \quad \Gamma \mid \Sigma \vdash t_1 : \text{Ref } T_{11} \quad \Gamma \mid \Sigma \vdash t_2 : T_{11}}{\Gamma \mid \Sigma \vdash t_1 := t_2 : \text{Unit}} \end{aligned}$$

Observation: The typing rules we have chosen for references guarantee that a given location in the store is **always** used to hold values of the **same** type. These intended types can be collected into a **store typing** — a partial function from locations to types.

Store Typings

E.g., for

$$\mu = (l_1 \mapsto \lambda x:\text{Nat}. 999, l_2 \mapsto \lambda x:\text{Nat}. i l_1 (i l_1 x), l_3 \mapsto \lambda x:\text{Nat}. i l_2 (i l_2 x), l_4 \mapsto \lambda x:\text{Nat}. i l_3 (i l_3 x), l_5 \mapsto \lambda x:\text{Nat}. i l_4 (i l_4 x)),$$

A reasonable store typing would be

$$\Sigma = (l_1 \mapsto \text{Nat} \rightarrow \text{Nat}, l_2 \mapsto \text{Nat} \rightarrow \text{Nat}, l_3 \mapsto \text{Nat} \rightarrow \text{Nat}, l_4 \mapsto \text{Nat} \rightarrow \text{Nat}, l_5 \mapsto \text{Nat} \rightarrow \text{Nat})$$

Proving type safety

Stating the preservation theorem is a little trickier now. What is wrong with this statement of preservation?

If $\Gamma \mid \Sigma \vdash e : \tau$ and $t \mid \mu \rightarrow e' \mid \mu'$ then $\Gamma \mid \Sigma \vdash e' : \tau$.

Proving type safety

Stating the preservation theorem is a little trickier now. What is wrong with this statement of preservation?

If $\Gamma \mid \Sigma \vdash e : \tau$ and $t \mid \mu \rightarrow e' \mid \mu'$ then $\Gamma \mid \Sigma \vdash e' : \tau$.

We need to talk about how stores can be typed! There is no connection between Σ and μ .

Q: Where do these store typings come from?

A: When we first typecheck a program, there will be no explicit locations, so we can use an empty store typing.

So, when a new location is created during evaluation,

$$\frac{l \notin \text{dom}(\mu)}{\text{ref } v_1 \mid \mu \rightarrow l \mid (\mu, l \mapsto v_1)}$$

(E-REFV)

we can observe the type of v_1 and extend the “current store typing” appropriately.

Preservation theorem

If $\Gamma \mid \Sigma \vdash t : \tau$ and $\Gamma \mid \Sigma \vdash \mu \rightarrow t' \mid \mu'$ then,
 for some $\Sigma', \bar{c}, \bar{z}, \Gamma', \Sigma', \Gamma \mid \Sigma', \Gamma \vdash t' : \tau$

Store typing

A store μ is said to be **well-typed** with respect to a typing context Γ and a store typing Σ , written $\Gamma \mid \Sigma \vdash \mu$, if

$$dom(\mu) = dom(\Sigma) \text{ and } \Gamma \mid \Sigma \vdash \mu(1) : \Sigma(1) \text{ for every } 1 \in dom(\mu)$$

New lemmas for preservation

Substitution for stores:

If $\Gamma \mid \Sigma \vdash \mu$ and $\Sigma(1) = \tau$ and $\Gamma \mid \Sigma \vdash v : \tau$ then

$$\Gamma \mid \Sigma \vdash [v] \mu$$

Preservation theorem, second try

What is wrong with this statement of the preservation theorem?

If $\Gamma \mid \Sigma \vdash t : \tau$ and $\Gamma \mid \Sigma \vdash \mu \rightarrow t' \mid \mu'$ then

$$\Gamma \mid \Sigma \vdash t' : \tau$$

Progress theorem

Suppose that $\emptyset \mid \Sigma \vdash t : \tau$ then either

1. t is a value, or else
 2. for any store μ such that $\emptyset \mid \Sigma \vdash \mu$, there is some t' and store μ' with $t \mid \mu \rightarrow t' \mid \mu'$.
- Why isn't Σ required to be empty?

Safety

If $\emptyset \mid \emptyset \vdash t : \tau$ and $t \mid \emptyset \rightarrow^* t' \mid \mu$ and $t' \mid \mu \not\rightarrow$ then t is a value.

New lemmas for preservation

Substitution for stores:

If $\Gamma \mid \Sigma \vdash \mu$ and $\Sigma(1) = \tau$ and $\Gamma \mid \Sigma \vdash v : \tau$ then

$$\Gamma \mid \Sigma \vdash [1 \mapsto v]\mu$$

Weakening for stores:

If $\Gamma \mid \Sigma \vdash t : \tau$ and $\Sigma' \supseteq \Sigma$, then

$$\Gamma \mid \Sigma' \vdash t : \tau$$

Progress theorem

Suppose that $\emptyset \mid \Sigma \vdash t : \tau$ then either

1. t is a value, or else
2. for any store μ such that $\emptyset \mid \Sigma \vdash \mu$, there is some t' and store μ' with $t \mid \mu \rightarrow t' \mid \mu'$.