

CIS 500  
Software Foundations  
Fall 2006

October 4

Any Questions?

More on Types

Review: Typing Rules

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$\text{true} : \text{Bool}$	(T-TRUE)
$\text{false} : \text{Bool}$	(T-FALSE)
$\frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T}$	(T-IF)
$0 : \text{Nat}$	(T-ZERO)
$\frac{t_1 : \text{Nat}}{\text{succ } t_1 : \text{Nat}}$	(T-SUCC)
$\frac{t_1 : \text{Nat}}{\text{pred } t_1 : \text{Nat}}$	(T-PRED)
$\frac{t_1 : \text{Nat}}{\text{iszero } t_1 : \text{Bool}}$	(T-ISZERO)

Review: Inversion

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*Lemma:*

1. If  $\text{true} : R$ , then  $R = \text{Bool}$ .
2. If  $\text{false} : R$ , then  $R = \text{Bool}$ .
3. If  $\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : R$ , then  $t_1 : \text{Bool}$ ,  $t_2 : R$ , and  $t_3 : R$ .
4. If  $0 : R$ , then  $R = \text{Nat}$ .
5. If  $\text{succ } t_1 : R$ , then  $R = \text{Nat}$  and  $t_1 : \text{Nat}$ .
6. If  $\text{pred } t_1 : R$ , then  $R = \text{Nat}$  and  $t_1 : \text{Nat}$ .
7. If  $\text{iszero } t_1 : R$ , then  $R = \text{Bool}$  and  $t_1 : \text{Nat}$ .

Canonical Forms

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*Lemma:*

1. If  $v$  is a value of type `Bool`, then  $v$  is either `true` or `false`.
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*Proof:*

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*Proof:* Recall the syntax of values:

$v ::=$	<i>values</i>
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<code>nv</code>	<i>numeric value</i>
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For part 1, if  $v$  is `true` or `false`, the result is immediate. But  $v$  cannot be `0` or `succ nv`, since the inversion lemma tells us that  $v$  would then have type `Nat`, not `Bool`.

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For part 1, if  $v$  is `true` or `false`, the result is immediate. But  $v$  cannot be `0` or `succ nv`, since the inversion lemma tells us that  $v$  would then have type `Nat`, not `Bool`. Part 2 is similar.

## Progress

*Theorem:* Suppose  $t$  is a well-typed term (that is,  $t : T$  for some type  $T$ ). Then either  $t$  is a value or else there is some  $t'$  with  $t \rightarrow t'$ .

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By the induction hypothesis, either  $t_1$  is a value or else there is some  $t'_1$  such that  $t_1 \longrightarrow t'_1$ . If  $t_1$  is a value, then the canonical forms lemma tells us that it must be either `true` or `false`, in which case either E-IFTRUE or E-IFFALSE applies to  $t$ . On the other hand, if  $t_1 \longrightarrow t'_1$ , then, by E-IF,  
 $t \longrightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$ .

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*Proof:* By induction on a derivation of  $t : T$ .

The cases for rules T-ZERO, T-SUCC, T-PRED, and T-ISZERO are similar.

(Recommended: Try to reconstruct them.)

## Preservation

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*Proof:* By induction on the given typing derivation.

Case T-TRUE:  $t = \text{true}$   $T = \text{Bool}$

Then  $t$  is a value, so it cannot be that  $t \longrightarrow t'$  for any  $t'$ , and the theorem is vacuously true.

## Preservation

*Theorem:* If  $t : T$  and  $t \longrightarrow t'$ , then  $t' : T$ .

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$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$   $t_1 : \text{Bool}$   $t_2 : T$   $t_3 : T$

There are three evaluation rules by which  $t \longrightarrow t'$  can be derived: E-IFTRUE, E-IFFALSE, and E-IF. Consider each case separately.

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Subcase E-IFTRUE:  $t_1 = \text{true}$   $t' = t_2$

Immediate, by the assumption  $t_2 : T$ .

(E-IFFALSE subcase: Similar.)

## Preservation

*Theorem:* If  $t : T$  and  $t \longrightarrow t'$ , then  $t' : T$ .

*Proof:* By induction on the given typing derivation.

Case T-IF:

$t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$   $t_1 : \text{Bool}$   $t_2 : T$   $t_3 : T$

There are three evaluation rules by which  $t \longrightarrow t'$  can be derived: E-IFTRUE, E-IFFALSE, and E-IF. Consider each case separately.

Subcase E-IF:  $t_1 \longrightarrow t'_1$   $t' = \text{if } t'_1 \text{ then } t_2 \text{ else } t_3$

Applying the IH to the subderivation of  $t_1 : \text{Bool}$  yields  $t'_1 : \text{Bool}$ . Combining this with the assumptions that  $t_2 : T$  and  $t_3 : T$ , we can apply rule T-IF to conclude that  $\text{if } t'_1 \text{ then } t_2 \text{ else } t_3 : T$ , that is,  $t' : T$ .

# The Simply Typed Lambda-Calculus

## The simply typed lambda-calculus

The system we are about to define is commonly called the *simply typed lambda-calculus*, or  $\lambda_{\rightarrow}$  for short.

Unlike the untyped lambda-calculus, the “pure” form of  $\lambda_{\rightarrow}$  (with no primitive values or operations) is not very interesting; to talk about  $\lambda_{\rightarrow}$ , we always begin with some set of “base types.”

- ▶ So, strictly speaking, there are *many* variants of  $\lambda_{\rightarrow}$ , depending on the choice of base types.
- ▶ For now, we’ll work with a variant constructed over the booleans.

## Untyped lambda-calculus with booleans

$t ::=$	$x$	<i>terms</i>	<i>variable</i>
	$\lambda x. t$		<i>abstraction</i>
	$t t$		<i>application</i>
	$true$		<i>constant true</i>
	$false$		<i>constant false</i>
	$if\ t\ then\ t\ else\ t$		<i>conditional</i>
$v ::=$	$\lambda x. t$	<i>values</i>	<i>abstraction value</i>
	$true$		<i>true value</i>
	$false$		<i>false value</i>

## “Simple Types”

$T ::=$	$Bool$	<i>types</i>	<i>type of booleans</i>
	$T \rightarrow T$		<i>types of functions</i>

## Type Annotations

We now have a choice to make. Do we...

- ▶ annotate lambda-abstractions with the expected type of the argument

$\lambda x:T_1. t_2$

(as in most mainstream programming languages), or

- ▶ continue to write lambda-abstractions as before

$\lambda x. t_2$

and ask the typing rules to “guess” an appropriate annotation (as in OCaml)?

Both are reasonable choices, but the first makes the job of defining the typing rules simpler. Let’s take this choice for now.

## Typing rules

$true : Bool$	(T-TRUE)
$false : Bool$	(T-FALSE)
$\frac{t_1 : Bool \quad t_2 : T \quad t_3 : T}{if\ t_1\ then\ t_2\ else\ t_3 : T}$	(T-IF)

## Typing rules

$true : Bool$	(T-TRUE)
$false : Bool$	(T-FALSE)
$\frac{t_1 : Bool \quad t_2 : T \quad t_3 : T}{if\ t_1\ then\ t_2\ else\ t_3 : T}$	(T-IF)
$\frac{???}{\lambda x:T_1. t_2 : T_1 \rightarrow T_2}$	(T-ABS)

## Typing rules

$$\begin{array}{l} \text{true} : \text{Bool} \quad (\text{T-TRUE}) \\ \text{false} : \text{Bool} \quad (\text{T-FALSE}) \\ \frac{t_1 : \text{Bool} \quad t_2 : T \quad t_3 : T}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T} \quad (\text{T-IF}) \\ \frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2} \quad (\text{T-ABS}) \\ \frac{x:T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR}) \end{array}$$

## Typing rules

$$\begin{array}{l} \Gamma \vdash \text{true} : \text{Bool} \quad (\text{T-TRUE}) \\ \Gamma \vdash \text{false} : \text{Bool} \quad (\text{T-FALSE}) \\ \frac{\Gamma \vdash t_1 : \text{Bool} \quad \Gamma \vdash t_2 : T \quad \Gamma \vdash t_3 : T}{\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T} \quad (\text{T-IF}) \\ \frac{\Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x:T_1. t_2 : T_1 \rightarrow T_2} \quad (\text{T-ABS}) \\ \frac{x:T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR}) \\ \frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}} \quad (\text{T-APP}) \end{array}$$

## Typing Derivations

What derivations justify the following typing statements?

- ▶  $\vdash (\lambda x:\text{Bool}. x) \text{ true} : \text{Bool}$
- ▶  $f:\text{Bool} \rightarrow \text{Bool} \vdash f (\text{if false then true else false}) : \text{Bool}$
- ▶  $f:\text{Bool} \rightarrow \text{Bool} \vdash \lambda x:\text{Bool}. f (\text{if } x \text{ then false else } x) : \text{Bool} \rightarrow \text{Bool}$

## Properties of $\lambda \rightarrow$

The fundamental property of the type system we have just defined is *soundness* with respect to the operational semantics.

1. *Progress*: A closed, well-typed term is not stuck  
*If  $\vdash t : T$ , then either  $t$  is a value or else  $t \rightarrow t'$  for some  $t'$ .*
2. *Preservation*: Types are preserved by one-step evaluation  
*If  $\Gamma \vdash t : T$  and  $t \rightarrow t'$ , then  $\Gamma \vdash t' : T$ .*

## Proving progress

Same steps as before...

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- ▶ inversion lemma for typing relation
- ▶ canonical forms lemma
- ▶ progress theorem

## Inversion

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*Lemma:*

1. If  $\Gamma \vdash \text{true} : R$ , then  $R = \text{Bool}$ .
2. If  $\Gamma \vdash \text{false} : R$ , then  $R = \text{Bool}$ .
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4. If  $\Gamma \vdash x : R$ , then  $x : R \in \Gamma$ .
5. If  $\Gamma \vdash \lambda x : T_1. t_2 : R$ , then  $R = T_1 \rightarrow R_2$  for some  $R_2$  with  $\Gamma, x : T_1 \vdash t_2 : R_2$ .

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4. If  $\Gamma \vdash x : R$ , then  $x : R \in \Gamma$ .
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6. If  $\Gamma \vdash t_1 \ t_2 : R$ , then there is some type  $T_{11}$  such that  $\Gamma \vdash t_1 : T_{11} \rightarrow R$  and  $\Gamma \vdash t_2 : T_{11}$ .

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2. If  $v$  is a value of type  $T_1 \rightarrow T_2$ , then  $v$  has the form  $\lambda x : T_1. t_2$ .



## Progress

*Theorem:* Suppose  $t$  is a closed, well-typed term (that is,  $\vdash t : T$  for some  $T$ ). Then either  $t$  is a value or else there is some  $t'$  with  $t \longrightarrow t'$ .

*Proof:* By induction

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Consider the case for application, where  $t = t_1 t_2$  with  $\vdash t_1 : T_{11} \rightarrow T_{12}$  and  $\vdash t_2 : T_{11}$ .

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Consider the case for application, where  $t = t_1 t_2$  with  $\vdash t_1 : T_{11} \rightarrow T_{12}$  and  $\vdash t_2 : T_{11}$ . By the induction hypothesis, either  $t_1$  is a value or else it can make a step of evaluation, and likewise  $t_2$ . If  $t_1$  can take a step, then rule E-APP1 applies to  $t$ . If  $t_1$  is a value and  $t_2$  can take a step, then rule E-APP2 applies. Finally, if both  $t_1$  and  $t_2$  are values, then the canonical forms lemma tells us that  $t_1$  has the form  $\lambda x:T_{11}.t_{12}$ , and so rule E-APPABS applies to  $t$ .

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*Theorem:* If  $\Gamma \vdash t : T$  and  $t \longrightarrow t'$ , then  $\Gamma \vdash t' : T$ .

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Which case is the hard one??

## Preservation

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Case T-APP: Given  $t = t_1 t_2$   
 $\Gamma \vdash t_1 : T_{11} \rightarrow T_{12}$   
 $\Gamma \vdash t_2 : T_{11}$   
 $T = T_{12}$   
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*Proof:* By induction on typing derivations.

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Uh oh.

## The “Substitution Lemma”

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*Proof:* ...

## Preservation

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*Recommended:* Complete the proof of preservation