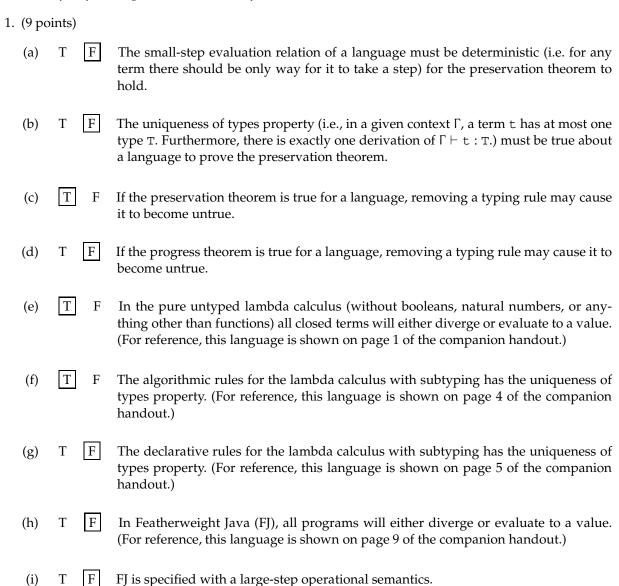
# CIS 500 — Software Foundations Final Exam Answer key December 14, 2005

#### True/False questions

For each of the following statements, circle T if the sentence is true or F otherwise.



Grading scheme: Binary. 1 pt each.

#### **Inductive definitions**

2. (14 points) We can define a simple term language as follows:

Now consider the following binary relation between these terms, specified by the following inference rules:

$$\frac{}{* \sim \Box} Ax1 \qquad \frac{}{\Box \sim *} Ax2$$

$$\frac{\texttt{t}_1 \sim \texttt{t}_4 \qquad \texttt{t}_2 \sim \texttt{t}_3}{(\texttt{t}_1 \land \texttt{t}_2) \sim (\texttt{t}_3 \land \texttt{t}_4)} \, \text{AMP1} \qquad \frac{(\texttt{t}_2 \land \texttt{t}_1) \sim (\texttt{t}_4 \land \texttt{t}_3)}{(\texttt{t}_1 \land \texttt{t}_2) \sim (\texttt{t}_3 \land \texttt{t}_4)} \, \text{AMP2}$$

(a) Draw a derivation for  $(* \land \Box) \sim (* \land \Box)$ 

Grading scheme: 2 points. -1 for "minor" errors.

(b) As you may have noticed, this set of rules is not-syntax directed. Give a different derivation for  $(* \land \Box) \sim (* \land \Box)$ .

Answer: 
$$\frac{ \frac{}{\square \sim *} Ax2 \qquad \frac{}{* \sim \square} Ax1}{ \frac{(\square \wedge *) \sim (\square \wedge *)}{(* \wedge \square) \sim (* \wedge \square)} AMP1}$$

Grading scheme: 2 points. -1 for "minor" errors.

(c) Fortunately, we can remove exactly one rule and produce a relation that (a) is syntax-directed and (b) equivalent to the previous relation. Which rule should we eliminate?

Answer: AMP2

*Grading scheme:* 1 point.

(d) For any x does there exist at least one y such that  $x \sim y$ ? If yes, prove it. If no, show a counterexample. Be explicit in your answer, but to the point. Points may be deducted for any extraneous information (true or false).

Answer: YES. Proof by induction on the structure of x.

- Case x = \*: Choose  $y = \square$ , and derive  $x \sim y$  by AX1.
- Case  $x = \square$ : Choose y = \*, and derive  $x \sim y$  by Ax2.
- Case  $x = x_1 \land x_2$  for some  $x_1$  and  $x_2$ : By the induction hypothesis, there exists  $y_1$  and  $y_2$  such that  $x_1 \sim y_2$  and  $x_2 \sim y_1$ . Choose  $y = y_1 \land y_2$ , and derive  $x \sim y$  (from  $x_1 \sim y_2$  and  $x_2 \sim y_1$ ) by AMP1.

*Grading scheme:* 9 points total for this problem.

- 1 point for saying YES.
- -1 for misc. confusions in a basically correct proof. (forgetting "choose y = ...", or for renaming x to t without saying so, etc.)
- -3 for missing "there exists  $y_1$  and  $y_2$ ..."
- -4 for induction on the wrong things
- -5 for no induction
- -2 for missing IH
- -2 for mangling the  $\land$  case

#### Untyped lambda-calculus

The following questions refer to the untyped lambda-calculus. The syntax and evaluation rules for this system are given on page 1 of the companion handout.

3. (12 points) Circle the normal forms of the following lambda calculus terms, if one exists. If there is no normal form, circle NONE. (Recall that the normal form of t is a term u such that  $t \longrightarrow^* u$  and  $u \not\longrightarrow$ .)

```
(a) (\lambda y. (\lambda z. xy)) (\lambda x. z)
       i. (\lambda y. (\lambda z. xy)) (\lambda x. z)
       ii. (\lambda z. x (\lambda x. z))
      iii. (\lambda w. (\lambda x.z) (\lambda x.z))
      iv. (\lambda w. x (\lambda x.z))
       v. NONE
     Answer: (iv)
(b) (\lambda y. (\lambda z. zz) y)(\lambda x. x)
        i. (\lambda y. (\lambda z. zz) y)(\lambda x. x)
       ii. (\lambda z. zz)(\lambda x.x)
      iii. (\lambda x. x)
      iv. (\lambda y. yy)(\lambda z.z)
       v. NONE
     Answer: iii
(c) (\lambda x. xxx) (\lambda x. xxx)
        i. (\lambda x. xxx) (\lambda x. xxx)
       ii. (\lambda x \cdot x \cdot x \cdot x)
      iii. (\lambda x. xxx)(\lambda x. xxx)(\lambda x. xxx)
      iv. xxx
       v. NONE
     Answer: v
(d) (\lambda x. (\lambda y. yy) (\lambda z. zz))
        i. (\lambda x. (\lambda y. yy)(\lambda z. zz))
       ii. (λx. (λy. yy))
      iii. (\lambda y. (\lambda z. zz))
      iv. (\lambda y. yy)(\lambda z. zz)
       v. NONE
     Answer: i
```

Grading scheme: Binary. 3 points per part.

Recall the encoding of booleans and numbers in the untyped lambda calculus from Chapter 5 of TAPL. The next two questions concern that encoding.

```
tru = \lambdat. \lambdaf. t
fls = \lambdat. \lambdaf. f
c<sub>0</sub> = \lambdas.\lambdaz.z
scc = \lambdan. \lambdas. \lambdaz. s (nsz)
```

- 4. (3 points) Which of these lambda calculus terms implements xor (the exclusive or function, which returns tru when exactly one of its arguments is tru.)
  - (a)  $\lambda x. \lambda y. x (y fls tru) (y tru fls)$
  - (b) λx. λy. xyy
  - (c) λx. λy. truxy
  - (d)  $\lambda x. \lambda y. xyfls$

Answer: (A)

Grading scheme: Binary.

- 5. (3 points) Which of these lambda calculus terms implements odd, a function that returns tru if its argument (the encoding of a natural number) is odd and fls otherwise.
  - (a)  $\lambda m.m.(\lambda n.n.fls.tru)$  fls
  - (b)  $\lambda m. mfls (\lambda n. trufls)$
  - (c)  $\lambda m.$  fls ( $\lambda n.$  nm tru)
  - (d)  $\lambda m. m(\lambda n. tru)$  fls

Answer: (A)

Grading scheme: Binary.

#### Implementing simple type systems

The following questions refer to the Arith language, a typed calculus with booleans and natural numbers. The syntax, typing, and evaluation rules for this system are given on page 2 of the companion handout.

6. (12 points) The eval1 function below implements the small-step evaluation relation *almost* correctly, but there are mistakes in the TmIf, TmSucc, TmPred and TmIsZero cases of the outer match. Show how to change the code to repair at least **one mistake in each branch**. (For simplicity, file information has been omitted from the datatype.)

```
type exp =
  TmZero | TmSucc of exp | TmPred of exp
| TmIsZero of exp | TmTrue | TmFalse | TmIf of exp * exp * exp
let rec isnumericval t = \dots (* returns true when t is a numeric value *)
let rec isval t = ... (* returns true when t is a value. *)
exception NoRuleApplies
let rec eval1 t = match t with
   v when isval v \rightarrow raise NoRuleApplies
\mid \text{TmIf}(t1,t2,t3) \rightarrow
     (match t1 with
        TmTrue \rightarrow t2
      \mid TmFalse \rightarrow t3
      | \_ \rightarrow  raise NoRuleApplies)
| TmSucc(t1) \rightarrow TmSucc(t1)
\mid TmPred(t1) \rightarrow
     (match t1 with
        {\tt TmZero} \, 	o \, {\tt TmZero}
      | TmSucc(nv1) \rightarrow nv1
      | \_ \rightarrow TmPred(eval1 t1))
| TmIsZero(t1) \rightarrow
     (match t1 with
    {\tt TmZero} \to {\tt TmFalse}
      \mid TmSucc(nv1) when isnumericval nv1 \rightarrow TmFalse
      \mid _ \rightarrow TmIsZero(eval1 t1))
```

#### Answer:

- TmIf last branch should be TmIf(evall t1, t2, t3)
- TmSucc t1 should be eval1 t1.
- TmPred TmSucc should check to see if nv1 is a numeric val (when isnumericval nv1 guard...)
- TmIsZero TmFalse should be TmTrue in the TmZero case.

#### *Grading scheme: 3 points per branch.*

- -1 per incorrect line, if the correction was made (i.e., you also turned a correct line into an incorrect one)
- -3 if you missed the fix for a branch entirely
- -1 for trivial errors

#### Simply typed lambda-calculus with subtyping, records, and references

The following questions refer to the simply typed lambda-calculus with subtyping, records, and references. The syntax, typing, and evaluation rules for this system are given on page 5 of the companion handout.

#### 7. (12 points)

What is the minimal (or principal) type of the following expressions in the simply-typed lambda-calculus with subtyping, records and references? If a term does not type check, write NONE.

```
(a) (λx:Top.x) {a=2, b=3}

Answer: Top
(b) λy:{}→Ref Top. λx:Top. yx

Answer: NONE
(c) if true then λx:Ref Nat. { y={b=!x}, d=!x }

else λx:Ref Nat. { y={a=2, b=3} }

Answer: (Ref Nat) → {y:{b:Nat}}
(d) if true then λx:Ref Top. !x

else λx:Ref Nat. !x

Answer: Top
```

Grading scheme: Binary. 3 points per part.

8. (6 points) Suppose we add a new axiom

$$\mathtt{Top} \to \mathtt{Top} \mathrel{<} \mathrel{\raisebox{.3ex}{:}} \; \{\,\}$$

to the rules defining the subtype relation. Does the progress theorem remain true in the new system? Briefly explain why or why not.

Answer: Progress remains true: there is no way to do anything with a value of type { }, hence no way to test whether it is really a record (and get stuck if otherwise).

9. (6 points) Suppose, instead, that we add the subtyping axiom

$$\mathtt{Top} \mathrel{<\colon} \mathtt{Top} \to \mathtt{Top}$$

to the original system. Does the progress theorem remain true? Briefly explain why or why not. *Answer: Progress fails. For example, the term { } { } { } is well typed, but stuck.* 

Grading scheme:

- 2 points for "true" or "false"
- -1 for substantially correct, but difficult to follow.
- -2 for confused but mentioning a correct keyword or two
- -3 for better than nothing.

10. (5 points) Subtyping references is quite harsh: the rule S-REF requires both covariance and contravariance for the type parameter. But we can do better.

Suppose we replace the type  $Ref\ T$  with the type  $Ref\ T\ U$ . The first parameter T is used when the reference is read, the second U is when the reference is written. When a reference is created, both of these parameters are the same.

We make this change by modifying the following typing rules for references:

$$\frac{\Gamma \vdash t : Ref S T}{\Gamma \vdash !t : S}$$
 (T-Deref)

$$\frac{\Gamma \vdash t : \text{Ref ST} \quad \Gamma \vdash u : T}{\Gamma \vdash t := u : \text{Unit}}$$
 (T-Assign)

$$\frac{\Gamma \vdash t : T}{\Gamma \vdash \text{ref } t : \text{Ref } TT}$$
 (T-Ref)

For example, suppose we have the following type abbreviations:

```
T = {a:Bool}
U = {a:Bool,b:Nat}
```

With these rules, the following function f, should type check. If the argument z has type  $T=\{a:Bool\}$  so we are allowed to access the a component of the record. When we assign to z, we use the type U which matches the type of the two records.

```
\begin{array}{ll} \texttt{f} = \lambda z \colon & \texttt{Ref T U} \to \texttt{Unit.} \\ & \texttt{if (!z).a then} \\ & \texttt{z} \colon = \{\texttt{a} = \texttt{false, b=1}\} \\ & \texttt{else} \\ & \texttt{z} \colon = \{\texttt{a} = \texttt{true, b=3}\} \end{array}
```

We should be able to apply the function f to, for example, an argument of type Ref T T or of type Ref U U. However, we cannot do that unless we have a way of showing that Ref T T <: Ref T U and that Ref U U <: Ref T U. (Note that, in the original system, there is no common supertype of the types Ref T and Ref U.)

Therefore, we need to be careful when designing the rule for subtyping reference types. What should the preconditions of this rule be?

Ref S<sub>1</sub> T<sub>1</sub> 
$$<$$
: Ref S<sub>2</sub> T<sub>2</sub>

*Answer*:  $S_1 <: S_2$   $T_2 <: T_1$ 

Grading scheme:

- -2 for including an extra premise (that was at least well-formed)
- -3 for getting one of the premises backwards.
- No credit for getting both premises backwards, or for premises that were ill-formed.

#### Featherweight Java

The following questions refer to the Featherweight Java language. The syntax, typing, and evaluation rules for this system are given on page 9 of the companion handout.

11. (5 points) The Preservation lemma for Featherweight Java is *not* stated as:

```
If \Gamma \vdash t : C and t \longrightarrow t' then \Gamma \vdash t' : C.
```

Why not? Justify your answer.

Answer: It's not true because of the algorithmic subtyping in FJ.

```
For example, \vdash (Object) new C(): Object and (Object) new C() \longrightarrow new C() but \forall new C(): Object.
```

Grading scheme: We were looking for answers that explain that algorithmic subtyping is to blame, or provide a counterexample.

Incorrect answers included just stating the right preservation lemma (that doesn't give an explanation why this one was false!), blaming casting (although this counterexample uses casting, there are many that do not), or giving a counterexample in the wrong language.

12. (15 points) The method overriding rule is rather restrictive in FJ. Any overridden method must have exactly the same type as it appears in the super class.

We could relax this rule as follows:

$$\frac{mtype(m, D) = \overline{D} \rightarrow D_0 \text{ implies } \overline{D} <: \overline{C} \text{ and } C_0 <: D_0}{override(m, D, \overline{C} \rightarrow C_0)}$$

For an example of a program that uses this rule, see the next problem.

Now, given the following lemma:

```
Override Lemma: If mtype(m, D_0) = \overline{D} \rightarrow D then for all C_0 <: D_0, mtype(m, C_0) = \overline{C} \rightarrow C where C <: D and \overline{D} <: \overline{C}.
```

Show part of the proof for the substitution lemma for FJ:

**Substitution Lemma:** If  $\Gamma$ ,  $\overline{x} : \overline{B} \vdash t : D$  and  $\Gamma \vdash \overline{s} : \overline{A}$  where  $\overline{A} < : \overline{B}$  then  $\Gamma \vdash [\overline{x} \mapsto \overline{s}]t : C$  for some C < : D.

This lemma is proved by induction on the typing derivation  $\Gamma$ ,  $\overline{\mathbf{x}}:\overline{\mathbf{B}}\vdash\mathbf{t}:D$ . You need only show the case when T-INVK is the last rule of that derivation. Furthermore, you may make use of the *Override Lemma* without proving it. Be explicit in your answer, but to the point. Points may be deducted for any extraneous information (true or false).

Answer: In this case, we know that:

```
\begin{array}{l} t\!=\!t_0.m(\overline{t}) \\ \Gamma, \overline{x}\!:\!\overline{B} \vdash t_0\!:\!D_0 \\ \Gamma, \overline{x}\!:\!\overline{B} \vdash \overline{t}\!:\!\overline{D} \\ \\ mtype(m,D_0) = \overline{E} \to D, \\ \overline{D} <\!\!:\! \overline{E}. \end{array}
```

By induction, we know that  $\Gamma \vdash [\overline{x} \mapsto \overline{s}]t_0 : C_0$  where  $C_0 < : D_0$  and  $\Gamma \vdash [\overline{x} \mapsto \overline{s}]\overline{t} : \overline{C}$  where  $\overline{C} < : \overline{D}$ .

By Override Lemma,  $mtype(m, C_0) = \overline{F} \rightarrow C$  where C < : D and  $\overline{E} < : \overline{F}$ .

By transitivity (twice times!),  $\overline{C} < : \overline{F}$ 

By T-INVK 
$$\Gamma \vdash [\overline{x} \mapsto \overline{s}](t_0 . m(\overline{t}))$$
: C and  $C <: D$ .

Grading scheme: Strict. 3 points per proof step (2 uses of induction, using the override lemma correctly, using transitivity correctly, and using T-Invk correctly). Merely stating true facts (like the premises of T-Invk or the override lemma without doing these steps received no credit. Little to no credit for doing these proof steps incorrectly.

#### Object encodings

13. (12 points) Consider the following Java class definitions (with the relaxed rule for method overriding as discussed in the previous question):

```
class A extends Object {
  Object f1;
  A(Object f1) { super(); this.f1 = f1; }
  Object m(Object x) { return this.n(); }
  Object n() { return this.m(this.f1); }
}
class B extends A {
  A f2;
  B(Object f1, A f2) { super(f1); this.f2 = f2; }
  A m(Object x) { return this.f2; }
  Object n() { return super.n(); }
}
```

Complete the encoding of the classes A and B into the simply-typed lambda-calculus with subtyping (as shown on page 5 of the companion handout), in the style of Section 18.11 of TAPL.

```
RepA = { f1 : Ref Object }
RepB = { f1 : Ref Object, f2 : Ref A }
           m : Object \rightarrow Object, n : Unit \rightarrow Object}
                   : Object \rightarrow A, n: Unit \rightarrow Object\}
aClass = \lambdar:RepA. \lambdathis:Unit \rightarrow A. \lambda_:Unit.
    { m = \lambda x:Object. | (this unit).n unit|
      n = \lambda:Unit. (this unit).m (!(r.f1))
bClass = \lambda r:RepB. \lambda \overline{this}:Unit \rightarrow B. \lambda:Unit.
    let super = aClass r this unit in
    \{ m = \lambda x : A. ! (r.f2), \}
      n = \lambda_{:}Unit. super.n unit
newA = \lambda f1va1:0bje\overline{ct}.
     let r = \{ f1 = ref f1val \} in
      fix (aClass r) unit
newB = \lambdaf1val:Object. \lambdaf2val:A.
     let r = \{ f1 = ref f1val, f2 = ref f2val \} in
       fix (bClass r) unit
```

Grading scheme: 2 points per blank. 1 point for "minor" errors.

#### 14. (6 points)

Suppose that v and w are values of type A. Write down the final results of evaluating the following terms, using the **encoding** from the previous problem. If there is no final result, write *diverges*.

```
(a) (newA v).n unit
    Answer: diverges(b) (newB v w).m w
    Answer: w
```

(c) (newB v w).n unit

Answer: w

Grading scheme: Binary. 2 points per part.

### **Companion handout**

# Full definitions of the systems used in the exam

#### Untyped lambda-calculus

Syntax

 $\lambda x.t$ 

Evaluation  $t \longrightarrow t'$ 

$$\frac{\mathtt{t}_1 \longrightarrow \mathtt{t}_1'}{\mathtt{t}_1 \ \mathtt{t}_2 \longrightarrow \mathtt{t}_1' \ \mathtt{t}_2} \tag{E-APP1}$$

abstraction value

$$\frac{\mathtt{t}_2 \longrightarrow \mathtt{t}_2'}{\mathtt{v}_1 \ \mathtt{t}_2 \longrightarrow \mathtt{v}_1 \ \mathtt{t}_2'} \tag{E-APP2}$$

$$(\lambda x.t_{12}) v_2 \longrightarrow [x \mapsto v_2]t_{12} \tag{E-APPABS}$$

#### For reference: Boolean and arithmetic expressions

Syntax	
t ::=  true  false  if t then t else t  0  succ t  pred t  iszero t	terms constant true constant false conditional constant zero successor predecessor zero test
v ::= true false nv	values true value false value numeric value
nv ::=  0 succ nv	numeric values zero value successor value
T ::=  Bool Nat	types type of booleans type of numbers
Evaluation	
if true then $t_2$ else $t_3 \longrightarrow t_2$	(E-IfTrue)
if false then $t_2$ else $t_3 \longrightarrow t_3$	(E-IFFALSE)
$\frac{\mathtt{t_1} \longrightarrow \mathtt{t_1'}}{\mathtt{if} \ \mathtt{t_1} \ \mathtt{then} \ \mathtt{t_2} \ \mathtt{else} \ \mathtt{t_3} \longrightarrow \mathtt{if} \ \mathtt{t_1'} \ \mathtt{then} \ \mathtt{t_2} \ \mathtt{else} \ \mathtt{t_3}}$	(E-IF)
$\frac{\mathtt{t}_1 \longrightarrow \mathtt{t}_1'}{\mathtt{succ}\mathtt{t}_1 \longrightarrow \mathtt{succ}\mathtt{t}_1'}$	(E-Succ)
$\mathtt{pred} \; 0 \longrightarrow 0$	(E-PredZero)
$\texttt{pred}\;(\texttt{succ}\texttt{nv}_1)\longrightarrow \texttt{nv}_1$	(E-PredSucc)
$\frac{\mathtt{t}_1 \longrightarrow \mathtt{t}_1'}{\mathtt{pred}\mathtt{t}_1 \longrightarrow \mathtt{pred}\mathtt{t}_1'}$	(E-Pred)
iszero 0 $\longrightarrow$ true	(E-IszeroZero)
$\mathtt{iszero}\;(\mathtt{succ}\mathtt{nv}_1)\longrightarrow\mathtt{false}$	(E-IszeroSucc)
$\frac{\mathtt{t}_1 \longrightarrow \mathtt{t}_1'}{\mathtt{iszero}\mathtt{t}_1 \longrightarrow \mathtt{iszero}\mathtt{t}_1'}$	(E-IsZero)
	continued on next page

Typing

$$\begin{array}{c} \text{true:Bool} & (\text{T-True}) \\ \text{false:Bool} & (\text{T-False}) \\ \hline \underline{t_1:\text{Bool}} & \underline{t_2:\text{T}} & \underline{t_3:\text{T}} \\ \hline \text{if } \underline{t_1 \text{ then } t_2 \text{ else } t_3:\text{T}} & (\text{T-If}) \\ \hline 0:\text{Nat} & (\text{T-Zero}) \\ \hline \underline{t_1:\text{Nat}} & (\text{T-Succ}) \\ \hline \underline{t_1:\text{Nat}} & (\text{T-Pred}) \\ \hline \underline{t_1:\text{Nat}} & (\text{T-Pred}) \\ \hline \underline{t_1:\text{Nat}} & (\text{T-IsZero}) \\ \hline \end{array}$$

#### Pure simply typed lambda calculus with subtyping (no records) — algorithmic rules

Syntax t ::= terms variable х  $\lambda x:T.t$ abstraction application t t v ::= values  $\lambda x:T.t$ abstraction value T ::= types maximum type Top type of functions  $T {\longrightarrow} T$  $\Gamma$  ::= contextsØ empty context  $\Gamma, x:T$ term variable binding Evaluation  $t\longrightarrow t^{\,\prime}$  $\frac{t_1 \longrightarrow t_1'}{t_1 t_2 \longrightarrow t_1' t_2}$ (E-APP1)  $\frac{\mathsf{t}_2 \longrightarrow \mathsf{t}_2'}{\mathsf{v}_1 \; \mathsf{t}_2 \longrightarrow \mathsf{v}_1 \; \mathsf{t}_2'}$ (E-APP2)  $(\lambda \mathtt{x} \colon \mathtt{T}_{11} \cdot \mathtt{t}_{12}) \ v_2 \longrightarrow [\mathtt{x} \mapsto v_2] \mathtt{t}_{12}$ (E-APPABS) ► S <: T Algorithmic subtyping **▶** S <: Top (SA-TOP)  $\frac{\biguplus \mathtt{T}_1 <: \mathtt{S}_1 \qquad \biguplus \mathtt{S}_2 <: \mathtt{T}_2}{\biguplus \mathtt{S}_1 \rightarrow \mathtt{S}_2 <: \mathtt{T}_1 \rightarrow \mathtt{T}_2}$ (SA-ARROW) Г⊬ t : т Algorithmic typing (TA-VAR)  $\Gamma, x:T_1 \mapsto t_2 : T_2$ (TA-ABS)  $\overline{\Gamma \vdash \lambda x : T_1 . t_2 : T_1 \rightarrow T_2}$  $\begin{array}{cccc} \Gamma \blacktriangleright t_1 : \mathtt{T}_1 & \mathtt{T}_1 = \mathtt{T}_{11} {\rightarrow} \mathtt{T}_{12} \\ \underline{\Gamma \blacktriangleright t_2 : \mathtt{T}_2} & \blacktriangleright \mathtt{T}_2 {<:} \mathtt{T}_{11} \\ \hline \Gamma \blacktriangleright t_1 t_2 : \mathtt{T}_{12} \end{array}$ 

(TA-APP)

## Simply typed lambda calculus with subtyping (and records, references, recursion, booleans, numbers)

Syntax	
t ::=	terms
x	variable
λx:T.t	abstraction
tt	application
$\{l_i = t_i^{i \in In}\}$	record
t.1	projection
unit	constant unit
ref t	reference creation
!t	dereference
t:=t	assignment
l	store location
true	constant true
false	constant false
if t then t else t	conditional
0	constant zero
succt	successor
predt	predecessor
iszerot	zero test
let x=t in t	let binding
fixt	fixed point of t
	y y .
v ::=	values
λx:T.t	abstraction value
$\{l_i = v_i^{i \in l n}\}$	record value
unit	constant unit
l	store location
true	true value
false	false value
nv	numeric value
T ::=	types
$\{1_{\mathfrak{i}}:T_{\mathfrak{i}}^{i\in In}\}$	type of records
•	пахітит туре
Top T→T	type of functions
	**
Unit Ref T	unit type
	type of reference cells
Bool	type of booleans type of natural numbers
Nat	type of natural numbers
Γ ::=	contexts
Ø	empty context
Г, х:т	term variable binding
μ ::=	stores
Ø	empty store
×	chiping cone

(E-IF)

$$\frac{\mathsf{t}_1|\mu \to \mathsf{t}_1'|\mu'}{\mathsf{succ}\;\mathsf{t}_1|\mu \to \mathsf{succ}\;\mathsf{t}_1'\mu'} \qquad \qquad (E\text{-Succ})$$

$$\mathsf{pred}\;\mathsf{0}|\mu \to \mathsf{0}|\mu \qquad \mathsf{0}|\mu \qquad (E\text{-PredZero})$$

$$\mathsf{pred}\;(\mathsf{succ}\;\mathsf{nv}_1)|\mu \to \mathsf{nv}_1|\mu \qquad (E\text{-PredSucc})$$

$$\frac{\mathsf{t}_1|\mu \to \mathsf{t}_1'|\mu'}{\mathsf{pred}\;\mathsf{t}_1|\mu \to \mathsf{pred}\;\mathsf{t}_1'\mu} \qquad (E\text{-PredSucc})$$

$$\mathsf{iszero}\;\mathsf{0}|\mu \to \mathsf{true}|\mu \qquad (E\text{-IszeroZero})$$

$$\mathsf{iszero}\;\mathsf{0}|\mu \to \mathsf{true}|\mu \qquad (E\text{-IszeroSucc})$$

$$\mathsf{iszero}\;\mathsf{t}_1|\mu \to \mathsf{t}_1'\mu' \qquad (E\text{-IszeroSucc})$$

$$\mathsf{1}|\mu \to \mathsf{t}_1'\mu \to \mathsf{t}_1'\mu' \qquad (E\text{-IszeroSucc})$$

$$\mathsf{1}|\mu \to \mathsf{t}_1'\mu' \qquad (E\text{-IszeroSucc})$$

$$\mathsf{1$$

 $\Gamma \mid \Sigma \vdash t : T$ **Typing**  $\frac{\text{for each i} \quad \Gamma | \ \Sigma \vdash t_i \ \colon \ T_i}{\Gamma | \ \Sigma \vdash \left\{ 1_i = t_i \right.^{i \in I..n} \right\} \ \colon \left\{ 1_i : T_i \right.^{i \in I..n} \right\}}$ (T-RCD)  $\frac{\Gamma\mid \Sigma\vdash t_1: \{1_i:T_i^{i\in 1..n}\}}{\Gamma\mid \Sigma\vdash t_1..1_j: T_j}$ (T-Proj) (T-VAR)  $\Gamma, x:T_1 \mid \Sigma \vdash t_2 : T_2$ (T-ABS)  $\Gamma \mid \Sigma \vdash \lambda \mathbf{x} : \mathbf{T}_1 . \mathbf{t}_2 : \mathbf{T}_1 \rightarrow \mathbf{T}_2$  $\frac{\Gamma\mid\Sigma\vdash\mathsf{t}_1\,:\,\mathsf{T}_{11}\!\rightarrow\!\mathsf{T}_{12}\qquad\Gamma\mid\Sigma\vdash\mathsf{t}_2\,:\,\mathsf{T}_{11}}{\Gamma\mid\Sigma\vdash\mathsf{t}_1\,\mathsf{t}_2\,:\,\mathsf{T}_{12}}$ (T-APP)  $\Gamma \mid \Sigma \vdash t : S$  S <: T (T-SUB) Γ|Σ ⊢ t : T  $\Gamma \mid \Sigma \vdash \text{unit} : \text{Unit}$ (T-UNIT)  $\frac{\Sigma(l) = \mathtt{T}_1}{\Gamma \mid \Sigma \vdash l \text{ : Ref } \mathtt{T}_1}$ (T-Loc)  $\Gamma \mid \Sigma \vdash t_1 : T_1$ (T-REF)  $\Gamma \mid \Sigma \vdash \text{ref } t_1 : \text{Ref } T_1$  $\Gamma \mid \Sigma \vdash t_1$  : Ref  $\mathtt{T}_{11}$ (T-DEREF)  $\Gamma \mid \Sigma \vdash !t_1 : T_{11}$  $\Gamma | \Sigma \vdash t_1 : Ref T_{11} \Gamma | \Sigma \vdash t_2 : T_{11}$ (T-Assign)  $\Gamma \mid \Sigma \vdash t_1 := t_2 : Unit$  $\Gamma \mid \Sigma \vdash \text{true} : \text{Bool}$ (T-TRUE)  $\Gamma \mid \Sigma \vdash \text{false} : \text{Bool}$ (T-FALSE)  $\Gamma \mid \Sigma \vdash t_1 : Bool \underline{\Gamma \mid \Sigma \vdash t_2 : T \quad \Gamma \mid \Sigma \vdash t_3 : T}$ (T-IF) $\Gamma \mid \Sigma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T$  $\Gamma \mid \Sigma \vdash 0$ : Nat (T-ZERO)  $\Gamma \mid \Sigma \vdash t_1 : Nat$ (T-SUCC)  $\Gamma \mid \Sigma \vdash succ t_1 : Nat$  $\Gamma \mid \Sigma \vdash t_1 : Nat$ (T-PRED)  $\Gamma \mid \Sigma \vdash \text{pred } t_1 : \text{Nat}$  $\Gamma \mid \Sigma \vdash t_1 : Nat$ (T-IsZero)  $\Gamma \mid \Sigma \vdash iszerot_1 : Bool$  $\Gamma \mid \Sigma \vdash \texttt{t}_1 \; \textbf{:} \; \texttt{T}_1 \qquad \Gamma, \, \texttt{x} \, \textbf{:} \, \texttt{T}_1 \mid \Sigma \vdash \texttt{t}_2 \; \textbf{:} \; \texttt{T}_2$ (T-LET)  $\Gamma \mid \Sigma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2$ 

(T-FIX)

 $\frac{\Gamma \mid \Sigma \vdash t_1 : T_1 \rightarrow T_1}{\Gamma \mid \Sigma \vdash \text{fix} t_1 : T_1}$ 

#### Featherweight Java

```
Syntax
CL ::=
                                                                                                                                                class declarations
              class C extends C \{\overline{C}\ \overline{f}; K\ \overline{M}\}
 K ::=
                                                                                                                                                constructor declarations
                    C(\overline{C}\overline{f}) {super(\overline{f}); this.\overline{f}=\overline{f};}
                                                                                                                                                method declarations
 M ::=
                   Cm(\overline{C}\overline{x}) {return t;}
  t ::=
                                                                                                                                                terms
                                                                                                                                                        variable
                   х
              t.f
                                                                                                                                                  field access
              t.m(\overline{t})
                                                                                                                                                  method invocation
              new C(\overline{t})
                                                                                                                                                  object creation
              (C) t
                                                                                                                                                  cast
                                                                                                                                                values
 v ::=
                                                                                                                                                        object creation
                    new C(\overline{v})
Subtyping
                                                                                                                                                                         C<:D
                                                                                     C <: C
                                                                            C <: D D <: E
                                                           \mathit{CT}(\mathtt{C}) = \mathtt{class} \; \mathtt{C} \; \mathtt{extends} \; \mathtt{D} \; \{ \; \ldots \; \}
                                                                                                                                                             fields(C) = \overline{C} \overline{f}
Field lookup
                                                                          fields(Object) = \bullet
                                                       CT(C) = class C extends D \{\overline{C} \overline{f}; K \overline{M}\}
                                                                              fields(D) = \overline{D} \, \overline{g}
                                                                           fields(C) = \overline{D} \overline{g}, \overline{C} \overline{f}
                                                                                                                                                     mtype(m, C) = \overline{C} \rightarrow C
Method type lookup
                                                       CT(C) = class C extends D \{\overline{C} \overline{f}; K \overline{M}\}
                                                                  \operatorname{Bm}(\overline{\operatorname{B}}\overline{\operatorname{x}}) {return t;} \in \overline{\operatorname{M}}
                                                                           mtype(m, C) = \overline{B} \rightarrow B
                                                       CT(C) = class C extends D \{\overline{C} \overline{f}; K \overline{M}\}
                                                                         m is not defined in \overline{M}
                                                                     mtype(m, C) = mtype(m, D)
```

 $mbody(m, C) = (\overline{x}, t)$ 

Method body lookup

$$\begin{split} CT(\mathtt{C}) &= \mathtt{class}\,\mathtt{C}\,\mathtt{extends}\,\mathtt{D}\,\big\{\overline{\mathtt{C}}\,\overline{\mathtt{f}}\,;\,\mathtt{K}\,\overline{\mathtt{M}}\big\} \\ &= \mathtt{B}\,\mathtt{m}\,(\overline{\mathtt{B}}\,\overline{\mathtt{x}})\,\,\big\{\mathtt{return}\,\mathtt{t}\,;\big\} \in \overline{\mathtt{M}} \\ &= mbody(\mathtt{m},\mathtt{C}) = (\overline{\mathtt{x}},\mathtt{t}) \\ CT(\mathtt{C}) &= \mathtt{class}\,\mathtt{C}\,\mathtt{extends}\,\mathtt{D}\,\big\{\overline{\mathtt{C}}\,\overline{\mathtt{f}}\,;\,\mathtt{K}\,\overline{\mathtt{M}}\big\} \\ &= \mathtt{m}\,\mathtt{is}\,\mathtt{not}\,\mathtt{defined}\,\mathtt{in}\,\overline{\mathtt{M}} \\ &= mbody(\mathtt{m},\mathtt{C}) = mbody(\mathtt{m},\mathtt{D}) \end{split}$$

Valid method overriding

 $override(m, D, \overline{C} \rightarrow C_0)$ 

$$\frac{\textit{mtype}(\texttt{m}, \texttt{D}) = \overline{\texttt{D}} \rightarrow \texttt{D}_0 \text{ implies } \overline{\texttt{C}} = \overline{\texttt{D}} \text{ and } \texttt{C}_0 = \texttt{D}_0}{\textit{override}(\texttt{m}, \texttt{D}, \overline{\texttt{C}} \rightarrow \texttt{C}_0)}$$

Evaluation

 $t \longrightarrow t'$ 

$$\frac{\mathit{fields}(\mathtt{C}) = \overline{\mathtt{C}} \; \overline{\mathtt{f}}}{(\mathsf{new} \, \mathtt{C}(\overline{\mathtt{v}}) \,) \, . \, \mathtt{f}_i \longrightarrow \mathtt{v}_i} \tag{E-ProjNew}$$

$$\frac{\textit{mbody}(\textbf{m}, \textbf{C}) = (\overline{\textbf{x}}, \textbf{t}_0)}{(\text{new } \textbf{C}(\overline{\textbf{v}})) \cdot \textbf{m}(\overline{\textbf{u}}) \longrightarrow [\overline{\textbf{x}} \mapsto \overline{\textbf{u}}, \text{this} \mapsto \text{new } \textbf{C}(\overline{\textbf{v}})]\textbf{t}_0}$$
 (E-INVKNEW)

$$\frac{\mathsf{C} <: \mathsf{D}}{(\mathsf{D}) (\mathsf{new} \, \mathsf{C}(\overline{\mathsf{v}})) \longrightarrow \mathsf{new} \, \mathsf{C}(\overline{\mathsf{v}})} \tag{E-CASTNEW}$$

$$\frac{\mathsf{t}_0 \longrightarrow \mathsf{t}_0'}{\mathsf{t}_0.\,\mathsf{f} \longrightarrow \mathsf{t}_0'.\,\mathsf{f}} \tag{E-FIELD}$$

$$\frac{\texttt{t}_0 \longrightarrow \texttt{t}_0'}{\texttt{t}_0.\texttt{m}(\overline{\texttt{t}}) \longrightarrow \texttt{t}_0'.\texttt{m}(\overline{\texttt{t}})} \tag{E-Invk-Recv}$$

$$\begin{array}{c} t_i \longrightarrow t_i' \\ \hline \text{new C}(\overline{v},\,t_i,\,\overline{t}) \\ \longrightarrow \text{new C}(\overline{v},\,t_i',\,\overline{t}) \end{array}$$

$$\frac{\mathsf{t}_0 \longrightarrow \mathsf{t}_0'}{(\mathsf{C})\mathsf{t}_0 \longrightarrow (\mathsf{C})\mathsf{t}_0'} \tag{E-CAST}$$

Term typing

Γ⊢t: C

$$\frac{\mathbf{x} : \mathbf{C} \in \Gamma}{\Gamma \vdash \mathbf{x} : \mathbf{C}} \tag{T-VAR}$$

$$\frac{\Gamma \vdash t_0 : C_0 \quad \textit{fields}(C_0) = \overline{C} \; \overline{f}}{\Gamma \vdash t_0 . \, f_i : C_i} \tag{T-FIELD}$$