

Lecture 1

(VIRTUAL) CIS 500: SOFTWARE FOUNDATIONS

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SOFTWARE FOUNDATIONS



How do we build software?

^
that works

^
(and be convinced
that it does)

Critical Software

```
graph TD; A[Critical Software] --> B[Individual programs]; A --> C[Programming languages];
```

Individual programs

- Operating systems
- Network stacks
- Crypto
- Medical devices
- Flight control systems
- Power plants
- Home security
- ...

Programming languages

- Compilers
- Static type system
- Data abstraction and modularity features
- Security controls

Logic

+ Reasoning about
individual programs

+ Reasoning about
whole programming
languages

SOFTWARE FOUNDATIONS



The diagram consists of three blue arrows originating from the 'SOFTWARE FOUNDATIONS' text and pointing upwards and to the right. The first arrow points to the word 'Logic'. The second arrow points to the text '+ Reasoning about individual programs'. The third arrow points to the text '+ Reasoning about whole programming languages'.

LOGICAL FOUNDATIONS



Q: How do we know something is true?

A: We prove it

Q: How do we know that we have a *proof*?

A: We need to know what it means for something to be a proof.

First cut: A proof is a “logical” sequence of arguments, starting from some initial assumptions

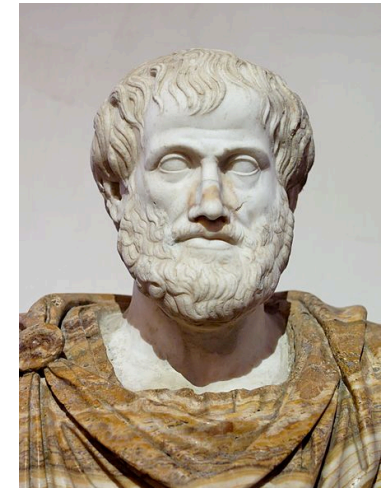
Q: How do we agree on what is a *valid* sequence of arguments? Can any sequence be a proof? E.g.

All humans are mortal

All Greeks are human

Therefore I am a Greek!

A: No, no, no! We need to think harder about valid ways of reasoning...



Aristotle
384 – 322 BC



Euclid
~300 BC

First we need a language...

- **Gottlob Frege**: a German mathematician who started in geometry but became interested in logic and foundations of arithmetic.
- 1879 Published "*Begriffsschrift, eine der arithmetischen nachgebildete Formelsprache des reinen Denkens*" (Concept-Script: A Formal Language for Pure Thought Modeled on that of Arithmetic)
 - First rigorous treatment of functions and quantified variables
 - $\vdash A, \neg A, \forall x.F(x)$
 - First notation able to express arbitrarily complicated logical statements



Gottlob Frege
1848-1925



Formalization of Arithmetic

- 1884: *Die Grundlagen der Arithmetik* (The Foundations of Arithmetic)
- 1893: *Grundgesetze der Arithmetik* (Basic Laws of Arithmetic, Vol. 1)
- 1903: *Grundgesetze der Arithmetik* (Basic Laws of Arithmetic, Vol. 2)
- Frege's goals:
 - isolate logical principles of inference
 - derive laws of arithmetic from first principles
 - set mathematics on a solid foundation of logic

The plot thickens...

Just as Volume 2 was going to print in 1903,
Frege received a letter...

Addendum to Frege's 1903 Book

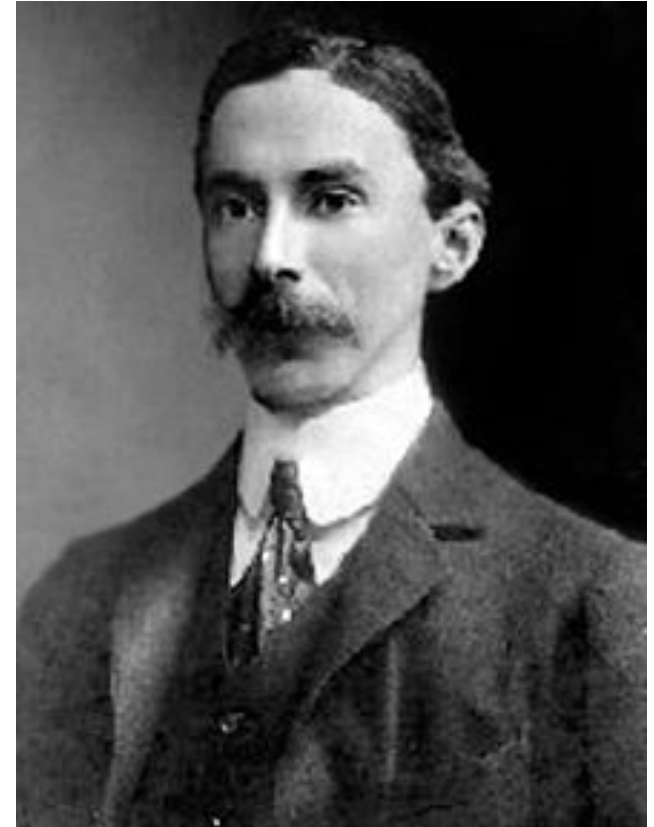
“Hardly anything more unfortunate can befall a scientific writer than to have one of the foundations of his edifice shaken after the work is finished. This was the position I was placed in by a letter of Mr. Bertrand Russell, just when the printing of this volume was nearing its completion.”

– Frege, 1903

Bertrand Russell

- *Russell's paradox:*

1. Set comprehension notation:
 $\{ x \mid P(x) \}$ "The set of x such that $P(x)$ "
2. Let X be the set (of sets) $\{ Y \mid Y \notin Y \}$.
3. Ask the logical question:
Does $X \in X$ hold?
4. **Paradox!** If $X \in X$ then $X \notin X$.
If $X \notin X$ then $X \in X$.



Bertrand Russell
1872 - 1970

- Frege's language could derive Russell's paradox \Rightarrow it was *inconsistent*.
- Frege's logical system could derive anything. (Oops!)

Aftermath of Frege and Russell

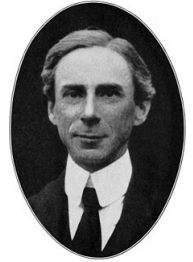
- Frege came up with a fix... but it made his logic trivial :-(
- **1908**: Russell fixed the inconsistency of Frege's logic by developing a *theory of types*.
- **1910, 1912, 1913**, (revised **1927**):
Principia Mathematica (Whitehead & Russell)
 - Goal: axioms and rules from which *all* mathematical truths could be derived.
 - It was a bit unwieldy...

"From this proposition it will follow,
when arithmetical addition has been defined,
that $1+1=2$."

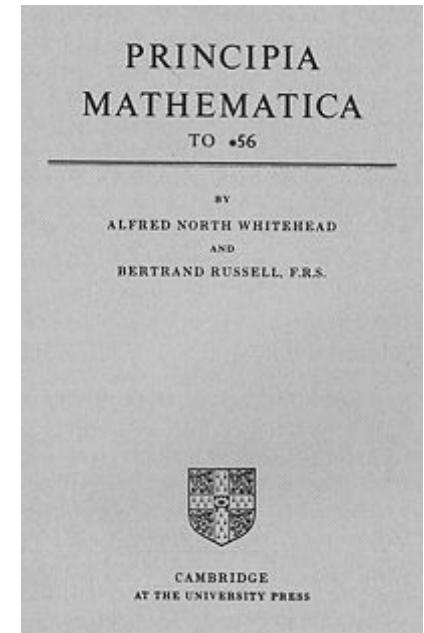
—Volume I, 1st edition, *page 379*



Whitehead



Russell



Logic in the 1930s and 1940s

- **1931: Kurt Gödel's** first and second incompleteness theorems.
 - Demonstrated that any consistent formal theory capable of expressing arithmetic cannot be complete.
 - Write down: "This statement is not provable." as an arithmetic statement.
- **1936: Gentzen** proves **consistency** of arithmetic.
- **1936: Church** introduces the **λ -calculus**.
- **1936: Turing** introduces Turing machines
 - Is there a decision procedure for arithmetic?
 - Answer: no, it's undecidable
 - The famous "halting problem"
 - N.b.: Only in 1938 did Turing get his Ph.D.
- **1940: Church** introduces the ***simple theory of types***



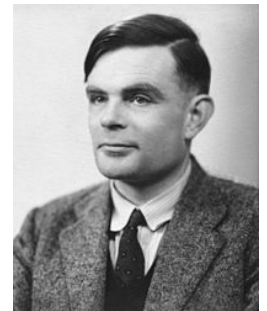
Kurt Gödel
1906 - 1978



Gerhard Gentzen
1909 - 1945



Alonzo Church
1903 - 1995



Alan Turing
1912 - 1954

Fast Forward...

- Two logicians in 1958 (Haskell Curry) and 1969 (William Howard) observe a remarkable correspondence:



Haskell Curry
1900 – 1982



William Howard
1926 –

types	~	propositions
programs	~	proofs
computation	~	simplification

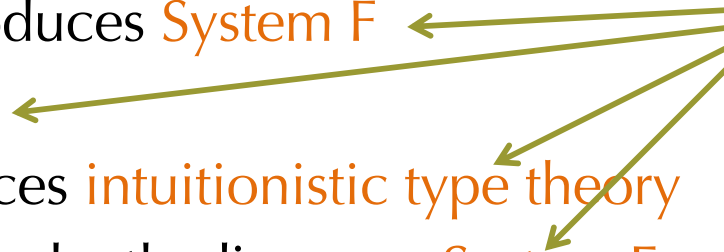


N.G. de Bruijn
1918 - 2012

- 1967 – 1980's: N.G. de Bruijn runs Automath project
 - uses the Curry-Howard correspondence for computer-verified mathematics

- 1971: Jean-Yves Girard introduces System F
- 1972: Girard introduces F_ω
- 1972: Per Martin-Löf introduces intuitionistic type theory
- 1974: John Reynolds independently discovers System F

Basis for modern
type systems:
OCaml, Haskell,
Scala, Java, C#, ...



... to the Present

- 1984: Coquand and Huet first begin implementing a new theorem prover “Coq”
- 1985: Coquand introduces the **calculus of constructions**
 - combines features from intuitionistic type theory and $F\omega$
- 1989: Coquand and Paulin extend CoC to the **calculus of inductive constructions**
 - adds “inductive types” as a primitive
- 1992: Coq ported to Xavier Leroy’s OCaml
- 1990’s: up to Coq version 6.2
- 2000-2015: up to Coq version 8.4
- 2020: Coq version 8.12 ← CIS 500
- 2013: Coq receives ACM Software System Award



Thierry Coquand
1961 –



Gérard Huet
1947 –

Too many contributors
to list here...

So much for foundations... what about the “software” part?

PROGRAMMING FOUNDATIONS

(LANGUAGE)




Building Reliable Software

- Suppose you work at (or run) a software company.
- Suppose, like Frege, you've sunk 30+ person-years into developing the "next big thing":
 - Boeing Dreamliner2 flight controller
 - Autonomous vehicle control software for Nissan
 - Gene therapy DNA tailoring algorithms
 - Super-efficient green-energy power grid controller
- Suppose, like Frege, your company has invested a lot of material resources that are also at stake.
- How do you avoid getting a letter like the one from Russell?

Or, worse yet, *not* getting the letter,
with disastrous consequences down the road?

Approaches to Software Reliability

- Social
 - Code reviews
 - Extreme/Pair programming
- Methodological
 - Design patterns
 - Test-driven development
 - Version control
 - Bug tracking
- Technological
 - “lint” tools, static analysis
 - Fuzzers, random testing
- Mathematical
 - Sound type systems
 - Formal verification



Less “formal”: Lightweight, inexpensive techniques (that may miss problems)

This isn’t a tradeoff... all of these methods should be used.

Even the most “formal” argument can still have holes:

- Did you prove the right thing?
- Do your assumptions match reality?
- Knuth: *“Beware of bugs in the above code; I have only proved it correct, not tried it.”*

More “formal”: eliminate *with certainty* as many problems as possible.

Can formal methods scale?

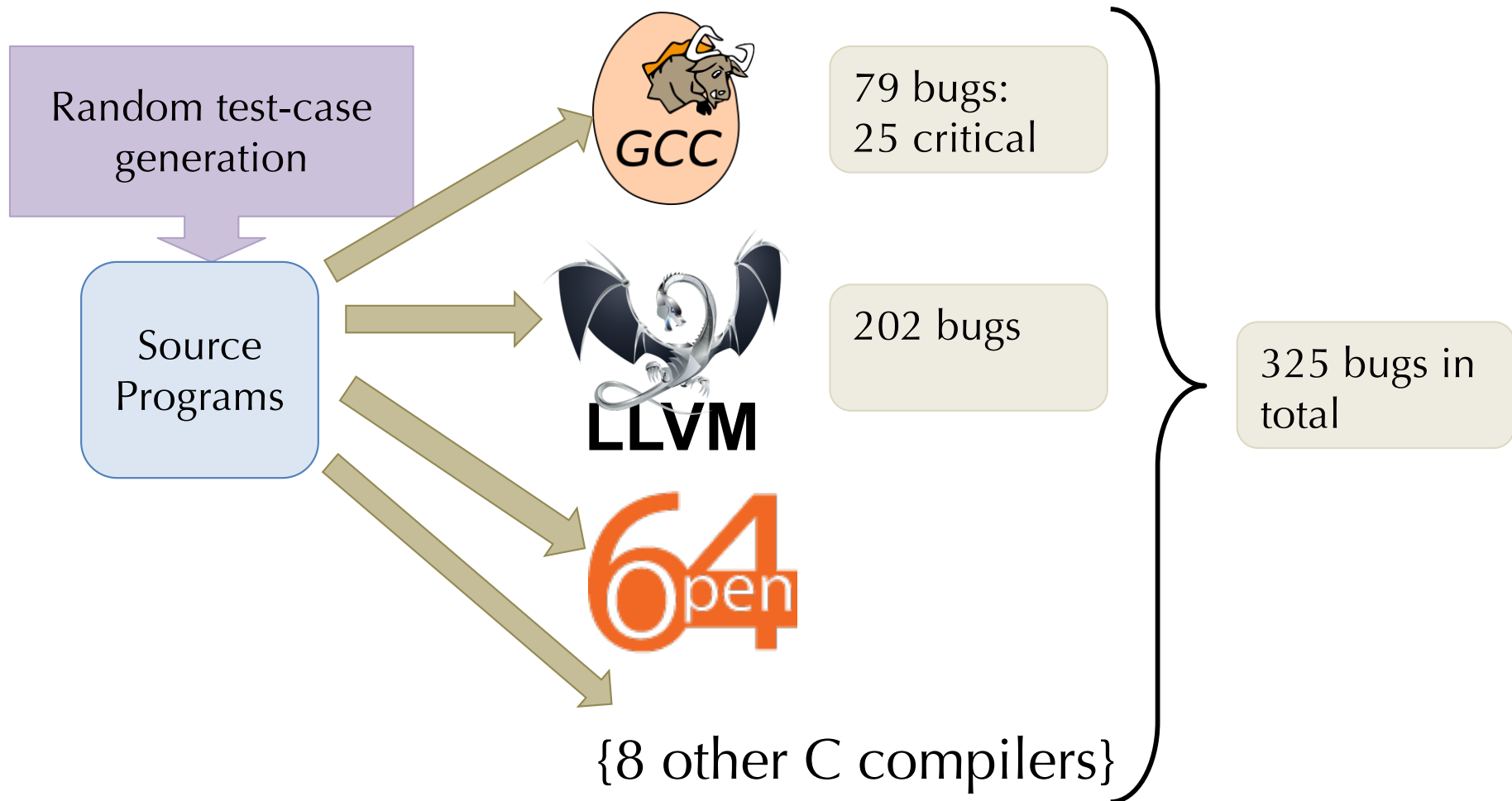
Use of formal methods to verify full-scale software systems is a hot research topic!

- **CompCert** – fully verified C compiler
Leroy, INRIA
- **Vellvm** – formalized LLVM IR
Zdancewic, Penn
- **Ynot** – verified DBMS, web services
Morrisett, Harvard
- **Verified Software Toolchain**
Appel, Princeton
- **Bedrock** – web programming, packet filters
Chlipala, MIT
- **CertiKOS** – certified OS kernel
Shao & Ford, Yale



Does it work?

Finding and Understanding Bugs in C Compilers [Yang et al. PLDI 2011]



Verified Compiler: CompCert [Leroy et al.]
<10 bugs found in (at the time *unverified*) front-end component

Regehr's Group Concludes

The striking thing about our CompCert results is that the *middle-end bugs* we found in all other compilers are *absent*. As of early 2011, the under-development version of *CompCert is the only compiler we have tested for which Csmith cannot find wrong-code errors*. This is not for lack of trying: we have devoted about six CPU-years to the task. *The apparent unbreakability of CompCert supports a strong argument that developing compiler optimizations within a proof framework, where safety checks are explicit and machine-checked, has tangible benefits for compiler users.*




the science of deep specification

- National Science Foundation "Expedition" Project
 - \$10M over five years
 - Penn: Pierce / Weirich / Zdancewic
 - Princeton: Appel
 - Yale: Shao
 - MIT: Chlipala
- Many ways to get involved (especially after CIS 500!)
- See www.deepspec.org



CIS 500

- **Foundations**
 - Functional programming
 - Constructive logic
 - Logical foundations
 - Proof techniques for inductive definitions
- **Semantics**
 - Operational semantics
 - Modeling imperative “While” programs
 - Hoare logic for reasoning about program correctness
- **Type Systems**
 - Simply typed λ -calculus
 - Type safety
 - Subtyping
 - Dependently-typed programming
- **Coq interactive theorem prover**
 - turns doing proofs & logic into programming  fun!

COURSE MECHANICS

Administrivia

- Instructor: Benjamin Pierce
Office hours: See web page (currently Mondays 1:30-3:30)
Location TBA
- TAs:
 - Lucas Silver
 - Irene Yoon
- Location: Zoom
- E-mail: cis500@seas.upenn.edu (goes to all course staff)
- Web site: <http://www.seas.upenn.edu/~cis500>
- Canvas: <https://upenn.instructure.com>
- Piazza: <http://piazza.com/upenn/fall2020/cis500>

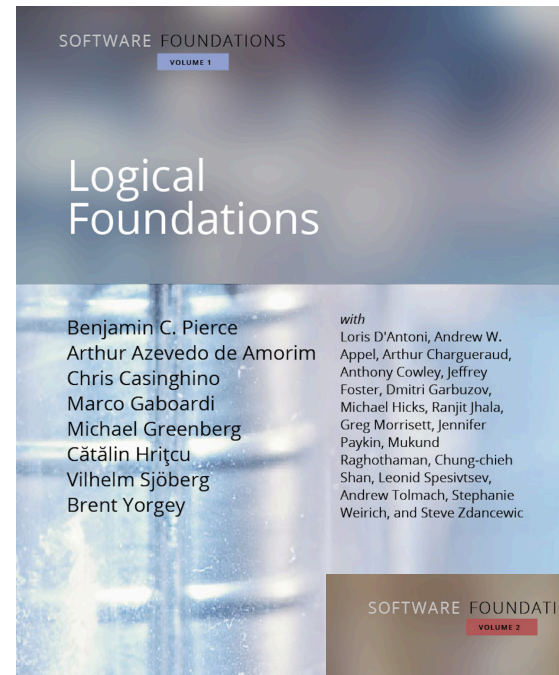
Resources

- Course textbook: *Software Foundations, volumes 1 and 2*
 - Electronic edition tailor-made for this class

Use the version available from the cis500 course web pages!!

(A new version of each chapter will generally go live just before class. :-)

- Additional resources:
 - *Types and Programming Languages* (Pierce, 2002 MIT Press)
 - *Interactive Theorem Proving and Program Development* (Bertot and Castéran, 2004 Springer)
 - *Certified Programming with Dependent Types* (Chlipala, electronic edition)



How to CIS500

Live

- Live lectures will be as interactive as possible!
- Keep your video on
- Ask lots of questions
- Focus on the class instead of multitasking

Async

- Every lecture will be recorded
- Should be available on Canvas a few hours later
- Feel free to use them (and the textbook) instead of attending live if that works better for you

Course Policies

- Prerequisites:
 - Significant programming experience
 - “Mathematical sophistication”
 - Undergraduate functional programming or compilers class helpful

Grading:

- 25% Homework (~12 weekly assignments)
- 20% Midterm I (in class, early October)
- 20% Midterm 2 (in class, early November)
- 35% Final (date TBA)

“Regular” vs. “Advanced” Tracks

- “Advanced” track:
 - More and harder exercises
 - More challenging exams
 - Covering a superset of the “regular” material
- Everybody starts in the advanced track by default.
- Students who wish to take CIS 500 for both course credit and WPE I credit (Ph.D.) *must* follow the advanced track.
- Students may switch from advanced to regular track at any time.
 - Notify the course staff in writing (by e-mail).
 - The change is *permanent* after the first midterm.
- Students wishing to switch (back) to the advanced track:
 - Must do so *before* the first midterm exam.
 - Must make up all the advanced exercises (or accept the grade penalty).
- Only students taking the advanced track are eligible for an A+.
- “Regular” and “Advanced” tracks are curved separately

Class Participation

- We will be using Poll Everywhere, an online polling platform, for
 - in-class mini quizzes
 - real-time “polls” during lectures
- For next time: *download the Poll Everywhere app for your smartphone.*

Homework Policies

- Homework must be done *individually*
- Homework must be *submitted via Canvas*
- Homework that is late is subject to:
 - 25% penalty for 1 day late (up to 24 hours after deadline)
 - 50% penalty for 2 days late
 - 75% penalty for 3 days late
- Homework is due at *11:30am* on the due date
- Advanced track students must complete (or attempt) all non-optional exercises including those marked “advanced”.
 - Missing “advanced” exercises will count against your score.
- Regular track students must complete (or attempt) all non-optional exercises except those marked “advanced”.
 - Missing “advanced” exercises will *not* count against your score.
 - But you are welcome to try them!

WPE-I Policy

- If you wish to take CIS500 for WPE-I (Written Preliminary Exam, part I) credit toward a CIS PhD degree, you have two choices:
 - **Final exam only** option: WPE-I credit only (no need to be registered for the course). Passing score for WPE-I credit is determined by the CIS500 instructors (Pierce, Weirich, Zdancewic). Historically, this has been around a B+ grade on the exam.
 - **Full course participation** option: Must be registered for the course. WPE-I credit awarded for a weighted average grade of B+ on homework and all three exams.
 - You can take the course P/F and also receive WPE-I credit (following the same criteria)

TODO (for you)

- Before next class:
 - Register for Piazza (if you are not already registered)
 - Try to log in to Canvas
 - Install Coq (version 8.12)
 - Download Poll Everywhere app on your phone
 - Start reading: Preface and Basics
- HW1: Exercises in Basics.v
 - Due: Tuesday, September 8th at 11:30AM
 - Available from course web page
 - Complete all non-optional exercises
 - There are no “advanced” problems for this HW
 - Submit via Canvas



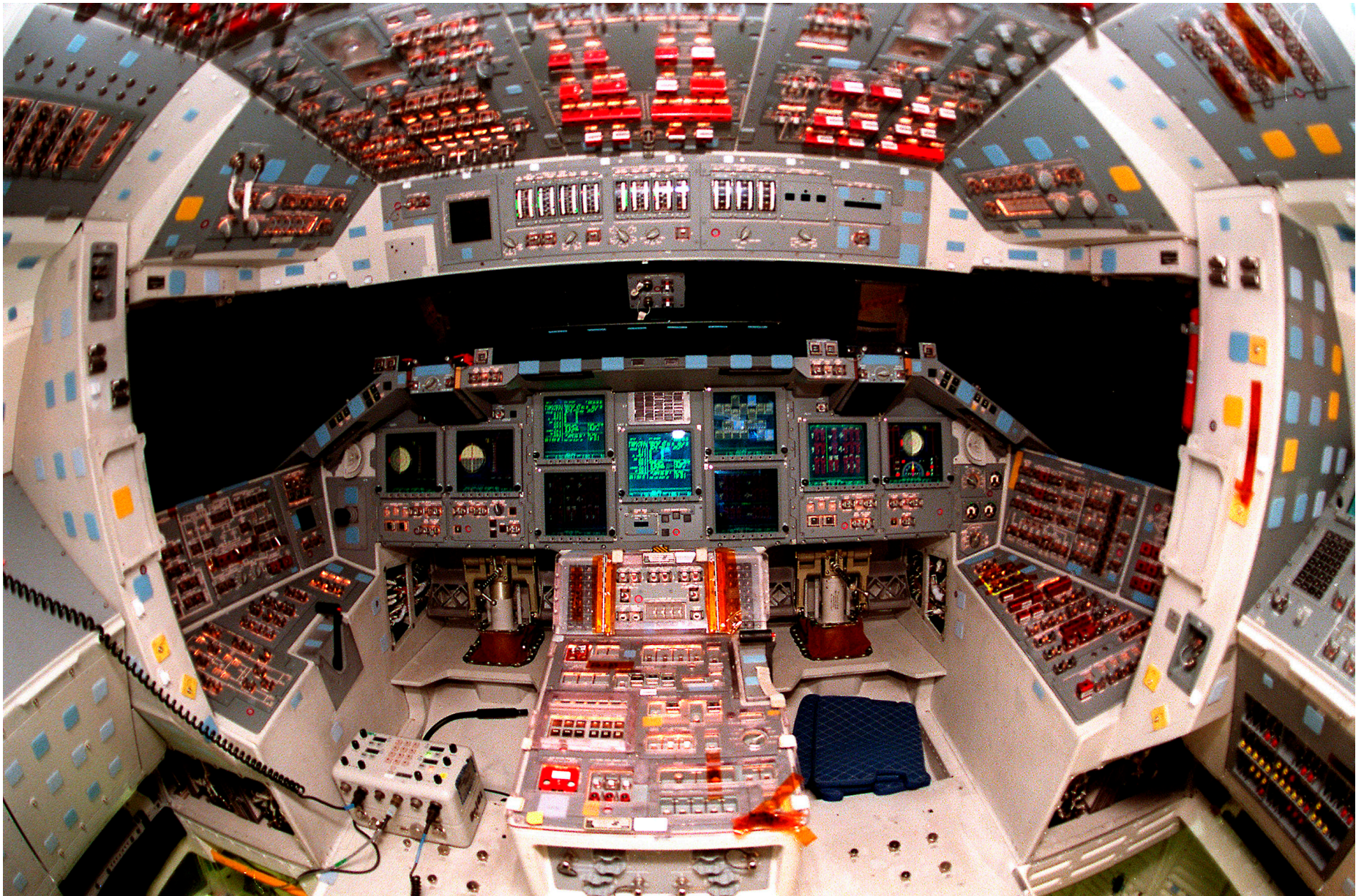
COQ

Coq in CIS 500

- We'll use Coq version 8.12
 - Easy to install on your own machine
- See the web pages at: coq.inria.fr
- Two different user interfaces
 - CoqIDE – a standalone GUI / editor
 - ProofGeneral – an Emacs-based editing environment
- Course web pages have more information.



Coq's Full Capabilities



Subset Used in CIS 500



To start.



By the end of the semester.

Getting acquainted with Coq...

BASICS.V