## University of Pennsylvania Department of Electrical and System Engineering Digital Audio Basics

Midterm	Wednesday, February 28
	Midterm

- Exam ends at 5:50PM; begin as instructed (target 4:35PM)
- Problems weighted as shown.
- Calculators allowed.
- Closed book = No text or notes allowed.
- Provided reference materials on next to last page.
- Show work for partial credit consideration.
- Unless otherwise noted, answers to two significant figures are sufficient.
- Sign Code of Academic Integrity statement (see last page for code).

Name:
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1	2	3	4	5	6	7	8	9	10	Total
10	10	10	10	10	10	10	10	10	10	100

I certify that I have complied with the University of Pennsylvania's Code of Academic Integrity in completing this exam.

- 1. Time-Domain data samples:
  - (a) How many bits are required to encode a single (mono) track of 4 minutes of 44KHz sample audio with 16b samples?

(b) If we reduce the sample rate to 32KHz, how much will we also need to reduce the per sample quantization to halve the bits required for encoding?

(c) What kind of compression is this and why?



2. For the following samples of a sine wave:

- (a) What is the frequency of the sine wave?
- (b) What is the sample rate?

- 3. Sample period and frequencies: The time for analogRead on the arduino is  $125\mu$ s.
  - Based on this, what is the upper bound for the achievable sample rate on the Arduino?

• What is the upper bound on the highest frequency the Ardunio sampling can accurately capture?

• Assuming no external filtering, what happens to a 6000 Hz tone?

- 4. Categorize the following as lossy or lossless:
  - (a) storing (frequency, amplitude, phase) triples for the non-zero frequency elements
  - (b) starting with 16b time-sampled data, and converting to recording of (time,new amplitude) when changes occur
  - (c) starting with 16b samples, add adjacent sample pairs and storing a single 17b value for each original pair of 16b samples
  - (d) starting with 16b time-sampled data and converting to store, for each sample, the difference relative to the value of the previous time sample.
  - (e) reporting all answers to 2 significant figures

			0										1			0	
t	h	е	b	e	s	t	i	$\mathbf{S}$	у	e	t	t	0	с	0	m	е

5. Which encoding uses the fewest bits to encode this quote and why?

symbol	А	В	С	D
(space)	0000	0	01	11111
b	0001	000000001	10100	000
с	0010	00000001	10101	001
e	0011	001	111	11101
h	0100	00000001	11010	010
i	0101	0000001	11011	011
m	0110	000000001	11000	100
0	0111	00001	100	1100
s	1000	0001	1011	1101
t	1001	01	00	11100
У	1011	0000000000	11001	101

6. Given:  $f(t) = 0.5 \cos(2\pi \cdot 800t) + \sin(2\pi \cdot 1000t)$ give the first 5 time-sample values of f(t) for a 4KHz sample rate.

sample	value
0	
1	
2	
3	
4	

- 7. Sound Perception
  - (a) Assuming the following frequency components exist simultaneously, which has the least effect on perceived sound quality and why?
    - i. amplitude 1, frequency 1500
    - ii. amplitude 0.3, frequency 1400
    - iii. amplitude 0.3, frequency 1600

- (b) Assuming the following tones all occur at 40dB, which will sound the loudest?
  - i.  $100\,\mathrm{Hz}$
  - ii. 1,000 Hz  $\,$
  - iii. 10,000 $\mathrm{Hz}$

- 8. In music video games (e.g., RockBand, Karaoke, or Guitar Hero), a singer earns points by matching the tune for a lyric track.
  - (a) Using what you know from this course, how can the game process recorded sound input to identify how well the singer is performing? (quality of singing = ability to sing the right notes at the right time)

(b) The singer will typically be singing along with background instrument tracks played by the game. The sound from these tracks will also be picked up by the microphone into which the singer sings. How can the game cope with the composite sound that includes both the background instruments and the singers input?

- 9. Compare an SMS text message to cell phone audio.
  - Assume a single SMS text message is 160 characters, where each character is 8b ASCII.
  - Assume the 160 character message is equivalent to 2 seconds of spoken sound.
  - Telephone quality audio is 8b samples at 8KHz
  - (a) How much more compact is the SMS text message (ratio of bits required)?

(b) What information is lost when you substitute the SMS text message for the cell phone audio?

- 10. Two of your friend both recorded a live historic speech (e.g., Jason Kelce in front of the Art Museum earlier this month?). During a key point in the speech, the person next to them yells loudly (40dB above the speech) around 1500 Hz.
  - One friend is recording raw, PCM samples at CD-quality (16b, 44KHz)
  - The other is recording directly to an MP3
  - (a) For the CD-quality recording
    - i. Can you repair it? (remove the loud noise so listerners can hear the entire speech, including the key point when the person is yelling)
    - ii. If not, why not? If you can, outline how?

- (b) For the MP3-encoded recording
  - i. Can you repair it? (see above)
  - ii. If not, why not? If you can, outline how?

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## Human auditory critical bands:

Band Number	Low	High
1	20	100
2	100	200
3	200	300
4	300	400
5	400	510
6	510	630
7	630	720
8	720	920
9	920	1080
10	1080	1370
11	1270	1480
12	1480	1720
13	1720	2000
14	2000	2320
15	2320	2700
16	2700	3150
17	3150	3700
18	3700	4400
19	4400	5300
20	5300	6400
21	6400	7700
22	7700	9500
23	9500	12000
24	12000	15500

## Code of Academic Integrity

Since the University is an academic community, its fundamental purpose is the pursuit of knowledge. Essential to the success of this educational mission is a commitment to the principles of academic integrity. Every member of the University community is responsible for upholding the highest standards of honesty at all times. Students, as members of the community, are also responsible for adhering to the principles and spirit of the following Code of Academic Integrity.\*

Academic Dishonesty Definitions

Activities that have the effect or intention of interfering with education, pursuit of knowledge, or fair evaluation of a students performance are prohibited. Examples of such activities include but are not limited to the following definitions:

**A. Cheating** Using or attempting to use unauthorized assistance, material, or study aids in examinations or other academic work or preventing, or attempting to prevent, another from using authorized assistance, material, or study aids. Example: using a cheat sheet in a quiz or exam, altering a graded exam and resubmitting it for a better grade, etc.

**B.** Plagiarism Using the ideas, data, or language of another without specific or proper acknowledgment. Example: copying another persons paper, article, or computer work and submitting it for an assignment, cloning someone elses ideas without attribution, failing to use quotation marks where appropriate, etc.

**C. Fabrication** Submitting contrived or altered information in any academic exercise. Example: making up data for an experiment, fudging data, citing nonexistent articles, contriving sources, etc.

**D.** Multiple Submissions Multiple submissions: submitting, without prior permission, any work submitted to fulfill another academic requirement.

**E.** Misrepresentation of academic records Misrepresentation of academic records: misrepresenting or tampering with or attempting to tamper with any portion of a students transcripts or academic record, either before or after coming to the University of Pennsylvania. Example: forging a change of grade slip, tampering with computer records, falsifying academic information on ones resume, etc.

**F. Facilitating Academic Dishonesty** Knowingly helping or attempting to help another violate any provision of the Code. Example: working together on a take-home exam, etc.

**G. Unfair Advantage** Attempting to gain unauthorized advantage over fellow students in an academic exercise. Example: gaining or providing unauthorized access to examination materials, obstructing or interfering with another students efforts in an academic exercise, lying about a need for an extension for an exam or paper, continuing to write even when time is up during an exam, destroying or keeping library materials for ones own use., etc.

\* If a student is unsure whether his action(s) constitute a violation of the Code of Academic Integrity, then it is that students responsibility to consult with the instructor to clarify any ambiguities.