

ESE 531: Digital Signal Processing

Lec 9: February 14th, 2019

Downsampling/Upsampling and Practical
Interpolation

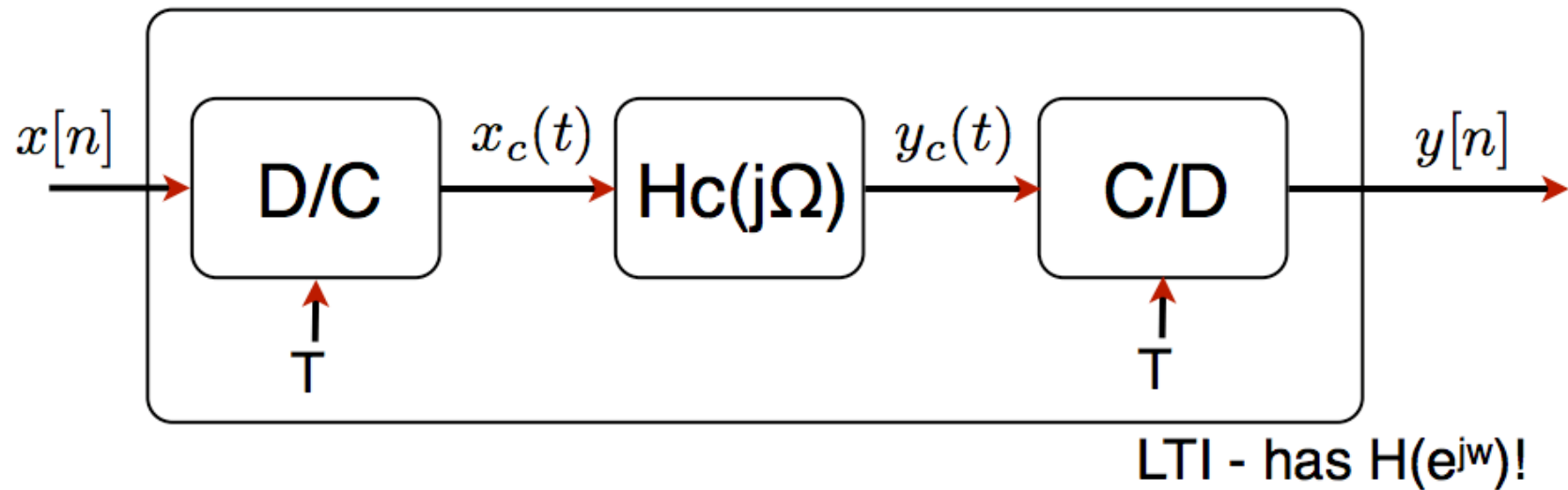


Lecture Outline

- ❑ CT processing of DT signals
- ❑ Downsampling
- ❑ Upsampling
- ❑ Practical Interpolation (time permitting)

Continuous-Time Processing of Discrete-Time

- Useful to interpret DT systems with no simple interpretation in discrete time

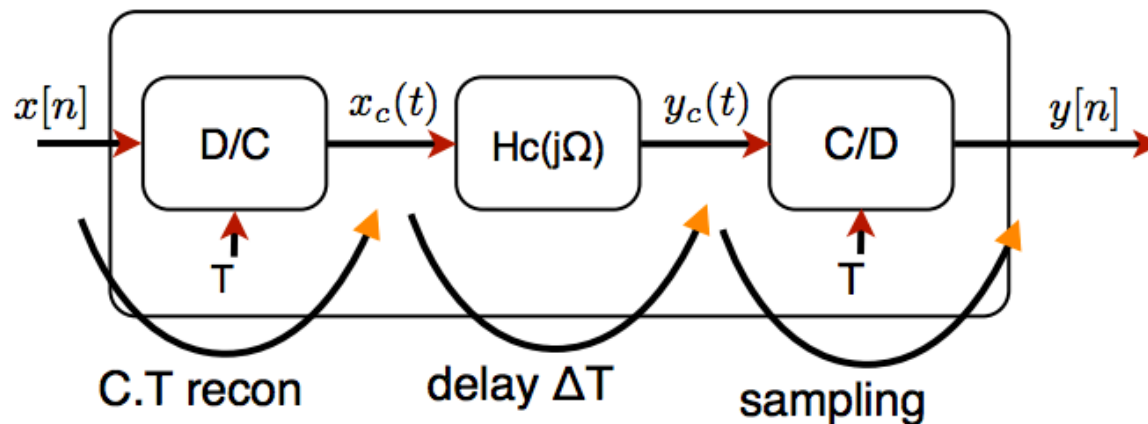


Example: Non-integer Delay

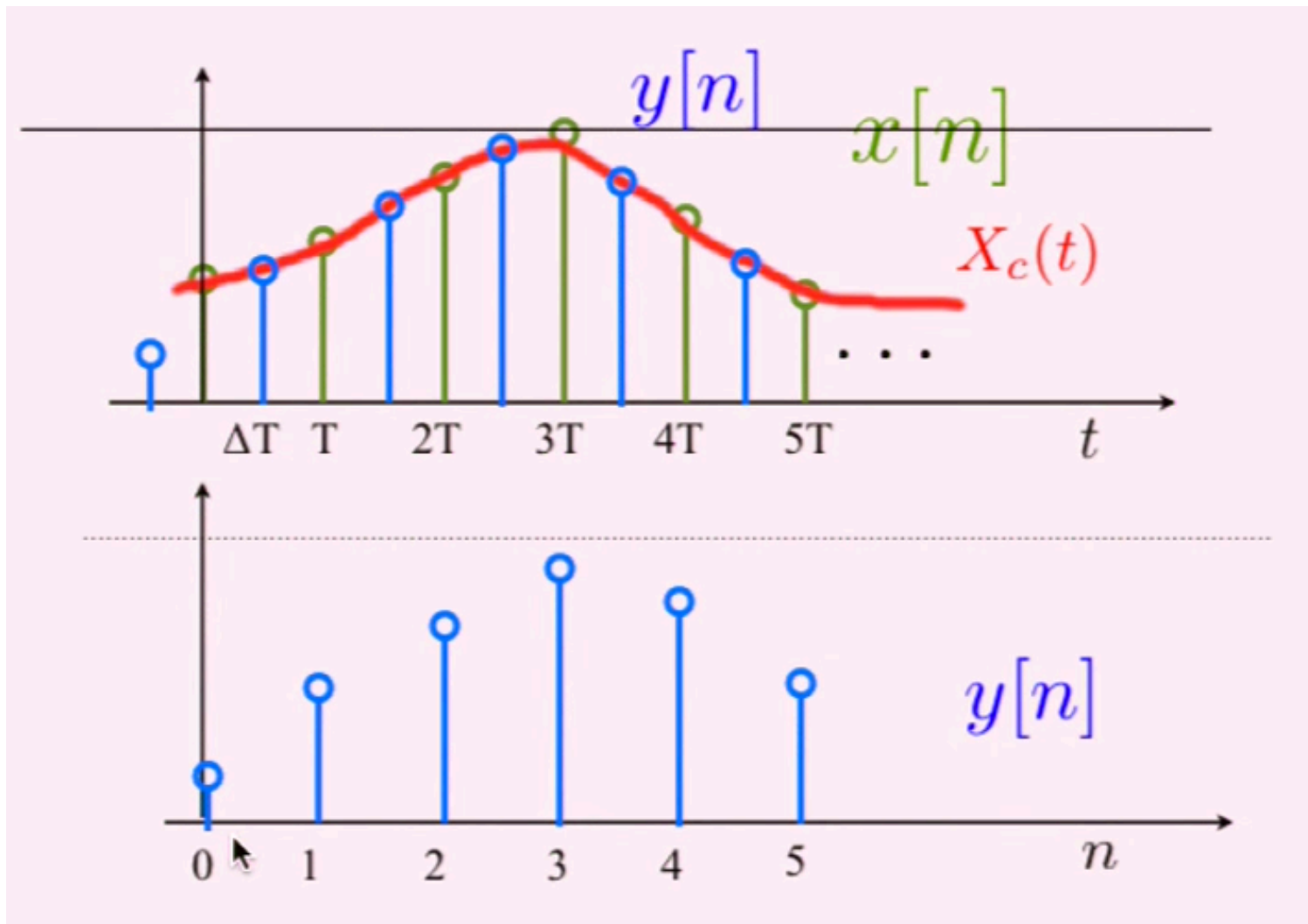
- What is the time domain operation when Δ is non-integer? I.e $\Delta = 1/2$

$$H(e^{j\omega}) = e^{-j\omega\Delta}$$

Let: $H_c(j\Omega) = e^{-j\Omega\Delta T}$ delay of ΔT in time

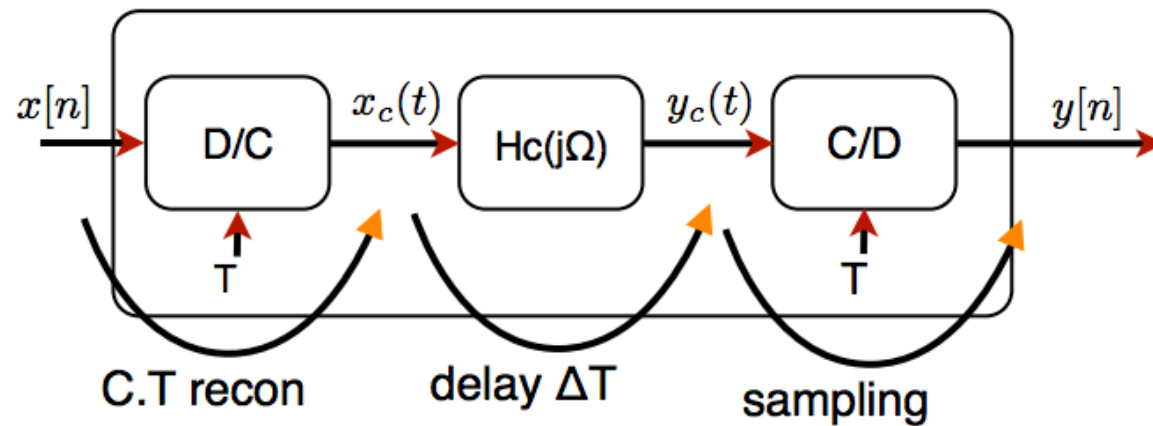


Example: Non-integer Delay



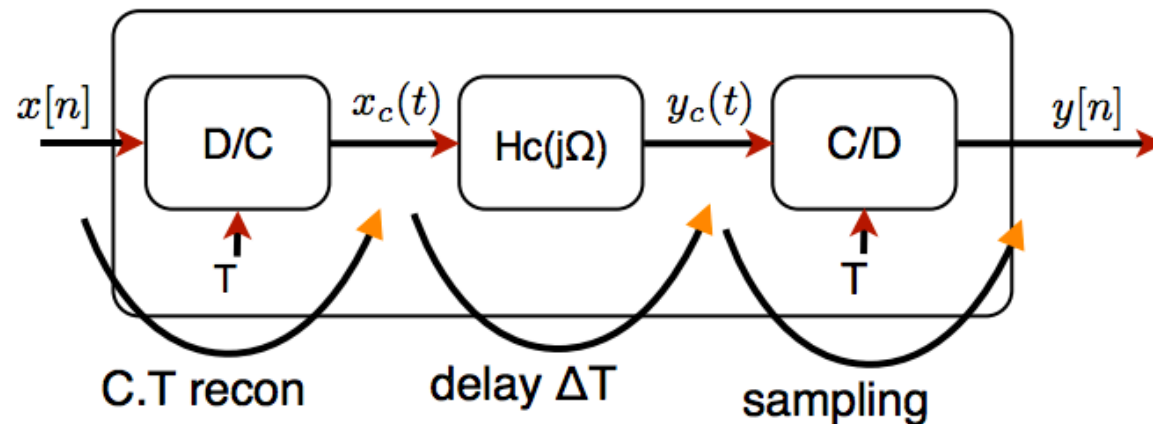
Example: Non-integer Delay

- The block diagram is for interpretation/analysis only




Example: Non-integer Delay

- The block diagram is for interpretation/analysis only



$$y[n] = y_c(nT) = x_c(nT - T \cdot \Delta) \quad x_c(t) = \sum_k x[k] \text{sinc}\left(\frac{t - kT}{T}\right)$$

$$x_c(nT - T \cdot \Delta) = \sum_k x[k] \text{sinc}\left(\frac{nT - T \cdot \Delta - kT}{T}\right) = \sum_k x[k] \text{sinc}(n - \Delta - k)$$



Example: Non-integer Delay

- Delay system has an impulse response of a sinc with a continuous time delay

$$\begin{aligned}y[n] &= \sum_k x[k] \text{sinc}(n - \Delta - k) \\ &= x[n] * \text{sinc}(n - \Delta)\end{aligned}$$

$$\Rightarrow h[n] = \text{sinc}(n - \Delta)$$

Example: Non-integer Delay

- What is the time domain operation when Δ is non-integer? I.e $\Delta = 1/2$

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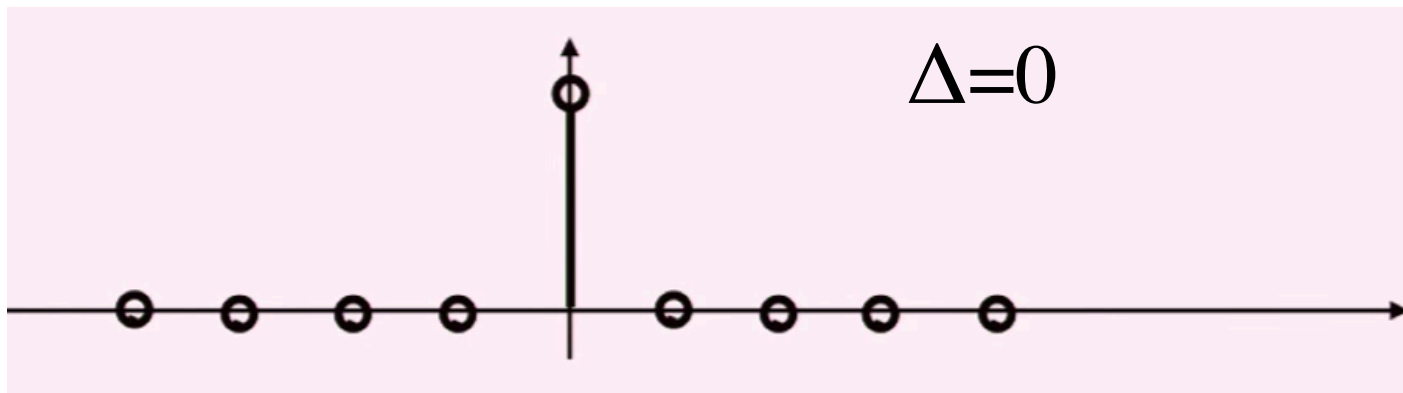
$$\begin{aligned}\delta[n] &\leftrightarrow 1 \\ \delta[n - n_d] &\leftrightarrow e^{-j\omega n_d}\end{aligned}$$

$$\Rightarrow h[n] = \text{sinc}(n - \Delta)$$

Example: Non-integer Delay

- My delay system has an impulse response of a sinc with a continuous time delay

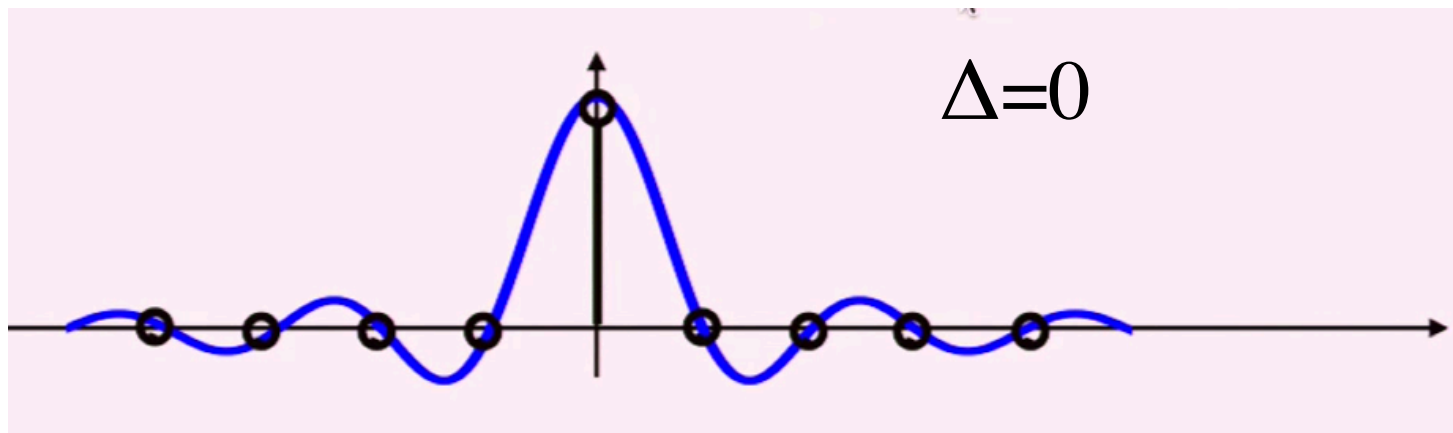
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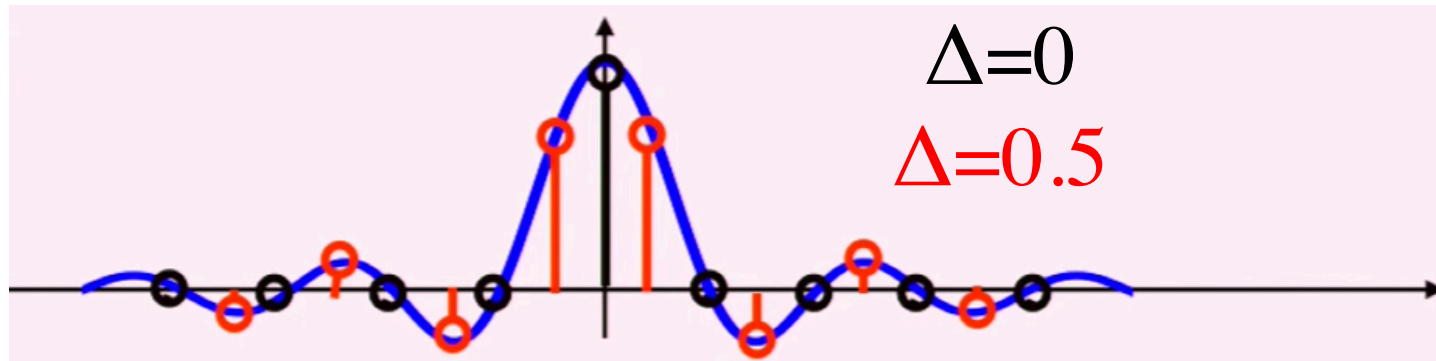
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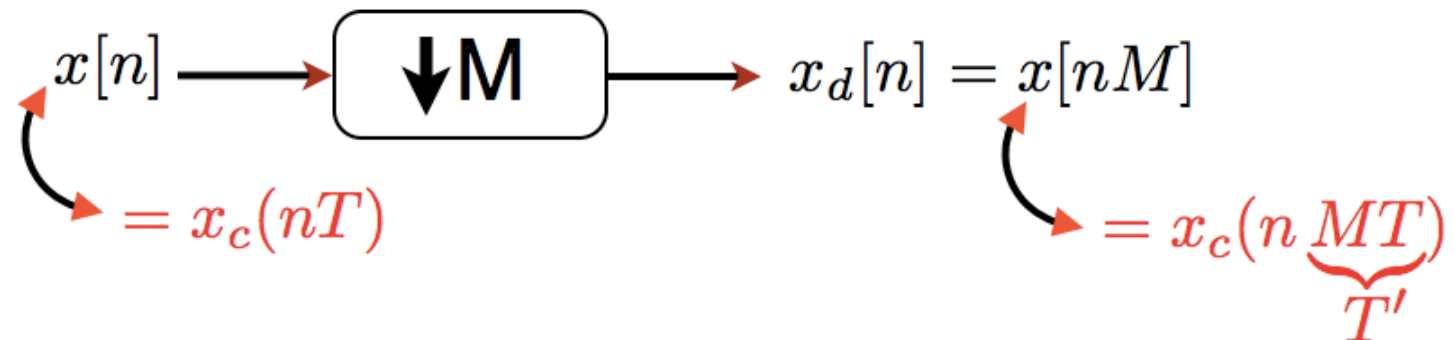
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Downsampling

Downsampling

- Definition: Reducing the sampling rate by an integer number ($M > 1$)





Downsampling

- ❑ Similar to C/D conversion
 - Need to worry about aliasing
 - Use anti-aliasing filter to mitigate effects

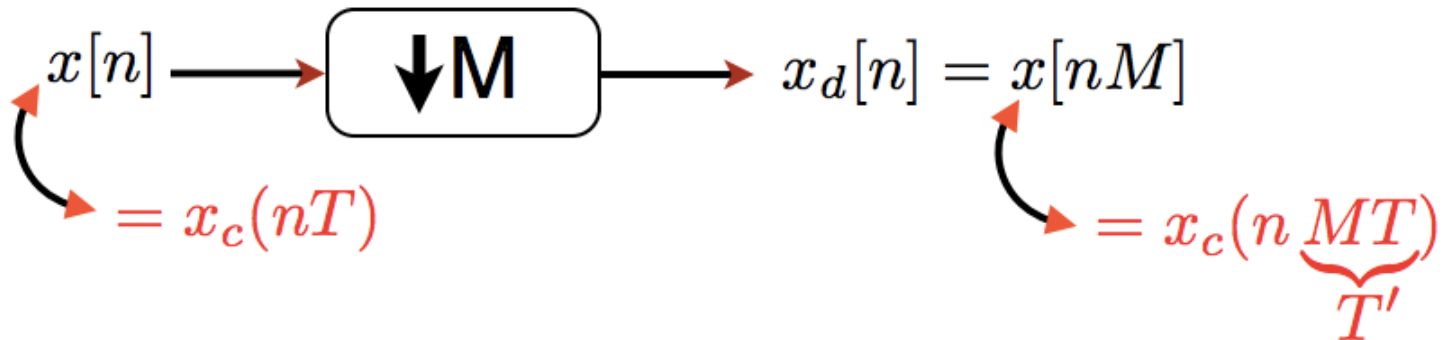


Downsampling

- ❑ Similar to C/D conversion
 - Need to worry about aliasing
 - Use anti-aliasing filter to mitigate effects

- ❑ If your discrete time signal is finely sampled (i.e. oversampled) almost like a CT signal
 - Downsampling is just like sampling (C/D conversion)

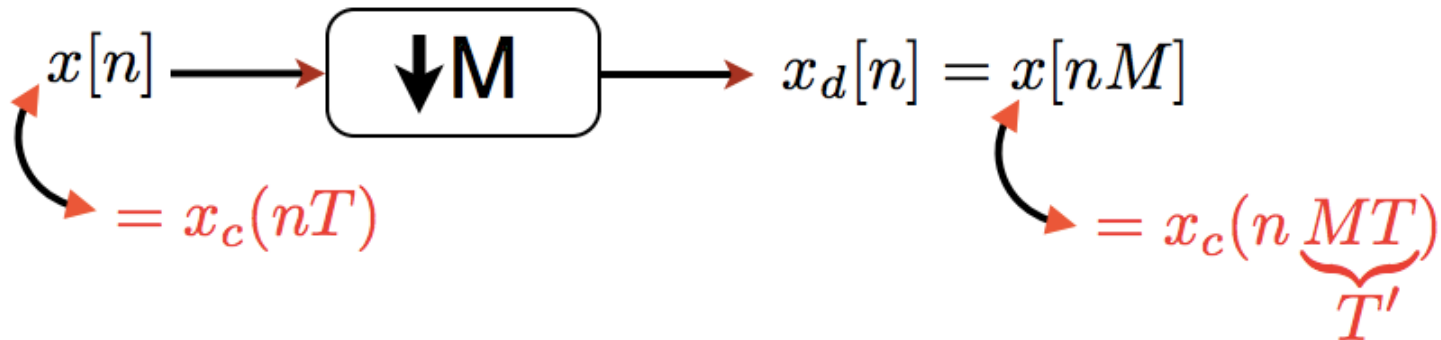
Downsampling



The DTFT:

$$X(e^{j\omega}) = \frac{1}{T} \sum_k X_c \left(j \left(\underbrace{\frac{\omega}{T}}_{\Omega} - \underbrace{\frac{2\pi}{T} k}_{\Omega_s} \right) \right)$$

Downsampling



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$$X_d(e^{j\omega}) = \frac{1}{MT} \sum_k X_c \left(j \left(\frac{\omega}{MT} - \frac{2\pi}{MT} k \right) \right)$$



Downsampling

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- ❑ Want to relate $X_d(e^{j\omega})$ to $X(e^{j\omega})$ not $X_c(j\Omega)$
- ❑ Separate sum into two sums—fine sum and coarse sum (i.e like counting minutes within hours)



Downsampling

The DTFT:

$$X(e^{j\omega}) = \frac{1}{T} \sum_k X_c \left(j \left(\underbrace{\frac{\omega}{T}}_{\Omega} - \underbrace{\frac{2\pi}{T} k}_{\Omega_s} \right) \right)$$

$$X_d(e^{j\omega}) = \frac{1}{MT} \sum_k X_c \left(j \left(\frac{\omega}{MT} - \frac{2\pi}{MT} k \right) \right)$$

- $k = rM + i$
 - $i = 0, 1, \dots, M-1$
 - $r = -\infty, \dots, \infty$

Downsampling

$$\begin{aligned}
 X_d(e^{j\omega}) &= \frac{1}{MT} \sum_k X_c \left(j \left(\frac{\omega}{MT} - \frac{2\pi}{MT} k \right) \right) \\
 &= \frac{1}{M} \sum_{i=0}^{M-1} \underbrace{\frac{1}{T} \sum_{r=-\infty}^{\infty} X_c \left(j \left(\frac{\omega}{MT} - \frac{2\pi}{MT} i - \frac{2\pi}{T} r \right) \right)}_{X(e^{j(\frac{\omega}{M} - \frac{2\pi}{M} i)})}
 \end{aligned}$$

$$X(e^{j\omega}) = \frac{1}{T} \sum_k X_c \left(j \left(\underbrace{\frac{\omega}{T}}_{} - \underbrace{\frac{2\pi}{T} k}_{} \right) \right)$$

$$X(e^{j(\frac{\omega}{M} - \frac{2\pi}{M} i)})$$

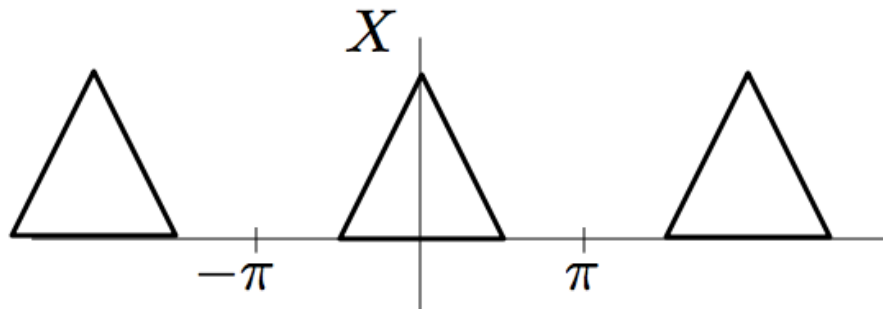
$$X_d(e^{j\omega}) = \frac{1}{M} \sum_{i=0}^{M-1} X(e^{j(\frac{\omega}{M} - \frac{2\pi}{M} i)})$$

↑
↑
↑

scale by 1/M stretch by M replicate

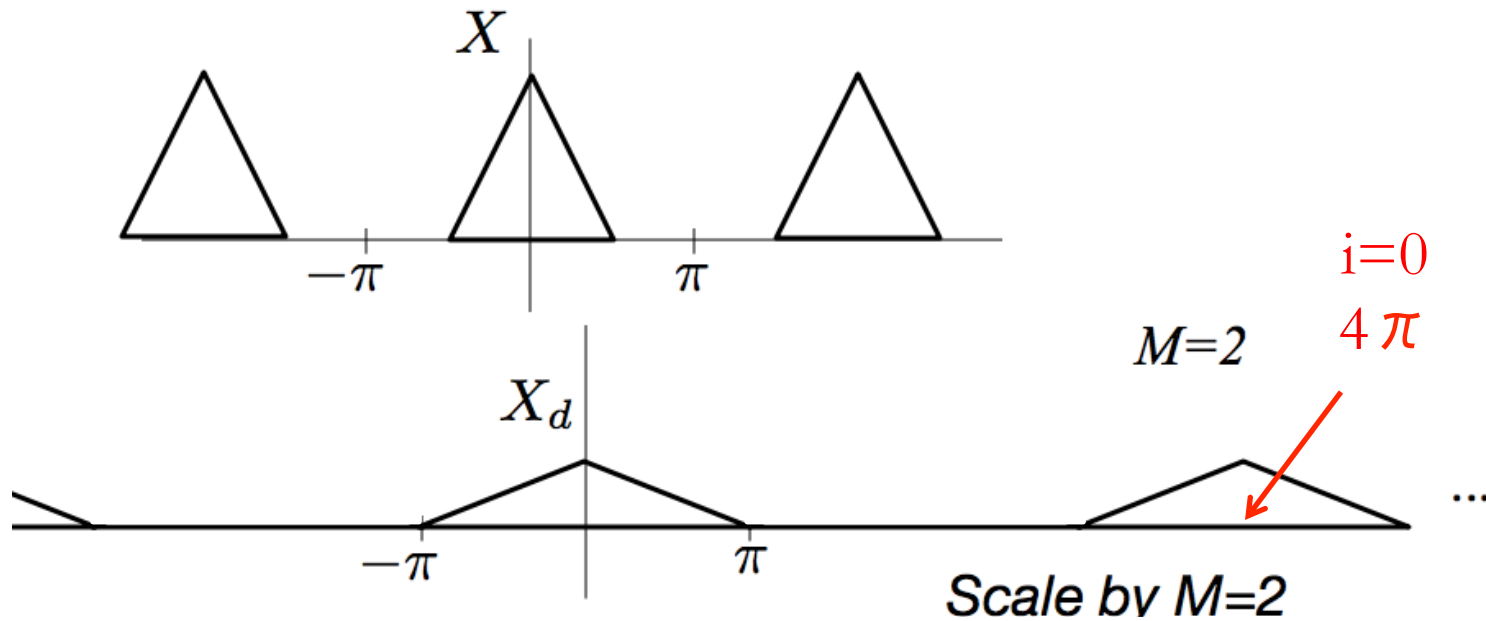
Example: $M=2$

$$X_d(e^{j\omega}) = \frac{1}{M} \sum_{i=0}^{M-1} X \left(e^{j\left(\frac{\omega}{M} - \frac{2\pi}{M}i\right)} \right)$$



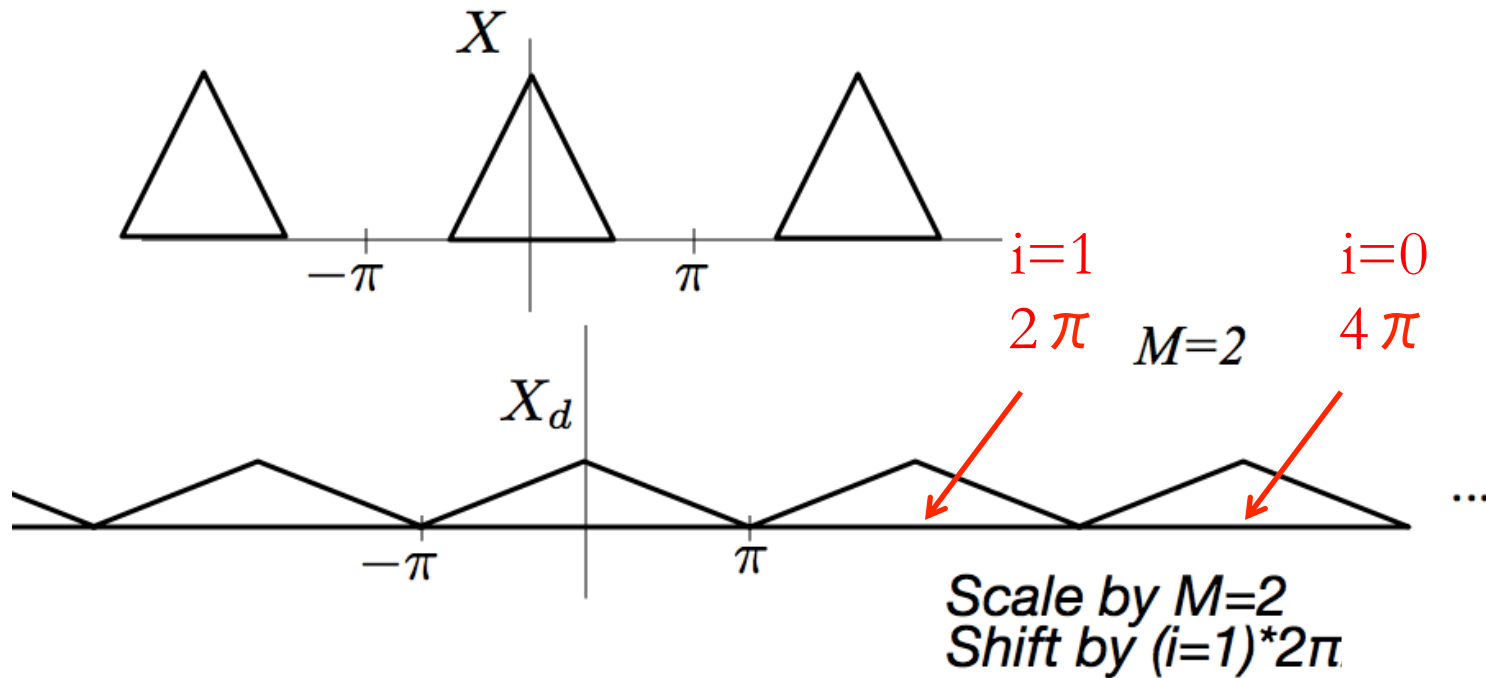
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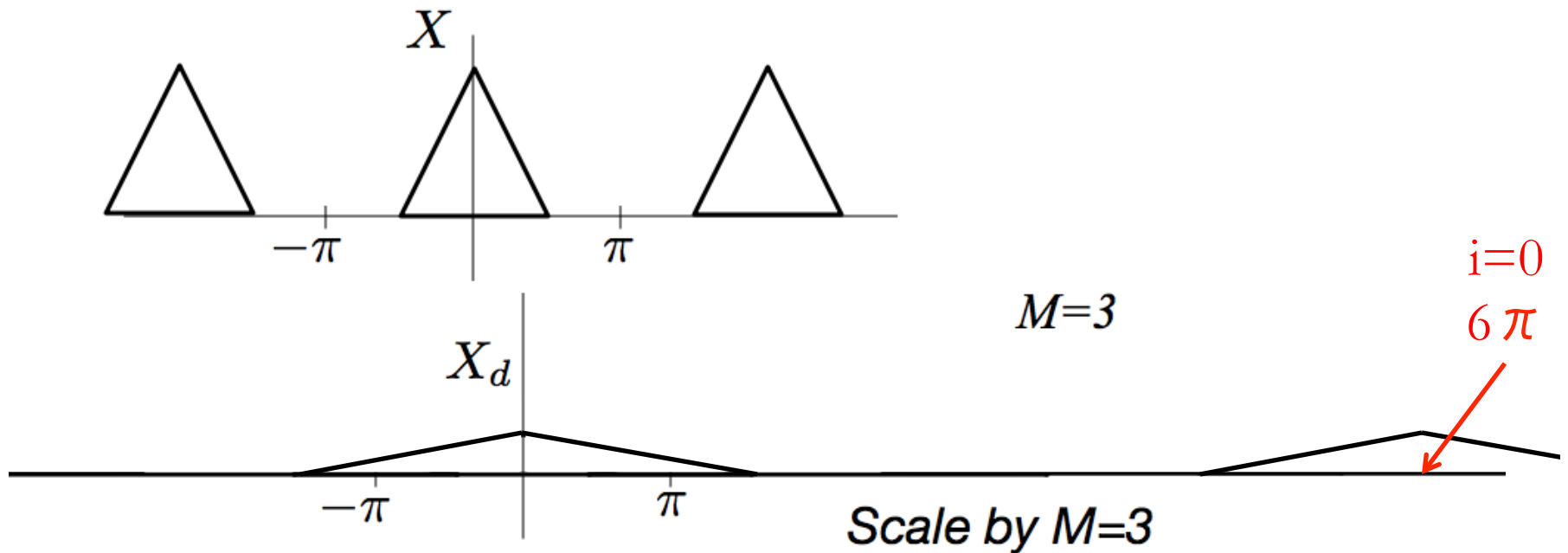
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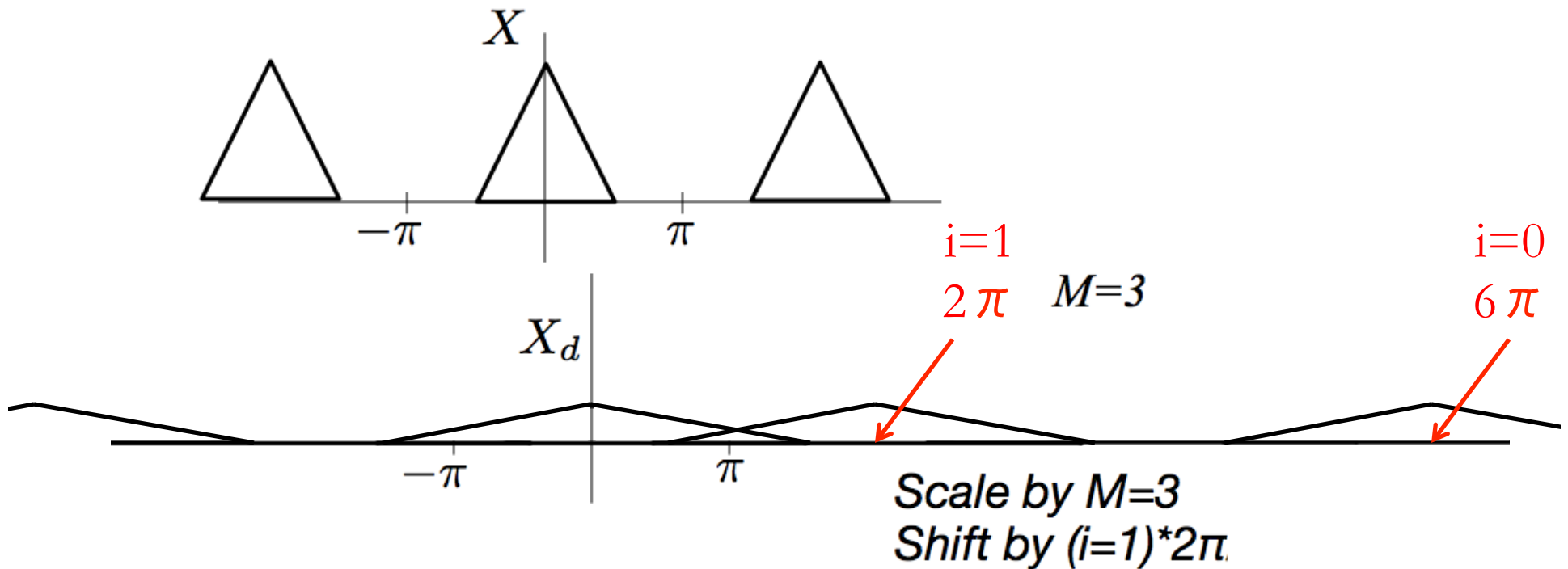
Example: $M=3$

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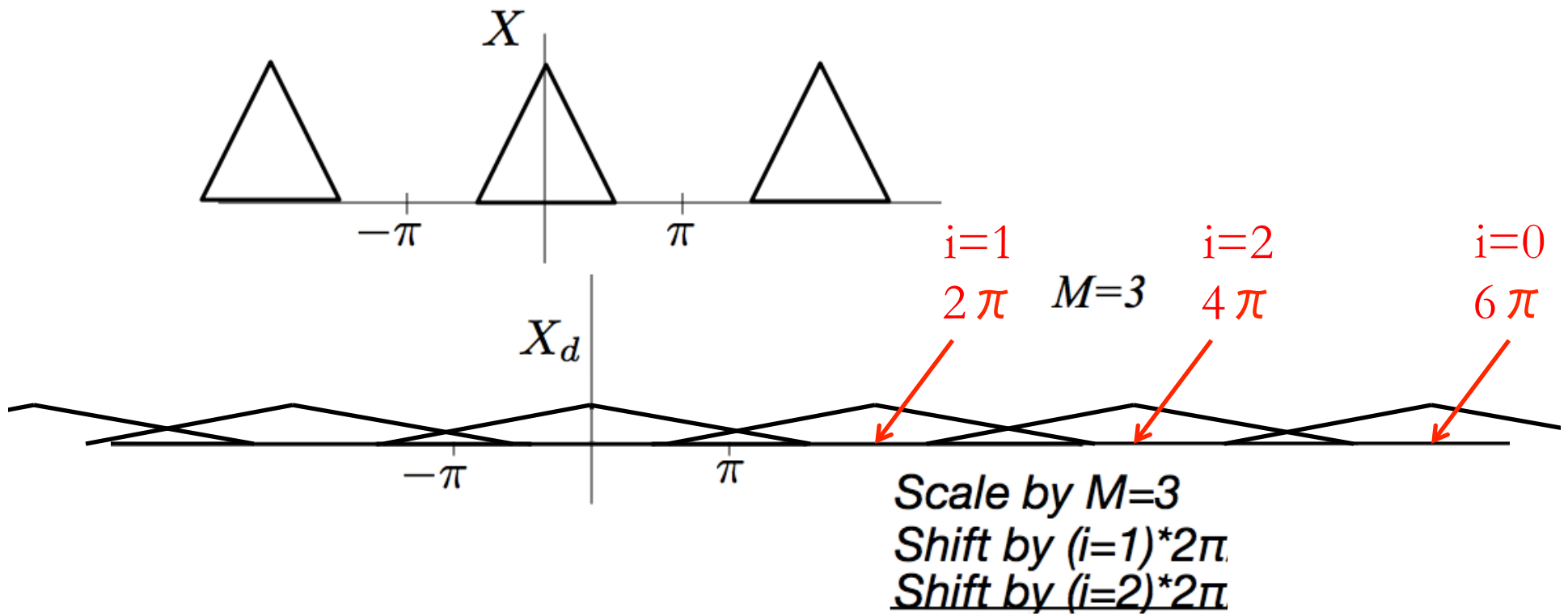
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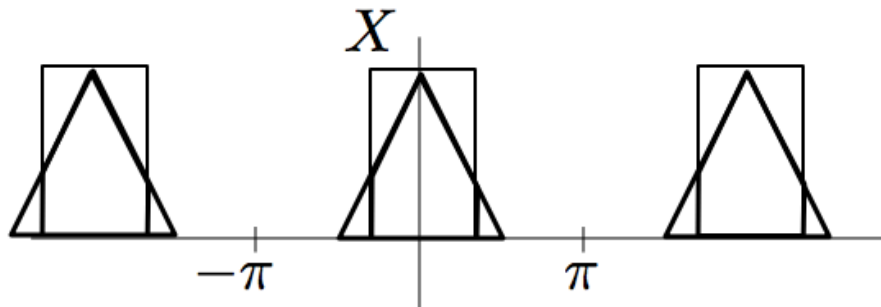
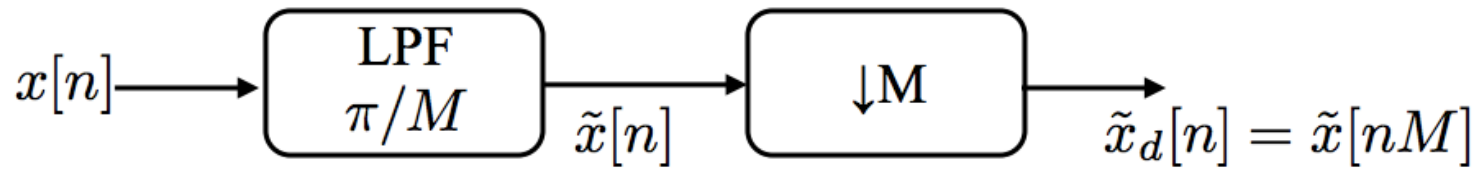


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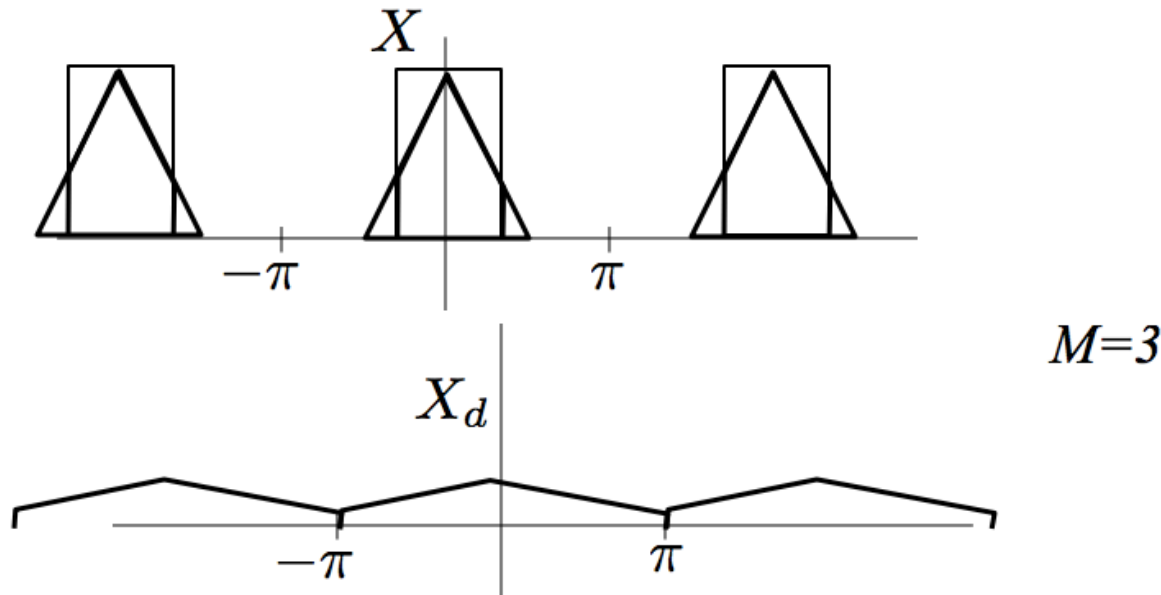
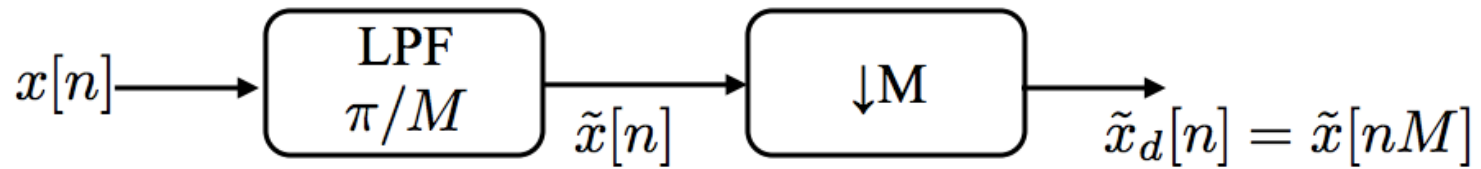


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Upsampling



Upsampling

- Definition: Increasing the sampling rate by an integer number

$$x[n] = x_c(nT)$$

$$x_i[n] = x_c(nT') \quad \text{where } T' = \frac{T}{L} \quad L \text{ integer}$$

Upsampling

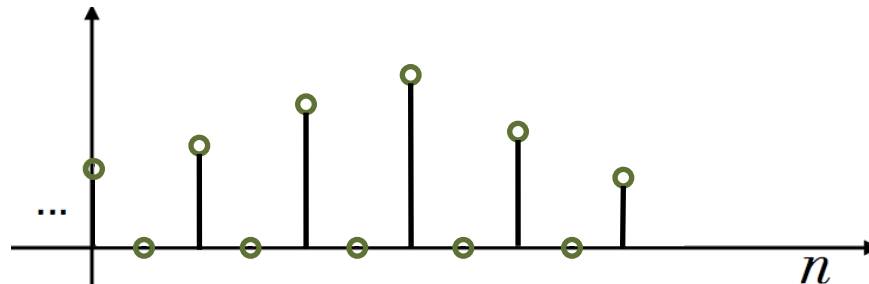
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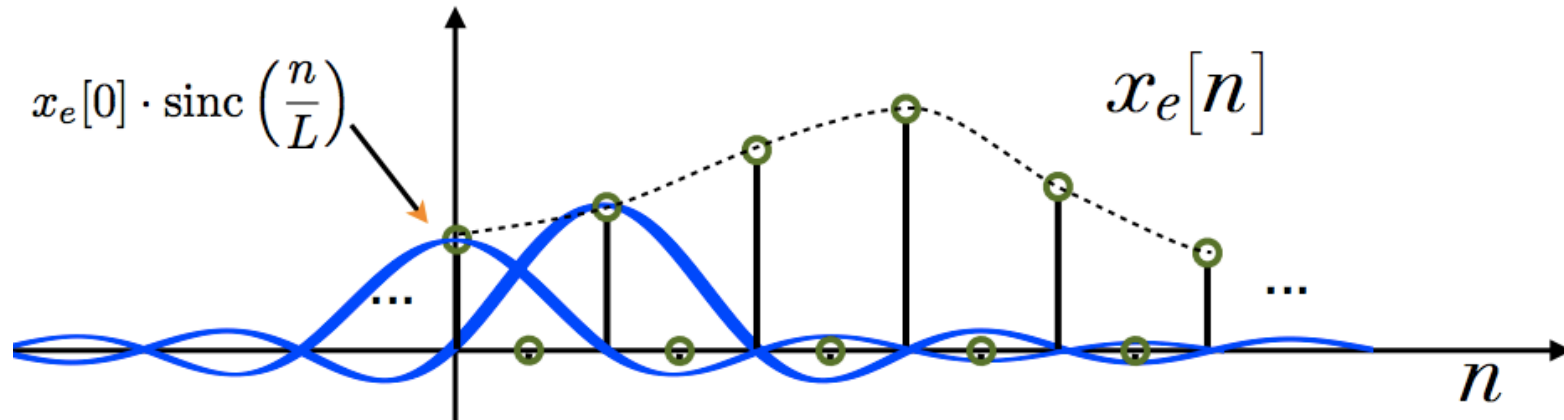
Obtain $x_i[n]$ from $x[n]$ in two steps:

(1) Generate: $x_e[n] = \begin{cases} x[n/L] & n = 0, \pm L, \pm 2L, \dots \\ 0 & \text{otherwise} \end{cases}$

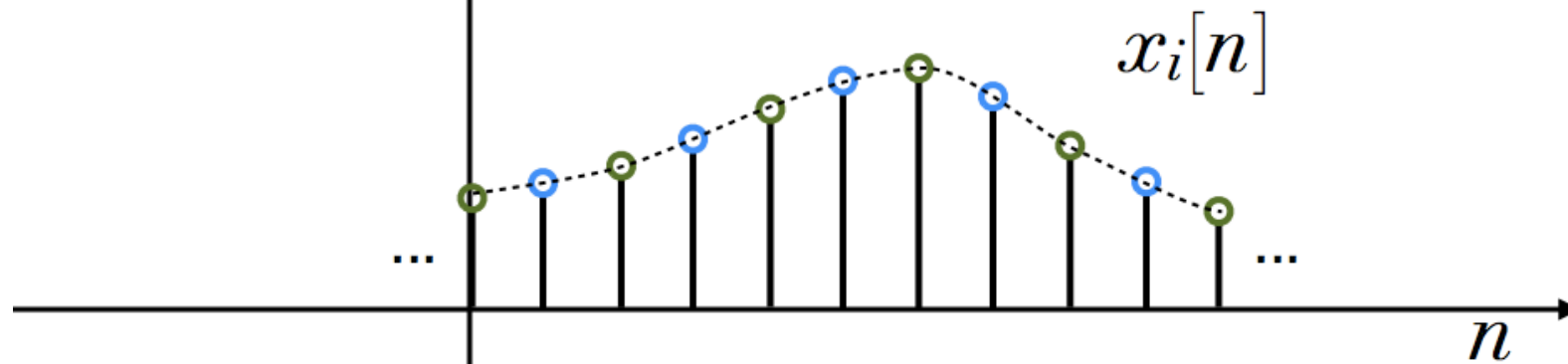


Upsampling

(2) Obtain $x_i[n]$ from $x_e[n]$ by bandlimited interpolation:



$$x_i[n] = x_e[n] * \text{sinc}\left(\frac{n}{L}\right)$$





Upsampling

- ❑ Much like D/C converter
- ❑ Upsample by A LOT \rightarrow almost continuous

- ❑ Intuition:
 - Recall our D/C model: $x[n] \rightarrow x_s(t) \rightarrow x_c(t)$
 - Approximate “ $x_s(t)$ ” by placing zeros between samples
 - Convolve with a sinc to obtain “ $x_c(t)$ ”



Upsampling

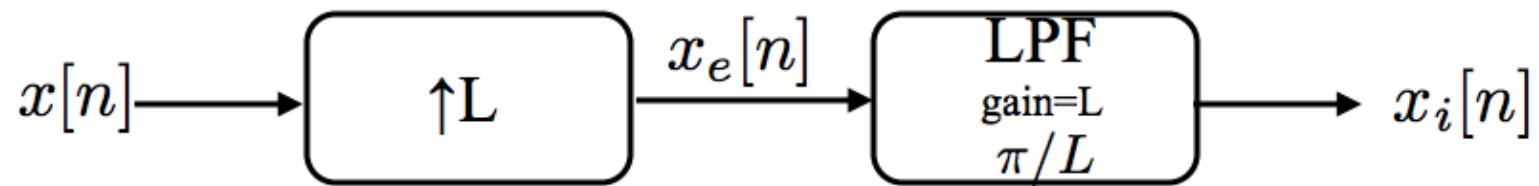
$$x_i[n] = x_e[n] * \text{sinc}(n/L)$$

$$x_e[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n - kL]$$

$$x_i[n] = \sum_{k=-\infty}^{\infty} x[k] \text{sinc}\left(\frac{n - kL}{L}\right)$$

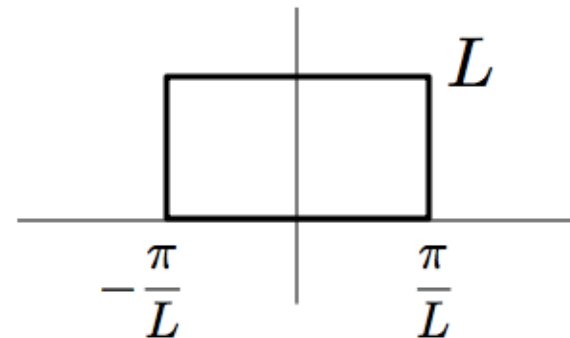
Frequency Domain Interpretation

$$x_i[n] = x_e[n] * \text{sinc}(n/L)$$

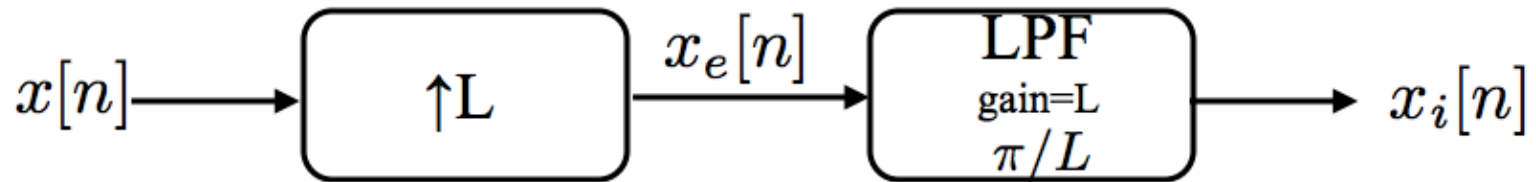


$\text{sinc}(n/L)$

DTFT \Rightarrow

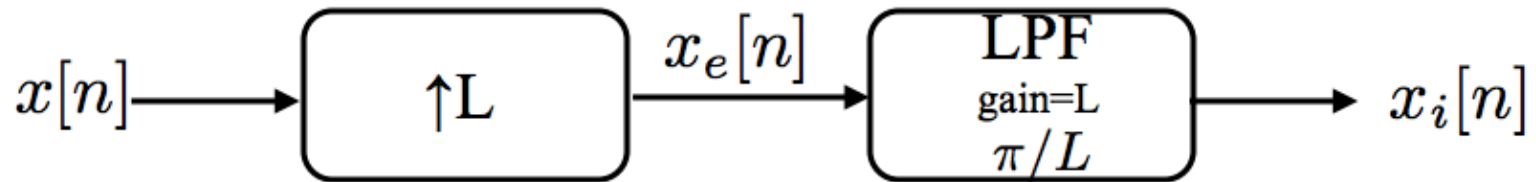


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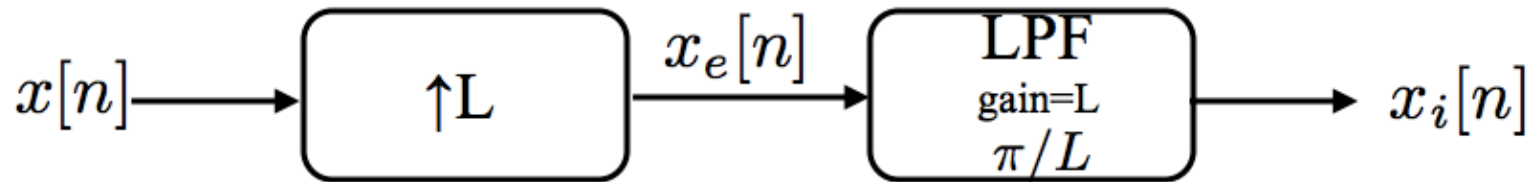
$$X_e(e^{j\omega}) = \sum_{n=-\infty}^{\infty} \underbrace{x_e[n]}_{\neq 0 \text{ only for } n=mL \text{ (integer } m)} e^{-j\omega n}$$

Frequency Domain Interpretation



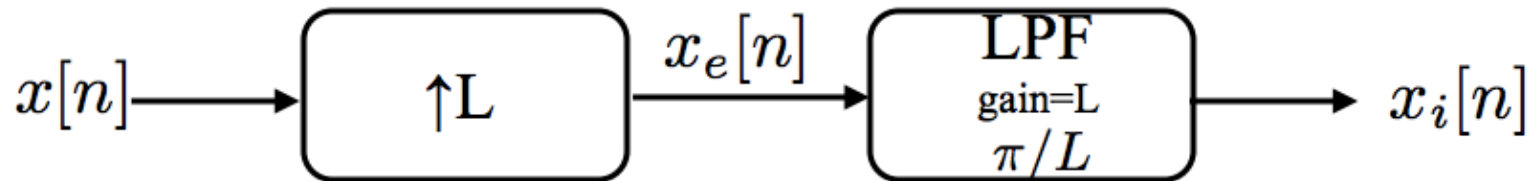
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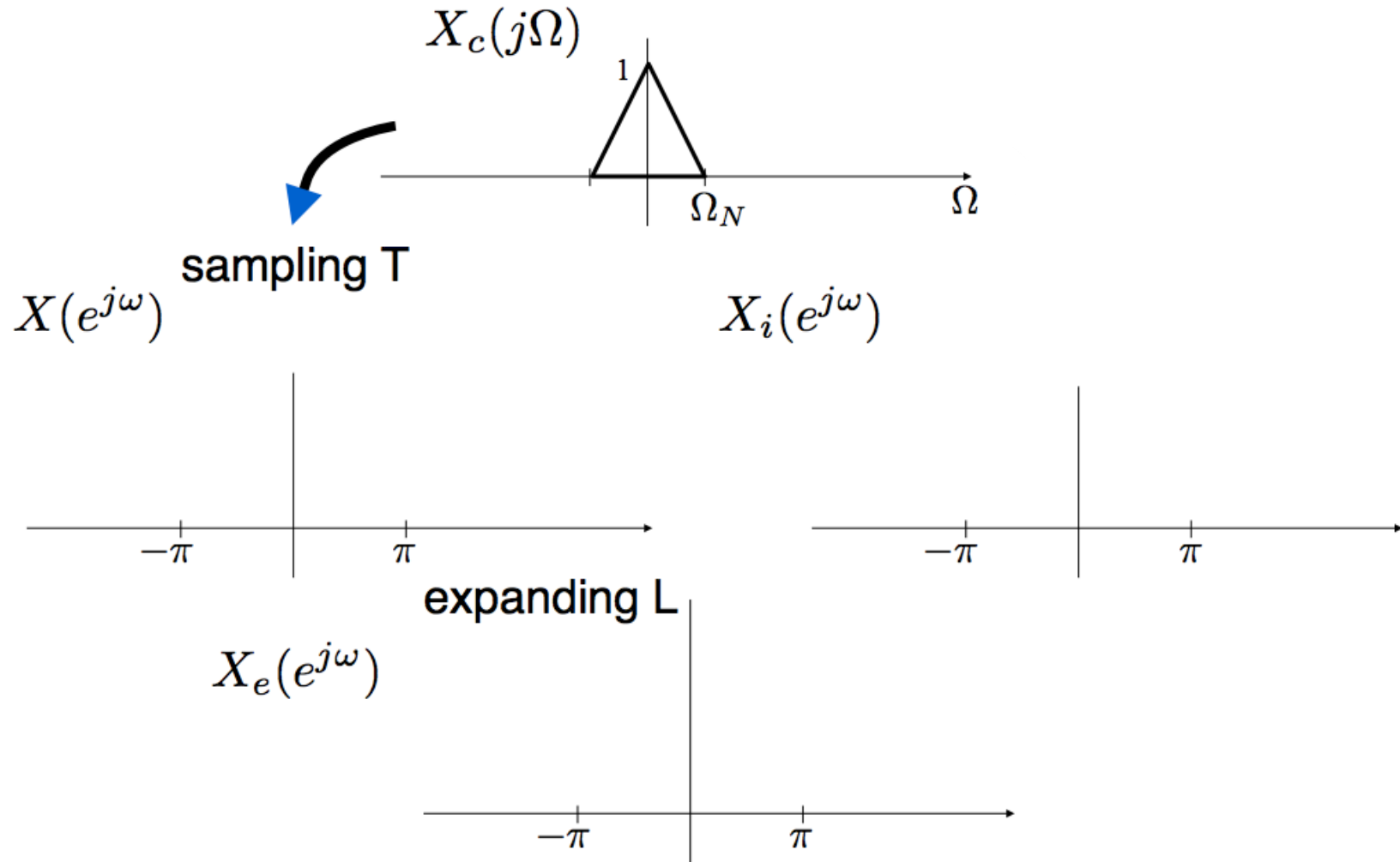
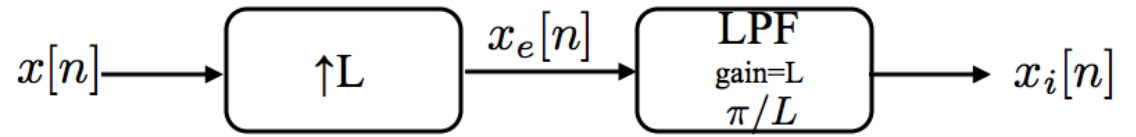
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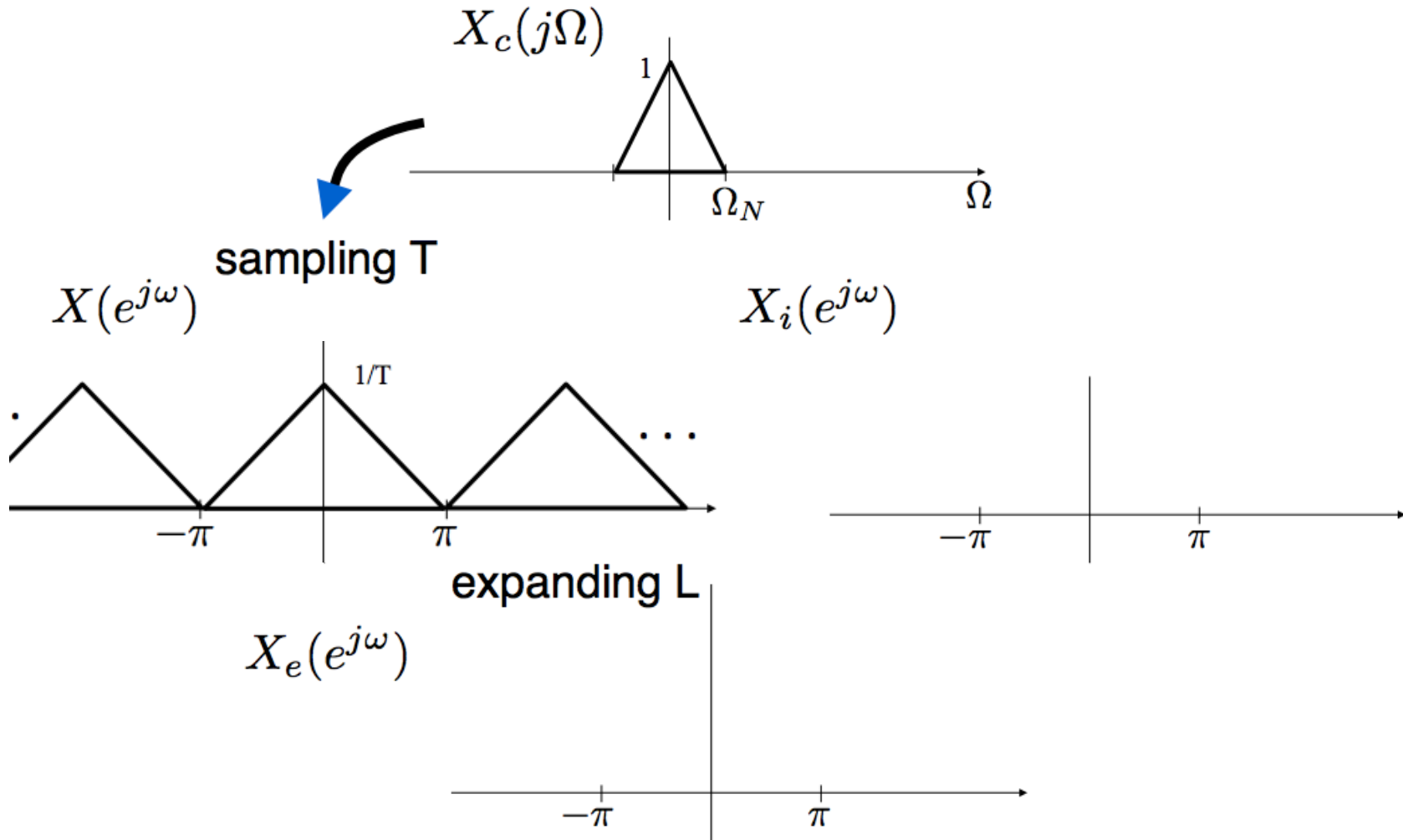
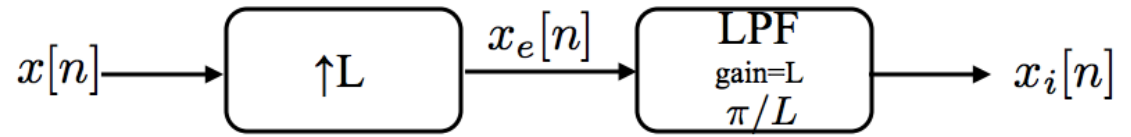
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 &= \sum_{m=-\infty}^{\infty} \underbrace{x_e[mL]}_{=x[m]} e^{-j\omega mL} = X(e^{j\omega L})
 \end{aligned}$$

Shrink DTFT by a factor of L!

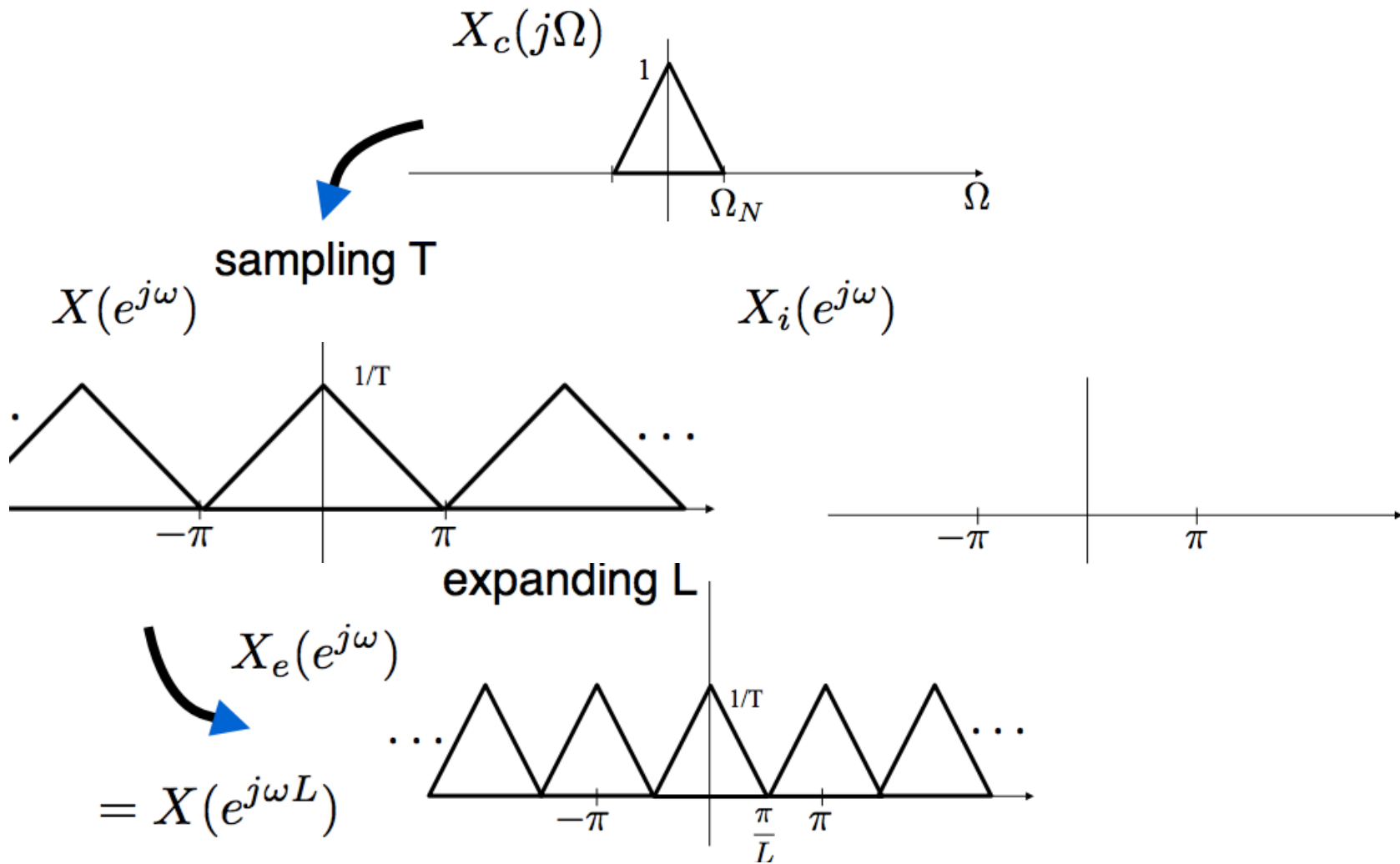
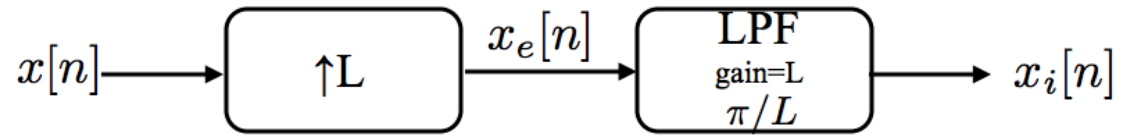
Example



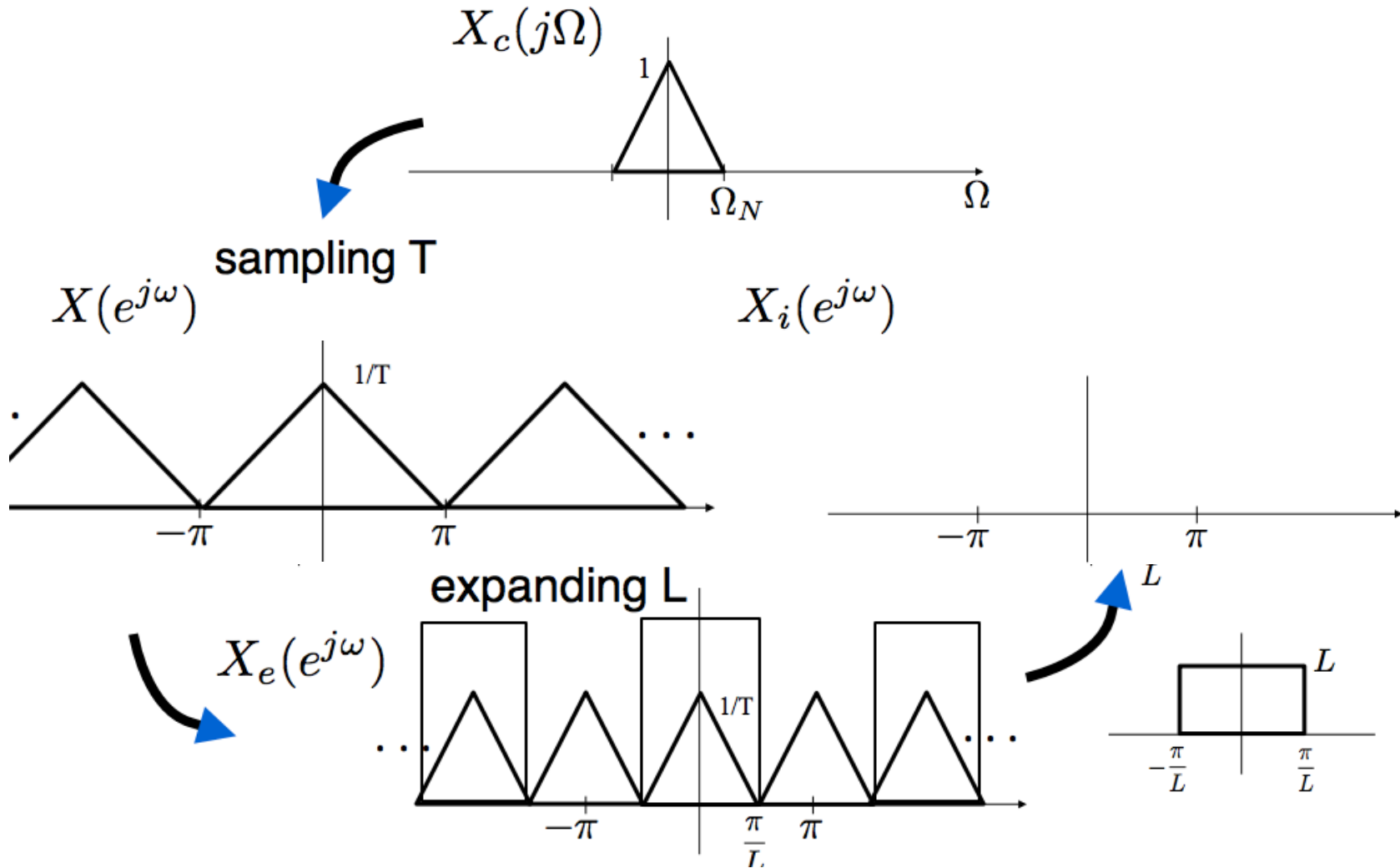
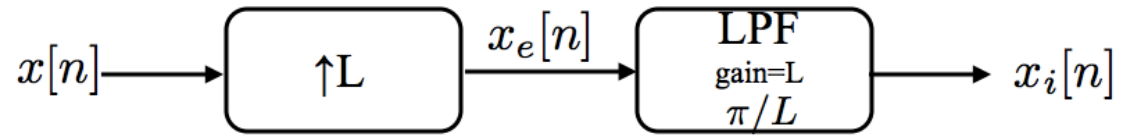
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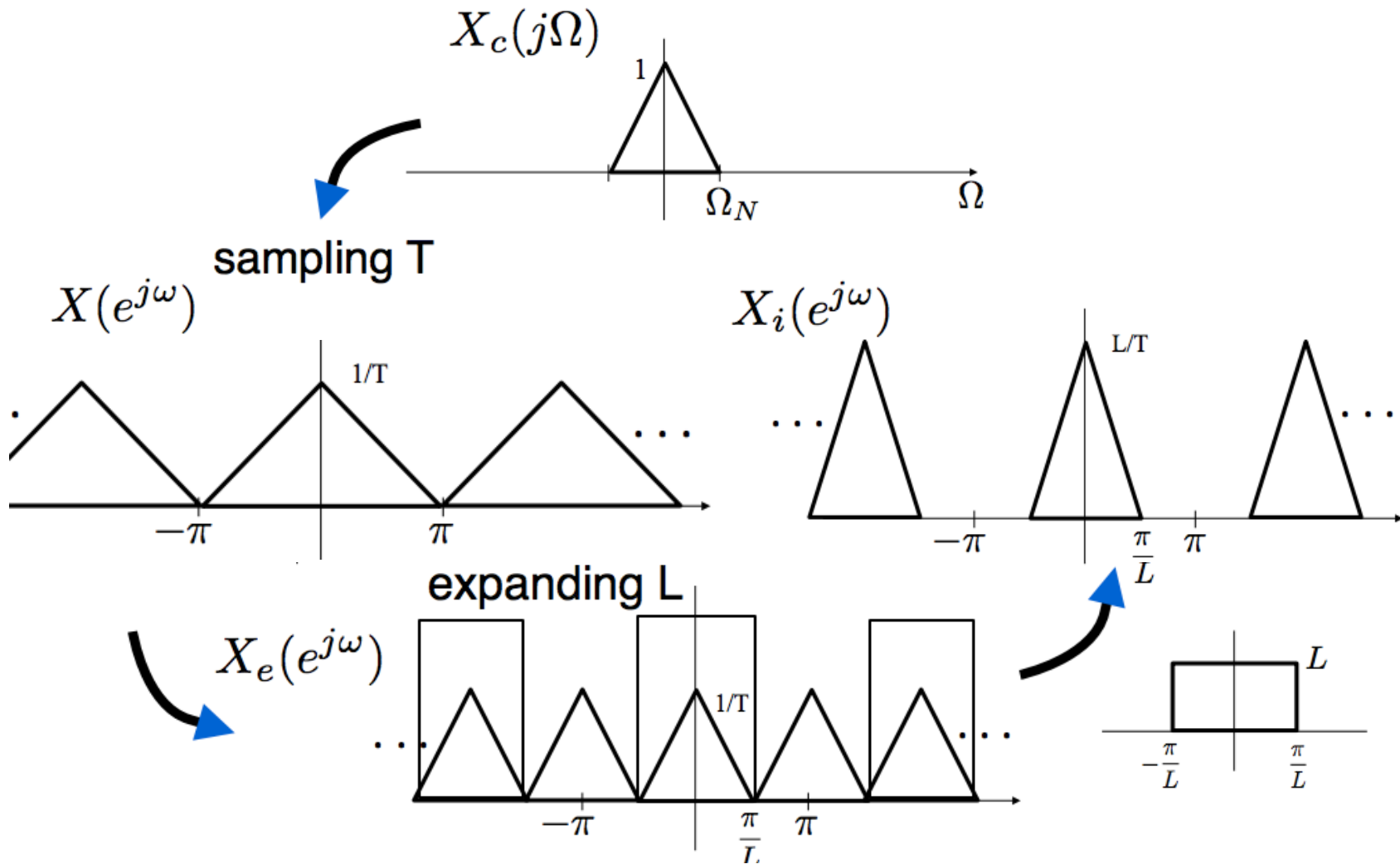
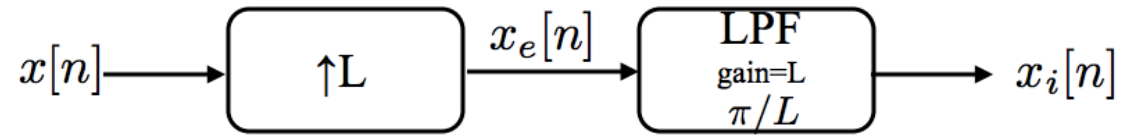
Example



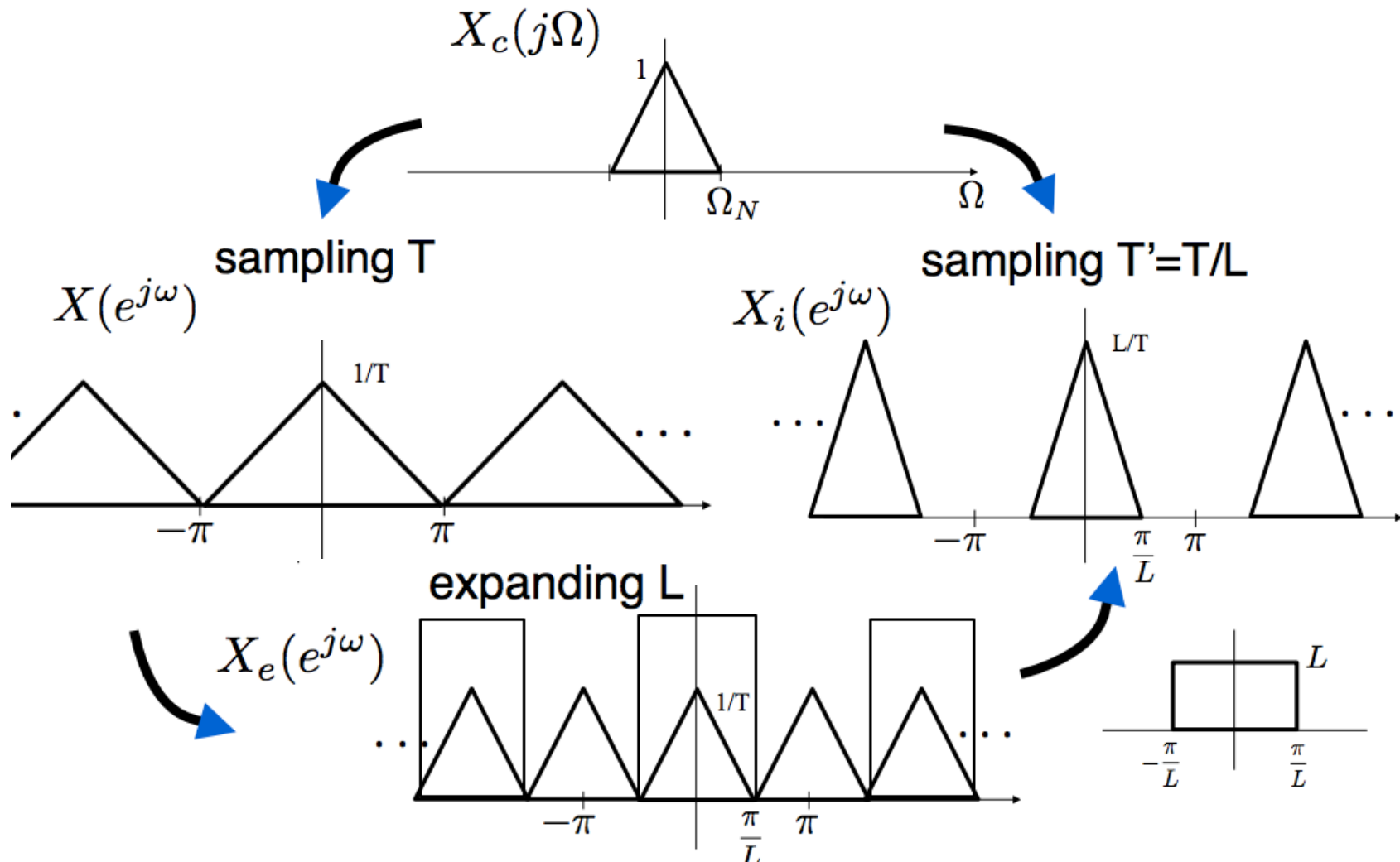
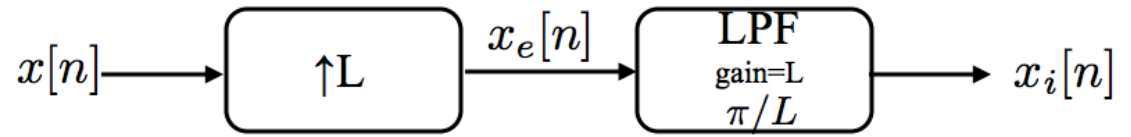
Example



Example



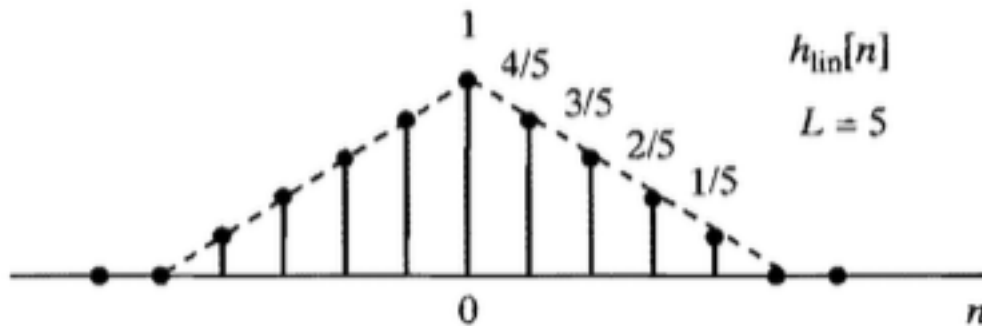
Example



Practical Interpolation

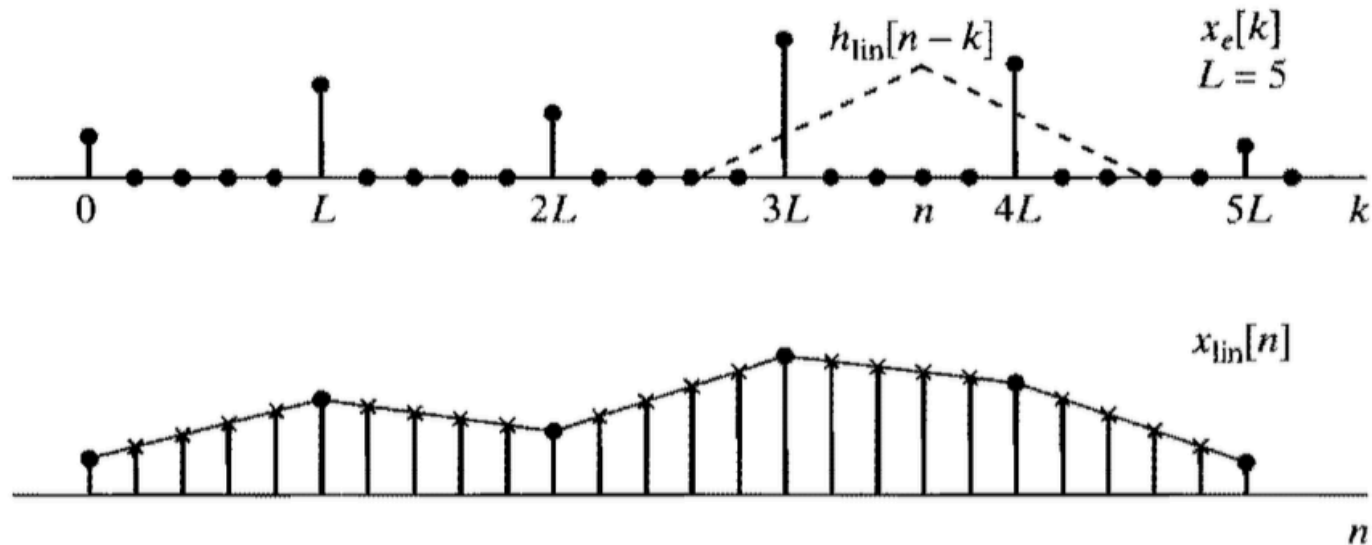
- Interpolate with simple, practical filters
 - Linear interpolation – samples between original samples fall on a straight line connecting the samples
 - Convolve with triangle instead of sinc

$$h_{\text{lin}}[n] = \begin{cases} 1 - |n|/L, & |n| \leq L, \\ 0, & \text{otherwise,} \end{cases}$$



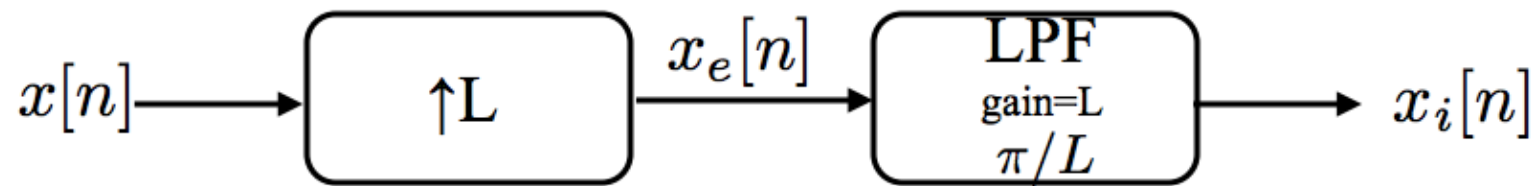
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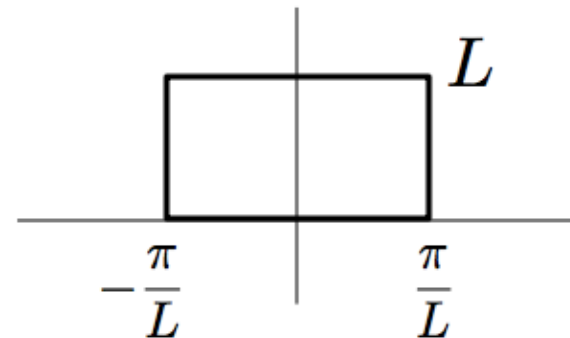
Frequency Domain Interpretation

$$x_i[n] = x_e[n] * \text{sinc}(n/L)$$



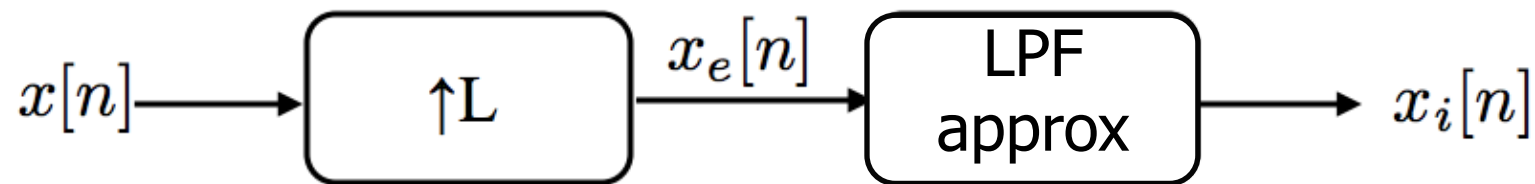
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DTFT \Rightarrow

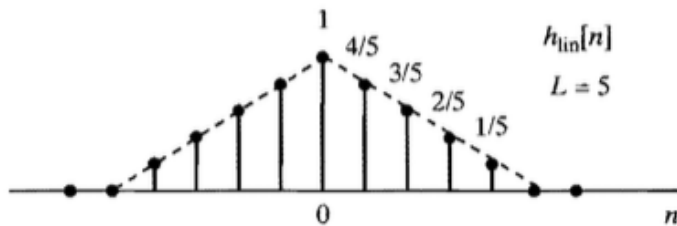


Linear Interpolation -- Frequency Domain

$$x_i[n] = x_e[n] * h_{lin}[n]$$

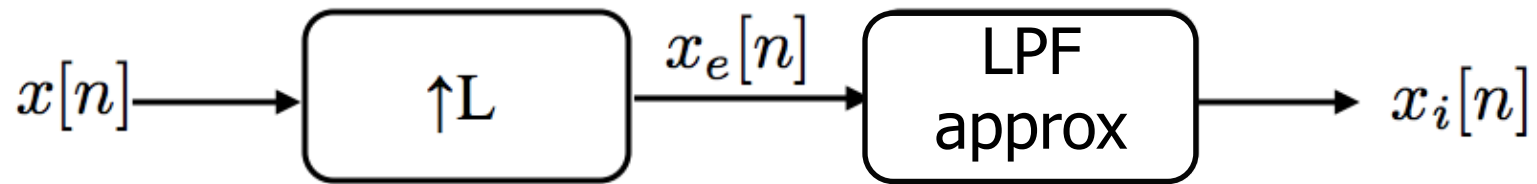


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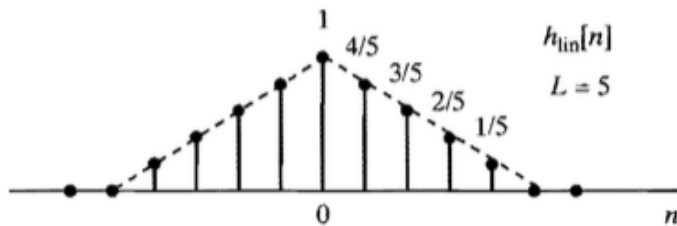


Linear Interpolation -- Frequency Domain

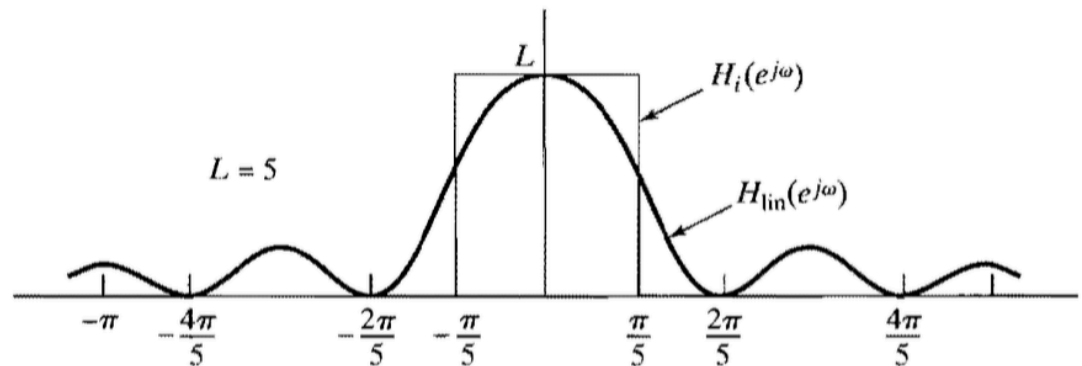
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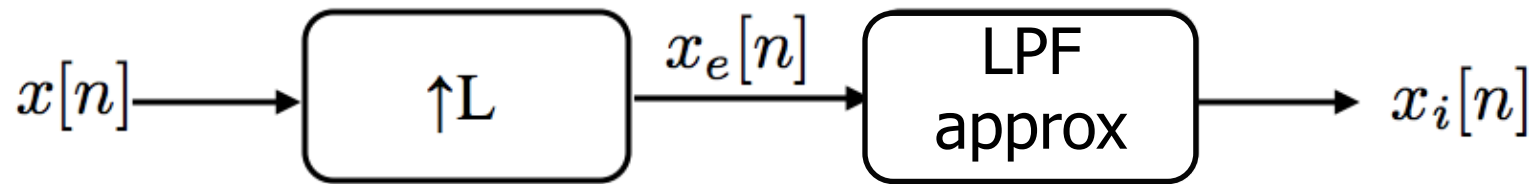


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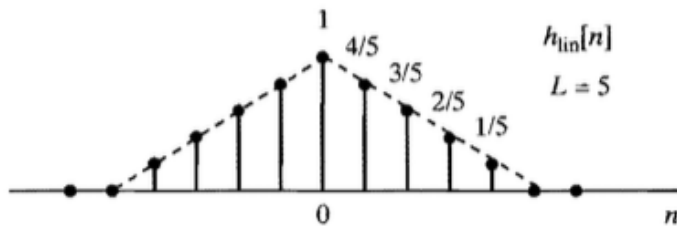


Linear Interpolation -- Frequency Domain

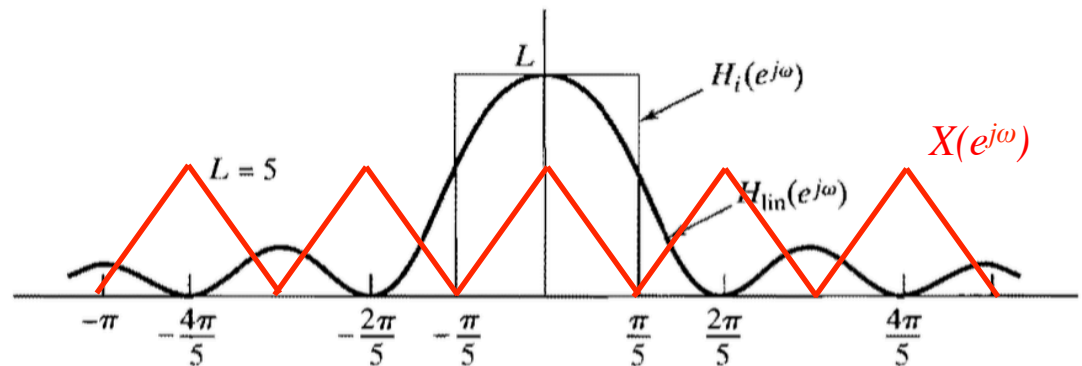
$$x_i[n] = x_e[n] * h_{lin}[n]$$



$$h_{lin}[n] = \begin{cases} 1 - |n|/L, & |n| \leq L, \\ 0, & \text{otherwise,} \end{cases}$$

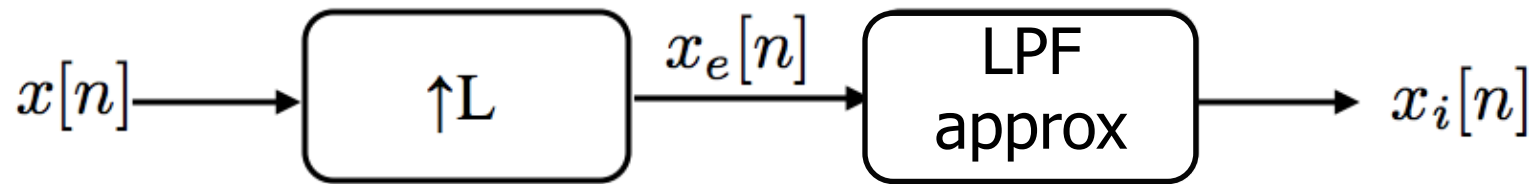


DTFT \Rightarrow

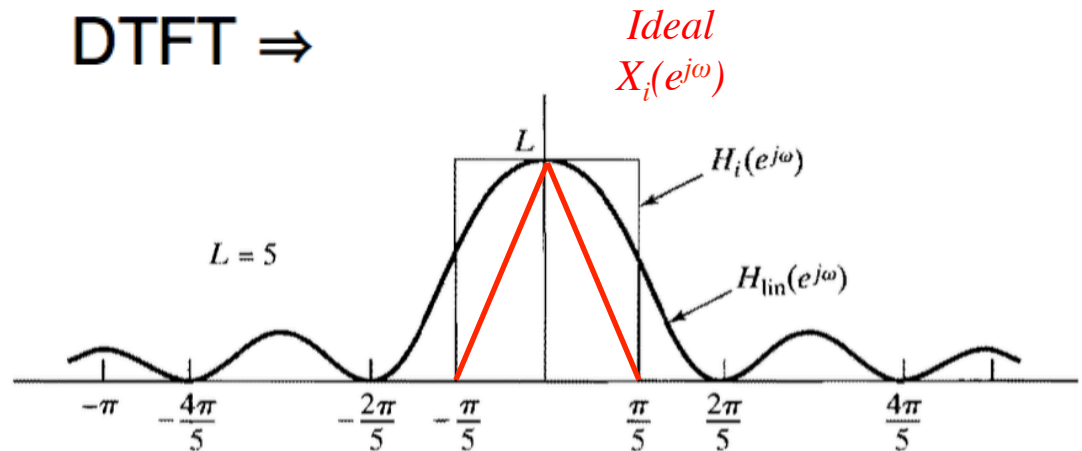
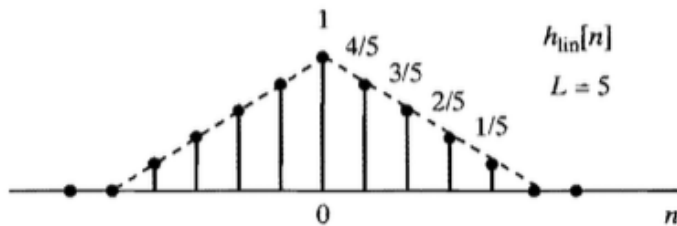


Linear Interpolation -- Frequency Domain

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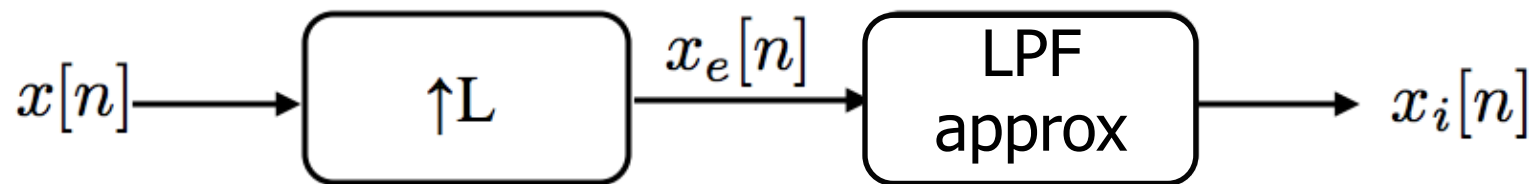


$$h_{lin}[n] = \begin{cases} 1 - |n|/L, & |n| \leq L, \\ 0, & \text{otherwise,} \end{cases}$$

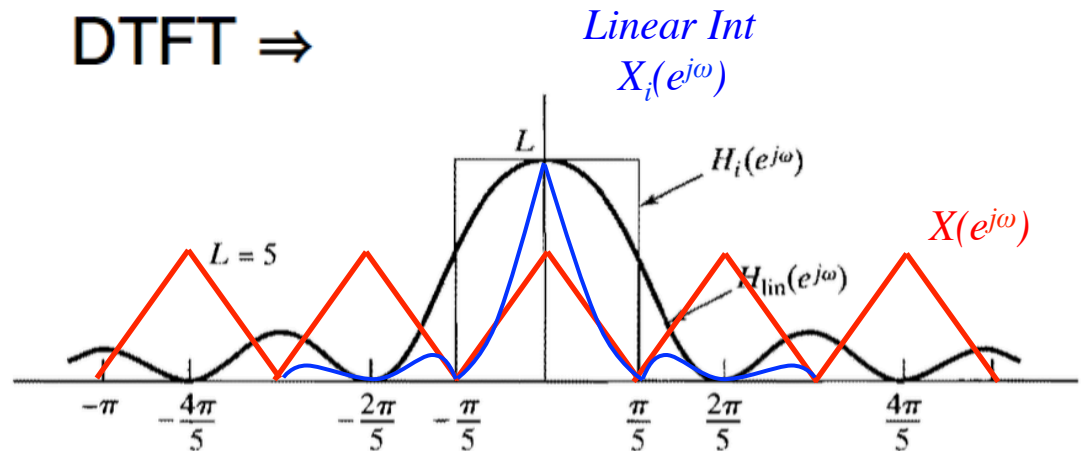
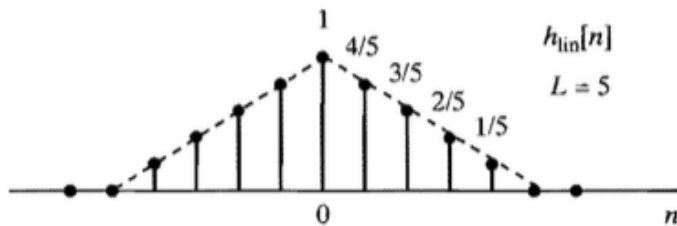


Linear Interpolation -- Frequency Domain

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Big Ideas

- ❑ CT processing of DT signals
 - Allows for interpretation of DT systems
- ❑ Downsampling
 - Like a C/D converter
- ❑ Upsampling
 - Like a D/C converter
- ❑ Practical Interpolation
 - Linear interpolation
 - Approximate sinc function with triangle



Admin

- ❑ HW 4 due Sunday