

# ESE 531: Digital Signal Processing

---

Week 14

Lecture 26: April 18, 2021

Spectral Analysis



# Lecture Outline

---

- Spectral Analysis with DFT
- Windowing
- Effect of zero-padding
- Time-dependent Fourier transform
  - Aka short-time Fourier transform



# Spectral Analysis Using the DFT

---

- DFT is a tool for spectrum analysis
  - Find out what frequencies are in your signal
- Should be simple:
  - Take a block, compute spectrum with DFT



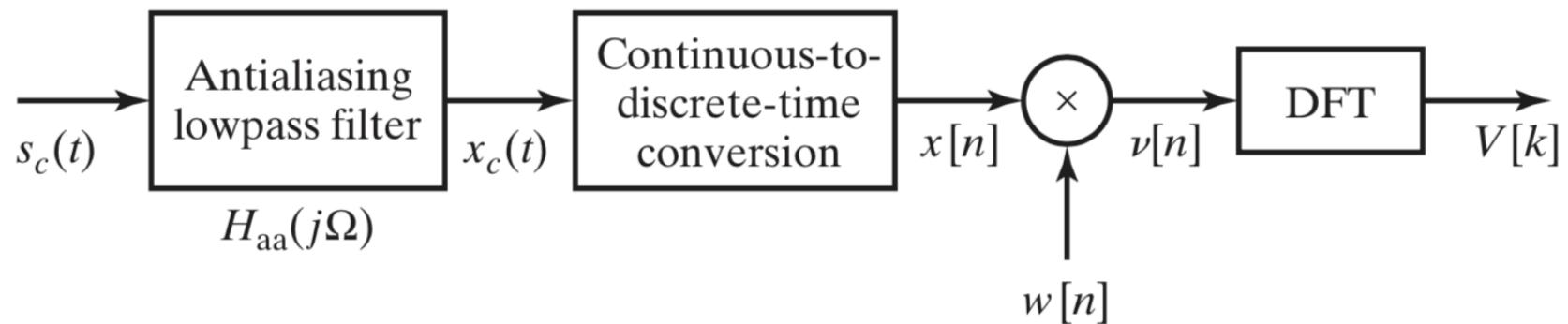
# Spectral Analysis Using the DFT

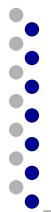
---

- DFT is a tool for spectrum analysis
  - Find out what frequencies are in your signal
- Should be simple:
  - Take a block, compute spectrum with DFT
- But, there are issues and tradeoffs:
  - Signal duration vs spectral resolution
  - Sampling rate vs spectral range
  - Spectral sampling rate
  - Spectral artifacts

# Spectral Analysis Using the DFT

- Steps for processing continuous time (CT) signals





# Spectral Analysis Using the DFT

---

- Two important tools:
  - Applying a window → reduced artifacts
  - Zero-padding → increases spectral sampling

Parameter	Symbol	Units
Sampling interval	$T$	s
Sampling frequency	$\Omega_s = \frac{2\pi}{T}$	rad/s
Window length	$L$	unitless
Window duration	$L \cdot T$	s
DFT length	$N \geq L$	unitless
DFT duration	$N \cdot T$	s
Spectral resolution	$\frac{\Omega_s}{L} = \frac{2\pi}{L \cdot T}$	rad/s
Spectral sampling interval	$\frac{\Omega_s}{N} = \frac{2\pi}{N \cdot T}$	rad/s



# CT Signal Example

---

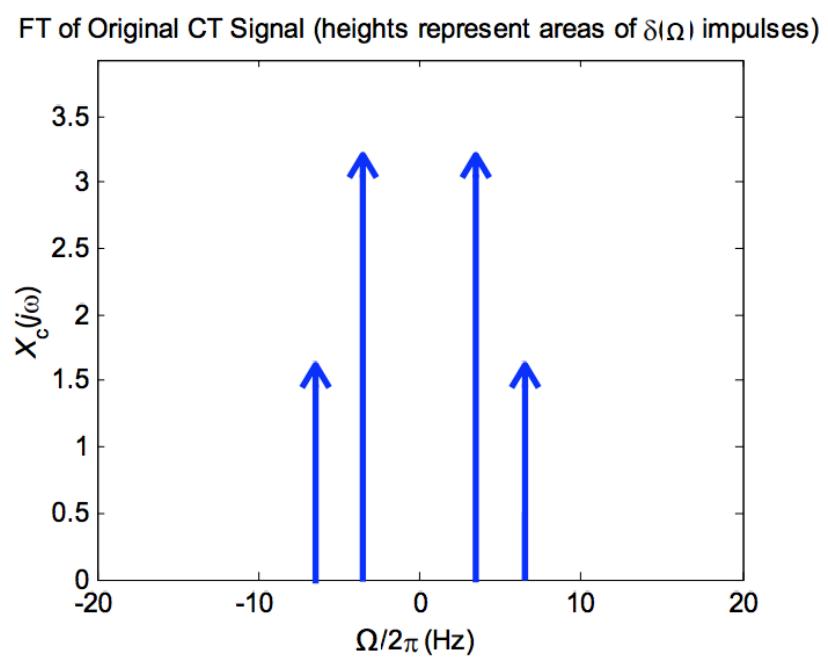
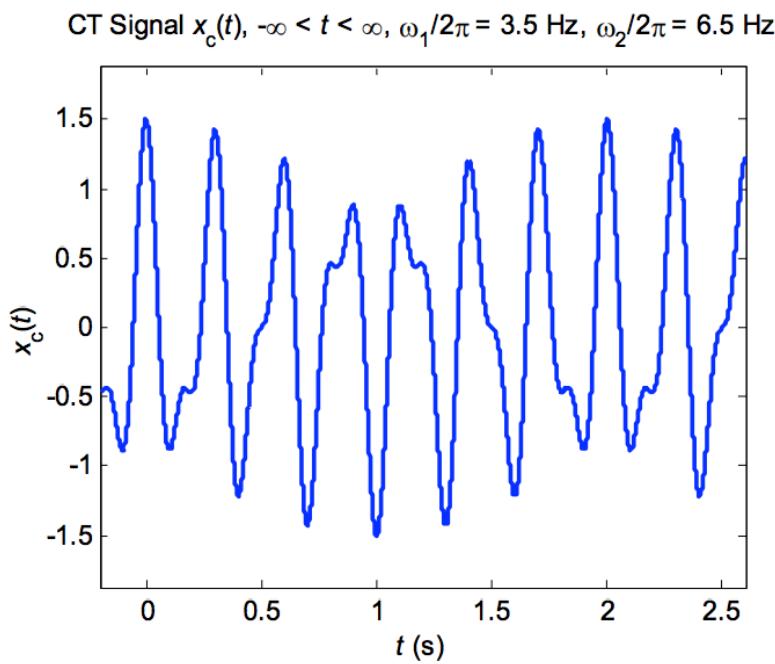
$$x_c(t) = A_1 \cos(\omega_1 t) + A_2 \cos(\omega_2 t)$$

$$X_c(j\Omega) = A_1 \pi [\delta(\Omega - \omega_1) + \delta(\Omega + \omega_1)] + A_2 \pi [\delta(\Omega - \omega_2) + \delta(\Omega + \omega_2)]$$

# CT Signal Example

$$x_c(t) = A_1 \cos(\omega_1 t) + A_2 \cos(\omega_2 t)$$

$$X_c(j\Omega) = A_1 \pi [\delta(\Omega - \omega_1) + \delta(\Omega + \omega_1)] + A_2 \pi [\delta(\Omega - \omega_2) + \delta(\Omega + \omega_2)]$$





# Sampled CT Signal Example

---

- If we sample the signal over an infinite time duration, we would have:

$$x[n] = x_c(t) \Big|_{t=nT}, \quad -\infty < n < \infty$$

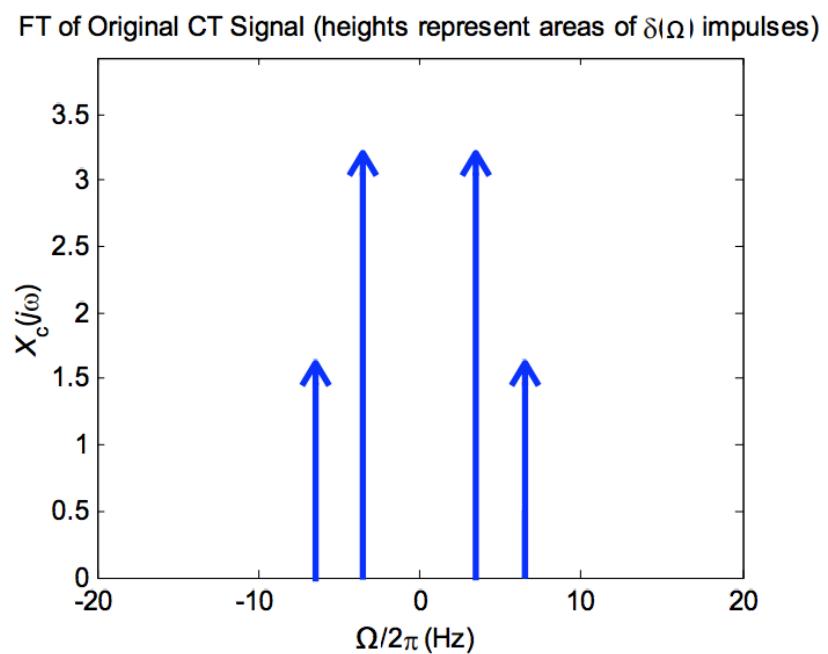
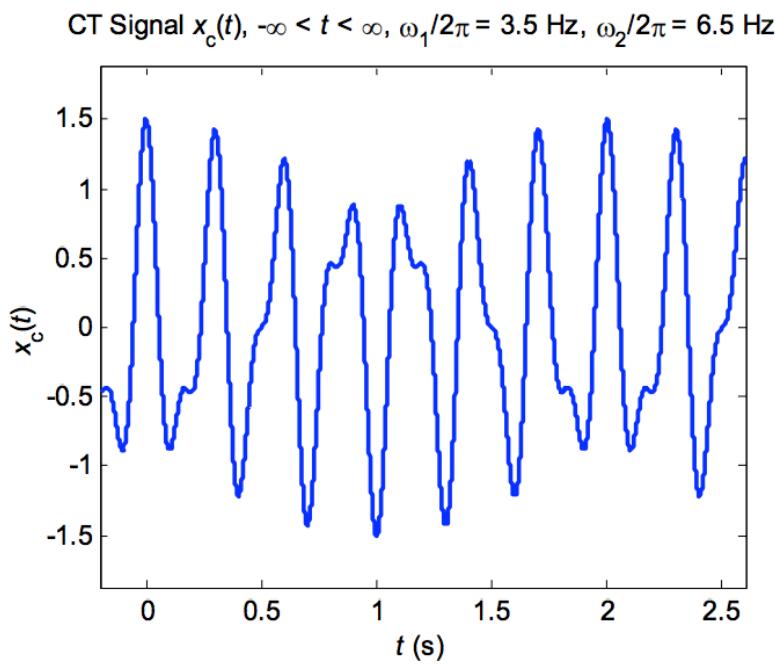
- With the discrete time Fourier transform (DTFT):

$$X(e^{j\Omega T}) = \frac{1}{T} \sum_{r=-\infty}^{\infty} X_c \left( j \left( \Omega - r \frac{2\pi}{T} \right) \right), \quad -\infty < \Omega < \infty$$

# CT Signal Example

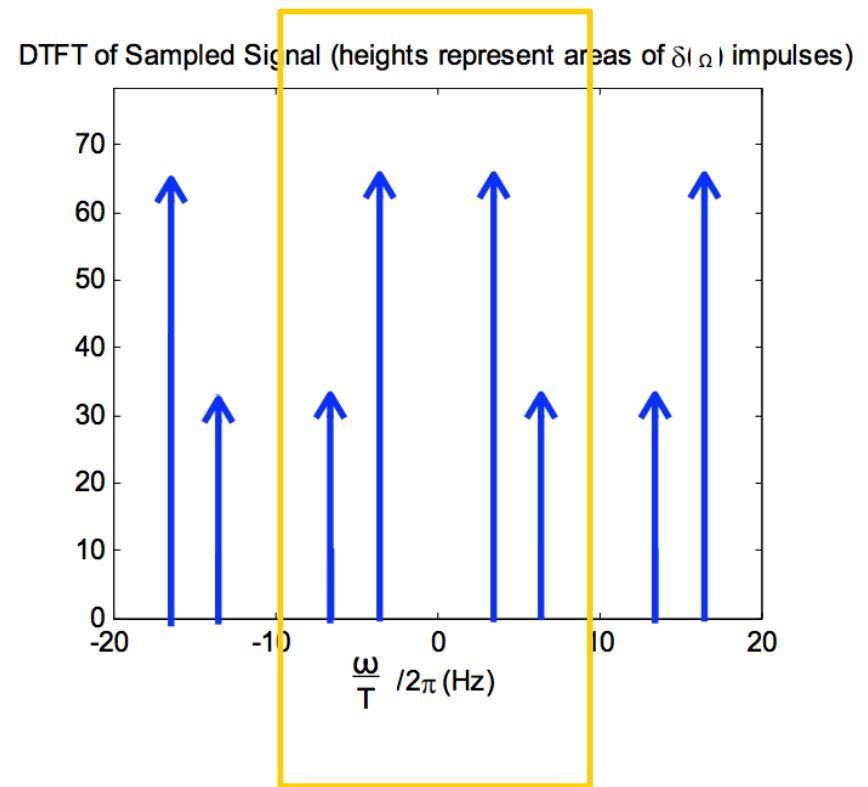
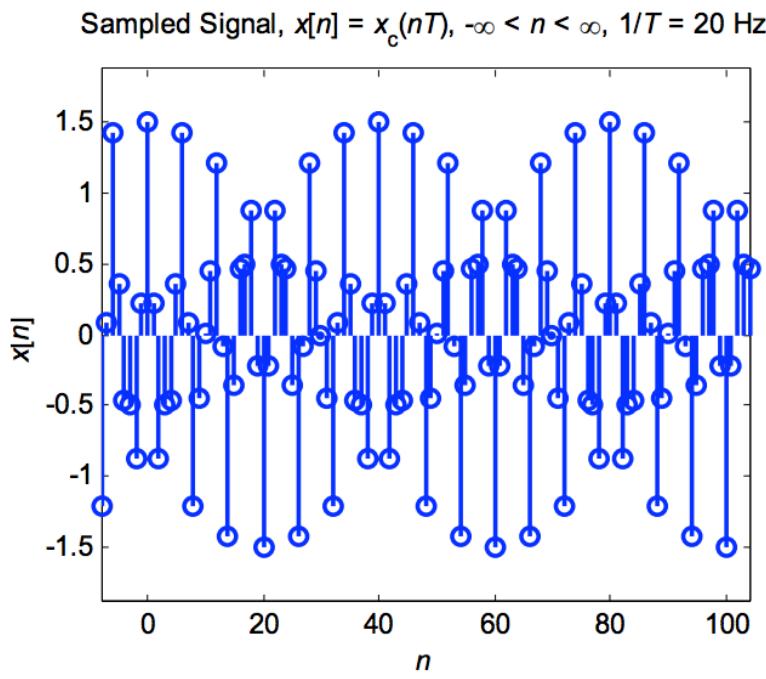
$$x_c(t) = A_1 \cos(\omega_1 t) + A_2 \cos(\omega_2 t)$$

$$X_c(j\Omega) = A_1 \pi [\delta(\Omega - \omega_1) + \delta(\Omega + \omega_1)] + A_2 \pi [\delta(\Omega - \omega_2) + \delta(\Omega + \omega_2)]$$



# Sampled CT Signal Example

- Sampling with  $\Omega_s/2\pi = 1/T = 20 \text{ Hz}$





# Windowed Sampled CT Signal

---

- In any real system, we sample only over a finite block of L samples:

$$x[n] = x_c(t) \Big|_{t=nT}, \quad 0 < n < L - 1$$

- This simply corresponds to a rectangular window of duration L
- Recall there are many other window types
  - Hann, Hamming, Blackman, Kaiser, etc.

# Windows

Name(s)	Definition	MATLAB Command	Graph ( $M = 8$ )
Rectangular Boxcar Fourier	$w[n] = \begin{cases} 1 &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<b>boxcar(M+1)</b>	<p>boxcar(M+1), <math>M = 8</math></p>
Triangular	$w[n] = \begin{cases} 1 - \frac{ n }{M/2 + 1} &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<b>triang(M+1)</b>	<p>triang(M+1), <math>M = 8</math></p>
Bartlett	$w[n] = \begin{cases} 1 - \frac{ n }{M/2} &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<b>bartlett(M+1)</b>	<p>bartlett(M+1), <math>M = 8</math></p>

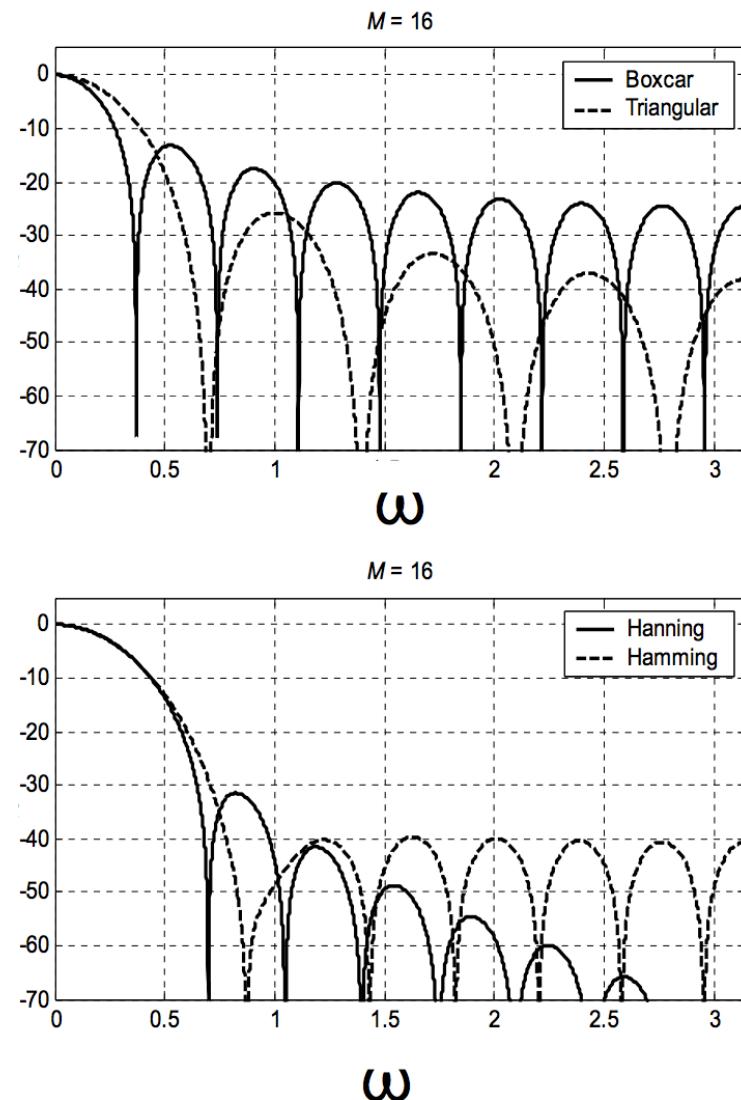
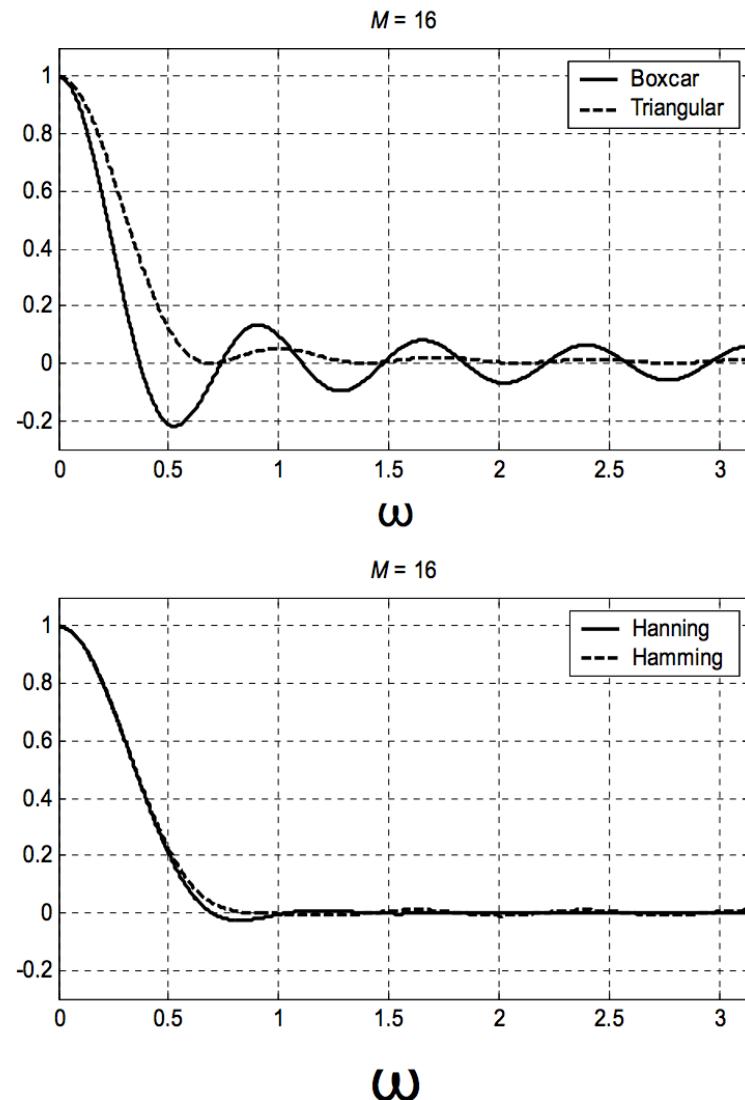
# Windows

Name(s)	Definition	MATLAB Command	Graph ( $M = 8$ )
Hann	$w[n] = \begin{cases} \frac{1}{2} \left[ 1 + \cos\left(\frac{\pi n}{M/2}\right) \right] &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>hann(M+1)</code>	<p><b>hann(M+1), <math>M = 8</math></b></p>
Hanning	$w[n] = \begin{cases} \frac{1}{2} \left[ 1 + \cos\left(\frac{\pi n}{M/2 + 1}\right) \right] &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>hanning(M+1)</code>	<p><b>hanning(M+1), <math>M = 8</math></b></p>
Hamming	$w[n] = \begin{cases} 0.54 + 0.46 \cos\left(\frac{\pi n}{M/2}\right) &  n  \leq M/2 \\ 0 &  n  > M/2 \end{cases}$	<code>hamming(M+1)</code>	<p><b>hamming(M+1), <math>M = 8</math></b></p>



# Windows

---





# Windowed Sampled CT Signal

---

- We take the block of signal samples and multiply by a window of duration L, obtaining:

$$v[n] = x[n] \cdot w[n], \quad 0 < n < L - 1$$

- If the window  $w[n]$  has DTFT,  $W(e^{j\omega})$ , then the windowed block of signal samples has a DTFT given by the periodic convolution between  $X(e^{j\omega})$  and  $W(e^{j\omega})$ :

$$V(e^{j\omega}) = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\theta}) W(e^{j(\omega-\theta)}) d\theta$$



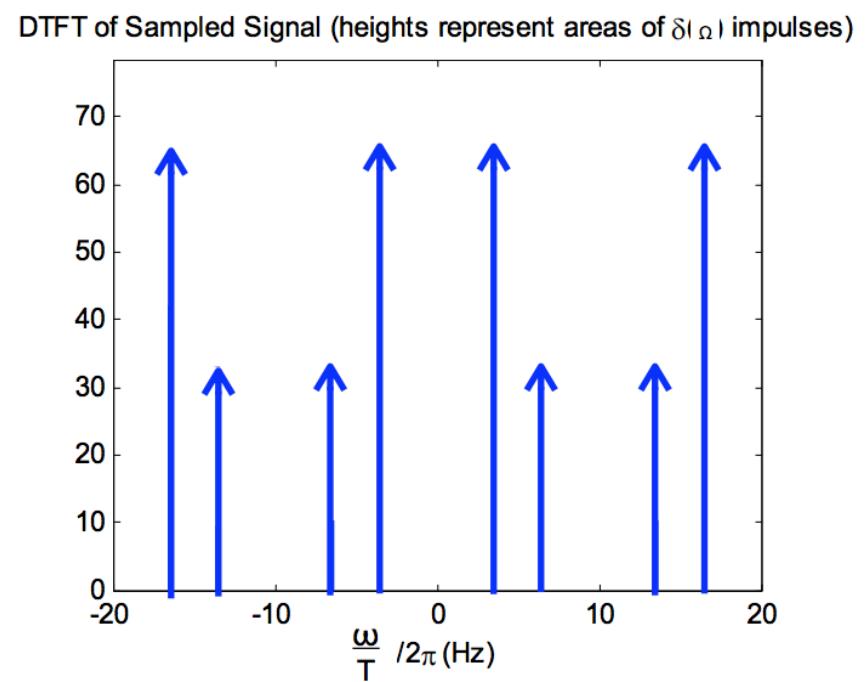
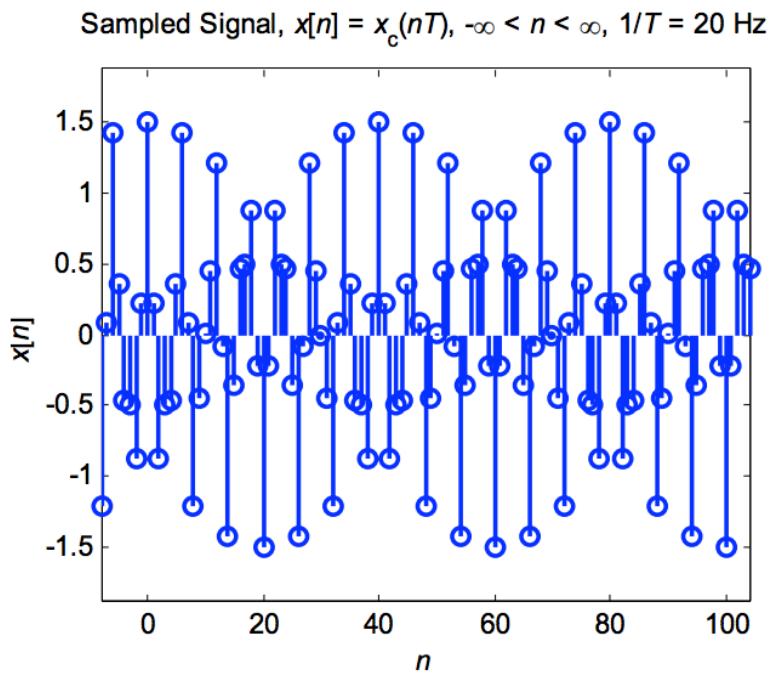
# Windowed Sampled CT Signal

---

- Convolution with  $W(e^{j\omega})$  has two effects in the spectrum:
  - It limits the spectral resolution (spectral spreading)
    - Main lobes of the DTFT of the window
  - The window can produce spectral leakage
    - Side lobes of the DTFT of the window
- These two are always a tradeoff
  - time-frequency uncertainty principle
    - More later...

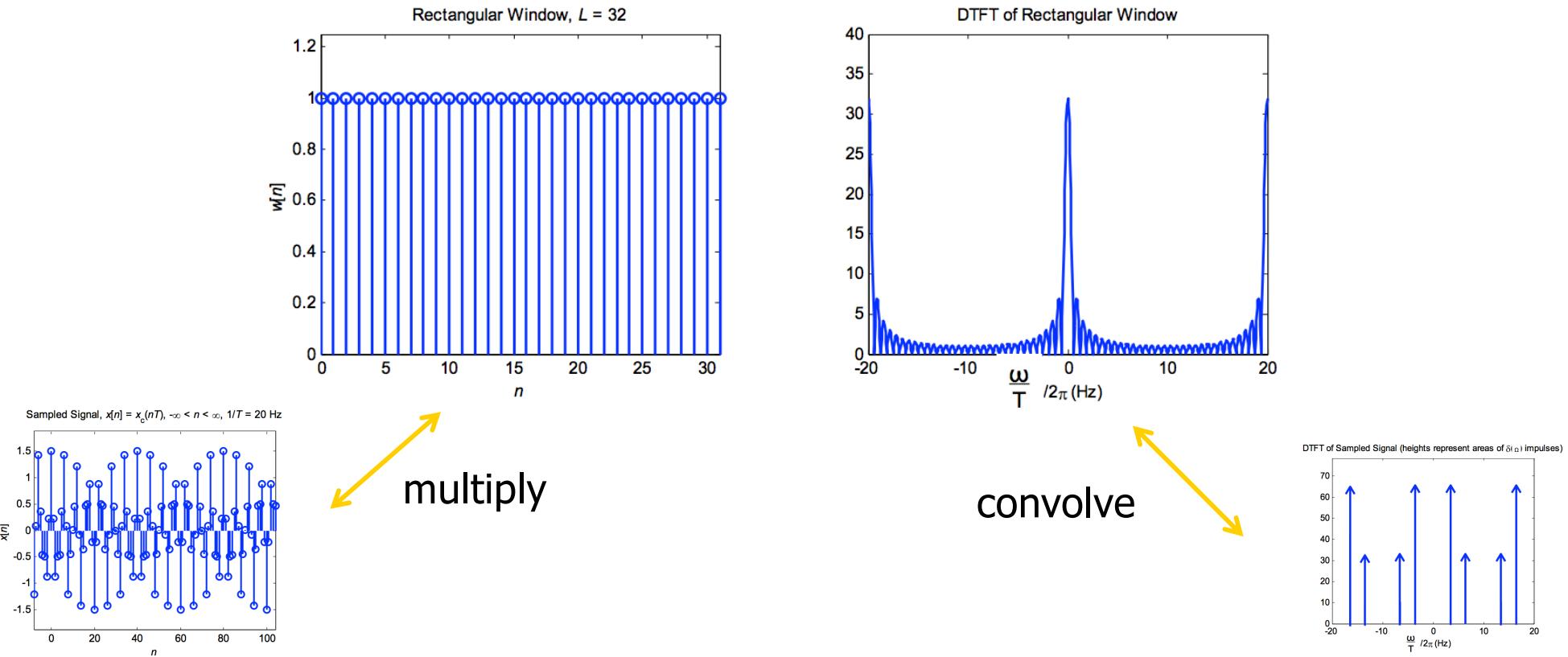
# Sampled CT Signal Example

- Sampling with  $\Omega_s/2\pi = 1/T = 20 \text{ Hz}$



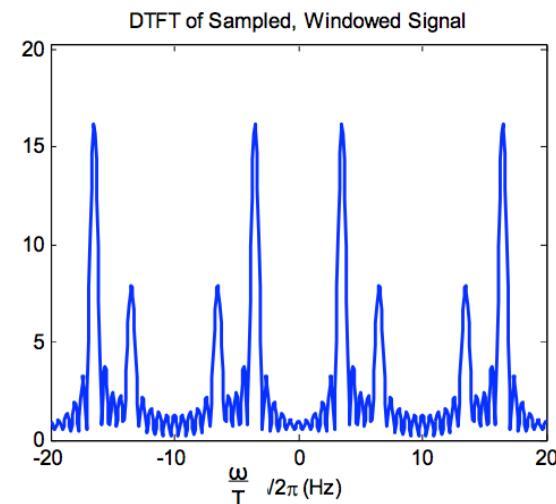
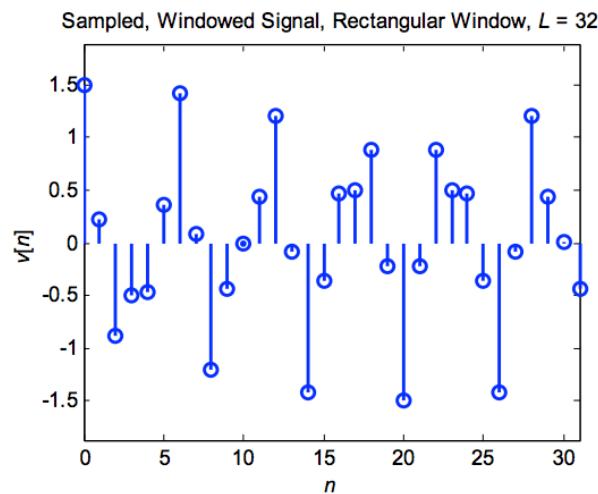
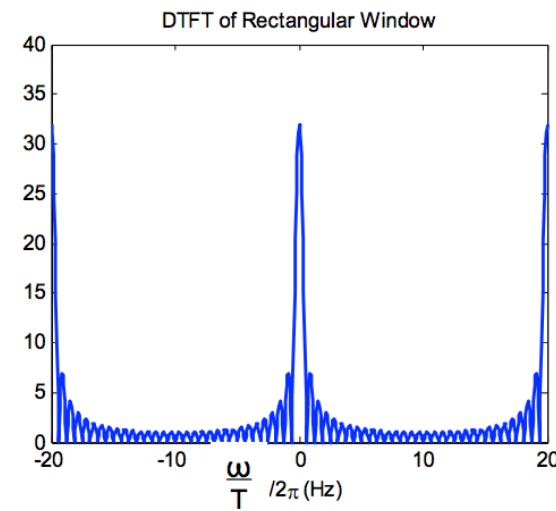
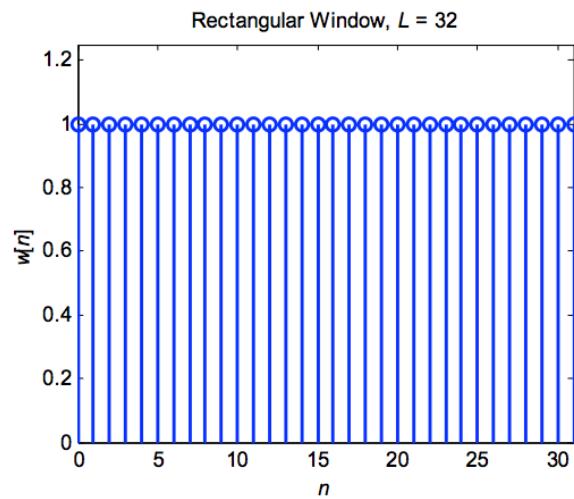
# Windowed Sampled CT Signal Example

- ❑ As before, the sampling rate is  $\Omega_s/2\pi = 1/T = 20\text{Hz}$
- ❑ Rectangular Window,  $L = 32$



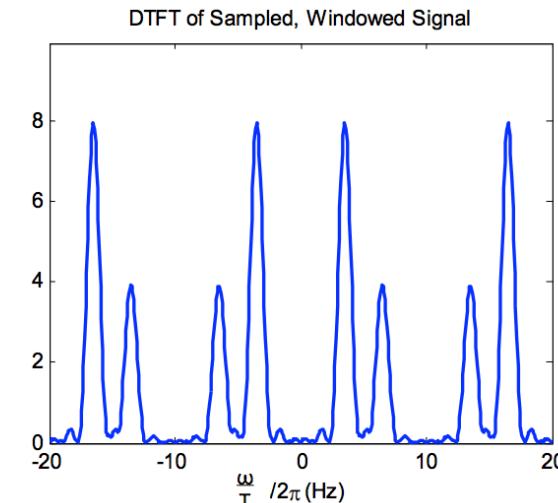
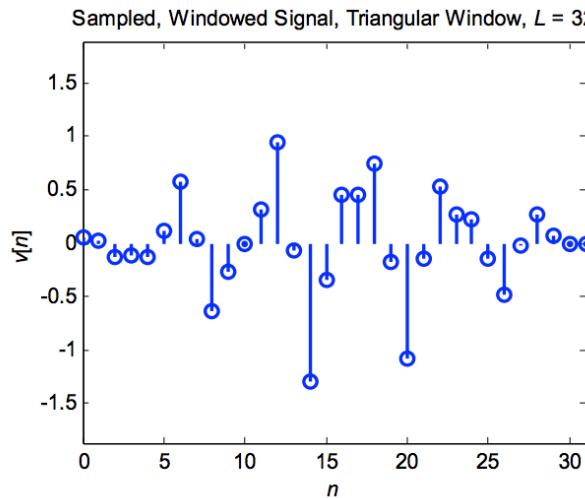
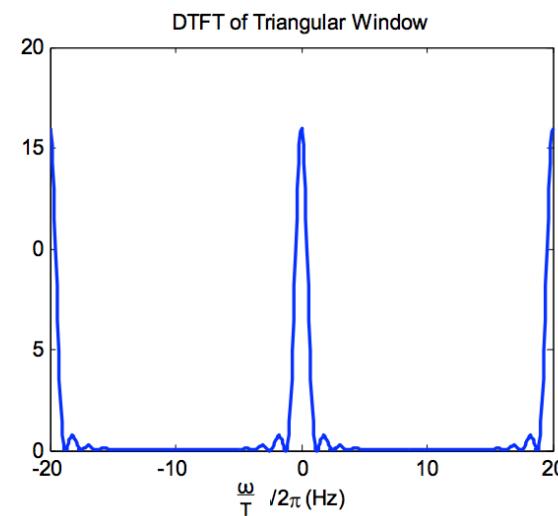
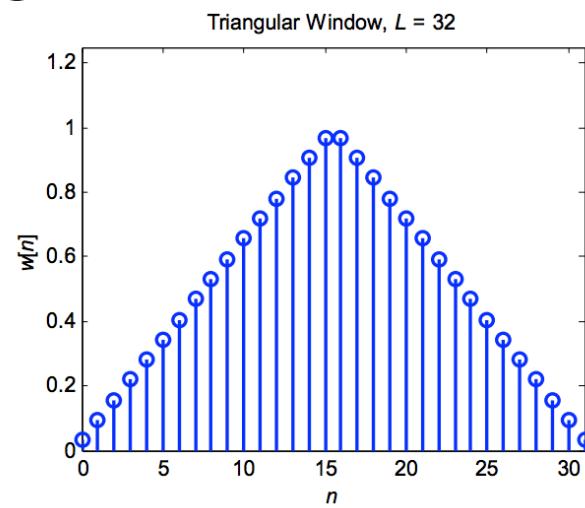
# Windowed Sampled CT Signal Example

- ❑ As before, the sampling rate is  $\Omega_s/2\pi=1/T=20\text{Hz}$
- ❑ Rectangular Window,  $L = 32$



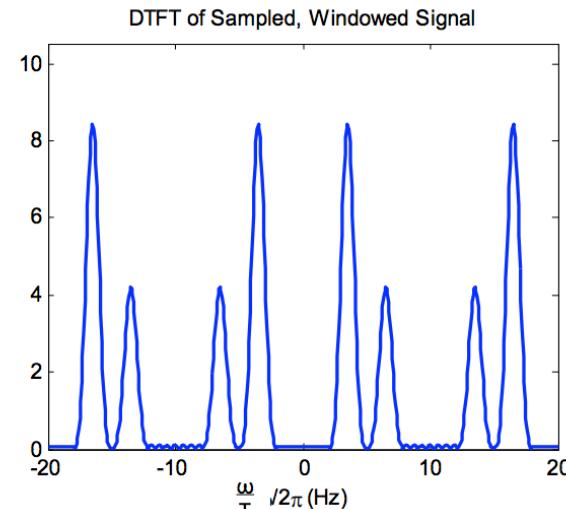
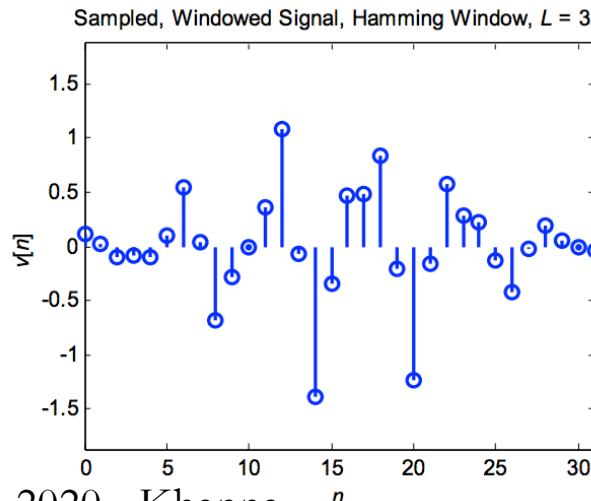
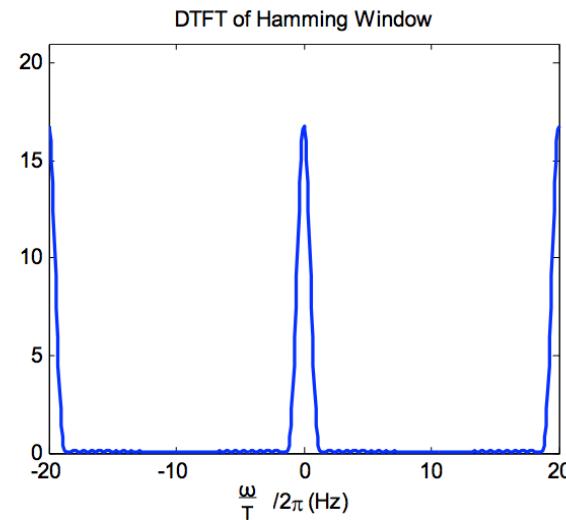
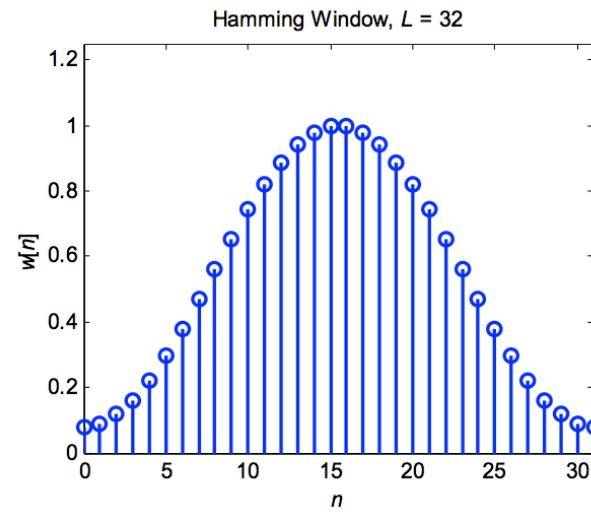
# Windowed Sampled CT Signal Example

- As before, the sampling rate is  $\Omega_s/2\pi=1/T=20\text{Hz}$
- Triangular Window,  $L = 32$



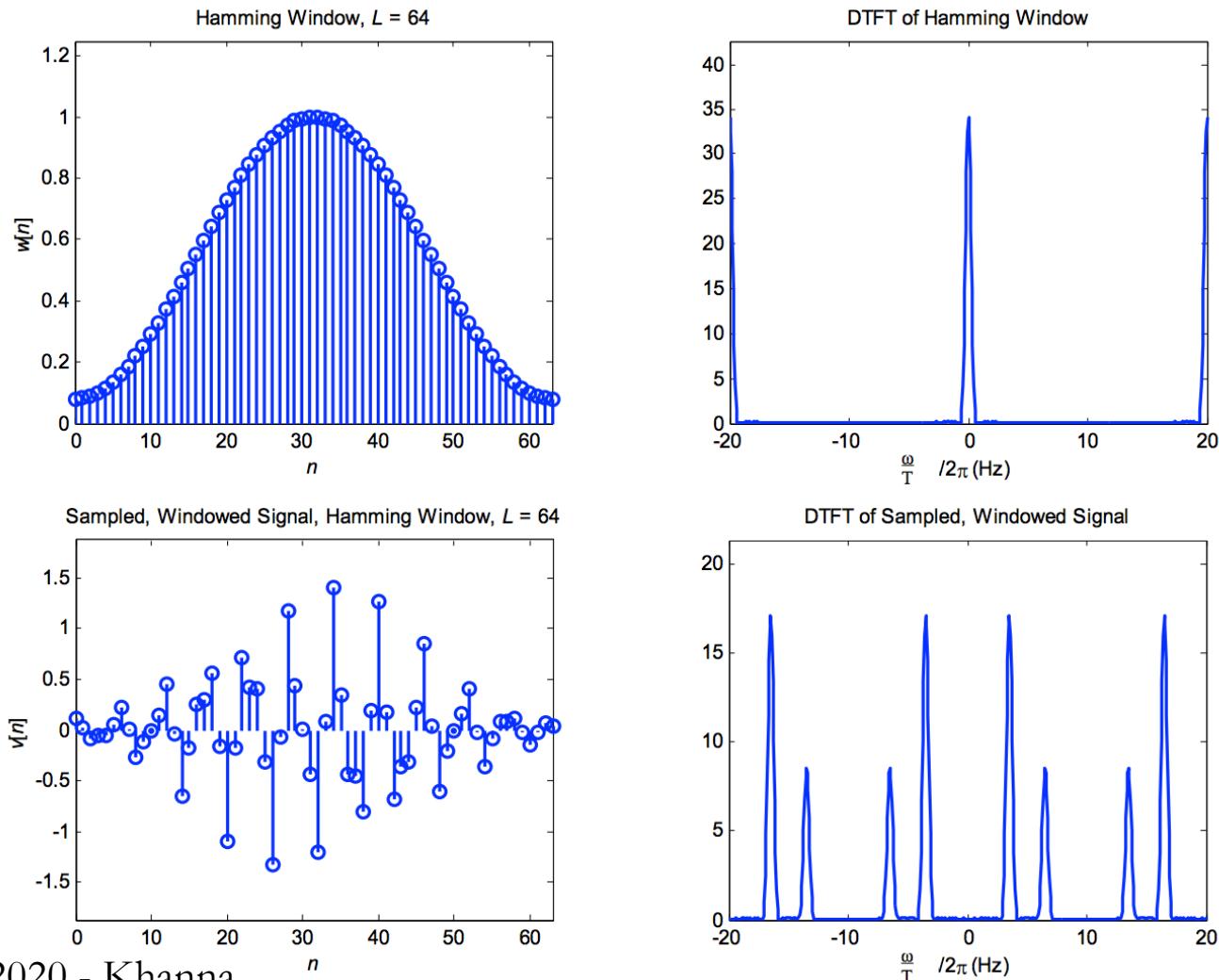
# Windowed Sampled CT Signal Example

- As before, the sampling rate is  $\Omega_s/2\pi = 1/T = 20\text{Hz}$
- Hamming Window,  $L = 32$



# Windowed Sampled CT Signal Example

- ❑ As before, the sampling rate is  $\Omega_s/2\pi = 1/T = 20\text{Hz}$
- ❑ Hamming Window,  $L = 64$





# Optimal Window: Kaiser

---

- ❑ Minimum main-lobe width for a given sidelobe energy percentage

$$\frac{\int_{\text{sidelobes}} |H(e^{j\omega})|^2 d\omega}{\int_{-\pi}^{\pi} |H(e^{j\omega})|^2 d\omega}$$

- ❑ Window is parameterized with L and  $\beta$ 
  - $\beta$  determines side-lobe level
  - L determines main-lobe width



# Window Comparison Example

---

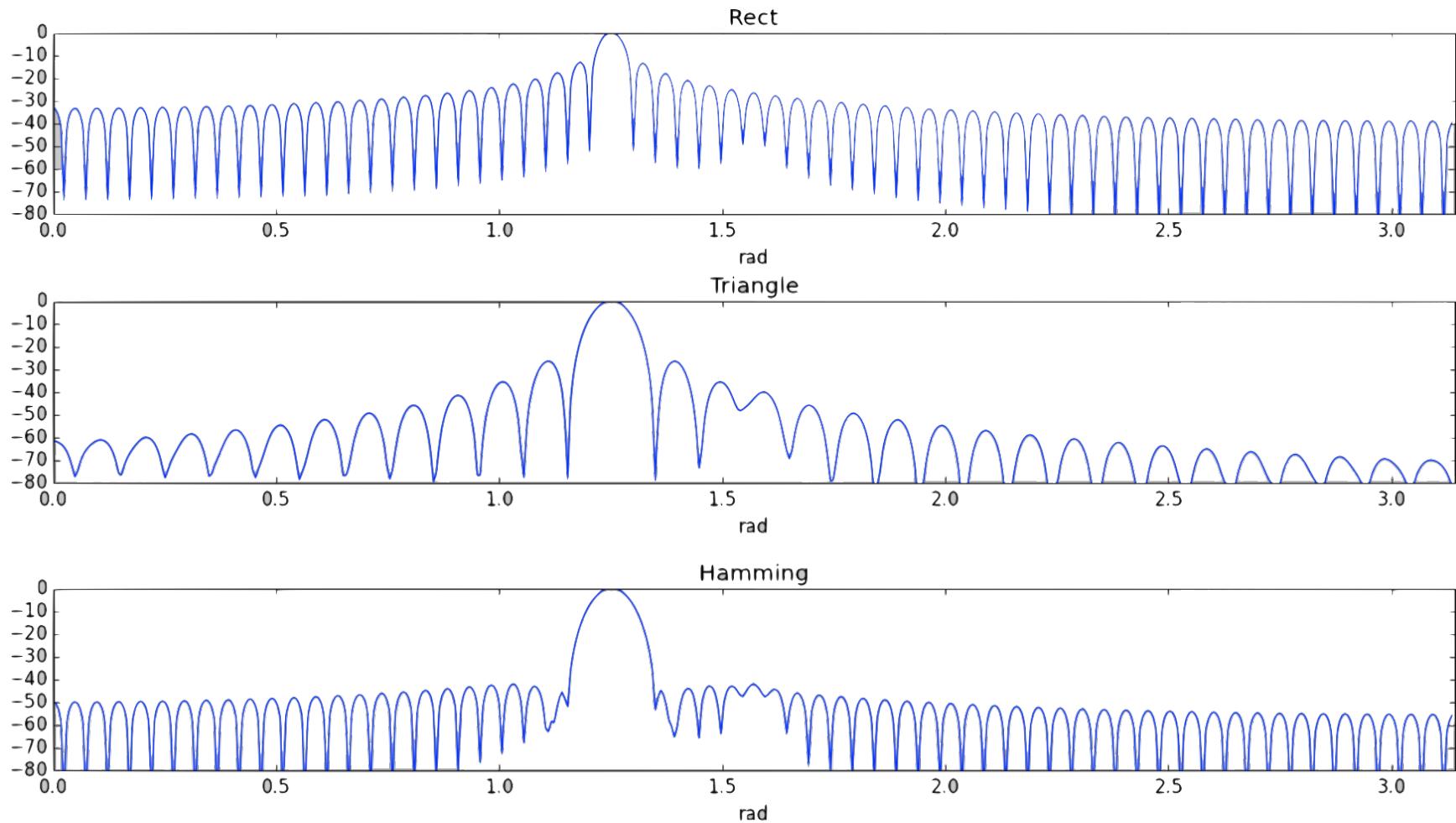
$$y[n] = \sin(2\pi 0.1992n) + 0.005 \sin(2\pi 0.25n) \mid 0 \leq n \leq 128$$



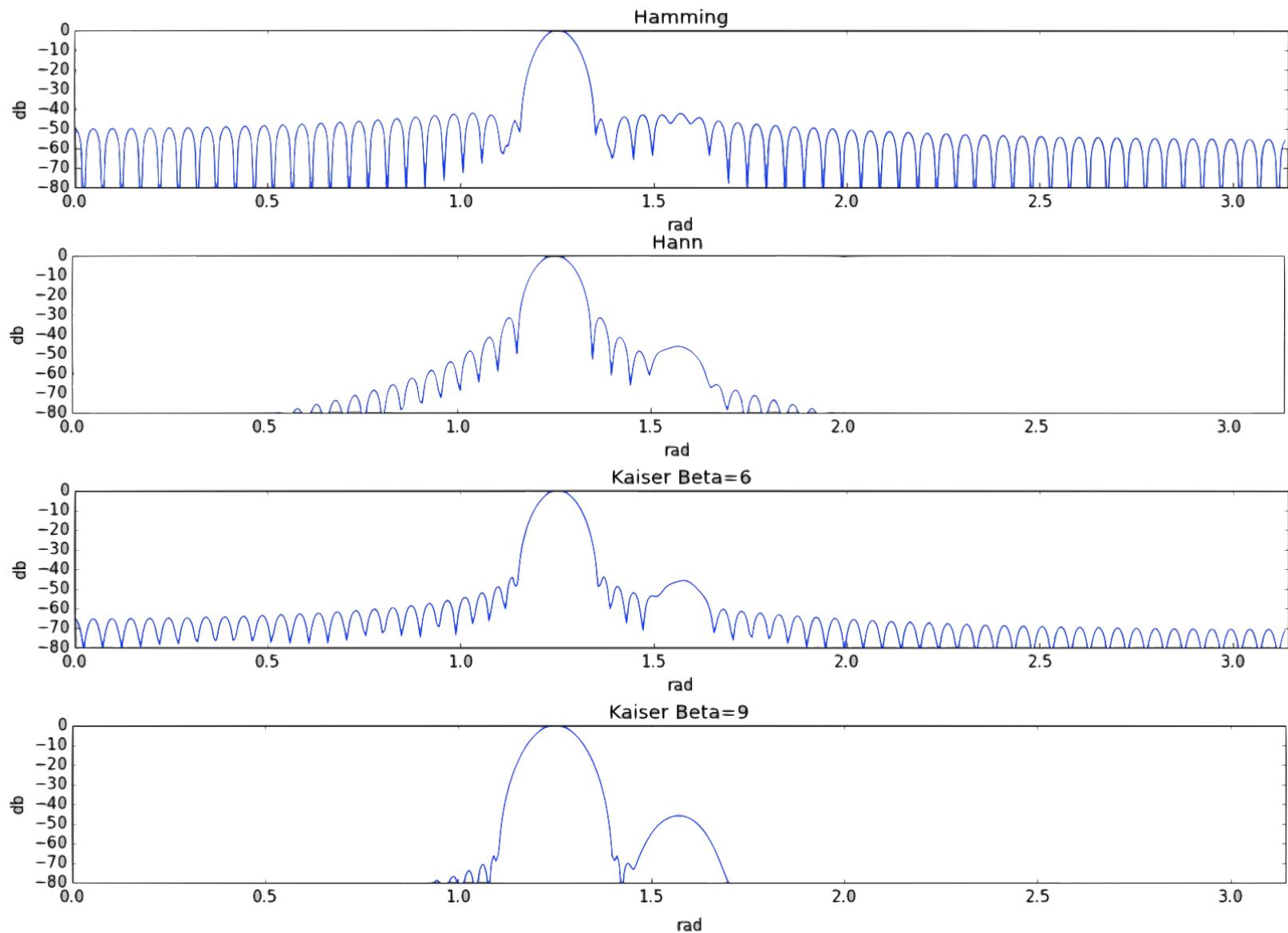
# Window Comparison Example

---

$$y[n] = \sin(2\pi 0.1992n) + 0.005 \sin(2\pi 0.25n) \mid 0 \leq n \leq 128$$



# Window Comparison Example





# Zero-Padding

---

- ❑ In preparation for taking an  $N$ -point DFT, we may zero-pad the windowed block of signal samples

$$\begin{cases} v[n] & 0 \leq n \leq L - 1 \\ 0 & L \leq n \leq N - 1 \end{cases}$$

- ❑ This zero-padding has no effect on the DTFT of  $v[n]$ , since the DTFT is computed by summing over infinity
- ❑ Effect of Zero Padding
  - We take the  $N$ -point DFT of the zero-padded  $v[n]$ , to obtain the block of  $N$  spectral samples:



# Zero-Padding

---

- Consider the DTFT of the zero-padded  $v[n]$ . Since the zero-padded  $v[n]$  is of length  $N$ , its DTFT can be written:

$$V(e^{j\omega}) = \sum_{n=0}^{N-1} v[n]e^{-nj\omega}, \quad -\infty < \omega < \infty$$

- The  $N$ -point DFT of  $v[n]$  is given by:

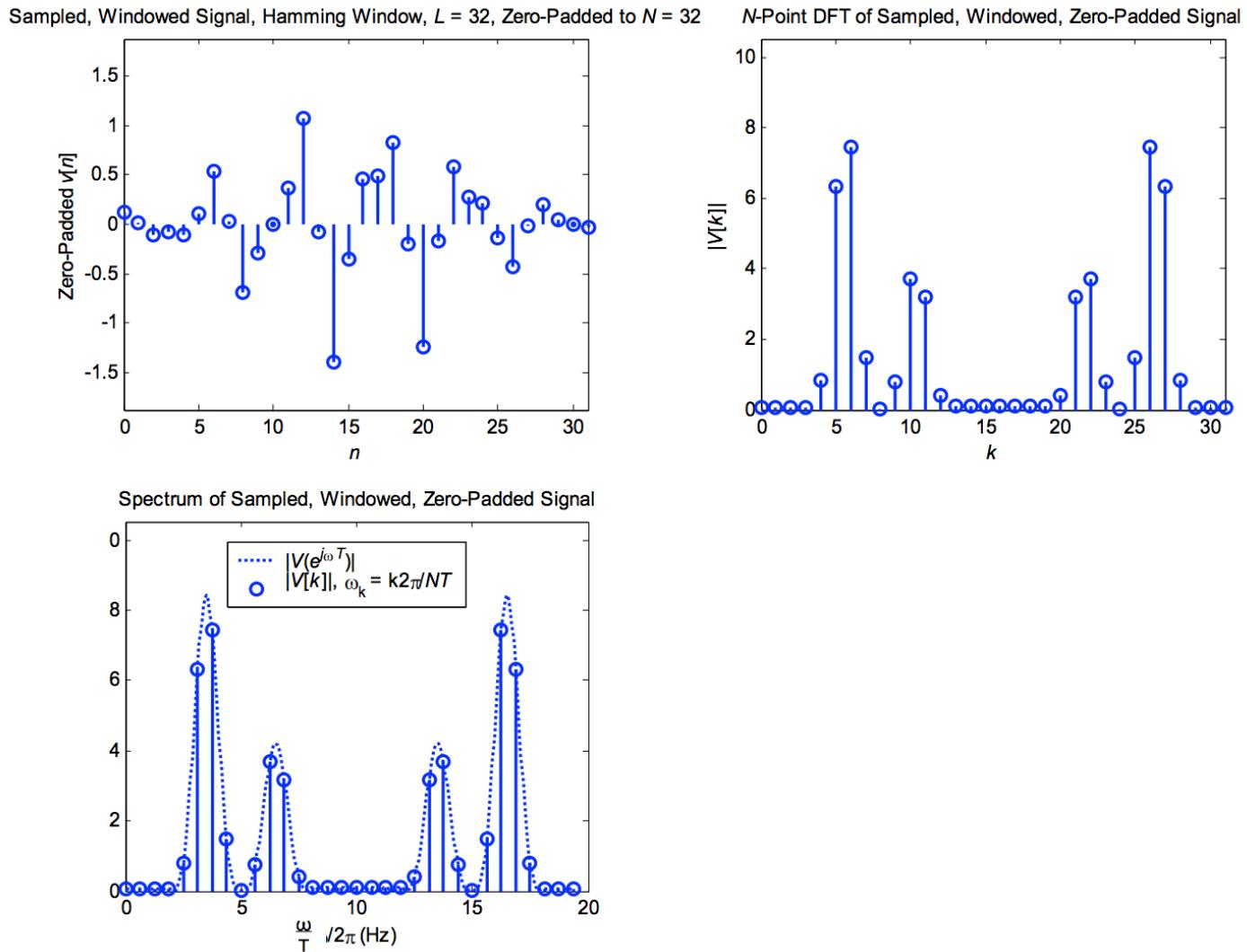
$$V[k] = \sum_{n=0}^{N-1} v[n]W_N^{kn} = \sum_{n=0}^{N-1} v[n]e^{-j(2\pi/N)nk}, \quad 0 \leq k \leq N-1$$

- We know that the DFT is a sample  $V(e^{j\omega})$ :

$$V[k] = V(e^{j\omega}) \Big|_{\omega=k\frac{2\pi}{N}}, \quad 0 \leq k \leq N-1$$

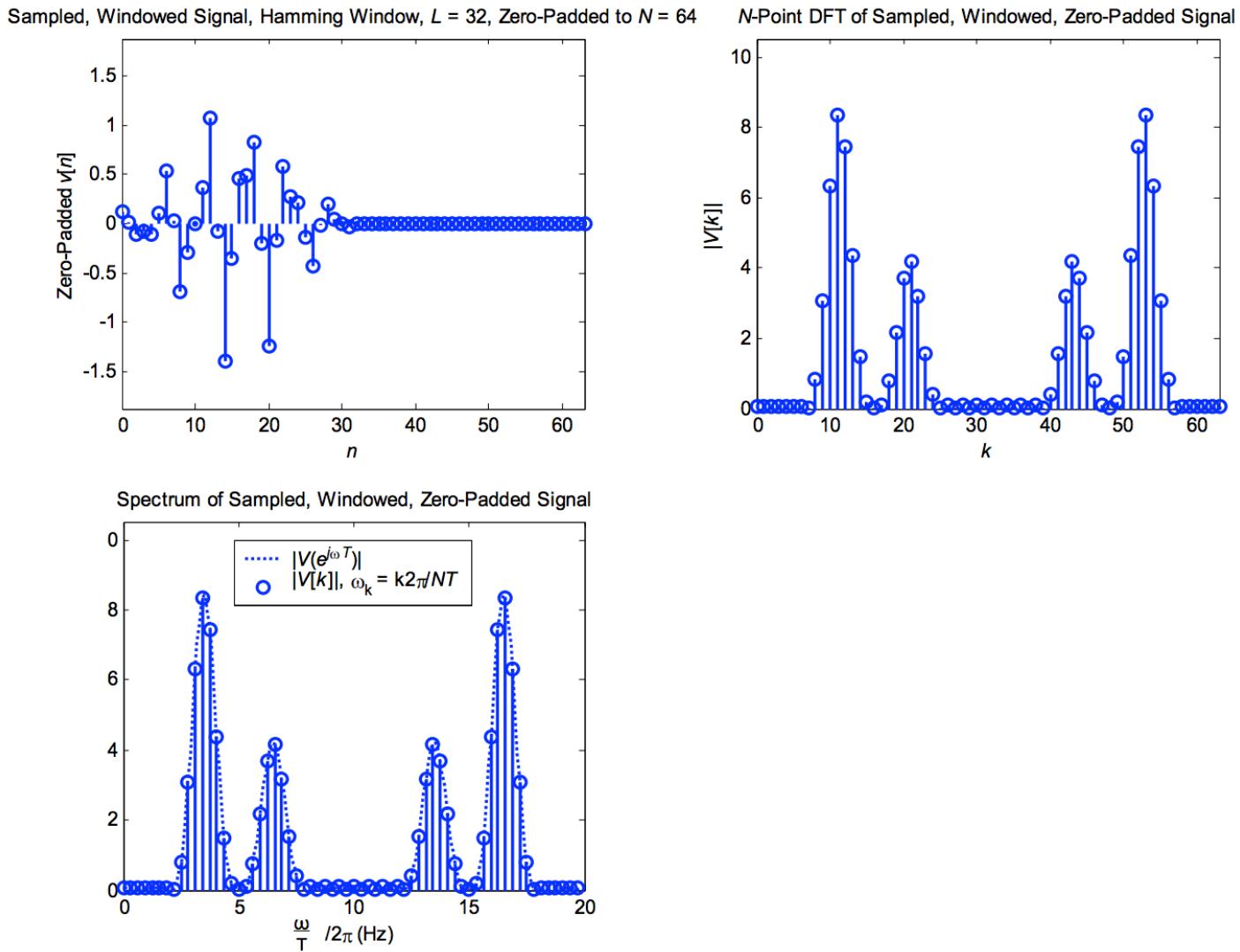
# Frequency Analysis with DFT

- Hamming window,  $L = N = 32$



# Frequency Analysis with DFT

- Hamming window,  $L = 32$ , Zero-padded to  $N = 64$





# Frequency Analysis with DFT

---

- Length of window determines spectral resolution
- Type of window determines side-lobe amplitude/main-lobe width (spectral leakage/spreading)
  - Some windows have better tradeoff between resolution and side-lobe height
- Zero-padding approximates the DTFT better (spectral sampling). Does not introduce new information!



# Potential Problems and Solutions

---

- 1. Spectral error
  - a. Filter signal to reduce frequency content above  $\Omega_s/2 = \pi/T$ .
  - b. Increase sampling frequency  $\Omega_s = 2\pi/T$ .
- 2. Insufficient frequency resolution
  - a. Increase L
  - b. Use window having narrow main lobe.
- 3. Spectral error from leakage
  - a. Use window having low side lobes.
  - b. Increase L
- 4. Missing features due to spectral sampling
  - a. Increase L
  - b. Increase N by zero-padding v[n] to length  $N > L$

# Time Dependent DFT

---



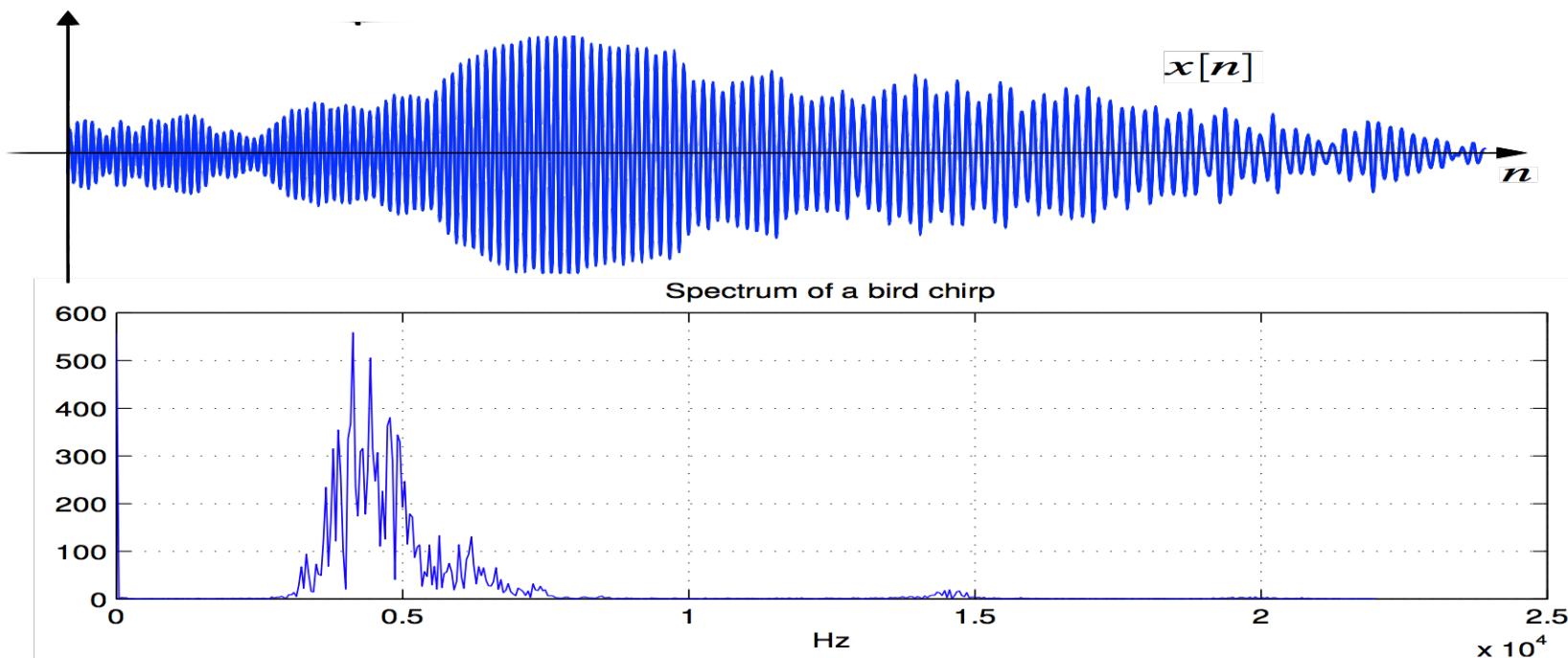
# DFT

---

- DFT is only one out of a LARGE class of transforms
- Used for:
  - Analysis
  - Compression
  - Denoising
  - Detection
  - Recognition
  - Approximation (Sparse)

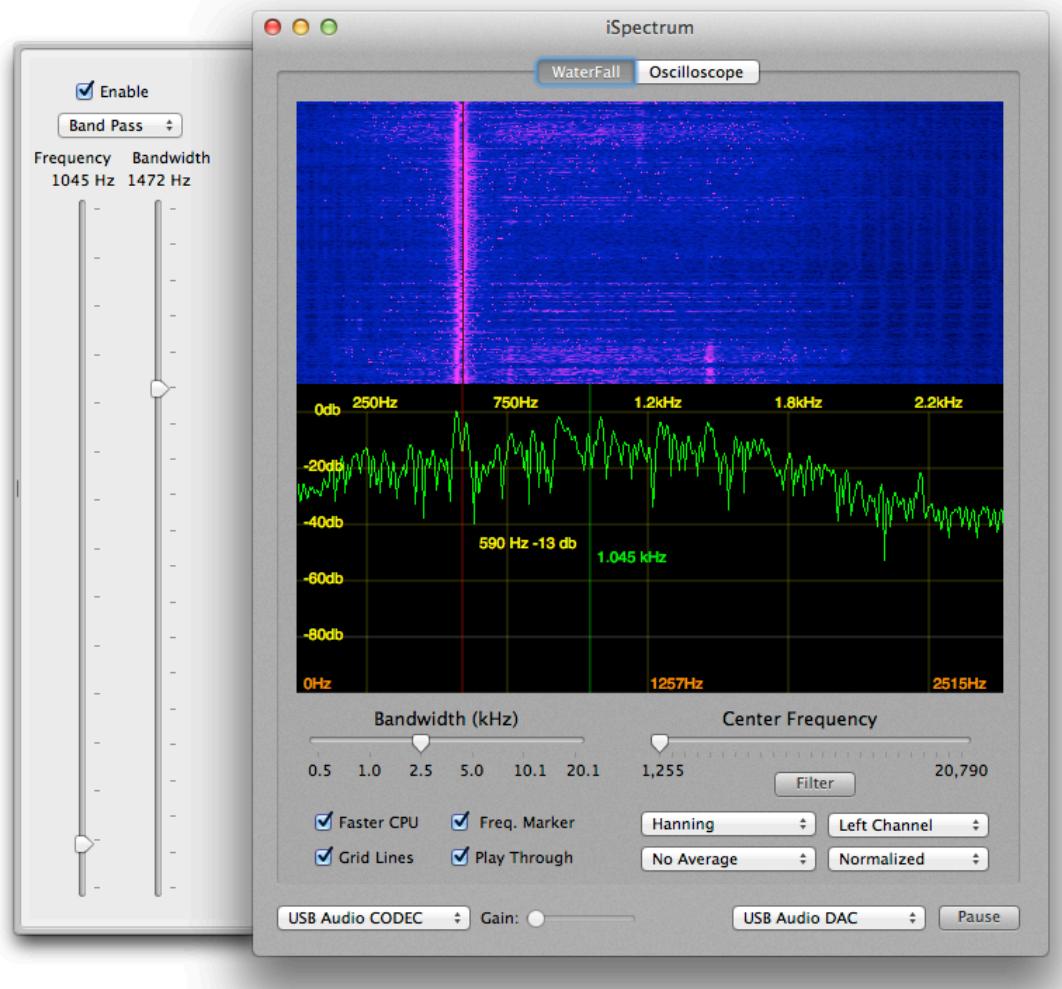
# Example of Spectral Analysis

- Spectrum of a bird chirping
  - Interesting,... but...
  - Does not tell the whole story
  - No temporal information!



# iSpectrum Demo

- ❑ <https://dogparksoftware.com/iSpectrum.html>





# Time Dependent Fourier Transform

---

- ❑ Also called short-time Fourier transform
- ❑ To get temporal information, use part of the signal around every time point

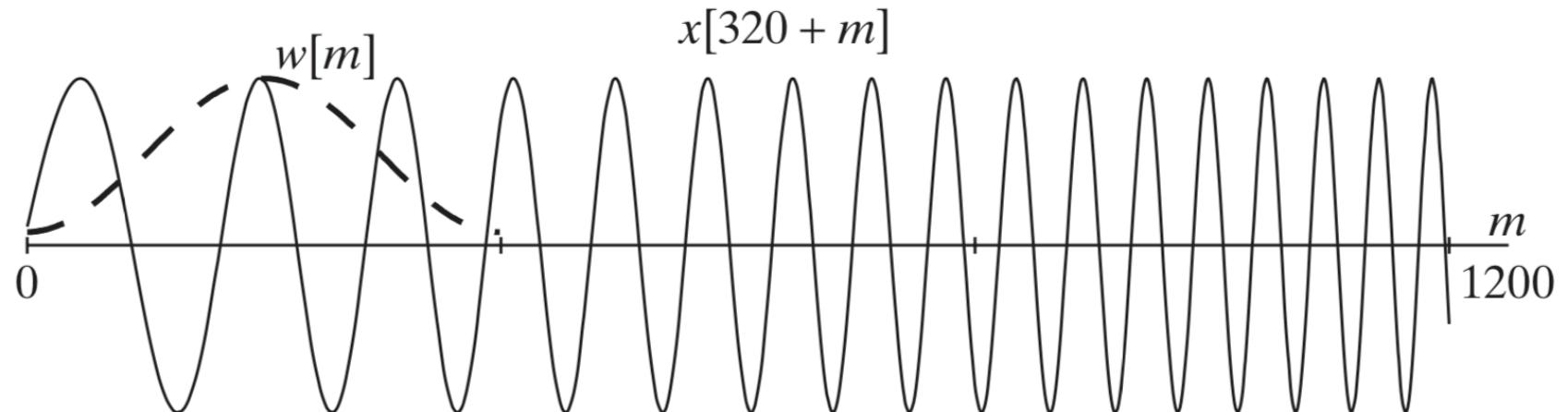
$$X[n, \lambda] = \sum_{m=-\infty}^{\infty} x[n+m]w[m]e^{-j\lambda m}$$

- ❑ Mapping from 1D  $\rightarrow$  2D, n discrete,  $\lambda$  cont.
- ❑ Simply slide a window and compute DTFT

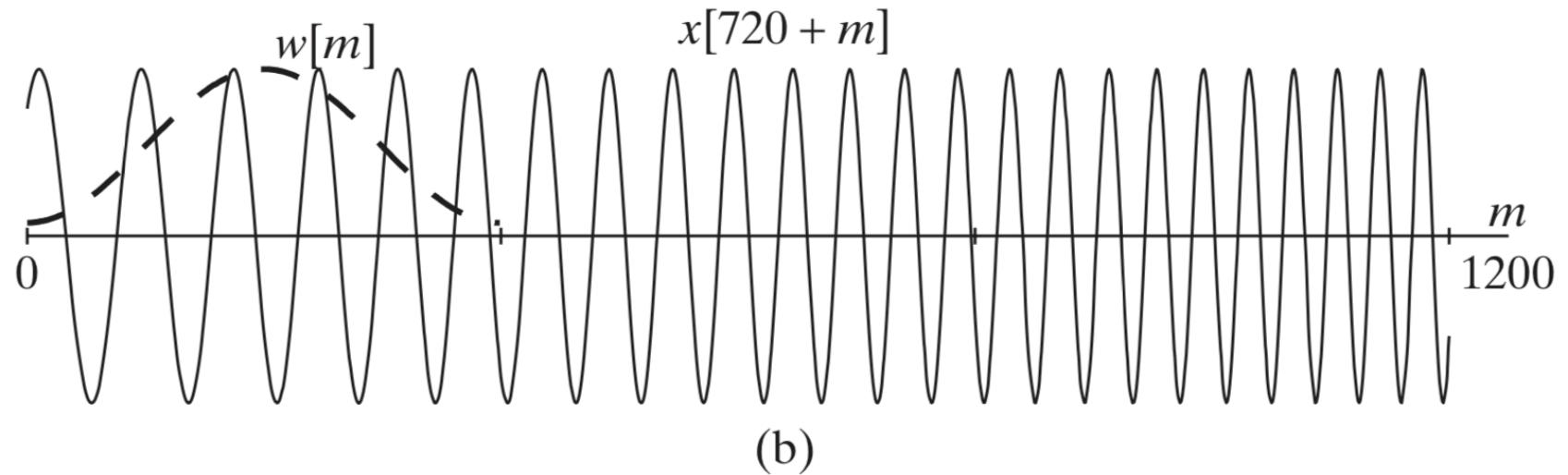


# Time Dependent Fourier Transform

---



(a)

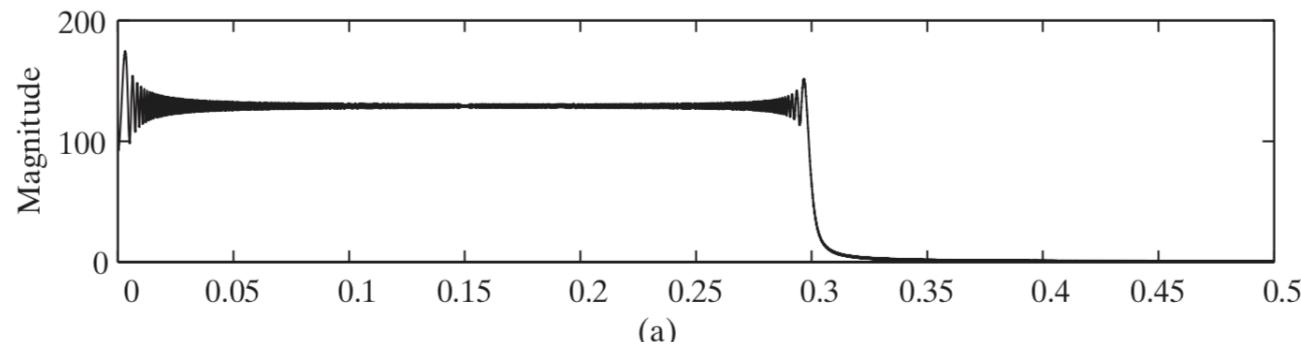


(b)



# Time Dependent Fourier Transform

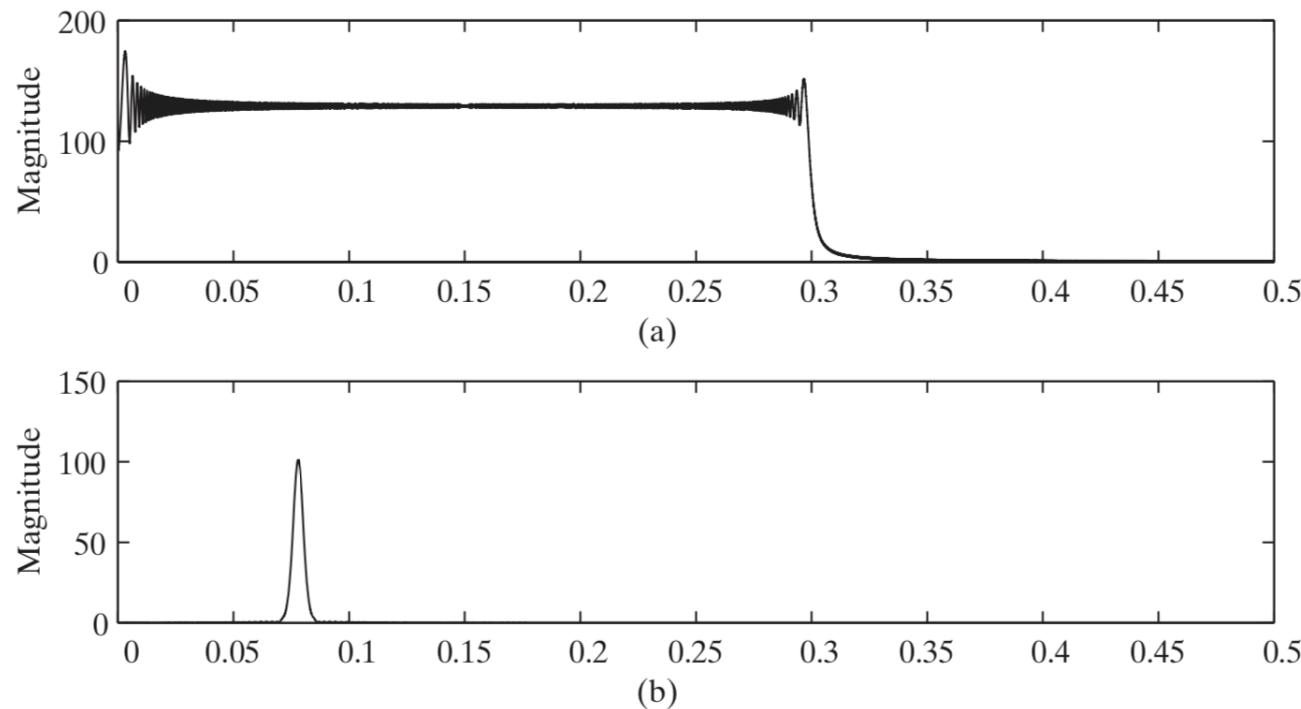
---

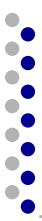




# Time Dependent Fourier Transform

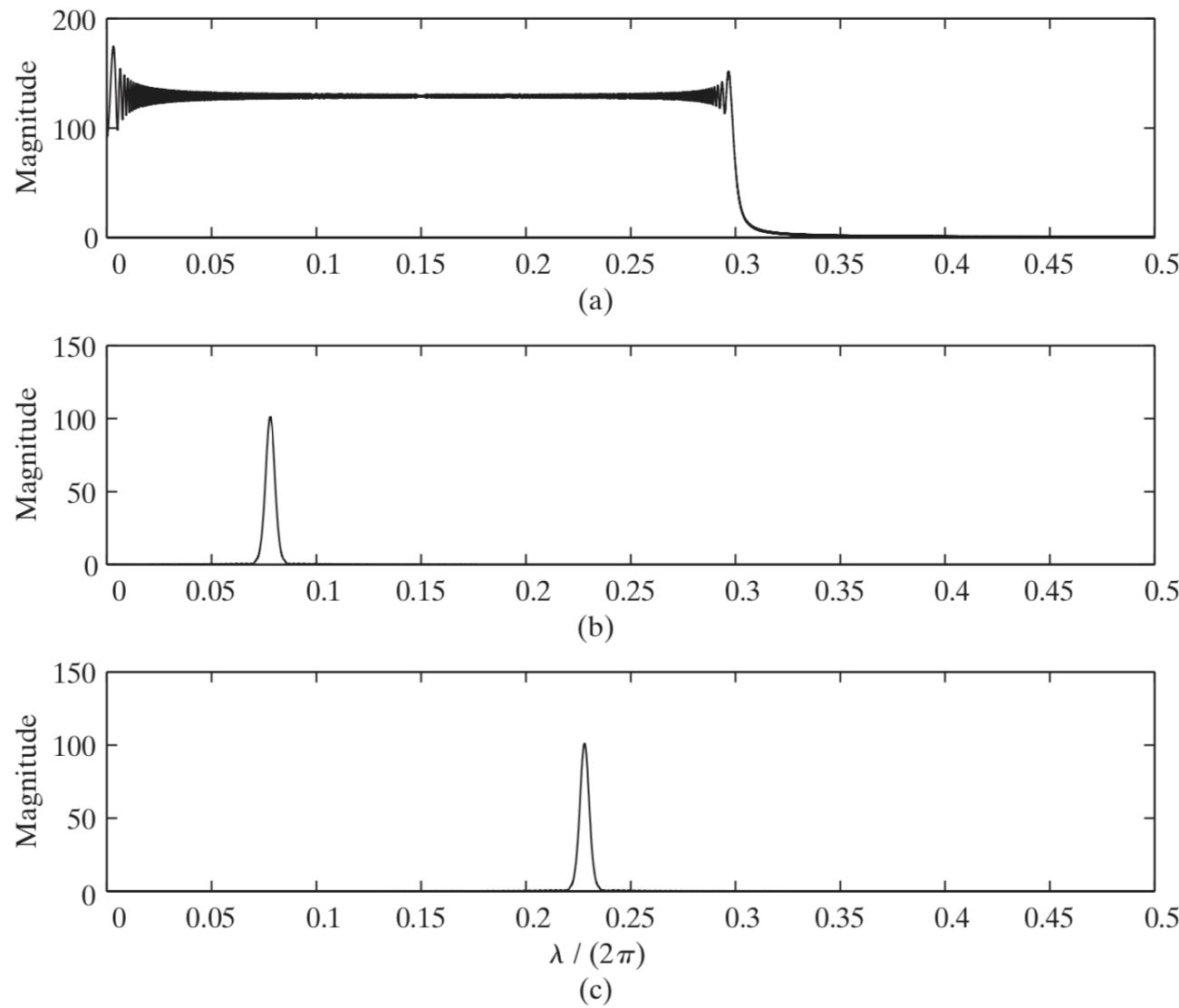
---





# Time Dependent Fourier Transform

---





# Spectrogram

---

## □ Plotting Y[n,λ)

$$y[n] = \begin{cases} 0 & n < 0 \\ \cos(\alpha_0 n^2) & 0 \leq n \leq 20,000 \\ \cos(0.2\pi n) & 20,000 < n \leq 25,000 \\ \cos(0.2\pi n) + \cos(0.23\pi n) & 25,000 < n. \end{cases}$$

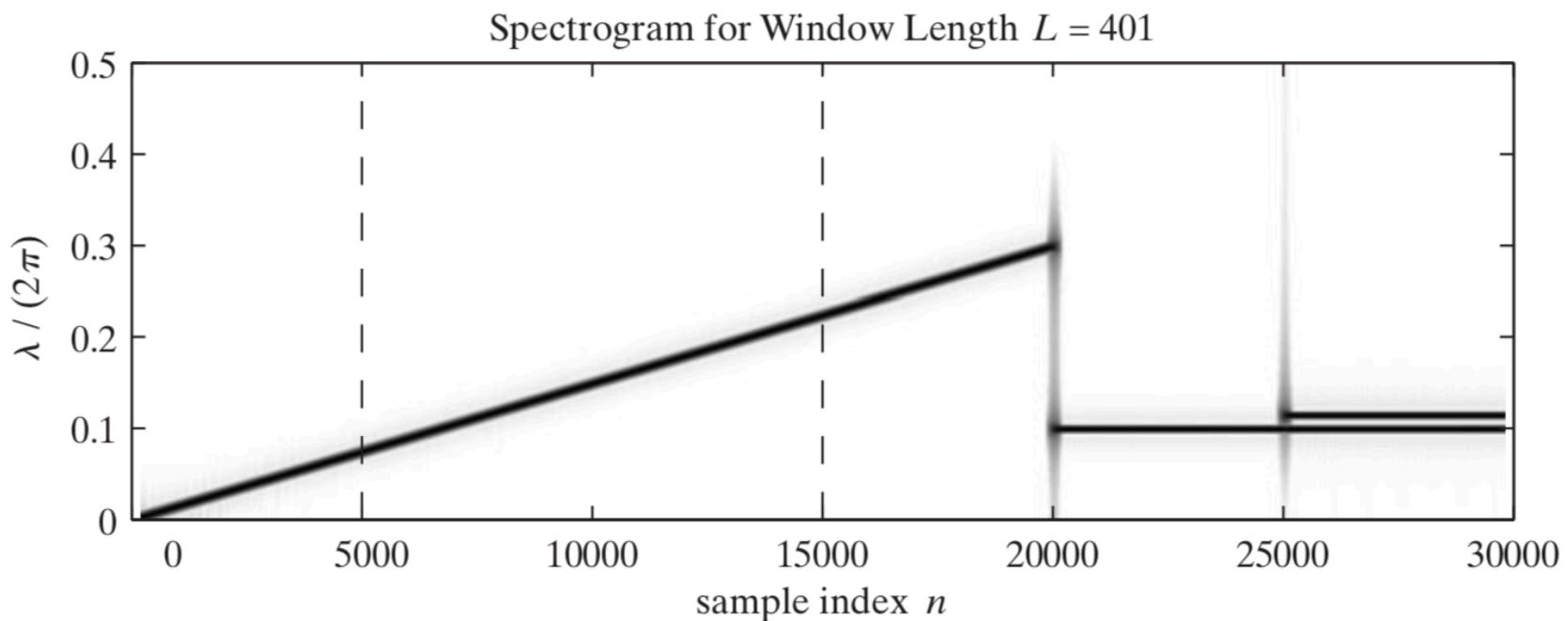


# Spectrogram

---

## □ Plotting $Y[n, \lambda]$

$$y[n] = \begin{cases} 0 & n < 0 \\ \cos(\alpha_0 n^2) & 0 \leq n \leq 20,000 \\ \cos(0.2\pi n) & 20,000 < n \leq 25,000 \\ \cos(0.2\pi n) + \cos(0.23\pi n) & 25,000 < n. \end{cases}$$



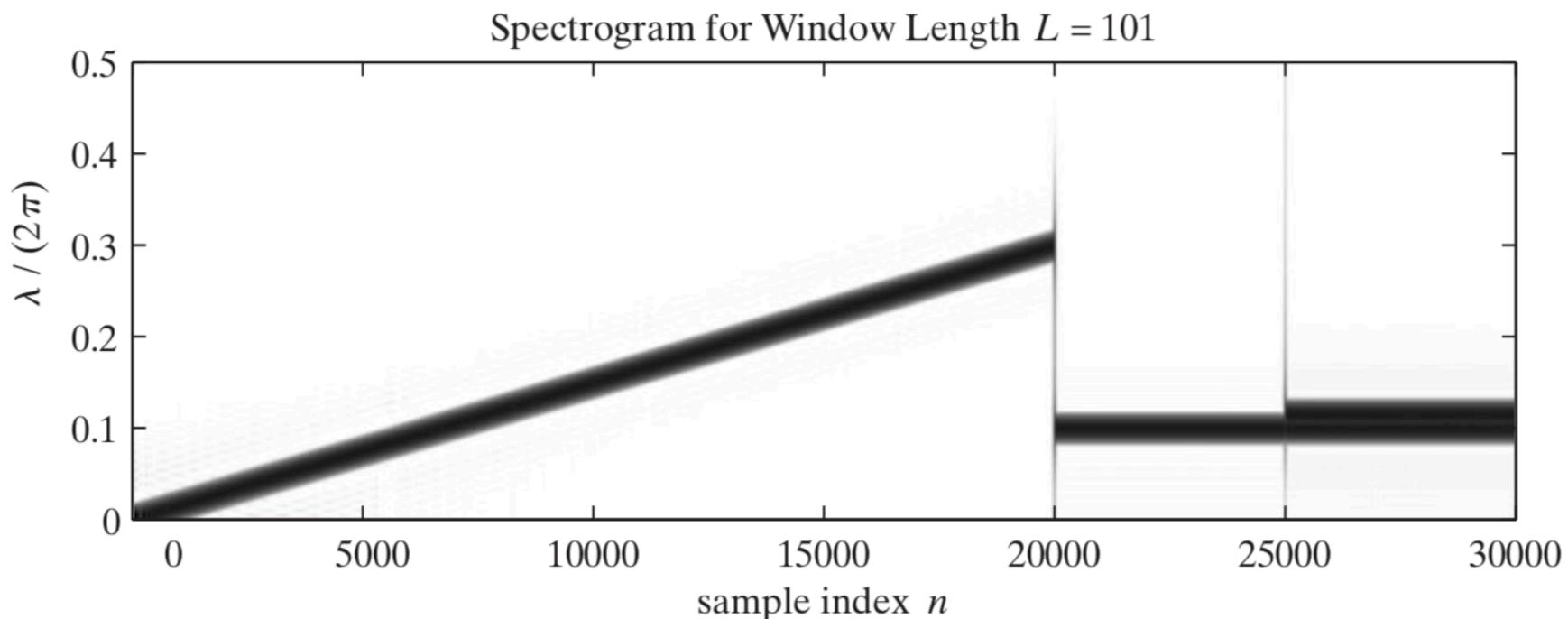


# Spectrogram

---

## □ Plotting $Y[n, \lambda]$

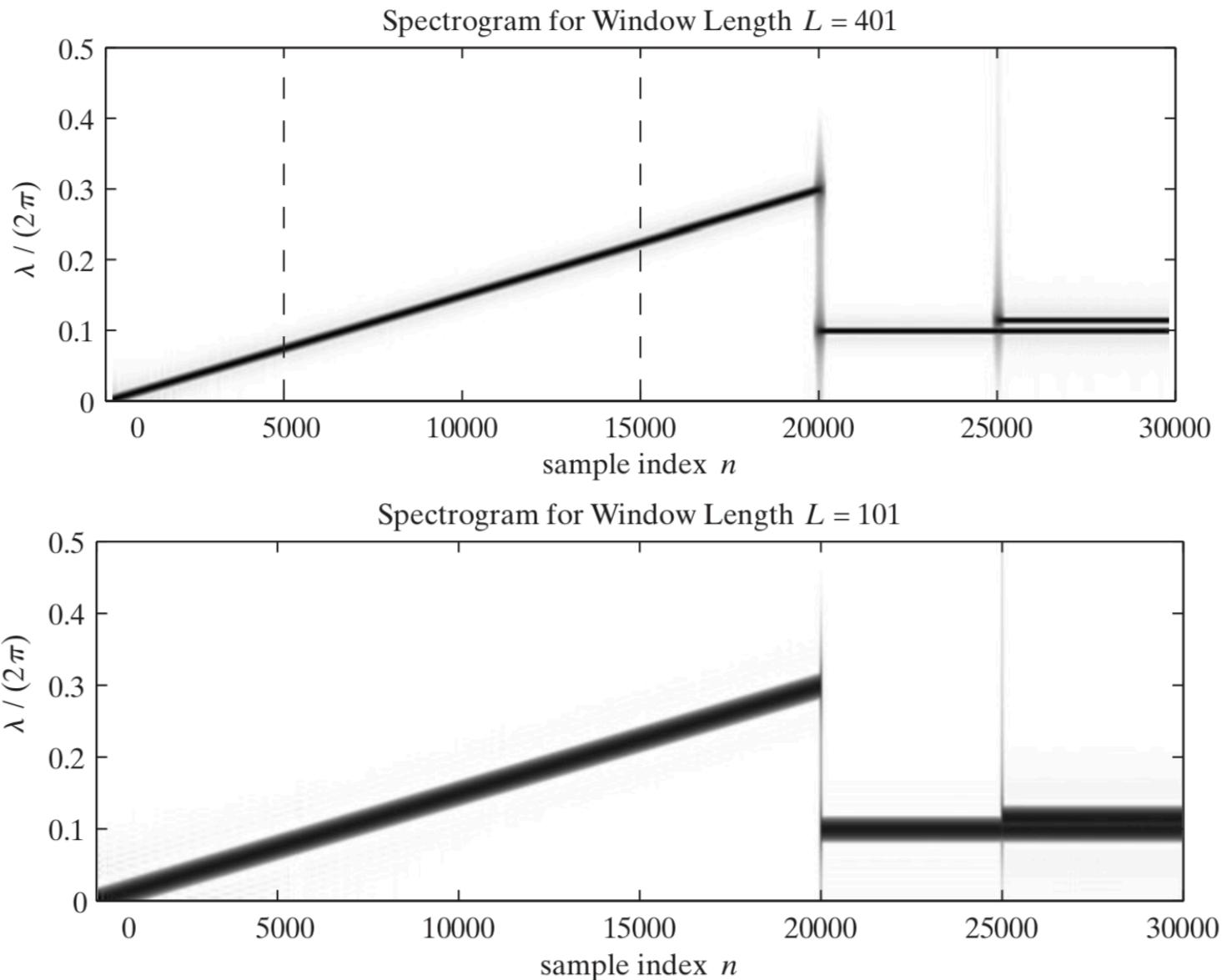
$$y[n] = \begin{cases} 0 & n < 0 \\ \cos(\alpha_0 n^2) & 0 \leq n \leq 20,000 \\ \cos(0.2\pi n) & 20,000 < n \leq 25,000 \\ \cos(0.2\pi n) + \cos(0.23\pi n) & 25,000 < n. \end{cases}$$





# Spectrogram

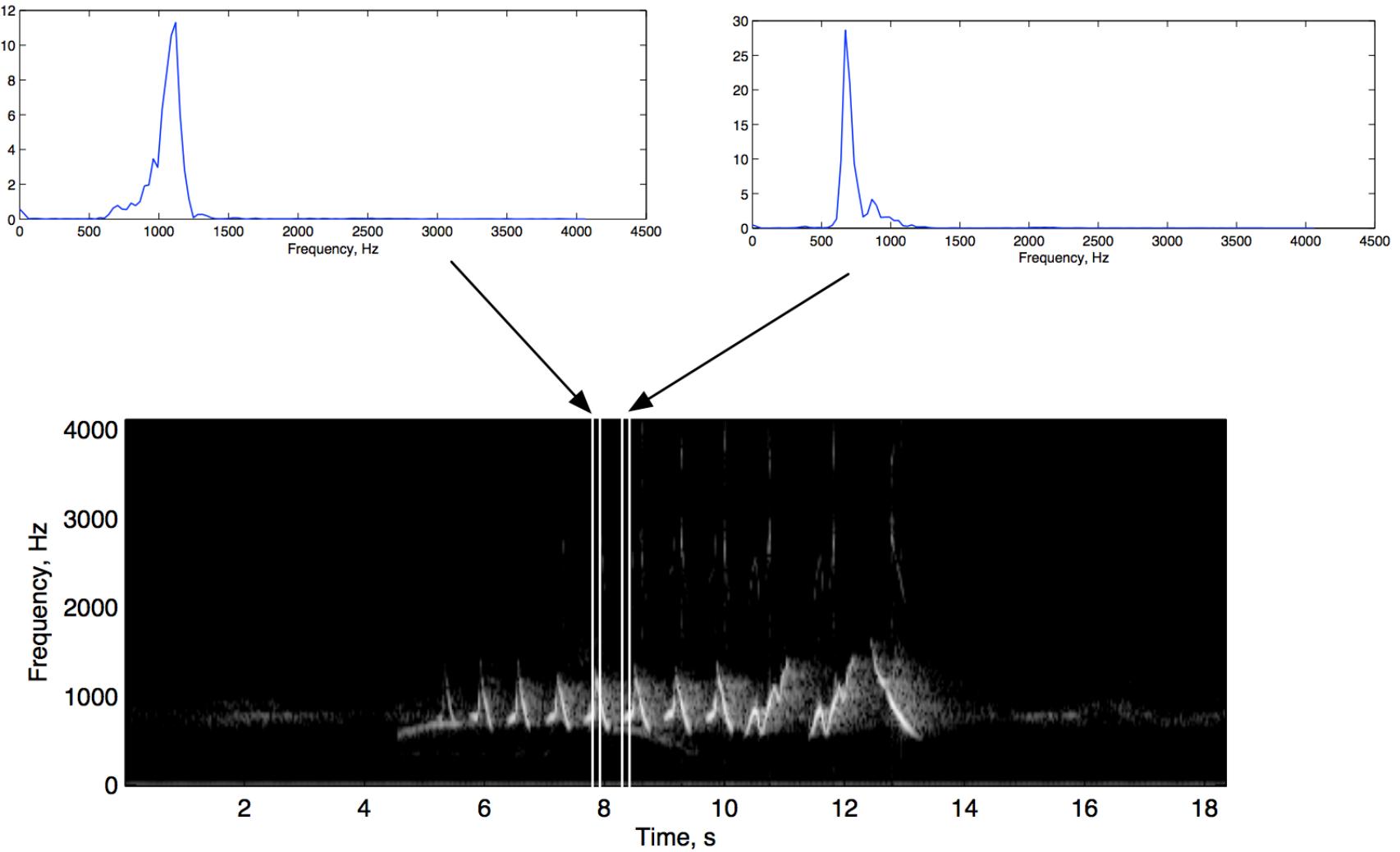
---





# Spectrogram Example

---





# Discrete Time-Dependent Fourier Transform

---

$$X[n, \lambda) = \sum_{m=-\infty}^{\infty} x[n+m]w[m]e^{-j\lambda m}$$

$$X[rR, k] = X[rR, 2\pi k / N) = \sum_{m=0}^{L-1} x[rR + m]w[m]e^{-j(2\pi/N)km}$$

- ❑ L - Window length
- ❑ R - Jump of samples
- ❑ N - DFT length



# Discrete Time-Dependent Fourier Transform

---

$$X[n, \lambda) = \sum_{m=-\infty}^{\infty} x[n+m]w[m]e^{-j\lambda m}$$

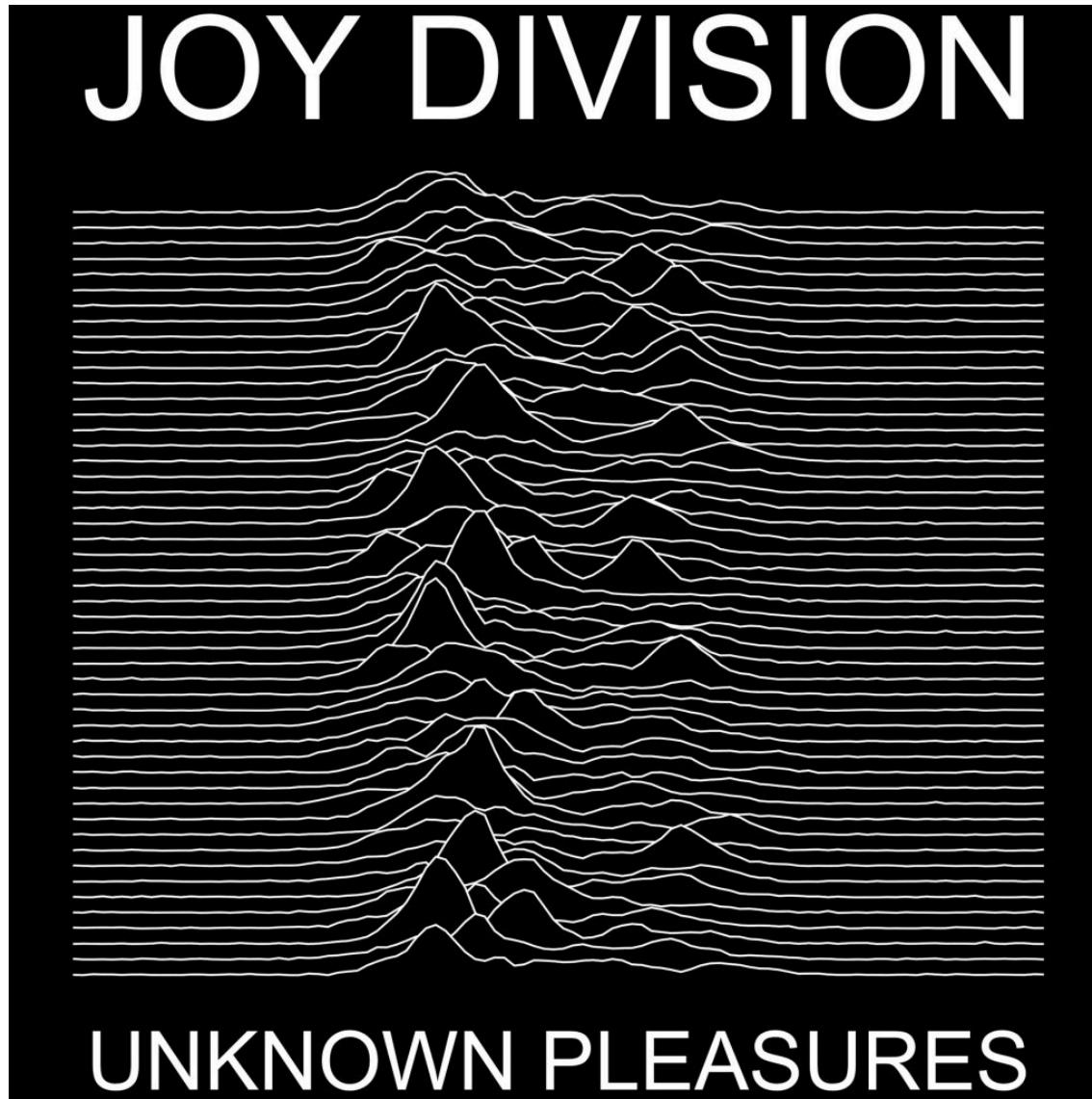
$$X[rR, k] = X[rR, 2\pi k / N) = \sum_{m=0}^{L-1} x[rR+m]w[m]e^{-j(2\pi/N)km}$$

$$X_r[k] = \sum_{m=0}^{L-1} x[rR+m]w[m]e^{-j(2\pi/N)km}$$



# Joy Division

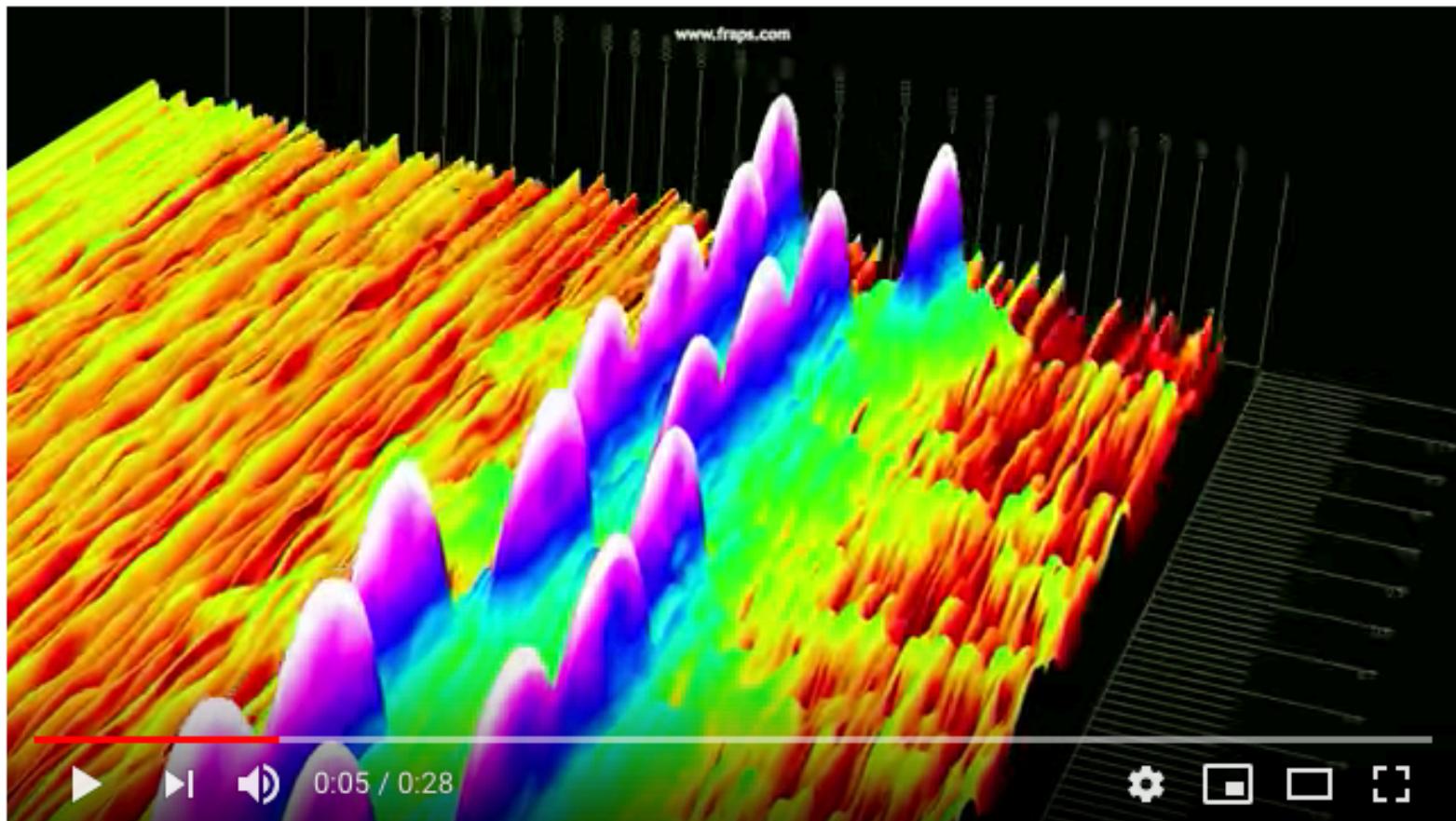
---





# Audio Visualization

---



- ❑ <https://www.youtube.com/watch?v=vvr9AMWEU-c>



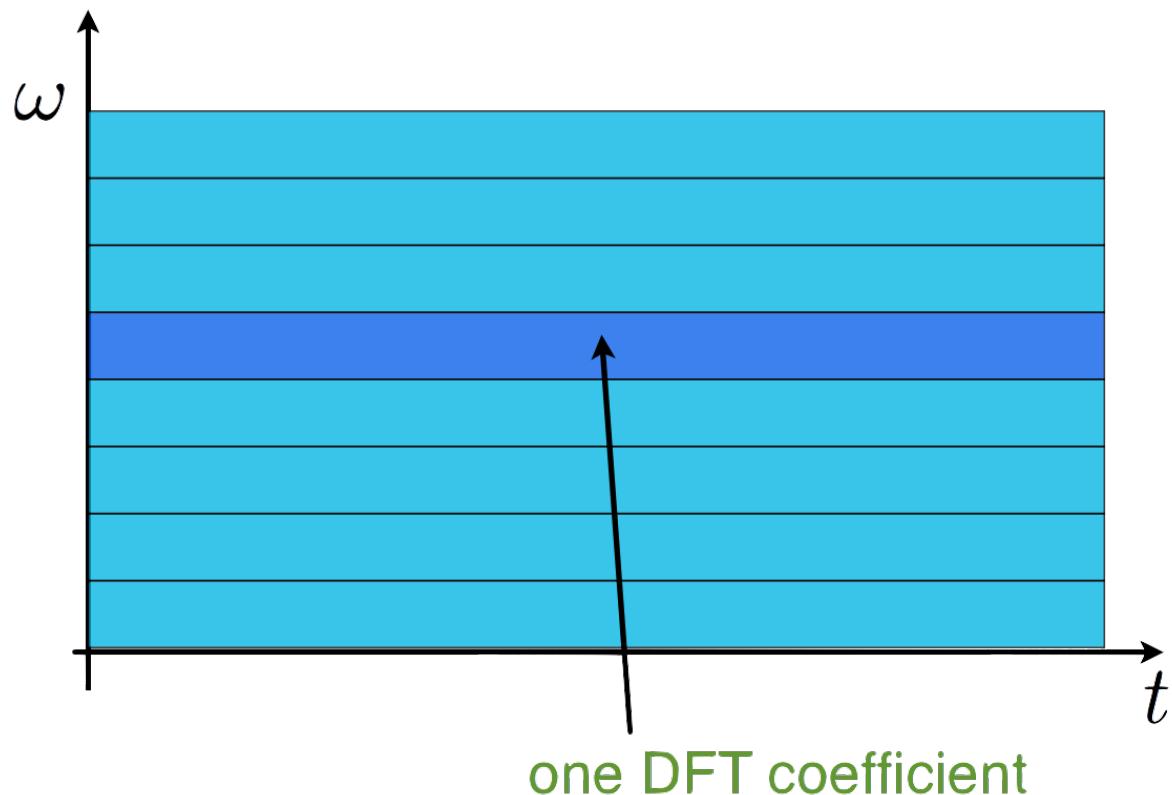
# DFT

$$X[k] = \sum_{n=0}^{N-1} x[n] e^{-j2\pi kn/N}$$

$$\Delta\omega = \frac{2\pi}{N}$$

$$\Delta t = N$$

$$\Delta\omega \cdot \Delta t = 2\pi$$



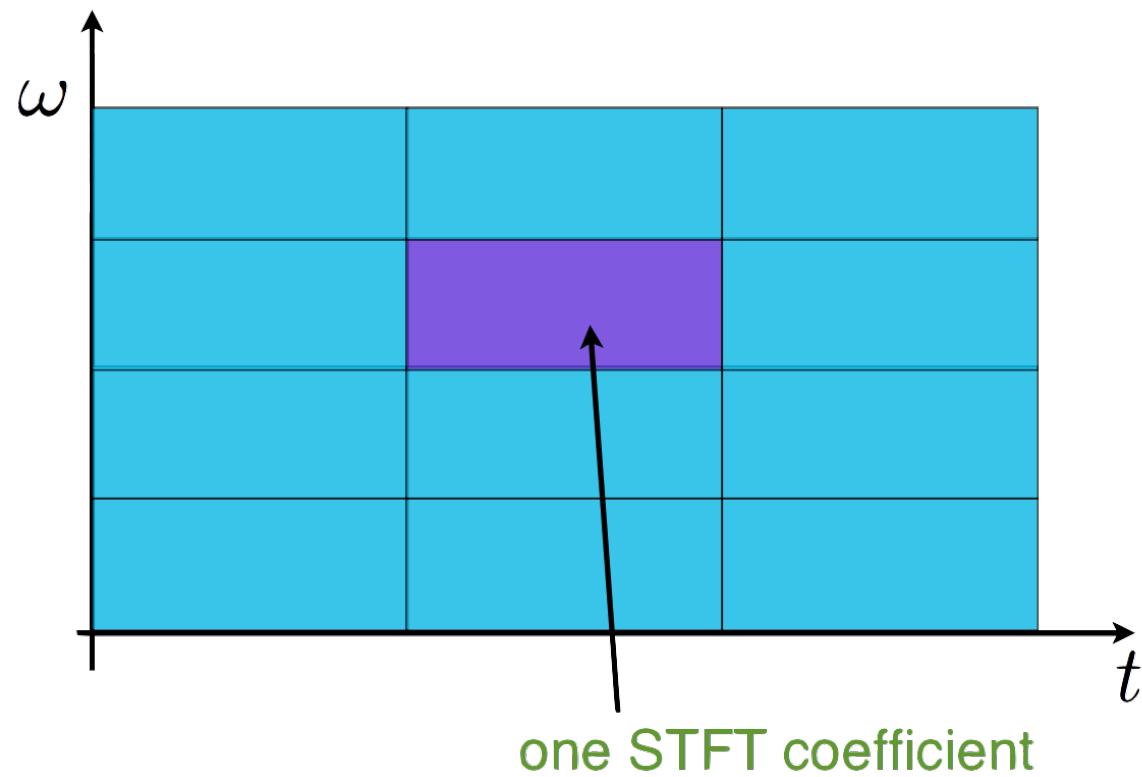
# Discrete STFT

$$X[r, k] = \sum_{m=0}^{L-1} x[rR + m]w[m]e^{-j2\pi km/N}$$

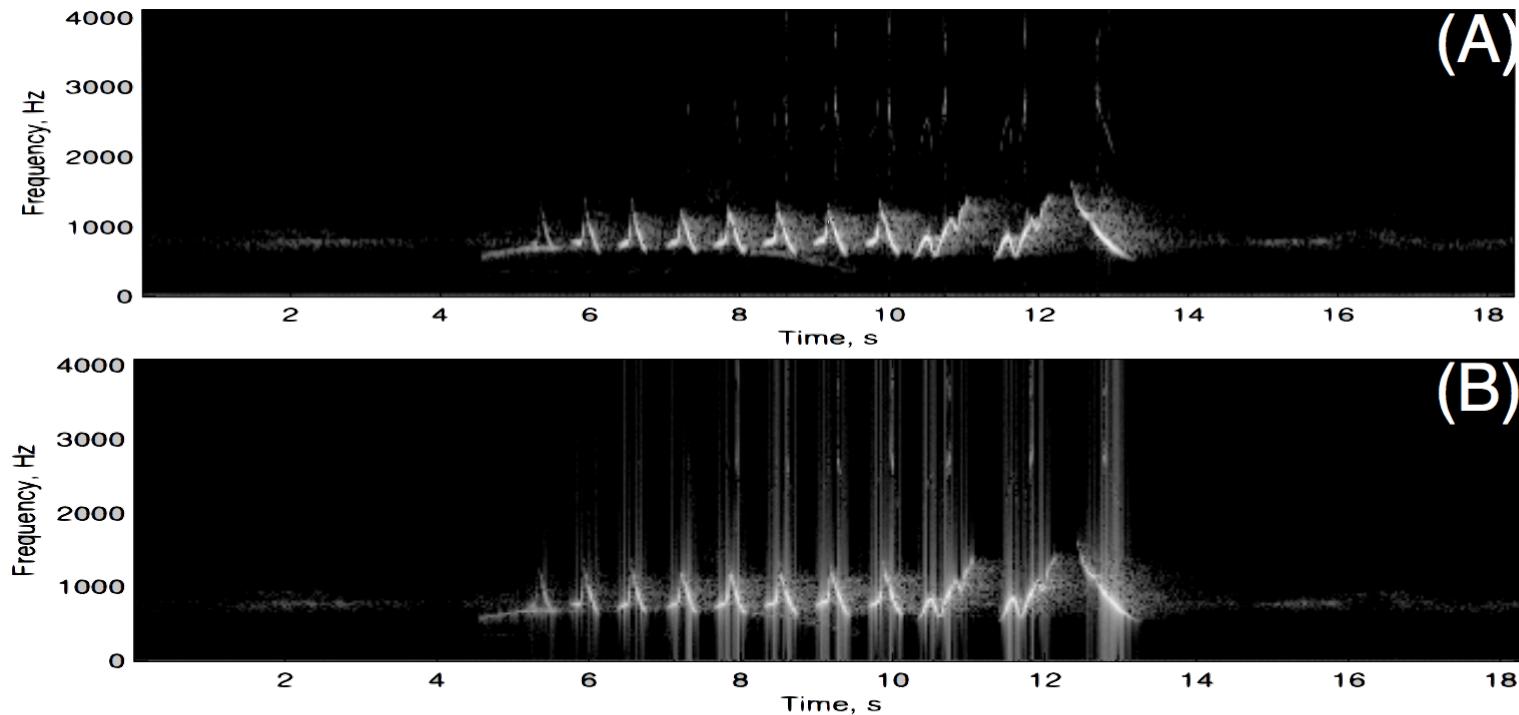
optional  
↓

$$\Delta\omega = \frac{2\pi}{L}$$

$$\Delta t = L$$



# Spectrogram

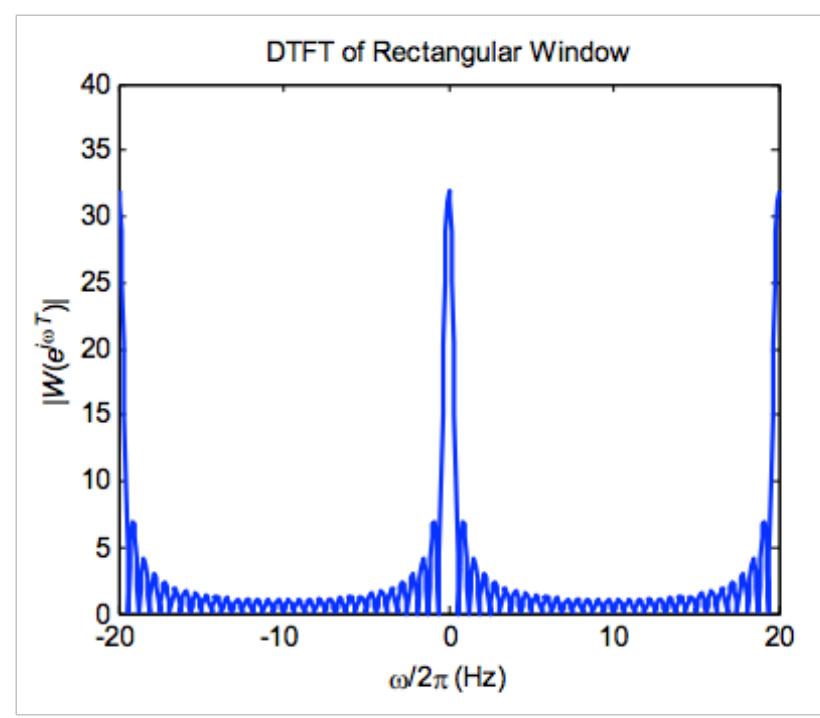
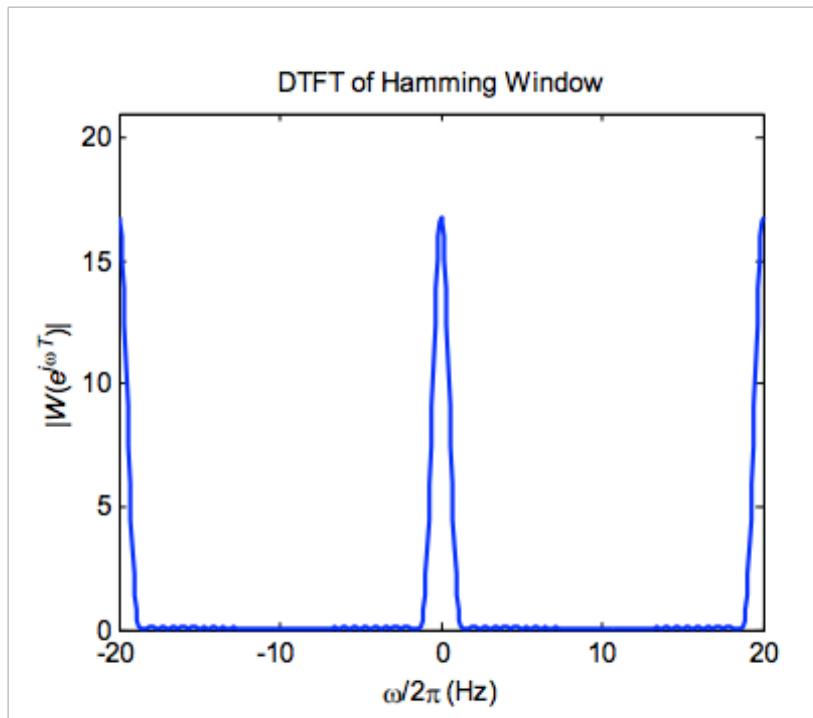


- What is the difference between the spectrograms?
  - a) Window size  $B < A$
  - b) Window size  $B > A$
  - c) Window type is different



# Sidelobes of Windows

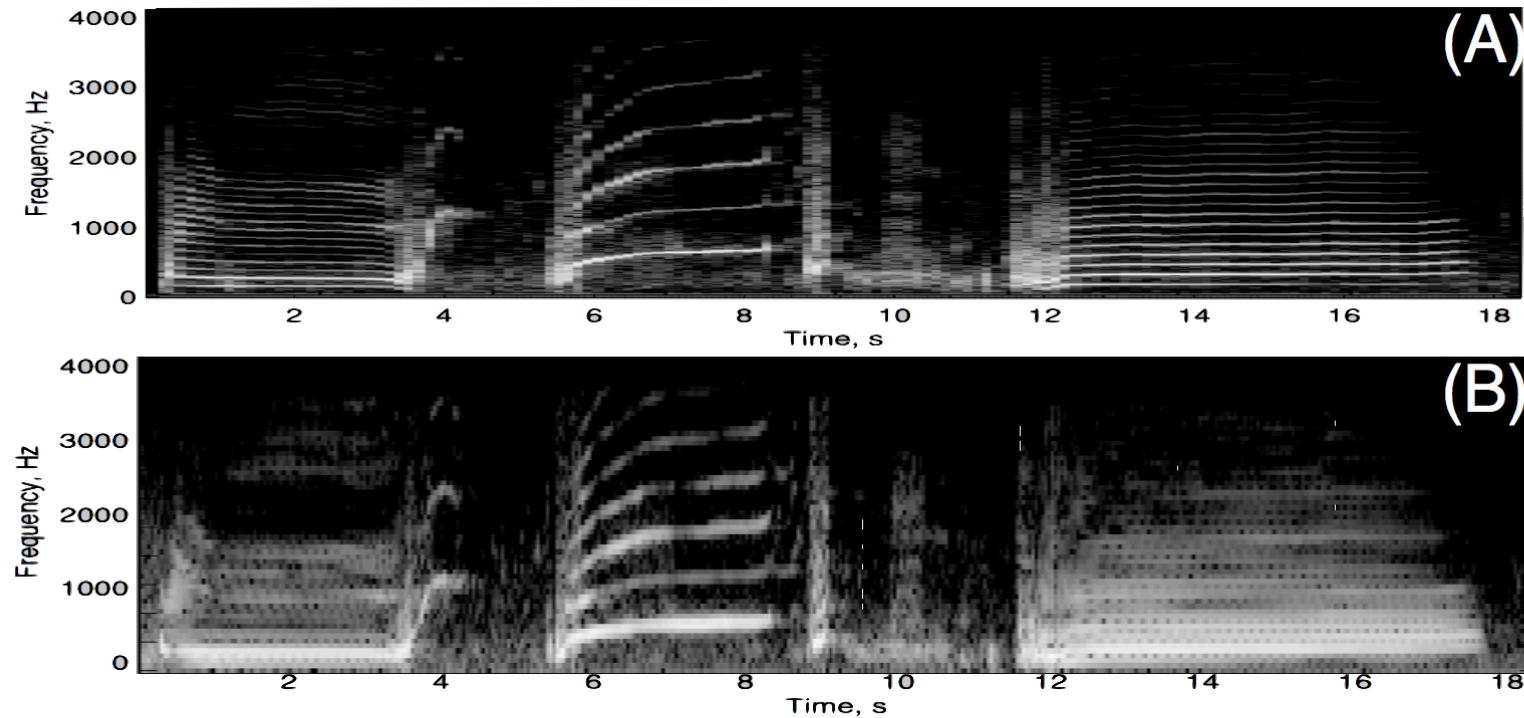
---





# Spectrogram

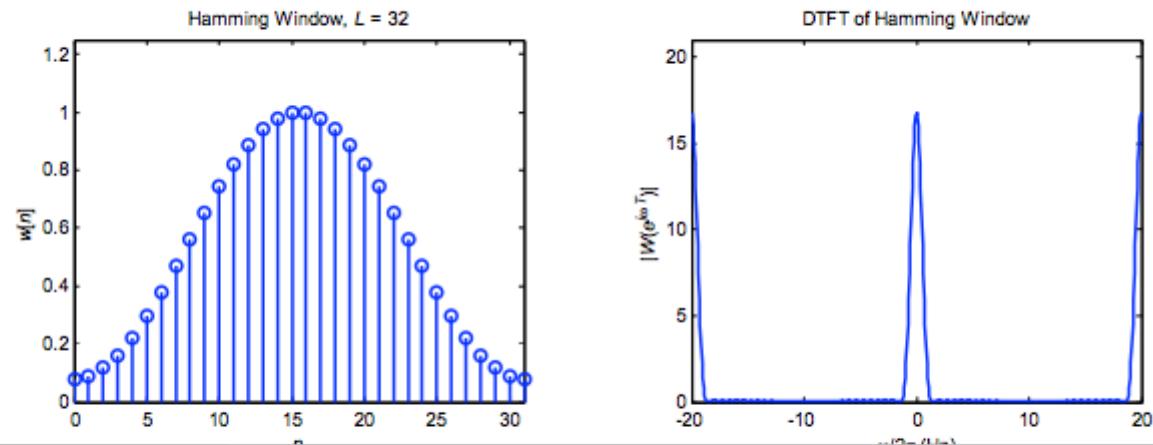
---



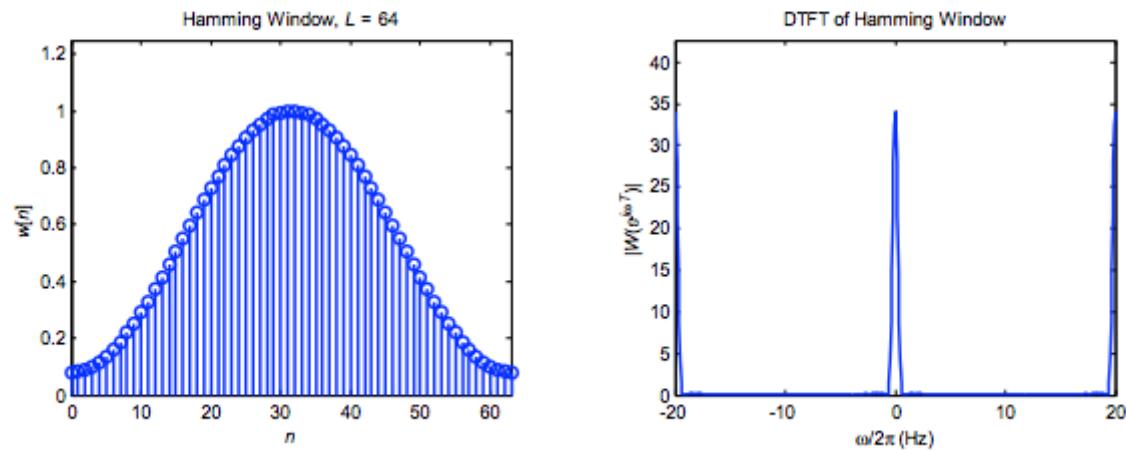
- What is the difference between the spectrograms?
  - a) Window size  $B < A$
  - b) Window size  $B > A$
  - c) Window type is different

# Window Size

**Hamming Window,  $L = 32$**

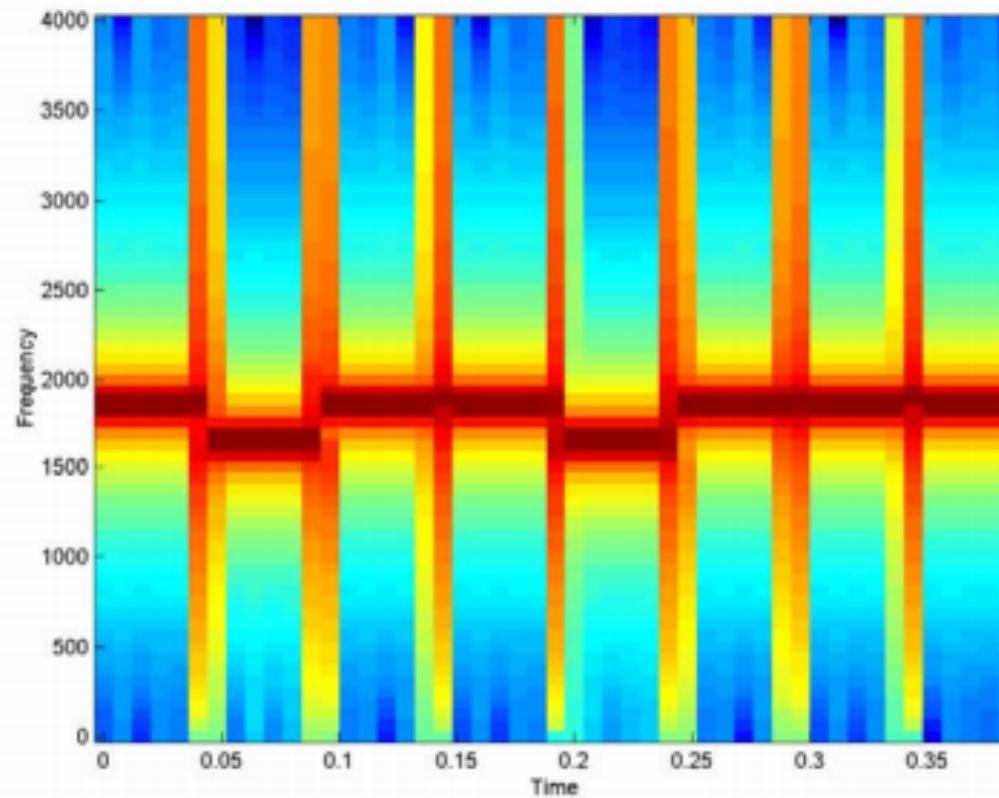


**Hamming Window,  $L = 64$**



# Application – Frequency Shift Keying

- FSK Communications
  - Spectrogram transmitting 'H' (ASCII H = 01001000)





# STFT Reconstruction

---

- If  $R \leq L \leq N$ , then we can recover  $x[n]$  block-by-block from  $X_r[k]$
- For non-overlapping windows,  $R=L$

$$x_r[m] = \frac{1}{N} \sum_{k=0}^{N-1} X_r[k] e^{j2\pi km/N}$$



# STFT Reconstruction

---

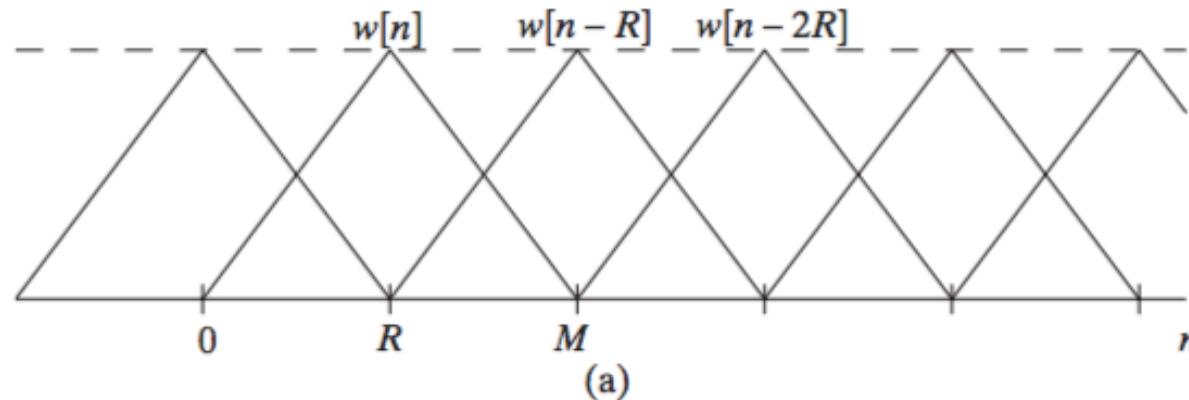
- If  $R \leq L \leq N$ , then we can recover  $x[n]$  block-by-block from  $X_r[k]$
- For non-overlapping windows,  $R=L$

$$x_r[m] = \frac{1}{N} \sum_{k=0}^{N-1} X_r[k] e^{j2\pi km/N}$$

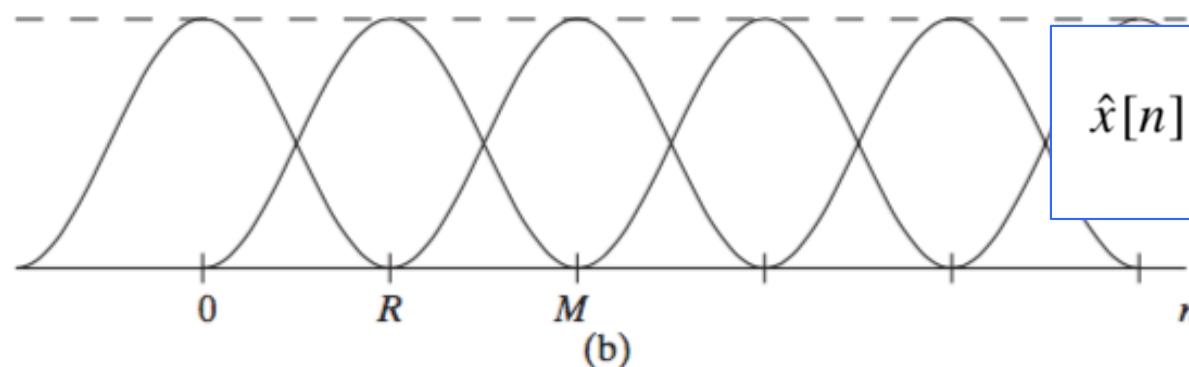
$$x[n] = \frac{x_r[n - rR]}{w[n - rR]} \quad \forall \quad rR \leq n \leq (r + 1)R - 1$$

# SFTF Reconstruction with overlap

- Practically make  $R < L < N$
- If we choose  $R$ ,  $L$ , and  $N$  appropriately with window, the overlap-add will negate the window effects



(a)



(b)



# Big Ideas

---

- Frequency analysis with DFT
  - Nontrivial to choose sampling frequency, signal length, window type, DFT length (zero-padding)
  - Get accurate representation of DFT
- Time-dependent Fourier transform
  - Aka short-time Fourier transform
  - Includes temporal information about signal
  - Useful for many applications
    - Analysis, Compression, Denoising, Detection, Recognition, Approximation (Sparse)
  - Overlap for reconstruction



# Admin

---

- Project 2
  - Out now
  - Due 4/30
- Final Exam – 5/5
  - Administered in Canvas
    - 2hr timed exam in 12hr window
  - Open notes
  - Covers lec 1-24\*
    - Doesn't include lecture 13