

ESE 531: Digital Signal Processing

Lecture 22: April 12, 2022

Adaptive Filters

Circular Conv. as Linear Conv. w/ Aliasing

$$x_{3p}[n] = \begin{cases} \sum_{r=-\infty}^{\infty} x_3[n - rN], & 0 \leq n \leq N - 1, \\ 0, & \text{otherwise,} \end{cases}$$

□ Thus

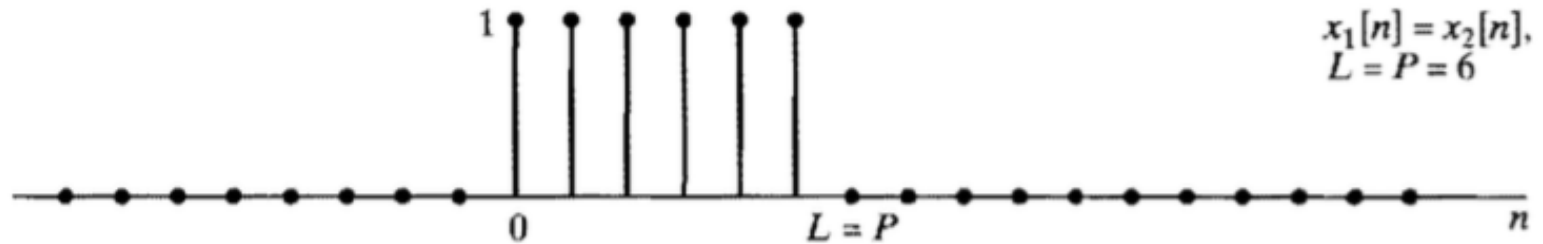
$$x_{3p}[n] = \begin{cases} \sum_{r=-\infty}^{\infty} x_1[n - rN] * x_2[n - rN] & 0 \leq n \leq N - 1 \\ 0 & \text{else} \end{cases}$$
$$x_{3p}[n] = x_1[n] \circledast x_2[n]$$

- The N-point circular convolution is the sum of linear convolutions shifted in time by N



Example 1:

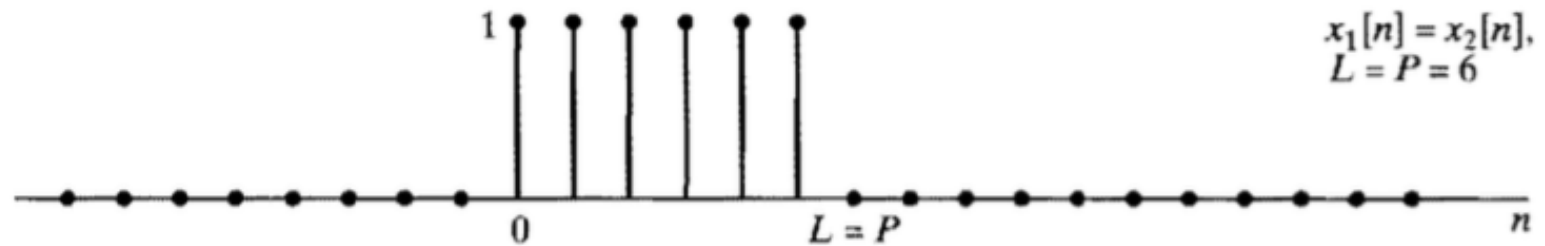
□ Let



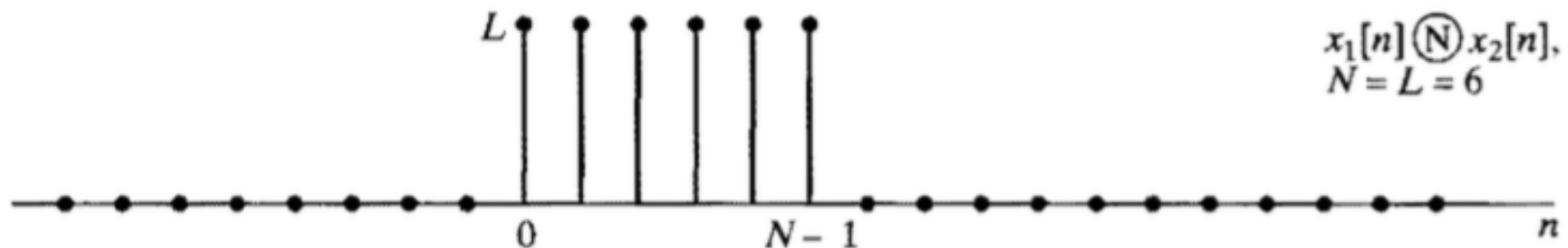
□ The $N=L=6$ -point circular convolution results in

Example 1:

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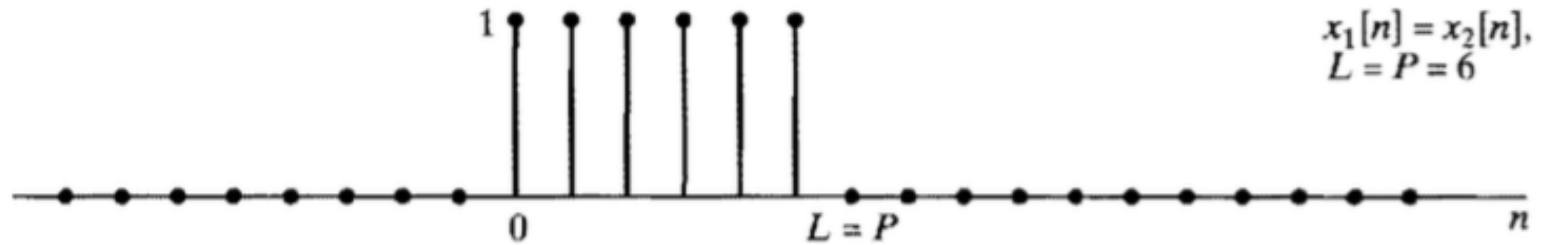
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Example 1:

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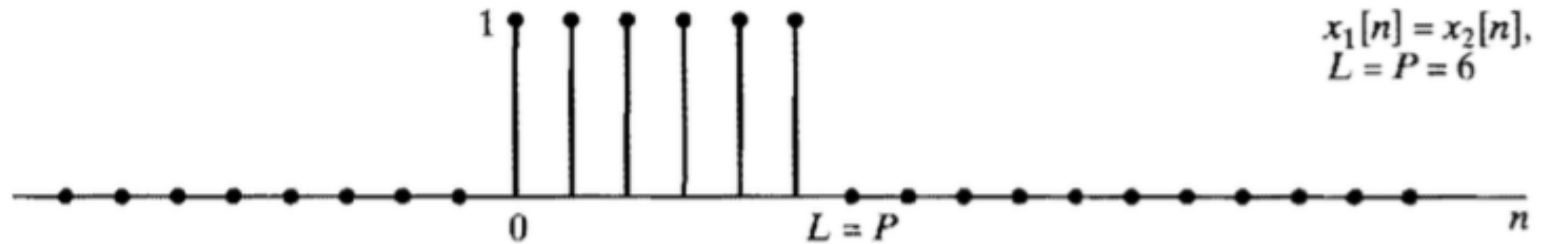


□ The linear convolution results in

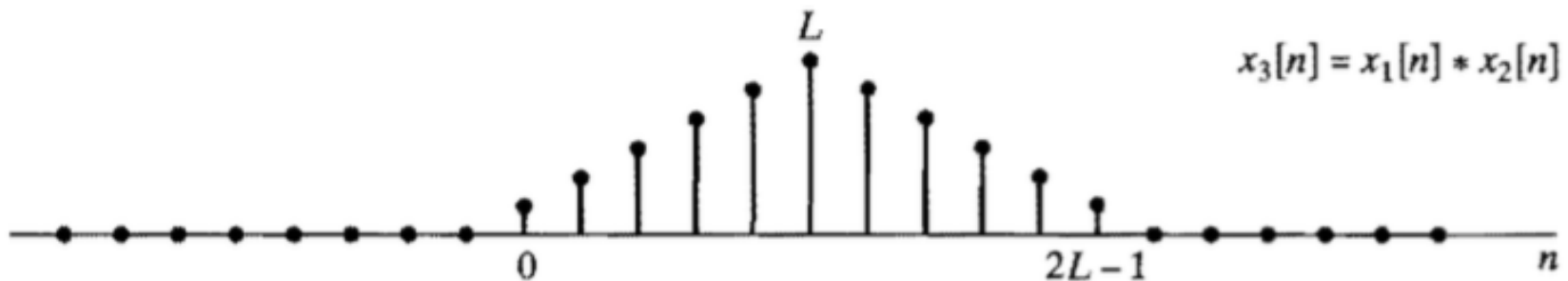


Example 1:

□ Let

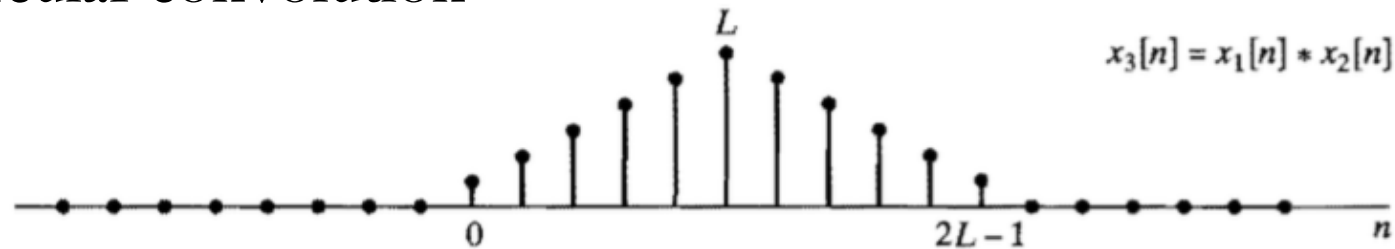


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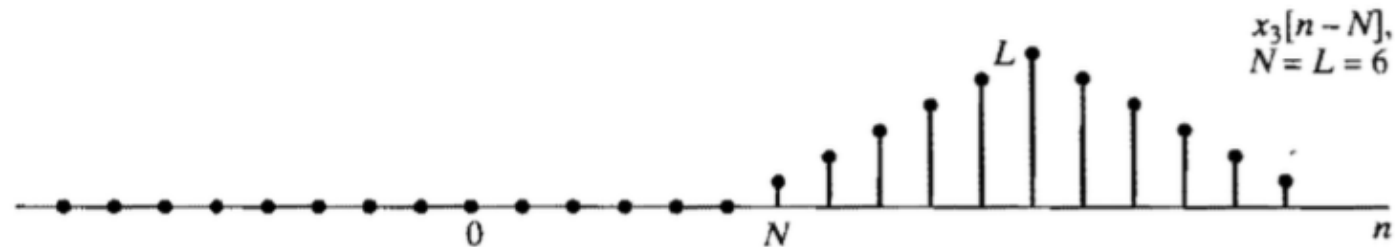


Example 1:

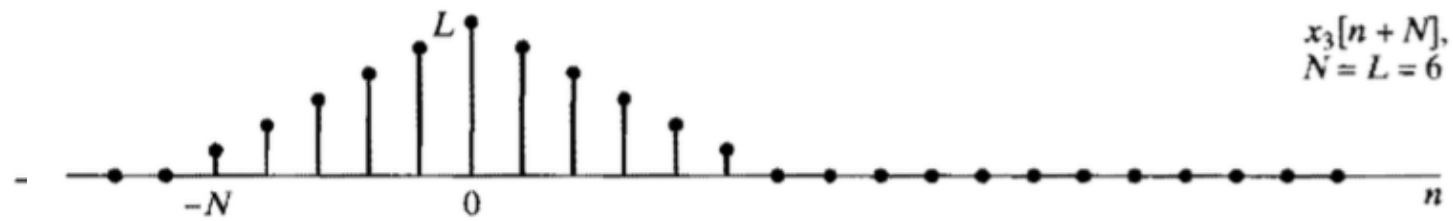
- The sum of N-shifted linear convolutions equals the N-point circular convolution



(b)

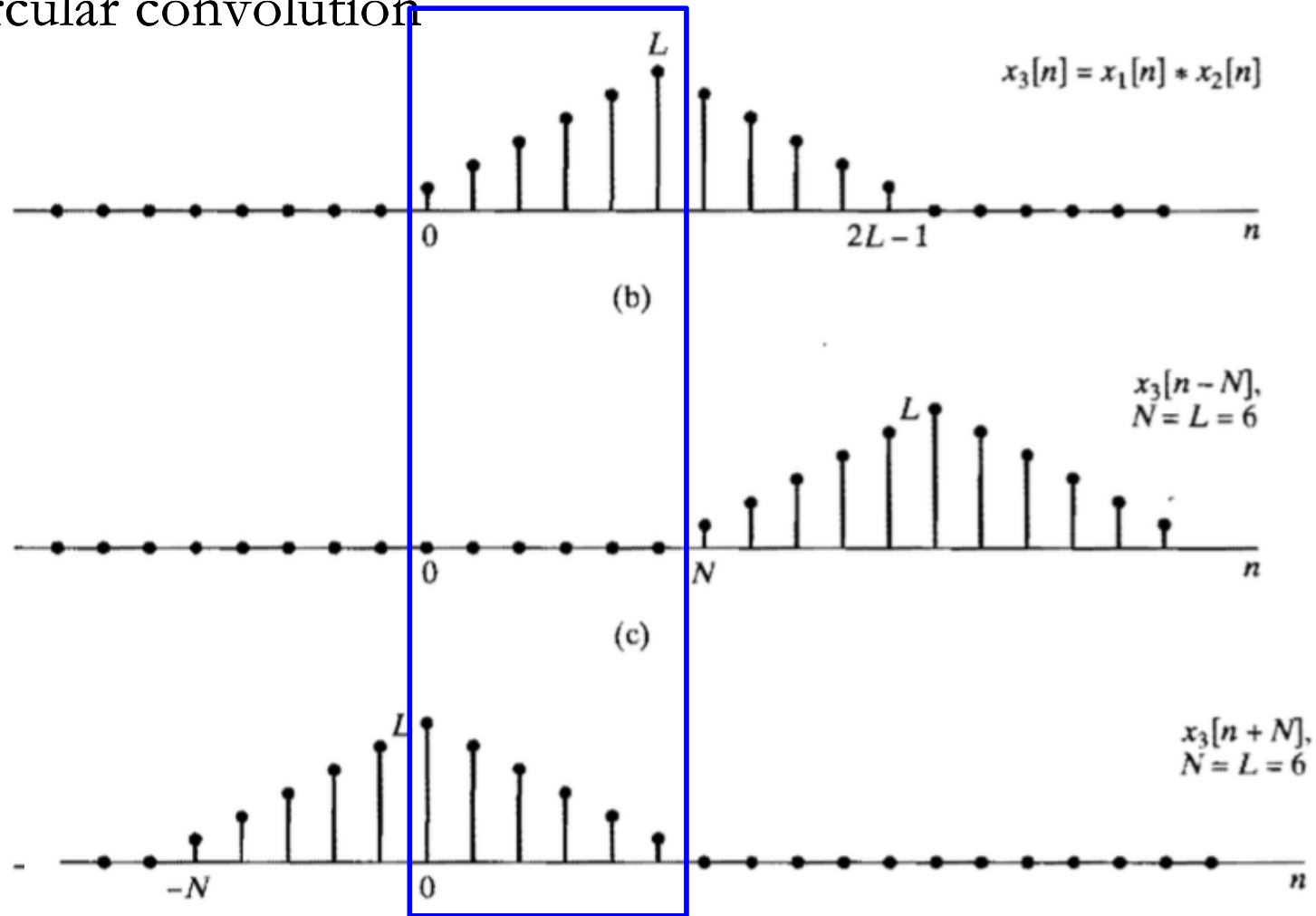


(c)



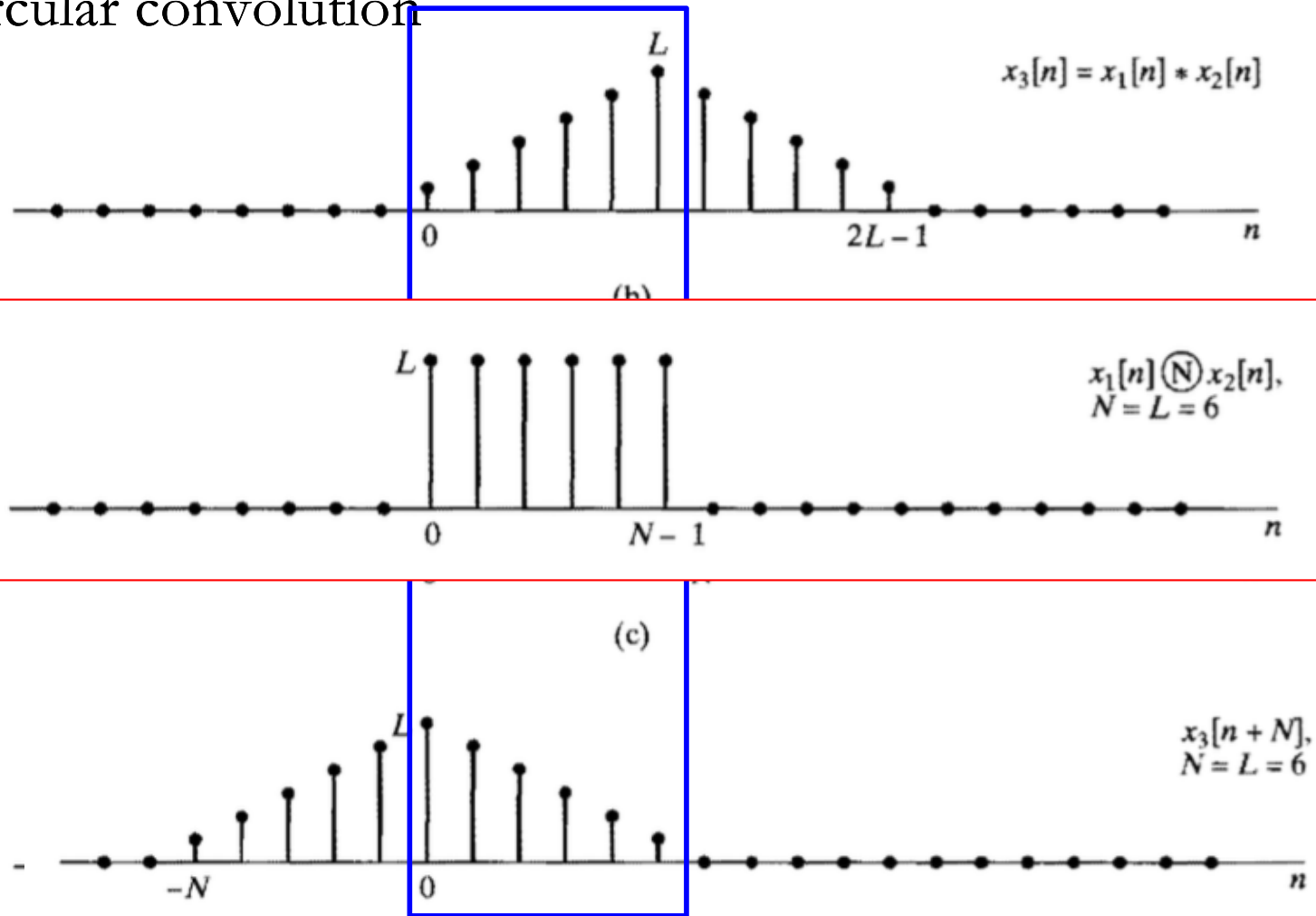
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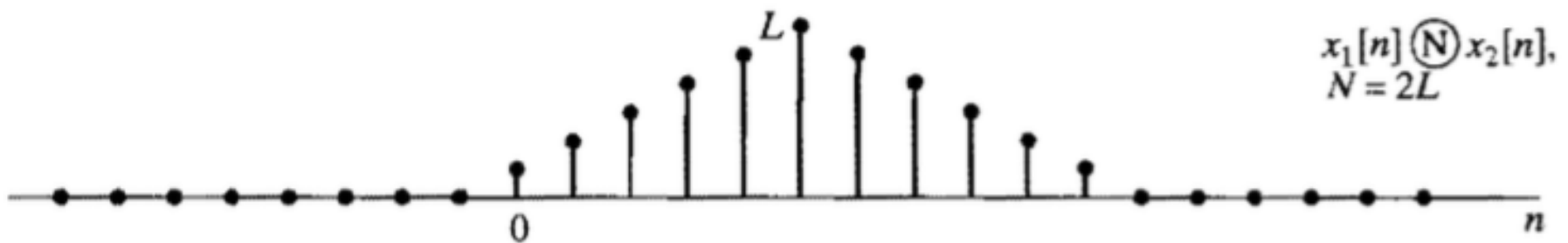


Example 1:

- If I want the circular convolution and linear convolution to be the same, what do I do?

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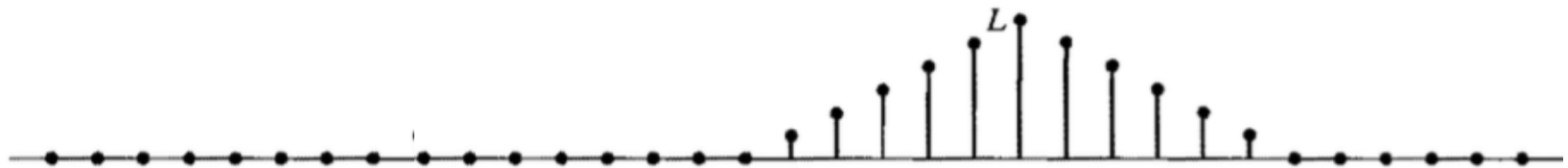
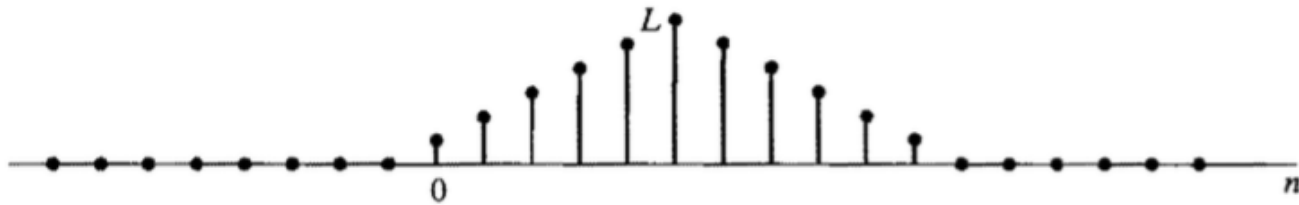
- If I want the circular convolution and linear convolution to be the same, what do I do?
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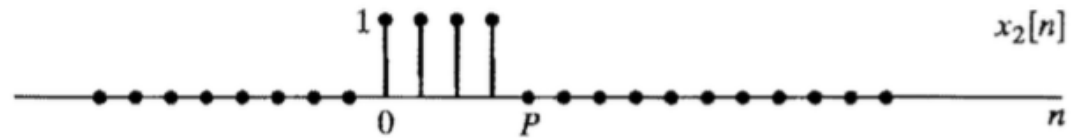


Example 2:

□ Let



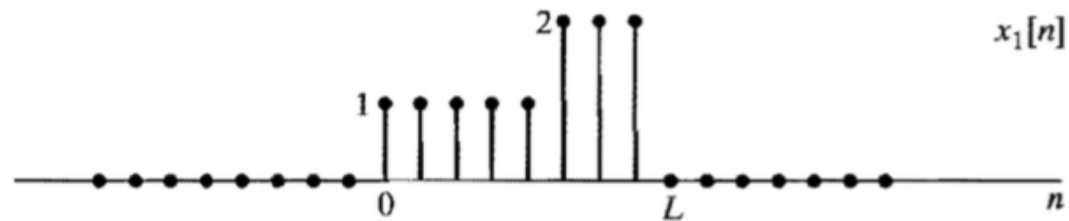
(a)



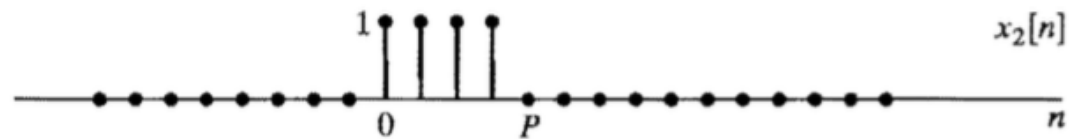
(b)

Example 2:

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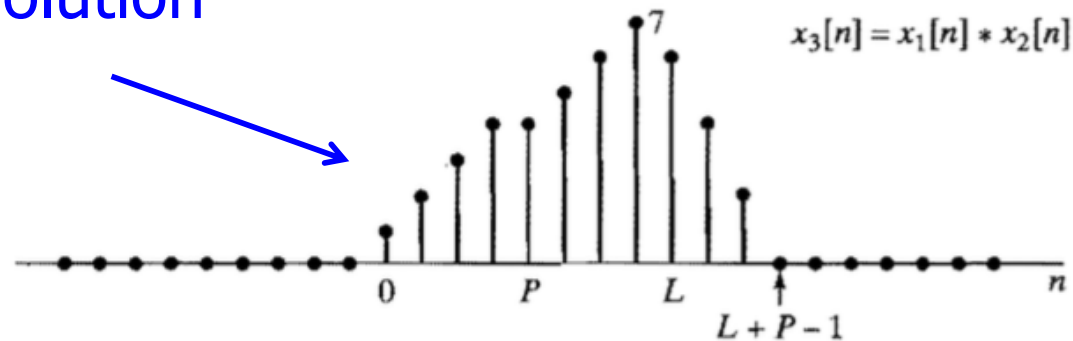


(a)



(b)

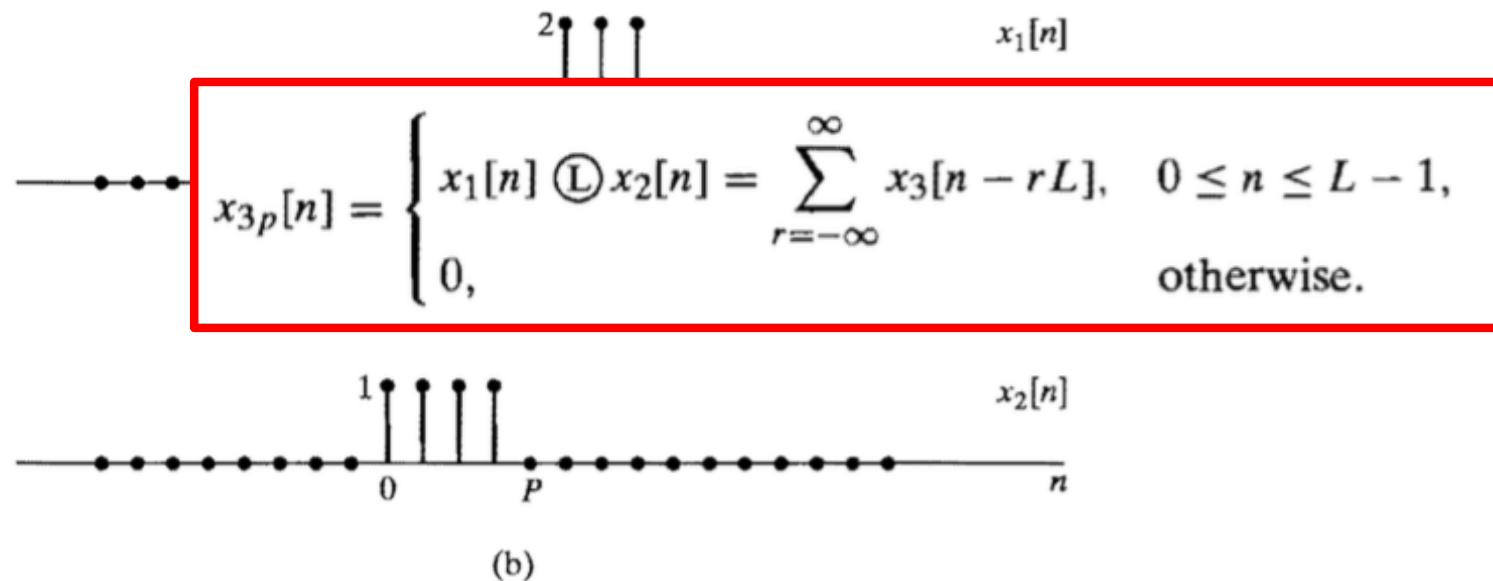
Linear convolution



□ What does the L -point circular convolution look like?

Example 2:

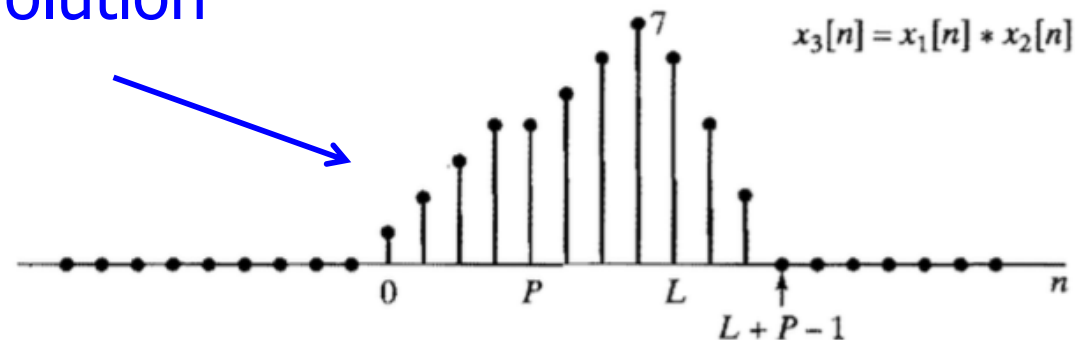
□ Let



$$x_{3p}[n] = \begin{cases} x_1[n] \circledast x_2[n] = \sum_{r=-\infty}^{\infty} x_3[n - rL], & 0 \leq n \leq L - 1, \\ 0, & \text{otherwise.} \end{cases}$$

(b)

Linear convolution

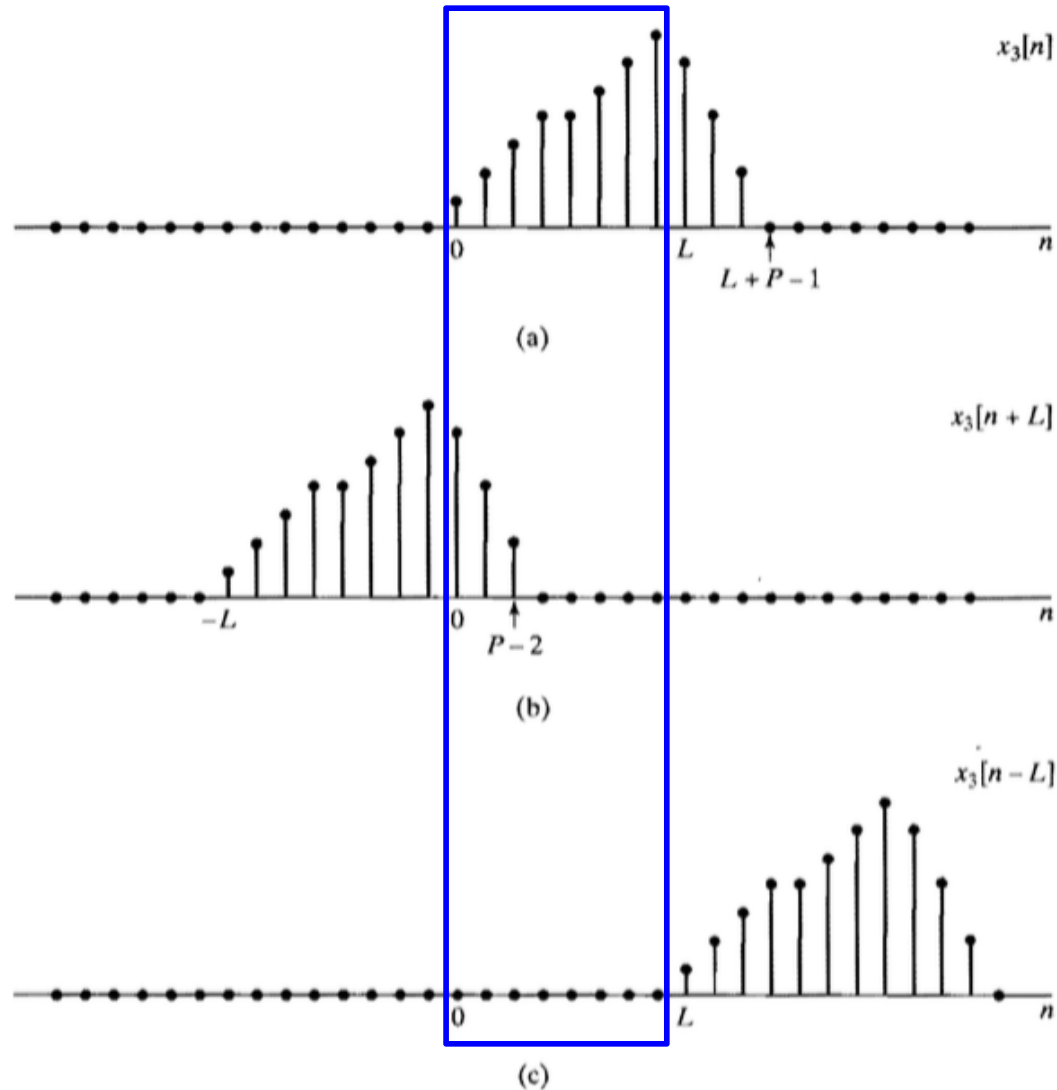


□ What does the L-point circular convolution look like?



Example 2:

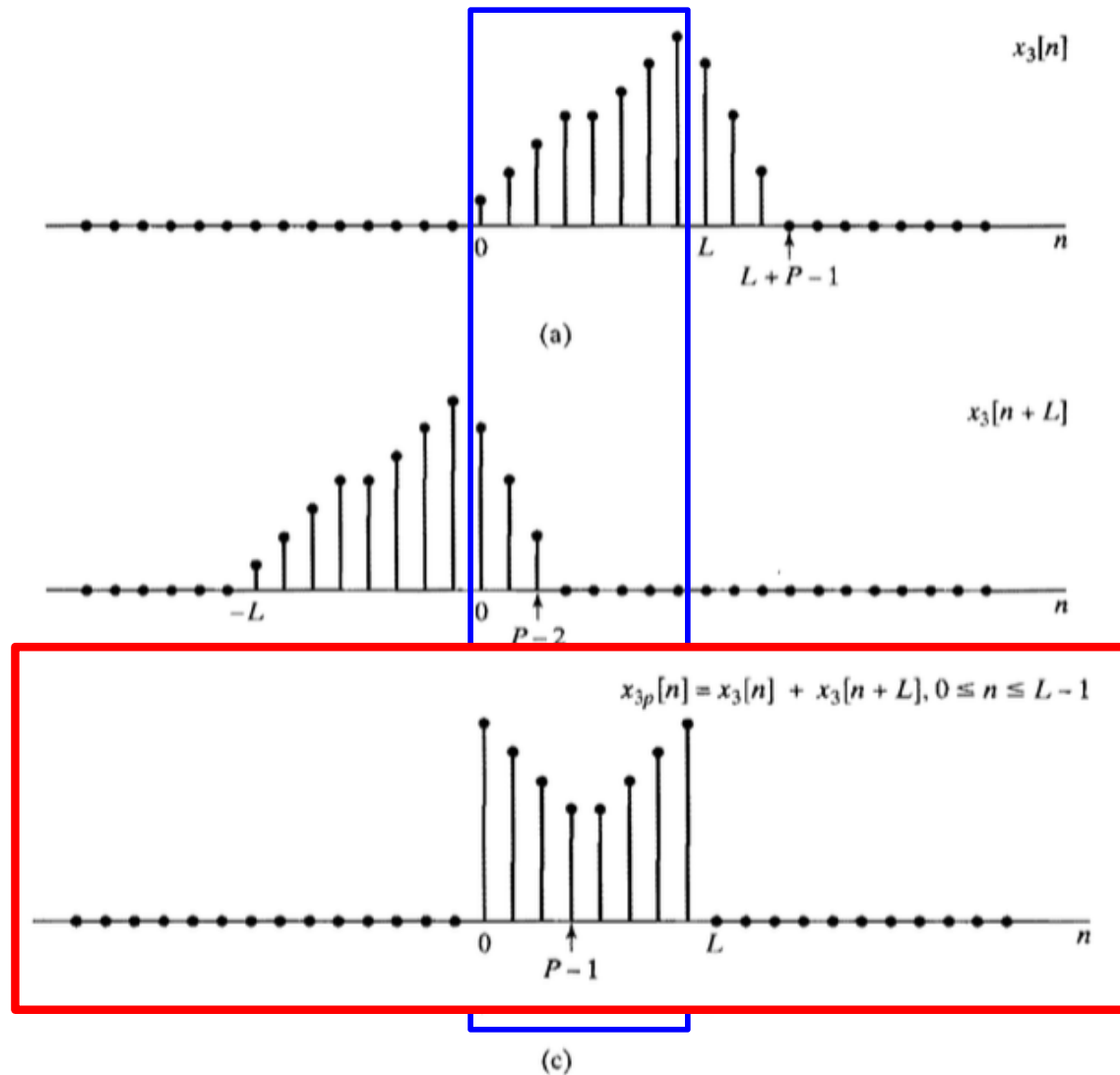
- The L-shifted linear convolutions





Example 2:

- The L-shifted linear convolutions





Adaptive Filters



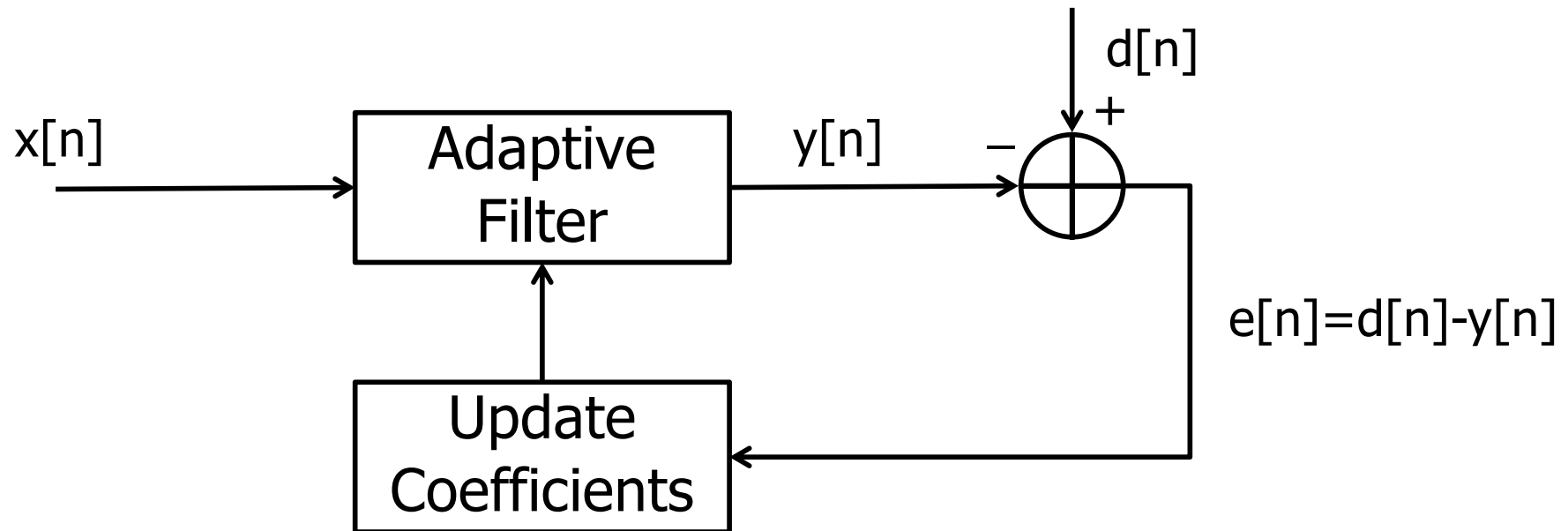
Application Areas

- ❑ Speech coding
- ❑ Speech enhancement (hands-free systems, hearing aids, public address systems)
- ❑ Equalization (sending antennas, radar, loudspeakers)
- ❑ Anti-noise systems (cars and airplanes)
- ❑ Multi-channel signal processing (beamforming, submarine localization, layer of earth analysis)
- ❑ Missile control
- ❑ Medical applications (fetal heart rate monitoring, dialysis)
- ❑ Processing of video signals (cancellation of distortions, image analysis)
- ❑ Antenna arrays



Adaptive Filters

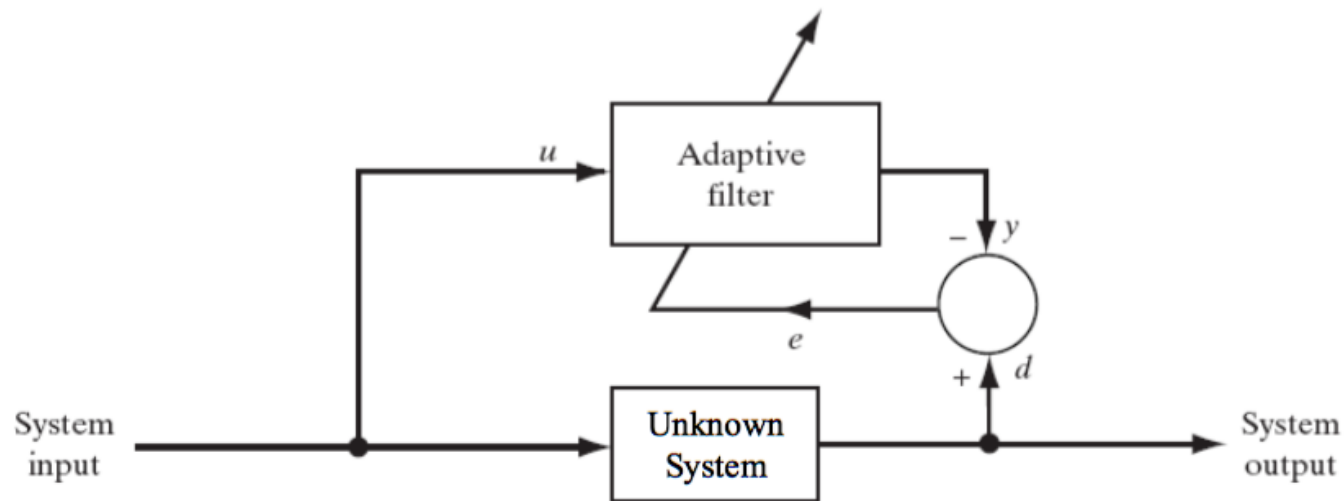
- An adaptive filter is an adjustable filter that processes in time
 - It adapts...





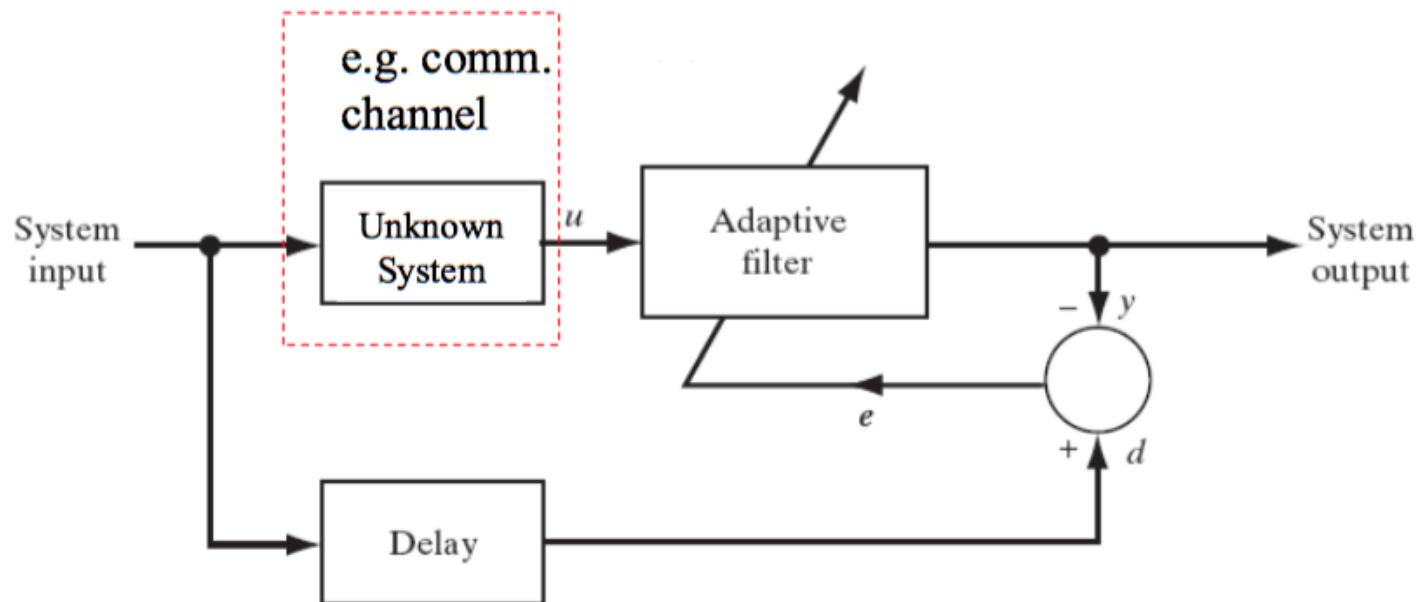
Adaptive Filter Applications

❑ System Identification



Adaptive Filter Applications

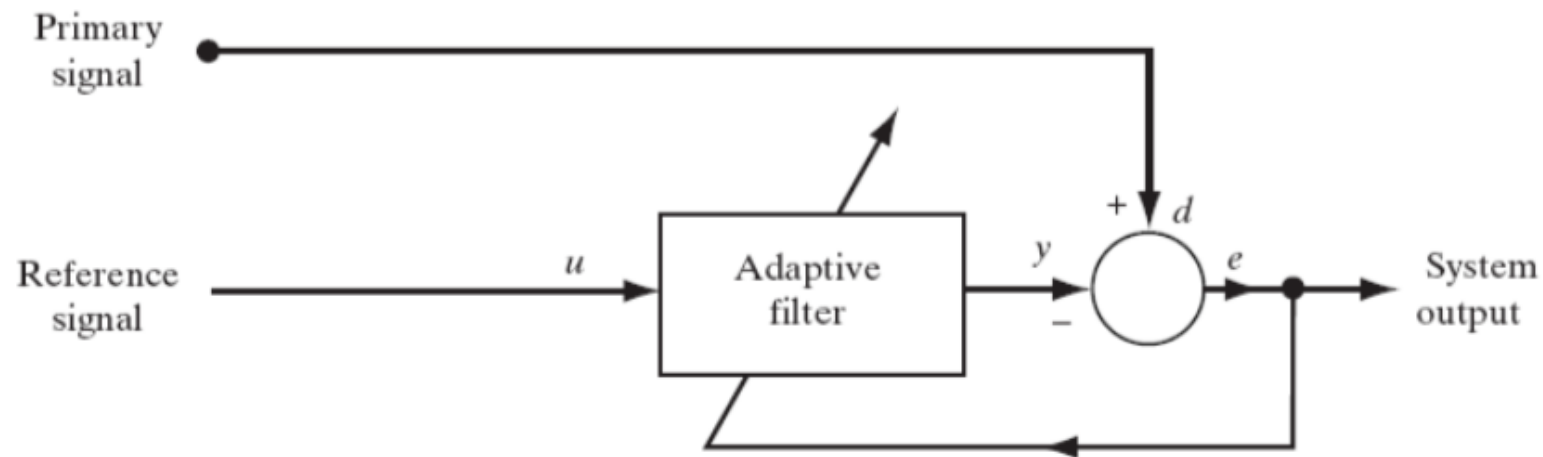
❑ Identification of inverse system



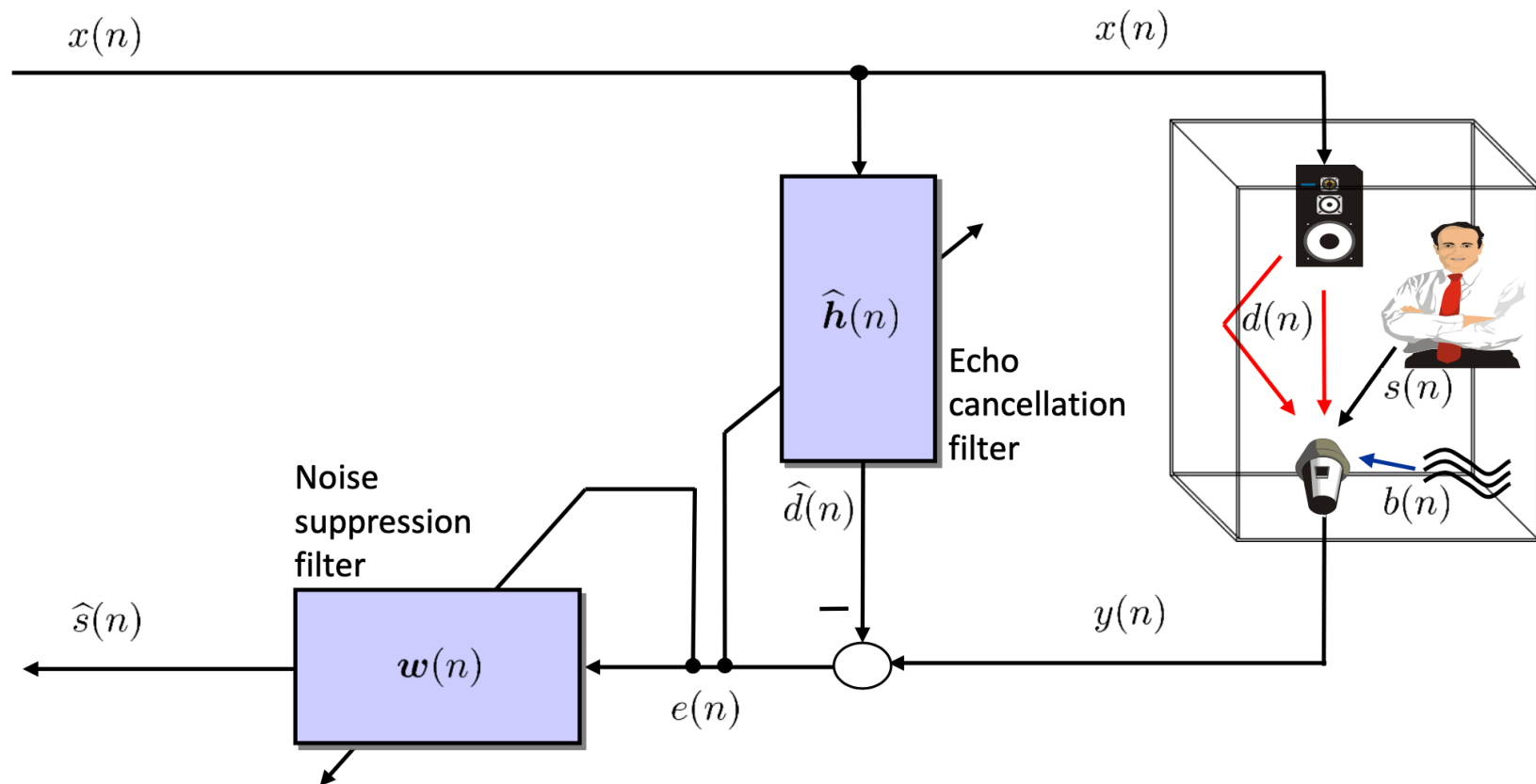


Adaptive Filter Applications

□ Adaptive Interference Cancellation



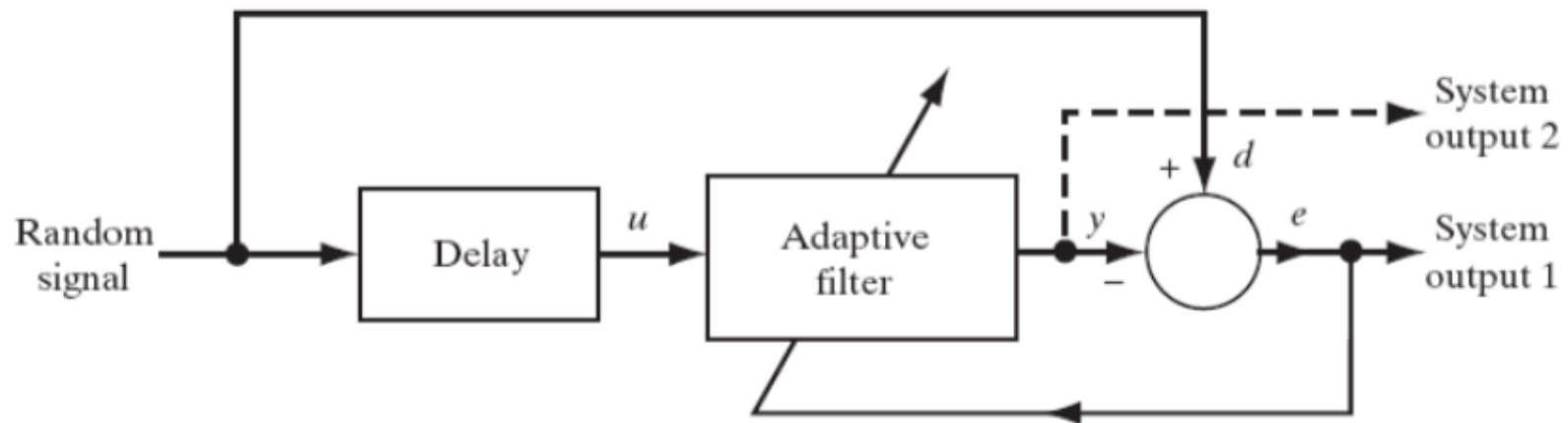
Automotive Hands-Free System





Adaptive Filter Applications

□ Adaptive Prediction



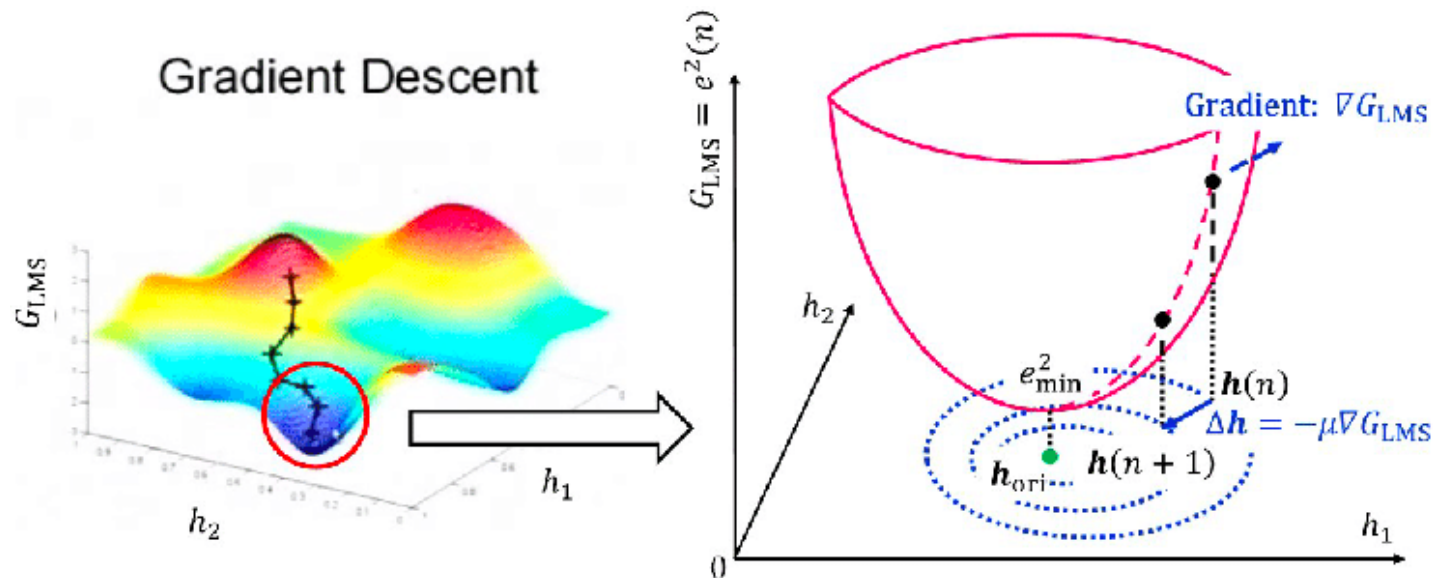


Stochastic Gradient Approach

- ❑ Most commonly used type of Adaptive Filters
- ❑ Define cost function as mean-squared error
 - Difference between filter output and desired response
- ❑ Based on the method of steepest descent
 - Move towards the minimum on the error surface to get to minimum
 - Requires the gradient of the error surface to be known

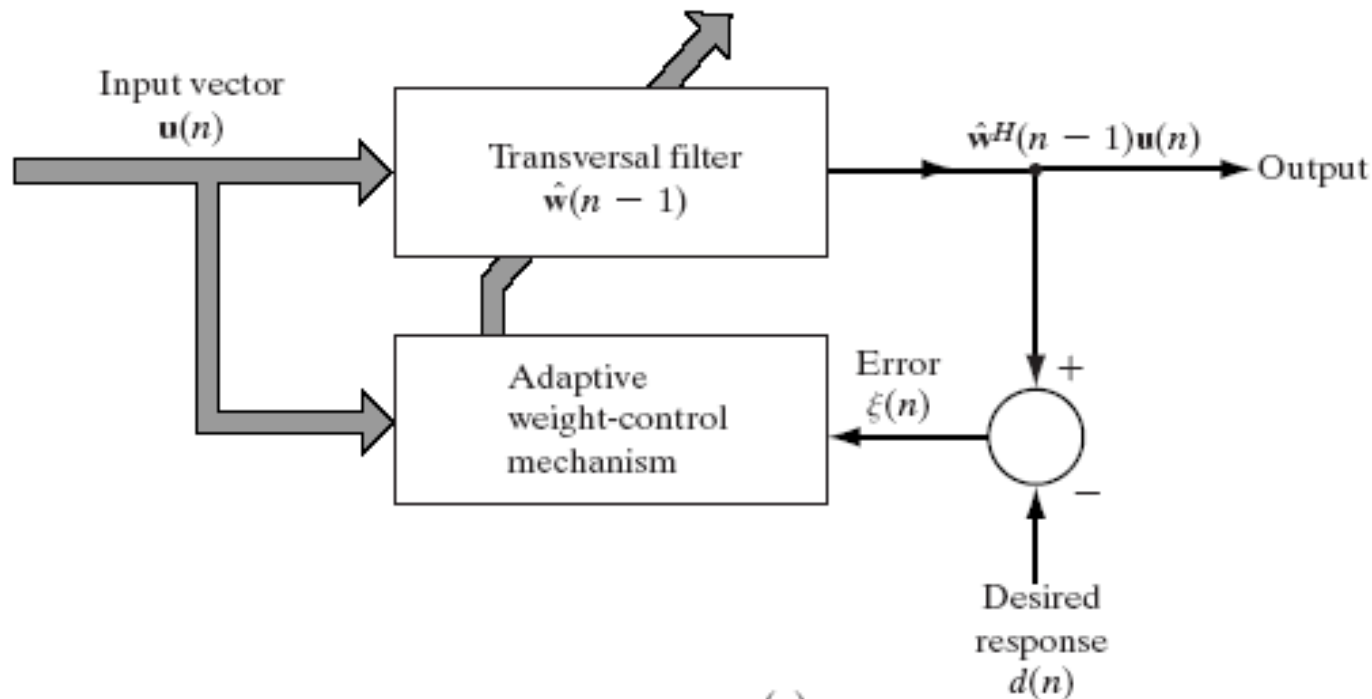
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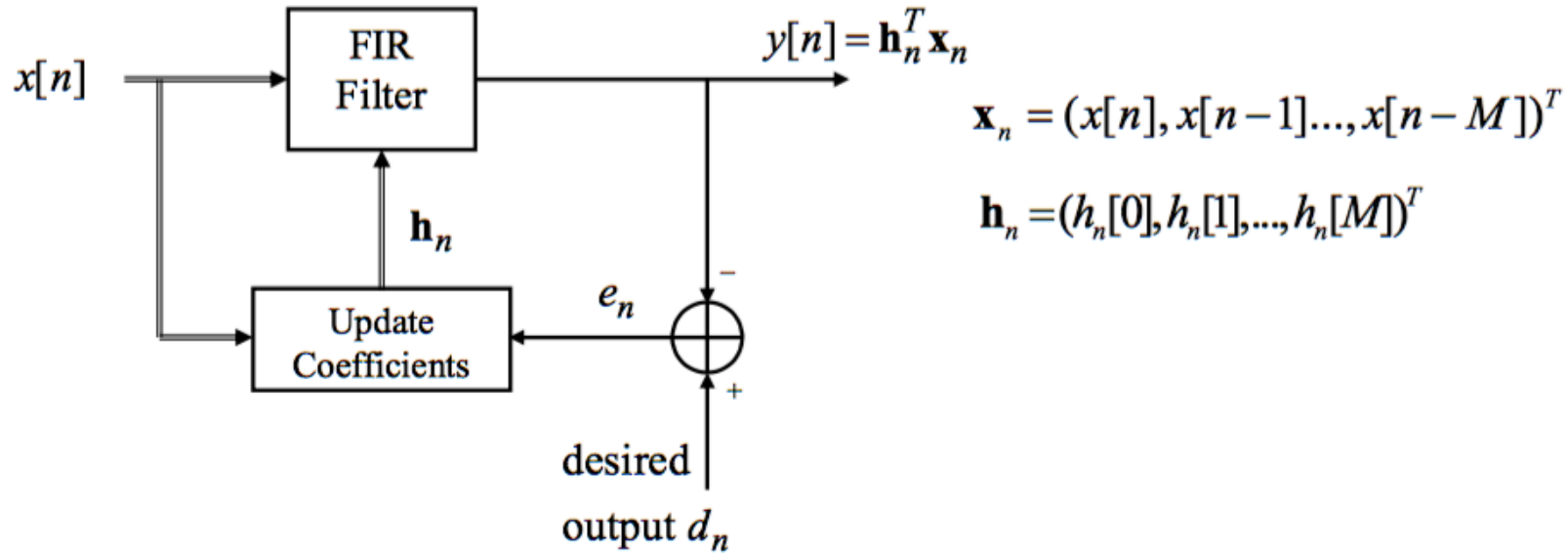
Least-Mean-Square (LMS) Algorithm

- ❑ The LMS Algorithm consists of two basic processes
 - Filtering process
 - Calculate the output of FIR filter by convolving input and taps
 - Calculate estimation error by comparing the output to desired signal
 - Adaptation process
 - Adjust tap weights based on the estimation error

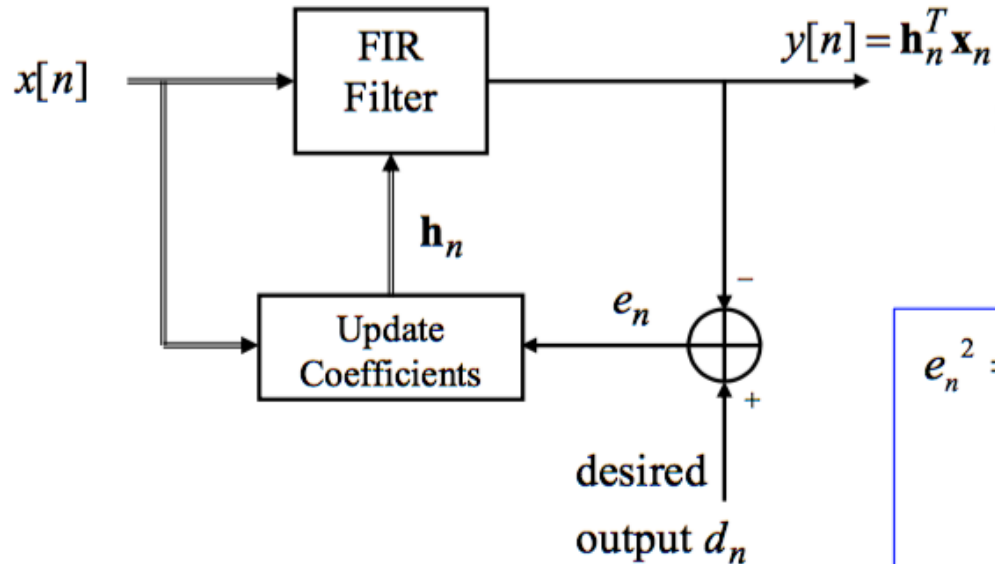


(a)

Adaptive FIR Filter: LMS



Adaptive FIR Filter: LMS

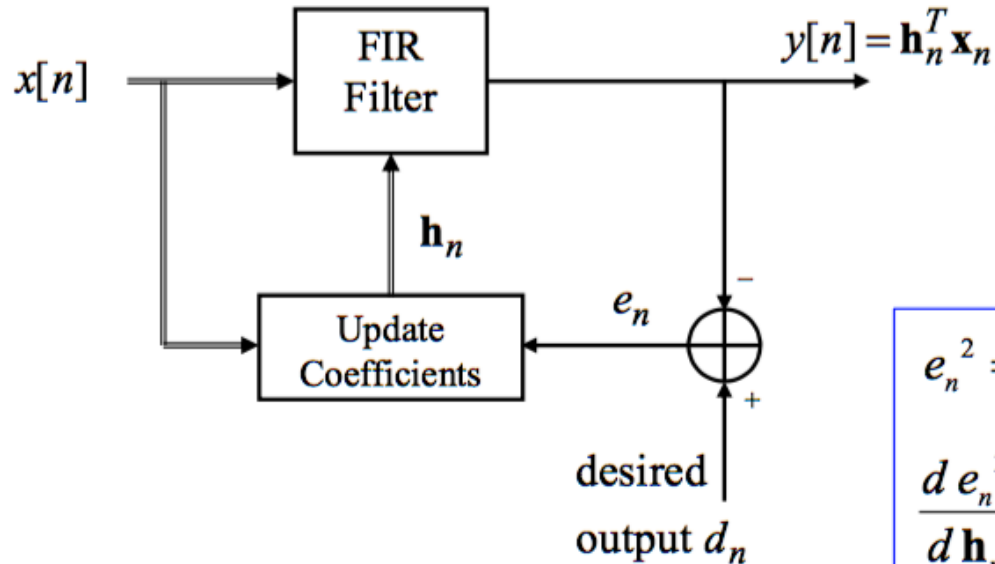


$$\mathbf{x}_n = (x[n], x[n-1], \dots, x[n-M])^T$$

$$\mathbf{h}_n = (h_n[0], h_n[1], \dots, h_n[M])^T$$

$$e_n^2 = (d[n] - y[n])^2 = (d[n] - \mathbf{h}_n^T \mathbf{x}_n)^2$$

Adaptive FIR Filter: LMS



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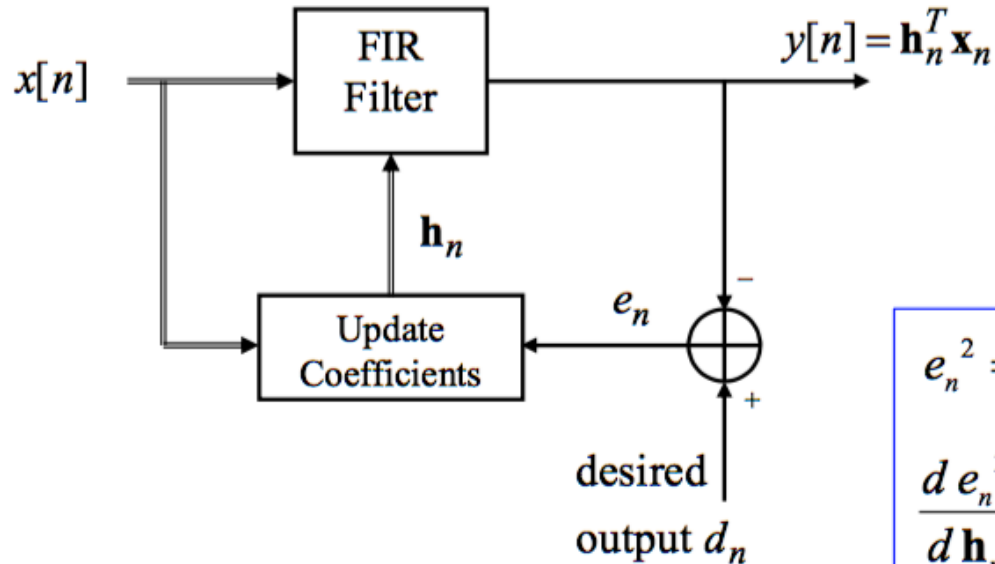
$$e_n^2 = (d[n] - y[n])^2 = (d[n] - \mathbf{h}_n^T \mathbf{x}_n)^2$$

$$\frac{d e_n^2}{d \mathbf{h}_n} = -2(d[n] - \mathbf{h}_n^T \mathbf{x}_n) \mathbf{x}_n = -2e_n \mathbf{x}_n$$

$$\bar{a}^T \bar{b} = \begin{bmatrix} a_1 & a_2 & a_3 & a_4 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} = a_1 b_1 + a_2 b_2 + a_3 b_3 + a_4 b_4$$

$$\frac{\partial (a^T b)}{\partial \bar{a}} = \begin{bmatrix} \frac{\partial (a^T b)}{\partial a_1} & \frac{\partial (a^T b)}{\partial a_2} & \frac{\partial (a^T b)}{\partial a_3} & \frac{\partial (a^T b)}{\partial a_4} \end{bmatrix}^T = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} = \bar{b}$$

Adaptive FIR Filter: LMS



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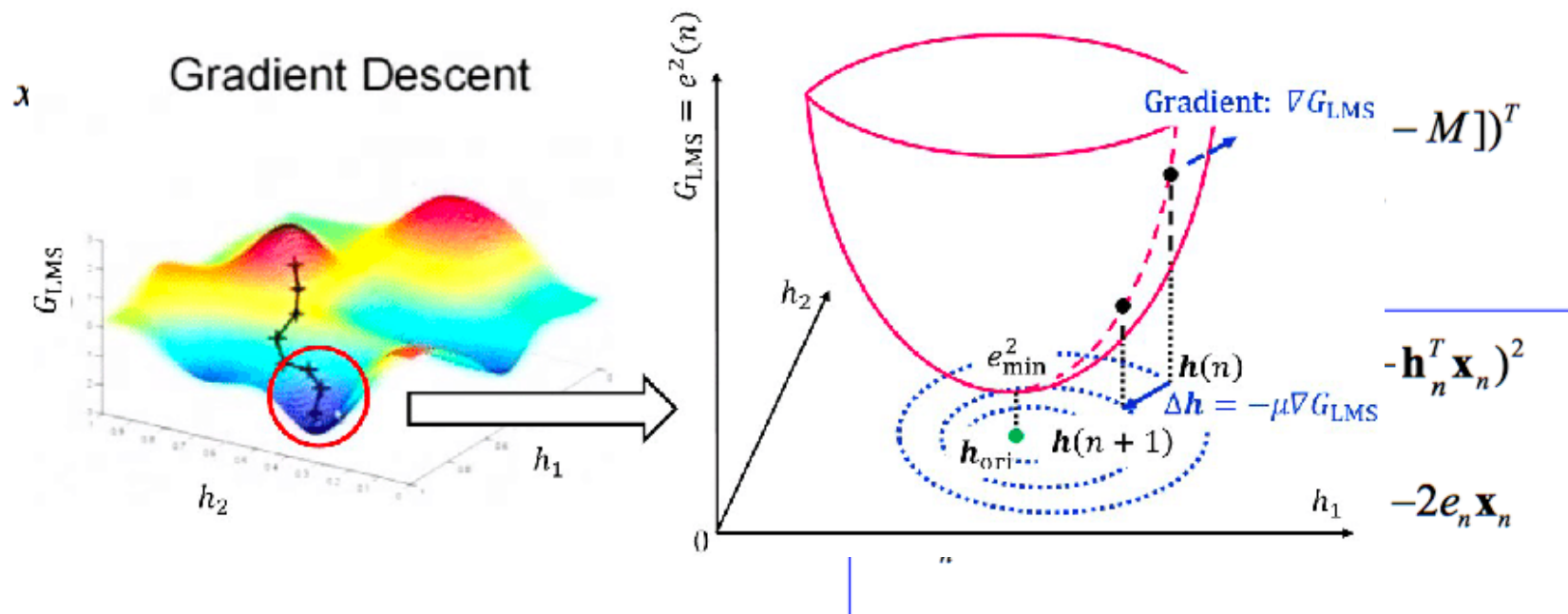
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Coefficient Update: Move in direction *opposite* to sign of gradient,
proportional to magnitude of gradient

$$\mathbf{h}_{n+1} = \mathbf{h}_n + 2\mu e_n \mathbf{x}_n$$

Stochastic Gradient Algorithm

Adaptive FIR Filter: LMS



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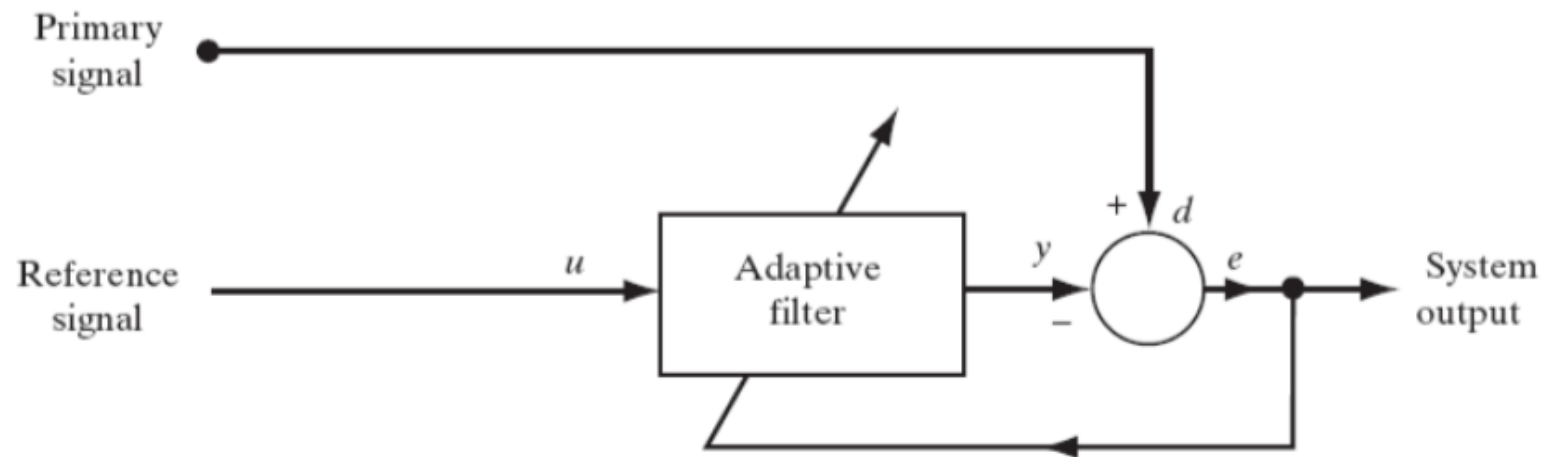
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Stochastic Gradient Algorithm

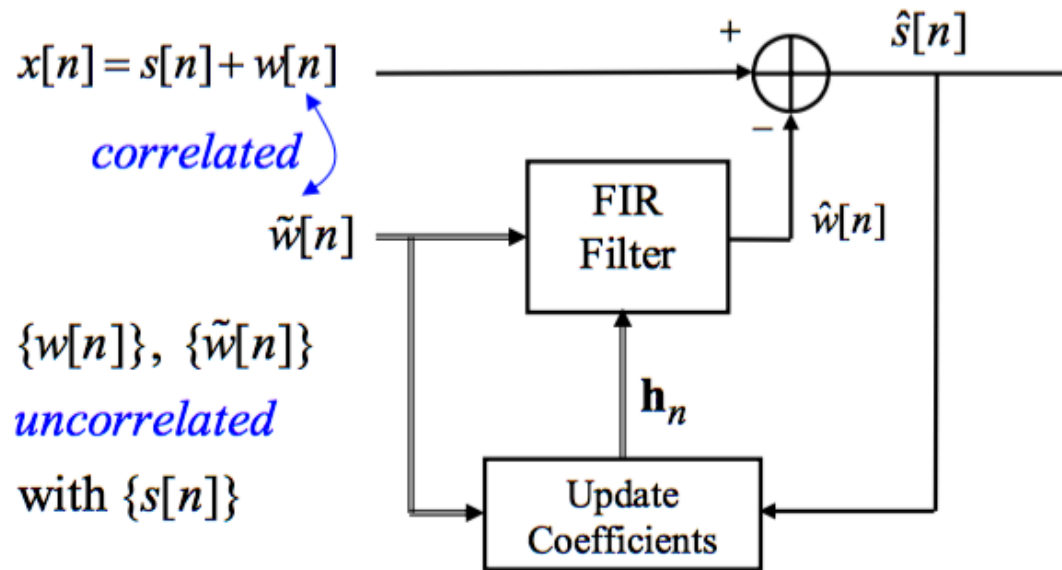


Adaptive Filter Applications

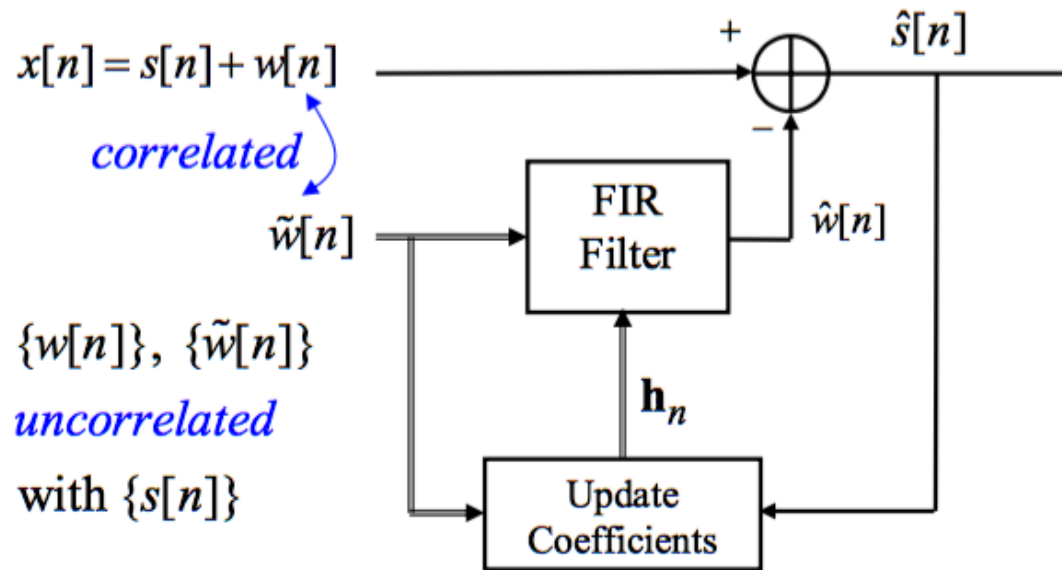
□ Adaptive Interference Cancellation



Adaptive Interference Cancellation

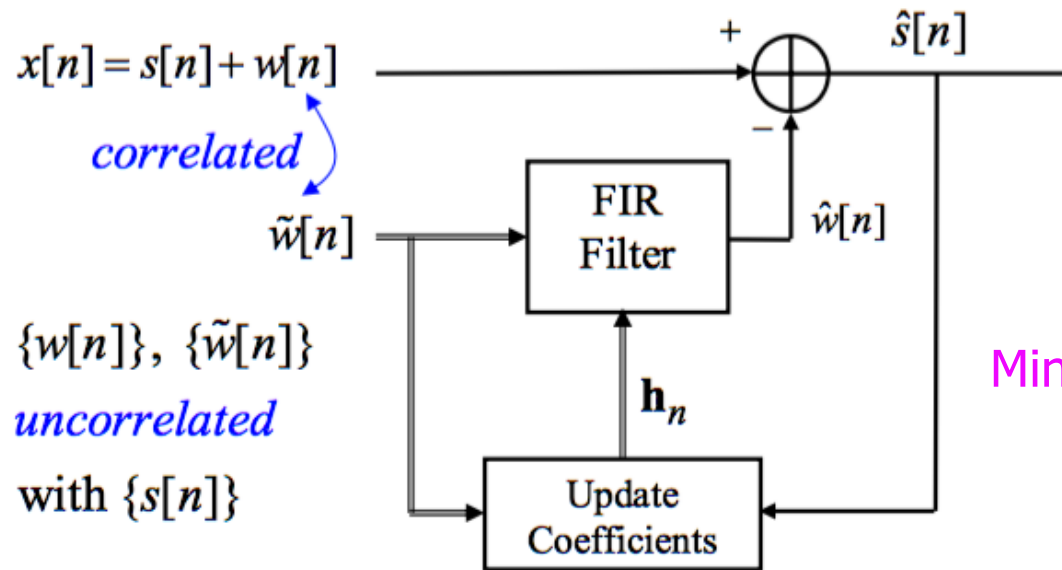


Adaptive Interference Cancellation



$$\begin{aligned}\hat{s}[n] &= s[n] + w[n] - \hat{w}[n] \\ &= s[n] + w[n] - \mathbf{h}_n^T \tilde{\mathbf{w}}_n\end{aligned}$$

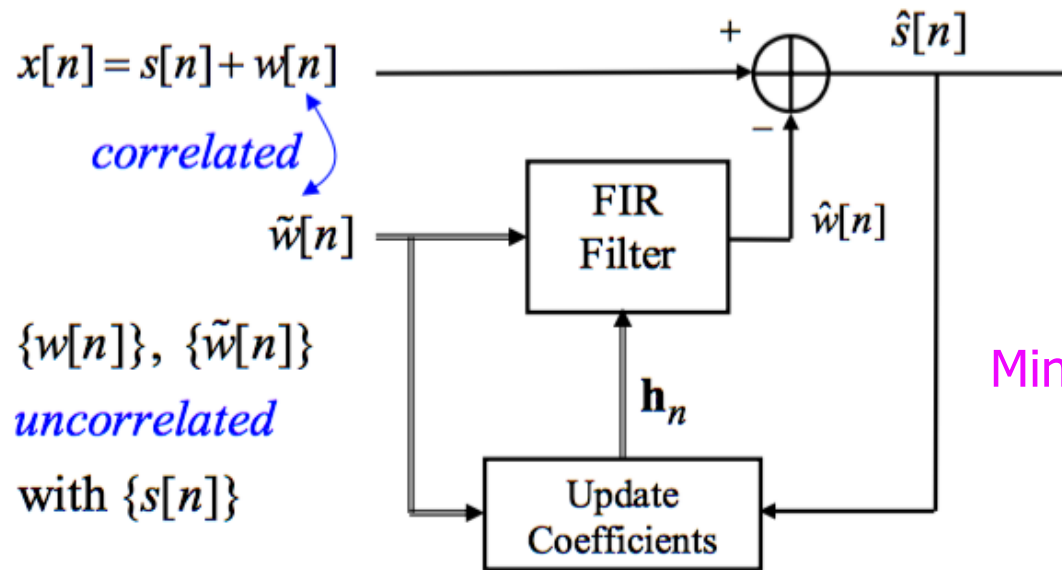
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Minimizing $(\hat{s}[n])^2$ removes noise $w[n]$

Adaptive Interference Cancellation



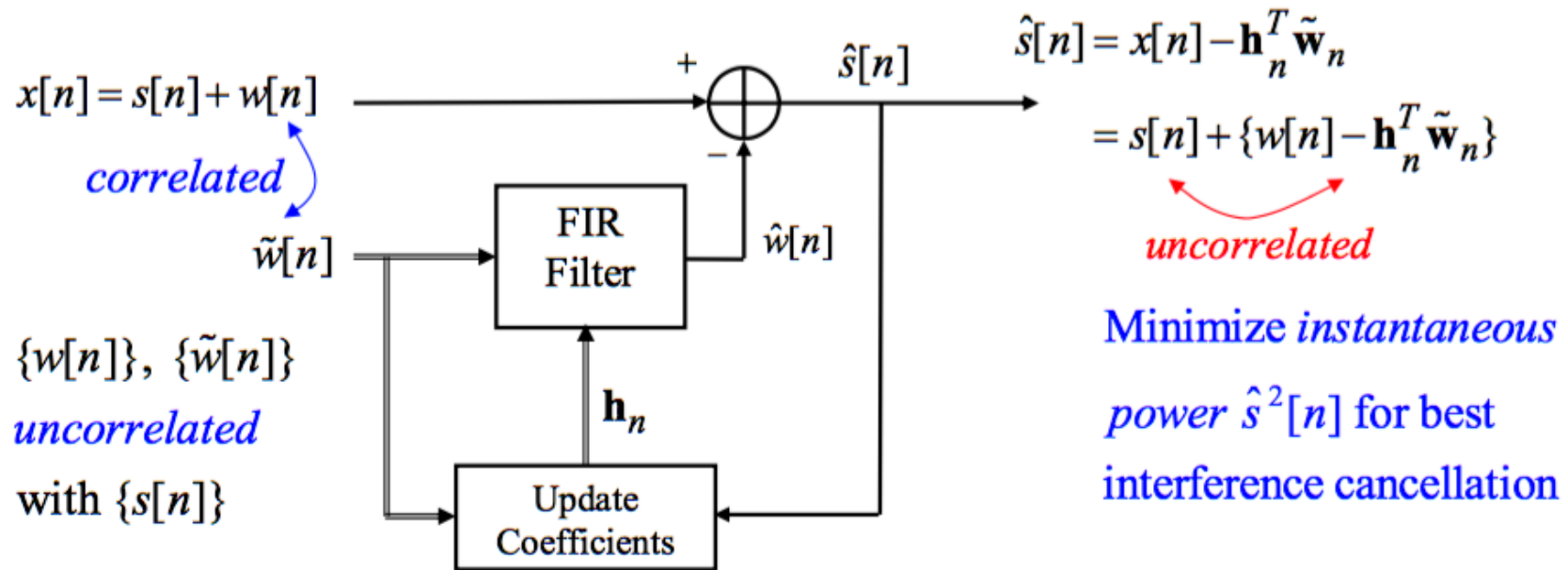
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$$(\hat{s}[n])^2 = (s[n] + w[n] - \mathbf{h}_n^T \tilde{\mathbf{w}}_n)^2$$

$$\begin{aligned}\frac{\partial \hat{s}^2[n]}{\partial \mathbf{h}_n} &= 2(s[n] + w[n] - \mathbf{h}_n^T \tilde{\mathbf{w}}_n)(-\tilde{\mathbf{w}}_n) \\ &= 2\hat{s}[n](-\tilde{\mathbf{w}}_n) = -2\hat{s}[n]\tilde{\mathbf{w}}_n\end{aligned}$$

Adaptive Interference Cancellation



$$\frac{d(\hat{s}[n])^2}{d\mathbf{h}_n} = -2\hat{s}[n]\tilde{\mathbf{w}}_n$$

$$\mathbf{h}_{n+1} = \mathbf{h}_n + 2\mu \hat{s}[n] \tilde{\mathbf{w}}_n$$



Stability of LMS

- ❑ The LMS algorithm is convergent in the mean square if and only if the step-size parameter satisfy

$$0 < \mu < \frac{2}{\lambda_{\max}}$$

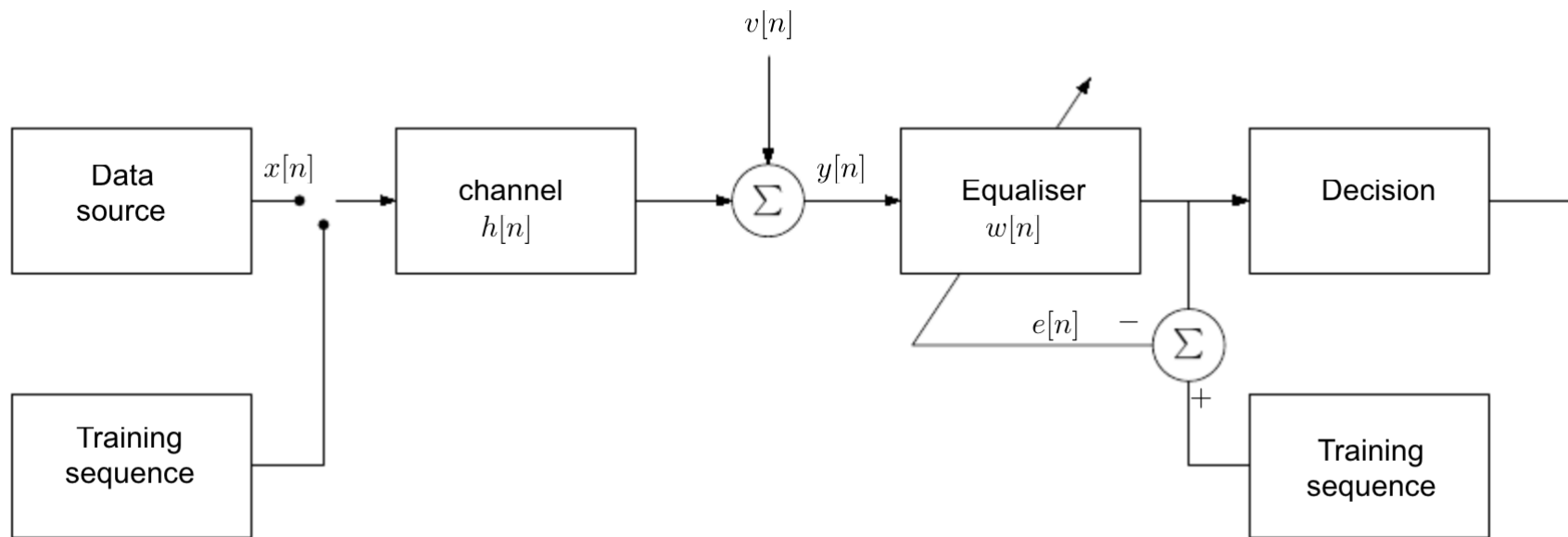
- ❑ Here $\lambda_{\max}$ is the largest eigenvalue of the correlation matrix of the input data
- ❑ More practical test for stability is

$$0 < \mu < \frac{2}{\text{input signal power}}$$

- ❑ Larger values for step size
 - Increases adaptation rate (faster adaptation)
 - Increases residual mean-squared error



Adaptive Equalization





Big Ideas

- ❑ Adaptive Filters
 - Use LMS algorithm to update filter coefficients
 - Applications like system ID, channel equalization, and signal prediction



Admin

- ❑ Project 2
 - Out after lecture
 - Due 4/26
- ❑ Final Exam – 5/5
 - 12-2pm
 - DRLB A1