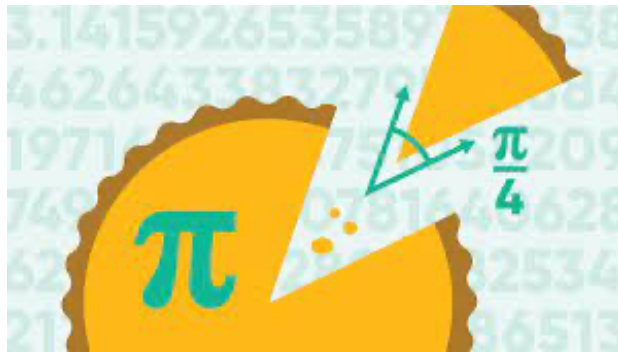


ESE 5310: Digital Signal Processing

Lecture 16: March 14, 2023

Design of IIR Filters





Linear Filter Design

- ❑ Used to be an ambiguous process
 - Now, lots of tools to design optimal filters
- ❑ For DSP there are two common classes
 - Infinite impulse response IIR
 - Finite impulse response FIR
- ❑ Both classes use finite order of parameters for design
 - Filter order (ie. Length) restricts filter design



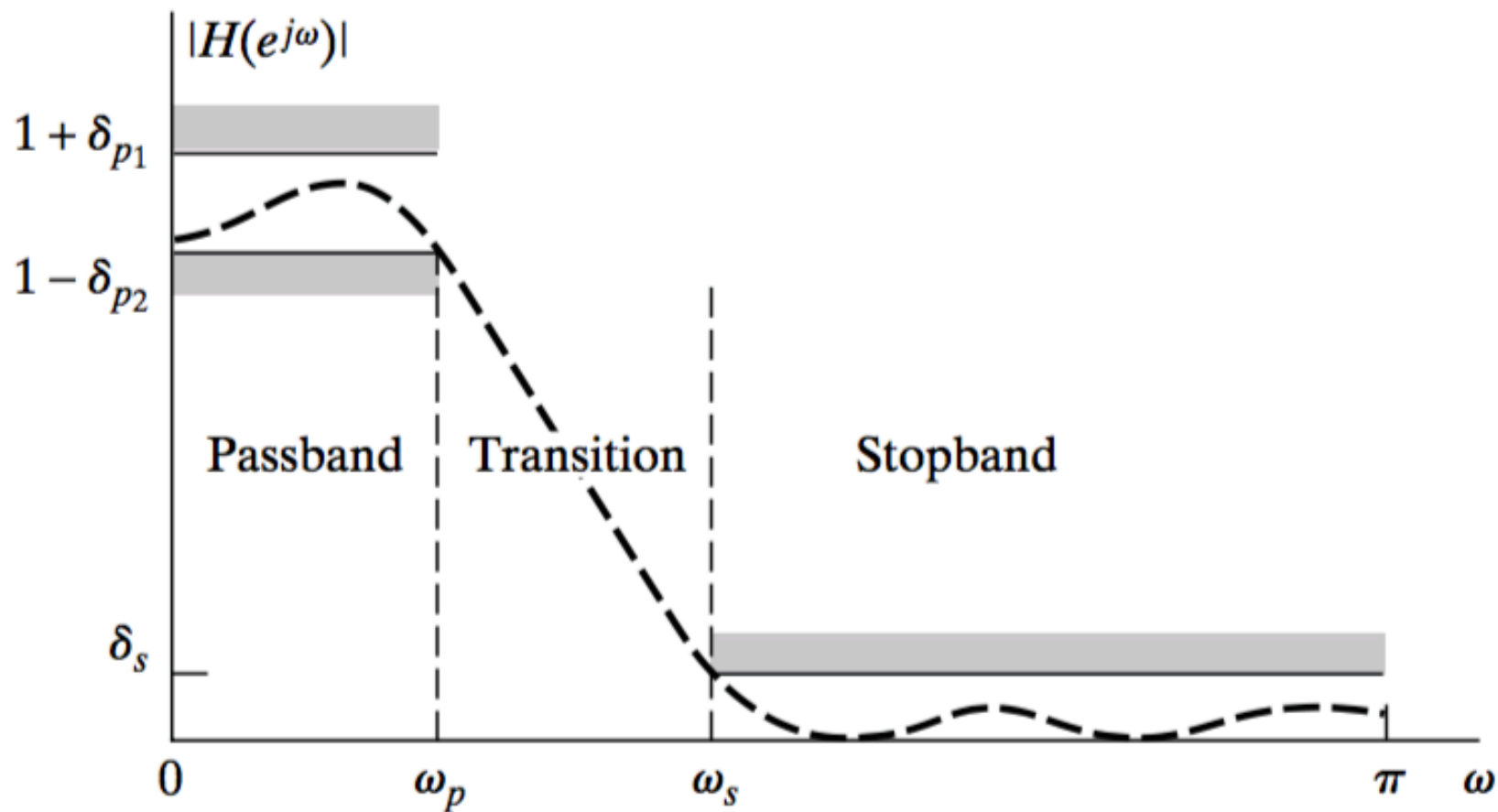
What is a Linear Filter?

- ❑ Attenuates certain frequencies
- ❑ Passes certain frequencies
- ❑ Affects both phase and magnitude

- ❑ What does it mean to **design** a filter?
 - Determine the parameters of a transfer function or difference equation that approximates a desired impulse response ($h[n]$) or frequency response ($H(e^{j\omega})$).



Filter Specifications





What is a Linear Filter?

- ❑ Attenuates certain frequencies
- ❑ Passes certain frequencies
- ❑ Affects both phase and magnitude

- ❑ IIR
 - Mostly non-linear phase response
 - Could be linear over a range of frequencies
- ❑ FIR
 - Much easier to control the phase
 - Both non-linear and linear phase



Today

- ❑ IIR Filter Design
 - Impulse Invariance
 - Bilinear Transformation
- ❑ Transformation of DT Filters



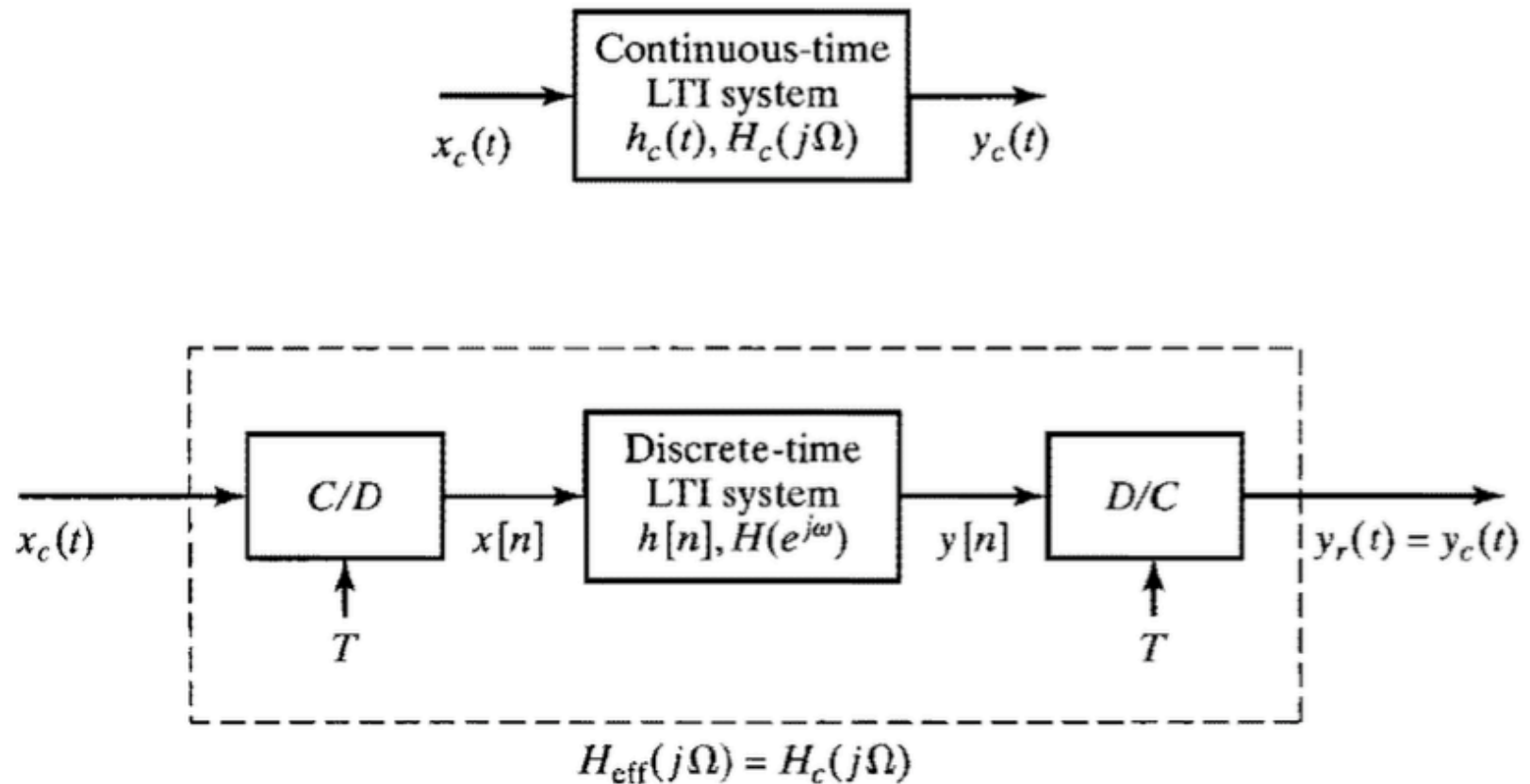
IIR Filter Design

- ❑ Transform continuous-time filter into a discrete-time filter meeting specs
 - Pick suitable transformation from s (Laplace variable) to z (or t to n)
 - Pick suitable analog $H_c(s)$ allowing specs to be met, transform to $H(z)$

- ❑ We've seen this before... impulse invariance

Impulse Invariance

- Want to implement continuous-time system in discrete-time





Impulse Invariance

- With $H_c(j\Omega)$ bandlimited, choose

$$H(e^{j\omega}) = H_c(j\frac{\omega}{T}), \quad |\omega| < \pi$$

- With the further requirement that T be chosen such that

$$H_c(j\Omega) = 0, \quad |\Omega| \geq \pi / T$$

Impulse Invariance

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$$H(e^{j\omega}) = H_c(j\frac{\omega}{T}), \quad |\omega| < \pi$$

- With the further requirement that T be chosen such that

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$$h[n] = Th_c(nT)$$



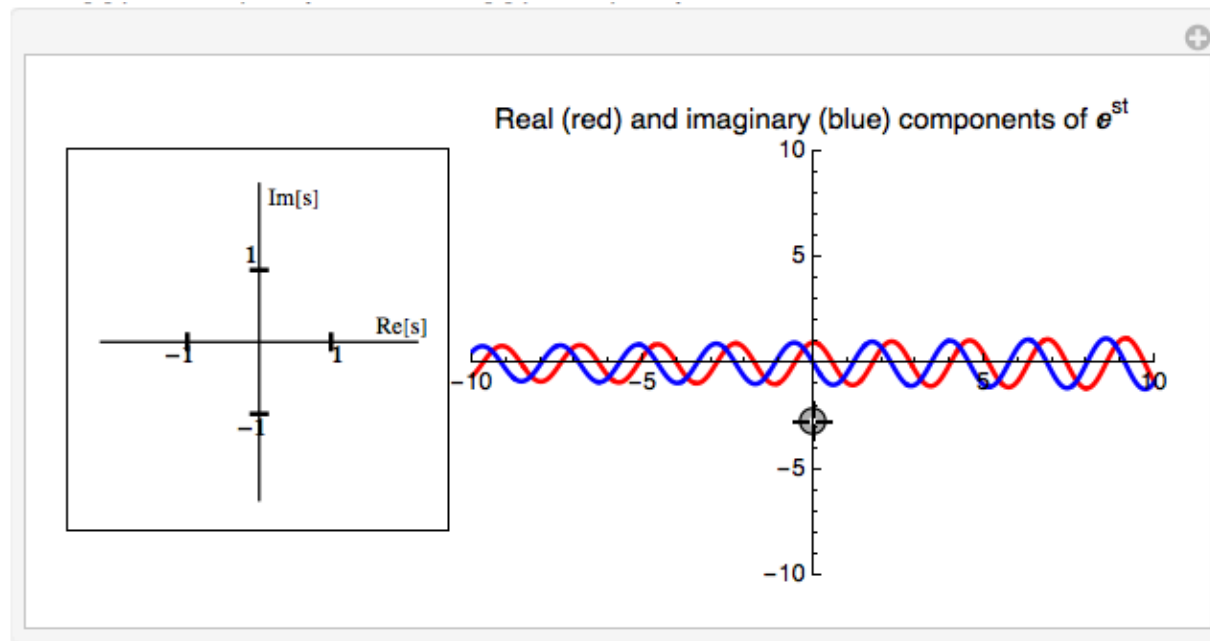
Laplace Transform

- ❑ The Laplace transform takes a function of time, t , and transforms it to a function of a complex variable, s .
- ❑ Because the transform is invertible, no information is lost and it is reasonable to think of a function $f(t)$ and its Laplace transform $F(s)$ as two views of the same phenomenon.
- ❑ Each view has its uses and some features of the phenomenon are easier to understand in one view or the other.

S-Plane

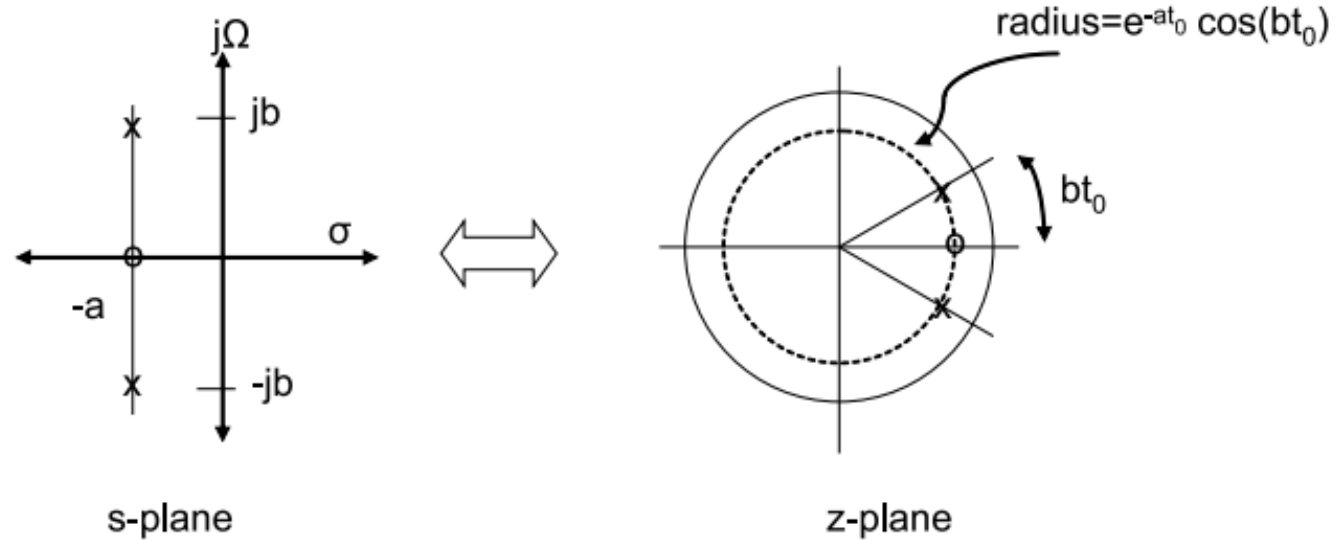
□ $s = \sigma + j\Omega$


□ Wolfram Demo



□ <http://pilot.cnxproject.org/content/collection/col10064/latest/module/m10060/latest>

S-Plane Mapping to Z-Plane





Example

Example: If $\boxed{H_c(s) = \frac{A_k}{s - p_k}}$

Laplace:
$$e^{at} \xleftrightarrow{L} \frac{1}{s - a}$$

Z-transform:
$$a^n u[n] \xleftrightarrow{Z} \frac{1}{1 - az^{-1}}$$

Example

Example: If $\boxed{H_c(s) = \frac{A_k}{s - p_k}}$ (e.g. one term in PF expansion)

$$h_c(t) = A_k e^{p_k t}, \quad t \geq 0; \quad h[n] = T_d A_k e^{p_k T_d n} = T_d A_k \left(e^{p_k T_d} \right)^n$$

$$\therefore \boxed{H(z) = T_d A_k \frac{1}{1 - e^{p_k T_d} z^{-1}}}$$

Pole mapping is $z \leftarrow e^{s T_d}$

Zeros do *not* map
the same way;
not the general
mapping of s to z



Example

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$$\therefore \boxed{H(z) = T_d A_k \frac{1}{1 - e^{p_k T_d} z^{-1}}} \quad \text{Pole mapping is } z \leftarrow e^{s T_d}$$

Zeros do *not* map
the same way;
not the general
mapping of s to z

- Stability, causality, preserved.
- $j\Omega$ axis mapped linearly to unit-circle, with aliasing
- No control of zeros or of phase



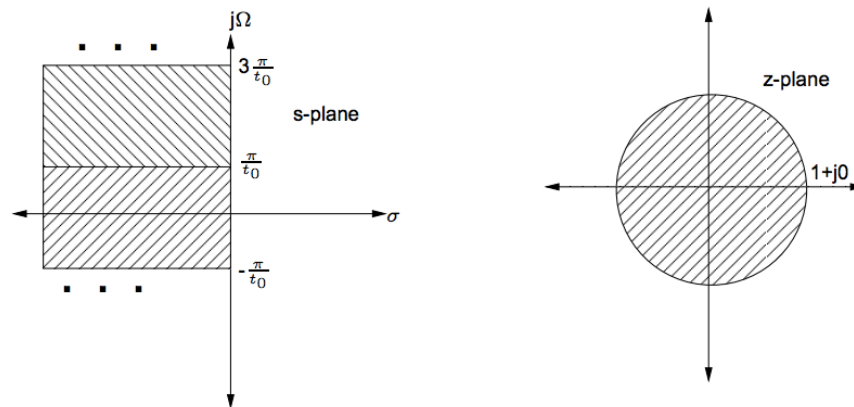
Impulse Invariance

- ❑ Sampling the impulse response is equivalent to mapping the s-plane to the z-plane using:
 - $z = e^{sT_d} = r e^{j\omega}$
- ❑ The entire Ω axis of the s-plane wraps around the unit circle of the z-plane an infinite number of times

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- ❑ The left half s-plane maps to the interior of the unit circle and the right half plane to the exterior

Mapping



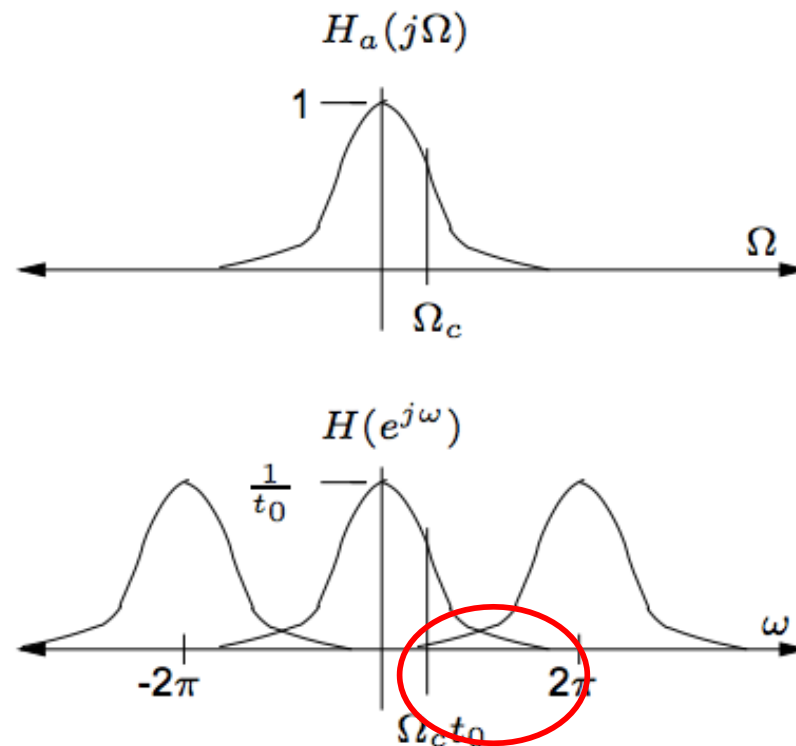


Impulse Invariance

- ❑ Sampling the impulse response is equivalent to mapping the s-plane to the z-plane using:
 - $z = e^{sT_d} = r e^{j\omega}$
- ❑ The entire Ω axis of the s-plane wraps around the unit circle of the z-plane an infinite number of times
- ❑ The left half s-plane maps to the interior of the unit circle and the right half plane to the exterior
- ❑ This means stable analog filters (poles in LHP) will transform to stable digital filters (poles inside unit circle)
- ❑ This is a many-to-one mapping of strips of the s-plane to regions of the z-plane
 - Not a conformal mapping
 - The poles map according to $z = e^{sT_d}$, but the zeros do not always

Impulse Invariance

- ❑ Limitation of Impulse Invariance: overlap of images of the frequency response. This prevents it from being used for high-pass filter design



Bilinear Transformation

- The technique uses an algebraic transformation between the variables s and z that maps the entire $j\Omega$ -axis in the s -plane to one revolution of the unit circle in the z -plane.

$$s = \frac{2}{T_d} \left(\frac{1 - z^{-1}}{1 + z^{-1}} \right);$$

$$H(z) = H_c \left(\frac{2}{T_d} \left(\frac{1 - z^{-1}}{1 + z^{-1}} \right) \right).$$



Bilinear Transformation

$$s = \frac{2}{T_d} \left(\frac{1 - z^{-1}}{1 + z^{-1}} \right);$$

□ Substituting $s = \sigma + j\Omega$ and $z = e^{j\omega}$

Bilinear Transformation

$$s = \frac{2}{T_d} \left(\frac{1 - z^{-1}}{1 + z^{-1}} \right);$$

□ Substituting $s = \sigma + j\Omega$ and $z = e^{j\omega}$

$$s = \frac{2}{T_d} \left(\frac{1 - e^{-j\omega}}{1 + e^{-j\omega}} \right),$$

$$s = \sigma + j\Omega = \frac{2}{T_d} \left[\frac{2e^{-j\omega/2}(j \sin \omega/2)}{2e^{-j\omega/2}(\cos \omega/2)} \right] = \frac{2j}{T_d} \tan(\omega/2).$$

Bilinear Transformation

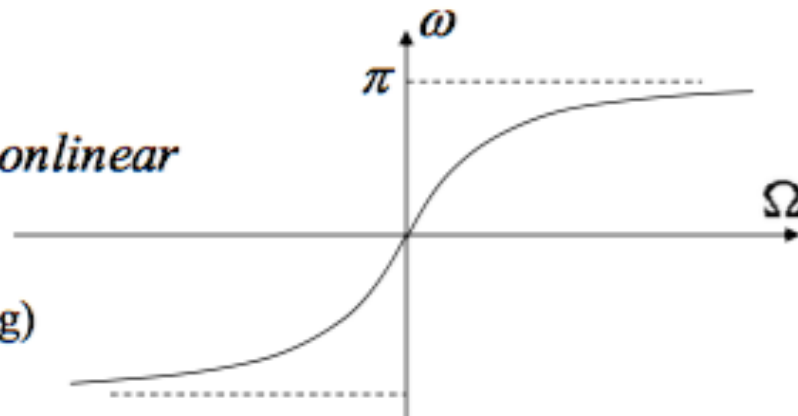
$$\Omega = \frac{2}{T_d} \tan(\omega/2),$$

$$\omega = 2 \arctan(\Omega T_d/2).$$

No aliasing, but mapping nonlinear

(Impulse invariance:

linear mapping, but with aliasing)





Example: Notch Filter

- The continuous time filter with:

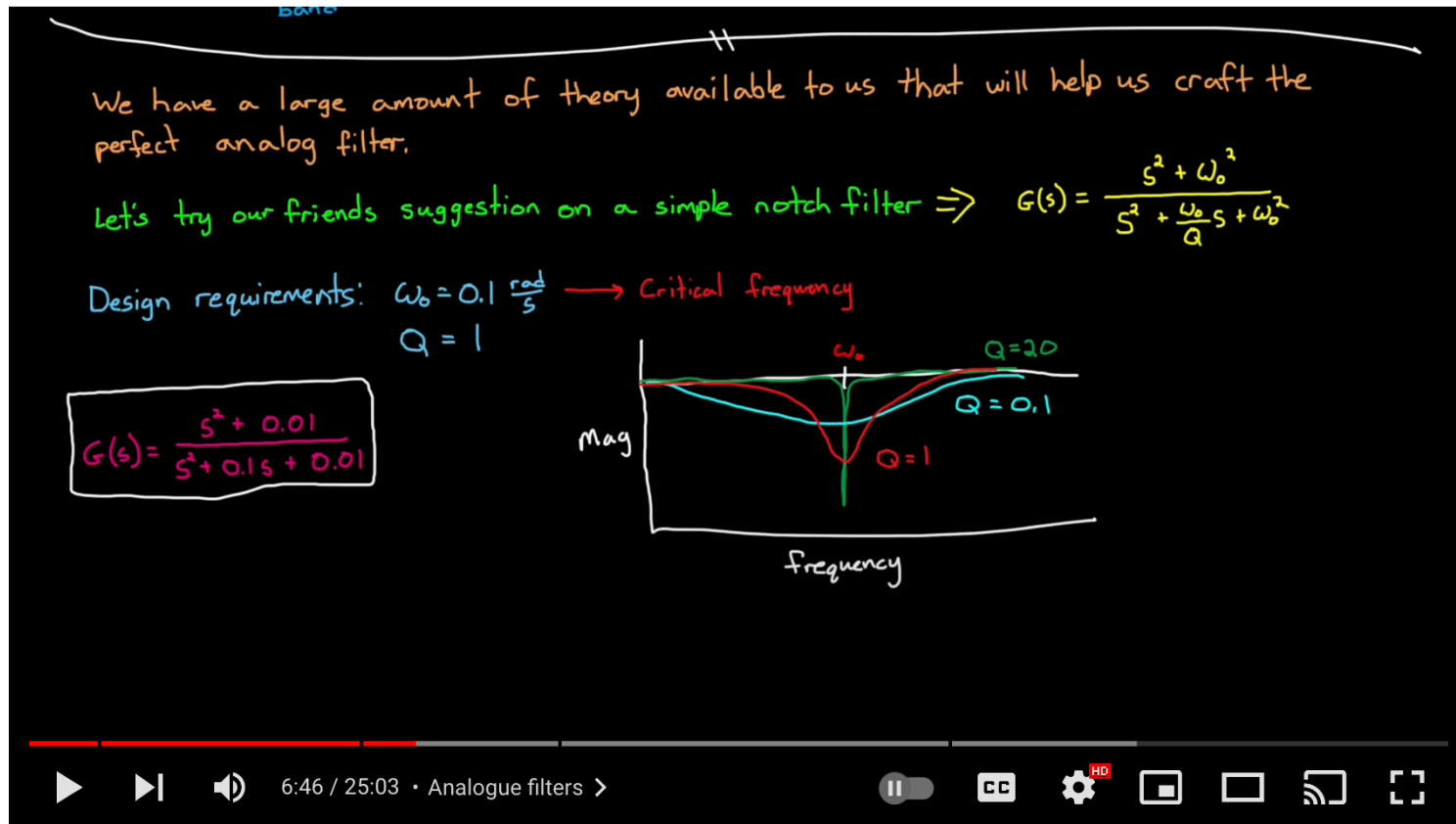
$$H_a(s) = \frac{s^2 + \Omega_0^2}{s^2 + \frac{\Omega_0}{Q}s + \Omega_0^2}$$

$$\Omega = \frac{2}{T_d} \tan(\omega/2),$$

$$\omega = 2 \arctan(\Omega T_d/2).$$

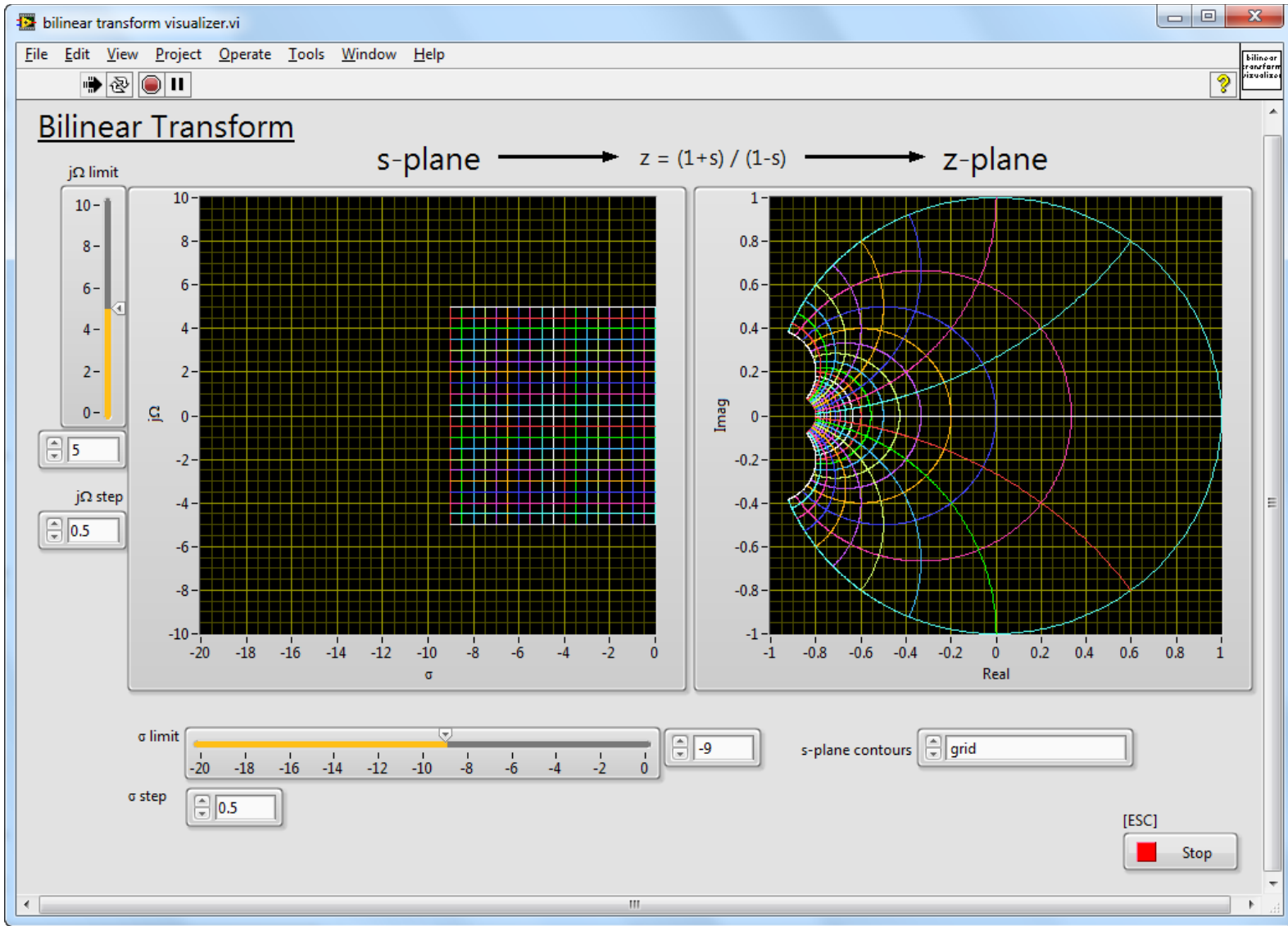


Matlab Demo

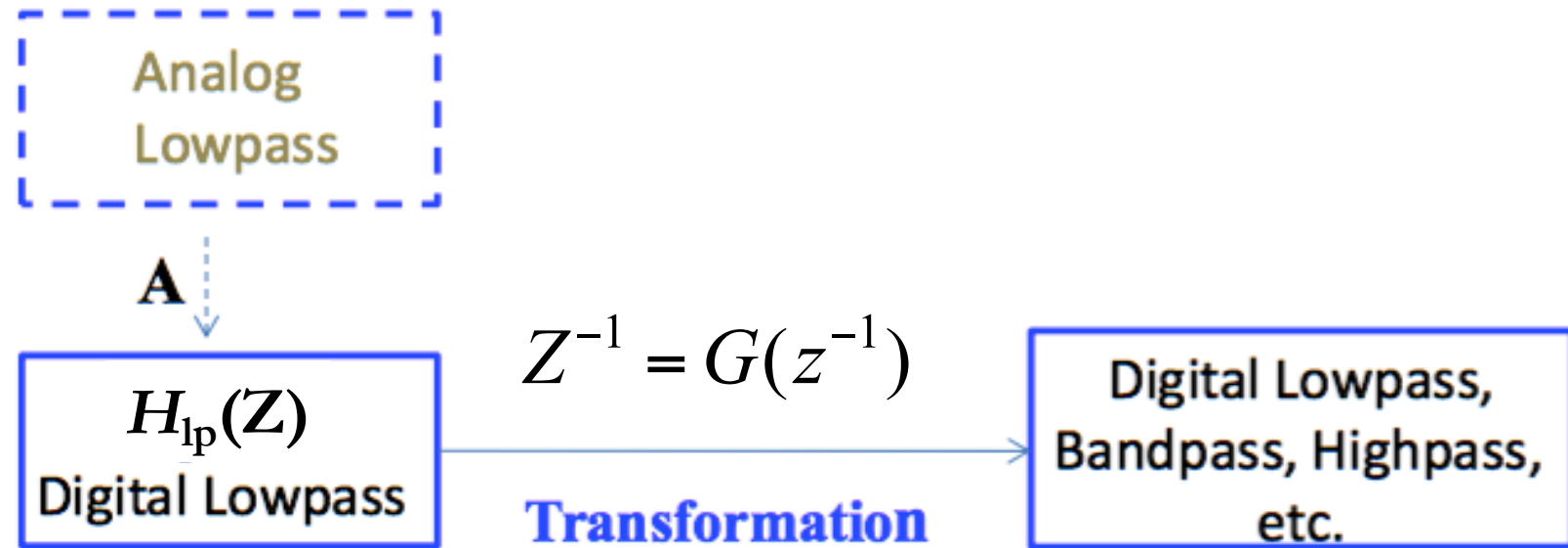


<https://www.youtube.com/watch?v=NRbGPgcLhU0>

Bilinear Mapping of S-plane to Z-plane

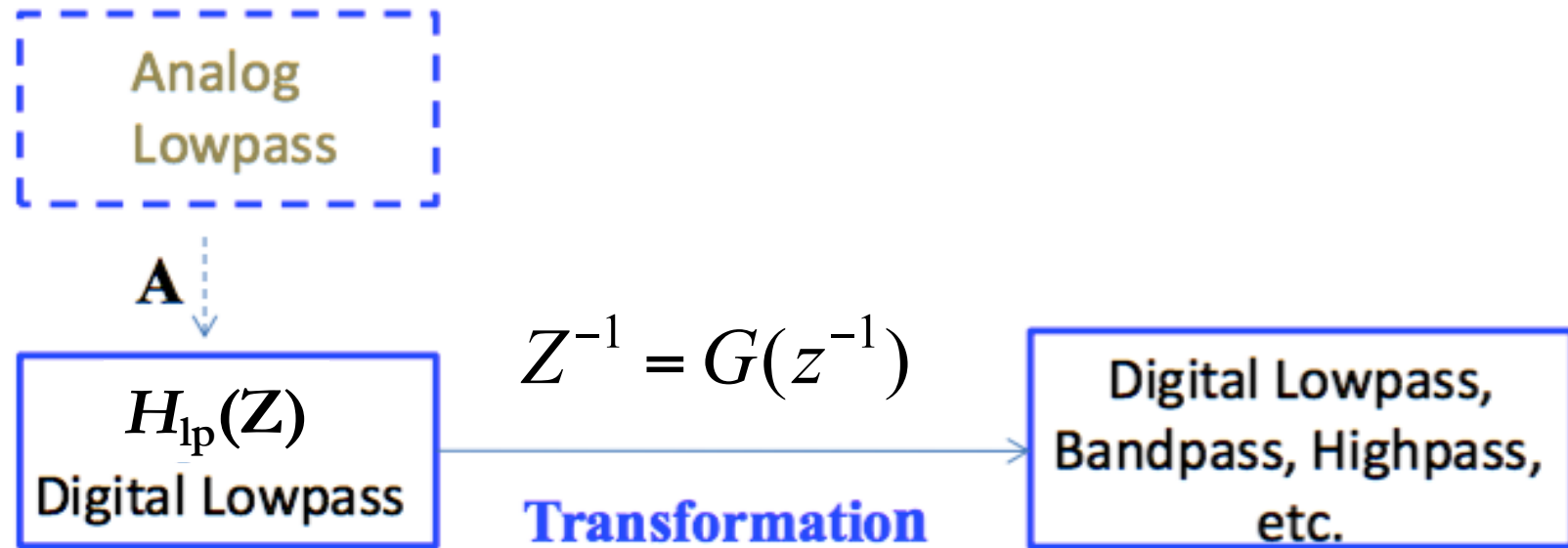


Transformation of DT Filters



- ❑ Z – complex variable for the LP filter
- ❑ z – complex variable for the transformed filter
- ❑ Map Z -plane \rightarrow z -plane with transformation G

Transformation of DT Filters



- Map Z-plane \rightarrow z-plane with transformation G

$$H(z) = H_{lp}(Z) \big|_{Z^{-1}=G(z^{-1})}$$



Example 1:

- Lowpass \rightarrow highpass
 - Shift frequency by π

so $\omega \rightarrow \omega - \pi$ (Lowpass to highpass)



Example 1:

- Lowpass \rightarrow highpass
 - Shift frequency by π

so $\omega \rightarrow \omega - \pi$ (Lowpass to highpass)

$$G(z^{-1}) = -z^{-1} \quad \text{or} \quad e^{-j\omega} \rightarrow e^{-j(\omega - \pi)}$$



Example 1:

□ Lowpass \rightarrow highpass

■ Shift frequency by π

$$G(z^{-1}) = -z^{-1}$$

ω	z	$ H_{lp}(z) = \left \frac{0.1}{1 - 0.9z^{-1}} \right $	$ H_{hp}(z) = \left \frac{0.1}{1 + 0.9z^{-1}} \right $
0			
$\frac{\pi}{2}$			
π			
$\frac{3\pi}{2}$			
2π			



Example 2:

□ Lowpass \rightarrow bandpass

$$G(z^{-1}) = -z^{-2}$$



Example 2:

□ Lowpass \rightarrow bandpass

$$G(z^{-1}) = -z^{-2}$$

$$H_{lp}(z) = \frac{1}{1 - az^{-1}}$$

Pole at $z=a$

\longrightarrow

$$H_{bp}(z) = \frac{1}{1 + az^{-2}}$$

Pole at $z = \pm j\sqrt{a}$



Example 2:

□ Lowpass \rightarrow bandpass

$$G(z^{-1}) = -z^{-2}$$

ω	z	$ H_{lp}(z) = \left \frac{0.1}{1 - 0.9z^{-1}} \right $	$ H_{hp}(z) = \left \frac{0.1}{1 + 0.9z^{-2}} \right $
0	1	1	
$\frac{\pi}{2}$	j	0.074	
π	-1	0.05	
$\frac{3\pi}{2}$	-j	0.074	
2π	1	1	



Example 3:

□ Lowpass \rightarrow bandstop

$$Z^{-1} = G(z^{-1}) = z^{-2}$$

$$H_{lp}(z) = \frac{1}{1 - az^{-1}}$$

\longrightarrow

$$H_{bs}(z) = \frac{1}{1 - az^{-2}}$$

Pole at $z = \pm \sqrt{a}$



Transformation Constraints on $G(z^{-1})$

- ❑ If $H_{lp}(Z)$ is the rational system function of a causal and stable system, we naturally require that the transformed system function $H(z)$ be a rational function and that the system also be causal and stable.
 - $G(Z^{-1})$ must be a rational function of z^{-1}
 - The inside of the unit circle of the Z -plane must map to the inside of the unit circle of the z -plane
 - The unit circle of the Z -plane must map onto the unit circle of the z -plane.



Transformation Constraints on $G(z^{-1})$

- Respective unit circles in both planes

$$Z = e^{j\theta} \text{ and } z = e^{j\omega}$$

Transformation Constraints on $G(z^{-1})$

- Respective unit circles in both planes

$$Z = e^{j\theta} \text{ and } z = e^{j\omega}$$

$$Z^{-1} = G(z^{-1})$$

$$e^{-j\theta} = G(e^{-j\omega})$$

$$e^{-j\theta} = \left| G(e^{-j\omega}) \right| e^{j\angle G(e^{-j\omega})}$$

Transformation Constraints on $G(z^{-1})$

- Respective unit circles in both planes

$$Z = e^{j\theta} \text{ and } z = e^{j\omega}$$

$$Z^{-1} = G(z^{-1})$$

$$e^{-j\theta} = G(e^{-j\omega})$$

$$e^{-j\theta} = |G(e^{-j\omega})| e^{j\angle G(e^{-j\omega})}$$

$$1 = |G(e^{-j\omega})| \quad -\theta = \angle G(e^{-j\omega})$$

Transformation Constraints on $G(z^{-1})$

□ General form that meets all constraints:

- a_k real and $|a_k| < 1$

$$G(z^{-1}) = \pm \prod_{k=1}^N \frac{z^{-1} - \alpha_k}{1 - \alpha_k z^{-1}}$$



General Transformation

□ Lowpass \rightarrow lowpass

$$G(z^{-1}) = \frac{z^{-1} - \alpha}{1 - \alpha z^{-1}}$$

□ Changes passband/stopband edge frequencies

General Transformation

- Lowpass \rightarrow lowpass

$$G(z^{-1}) = \frac{z^{-1} - \alpha}{1 - \alpha z^{-1}}$$

- Changes passband/stopband edge frequencies

From $e^{-j\theta} = \frac{e^{-j\omega} - \alpha}{1 - \alpha e^{-j\omega}}$, get

$$\omega(\theta) = \tan^{-1} \left(\frac{(1 - \alpha^2) \sin(\theta)}{2\alpha + (1 + \alpha^2) \cos(\theta)} \right)$$

General Transformation

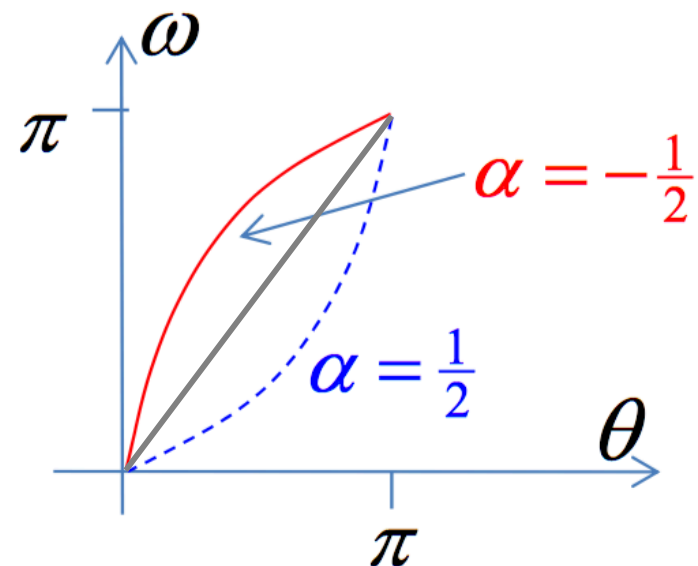
- Lowpass \rightarrow lowpass

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General Transformations

TABLE 7.1 TRANSFORMATIONS FROM A LOWPASS DIGITAL FILTER PROTOTYPE OF CUTOFF FREQUENCY θ_p TO HIGHPASS, BANDPASS, AND BANDSTOP FILTERS

Filter Type	Transformations	Associated Design Formulas
Lowpass	$Z^{-1} = \frac{z^{-1} - \alpha}{1 - \alpha z^{-1}}$	$\alpha = \frac{\sin\left(\frac{\theta_p - \omega_p}{2}\right)}{\sin\left(\frac{\theta_p + \omega_p}{2}\right)}$ $\omega_p = \text{desired cutoff frequency}$
Highpass	$Z^{-1} = -\frac{z^{-1} + \alpha}{1 + \alpha z^{-1}}$	$\alpha = -\frac{\cos\left(\frac{\theta_p + \omega_p}{2}\right)}{\cos\left(\frac{\theta_p - \omega_p}{2}\right)}$ $\omega_p = \text{desired cutoff frequency}$
Bandpass	$Z^{-1} = -\frac{z^{-2} - \frac{2\alpha k}{k+1}z^{-1} + \frac{k-1}{k+1}}{\frac{k-1}{k+1}z^{-2} - \frac{2\alpha k}{k+1}z^{-1} + 1}$	$\alpha = \frac{\cos\left(\frac{\omega_{p2} + \omega_{p1}}{2}\right)}{\cos\left(\frac{\omega_{p2} - \omega_{p1}}{2}\right)}$ $k = \cot\left(\frac{\omega_{p2} - \omega_{p1}}{2}\right) \tan\left(\frac{\theta_p}{2}\right)$ $\omega_{p1} = \text{desired lower cutoff frequency}$ $\omega_{p2} = \text{desired upper cutoff frequency}$
Bandstop	$Z^{-1} = \frac{z^{-2} - \frac{2\alpha}{1+k}z^{-1} + \frac{1-k}{1+k}}{\frac{1-k}{1+k}z^{-2} - \frac{2\alpha}{1+k}z^{-1} + 1}$	$\alpha = \frac{\cos\left(\frac{\omega_{p2} + \omega_{p1}}{2}\right)}{\cos\left(\frac{\omega_{p2} - \omega_{p1}}{2}\right)}$ $k = \tan\left(\frac{\omega_{p2} - \omega_{p1}}{2}\right) \tan\left(\frac{\theta_p}{2}\right)$ $\omega_{p1} = \text{desired lower cutoff frequency}$ $\omega_{p2} = \text{desired upper cutoff frequency}$



CT Filters

- ❑ Butterworth
 - Monotonic in pass and stop bands
- ❑ Chebyshev, Type I
 - Equiripple in pass band and monotonic in stop band
- ❑ Chebyshev, Type II
 - Monotonic in pass band and equiripple in stop band
- ❑ Elliptic
 - Equiripple in pass and stop bands

- ❑ Appendix B in textbook



Design Comparison

- ❑ Design specifications
 - passband edge frequency $\omega_p = 0.5\pi$
 - stopband edge frequency $\omega_s = 0.6\pi$
 - maximum passband gain = 0 dB
 - minimum passband gain = -0.3dB
 - maximum stopband gain = -30dB

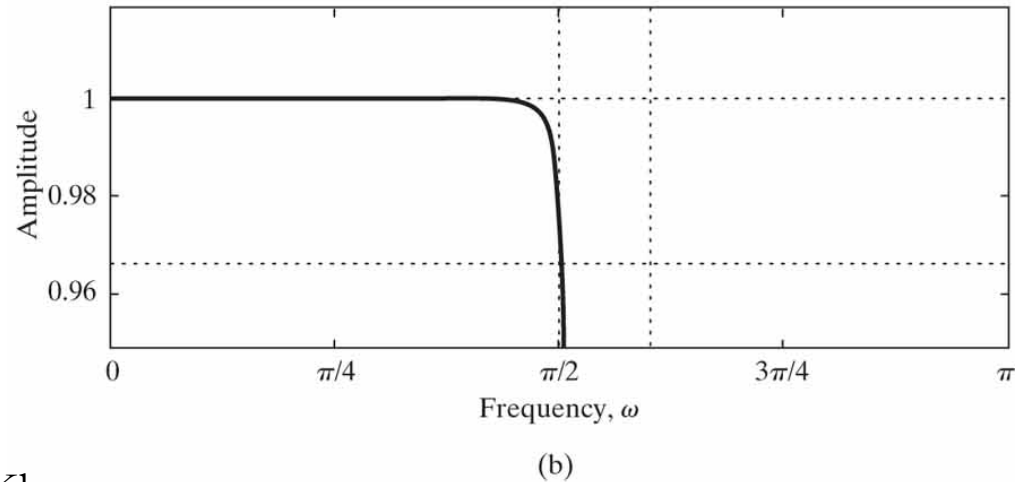
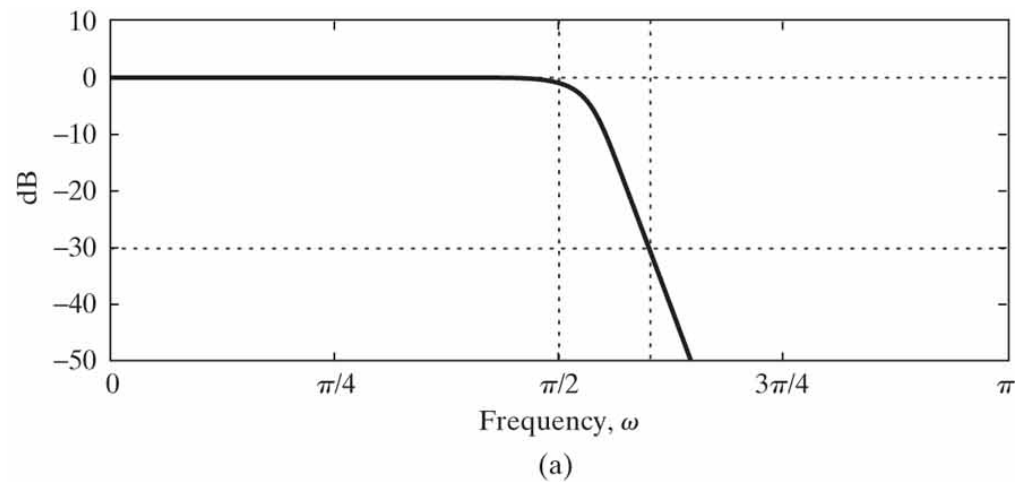
- ❑ Use bilinear transformation to design DT low pass filter for each type



Butterworth

□ Butterworth

- Monotonic in pass and stop bands

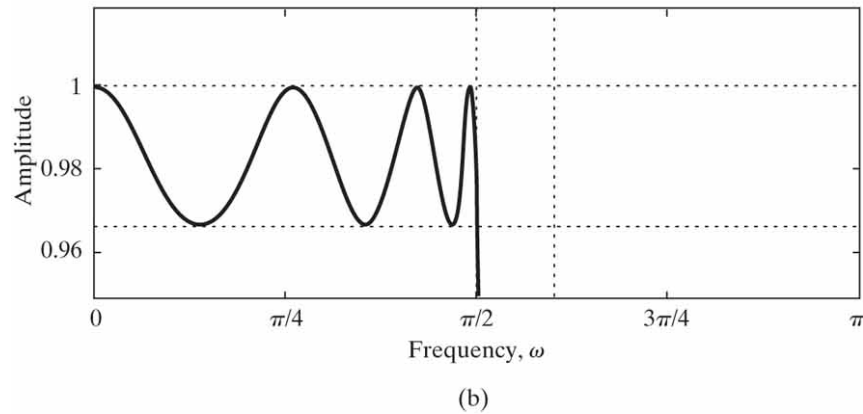
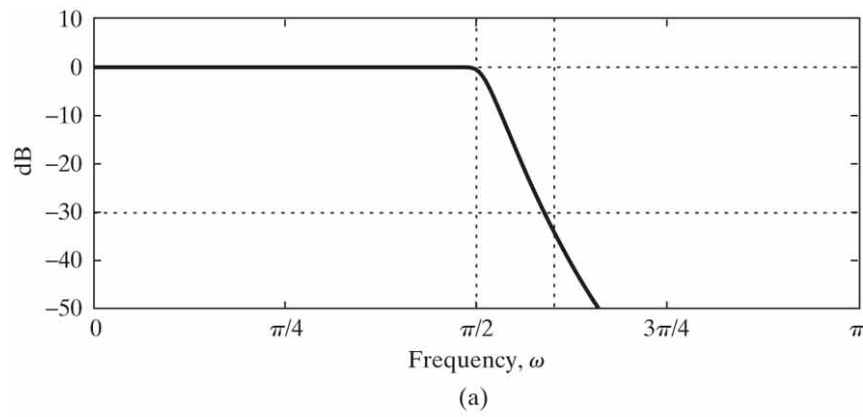




Chebyshev

□ Type I

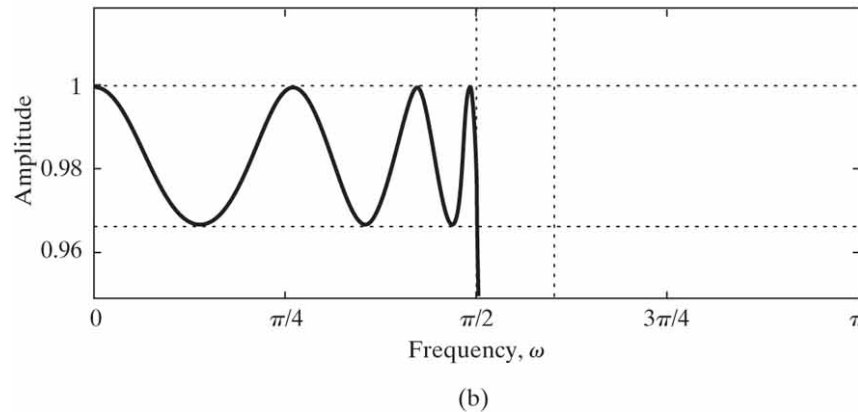
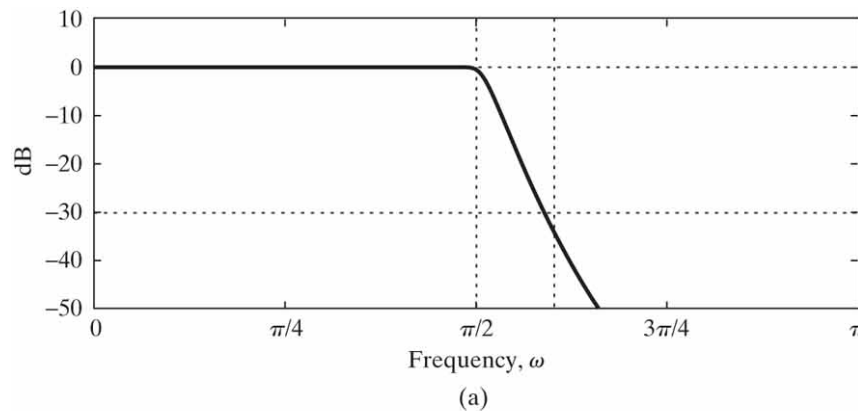
- Equiripple in pass band and monotonic in stop band



Chebyshev

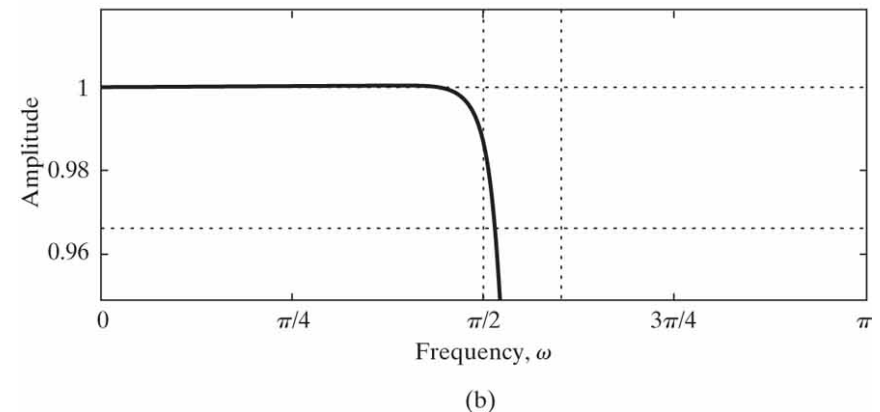
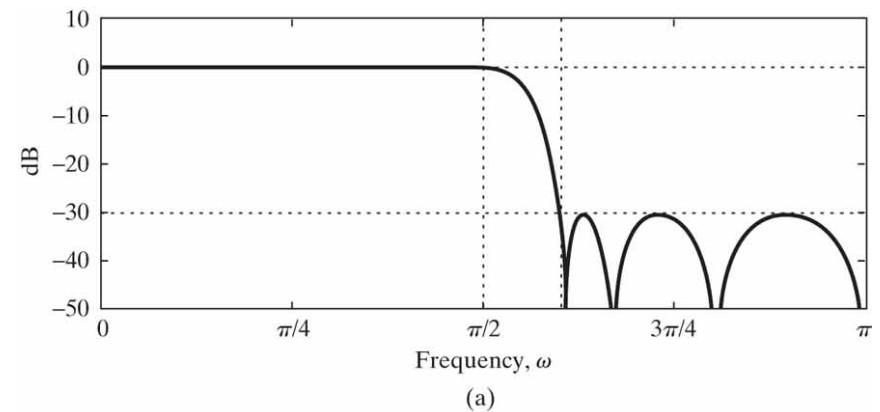
□ Type I

- Equiripple in pass band and monotonic in stop band



□ Type II

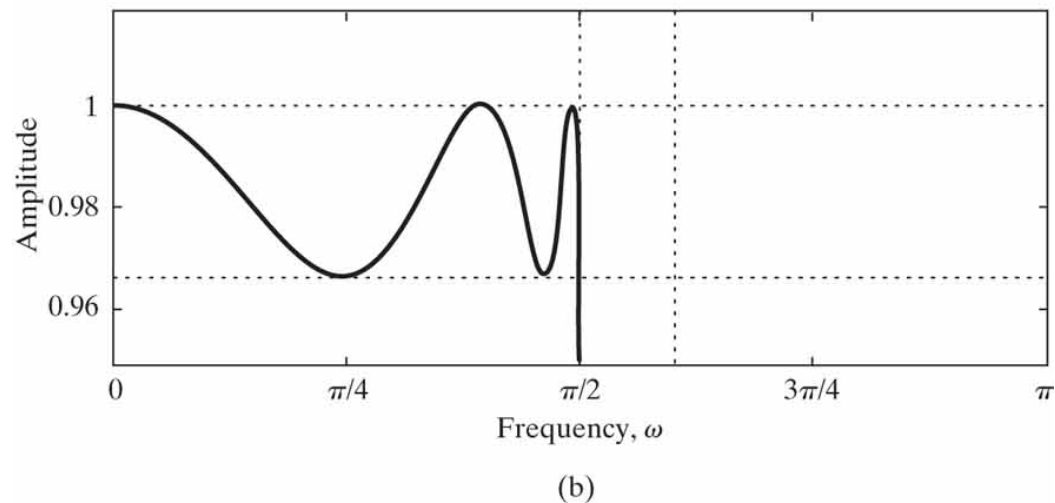
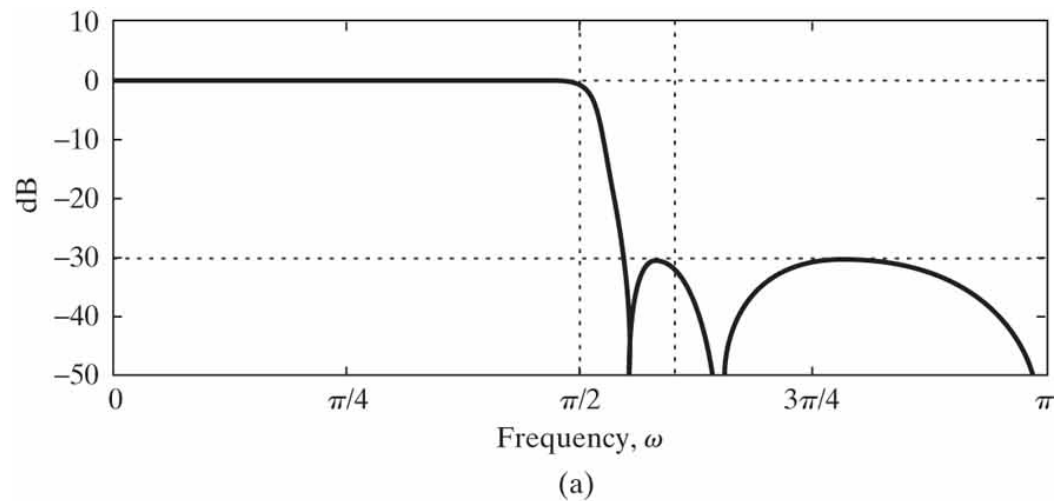
- Monotonic in pass band and equiripple in stop band



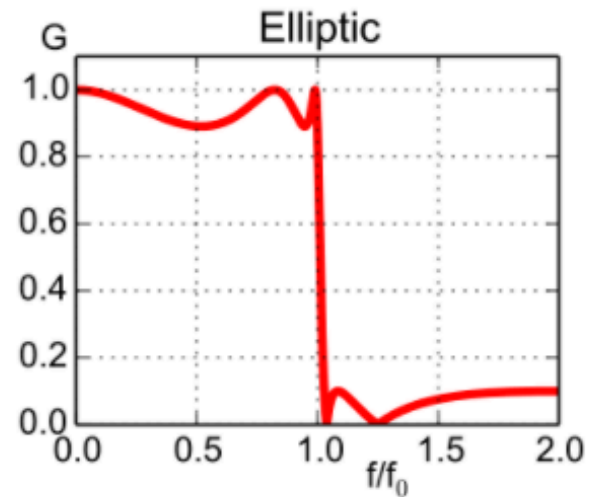
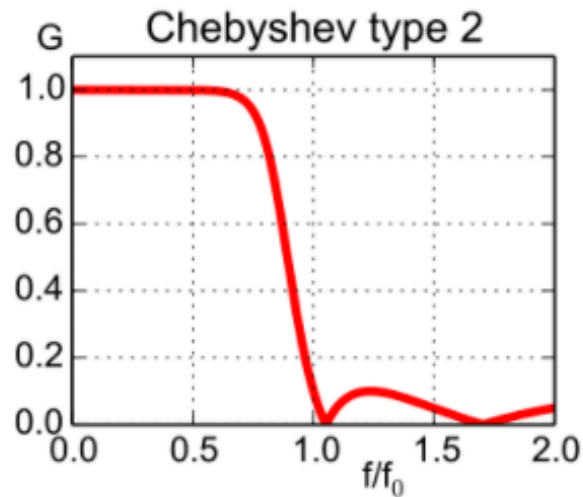
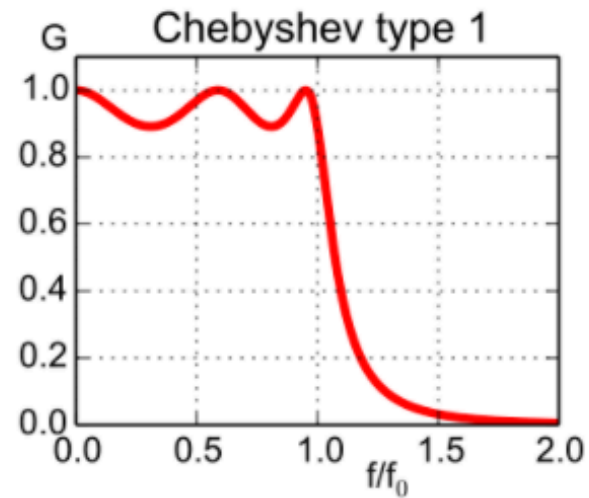
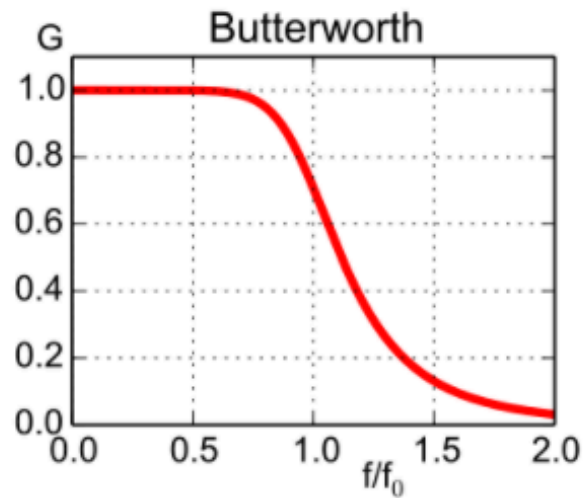


Elliptic

- Elliptic
 - Equiripple in pass and stop bands



Comparisons





Big Idea

❑ IIR

- Design from continuous time filters with mapping of s-plane onto z-plane
 - Linear mapping – impulse invariance
 - Non-linear mapping – bilinear transformation

❑ DT filter transformations

- Transform z-plane with rational function $G(z^{-1})$
 - Constraints on G for causal/stable systems



Admin

❑ Midterm

- Thursday 3/16 in person during class in DRLB A8
- Covers lectures 1-14
 - Doesn't cover data converters and noise shaping
- Old exams online
 - Disclaimer: 2020/2021 had different exam coverage
- Closed book/notes
- Can bring 1 double-sided 8"x11" cheat sheet and non-cell phone calculator

❑ Will post proj 1 on Thursday 3/16