

University of Pennsylvania
Department of Electrical and System Engineering
Computer Organization

ESE534, Spring 2012

Assignment 4: Microcode Processor

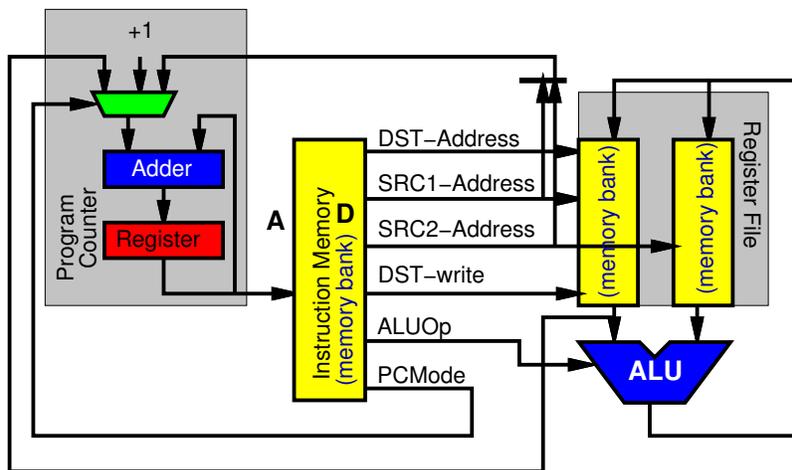
Monday, Feb. 6

Due: Monday, February 13, 12:00PM

We will build up an area model for a microcoded processor, write two simple programs, and estimate areas.

Area Model:

- $\text{Area}(\text{register}) = 4$
- $\text{Area}(\text{2-input gate}) = 2$
- $\text{Area of a } d\text{-entry, } w\text{-bit wide memory bank} = d(2 \log_2(d) + w) + 10w$



1. Determine the area of the ALU as a function of width, w .
 - (a) Select the encodings for ALU operations in Table 1 (you will want to try to select them to simplify the bitslice and non-bitslice logic).
 - (b) Write Boolean logic equations for the ALU bitslice to support the operations indicated in Table 1.
 - (c) Add parentheses to the ALU bitslice equations so it is easy to count the number of 2-input gates required.
 - (d) How many 2-input gates does the bitslice require?
 - (e) Identify any non-bitslice logic you may need, write Boolean logic equations, and report the gate count for this logic.
 - (f) Write the equation for the area of a w -bit ALU.

2. Determine the total area of the memory banks serving as the “register file” as a function of datapath width, w , and number of data items, r , held in each bank (*i.e.* the number of registers). Assume the two-bank register file model shown above and in class.
 - (a) Write the equation for the area of the w -wide, r -deep register file.
3. Determine the area of the memory bank used for the instruction memory as a function of r and the number of instructions stored, i .
 - (a) How many bits does the instruction memory need to supply?
 - (b) Write the equation for the area of the instruction memory as a function of r and i .
4. Determine the area of the program counter as a function of the number of instructions in the instruction memory, i . Assume the program counter block includes the mux shown (also defined by Table 2). You don’t have to worry about the Stop case; we’ll assume other logic takes care of that.
 - (a) How many bits does the program counter need to store?
 - (b) Write equations for the bitslice of the program counter (including both the mux selection and addition).
 - (c) How many 2-input gates are required for each program counter bitslice?
 - (d) Write the equation for the area of the program counter supporting an instruction memory with i instructions.
5. Determine the area of the processor as a function of (i, r, w) .
 - (a) Composing your results above, write the equation for a processor with the parameters (i, r, w) .
 - (b) For the case where $(i = 16, r = 8, w = 16)$, make a table to show the area breakdown by functional units (ALU, register file, instruction memory, program counter). Show both the absolute area and percentage of total in the table.
 - (c) Show a similar breakdown for the case $(i = 256, r = 32, w = 16)$.
 - (d) How does the area to hold each instruction compare to the area of the ALU as a function of w ? Specifically note when the instruction storage area is larger or smaller than the ALU.
6. Write microcode instructions for an $8b \times 8b$ multiply on a $w = 16$ processor without branching (PC-Mode=Increment) and estimate the area of the minimum processor to support.
 - (a) Write the set of instructions required. Try to minimize the number of instructions and registers needed.
 - (b) How many cycles does this require to execute?

aluop	operation
ADD	$out \leftarrow input1 + input2$
INV	$out \leftarrow \sim(input1)$
SUB	$out \leftarrow input1 - input2$
XOR	$out \leftarrow input1 \wedge input2$
OR	$out \leftarrow input1 input2$
INCR	$out \leftarrow input1 + 1$
AND	$out \leftarrow input1 \& input2$
SRA	$out \leftarrow input1 \gg 1; out[w - 1] = input1[w - 1]$
SRL	$out \leftarrow input1 \gg 1; out[w - 1] = 0$
SLA	$out \leftarrow input1 \ll 1$
SLL	$out \leftarrow input1 \ll 1$

Table 1: Operations supported by the ALU

PC-Mode	encode	PC Behavior
Increment	00	$PC \leftarrow PC + 1$
Add Instr	01	$PC \leftarrow PC + (SRC1 \text{ concat } SRC2)$ treat as signed number so can be negative.
Add Reg	10	$PC \leftarrow PC + register_file[SRC1]$
Stop	11	$PC \leftarrow 0$ and stop executing

Table 2: Program Counter Modes (PC-Mode)

- (c) How many registers do you need to use?
- (d) Use your area model to estimate the area of the minimum processor that will support your code.
7. Write microcode instructions for an $8b \times 8b$ multiply on a $w = 16$ processor with branching (you may use all 3 PC-Modes) and estimate the area of the minimum ALU to support.
- (a) Write the set of instructions required. Try to minimize the number of instructions and registers needed.
- (b) How many cycles does this require to execute?
- (c) How many registers do you need to use?
- (d) Use your area model to estimate the area of the minimum processor that will support your code.
- (e) Based on your results, for this multiplication task, what is the impact of supporting branching on the delay (cycles—assume cycle time remains the same) and area of the minimum supporting processor implementation(s)?