

ESE535: Electronic Design Automation

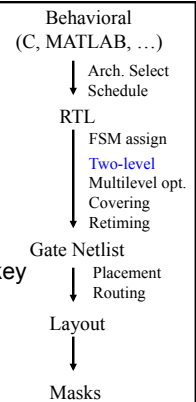
Day 18: March 25, 2013
Two-Level Logic-Synthesis



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Today

- Two-Level Logic Optimization
 - Problem
 - Definitions
 - Basic Algorithm: Quine-McCluskey
 - Improvements



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Problem

- **Given:** Expression in combinational logic
- **Find:** Minimum (cost) sum-of-products expression
- Ex.
 - $Y = a*b*c + a*b*/c + a*/b*c$
 - $Y = a*b + a*c$

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EDA Use

- Minimum size PLA, PAL, ...
 - Programmable Logic Array
 - Programmable Array Logic
- Minimum number of gates for two-level implementation
- Starting point for multi-level optimization

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Programmable Logic Arrays (PLAs)

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PLA

- Directly implement flat (two-level) logic
 - $O = a*b*c*d + !a*b*d + b*c*d$
- Exploit substrate properties allow wired-OR

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Wired-or

- Connect series of inputs to wire
- Any of the inputs can drive the wire high

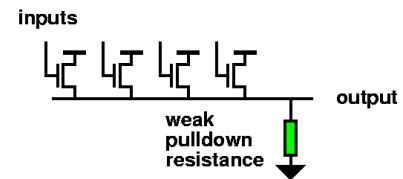


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Wired-or

- Obvious Implementation with Transistors

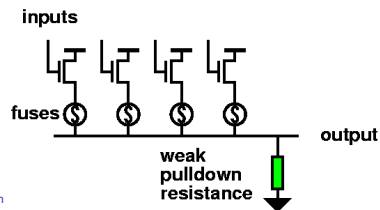


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Programmable Wired-or

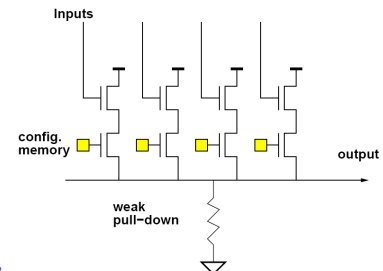
- Use some memory function to programmable connect (disconnect) wires to OR
- Fuse:



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Programmable Wired-or

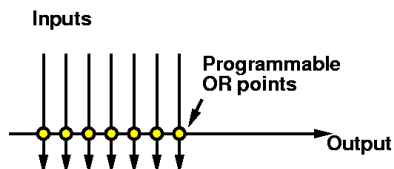
- Memory configurable PLA model



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Diagram Wired-or

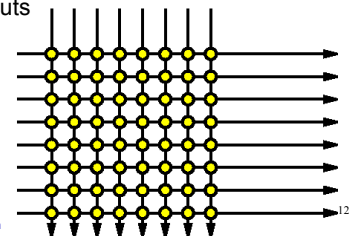


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Wired-or array

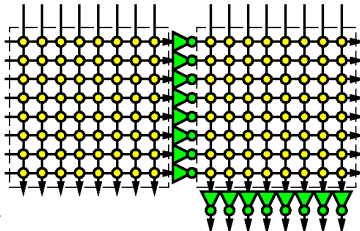
- Build into array
 - Compute many different or functions from set of inputs



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Combined **or**-arrays to PLA

- Combine two **or** (**nor**) arrays to produce PLA (**or-and** / **and-or** array)



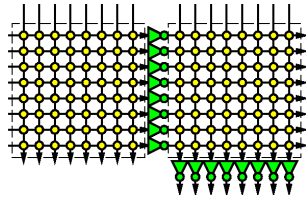
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PLA

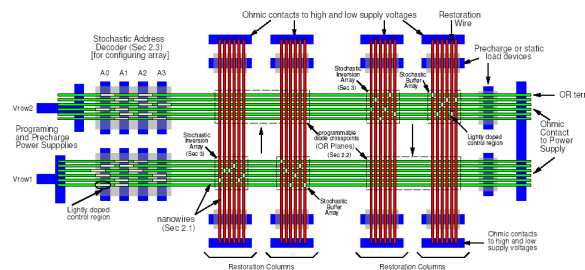
- Can implement each **and** on single line in first array
- Can implement each **or** on single line in second array

Strictly speaking:
or in first term **and** in second,
but with both polarities of inputs, can invert so is **and-or**.



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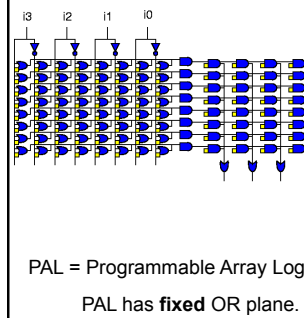
Nanowire PLA



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PLA and PAL



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...back to optimization...

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EDA Use for 2-level Logic Min.

- Minimum size PAL, PLA, ...
 - Programmable Logic Array
 - Programmable Array Logic
- Minimum number of gates for two-level implementation
- Starting point for multi-level optimization

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Complexity

- Set covering problem
 - NP-hard

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Terminology (1)

- Literals -- a , $\neg a$, b , $\neg b$,
 - Qualified, single inputs
- Minterms --
 - full set of literals covering one input case
 - in $y = a*b + a*c$
 - $a*b*c$
 - $a*\neg b*c$

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Cost

- PLA/PAL – to first order costs is:
 - number of product terms
- Abstract (mis, sis)
 - {multilevel, sequential} interactive synthesis
 - number of literals
 - $\text{cost}(y = a*b + a*c) = 4$
- General (simple, multi-level)
 - $\sum \text{cost}(\text{product-term})$
 - e.g. $\text{nand2} = 4$, $\text{nand3} = 5$, $\text{nand4} = 6 \dots$

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Terminology (2)

- Cube:
 - product covering one or more minterms
 - $Y = a*b + a*c$
 - cubes:

• $a*b*c$	abc
• $a*b$	ab
• $a*c$	ac

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Terminology (3)

- Cover:
 - set of cubes
 - sum products
 - $\{abc, a/bc, ab/c\}$
 - $\{ab, ac\}$

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Truth Table

- Also represent function

Specify on-set only			
a	b	c	y
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

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Cube/Logic Specification

- Canonical order for variables
- Use {0,1,-} to indicate input appearance in cube

- 0 = inverted
- 1 = not inverted
- - = not present

abc	y				
1 0 1	1		1 0 1	1	
1 1 0	1		1 1 0	1	
1 1 1	1		1 1 1	1	
			1 - 1	1	
			1 1 -	1	
			1 1 -	1	

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In General

- Three sets:
 - on-set (must be set to one by cover)
 - off-set (must be set to zero by cover)
 - don't care set (can be zero or one)
- Don't Cares
 - allow freedom in covering (reduce cost)
 - arise from cases where value doesn't matter
 - e.g. outputs in non-existent FSM state
 - data bus value when not driving bus

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Multiple Outputs

Truth Table:

a b	y x
0 0	1 1
0 1	0 0
1 0	0 0
1 1	0 1

Convert to
single-output
problem

a b	y x	o
0 0	1 -	1
0 0	- 1 1	
0 1	0 -	1
0 1	- 0 1	
1 0	0 -	1
1 0	- 0 1	
1 1	0 -	1
1 1	- 1 1	

On-set
for result

001-
00-1
010-
01-0
100-
10-0
110-
11-1

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Multiple Outputs

- Can reduce to single output case
 - write equations on inputs and each output
 - with onset for relation being true
 - after cover
 - remove literals associated with outputs

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Multiple Outputs

- Could Optimize separately
- By optimizing together
 - Maximize sharing of cubes/product-terms

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Multiple Outputs

- Consider:
 - $X = a/b + ab + ac$
 - $Y = bc$
- Trivial solution has 4 product terms

000 10	000 10
001 11	001 11
010 00	010 00
011 00	011 00
100 00	100 00
101 11	101 11
110 10	110 10
111 10	111 10

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Multiple Outputs

- Consider:
 - $X = a/b + ab + ac$
 - $Y = bc$
- Now read off cover:
 - $Y = bc$
 - $A = a/b/c + bc + ab$
 - $= a/b + bc + ab$

```

000 10
001 11
010 00
011 00
100 00
101 11
110 10
111 10
    
```

Annotations:
 - 000 10 and 001 11 are grouped by a red arrow pointing to **-01 11** (green).
 - 001 11 and 011 00 are grouped by a red arrow pointing to **01- 00** (blue).
 - 110 10 and 111 10 are grouped by a red arrow pointing to **11- 10** (pink).

Only need 3 product terms
(versus 4 w/ no sharing)

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Prime Implicants

- Implicant -- cube in on-set
 - (not entirely in don't-care set)
- Prime Implicant -- implicant, not contained in any other cube
 - for $y = a*b + a*c$
 - $a*b$ is a prime implicant
 - $a*b*c$ is not a prime implicant (contained in ab , ac)
 - i.e.* largest cube still in on-set (on+dc-sets)

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Prime Implicants

- Minimum cover will be made up of primes
 - fewer products if cover more
 - fewer literals in prime than contained cubes
- Necessary but not sufficient that minimum cover contain only primes
 - $y = ab + ac + b/c$
 - $y = ac + b/c$
- Number of PI's can be exponential in input size
 - more than minterms, even!
 - Not all PI's will be in optimum cover

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Restate Goal

- Goal in terms of PIs
 - Find minimum size set of PIs that cover the on-set.

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Essential Prime Implicants

- Prime Implicant which contains a minterm not covered by any other PI
 - Essential PI **must** occur in any cover
 - $y = ab + ac + b/c$
 - ab 11- 110 111
 - ac 1-1 101 111 * essential (only 101)
 - b/c -10 110 010 * essential (only 010)

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Computing Primes

- Start with minterms
 - for on-set and dc-set
- merge pairs (distance one apart)
- for each pair merged,
 - mark source cubes as covered
- repeat merging for resulting cube set
 - until no more merging possible
- retain all unmarked cubes which aren't entirely in dc-set

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Compute Prime Example

0 0000
5 0101
7 0111
8 1000
9 1001
10 1010
11 1011
14 1110
15 1111

Note this is preclass 3.

(in-class assignments, back of preclass sheet;
record solutions on board.)

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Compute Prime Example

0 0000
5 0101
7 0111
8 1000
9 1001
10 1010
11 1011
14 1110
15 1111

0, 8 -000
5, 7 01-1
7,15 -111
8, 9 100-
8,10 10-0
9,11 10-1
10,11 101-
10,14 1-10
11,15 1-11
14,15 111-

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Compute Prime Example

0 0000	0, 8 -000	0, 8 -000	/b/c/d /abd bcd a/b ac
5 0101	5, 7 01-1	5, 7 01-1	
7 0111	7,15 -111	7,15 -111	
8 1000	8, 9 100-	8, 9 100-	
9 1001	8,10 10-0	<u>8,10 10-0</u>	
10 1010	9,11 10-1	<u>9,11 10-1</u>	
11 1011	10,11 101-	<u>10,11 101-</u>	
14 1110	10,14 1-10	<u>10,14 1-10</u>	
15 1111	11,15 1-11	<u>11,15 1-11</u>	
	14,15 111-	<u>14,15 111-</u>	

8, 9,10,11 10--
10,11,14,15 1-1-

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Covering Matrix

• Minterms × Prime Implicants

	/b/c/d	/abd	bcd	a/b	ac
0000	X				
0101		X			
0111		X	X		
1000	X			X	
1001				X	
1010				X	X
1011				X	X
1110					X
1111		X			X

Goal:
minimum
cover

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Essential Reduction

- Must pick essential PI Which essential?
– pick and eliminate row and column

	/b/c/d	/abd	bcd	a/b	ac
0000	X				
0101		X			
0111		X	X		
1000	X				
1001				X	
1010				X	X
1011				X	X
1110					X
1111			X		X

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Essential Reduction

- This case:
 - Cover determined by essentials
 - Preclass 3: $ac + a/b + /abd + /b/c/d$
- General case:
 - Reduces size of problem

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Dominators: Column

- If a column (PI) covers the same or strictly more than another column
– can remove **dominated** column

	B	C	D	E	F	G	H
0101	X	X					
0111		X	X				
1000						X	X
1010					X	X	
1110				X	X		
1111			X	X			

C dominates B

Any others?

G dominates H

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Dominators: Column

- If a column (PI) covers the same or strictly more than another column
– can remove **dominated** column

	B	C	D	E	F	G	H
0101	X	X					
0111		X	X				
1000						X	X
1010					X	X	
1110				X	X		
1111			X	X			

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New Essentials

- Dominance reduction may yield new Essential PIs

What's essential?

	C	D	E	F	G
0101	X				
0111	X	X			
1000					X
1010			X	X	
1110			X	X	
1111		X	X		

C, G now essential

C D E F G

1110 X X
1111 X X

What now?

E dominates D and F

Cover = {C, E, G}

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Dominators: Row

- If a row has the same (or strictly more) PIs than another row, the larger row dominates

– we can remove the **dominating** row

• (NOTE OPPOSITE OF COLUMN CASE)

	C	D	E	F	G
0101	X				
0111	X	X			
1000					X
1010			X	X	
1110			X	X	
1111		X	X		

0111 dominates 0101
remove 0111

Others?

1010 dominates 1000
remove 1010

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Cyclic Core

- After applying reductions
 - essential
 - column dominators
 - row dominators
- May still have a non-trivial covering matrix
- How do we move forward from here?

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Example

	A	B	C	D	E	F	G	H
0000	X							X
0001	X	X						
0101			X	X				
0111				X	X			
1000						X	X	
1010						X	X	
1110					X	X		
1111				X	X			

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Cyclic Core

- Cannot select (e.g. essential) or exclude (e.g. dominated) a PI definitively.
- Make a guess
 - A in cover
 - A not in cover
- Proceed from there

Example

	A	B	C	D	E	F	G	H	
0000	X							X	A in Cover: What now?
0001	X	X							B C D E F G H
0101		X	X						0101 X X
0111			X	X					0111 X X
1000						X	X		1000 X X
1010					X	X			1010 X X
1110				X	X				1110 X X
1111			X	X					1111 X X

Example

	A	B	C	D	E	F	G	H	
0000	X							X	A in Cover:
0001	X	X							B C D E F G H
0101		X	X						0101 X X
0111			X	X					0111 X X
1000						X	X		1000 X X
1010					X	X			1010 X X
1110				X	X				1110 X X
1111			X	X					1111 X X

C dominates B
G dominates H

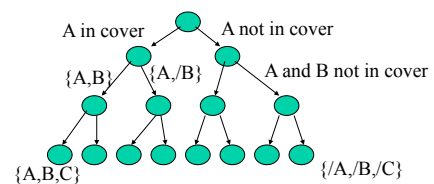
Example

	A	B	C	D	E	F	G	H	
0000	X							X	What now?
0001	X	X							A not in Cover:
0101		X	X						B C D E F G H
0111			X	X					0000 X
1000						X	X		0001 X
1010					X	X			0101 X X
1110				X	X				0111 X X
1111			X	X					1000 X X

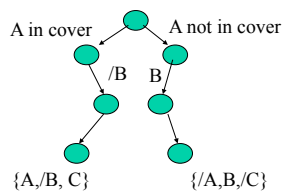
Basic Two-Level Minimization (espresso-exact)

- Generate Prime Implicants
- Reduce (essential, dominators)
- If not done,
 - pick a cube
 - branch (back to reduce) on selected/not
 - i.e. search tree ... branch and bound
- Save smallest

Branching Search



Branching Search w/ Implications



Implications Prune Tree
(like BCP in SAT)

Only exponential in decision
where must branch

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Covering Technique?

- Possibly useful for dataflow subgraph selection? (Day 15)
 - Treat application components as rows (minterms)
 - Treat patterns as columns (PIs)
- But, more general (complicated) cost model

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Optimization

- Summarize Minterms (signature cubes)
 - rows represent collection of minterms with same primes
- Avoid generating full set of PIs
 - pre-combining dominators during generation
- Branch-and-bound pruning
 - get lower bound on remaining cost of a cover by computing independent set of primes
 - (not necessarily maximal, that would be NP-hard)

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Heuristic Variant

- Don't backtrack when select prime for inclusion/exclusion
 - pick cover large set of minterms/signatures
 - weight to select "hard" to cover signatures
- Generate reduced set of PIs
- Iterative improvement

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Canonical Form

- Can start with *any* form of logical expression
- Get unique truth-table/minterms
- Problem not sensitive to input statement
 - compare covering (decomposition)
 - compare sequential programming languages
- **Cost:** potentially exponential explosion in minterms/PIs

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Summary

- Formulate as covering problem
- Solution space restricted to PIs
- Essentials must be in solution
- Use dominators to further reduce space
- Then branching/pruning to explore rest of PIs
- Ways to reduce work
 - group minterms/PIs together early
 - mostly fall into this general scheme

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Big Ideas

- Canonical Form
 - eliminate bias of input specification
- Technique:
 - branch-and-bound
 - pruning search – exploit structure
 - Dominators

Admin

- Assign5b due today
- Reading for Wednesday online (web)
- Withdraw date is Friday
 - Probably won't get anything further graded
- Assign 6 & 7 out today
- No office hours on Tuesday
 - Makeup office hours Wed. 5pm
 - ...or send email, make appointment