

Neurosymbolic Learning

CIS 7000: Trustworthy Machine Learning, Apr 17

Ziyang Li, University of Pennsylvania



Ziyang Li



Jiani Huang



Prof. Mayur Naik

Joint Work With:

Jason Liu, Felix Zhu, Eric Zhao, William Dodds,
Neelay Velingker, Rajeev Alur

Two separate paradigms of programming

Classical Algorithms

Suited for exactly defined tasks
on structured input domains

Deep Learning

Suited for tasks which cannot be hand-
programmed or have unstructured input

Two separate paradigms of programming

Classical Algorithms

Suited for exactly defined tasks
on structured input domains

e.g.

- Sort a list of numbers
- Find shortest path
- Solve boolean constraints

Deep Learning

Suited for tasks which cannot be hand-
programmed or have unstructured input

Two separate paradigms of programming

Classical Algorithms

Suited for exactly defined tasks
on structured input domains

e.g.

- Sort a list of numbers
- Find shortest path
- Solve boolean constraints

Deep Learning

Suited for tasks which cannot be hand-
programmed or have unstructured input

e.g.

- Detecting objects in image
- Parse natural language text
- Control in physical environment



Neurosymbolic to combine both worlds...

Classical Algorithms

Suited for exactly defined tasks
on structured input domains

Deep Learning

Suited for tasks which cannot be hand-
programmed or have unstructured input

symbolic \oplus neural = neurosymbolic

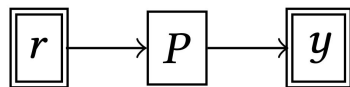
Neurosymbolic Learning...

=

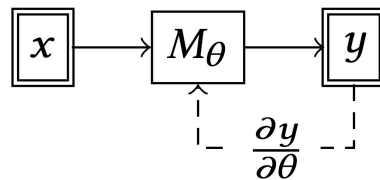
Machine learning with both neural and symbolic components



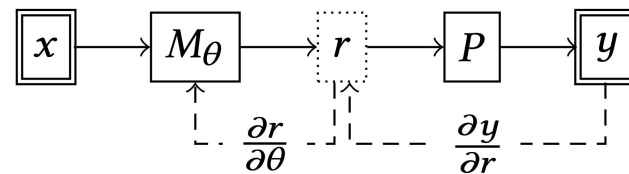
Neurosymbolic Learning of addition(3, 5, 8)



Logic Program

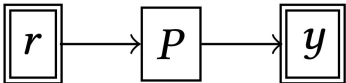
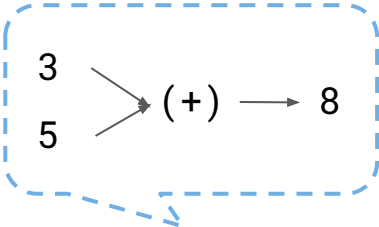


Neural Model

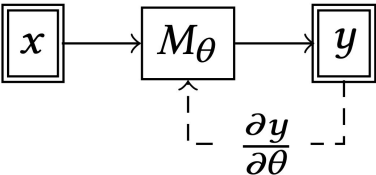


A Neurosymbolic Program

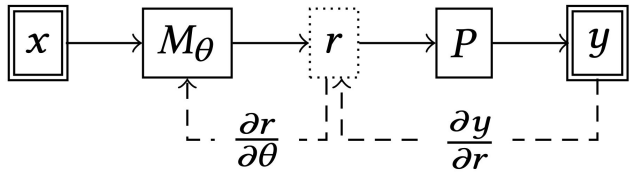
Neurosymbolic Learning of addition(3, 5, 8)



Logic Program

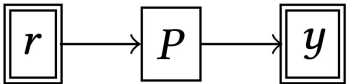
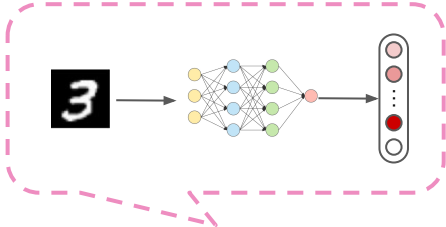
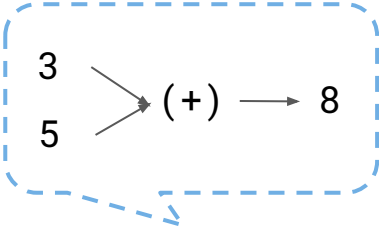


Neural Model

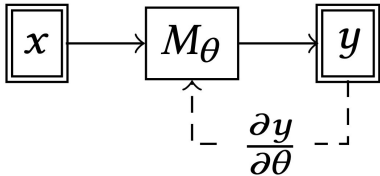


A Neurosymbolic Program

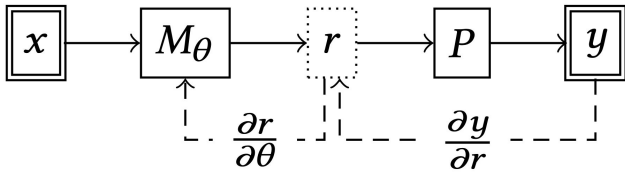
Neurosymbolic Learning of addition(3, 5, 8)



Logic Program

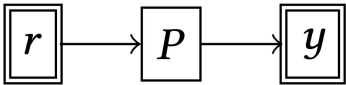
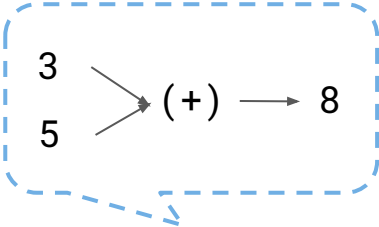


Neural Model

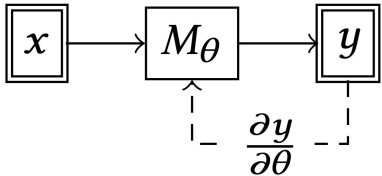
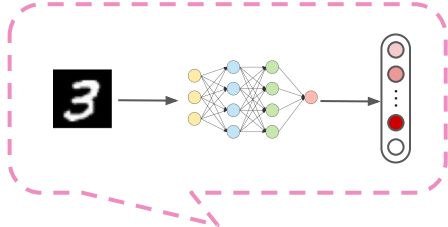


A Neurosymbolic Program

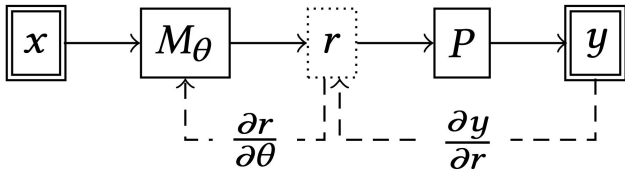
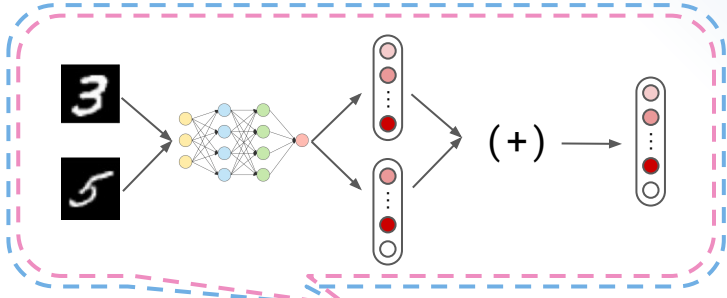
Neurosymbolic Learning of addition(3, 5, 8)



Logic Program

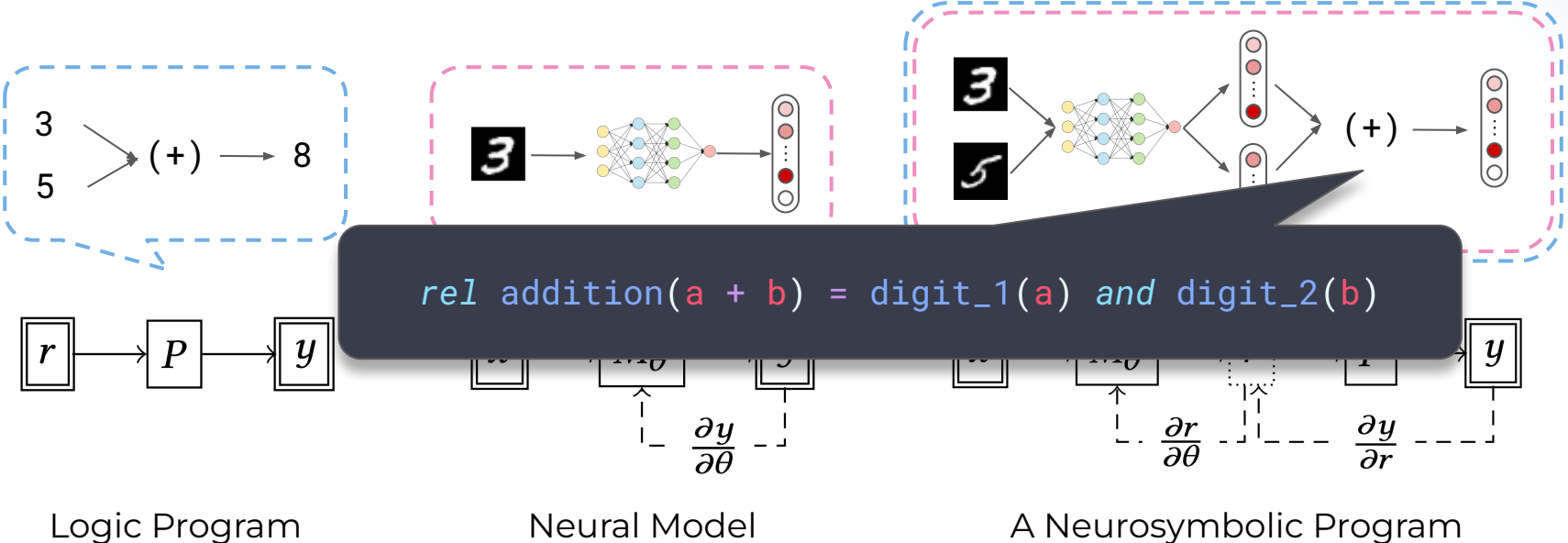


Neural Model



A Neurosymbolic Program

Neurosymbolic Learning of `addition(3, 5, 8)`



Neurosymbolic Learning of addition(3, 5, 8)

```
rel addition(a + b) = digit_1(a) and digit_2(b)
```

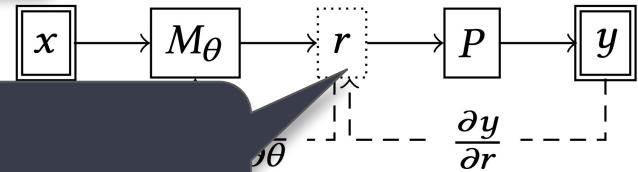
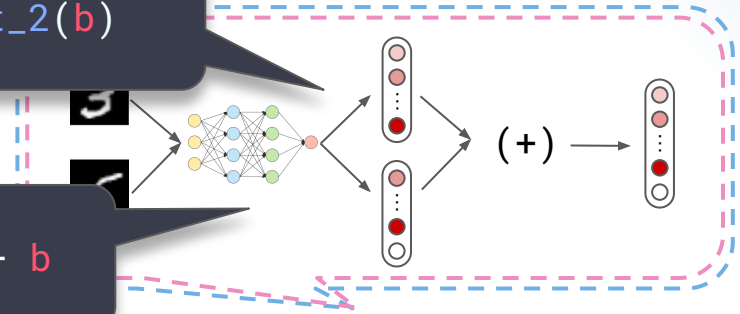
Scallop (Li et. al., Datalog like syntax)

```
addition(r) :- digit_1(a), digit_2(b), r is a + b
```

DeepProblog (Manheave et. al., Prolog like syntax)

```
@ised.blackbox(a=IntRange(10), b=IntRange(10),  
               output=IntRange(19))  
def addition(a, b): return a + b
```

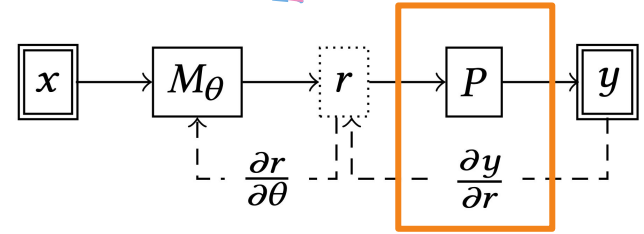
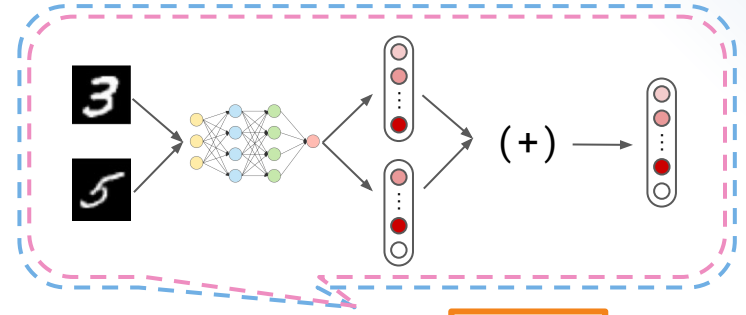
ISED (Breslin et. al., Python like syntax)



Symbolic Program

Neurosymbolic Learning of addition(3, 5, 8)

Neurosymbolic Frameworks aim to provide a **programming interface** for developers to write Neurosymbolic solutions.



A Neurosymbolic Program

A More Difficult Motivating Example: PacMan-Maze

A Motivating Example: PacMan-Maze



Step 0



Step 4



Step 7

State: 200x200 colored image

Action: Up, Down, Left, Right

(Environments are 5x5 grids randomized for each session)

How to combine neural and symbolic components?



Step 0



Step 4



Step 7

State: 200x200 colored image

Action: Up, Down, Left, Right

(Environments are 5x5 grids randomized for each session)

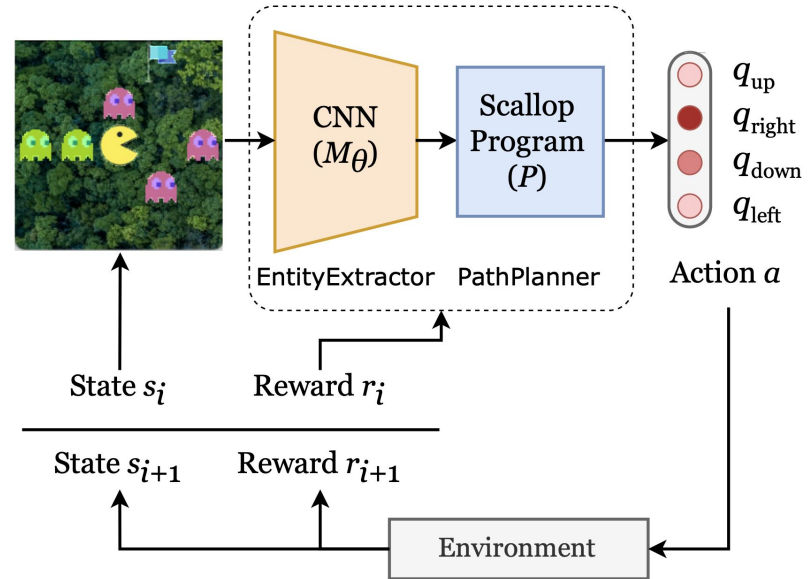
1. What is the **neural** component?
CNN that parses the image into entity positions
2. What does the **symbolic** program do?
Plan the optimal action to take at each state, given the possibly noisy entity positions

How to combine neural and symbolic components?



State: 200x200 colored image
Action: Up, Down, Left, Right

(Environments are 5x5 grids
randomized for each session)



Results after combining neural and symbolic



State: 200x200 colored image
Action: Up, Down, Left, Right

(Environments are 5x5 grids
randomized for each session)

	Neurosymbolic (with Scallop)	DQN
Success rate (reaches the goal within 50 steps)	99.4%	84.9%
# of Training episodes (to achieve the success rate)	50	50K

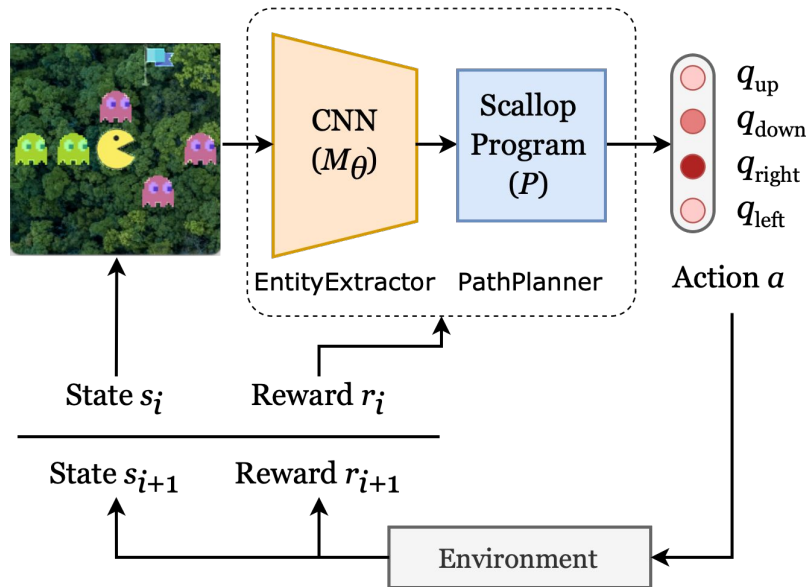
(Note: this is not entirely a fair comparison since our Scallop program encodes system dynamics and human knowledge)

A Motivating Example: PacMan-Maze



State: 200x200 colored image
Action: Up, Down, Left, Right

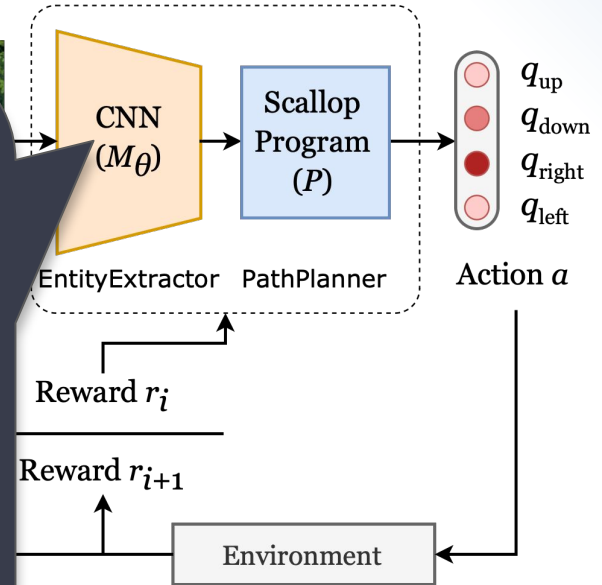
(Environments are 5x5 grids randomized for each session)



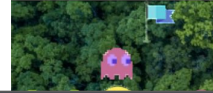
A Motivating Example: PacMan-Maze

```
class EntityExtractor(nn.Module):
    def __init__(self):
        super(EntityExtractor, self).__init__()
        self.conv1 = nn.Conv2d(...)
        self.conv2 = nn.Conv2d(...)
        self.fc1 = nn.Linear(in_features=288, out_features=256)
        self.fc2 = nn.Linear(in_features=256, out_features=4)
        self.relu = nn.ReLU()

    def forward(self, x):
        batch_size, _, _, _ = x.shape
        x = self.relu(self.conv1(x))
        x = self.relu(self.conv2(x))
        x = x.view(batch_size, -1)
        x = self.fc2(self.relu(self.fc1(x)))
        return torch.softmax(x, dim=1)
```



A Motivating Example: PacMan-Maze

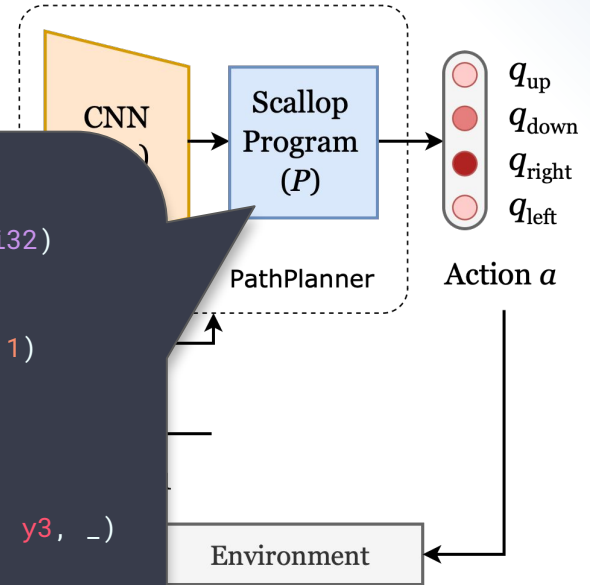


```
type Action = UP | RIGHT | DOWN | LEFT
type actor(x: i32, y: i32), goal(x: i32, y: i32), enemy(x: i32, y: i32)

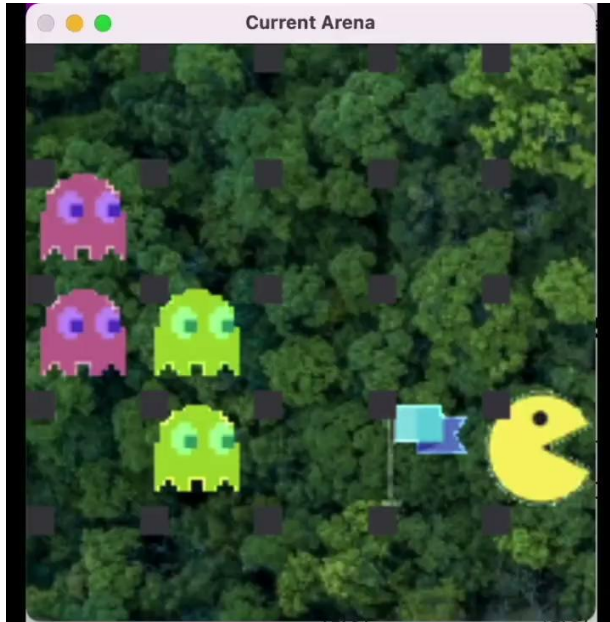
rel safe_cell(x, y) = grid_cell(x, y) and not enemy(x, y)
rel edge(x, y, x, y + 1, UP) = safe_cell(x, y) and safe_cell(x, y + 1)
// Rules for RIGHT, DOWN, and LEFT edges are omitted for brevity...

rel next_pos(p, q, a) = actor(x, y) and edge(x, y, p, q, a)
rel path(x, y, x, y) = next_pos(x, y, _)
rel path(x1, y1, x3, y3) = path(x1, y1, x2, y2) and edge(x2, y2, x3, y3, _)

rel next_action(a) = next_pos(p, q, a) and path(p, q, r, s) and goal(r, s)
```



Demo – Training the Agent!

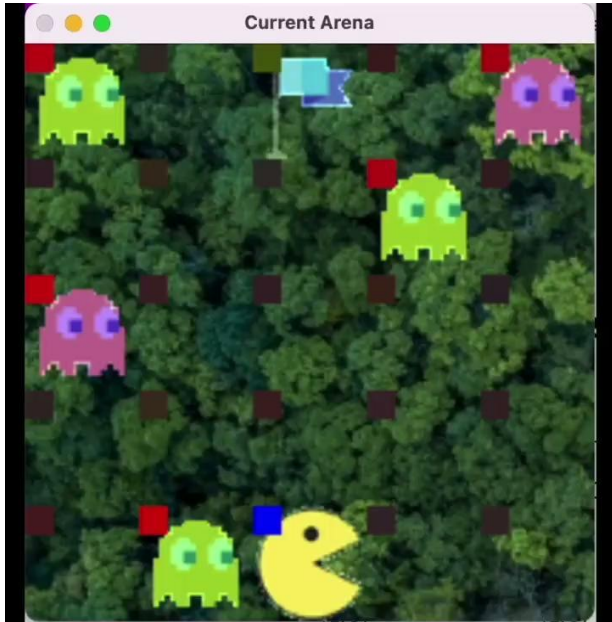


Marker on the top-left indicating NN prediction on what the cell represents (Saturation indicates confidence)



- Enemy (Red)
- PacMan (Blue)
- Goal (Green)

Demo – Testing the Agent!



Marker on the top-left indicating NN prediction on what the cell represents (Saturation indicates confidence)



- Enemy (Red)
- PacMan (Blue)
- Goal (Green)

Key Take Aways

Decomposing end-to-end neural solutions into separated **perception** + **reasoning** solutions...

1. Improves accuracy

Reasoning module is generalizable to combinatorically diverse situations

2. Learns faster

Neural models are good at recognizing patterns; and they are used only for it

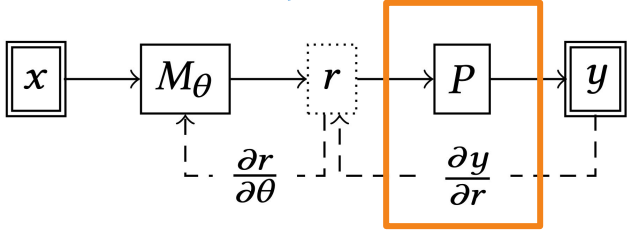
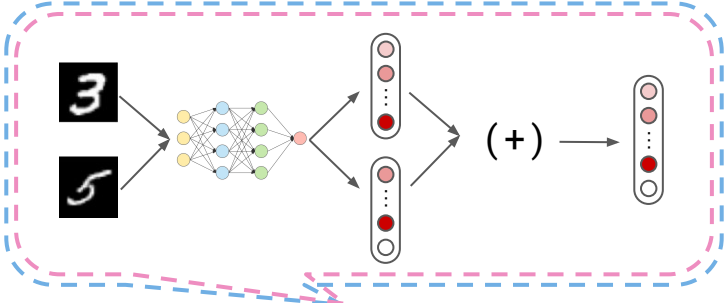
3. Is explainable

Decomposition gives explicit meaning to intermediate information



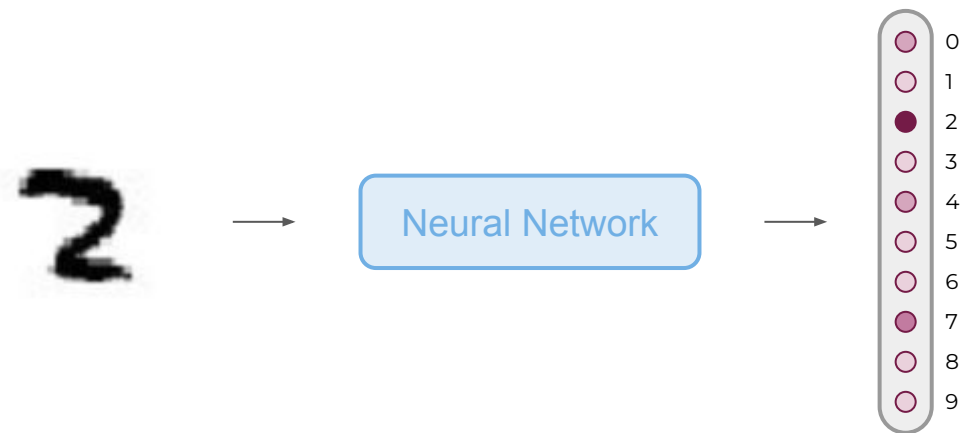
Differentiating Symbolic Programs

Back to adding two MNIST digits...

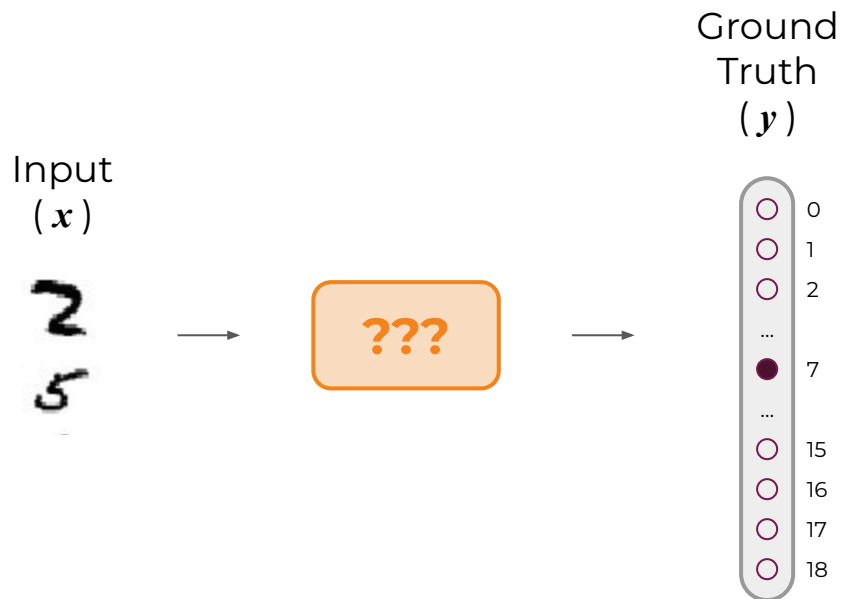


A Neurosymbolic Program

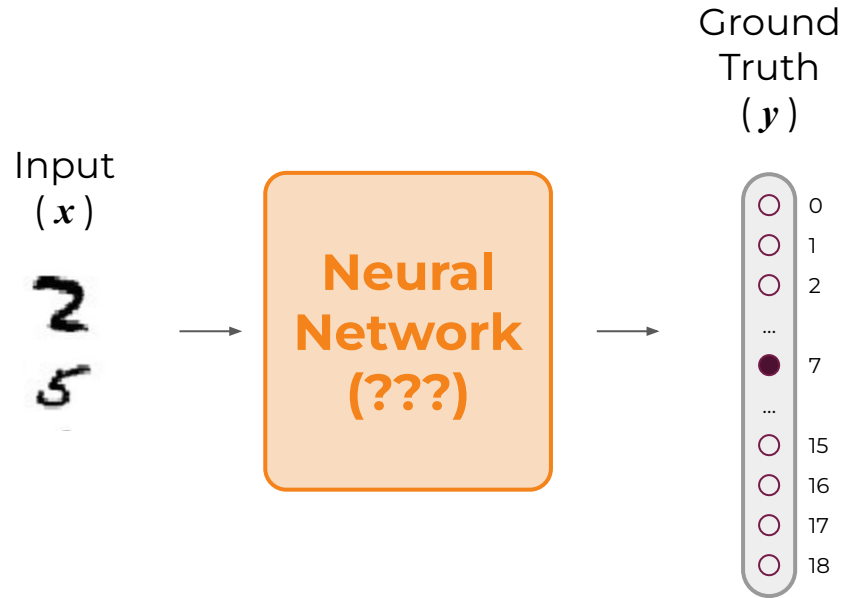
Using Neural Network to Classify One MNIST Digit



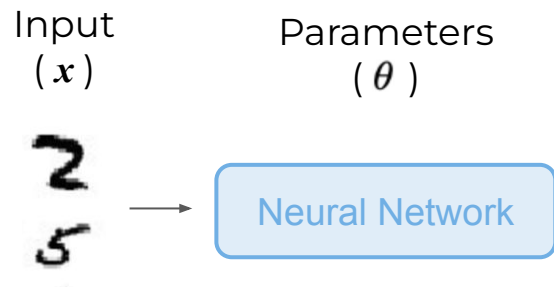
Training Loop for MNIST Addition Task



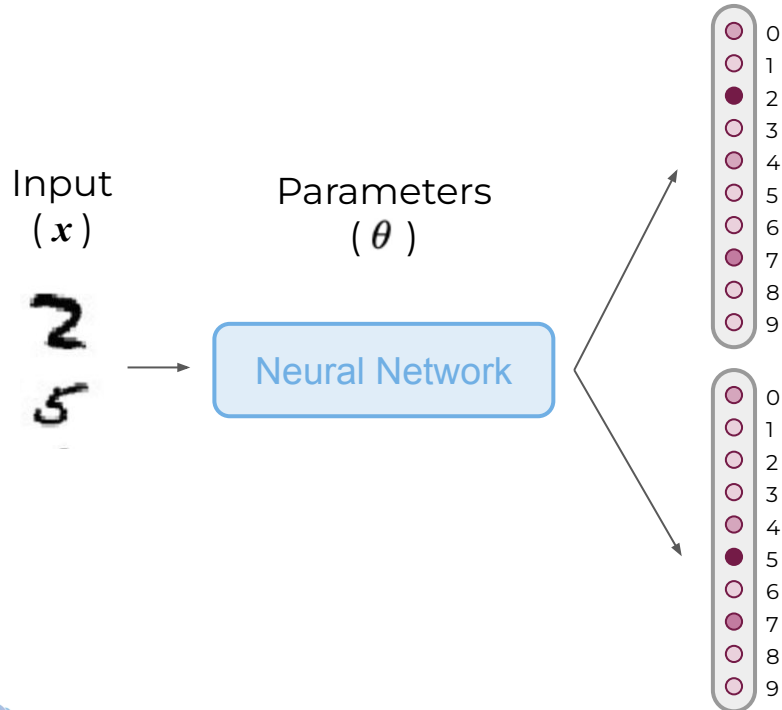
Training Loop for MNIST Addition Task



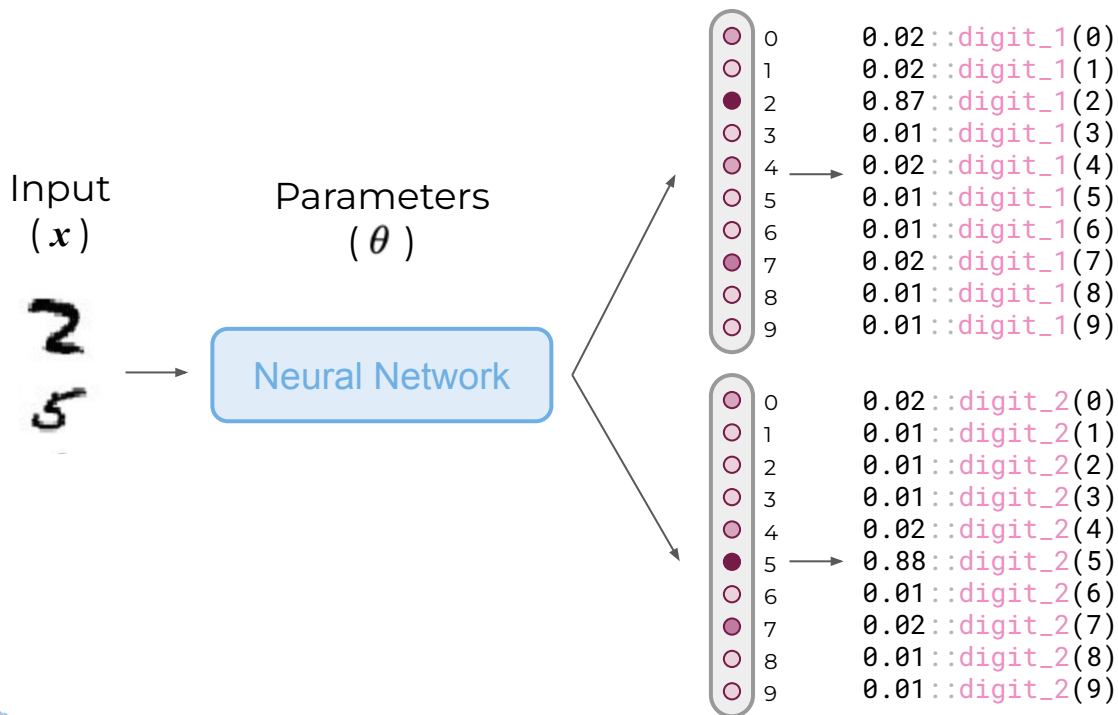
Training Loop for MNIST Addition Task



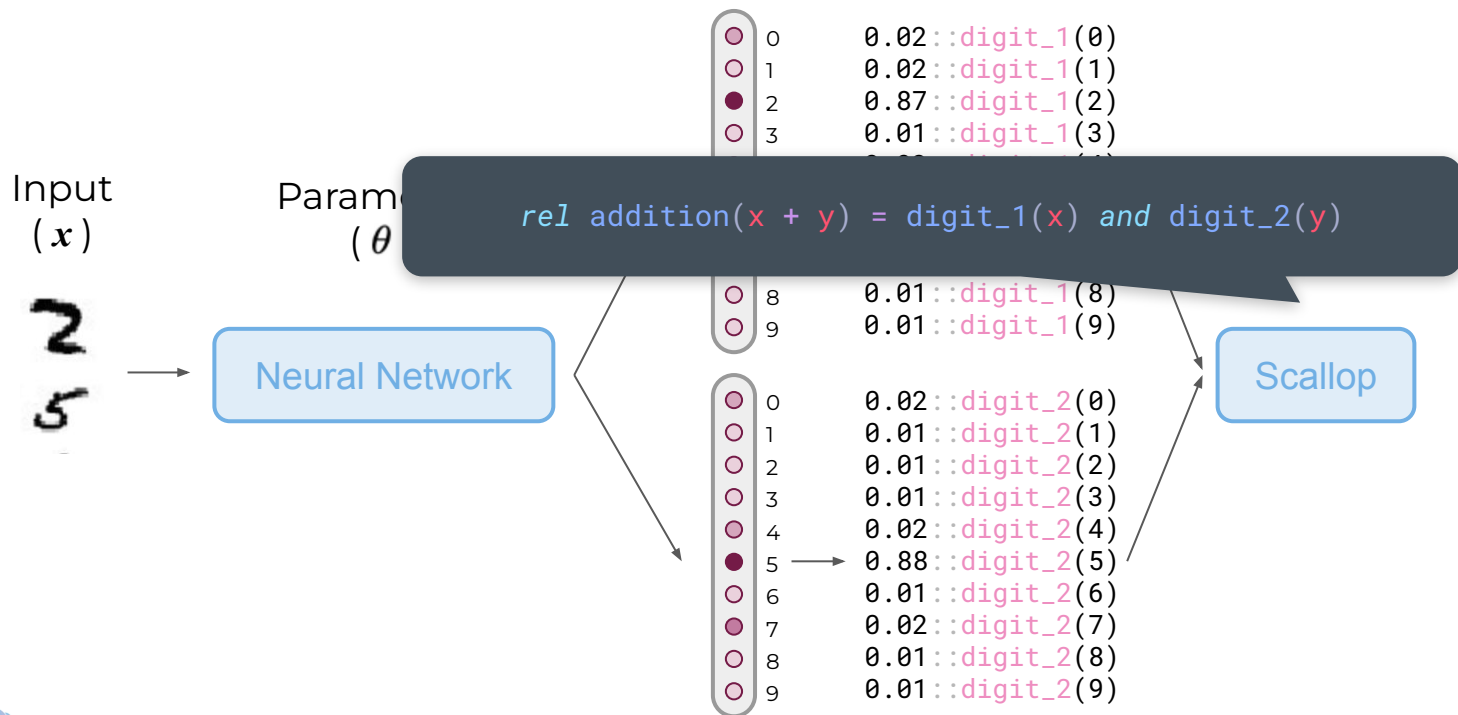
Training Loop for MNIST Addition Task



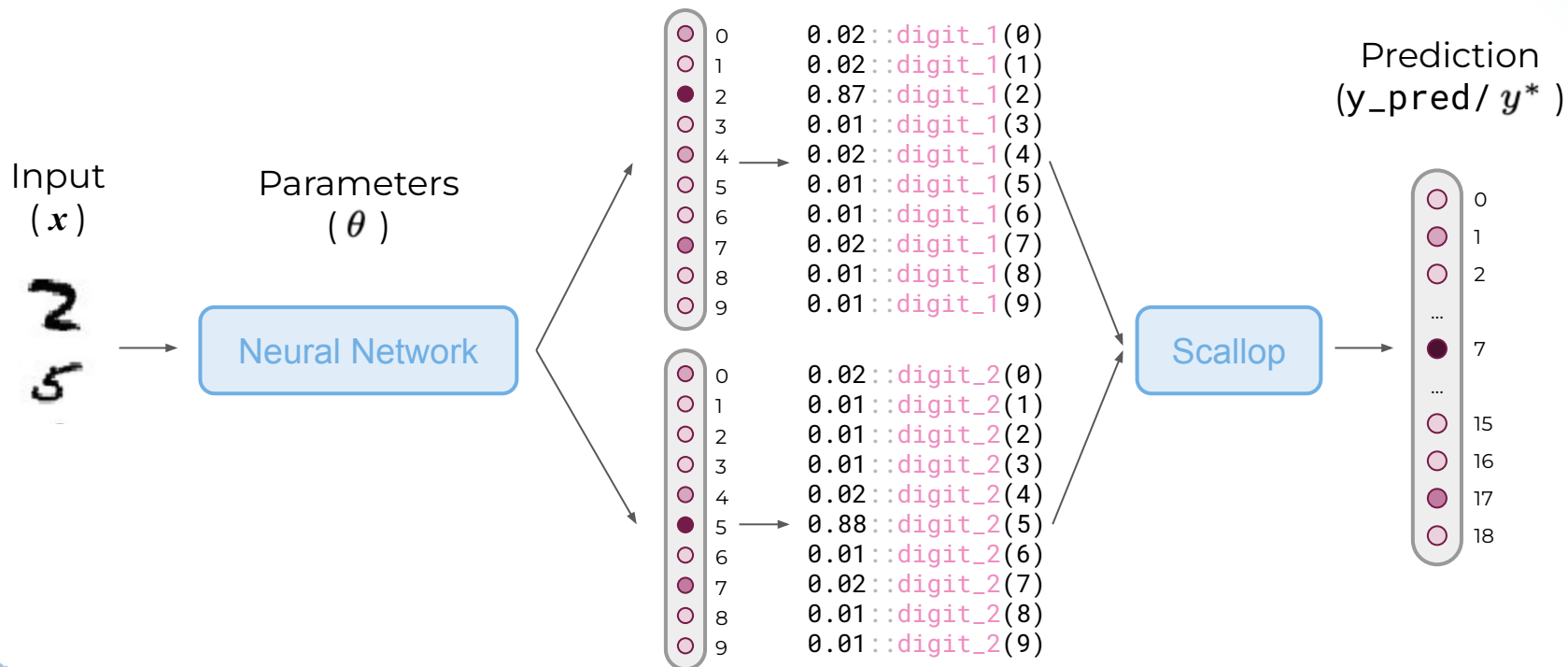
Training Loop for MNIST Addition Task

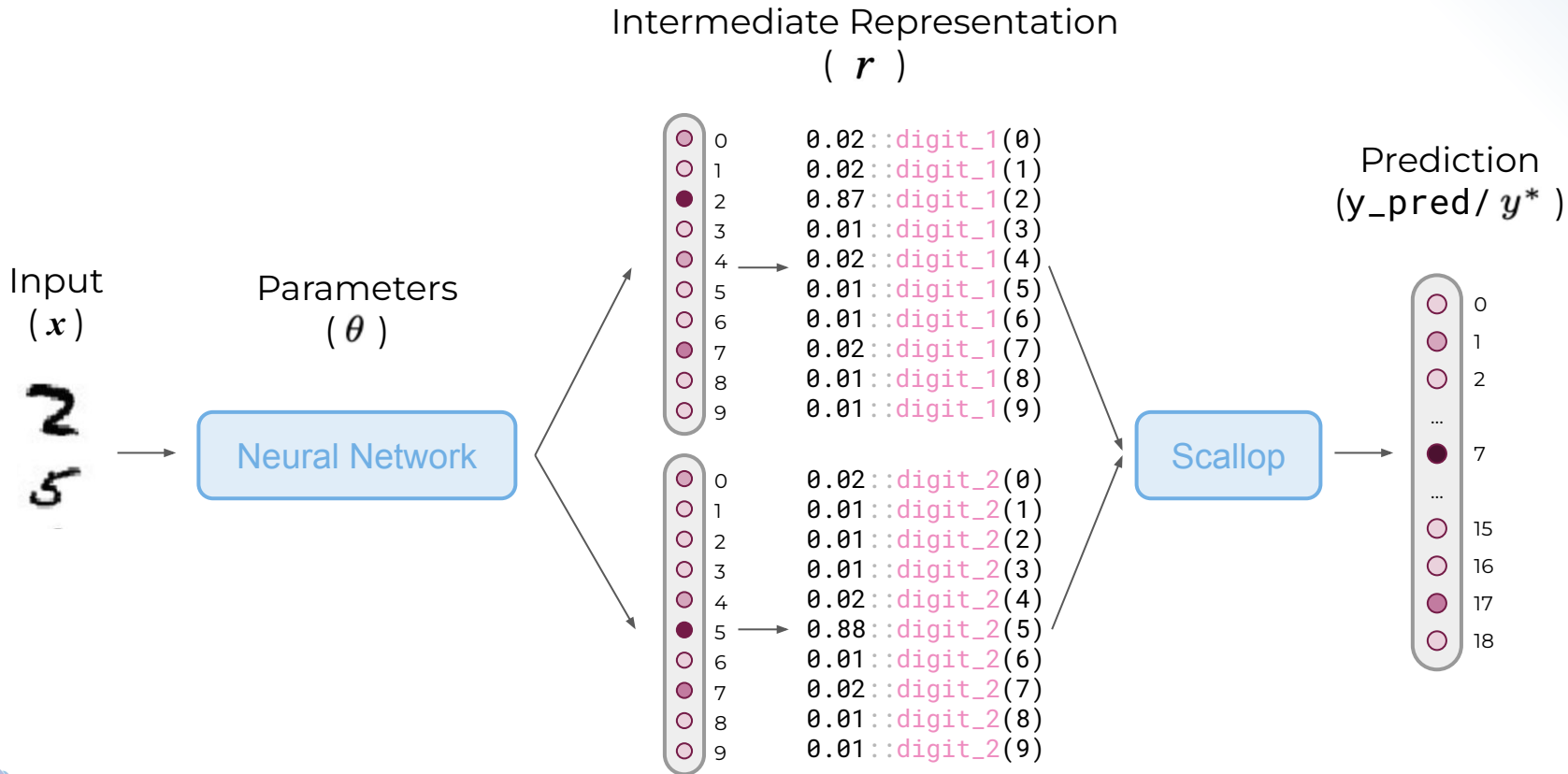


Training Loop for MNIST Addition Task



Training Loop for MNIST Addition Task





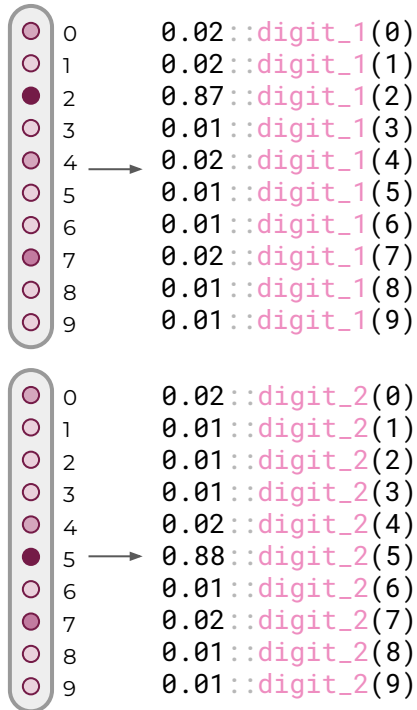
Input
(x)



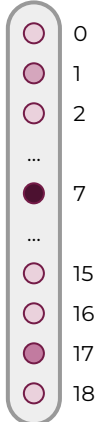
Parameters
(θ)



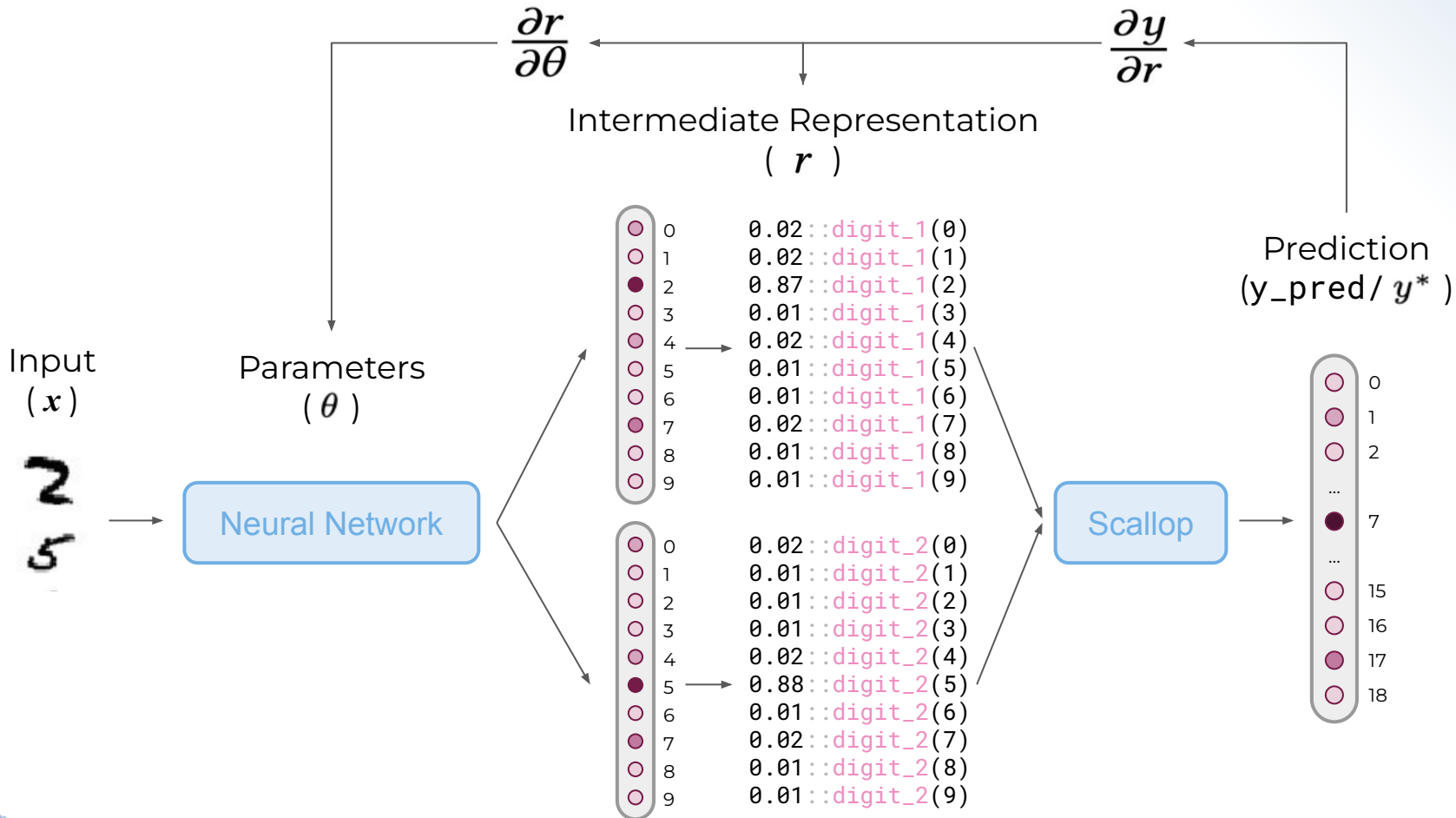
Intermediate Representation
(r)



Prediction
(y_{pred} / y^*)



$$\frac{\partial y}{\partial r}$$



Input
(x)



Neural Network

Parameters
(θ)

Question 1 (Forward)
How do we get the result distribution?

Intermediate Representation
(r)

0	0.02 :: digit_1(0)
1	0.02 :: digit_1(1)
...	...
7	0.01 :: digit_1(7)
8	0.01 :: digit_1(8)
9	0.01 :: digit_1(9)
...	...
0	0.02 :: digit_2(0)
1	0.01 :: digit_2(1)
2	0.01 :: digit_2(2)
3	0.01 :: digit_2(3)
4	0.02 :: digit_2(4)
5	0.88 :: digit_2(5)
6	0.01 :: digit_2(6)
7	0.02 :: digit_2(7)
8	0.01 :: digit_2(8)
9	0.01 :: digit_2(9)

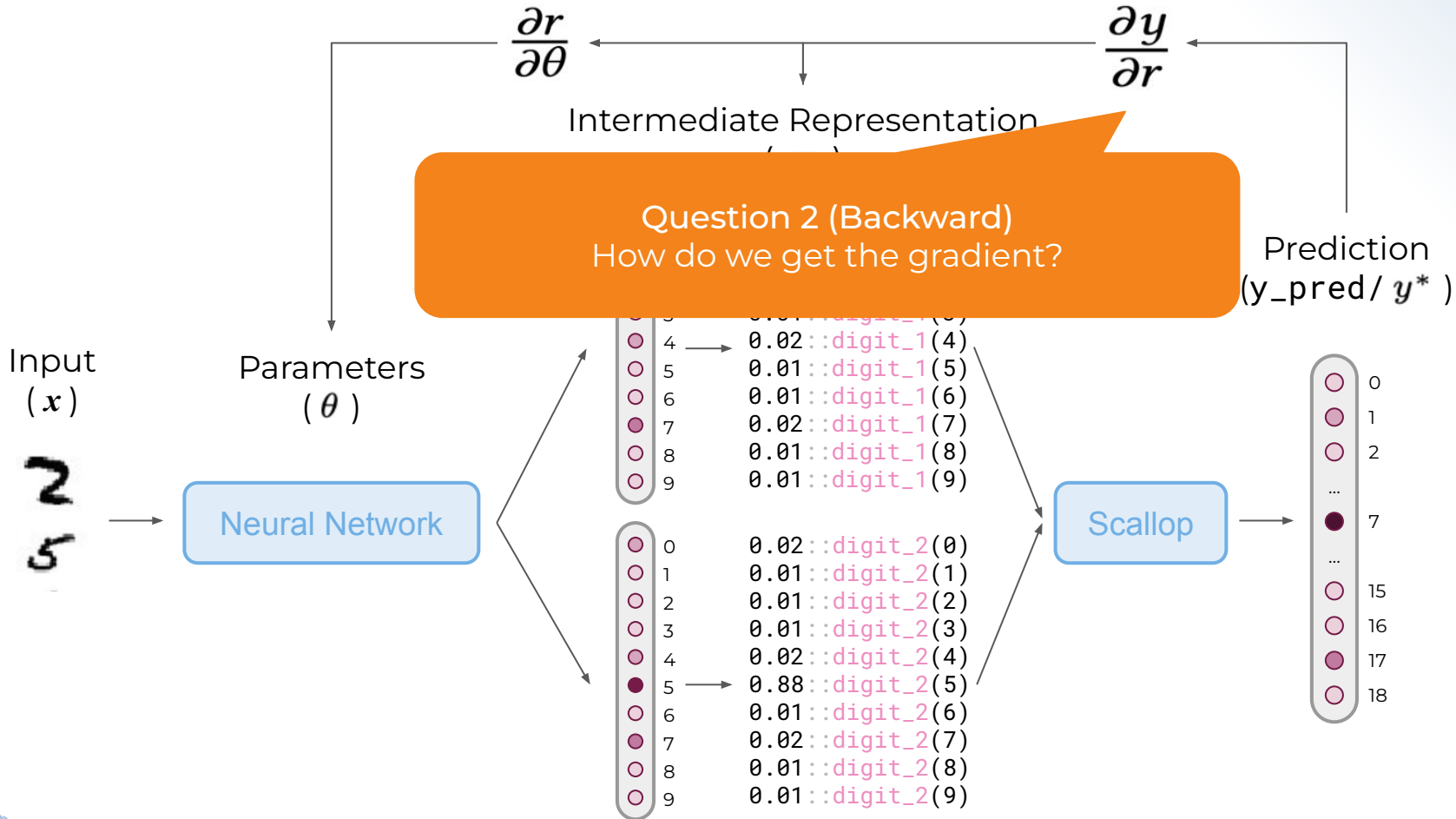
Scallop

Prediction
(y_{pred} / y^*)

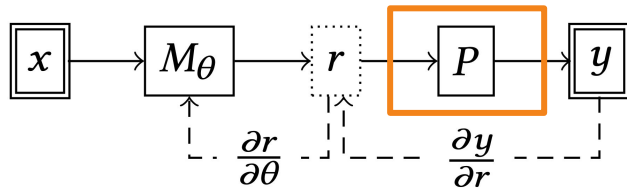
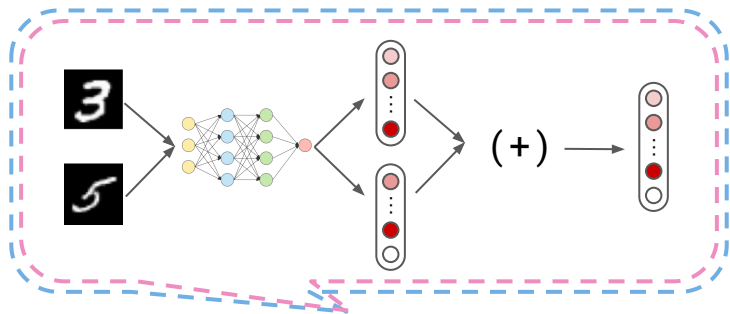
0
1
2
...
7
...
15
16
17
18

$$\frac{\partial r}{\partial \theta}$$

$$\frac{\partial y}{\partial r}$$



Question 1: Forward probability estimation



A Neurosymbolic Program

Question 1: Forward probability estimation

○	0	0.02 :: digit_1(0)	Pr(digit1 = 0)
○	1	0.02 :: digit_1(1)	Pr(digit1 = 1)
●	2	0.87 :: digit_1(2)	Pr(digit1 = 2)
○	3	0.01 :: digit_1(3)	Pr(digit1 = 3)
○	4	0.02 :: digit_1(4)	Pr(digit1 = 4)
○	5	0.01 :: digit_1(5)	Pr(digit1 = 5)
○	6	0.01 :: digit_1(6)	Pr(digit1 = 6)
○	7	0.02 :: digit_1(7)	Pr(digit1 = 7)
○	8	0.01 :: digit_1(8)	Pr(digit1 = 8)
○	9	0.01 :: digit_1(9)	Pr(digit1 = 9)

○	0	0.02 :: digit_2(0)	Pr(digit2 = 0)
○	1	0.01 :: digit_2(1)	Pr(digit2 = 1)
○	2	0.01 :: digit_2(2)	Pr(digit2 = 2)
○	3	0.01 :: digit_2(3)	Pr(digit2 = 3)
○	4	0.02 :: digit_2(4)	Pr(digit2 = 4)
○	5	0.88 :: digit_2(5)	Pr(digit2 = 5)
○	6	0.01 :: digit_2(6)	Pr(digit2 = 6)
○	7	0.02 :: digit_2(7)	Pr(digit2 = 7)
○	8	0.01 :: digit_2(8)	Pr(digit2 = 8)
○	9	0.01 :: digit_2(9)	Pr(digit2 = 9)



Question 1: Forward probability estimation

0	0.02 :: digit_1(0)	Pr(digit1 = 0)
1	0.02 :: digit_1(1)	Pr(digit1 = 1)
2	0.87 :: digit_1(2)	Pr(digit1 = 2)
3	0.01 :: digit_1(3)	Pr(digit1 = 3)
4	0.02 :: digit_1(4)	Pr(digit1 = 4)
5	0.01 :: digit_1(5)	Pr(digit1 = 5)
6	0.01 :: digit_1(6)	Pr(digit1 = 6)
7	0.02 :: digit_1(7)	Pr(digit1 = 7)
8	0.01 :: digit_1(8)	Pr(digit1 = 8)
9	0.01 :: digit_1(9)	Pr(digit1 = 9)

Pr(addition = 0) = ?

0	0.02 :: digit_2(0)	Pr(digit2 = 0)
1	0.01 :: digit_2(1)	Pr(digit2 = 1)
2	0.01 :: digit_2(2)	Pr(digit2 = 2)
3	0.01 :: digit_2(3)	Pr(digit2 = 3)
4	0.02 :: digit_2(4)	Pr(digit2 = 4)
5	0.88 :: digit_2(5)	Pr(digit2 = 5)
6	0.01 :: digit_2(6)	Pr(digit2 = 6)
7	0.02 :: digit_2(7)	Pr(digit2 = 7)
8	0.01 :: digit_2(8)	Pr(digit2 = 8)
9	0.01 :: digit_2(9)	Pr(digit2 = 9)



Question 1: Forward probability estimation

0	0.02 :: digit_1(0)	Pr(digit1 = 0)
1	0.02 :: digit_1(1)	Pr(digit1 = 1)
2	0.87 :: digit_1(2)	Pr(digit1 = 2)
3	0.01 :: digit_1(3)	Pr(digit1 = 3)
4	0.02 :: digit_1(4)	Pr(digit1 = 4)
5	0.01 :: digit_1(5)	Pr(digit1 = 5)
6	0.01 :: digit_1(6)	Pr(digit1 = 6)
7	0.02 :: digit_1(7)	Pr(digit1 = 7)
8	0.01 :: digit_1(8)	Pr(digit1 = 8)
9	0.01 :: digit_1(9)	Pr(digit1 = 9)

0	0.02 :: digit_2(0)	Pr(digit2 = 0)
1	0.01 :: digit_2(1)	Pr(digit2 = 1)
2	0.01 :: digit_2(2)	Pr(digit2 = 2)
3	0.01 :: digit_2(3)	Pr(digit2 = 3)
4	0.02 :: digit_2(4)	Pr(digit2 = 4)
5	0.88 :: digit_2(5)	Pr(digit2 = 5)
6	0.01 :: digit_2(6)	Pr(digit2 = 6)
7	0.02 :: digit_2(7)	Pr(digit2 = 7)
8	0.01 :: digit_2(8)	Pr(digit2 = 8)
9	0.01 :: digit_2(9)	Pr(digit2 = 9)

$$\begin{aligned} & \Pr(\text{addition} = 0) \\ &= \Pr(\text{digit1} = 0) \times \Pr(\text{digit2} = 0) \end{aligned}$$



Question 1: Forward probability estimation

0	0.02 :: digit_1(0)	Pr(digit1 = 0)
1	0.02 :: digit_1(1)	Pr(digit1 = 1)
2	0.87 :: digit_1(2)	Pr(digit1 = 2)
3	0.01 :: digit_1(3)	Pr(digit1 = 3)
4	0.02 :: digit_1(4)	Pr(digit1 = 4)
5	0.01 :: digit_1(5)	Pr(digit1 = 5)
6	0.01 :: digit_1(6)	Pr(digit1 = 6)
7	0.02 :: digit_1(7)	Pr(digit1 = 7)
8	0.01 :: digit_1(8)	Pr(digit1 = 8)
9	0.01 :: digit_1(9)	Pr(digit1 = 9)

0	0.02 :: digit_2(0)	Pr(digit2 = 0)
1	0.01 :: digit_2(1)	Pr(digit2 = 1)
2	0.01 :: digit_2(2)	Pr(digit2 = 2)
3	0.01 :: digit_2(3)	Pr(digit2 = 3)
4	0.02 :: digit_2(4)	Pr(digit2 = 4)
5	0.88 :: digit_2(5)	Pr(digit2 = 5)
6	0.01 :: digit_2(6)	Pr(digit2 = 6)
7	0.02 :: digit_2(7)	Pr(digit2 = 7)
8	0.01 :: digit_2(8)	Pr(digit2 = 8)
9	0.01 :: digit_2(9)	Pr(digit2 = 9)

Pr(addition = 1)
= ???



Question 1: Forward probability estimation

0	0.02 :: digit_1(0)	Pr(digit1 = 0)
1	0.02 :: digit_1(1)	Pr(digit1 = 1)
2	0.87 :: digit_1(2)	Pr(digit1 = 2)
3	0.01 :: digit_1(3)	Pr(digit1 = 3)
4	0.02 :: digit_1(4)	Pr(digit1 = 4)
5	0.01 :: digit_1(5)	Pr(digit1 = 5)
6	0.01 :: digit_1(6)	Pr(digit1 = 6)
7	0.02 :: digit_1(7)	Pr(digit1 = 7)
8	0.01 :: digit_1(8)	Pr(digit1 = 8)
9	0.01 :: digit_1(9)	Pr(digit1 = 9)

0	0.02 :: digit_2(0)	Pr(digit2 = 0)
1	0.01 :: digit_2(1)	Pr(digit2 = 1)
2	0.01 :: digit_2(2)	Pr(digit2 = 2)
3	0.01 :: digit_2(3)	Pr(digit2 = 3)
4	0.02 :: digit_2(4)	Pr(digit2 = 4)
5	0.88 :: digit_2(5)	Pr(digit2 = 5)
6	0.01 :: digit_2(6)	Pr(digit2 = 6)
7	0.02 :: digit_2(7)	Pr(digit2 = 7)
8	0.01 :: digit_2(8)	Pr(digit2 = 8)
9	0.01 :: digit_2(9)	Pr(digit2 = 9)

$$\begin{aligned} & \Pr(\text{addition} = 1) \\ &= \Pr(\text{digit1} = 0) \times \Pr(\text{digit2} = 1) + \\ & \Pr(\text{digit1} = 1) \times \Pr(\text{digit2} = 0) \end{aligned}$$



Question 1: Forward probability estimation

0	0.02 :: digit_1(0)	Pr(digit1 = 0)
1	0.02 :: digit_1(1)	Pr(digit1 = 1)
2	0.87 :: digit_1(2)	Pr(digit1 = 2)
3	0.01 :: digit_1(3)	Pr(digit1 = 3)
4	0.02 :: digit_1(4)	Pr(digit1 = 4)
5	0.01 :: digit_1(5)	Pr(digit1 = 5)
6	0.01 :: digit_1(6)	Pr(digit1 = 6)
7	0.02 :: digit_1(7)	Pr(digit1 = 7)
8	0.01 :: digit_1(8)	Pr(digit1 = 8)
9	0.01 :: digit_1(9)	Pr(digit1 = 9)

0	0.02 :: digit_2(0)	Pr(digit2 = 0)
1	0.01 :: digit_2(1)	Pr(digit2 = 1)
2	0.01 :: digit_2(2)	Pr(digit2 = 2)
3	0.01 :: digit_2(3)	Pr(digit2 = 3)
4	0.02 :: digit_2(4)	Pr(digit2 = 4)
5	0.88 :: digit_2(5)	Pr(digit2 = 5)
6	0.01 :: digit_2(6)	Pr(digit2 = 6)
7	0.02 :: digit_2(7)	Pr(digit2 = 7)
8	0.01 :: digit_2(8)	Pr(digit2 = 8)
9	0.01 :: digit_2(9)	Pr(digit2 = 9)

Pr(addition = 2)
= ???



Question 1: Forward probability estimation

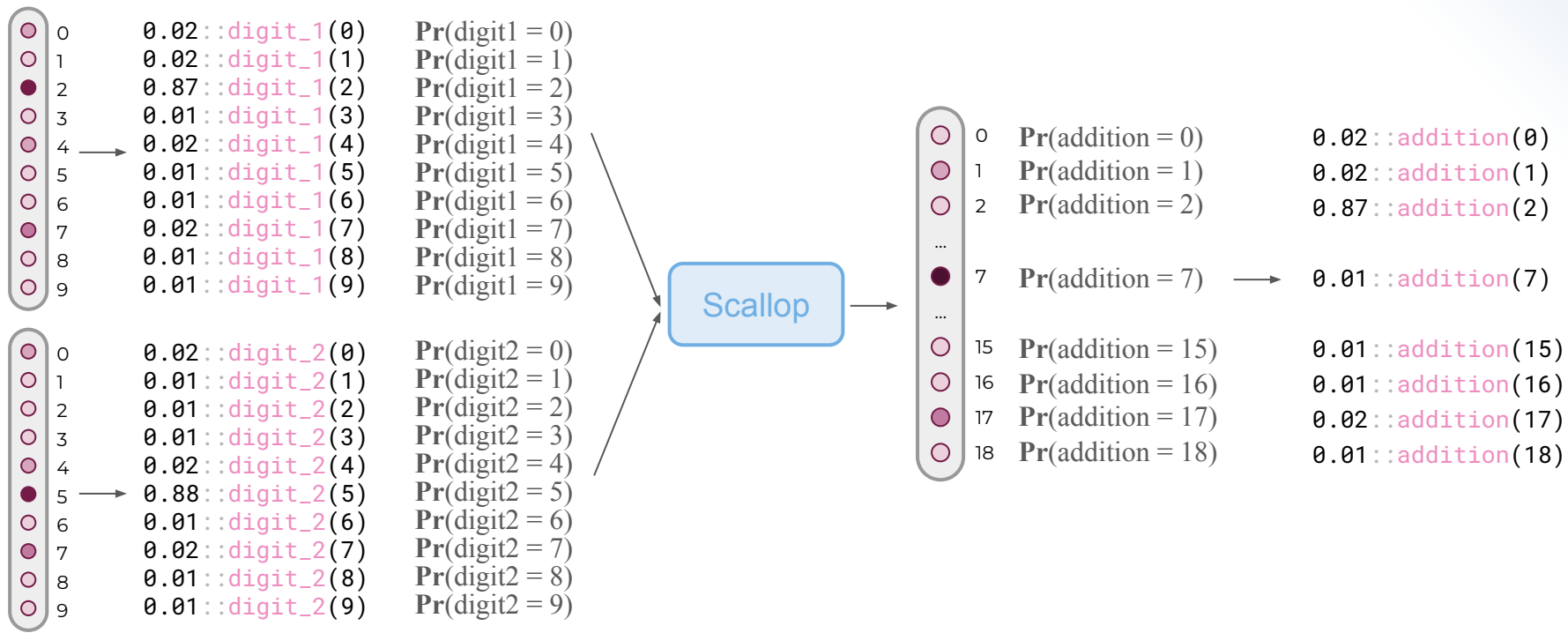
0	0.02 :: digit_1(0)	Pr(digit1 = 0)
1	0.02 :: digit_1(1)	Pr(digit1 = 1)
2	0.87 :: digit_1(2)	Pr(digit1 = 2)
3	0.01 :: digit_1(3)	Pr(digit1 = 3)
4	0.02 :: digit_1(4)	Pr(digit1 = 4)
5	0.01 :: digit_1(5)	Pr(digit1 = 5)
6	0.01 :: digit_1(6)	Pr(digit1 = 6)
7	0.02 :: digit_1(7)	Pr(digit1 = 7)
8	0.01 :: digit_1(8)	Pr(digit1 = 8)
9	0.01 :: digit_1(9)	Pr(digit1 = 9)

0	0.02 :: digit_2(0)	Pr(digit2 = 0)
1	0.01 :: digit_2(1)	Pr(digit2 = 1)
2	0.01 :: digit_2(2)	Pr(digit2 = 2)
3	0.01 :: digit_2(3)	Pr(digit2 = 3)
4	0.02 :: digit_2(4)	Pr(digit2 = 4)
5	0.88 :: digit_2(5)	Pr(digit2 = 5)
6	0.01 :: digit_2(6)	Pr(digit2 = 6)
7	0.02 :: digit_2(7)	Pr(digit2 = 7)
8	0.01 :: digit_2(8)	Pr(digit2 = 8)
9	0.01 :: digit_2(9)	Pr(digit2 = 9)

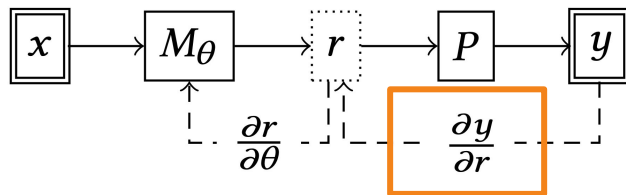
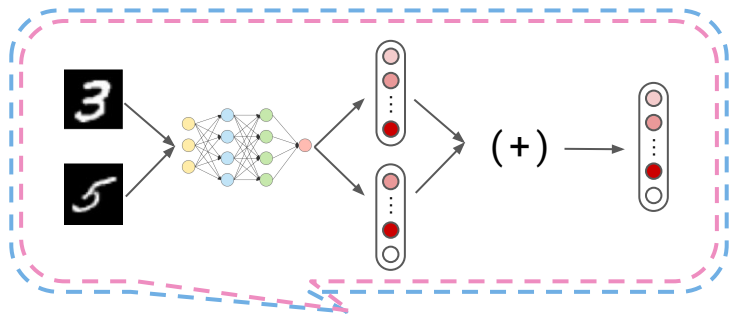
$$\begin{aligned} & \Pr(\text{addition} = 2) \\ &= \Pr(\text{digit1} = 0) \times \Pr(\text{digit2} = 2) + \\ & \Pr(\text{digit1} = 1) \times \Pr(\text{digit2} = 1) + \\ & \Pr(\text{digit1} = 2) \times \Pr(\text{digit2} = 0) + \end{aligned}$$



Question 1: Forward probability estimation



Question 2: Backward gradient estimation



A Neurosymbolic Program



2

5

r

0.02::digit_1(0)	○	0
0.02::digit_1(1)	○	1
0.87::digit_1(2)	●	2
0.01::digit_1(3)	○	3
0.02::digit_1(4)	○	4
0.01::digit_1(5)	○	5
0.01::digit_1(6)	○	6
0.02::digit_1(7)	○	7
0.01::digit_1(8)	○	8
0.01::digit_1(9)	○	9

0.02::digit_2(0)	○	0
0.01::digit_2(1)	○	1
0.01::digit_2(2)	○	2
0.01::digit_2(3)	○	3
0.02::digit_2(4)	○	4
0.88::digit_2(5)	●	5
0.01::digit_2(6)	○	6
0.02::digit_2(7)	○	7
0.01::digit_2(8)	○	8
0.01::digit_2(9)	○	9

2

5

0.02::digit_1(0)
0.02::digit_1(1)
0.87::digit_1(2)
0.01::digit_1(3)
0.02::digit_1(4)
0.01::digit_1(5)
0.01::digit_1(6)
0.02::digit_1(7)
0.01::digit_1(8)
0.01::digit_1(9)

r



0.02::digit_2(0)
0.01::digit_2(1)
0.01::digit_2(2)
0.01::digit_2(3)
0.02::digit_2(4)
0.88::digit_2(5)
0.01::digit_2(6)
0.02::digit_2(7)
0.01::digit_2(8)
0.01::digit_2(9)



y^*



$$\frac{\partial y}{\partial r}^T$$

2

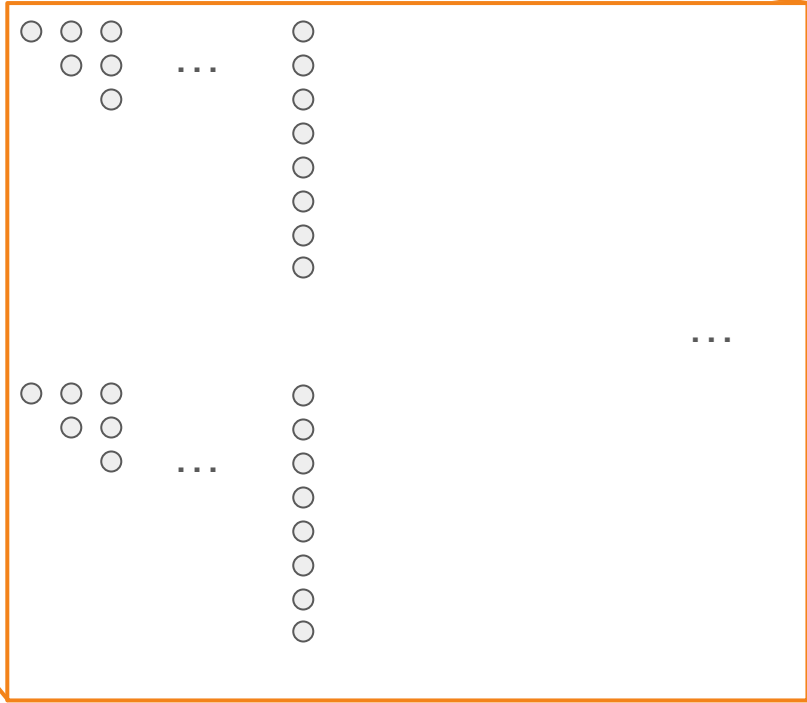
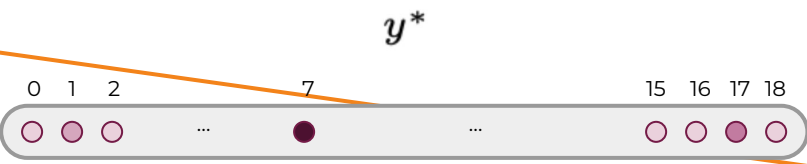
5

0.02::digit_1(0)
 0.02::digit_1(1)
 0.87::digit_1(2)
 0.01::digit_1(3)
 0.02::digit_1(4)
 0.01::digit_1(5)
 0.01::digit_1(6)
 0.02::digit_1(7)
 0.01::digit_1(8)
 0.01::digit_1(9)

0.02::digit_2(0)
 0.01::digit_2(1)
 0.01::digit_2(2)
 0.01::digit_2(3)
 0.02::digit_2(4)
 0.88::digit_2(5)
 0.01::digit_2(6)
 0.02::digit_2(7)
 0.01::digit_2(8)
 0.01::digit_2(9)

r

- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9



$$\frac{\partial y^T}{\partial r}$$

2

0.02::digit_1(0)
 0.02::digit_1(1)
 0.87::digit_1(2)
 0.01::digit_1(3)
 0.02::digit_1(4)
 0.01::digit_1(5)
 0.01::digit_1(6)
 0.02::digit_1(7)
 0.01::digit_1(8)
 0.01::digit_1(9)

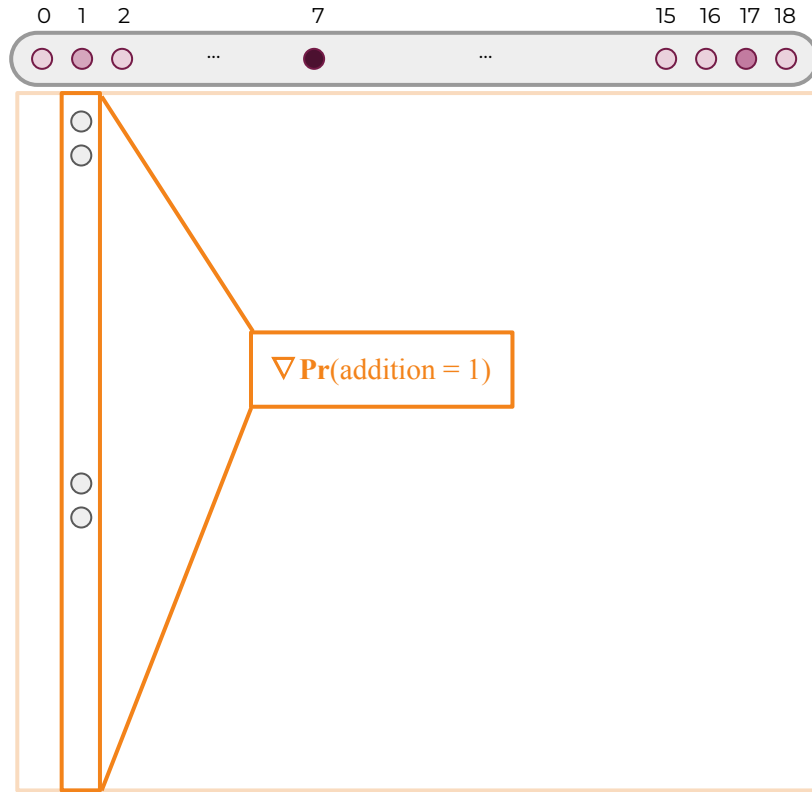
5

0.02::digit_2(0)
 0.01::digit_2(1)
 0.01::digit_2(2)
 0.01::digit_2(3)
 0.02::digit_2(4)
 0.88::digit_2(5)
 0.01::digit_2(6)
 0.02::digit_2(7)
 0.01::digit_2(8)
 0.01::digit_2(9)

r



y^*



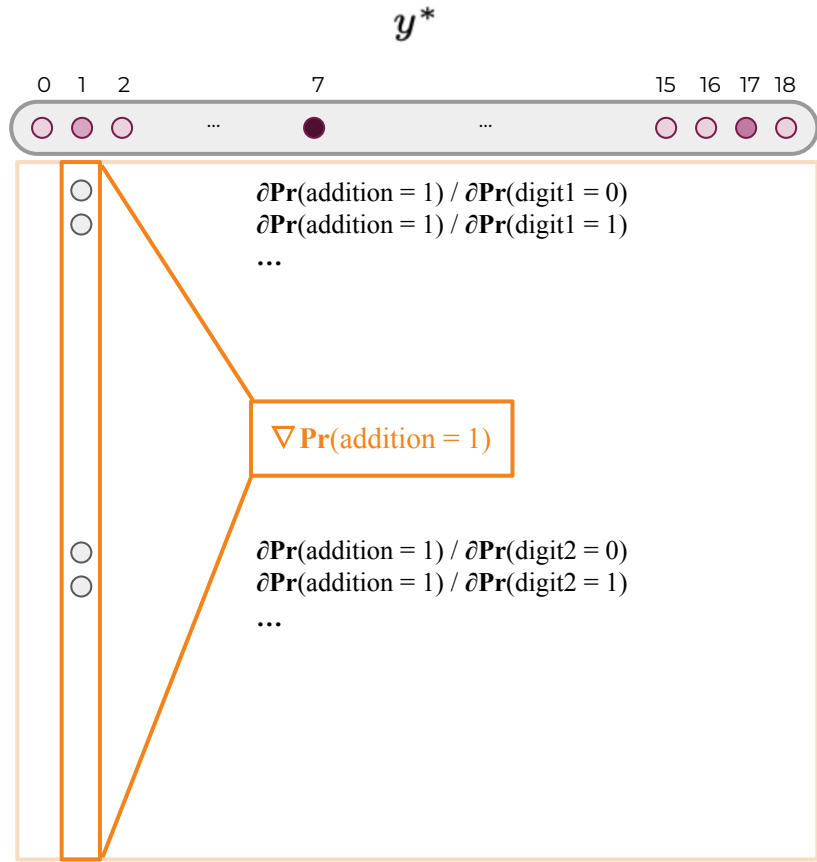
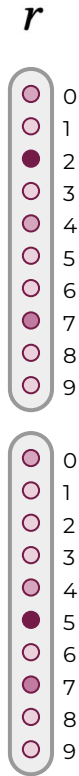
$$\frac{\partial y}{\partial r}^\top$$

2

0.02::digit_1(0)
 0.02::digit_1(1)
 0.87::digit_1(2)
 0.01::digit_1(3)
 0.02::digit_1(4)
 0.01::digit_1(5)
 0.01::digit_1(6)
 0.02::digit_1(7)
 0.01::digit_1(8)
 0.01::digit_1(9)

5

0.02::digit_2(0)
 0.01::digit_2(1)
 0.01::digit_2(2)
 0.01::digit_2(3)
 0.02::digit_2(4)
 0.88::digit_2(5)
 0.01::digit_2(6)
 0.02::digit_2(7)
 0.01::digit_2(8)
 0.01::digit_2(9)



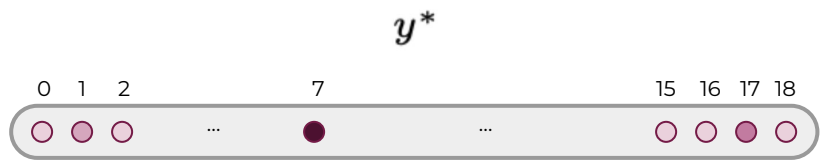
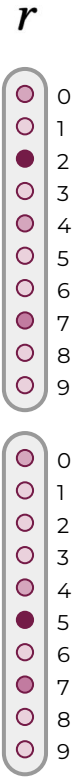
$$\frac{\partial y^T}{\partial r}$$

2

5

0.02::digit_1(0)
 0.02::digit_1(1)
 0.87::digit_1(2)
 0.01::digit_1(3)
 0.02::digit_1(4)
 0.01::digit_1(5)
 0.01::digit_1(6)
 0.02::digit_1(7)
 0.01::digit_1(8)
 0.01::digit_1(9)

0.02::digit_2(0)
 0.01::digit_2(1)
 0.01::digit_2(2)
 0.01::digit_2(3)
 0.02::digit_2(4)
 0.88::digit_2(5)
 0.01::digit_2(6)
 0.02::digit_2(7)
 0.01::digit_2(8)
 0.01::digit_2(9)



$\frac{\partial \Pr(\text{addition} = 1)}{\partial \Pr(\text{digit1} = 0)}$
 = ???

Note:

$\Pr(\text{addition} = 1)$
 = $\Pr(\text{digit1} = 0) \times \Pr(\text{digit2} = 1) +$
 $\Pr(\text{digit1} = 1) \times \Pr(\text{digit2} = 0)$

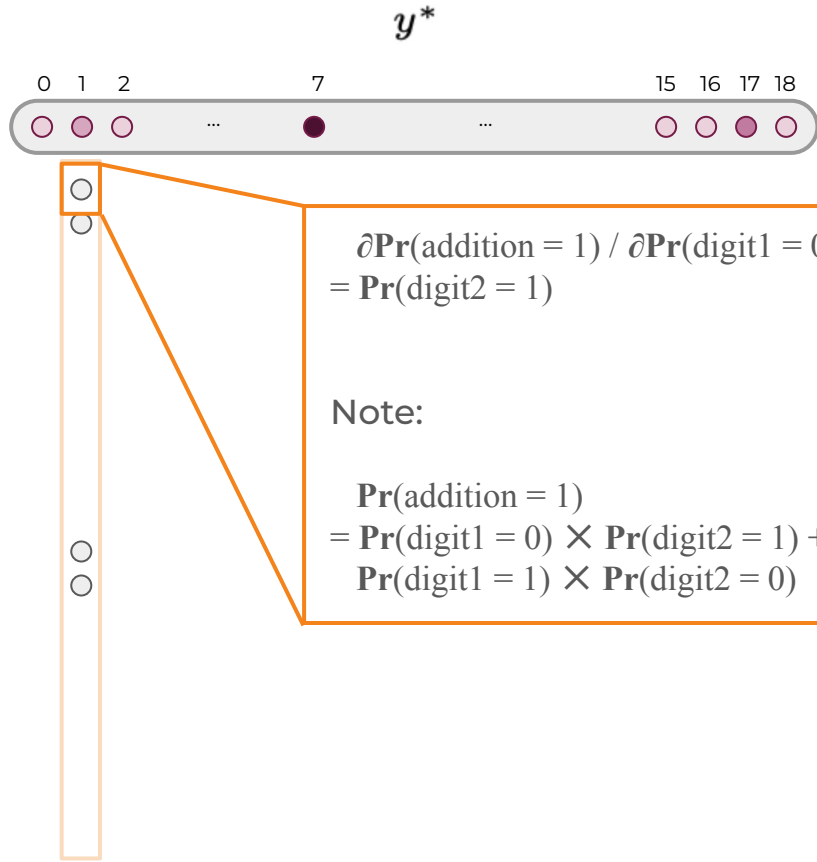
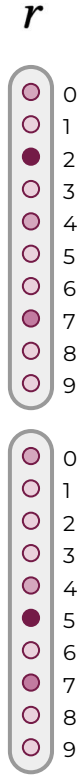
$$\frac{\partial y^T}{\partial r}$$

2

5

0.02::digit_1(0)
 0.02::digit_1(1)
 0.87::digit_1(2)
 0.01::digit_1(3)
 0.02::digit_1(4)
 0.01::digit_1(5)
 0.01::digit_1(6)
 0.02::digit_1(7)
 0.01::digit_1(8)
 0.01::digit_1(9)

0.02::digit_2(0)
 0.01::digit_2(1)
 0.01::digit_2(2)
 0.01::digit_2(3)
 0.02::digit_2(4)
 0.88::digit_2(5)
 0.01::digit_2(6)
 0.02::digit_2(7)
 0.01::digit_2(8)
 0.01::digit_2(9)

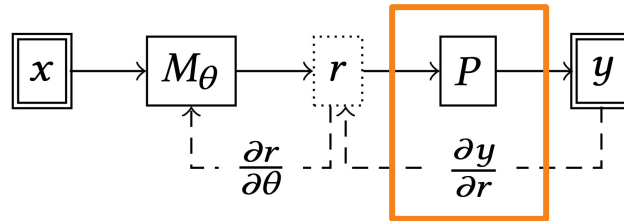
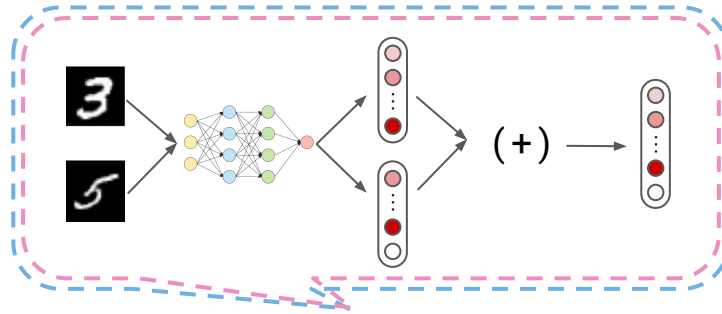


$$\frac{\partial \Pr(\text{addition} = 1)}{\partial \Pr(\text{digit1} = 0)} = \Pr(\text{digit2} = 1)$$

Note:

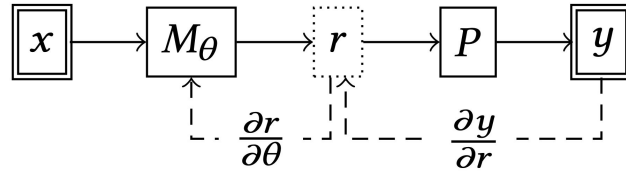
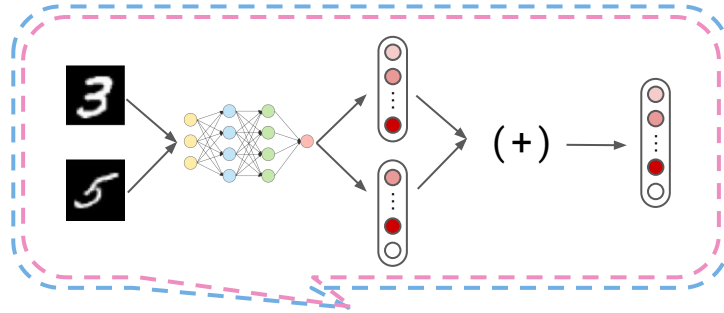
$$\Pr(\text{addition} = 1) = \Pr(\text{digit1} = 0) \times \Pr(\text{digit2} = 1) + \Pr(\text{digit1} = 1) \times \Pr(\text{digit2} = 0)$$

The Questions Are Solved!



A Neurosymbolic Program

The Questions Are Solved! Or are we...?



A Neurosymbolic Program

The Questions Are Solved! Or are we...?

1. Scalability Issue

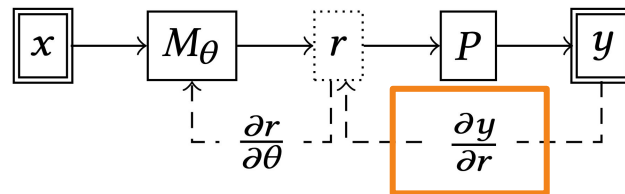
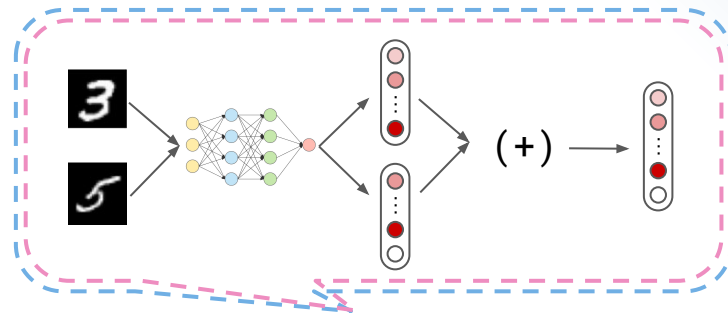
Doing exact probabilistic estimation is too time consuming! We need to speed it up!

Solution: approximation, heuristics, etc.

2. Expressiveness Issue

This framework is too primitive, need to support more operations than simply summations.

Solution: a programming language that supports negation, recursion, aggregations, etc.



A Neurosymbolic Program

Scallop, A Neurosymbolic Programming Language

Relational Programming and Scallop

Relational Programming

Datalog, Prolog, **Scallop**

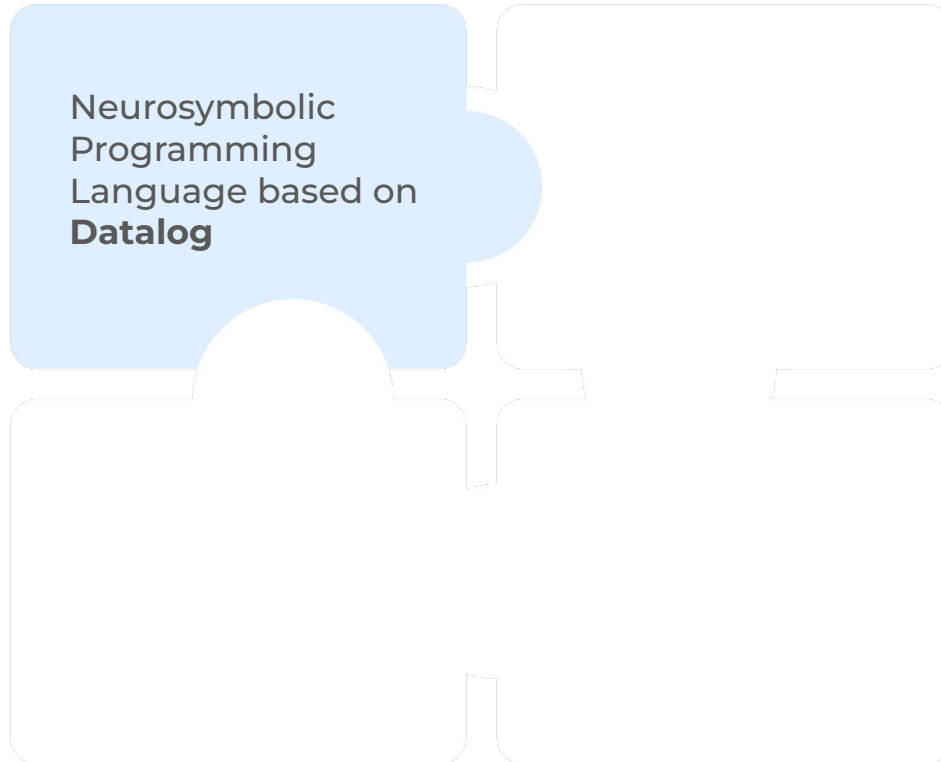
```
rel grandmother(a, b) =  
  father(a, x) and mother(x, b)
```



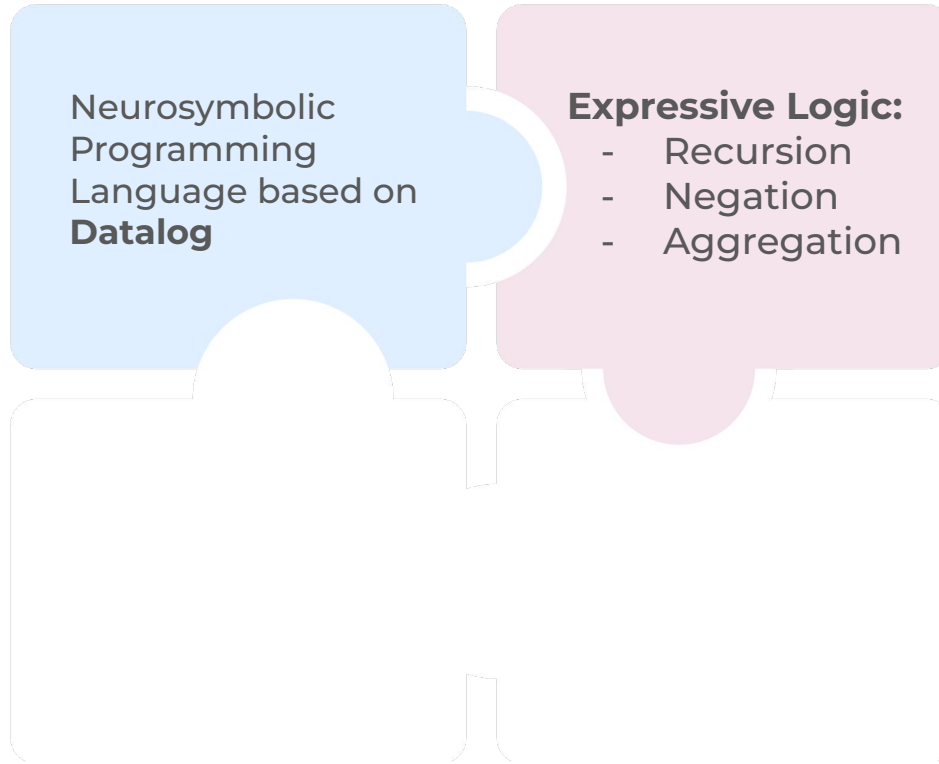
Scallop, a Neurosymbolic
Programming Language



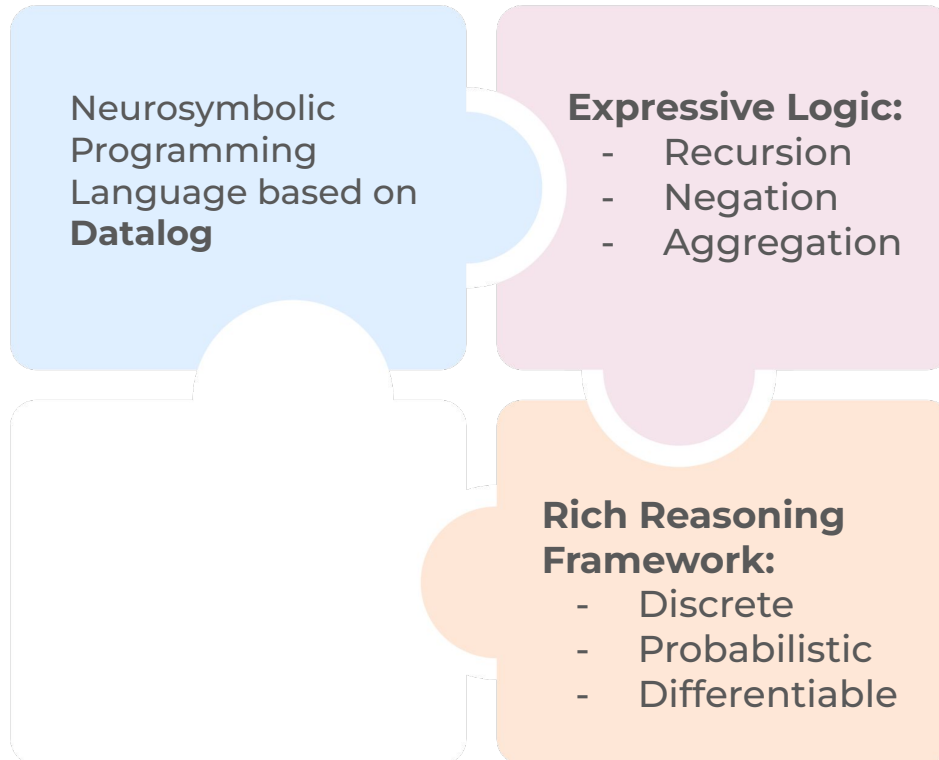
Scallop: A Neurosymbolic Programming Language



Scallop: A Neurosymbolic Programming Language



Scallop: A Neurosymbolic Programming Language



Scallop: A Neurosymbolic Programming Language

Neurosymbolic
Programming
Language based on
Datalog

Expressive Logic:

- Recursion
- Negation
- Aggregation

Foreign Interface:

- Functions
- Predicates
- Aggregators
- Attributes

Rich Reasoning Framework:

- Discrete
- Probabilistic
- Differentiable



Scallop: A Neurosymbolic Programming Language

Neurosymbolic
Programming
Language based on
Datalog

Expressive Logic:

- Recursion
- Negation
- Aggregation

Goal: Provide a unified language for AI developers

Foreign Interface:

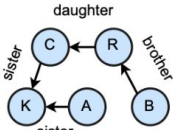
- Predicates
- Attributes
- Aggregators

Rich Reasoning Framework:

- Discrete
- Probabilistic
- Differentiable



Scallop has been applied to many ML tasks...

<p>MNIST-R 60K</p> <p>sum2(3, 2) → 5 sum3(3, 2, 7) → 12 sum4(3, 2, 7, 5) → 17 less-than(3, 2) → false not-3-or-4(5) → true count-3(3, 5, ..., 7) → 1 count-3-or-4(4, 3, ..., 5) → 2 <small>8 images</small></p>	<p>CLUTRR 10K Output: Kinship Relation</p> <p>Passage: Rich's daughter Christine made dinner for her sister Kim. Beth went to her brother Rich's birthday party. Anne went shopping with her sister Kim.</p>  <p>Query: Rich is Anne's ...? Answer: Father</p> <p>Structured Kinship Graph <small>(CLUTRR-G only)</small></p>	<p>Mugen 1K Output: Aligned?</p>  <p>Video: ... (3.2s)</p> <p>Text: Mugen climbs up on a ladder, and walks to the right and collects a few coins</p> <p>Aligned?: true</p>
<p>HWF 10K Output: Answer</p> <p>$1 + 3 \div 5 \rightarrow 1.6$</p> <p>Pathfinder 600K Output: Path?</p> 	<p>CLEVR 50K Output: Answer</p> <p>Image: (on the right)</p> <p>Question: How many objects are there behind the purple cube?</p>  <p>Answer: 3</p>	<p>VQAR 10K Output: Object ID</p> <p>Image: (on the right)</p> <p>KB: is_a(giraffe, mammal) is_a(mammal, animal) ... (3,390 axioms)</p> <p>Programmatic Query: target(o) = name(o, "animal"), left(o, op), attr(o, "tall")</p> <p>Answer: o12</p> 

CLUTRR: Kinship Reasoning



CLUTRR: Kinship Reasoning

Context:

[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.

Question:

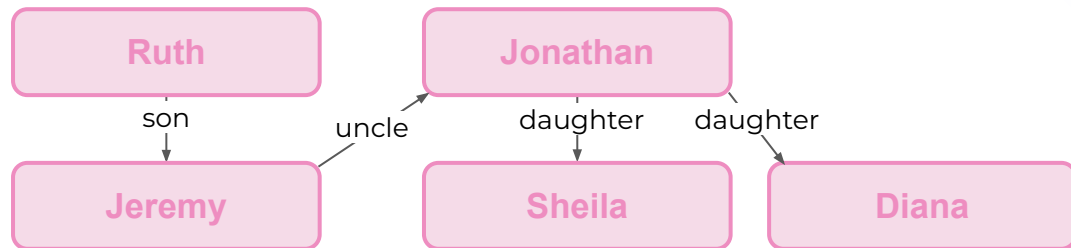
What is the relationship between **Ruth** and **Sheila**?



CLUTRR: Kinship Reasoning

Context:

[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.



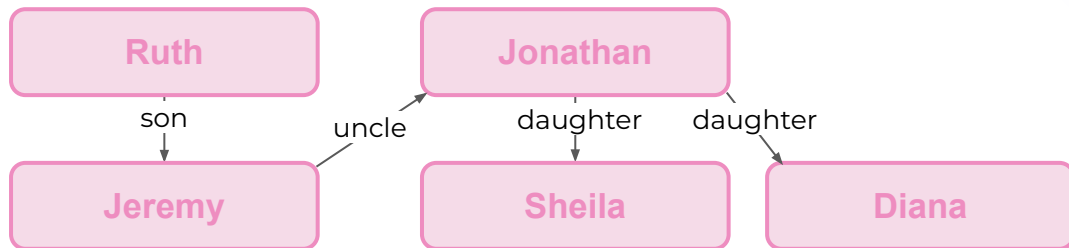
Question:

What is the relationship between **Ruth** and **Sheila**?

CLUTRR: Kinship Reasoning

Context:

[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.



Question:

What is the relationship between **Ruth** and **Sheila**?

Answer:

Sheila is **Ruth**'s niece.

CLUTRR: Kinship Reasoning

Context:

[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana].

However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.

0.951::context(DAUGHTER, "Cristina", "Sheila")
0.002::context(MOTHER, "Cristina", "Sheila")
0.004::context(FATHER, "Cristina", "Sheila")
...
0.001::context(NA, "Cristina", "Sheila")
0.942::context(DAUGHTER, "Christina", "Diana")
0.015::context(MOTHER, "Christina", "Diana")
...
0.002::context(NA, "Sheila", "Diana")

For each pair of names, classify them into 21 types of kinship

Symbolic Context



Mugen: Text/Video Retrieval

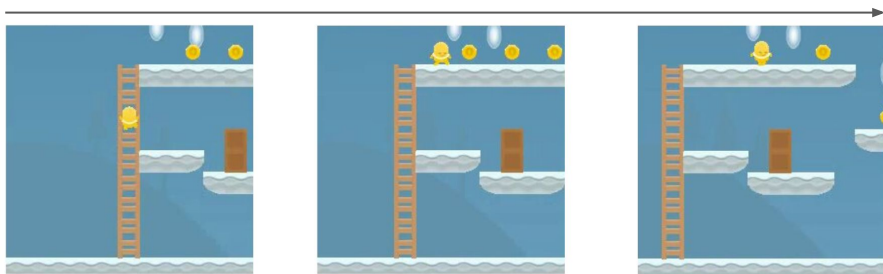


Mugen using Scallop...

Mugen is a dataset containing multi-modality data (video, text, audio, etc)

In this task, we consider the video-text-alignment. The model takes in video and text, and returns whether they are aligned or not.

Video timeline



Text description

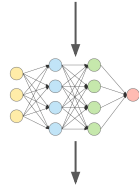
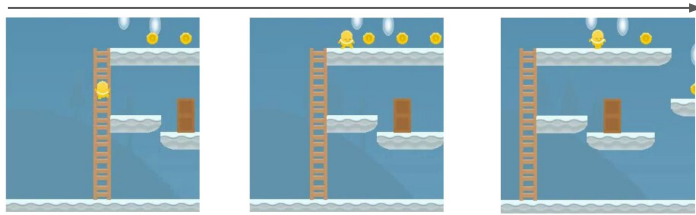
Mugen climbs up on a ladder, and walks to the right and collects a few coins

Aligned? Yes



Mugen using Scallop...

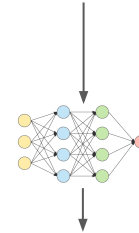
Video timeline



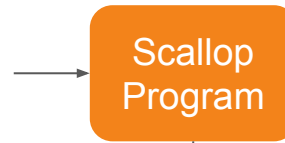
```
0.99::action(FRAME0, "climb"); ...  
0.85::action(FRAME5, "walk"); ...  
0.85::mod(FRAME5, "collect-coin"); ...  
0.01::action(FRAME10, "jump"); ...
```

Text description

Mugen climbs up on a ladder, and walks to the right and collects a few coins



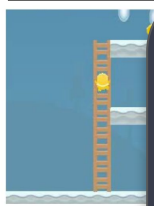
```
expr(0, "climb")  
expr(1, "walk")  
expr(2, "collect-coin")
```



```
0.99::match()
```

Mugen using Scallop...

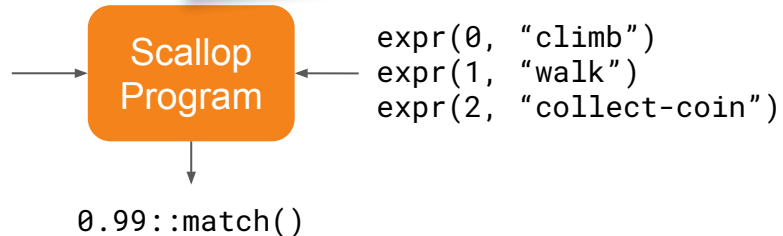
Video timeline



```
rel match_single(tid, vid, vid + 1) = expr(tid, a), action(vid, a)
rel match_sub(tid, tid, vid_start, vid_end) =
  match_single(tid, vid_start, vid_end)
rel match_sub(tid, tid, vid_start, vid_end) =
  match_sub(tid, tid, vid_start, vid_mid), match_single(tid, vid_mid, vid_end)
rel match_sub(tid_start, tid_end, vid_start, vid_end) =
  match_sub(tid_start, tid_end - 1, vid_start, vid_mid),
  match_single(tid_end, vid_mid, vid_end)
rel match() = expr_start(tid_start), expr_end(tid_end), action_start(vid_start),
  action_end(vid_end), match_sub(tid_start, tid_end, vid_start, vid_end)
```

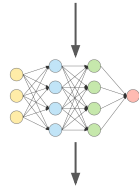
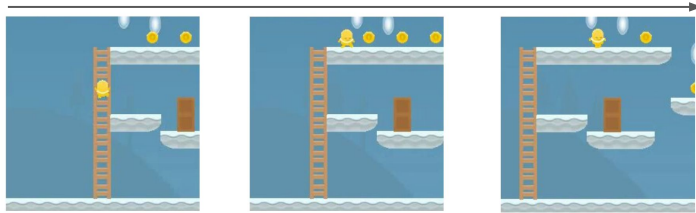
walks
s

```
0.99::action(FRAME0, "climb"); ...
0.85::action(FRAME5, "walk"); ...
0.85::mod(FRAME5, "collect-coin"); ...
0.01::action(FRAME10, "jump"); ...
```



Mugen using Scallop...

Video timeline



```
0.99::action(FRAME0, "climb"); ...  
0.85::action(FRAME5, "walk"); ...  
0.85::mod(FRAME5, "collect-coin"); ...  
0.01::action(FRAME10, "jump"); ...
```

In this process, Scallop helps to extract detailed actions from the video, providing better interpretability and explainability

Mugen using Scallop...

Training video- and text-retrieval models under **contrastive learning**

Potential Text Descriptions...

Video timeline



aligned

Choice A: Mugen climbs up on a ladder, and walks to the right and collects a few coins

Choice B: Mugen collects 5 coins before jumping to kill an enemy

not-aligned

Choice C: Mugen jumps twice to the right and uses the key to open the door



20bn: Video Reasoning via Linear-Temporal Specifications

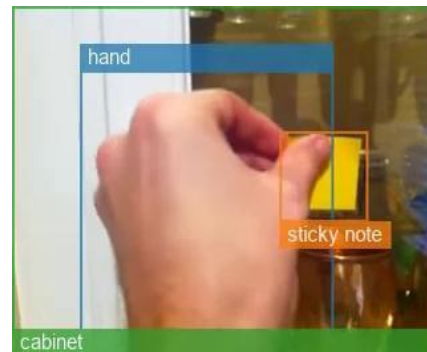


Grounding predicates through actions with Scallop...

Given a real life video of people doing a pre-specified task, ground the details of the shown objects indicated in the video

Example:

- Task: `attach("sticky note", "cabinet")`
- Predicates:
 - `far("sticky note")`
 - `touching("sticky note", "hand")`
 - `visible("sticky note")`
 - ...



`attach(sticky note, cabinet)`

✓ Pre-conditions

✗ Post-conditions

0.14 \neg attached(sticky note, cabinet)

0.00 \neg far(sticky note)

0.00 \neg far(cabinet)

0.99 touching(sticky note, hand)

0.02 \neg touching(sticky note, cabinet)

1.00 visible(hand)

1.00 visible(sticky note)

1.00 visible(cabinet)

```
rel precondition("attach", a, b) =  
    touching(a, "hand") and visible("hand") and visible(a)  
rel postcond("attach", a, b) =  
    not touching(a, "hand") and touching(a, b) and far(a)
```



Grounding predicates through actions with Scallop...

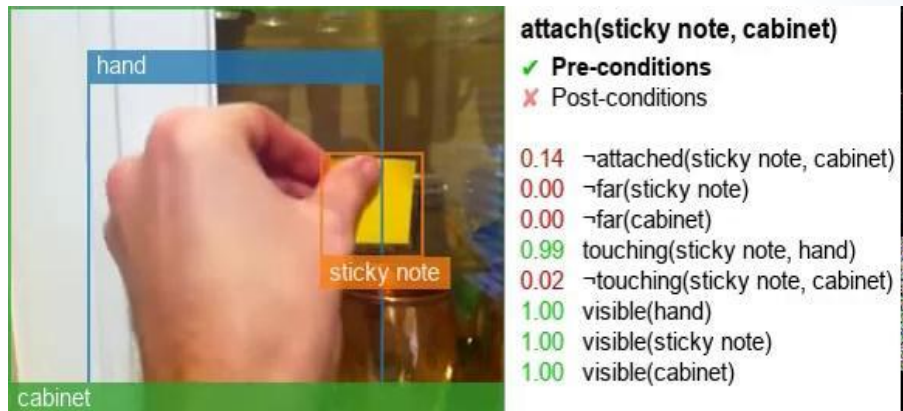


approach(doorknob)

- ✓ Pre-conditions
- ✗ Post-conditions

0.02 \neg close(doorknob)
0.81 far(doorknob)
0.00 \neg visible(hand)
1.00 visible(doorknob)

```
rel precondition("approach", x) =  
  far(x) and visible(x)  
rel postcond("approach", x) =  
  close(x) and not far(x) and visible(x)
```



attach(sticky note, cabinet)

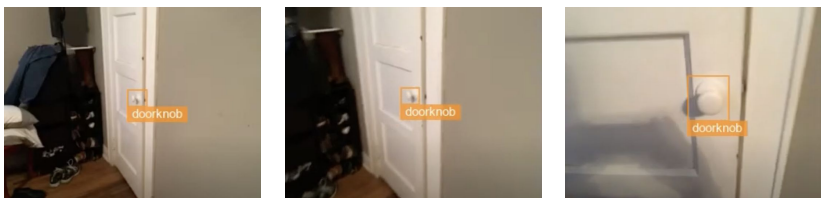
- ✓ Pre-conditions
- ✗ Post-conditions

0.14 \neg attached(sticky note, cabinet)
0.00 \neg far(sticky note)
0.00 \neg far(cabinet)
0.99 touching(sticky note, hand)
0.02 \neg touching(sticky note, cabinet)
1.00 visible(hand)
1.00 visible(sticky note)
1.00 visible(cabinet)

```
rel precondition("attach", a, b) =  
  touching(a, "hand") and visible("hand") and visible(a)  
rel postcond("attach", a, b) =  
  not touching(a, "hand") and touching(a, b) and far(a)
```

Grounding predicates through actions with Scallop...

Video timeline



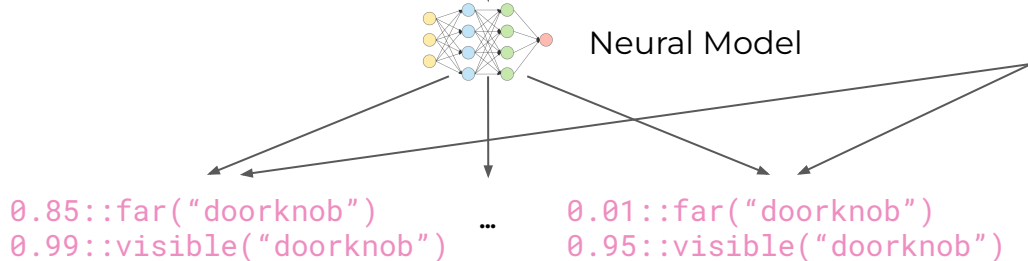
Event

`approach("doorknob")`



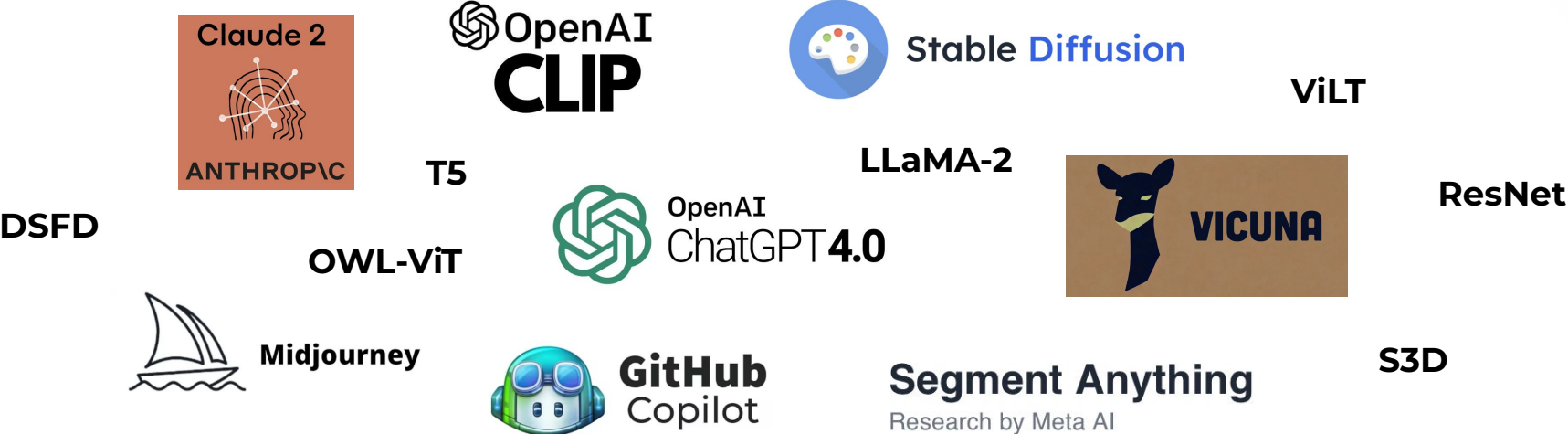
Scallop Program

```
rel precondition("approach", x) =  
  far(x) and visible(x)  
rel postcondition("approach", x) =  
  close(x) and not far(x) and visible(x)
```



Scallop 🤝 Foundation Models

Foundation Models



Foundation Models: Recap



Relational Knowledge Extraction with GPT

Context:

[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.

Question:

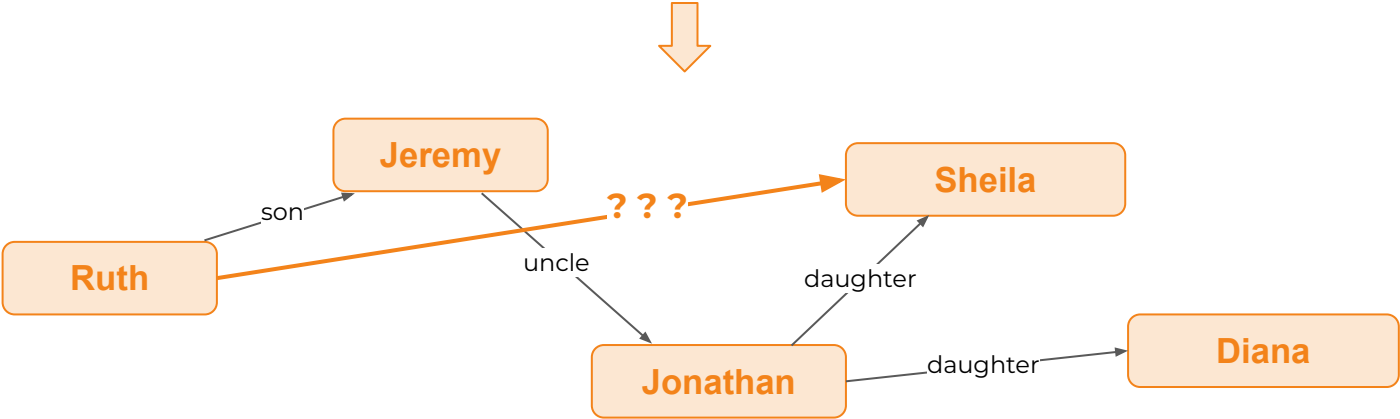
What is the relationship between **Ruth** and **Sheila**?



Relational Knowledge Extraction with GPT

Context:

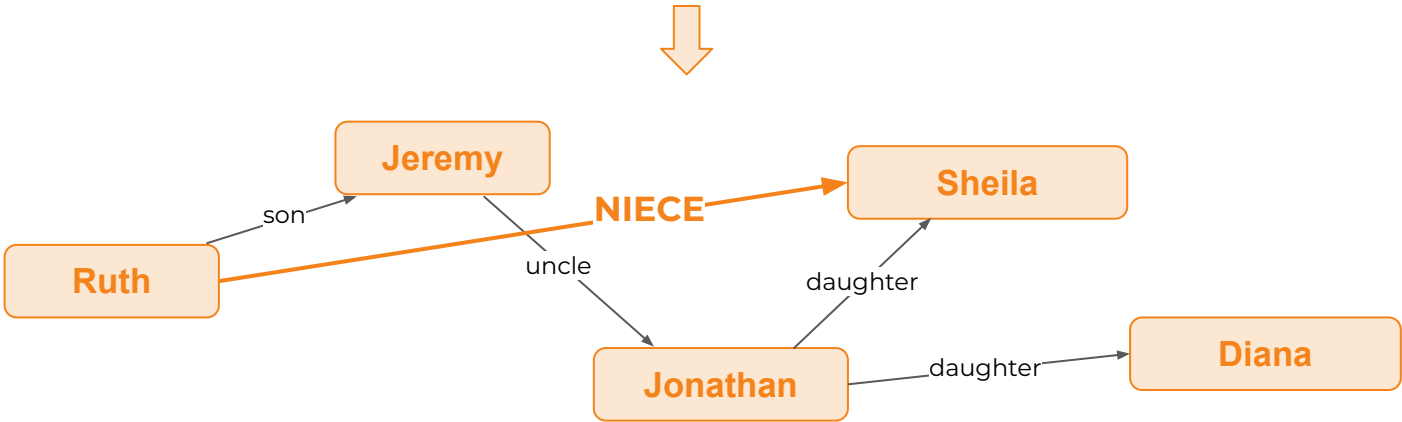
[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.



Relational Knowledge Extraction with GPT

Context:

[Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch.



Relational Knowledge Extraction with GPT



```
@gpt_extract_relation(  
    prompt="Please extract the kinship relationships from the context:",  
    examples=[("Alice is Bob's mother", [(("alice", "bob", "son"), ...)], ...)]  
    type parse_relations(bound context: String, sub: String, obj: String, rela: String), ...
```

Relational Knowledge Extraction with GPT

Context: [Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch. What is the relationship between **Sheila** and **Ruth**?



```
@gpt_extract_relation(  
    prompt="Please extract the kinship relationships from the context:",  
    examples=[("Alice is Bob's mother", [(("alice", "bob", "son"), ...)], ...)]  
    type parse_relations(bound context: String, sub: String, obj: String, rela: String), ...
```



Relational Knowledge Extraction with GPT

Context: [Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch. What is the relationship between **Sheila** and **Ruth**?



```
@gpt_extract_relation(  
    prompt="Please extract the kinship relationships from the context:",  
    examples=[("Alice is Bob's mother", [(“alice”, “bob”, “son”), ...]), ...])  
type parse_relations(bound context: String, sub: String, obj: String, rela: String), ...
```



sub	obj	rela
crístina	diana	daughter
jeremy	jonathan	uncle
...



Relational Knowledge Extraction with GPT

Context: [Cristina] was afraid of heights just like her daughters, [Sheila] and [Diana]. However, [Diana]'s father, [Jonathan], loved heights and even went skydiving a few times. [Ruth] and her son, [Jeremy], went to the park, and had a wonderful time. [Jeremy] went to the bakery with his uncle [Jonathan] to pick up some bread for lunch. What is the relationship between **Sheila** and **Ruth**?



```
@gpt_extract_relation(  
  prompt="Please extract the kinship relationships from the context:",  
  examples=[("Alice is Bob's mother", [(“alice”, “bob”, “son”), ...]), ...])  
type parse_relations(bound context: String, sub: String, obj: String, rela: String), ...  
  
rel kinship(p1,p2,rela) = context(ctx) and parse_relations(ctx,p1,p2,rela)  
rel kinship(p1,p3,r3) = kinship(p1,p2,r1) and kinship(p2,p3,r2) and composition(r1,r2,r3)  
rel answer(r) = question(p1,p2) and kinship(p1,p2,r)
```



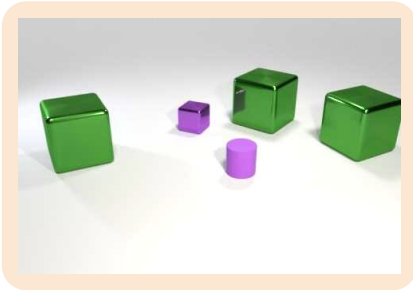
answer
niece



Domain Specific Language (DSL) in Scallop

Question: How many green objects are there in the image?

```
Count(FilterColor(Scene()), "green"))
```



Domain Specific Language (DSL) in Scallop

Question: How many green objects are there in the image?

```
Count(FilterColor(Scene(), "green"))
```

```
type Expr = Scene()  
| FilterColor(Expr, String)  
| Count(Expr)  
| Exists(Expr)  
| ...
```



Domain Specific Language (DSL) in Scallop

Syntax of a Query DSL:

```
type Expr = Scene() | FilterColor(Expr, String)
          | Count(Expr) | Exists(Expr) | ...
```

Semantics:

```
type eval<T>(bound expr: Expr, free output: T)
rel eval<Object>(e, o) = case e is Scene() and object(o)
rel eval<Object>(e, o) = case e is FilterShape(e1, s) and eval<Object>(e1, o) and shape(o, s)
rel eval<Object>(e, o) = case e is FilterColor(e1, c) and eval<Object>(e1, o) and color(o, c)
rel eval<usize>(e, n) = n := count(o: eval<Object>(e1, o) where e: case e is Count(e1))
rel eval<bool>(e, b) = b := exists(o: eval<Object>(e1, o) where e: case e is Exists(e1))
```



Semantic Parsing with GPT

Question: How many green objects are there in the image?

Syntax of a query DSL:

```
type Expr = Scene() | FilterColor(Expr, String)
          | Count(Expr) | Exists(Expr) | ...
```



Semantic Parsing with GPT

Question: How many green objects are there in the image?

Syntax of a query DSL:

```
type Expr = Scene() | FilterColor(Expr, String)
           | Count(Expr) | Exists(Expr) | ...
```



```
@gpt_complete(prompt="The programmatic representation of \"{{question}}\" is {{answer}}",
              examples=[("Is there a sphere?", "Exists(FilterShape(Scene(), \"sphere\"))")])
type semantic_parse(bound question: String, answer: Expr)
```



Semantic Parsing with GPT

Question: How many green objects are there in the image?

Syntax of a query DSL:

```
type Expr = Scene() | FilterColor(Expr, String)
           | Count(Expr) | Exists(Expr) | ...
```



```
@gpt_complete(prompt="The programmatic representation of \"{{question}}\" is {{answer}}",
              examples=[("Is there a sphere?", "Exists(FilterShape(Scene(), \"sphere\"))")])
type semantic_parse(bound question: String, answer: Expr)
```



question	answer
How many green objects are there in the image?	Count(FilterColor(Scene(), "green"))



Image Classification as Probabilistic Relation



```
@clip_classifier(["cat", "dog"])  
type cat_or_dog(  
    bound img: Tensor,  
    free label: String,  
)
```



Image Classification as Probabilistic Relation

id	image
0	
1	
...	...



```
@clip_classifier(["cat", "dog"])  
type cat_or_dog(  
    bound img: Tensor,  
    free label: String,  
)
```

Image Classification as Probabilistic Relation

id	image
0	
1	
...	...



```
@clip_classifier(["cat", "dog"])  
type cat_or_dog(  
    bound img: Tensor,  
    free label: String,  
)
```



prob	id	label
0.00	0	cat
0.99	0	dog
0.98	1	cat
0.02	1	dog
...

Image Segmentation as Probabilistic Relation

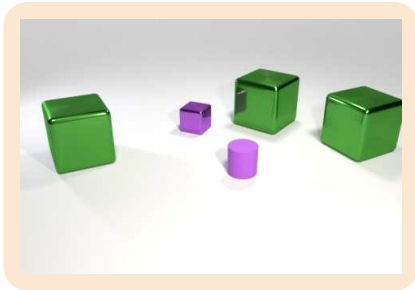
Segment Anything

Research by Meta AI

```
@segment_anything
type image_segment(
  bound img: Tensor,
  free id: u32,
  free segment: Tensor,
)
```

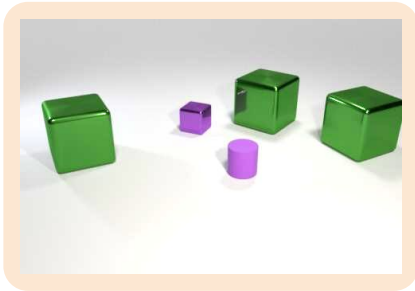


Image Segmentation as Probabilistic Relation





```
@segment_anything
type image_segment(
  bound img: Tensor,
  free id: u32,
  free segment: Tensor,
)
```

Image Segmentation as Probabilistic Relation

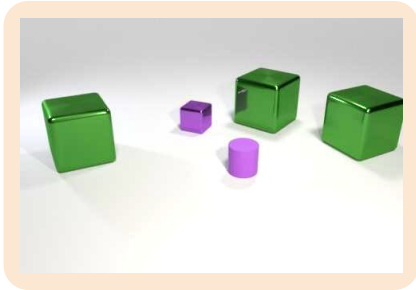


```
@segment_anything
type image_segment(
    bound img: Tensor,
    free id: u32,
    free segment: Tensor,
)
```



prob	id	segment
0.99	0	
0.98	1	
...

Combining Foundation Models



```
@segment_anything
type image_segment(
  bound img: Tensor,
  free id: u32,
  free segment: Tensor)
```

```
@clip_classifier(["green", "red", ...])
type obj_color(
  bound object_segment: Tensor,
  free label: String)
```



prob	count
0.00	0
0.03	1
0.02	2
0.91	3
...	...

Question: How many green objects are there in the image?



```
@gpt_complete(prompt=
  "Please semantically parse the
  following question...")
type semantic_parse(
  bound question: String,
  free answer: Expr)
```

Domain Specific Language (DSL) in Scallop

Syntax of a Query DSL:

```
type Expr = Scene() | FilterColor(Expr, String)
          | Count(Expr) | Exists(Expr) | ...
```

Semantics:

```
type eval<T>(bound expr: Expr, free output: T)
rel eval<Object>(e, o) = case e is Scene() and object(o)
rel eval<Object>(e, o) = case e is FilterShape(e1, s) and eval<Object>(e1, o) and shape(o, s)
rel eval<Object>(e, o) = case e is FilterColor(e1, c) and eval<Object>(e1, o) and color(o, c)
rel eval<usize>(e, n) = n := count(o: eval<Object>(e1, o) where e: case e is Count(e1))
rel eval<bool>(e, b) = b := exists(o: eval<Object>(e1, o) where e: case e is Exists(e1))
```



Scallop + LLM for Program Analysis

```
type input_program(program: String)

@gpt_extract_info(
  header=""Please point out the dataflow graph in the given Java program"",
  prompts=["What are the dataflow edges?",
           "What are the sources of user inputs?",
           "What are the sinks that may result in vulnerabilities?"],
  examples=[(
    ["public int f(int c) { int i = 0; int out = 0; while (i < c) { out += i; } int j = 42 / out; return out; }"],
    [{"i", "out"}], [{"c",}], [{"out", "int j = 42 / out;"}]]
))

type gen_dataflow_edge(bound program: String, from: String, to: String),
  gen_source(bound program: String, source: String),
  gen_sink(bound program: String, sink: String, loc: String)

rel source(s) = input_program(pgm) and gen_source(pgm, s)
rel sink(s, l) = input_program(pgm) and gen_sink(pgm, s, l)
rel edge(a, b) = input_program(pgm) and gen_dataflow_edge(pgm, a, b)
rel path(a, b) = edge(a, b) or (path(a, c) and edge(c, b))

rel vul(loc) = source(src) and sink(snk, loc) and path(src, snk)
```



Scallop + LLM for Program Analysis

Sample Java File:

```
public void doPost(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException {
    // some code
    response.setContentType("text/html;charset=UTF-8");
    javax.servlet.http.Cookie[] theCookies = request.getCookies();
    String param = "noCookieValueSupplied";
    if (theCookies != null) {
        for (javax.servlet.http.Cookie theCookie : theCookies) {
            if (theCookie.getName().equals("Cdsr92")) {
                param = java.net.URLDecoder.decode(theCookie.getValue(), "UTF-8");
                break;
            }
        }
    }
    String fileName = null;
    java.io.FileOutputStream fos = null;
    try {
        fileName = org.pck.bcks.helpers.Utils.TESTFILES_DIR + param;
        fos = new java.io.FileOutputStream(fileName, false);
        response.getWriter().println(ESAPI.encoder().encodeForHTML(fileName));
    } catch (Exception e) {
        // System.out.println("File exception caught and swallowed");
    } finally {
        // we tried...
    }
}
```

Extracted dataflow and source/sink information

edge:

fileName	fos
param	fileName
request	rd
request	theCookies
request	userCookie
theCookies	param

sink:

fos	new java.io.FileOutputStream(fileName, false)
-----	---

source:

request
theCookies

vul:

new java.io.FileOutputStream(fileName, false)





scallop-lang.github.io

[Documentation](#) | [Downloads](#) | [Resources](#) | [Tutorials](#)

