

# Data Structures and Algorithms (EE 220): Homework 2 Solutions

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**Problem 1: (5 pts)** There are two basic functionalities associated with Queue data structure, lets call them *In* and *Out*. *In(x)* causes element  $x$  to enter the queue and *Out()* takes out an element that was entered first among all existing elements.

Our algorithm for queue implementation using two stacks is simple. Name the stacks as IN\_stack and OUT\_stack. As names suggest, whenever an element enters the queue it is pushed onto IN\_stack and the elements leaving the queue are popped from OUT\_stack. If OUT\_stack is empty, then all the elements from IN\_stack are transferred to OUT\_stack by successive POP and PUSH operations.

Complete algorithm is as follows.

```
In(x)
{
    PUSH(x,IN_stack)
}

Out()
{
    IF (OUT_stack not empty)
        THEN
            POP(OUT_stack)
        ELSE
            WHILE (IN_stack not empty)
                PUSH(POP(IN_stack),OUT_stack)
            POP(OUT_stack)
}
```

Observe that *In(x)* is  $\Theta(1)$ , while *Out()* is  $\Theta(n)$  in the worst case, where  $n$  is the stack size. It is worthwhile to note that even though *Out()* is expensive in the worst case, it is just  $\Theta(1)$  in the amortized sense. To clarify the point, lets consider a case when *Out()* operation corresponds to transferring  $m$  elements from IN\_stack to OUT\_stack. Observe that the next  $m$  operations are just  $\Theta(1)$ . Hence the total cost of these  $m$  successive *Out* operations is  $2m$ . Thus on an average *Out* operation is  $\Theta(1)$ .

**Problem 2: (5 pts)** Observe that if we have some data structure in which an element can be inserted in the front or at the back, then the sorting of a given sequence can be done using the following algorithm

```

FOR( $i = 1$  to  $n$ )
{
    IF ( $a_i \leq a$ )
        Insert_front( $a_i$ )
    ELSE
        Insert_back( $a_i$ )
}

```

The data structure that allows the required functionality is circular linked lists (discussed in the class). In this data structure each insert operation is  $\Theta(1)$  and we need  $n$  inserts. Hence the complexity of the complete sorting algorithm is  $\Theta(n)$ .

**Problem 3: (5 pts)** A simple and yet an efficient algorithm for palindrome verification is as follows. Let the given word be stored in  $Llist_1$ .

STEP 1: Invert list  $Llist_1$  and store the inverted list in  $Llist_2$  (this operation is discussed in the class). Let  $h1$  and  $h2$  be the head pointers for the  $Llist_1$  and  $Llist_2$ , respectively.

STEP 2:

```

WHILE ( $h1 \neq \text{NULL}$ )
{
    IF ( $h1.\text{letter} = h2.\text{letter}$ )
         $h1 = h1.\text{next}$ 
         $h2 = h2.\text{next}$ 
    ELSE
        return(Word is NOT palindrome)
}
return(Word is palindrome)

```

Observe that the STEP 1 is  $\Theta(n)$  and traversing the lists in STEP 2 is also  $\Theta(n)$ . Hence the palindrome verification algorithm is  $\Theta(n)$ .

**Problem 4: (10 pts)** Let  $f(x)$  and  $g(x)$  be two polynomials of degree  $n$ . Without loss of generality, let  $n$  be the poser of 2.

Now, let

$$\begin{aligned} f(x) &= a_{n-1}x^{n-1} + \dots + a_1x + a_0 \\ g(x) &= b_{n-1}x^{n-1} + \dots + b_1x + b_0. \end{aligned}$$

We define,

$$f_H(x) = a_{n-1}x^{\frac{n}{2}-1} + a_{n-2}x^{\frac{n}{2}-2} + \dots + a_{\frac{n}{2}+1}x + a_{\frac{n}{2}}$$

$$\begin{aligned}f_L(x) &= a_{\frac{n}{2}-1}x^{\frac{n}{2}-1} + a_{\frac{n}{2}-2}x^{\frac{n}{2}-2} + \dots + a_1x + a_0 \\ f(x) &= x^{\frac{n}{2}}f_H(x) + f_L(x).\end{aligned}$$

Similarly,

$$g(x) = x^{\frac{n}{2}}g_H(x) + g_L(x).$$

With this construction observe that

$$f(x)g(x) = x^n f_H(x)g_H(x) + x^{\frac{n}{2}}[f_H(x)g_L(x) + f_L(x)g_H(x)] + f_L(x)g_L(x).$$

Observe that we have converted a polynomial multiplication problem having polynomials of degree  $n$  into four polynomial multiplication problems involving polynomials of degree  $\frac{n}{2}$ .

Observe that dividing polynomials is  $O(n)$  and then we need to combine the terms with equal powers in polynomial products  $f_H(x)g_L(x)$  and  $f_L(x)g_H(x)$ , which is also  $O(n)$ . Thus, if  $T(n)$  denotes the time required to solve the problem, then we have the following recursion.

$$\begin{aligned}T(n) &= 4T\left(\frac{n}{2}\right) + O(n) \\ &= O(n^2) \quad \text{By Master's Thm.}\end{aligned}$$

Hence the above divide and conquer algorithm obtains the polynomial product is  $O(n^2)$  time.