

The pleasures and pain of advanced type systems

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Or: how I learned to stop worrying and love a good type error

Static types work

Static typing is *by far* the most widely used program verification technology in use today

- Lightweight (so programmers use them)
- Machine-checked (with every compilation)
- Ubiquitous (so programmers can't avoid them)

Why do types work?

- Type errors identify bugs!
 - True + 'c'
 - Memory & control-flow safety
- Types specify code. They say (to people) what functions do

```
foozle :: Gizmo -> Gadget -> Contraption
```

- Types support interactive program development (Intellisense, Eclipse)
- Types support software maintenance (the most important benefit, seldom mentioned)



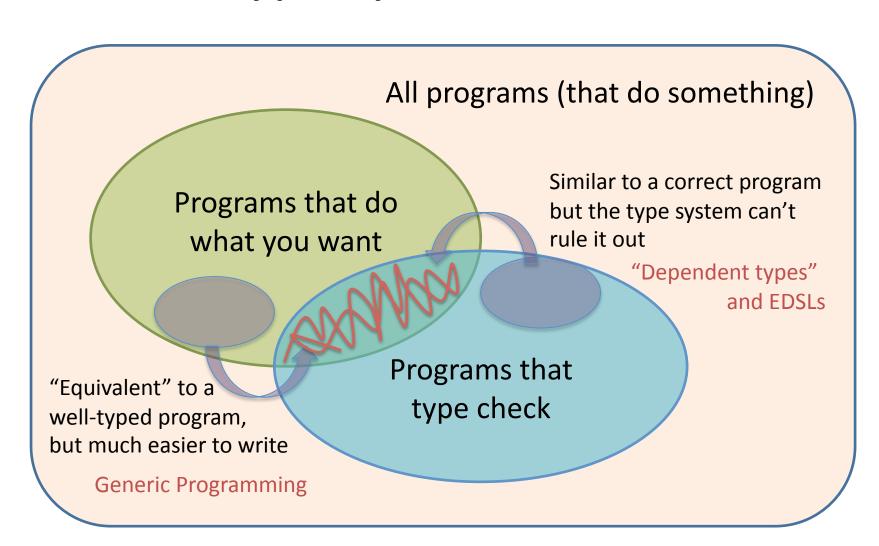
Haskell's advanced type system

Types work better for pure code

f :: [a] -> [a]



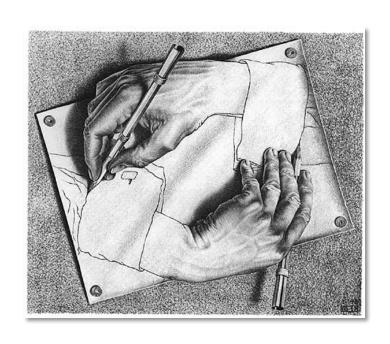
Type system Paint Pleasure



Haskell Metaprogramming

```
data Expr =

| CB Bool
| CI Int
| If Expr Expr Expr
| BinOp Op Expr Expr
| ...
```



deriving (Eq, Ord, Show, Read)

Automatic definition of equality, ordering, serialization functions

Generic Programming

```
deriving (Eq, ..., Generic)
```

- Enables user-defined generic traversals
 - Operations defined over representations of the type structure, in a type-preserving way
 - Eliminates boilerplate code. Aids development & refactoring

• Examples:

```
children (BinOp Plus e1 e2) == [e1; e2]
freevars (BinOp Plus (Var "x") (Var "y")) ==
    ["x"; "y"]
freshen (If (Var "x") (Var "y") (Var "z")) ==
    (If (Var "x0") (Var "y0") (Var "z0"))
arbitrary / shrink for random test generation
```

Dependent types, aka GADTs

Doesn't type check now

Embedded Domain Specific Language

- Why define a DSL?
 - Specialize your development environment for your application
 - Reduced language, so fewer "wrong" program typecheck
- Why Embedded in Haskell?
 - Building a programming language is hard!
 - Dependent types can constrain embedded language, application-specific type checking

Ivory EDSL

- Low-level safe C-like language for safe systems programming
- DARPA research program for vehicle security
- Deeply embedded in Haskell, generates C, linked with RTOS and loaded onto quadcopter



```
-- | Convert an array of four 8-bit integers
  into a 32-bit integer.
test2 :: Def ('[Ref s (Array 4 (Stored Uint8))]
                :-> Uint32)
test2 = proc "test2" $ \arr -> body $ do
  a <- deref (arr ! 0)
  b <- deref (arr ! 1)</pre>
  c <- deref (arr ! 2)</pre>
  d <- deref (arr ! 3)</pre>
  ret $ ((safeCast a) `iShiftL` 24) .|
        ((safeCast b) `iShiftL` 16) .
        ((safeCast c) `iShiftL` 8) .|
        ((safeCast d) `iShiftL` 0)
```

Quipper EDSL

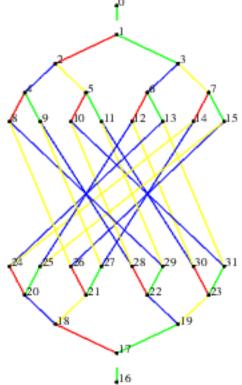
• Embedded, scalable functional language for

quantum computing

circuit description language

automatic synthesis of reversible quantum circuits

 Joint project between Dalhousie, Penn, IAS

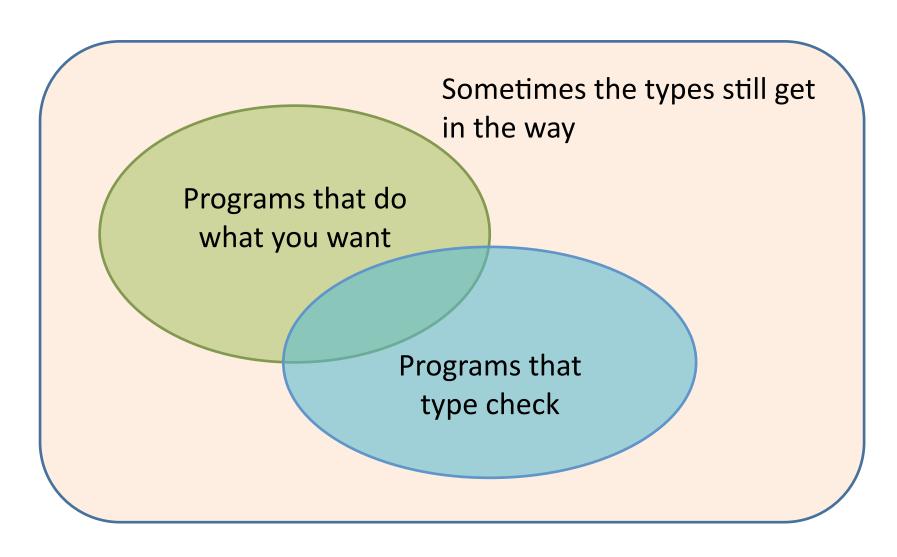


Unlimited possiblities

```
import BASIC
main = runBASIC $ do
 10 LET X = : 1
 20 PRINT "Hello BASIC world!"
 30 LET X = : X + 1
 40 IF X <> 11 THEN 20
 50 END
```

http://augustss.blogspot.com/2009/02/regression-they-say-that-as-you-get.html

The pain of types



Current research

Programs that do
what you want
Programs that
type check

Type-level computation, expresses a relationship between types as a program

"Real" dependent types, which allow program values in types

Type *inference* in the presence of these advanced features

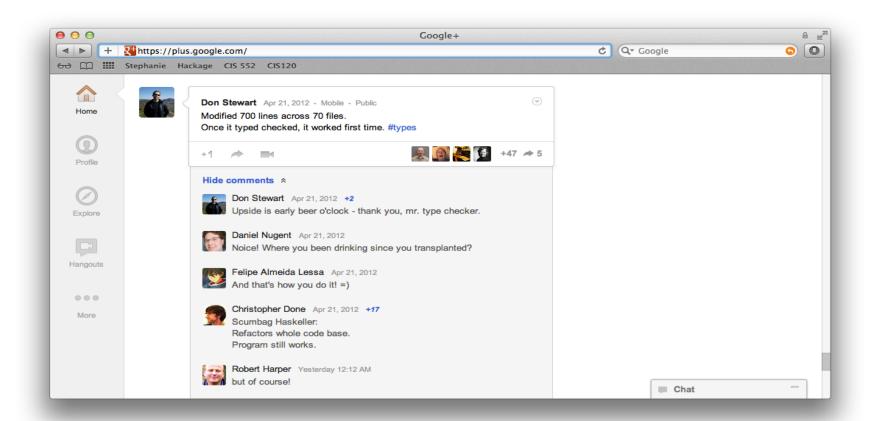
Type-level computation

```
-- Diatonic fifths, and their class (comments with the CMaj scale)
-- See <a href="http://en.wikipedia.org/wiki/Circle_progression">http://en.wikipedia.org/wiki/Circle_progression</a>

type family DiatV deg :: *

type instance DiatV I = Imp -- V -- G7 should be Dom type instance DiatV V = Imp -- II -- Dm7 should be SDom type instance DiatV II = VI -- Am7 type instance DiatV VI = III -- Em7 type instance DiatV III = VII -- Bhdim7 can be explained by Dim rule type instance DiatV VII = Imp -- IV -- FMaj7 should be SDom type instance DiatV IV = Imp -- I -- CMaj7
```

Not pain! Refactoring



Pain? Refactoring

- "Once it type checked..." heh, heh
- What about running tests while refactoring?
 - ... even if the program doesn't type check?
 - ... even if parts of the program haven't been written?

```
newVersionOfMyFunction :: Widget -> Sprocket -> Assemblage
newVersionOfMyFunction = undefined
```

```
spaceman:~ sweirich$ qhci -fdefer-type-errors
GHCi, version 7.6.3: http://www.haskell.org/ghc/ :? for help
Prelude> let x = (True, 'a' && False)
<interactive>:2:16: Warning:
    Couldn't match expected type `Bool' with actual type `Char'
    In the first argument of `(&&)', namely 'a'
    In the expression: 'a' && False
    In the expression: (True, 'a' && False)
Prelude> :type x
x :: (Bool, Bool)
Prelude> fst x
True
Prelude> snd x
*** Exception: <interactive>:2:16:
    Couldn't match expected type `Bool' with actual type `Char'
    In the first argument of `(&&)', namely 'a'
    In the expression: 'a' && False
    In the expression: (True, 'a' && False)
(deferred type error)
```

Real Pain!

- Haskell is a research language, not supported by a major corporation
 - MSR will **not** invest more resources into it
- Open source (Yay!), fun for research (Yay!), but "infrastructure" things don't get done



Questions?

thanks!